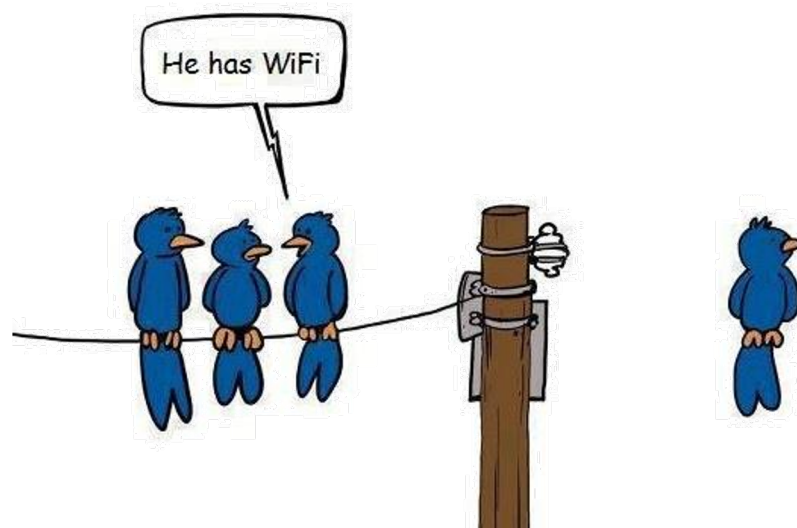


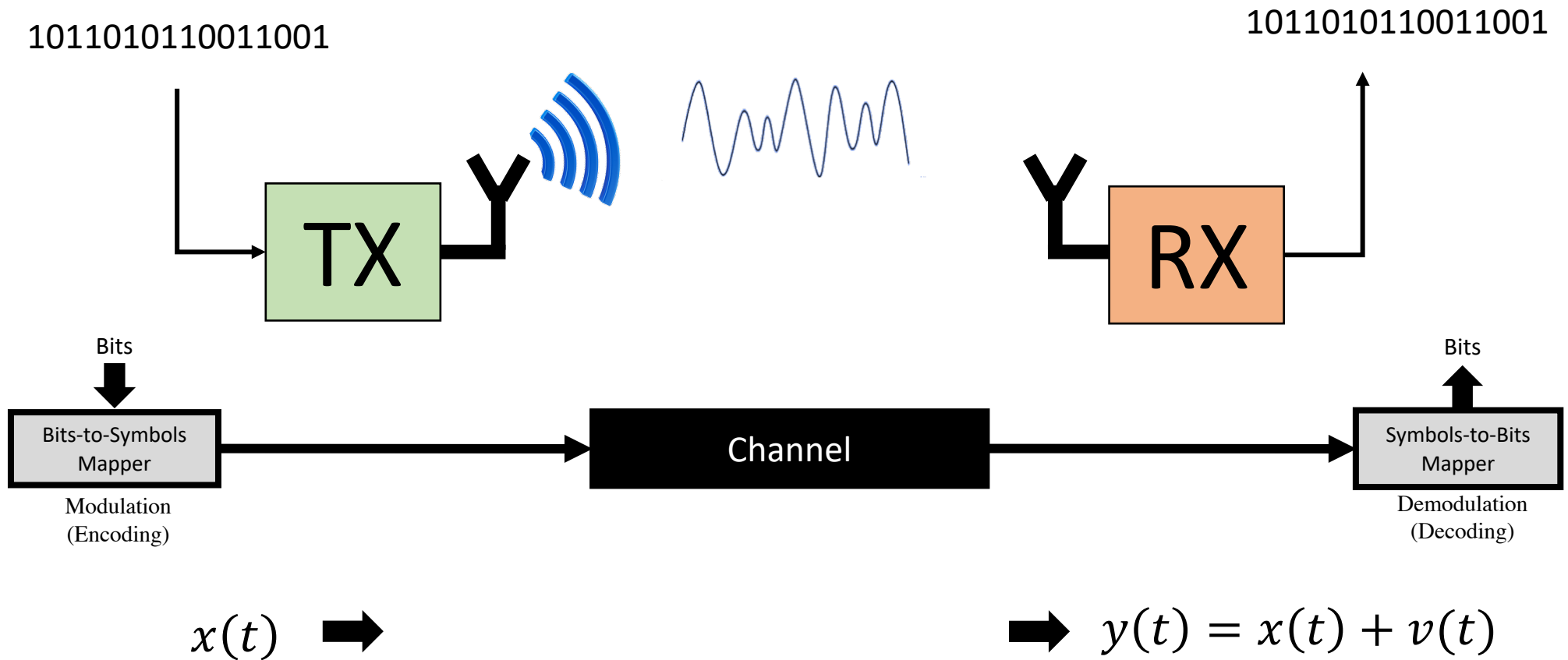
ECE 598HH: Advanced Wireless Networks and Sensing Systems

Lecture 3: Wireless Channel + OFDM Part 1

Haitham Hassanieh



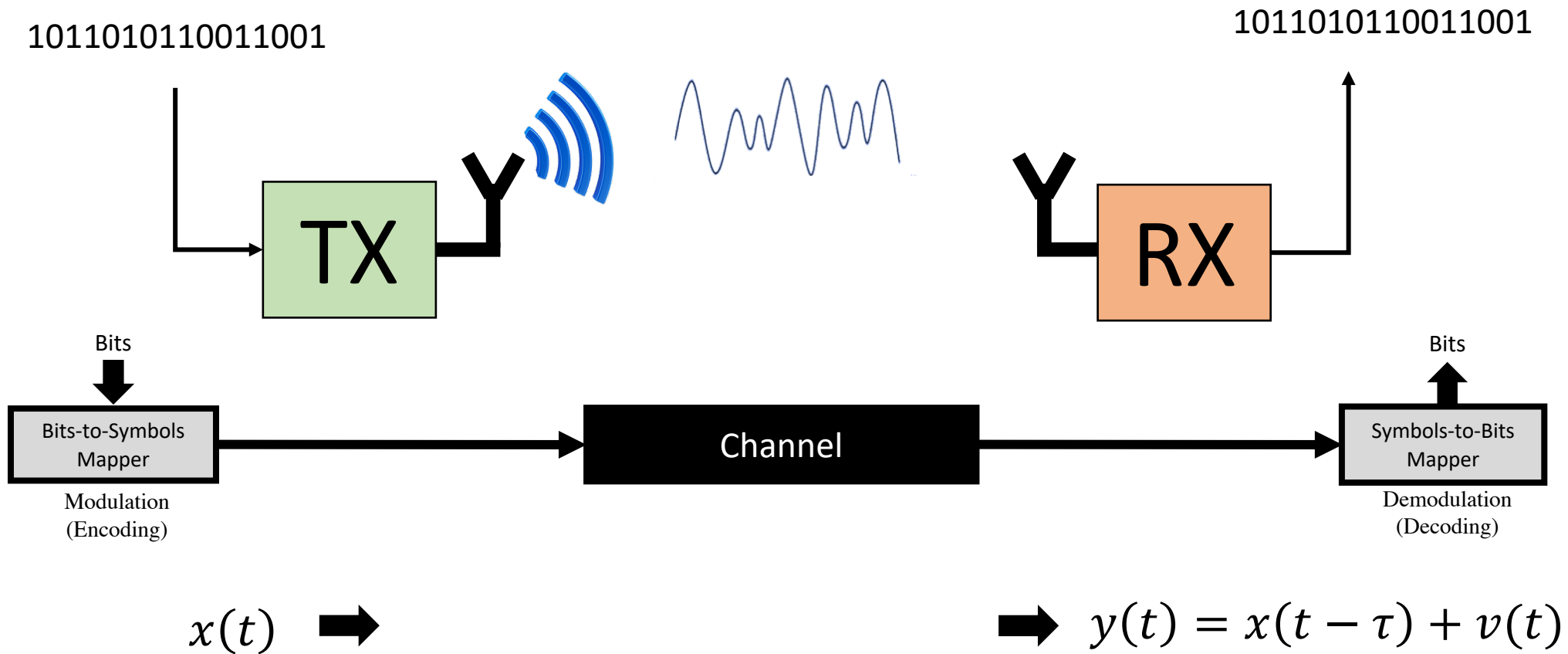
The Channel



Channel adds noise (AWGN)!

