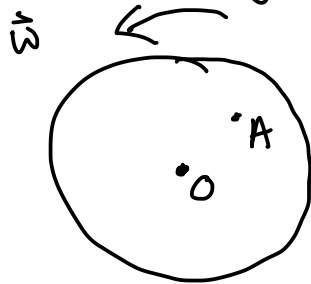


TAM 212 : Rigid Bodies / Constrained R.B.'s

Rigid Body : *

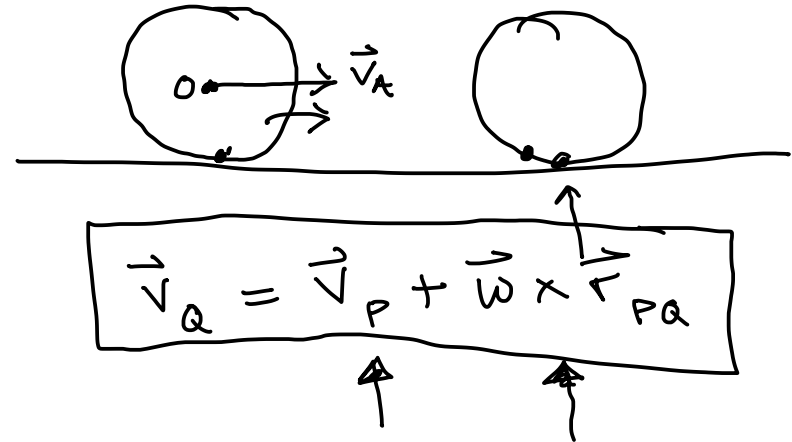


$$\vec{v}_A = \vec{\omega} \times \vec{r}_{OA}$$

pure rotation

pure translation :
 $\vec{v}_A$ all same

translation + rotation

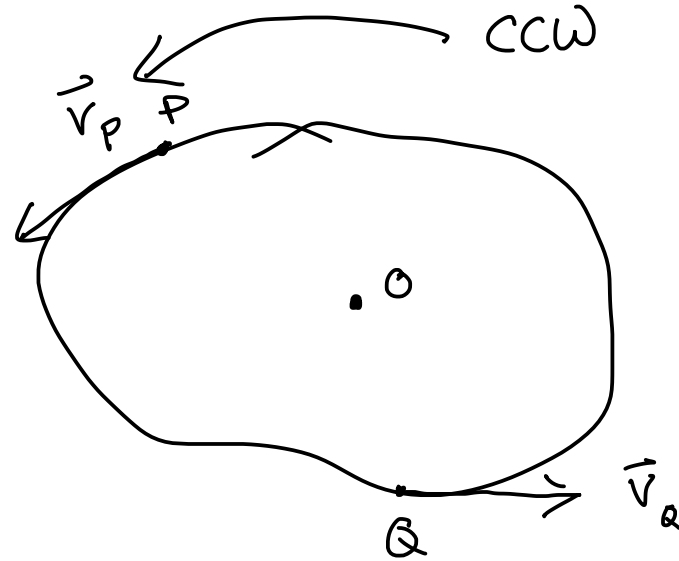


Ex) A rigid body has $\vec{\omega} = \underline{\underline{\omega}} \hat{k} = \underline{\underline{6}} \hat{k}$ rad/sec. Two points have velocity

$$\vec{v}_P = -\hat{i} - 3\hat{j} \text{ m/s}$$

$$\vec{v}_Q = 3\hat{i} \text{ m/s}$$

Find: r_{PQ}



Ex)

$$\vec{V}_Q = \vec{V}_P + \vec{\omega} \times \vec{r}_{PQ}$$

↑

↑

↑

↑

unknown

$$\vec{r}_{PQ} = \underline{x} \hat{i} + \underline{y} \hat{j}$$

$$\begin{aligned} 0\hat{j} + (3\hat{i}) &= (-\hat{i} - 3\hat{j}) + (+6\hat{k}) \times (\underline{x}\hat{i} + \underline{y}\hat{j}) \\ &= (-\hat{i} - 3\hat{j}) + (6x \hat{k} \times \hat{i}) + (6y \hat{k} \times \hat{j}) \\ &= (-\hat{i} - 3\hat{j}) + (6x \hat{j}) + (6y \hat{i}) \\ &= \underline{(-1 - 6y)} \hat{i} + (-3 + 6x) \hat{j} \end{aligned}$$

$$\begin{array}{ccccccc} & & & & \curvearrowright & & \\ & & & & \vdots & & \\ i & j & k & i & j & k & \\ \hline & & & & & & + \\ & & & & & & \\ & & & & & & - \leftarrow \end{array}$$

$$\hat{i}: \quad 3 = -1 - 6y$$

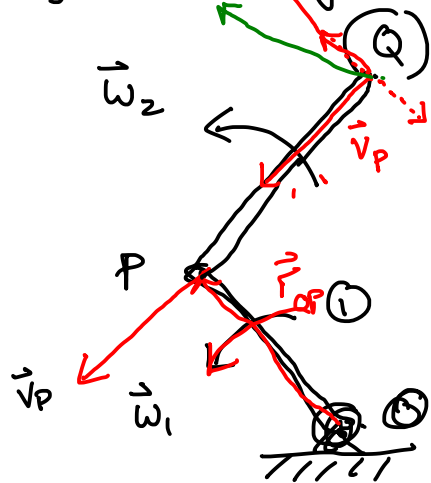
$$y = -2/3$$

$$\vec{r} = \frac{1}{2} \hat{i} - \frac{2}{3} \hat{j}$$

$$\hat{j}: \quad 0 = -3 + 6x$$

$$x = 1/2$$

Ex) Two rigid bodies of equal length, connected as shown:



$$\vec{\omega}_1 = \omega_1 \hat{k} \quad \omega_1 > 0$$

$$\vec{\omega}_2 = \omega_2 \hat{k}$$

$$\omega_2 = 2\omega_1$$

What is the direction of $\vec{v}_Q$?