$$v(t) \sim N(0, \sigma)$$

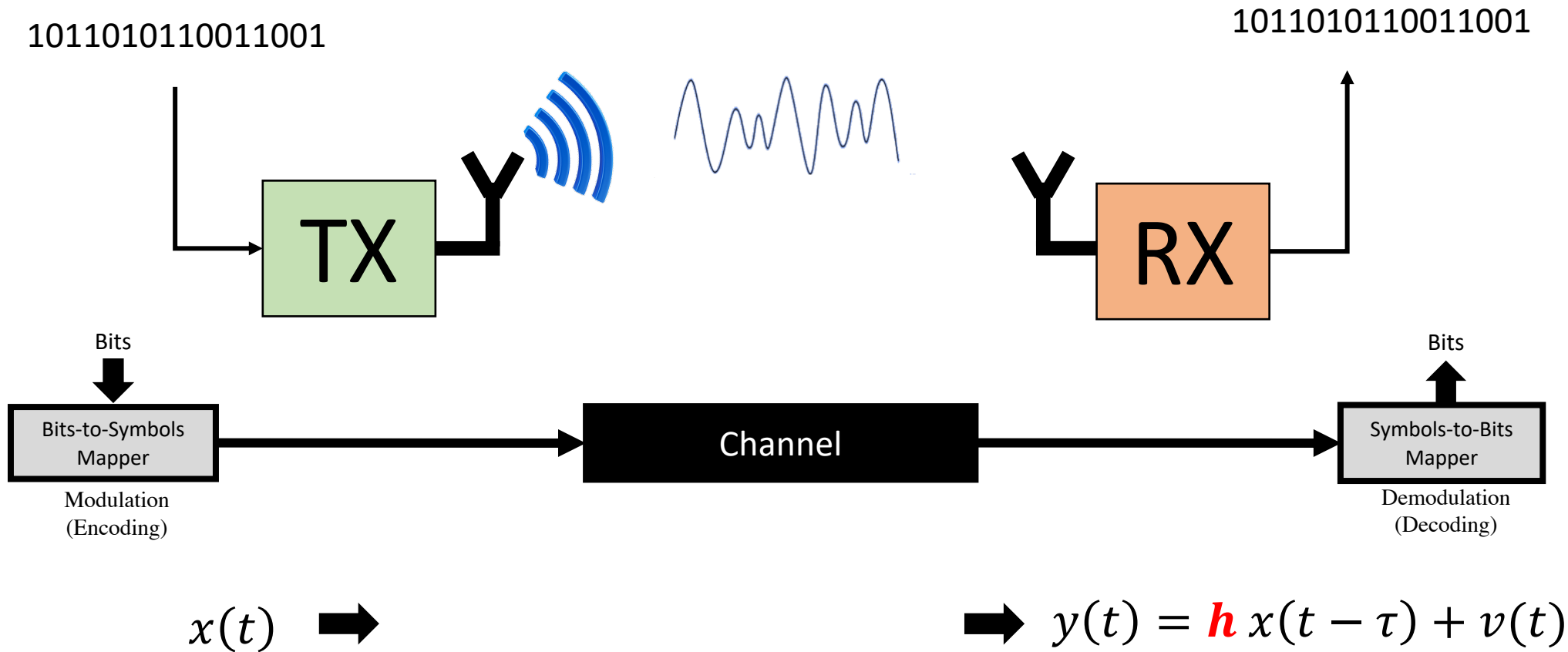
The Channel



Channel delays the signal!

$$\tau = \frac{d}{c}$$

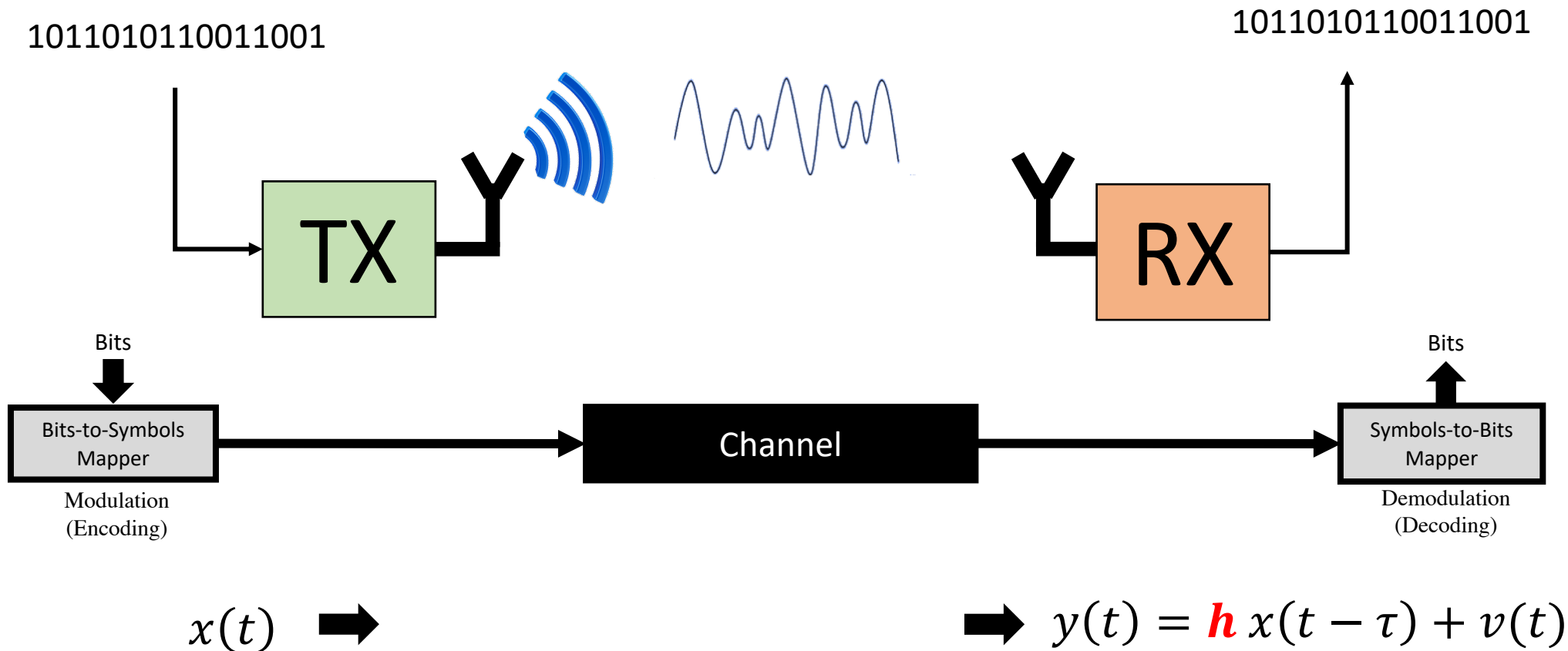
The Channel



Channel attenuates the signal (Pathloss)

$$P_{RX} = G_{TX} G_{RX} \frac{\lambda^2}{(4\pi d)^2} P_{TX} \quad \Rightarrow \quad |h| \propto \frac{\lambda}{d}$$

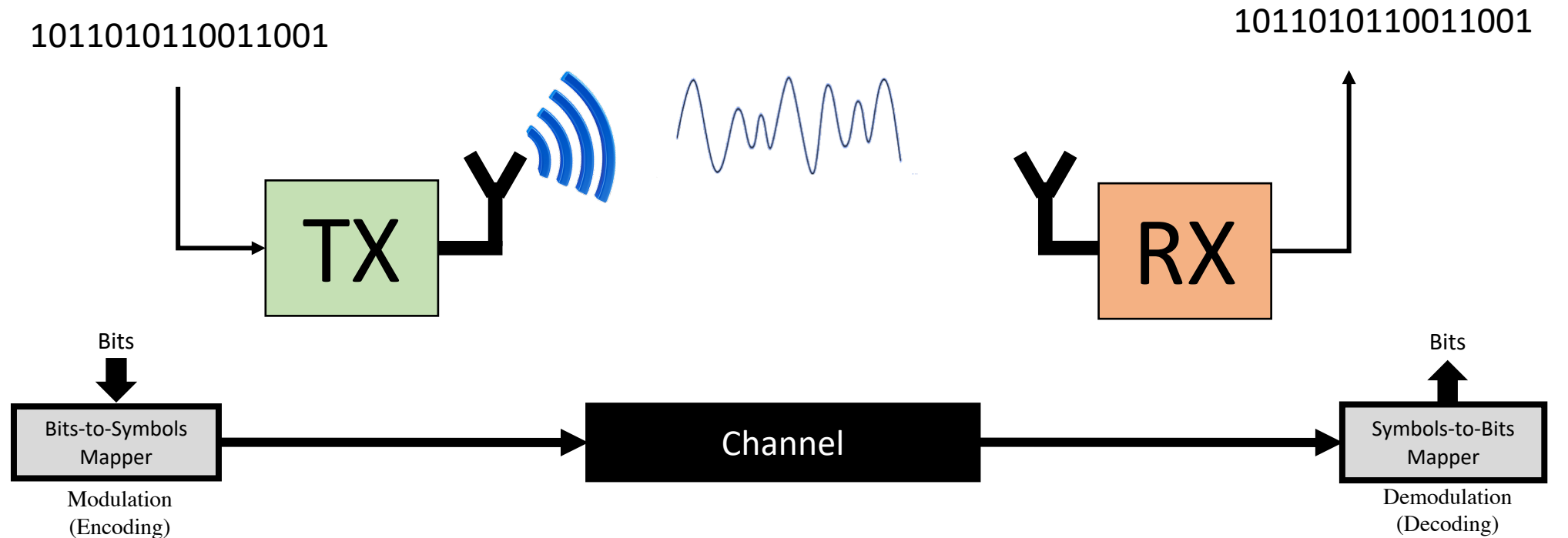
The Channel



Channel rotates the signal (Adds Phase)