A) B) C) D)

$$\vec{v}_O = 0$$

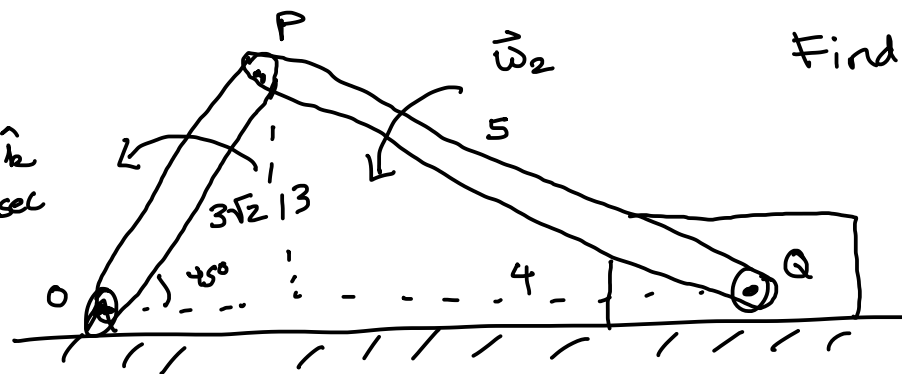
$$\vec{v}_P = \vec{v}_O + \vec{\omega}_1 \times \vec{r}_{OP}$$

$$\vec{v}_Q = \vec{v}_P + \vec{\omega}_2 \times \vec{r}_{PQ}$$

CONSTRAINED MOTION OF A RIGID BODY

ex)

$$\vec{\omega}_1 = 2\hat{k} \text{ rad/sec}$$



Find $\vec{\omega}_2$

(A) CW
B) CCW

Constrained: $\vec{v}_Q = v_x \hat{i} + v_y \hat{j} = v_x \hat{i}$

$$v_y = 0$$

approach:

- start at a place where $\vec{v}$ is known, use $\vec{v}_Q = \vec{v}_P + \vec{\omega} \times \vec{r}_{PQ}$ to obtain the velocities of other points, work along the linkage.
- apply common sense constraints to solve for unknowns.

$$\vec{v}_O = 0 \quad \vec{v}_P = \vec{v}_O + \vec{\omega}_1 \times \vec{r}_{OP} = (2\hat{k}) \times (3\hat{i} + 3\hat{j}) = -6\hat{i} + 6\hat{j}$$

$$\begin{aligned}
 \vec{v}_Q &= \vec{v}_P + \vec{\omega}_2 \times \vec{r}_{PQ} \\
 &= (-6\hat{i} + 6\hat{j}) + (\omega_2 \hat{k}) \times (4\hat{i} - 3\hat{j}) \\
 &= (-6\hat{i} + 6\hat{j}) + (4\omega_2 \hat{j} + 3\omega_2 \hat{i}) \\
 &= (3\omega_2 - 6)\hat{i} + (4\omega_2 + 6)\hat{j}
 \end{aligned}$$

use constraint: y comp of $v_Q = 0$

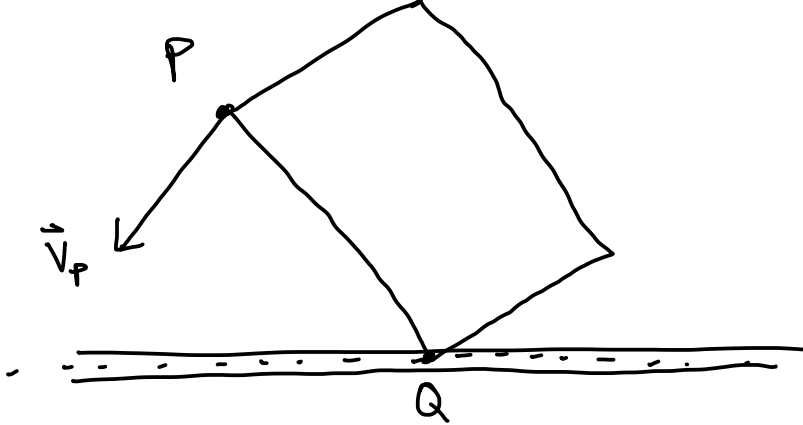
$$4\omega_2 + 6 = 0$$

$$\omega_2 = -1.5 \text{ rad/sec}$$

$$\vec{\omega}_2 = -1.5 \hat{k} \text{ rad/sec}$$

CW

ex)



given: $\vec{r}_{PQ} = 3\hat{i} - 2\hat{j} \text{ m}$

$\vec{v}_P = -\hat{i} - 3\hat{j} \text{ m/s}$

find $\vec{\omega} = \omega\hat{k} \text{ rad/sec}$

$$\vec{\omega} = \omega\hat{k}$$

$$\vec{v}_Q = v_x\hat{i} + v_y\hat{j} = v_x\hat{i}$$

$$\begin{aligned}\vec{v}_Q &= \vec{v}_P + \vec{\omega} \times \vec{r}_{PQ} \\ &= (-\hat{i} - 3\hat{j}) + (\omega\hat{k}) \times (3\hat{i} - 2\hat{j}) \\ &= (-\hat{i} - 3\hat{j}) + (3\omega\hat{j}) + (2\omega\hat{i}) \\ &= (2\omega - 1)\hat{i} + (3\omega - 3)\hat{j}\end{aligned}$$

constraint $3\omega - 3 = 0$

$\omega = 1 \text{ rad/sec}$

$\vec{\omega} = \hat{k} \text{ rad/sec.}$