$$h \propto \frac{\lambda}{d} e^{j\phi}$$

The Channel



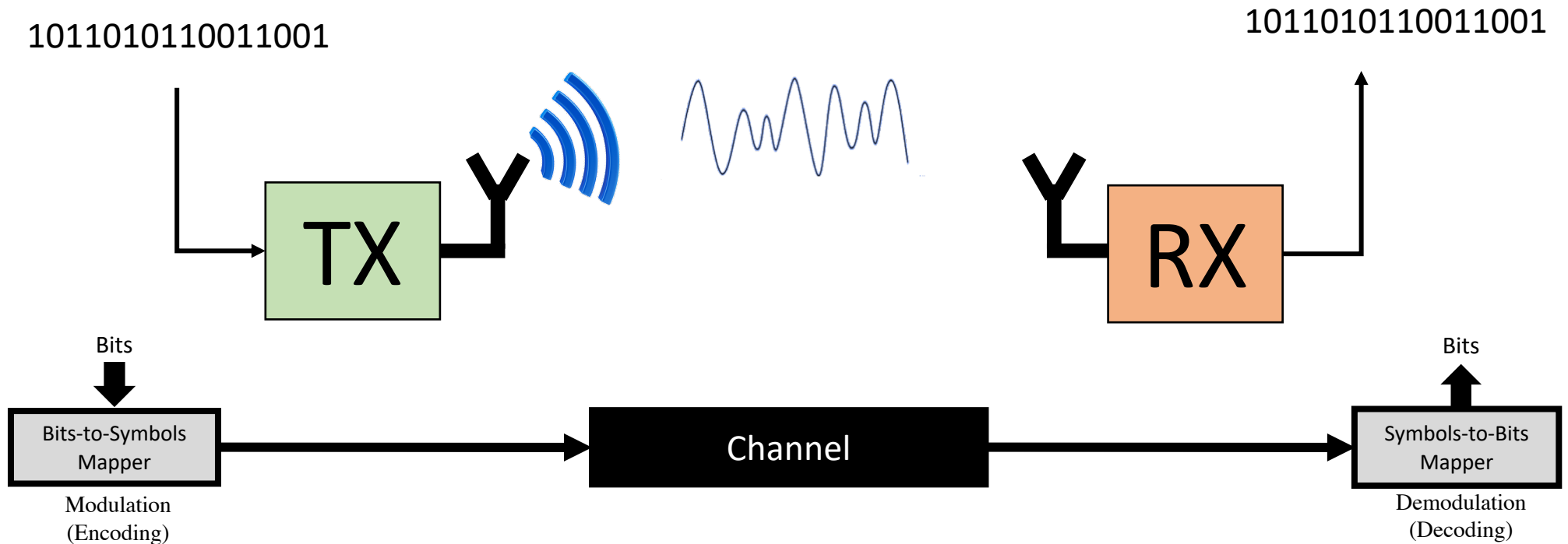
$$x(t) \Rightarrow$$

$$\Rightarrow y(t) = \mathbf{h} x(t - \tau) + v(t)$$

$$x(t) \times e^{-j2\pi f_c t} \Rightarrow |h| x(t - \tau) e^{-j2\pi f_c (t - \tau)} \Rightarrow \times e^{j2\pi f_c t} \Rightarrow |h| x(t - \tau) e^{j2\pi f_c \tau}$$

$$\mathbf{h} \propto \frac{\lambda}{d} e^{j\phi} \rightarrow \phi = 2\pi f_c \tau = 2\pi \frac{c}{\lambda} \frac{d}{c} = 2\pi \frac{d}{\lambda} \rightarrow \mathbf{h} \propto \frac{\lambda}{d} e^{j2\pi d / \lambda}$$

The Channel



$$x(t) \Rightarrow$$

$$\Rightarrow y(t) = \mathbf{h} x(t - \tau) + v(t)$$

Channel:

- Adds Noise
- Delays the Signal
- Attenuates the Signal
- Rotates the Phase of the Signal

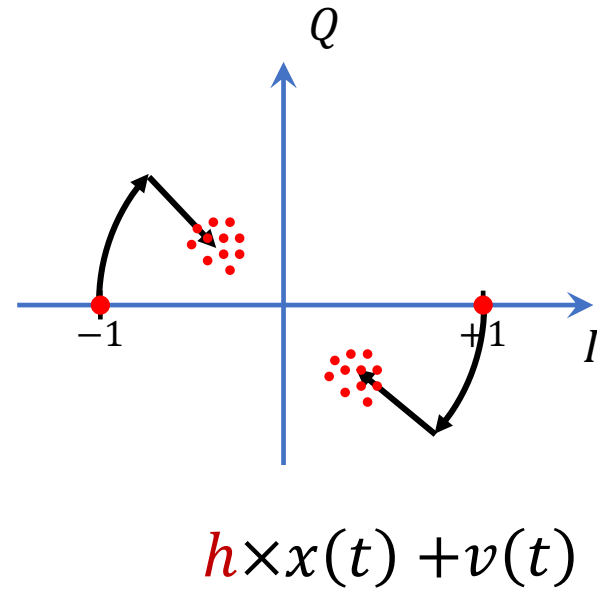
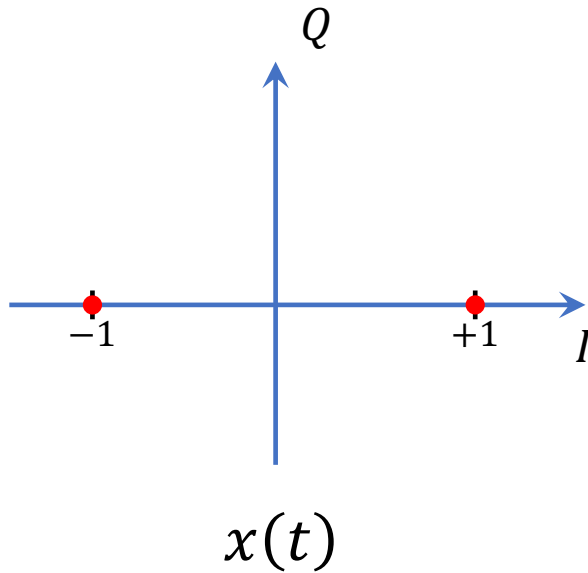
$$h \propto \frac{\lambda}{d} e^{j2\pi d/\lambda}$$

The Channel

Consider BPSK Modulation.

$$0 \rightarrow -1$$

$$1 \rightarrow +1$$

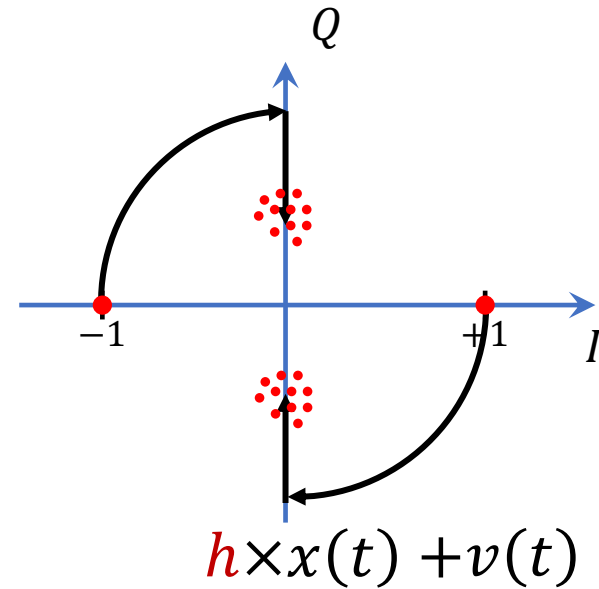
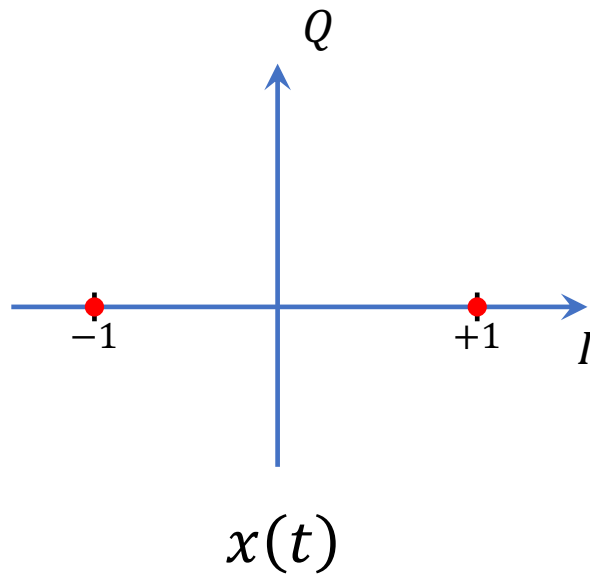


The Channel

Consider BPSK Modulation.

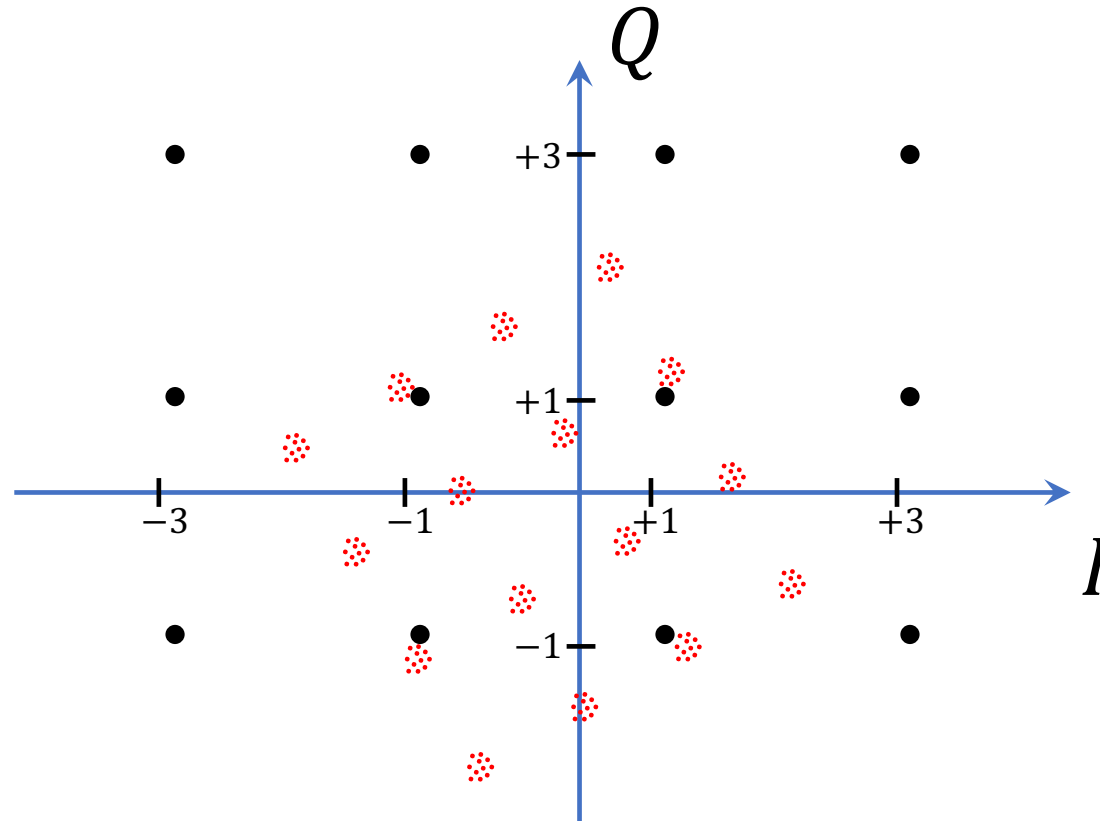
$$0 \rightarrow -1$$

$$1 \rightarrow +1$$



The Channel

Consider QAM Modulation



Demodulating correctly requires COHERENCE!
i.e., Need to estimate & correct for the channel h



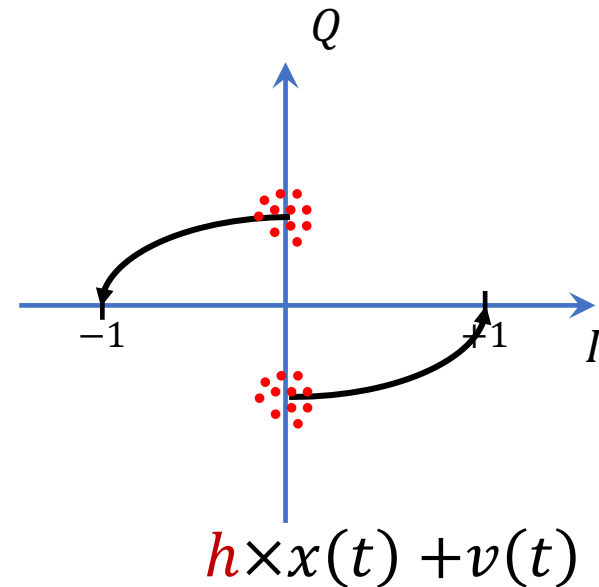
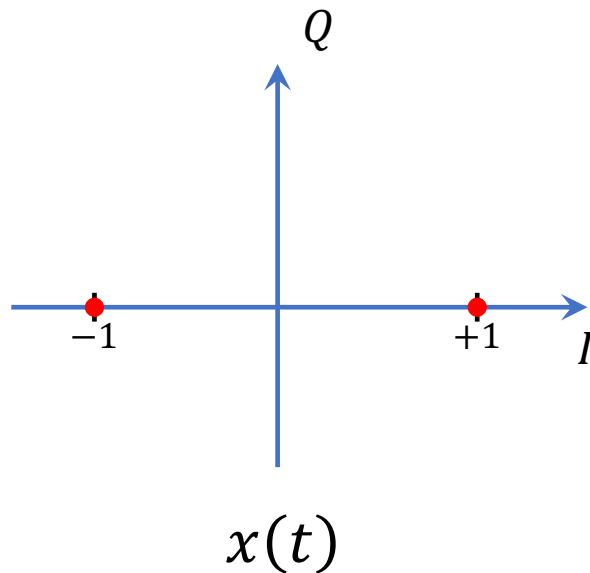
Channel Estimation & Correction

Channel Estimation & Correction

Consider BPSK Modulation.

$$0 \rightarrow -1$$

$$1 \rightarrow +1$$



Send Training Sequence (Preamble Bits): Known Bits

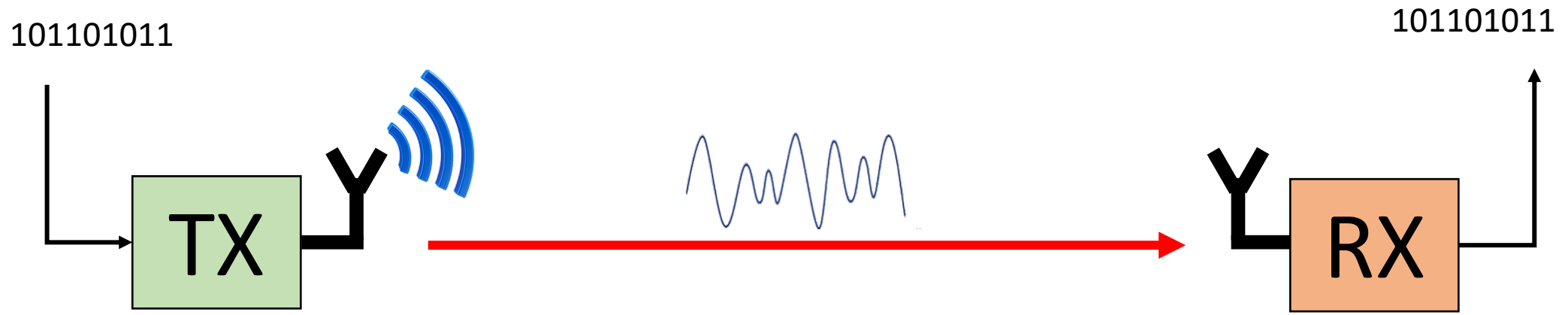
$$\begin{aligned} x(0) = 1 & \longrightarrow y(0) = h + v(0) \\ x(1) = 1 & \longrightarrow y(1) = h + v(1) \\ x(2) = -1 & \longrightarrow y(2) = -h + v(2) \end{aligned}$$

•
•
•

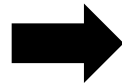
$$\text{Estimate channel: } \tilde{h} = \frac{1}{K} \sum_{k=1}^K \frac{y(k)}{x(k)}$$

$$\text{Correct channel: } \tilde{x}(t) = \frac{y(t)}{\tilde{h}}$$

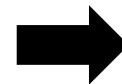
The Channel



$x(t)$



Channel

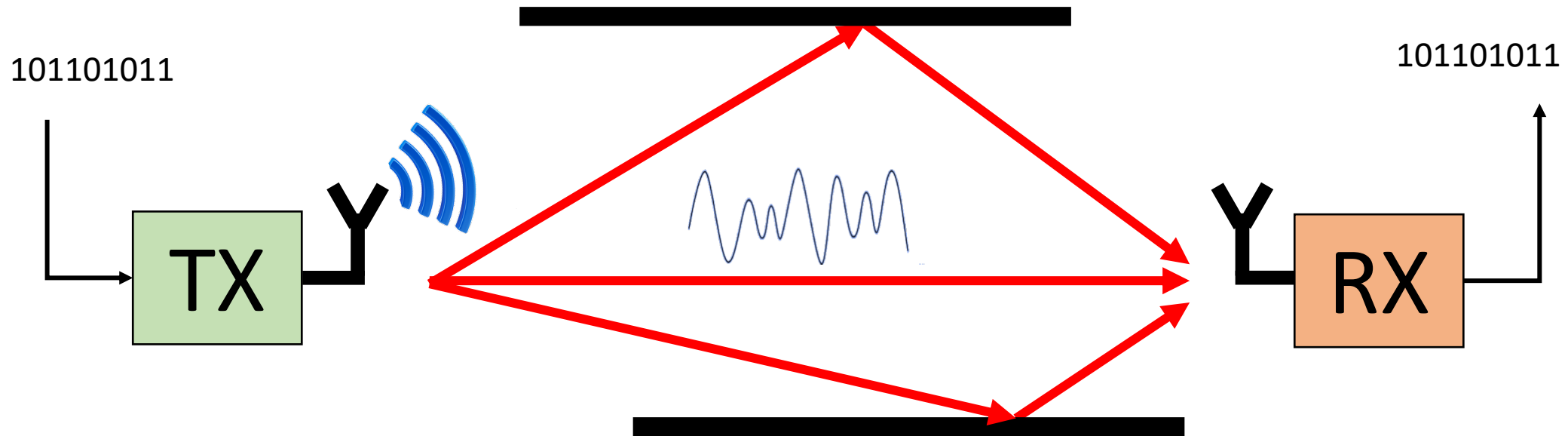


$y(t) = \mathbf{h} x(t - \tau) + v(t)$

$$h \propto \frac{\lambda}{d} e^{j2\pi d/\lambda}$$

Assumes single path!

Multipath Channel



Multipath Propagation: radio signal reflects off objects ground, arriving at destination at slightly different times

$$y(t) = \alpha_1 e^{j\phi_1} x(t - \tau_1) + \alpha_2 e^{j\phi_2} x(t - \tau_2) + \alpha_3 e^{j\phi_3} x(t - \tau_3) \dots$$

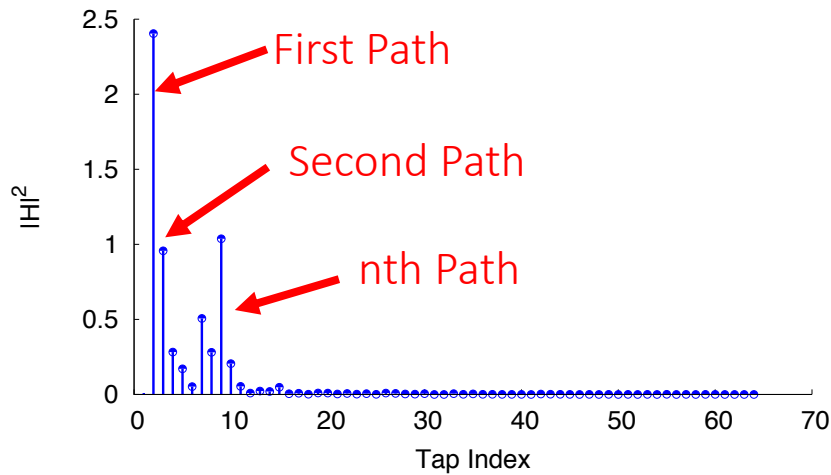
$$y(t) = \sum_k \alpha_k e^{j\phi_k} x(t - \tau_k) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t)$$

$h(t)$ is channel impulse response.

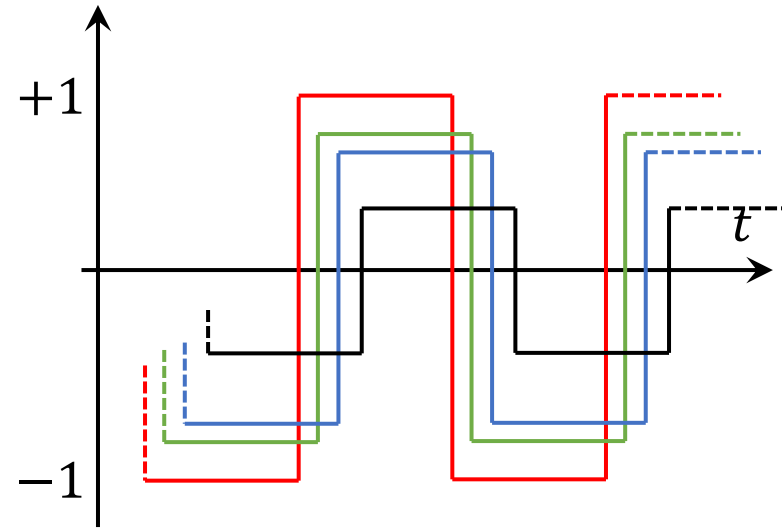
Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t)$$



Multi-tap Channel



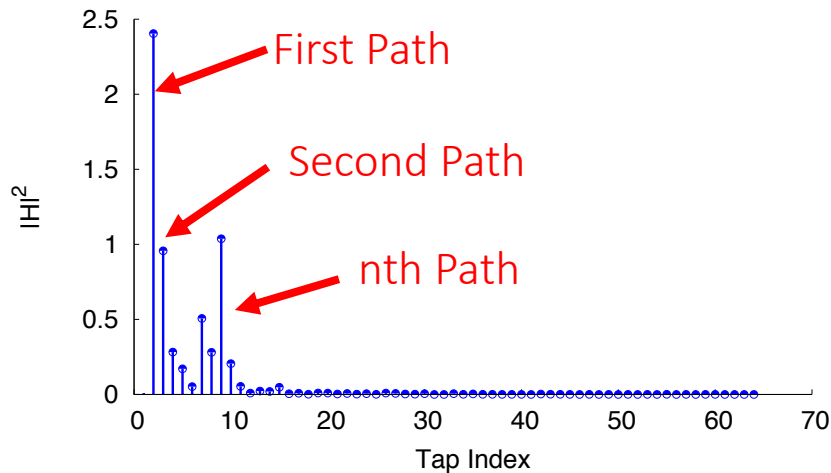
ISI: Inter-Symbol-Interference

Symbols arriving along late paths interfere with following symbols.

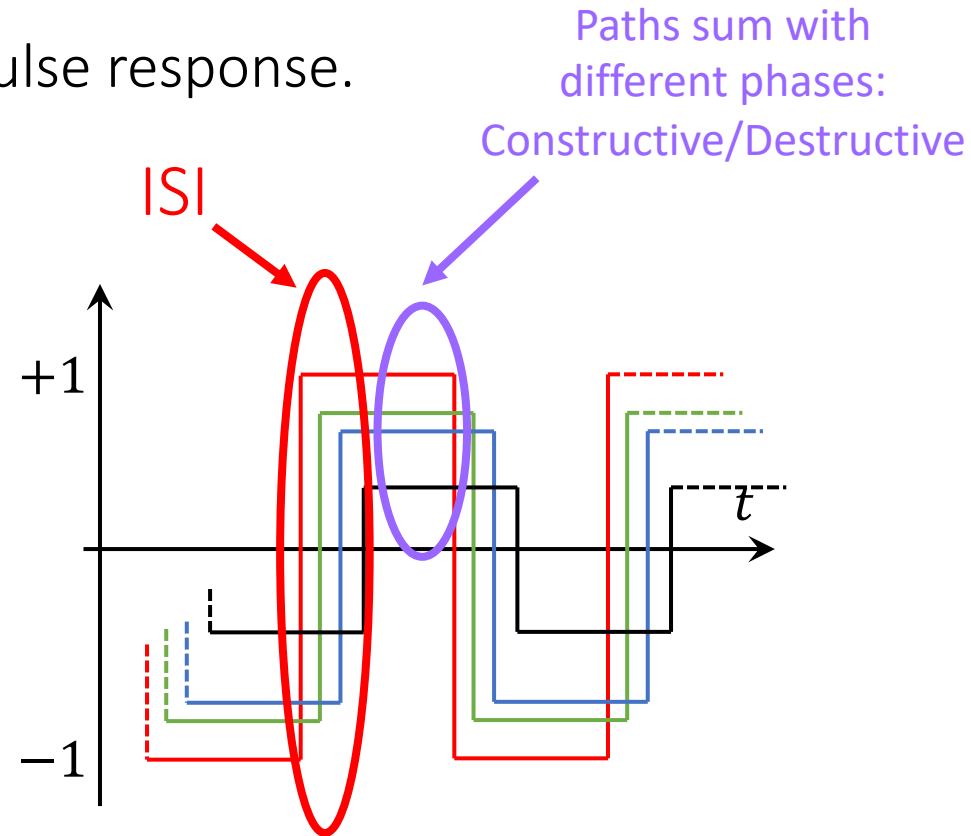
Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t)$$



Multi-tap Channel



ISI: Inter-Symbol-Interference

Symbols arriving along late paths interfere with following symbols.



Channel Fading

Symbols arriving along different paths sum up destructively

Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t)$$

Channel Fading: Symbols arriving along different paths sum up destructively

Example 2 paths with distance $d_1 = 1m$, $d_2 = 1.06m$:

$$\begin{aligned} h &= h_1 + h_2 = \frac{\lambda}{d_1} e^{j2\pi d_1/\lambda} + \frac{\lambda}{d_2} e^{j2\pi d_2/\lambda} \\ &= \frac{\lambda}{d_1} e^{j2\pi d_1/\lambda} \left(1 + \frac{d_1}{d_2} e^{j2\pi(d_2-d_1)/\lambda} \right) \quad \frac{d_1}{d_2} \approx 1 \end{aligned}$$

$$\text{if } \frac{d_2 - d_1}{\lambda} \approx \frac{1}{2} \rightarrow h = \frac{\lambda}{d_1} e^{j2\pi d_1/\lambda} (1 + e^{j\pi}) = 0 \quad \text{Destructive Interference!}$$

Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t)$$

Channel Fading: Symbols arriving along different paths sum up destructively

Example 2 paths with distance $d_1 = 1m, d_2 = 1.06m$:

$$h = h_1 + h_2 = \frac{\lambda}{d_1} e^{j2\pi d_1/\lambda} + \frac{\lambda}{d_2} e^{j2\pi d_2/\lambda}$$

@ $f_1 = 2.5GHz$ ($\lambda = 12\text{ cm}$): $h = 0.12 e^{j\frac{2\pi}{3}} + 0.113 e^{j\frac{5\pi}{3}} \approx 0.006$

@ $f_2 = 5GHz$ ($\lambda = 6\text{ cm}$): $h = 0.06 e^{j\frac{5\pi}{3}} + 0.05 e^{j\frac{5\pi}{3}} \approx 0.116$



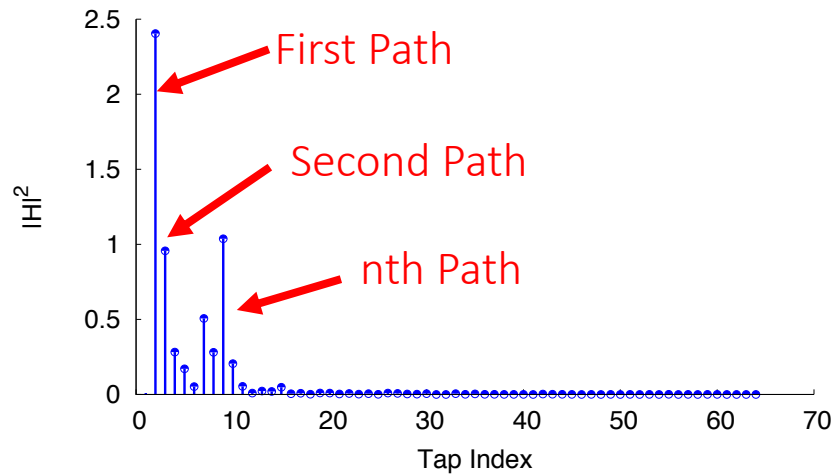
17×
(24dB)

Frequency Selective Fading

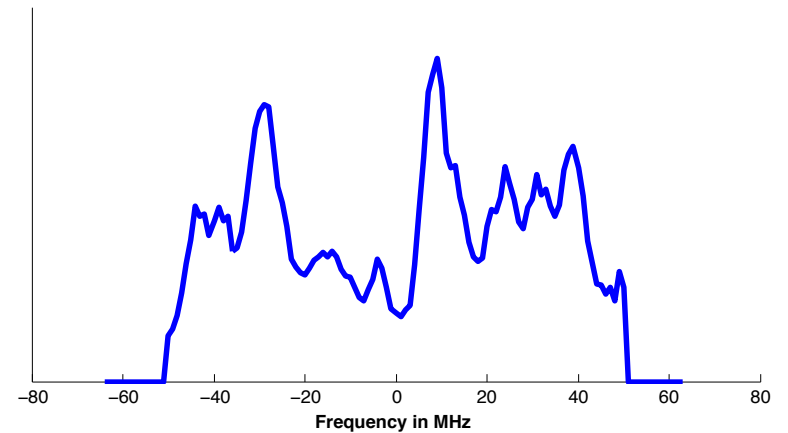
Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



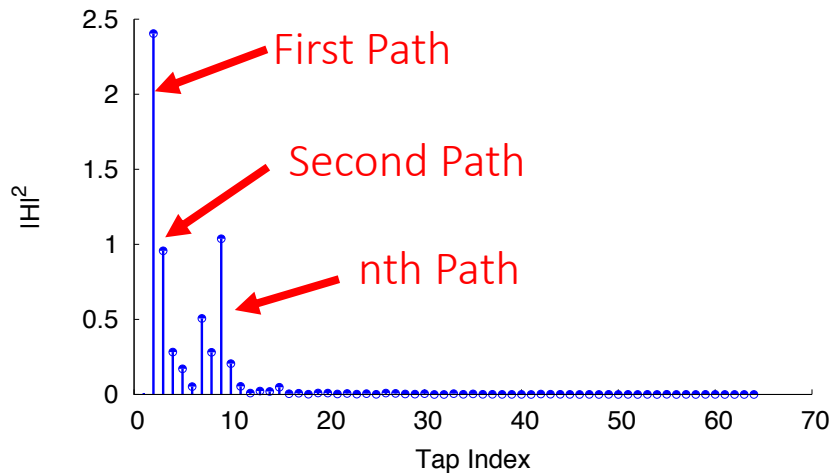
Multi-tap Channel



Multipath Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$

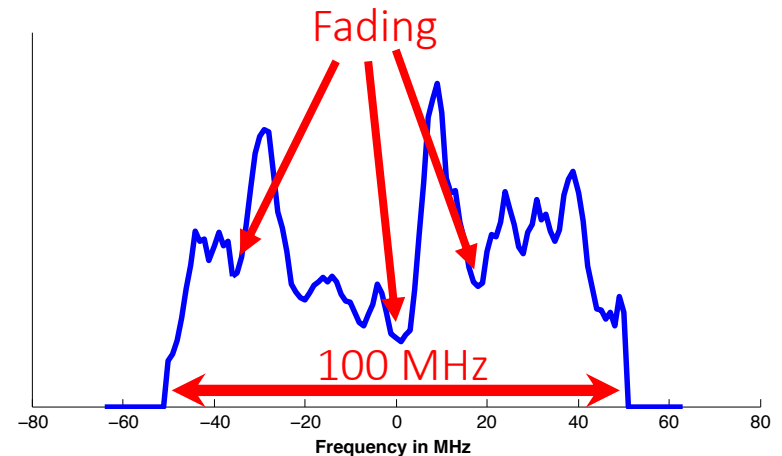


Multi-tap Channel



ISI: Inter-Symbol-Interference

Symbols arriving along late paths interfere with following symbols.



Frequency Selective Fading

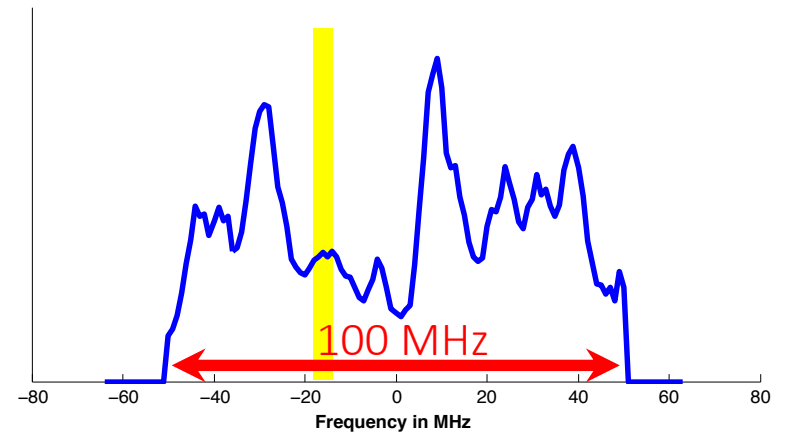
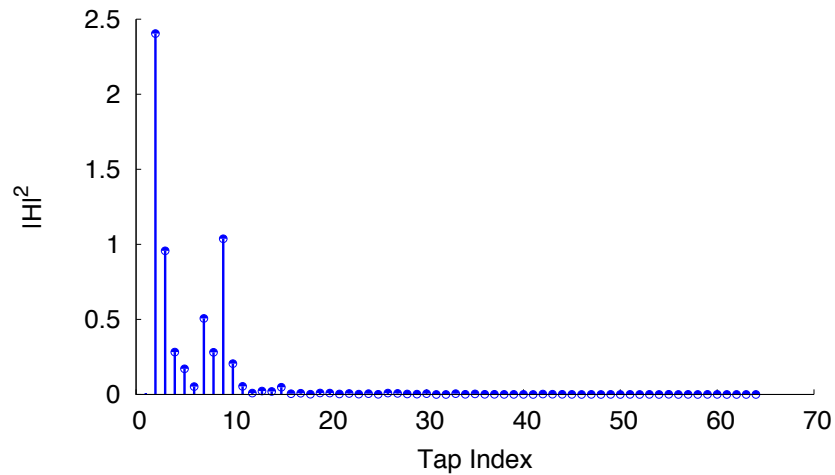
Symbols arriving along different paths sum up destructively

Problematic in
Wideband Channel!

Narrowband Channel

$h(t)$ is channel impulse response.

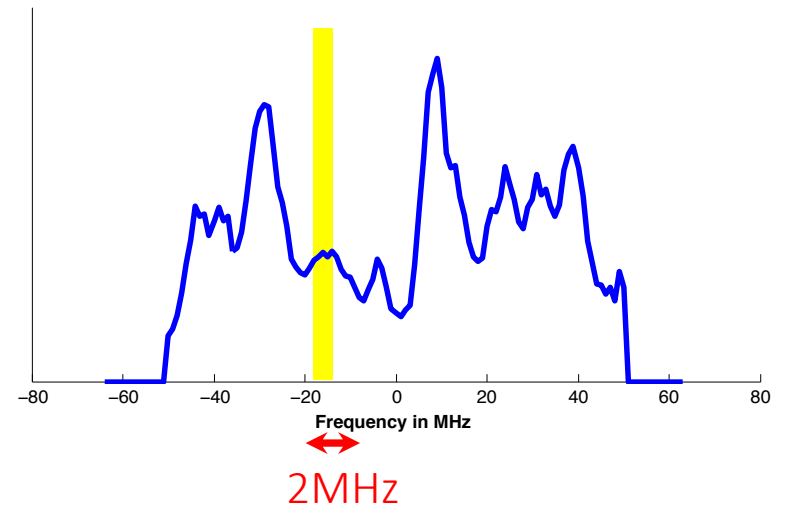
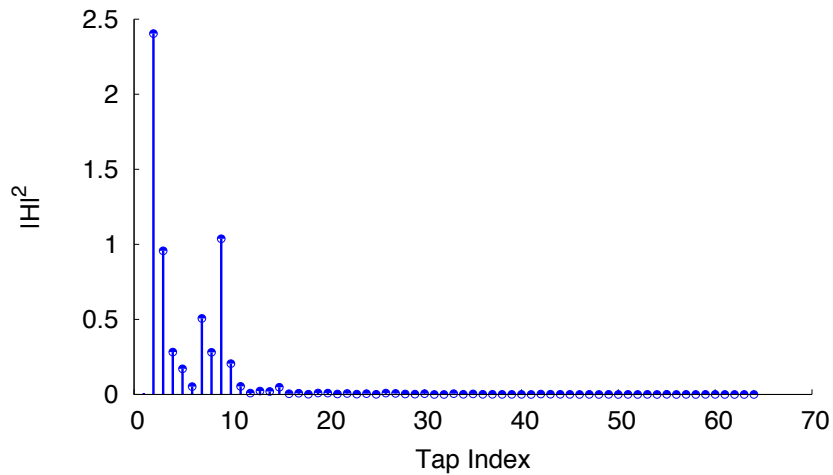
$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



Narrowband Channel

$h(t)$ is channel impulse response.

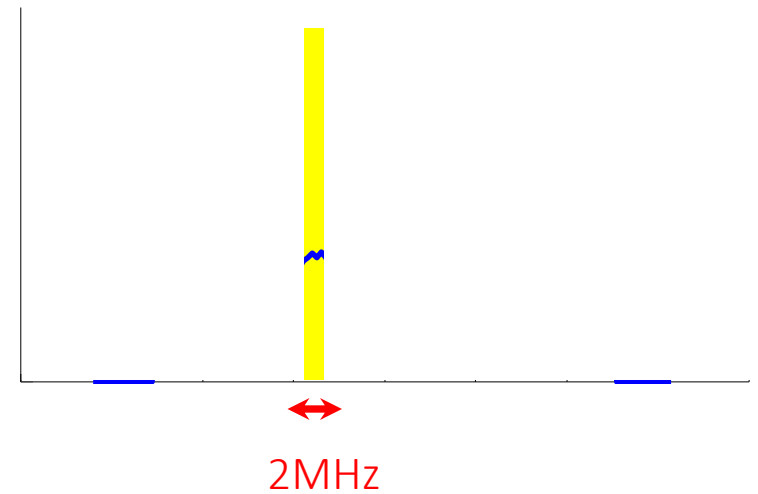
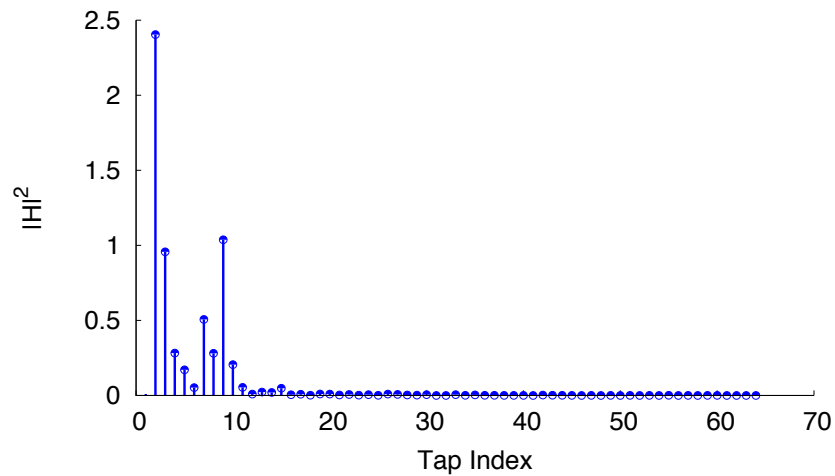
$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



Narrowband Channel

$h(t)$ is channel impulse response.

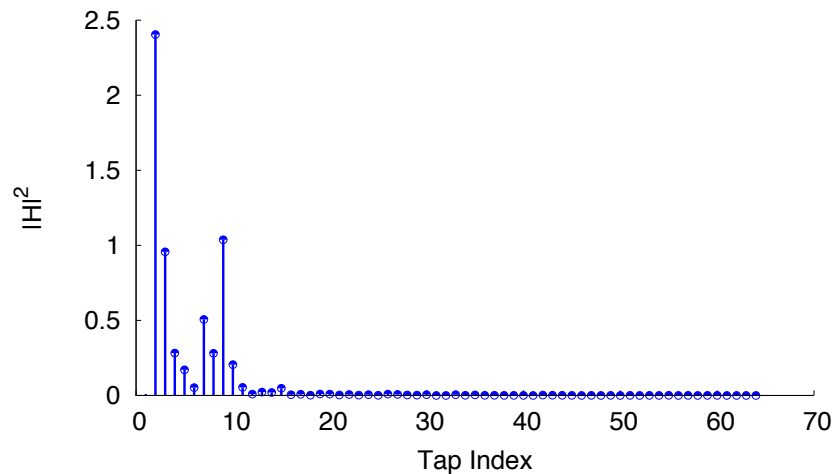
$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



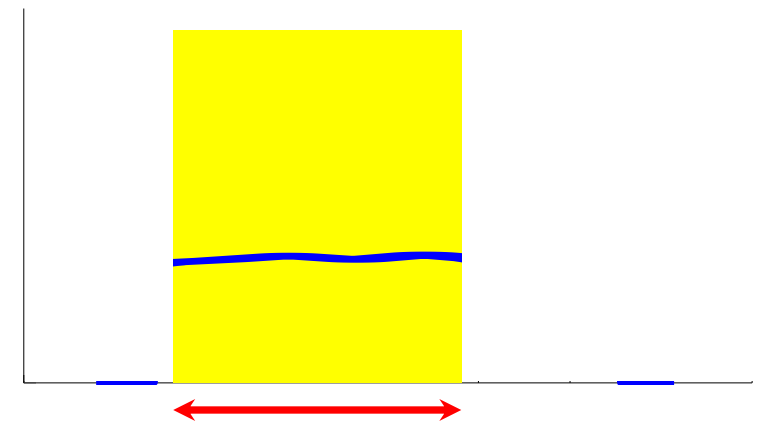
Narrowband Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



Symbol time: $T \propto \frac{1}{\text{Bandwidth}}$ $\gg \tau_k$



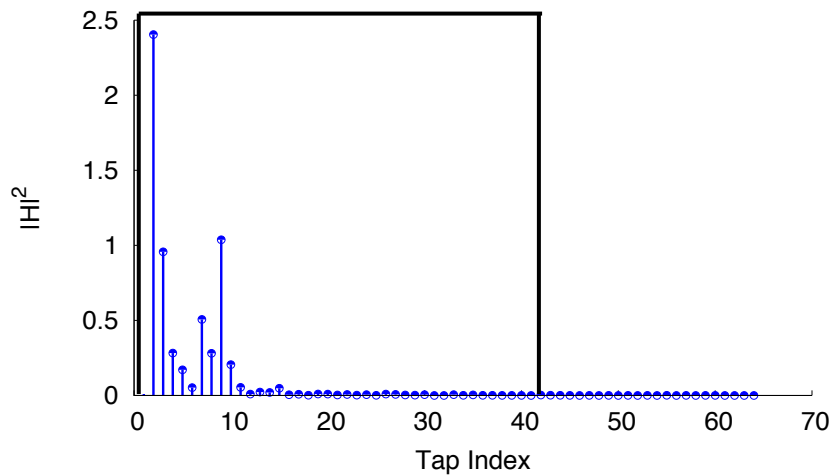
Narrowband

Flat Channel

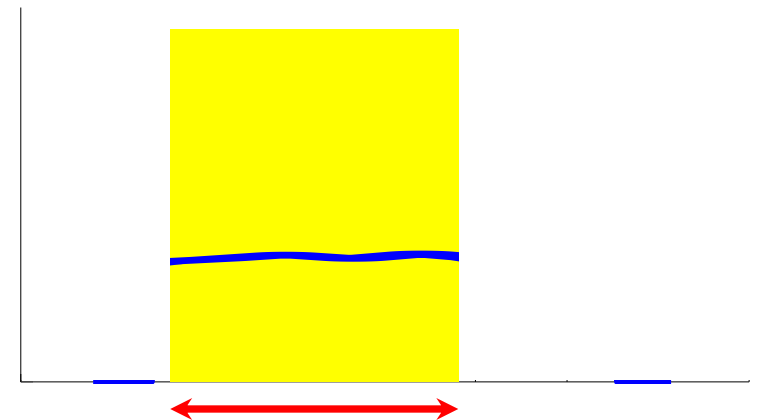
Narrowband Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



Symbol time: $T \propto \frac{1}{\text{Bandwidth}}$ $\gg \tau_k$



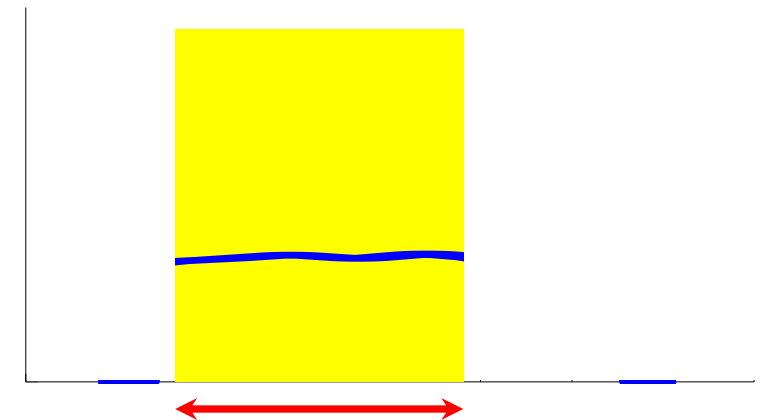
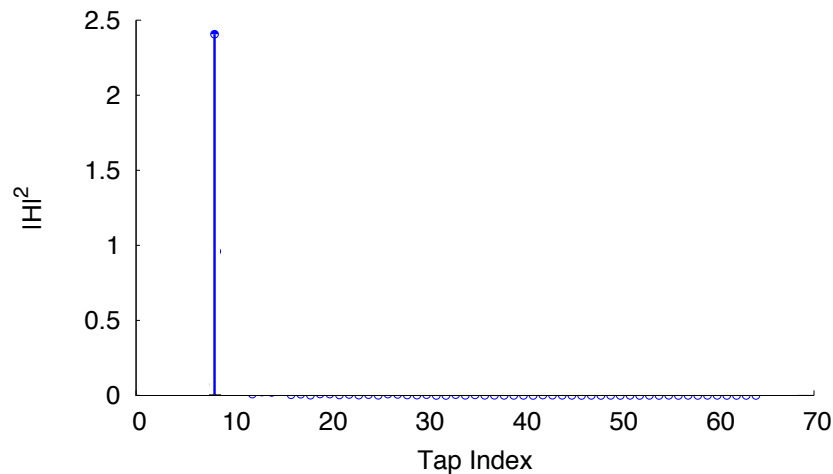
Narrowband

Flat Channel

Narrowband Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) = h(t) * x(t) \quad \Leftrightarrow \quad H(f)X(f)$$



Symbol time: $T \propto \frac{1}{\text{Bandwidth}}$ $\gg \tau_k$

Narrowband

Flat Channel

$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) \approx \sum_k h(\tau_k) x(t) = \left(\sum_k h(\tau_k) \right) x(t) = hx(t)$$

Narrowband Channel is Approximated by a Single Tap Channel

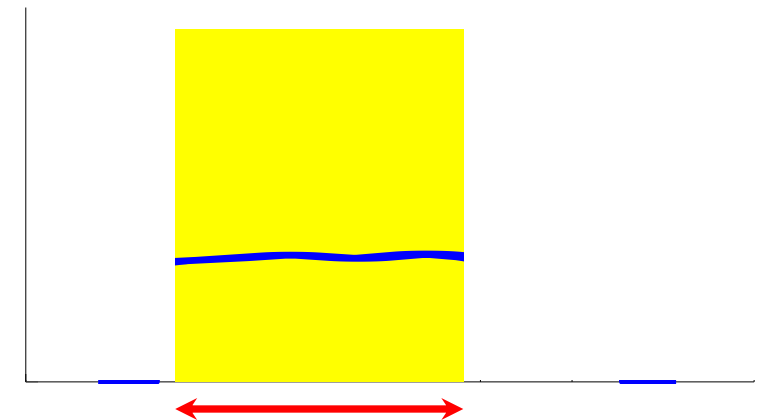
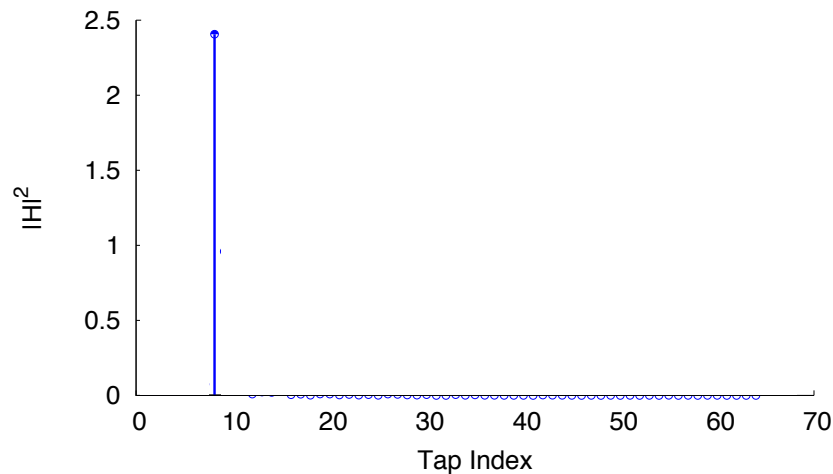
Narrowband Channel

$h(t)$ is channel impulse response.

$$y(t) = \sum_k h(\tau_k) x(t) = h x(t)$$

\Leftrightarrow

$$h X(f)$$



Symbol time: $T \propto \frac{1}{\text{Bandwidth}}$ $\gg \tau_k$

Narrowband

Flat Channel

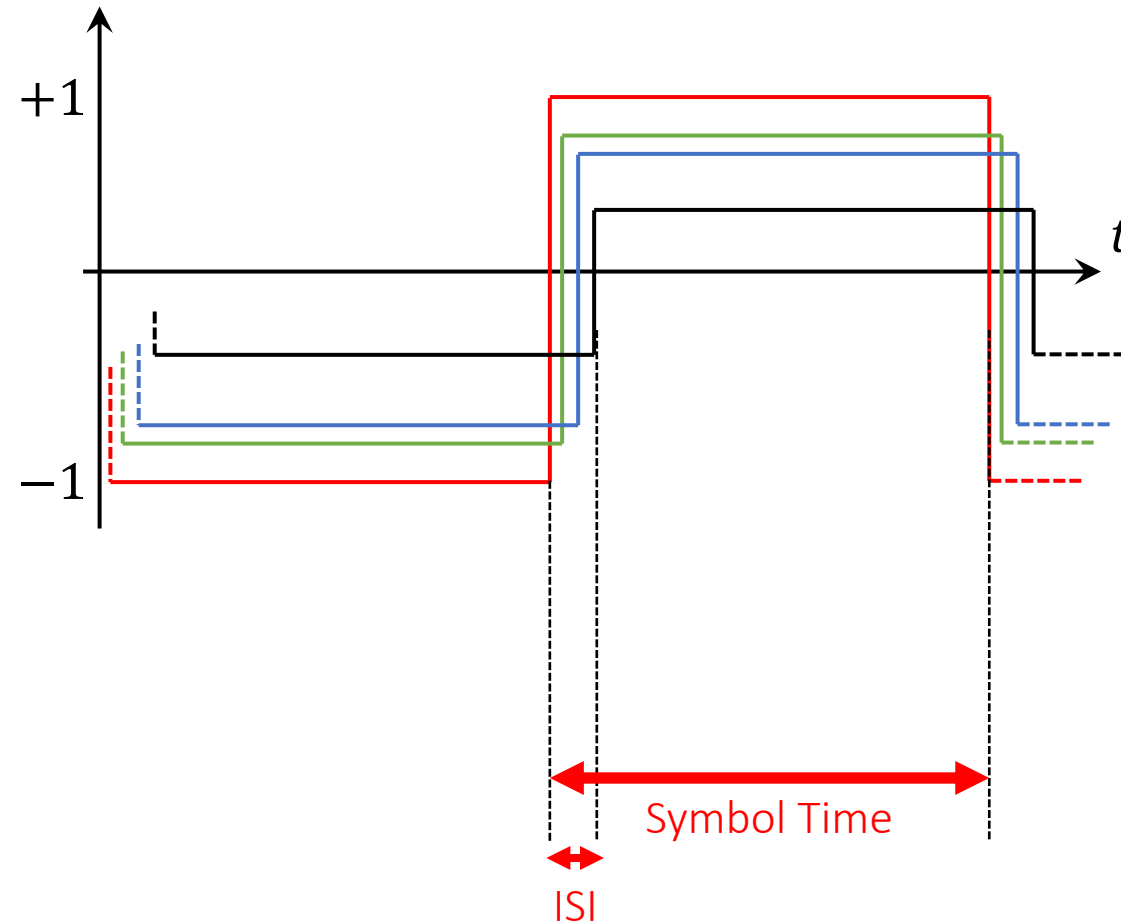
$$y(t) = \sum_k h(\tau_k) x(t - \tau_k) \approx \sum_k h(\tau_k) x(t) = \left(\sum_k h(\tau_k) \right) x(t) = h x(t)$$

Narrowband Channel is Approximated by a Single Tap Channel

Narrowband vs. Wideband Channel

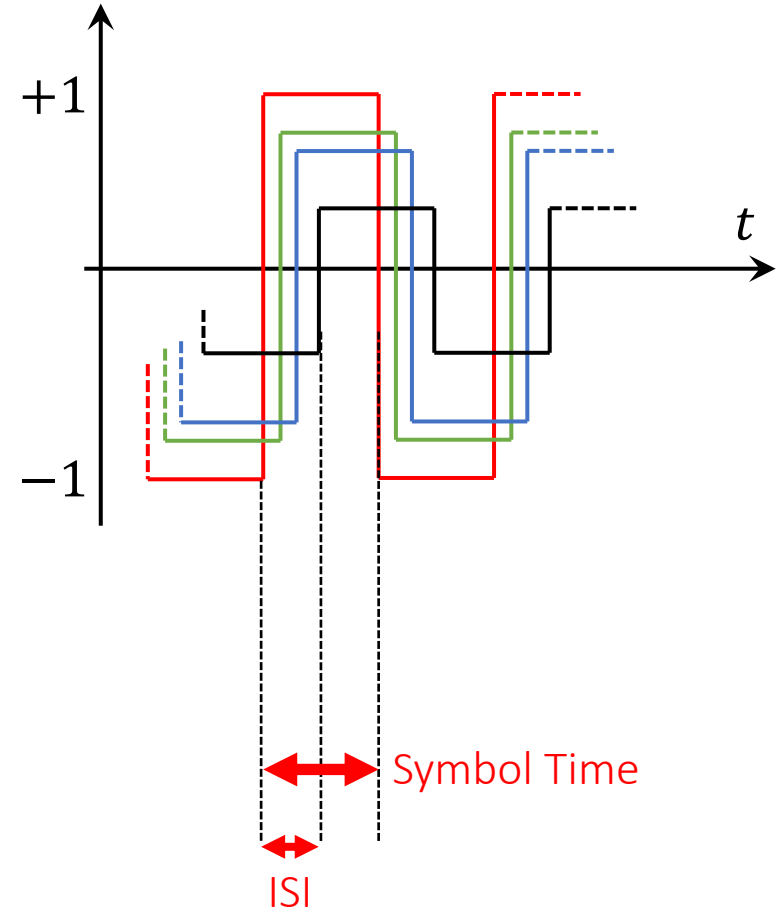
Narrowband Channel

$$h x(t)$$



Wideband Channel

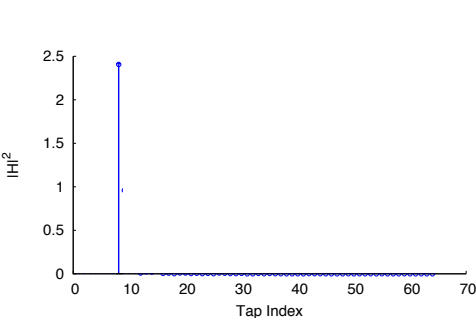
$$h(t) * x(t)$$



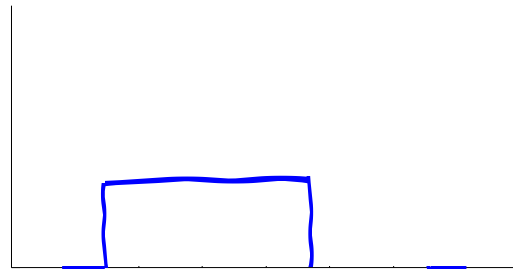
Narrowband vs. Wideband Channel

Narrowband Channel

$$h x(t) \iff h X(f)$$



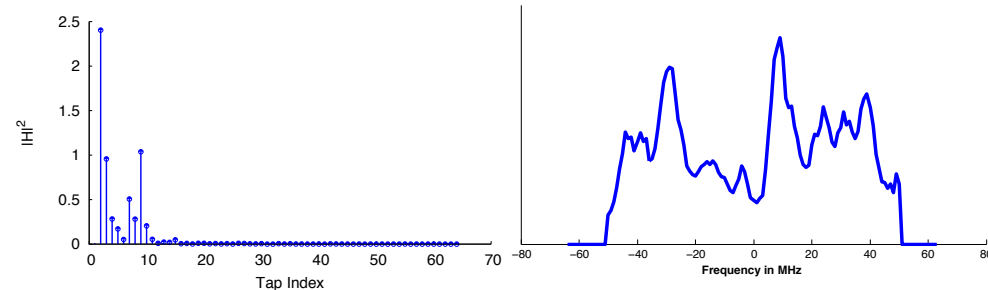
\approx Single Tap



\approx Flat Channel

Wideband Channel

$$h(t) * x(t) \iff H(f) X(f)$$



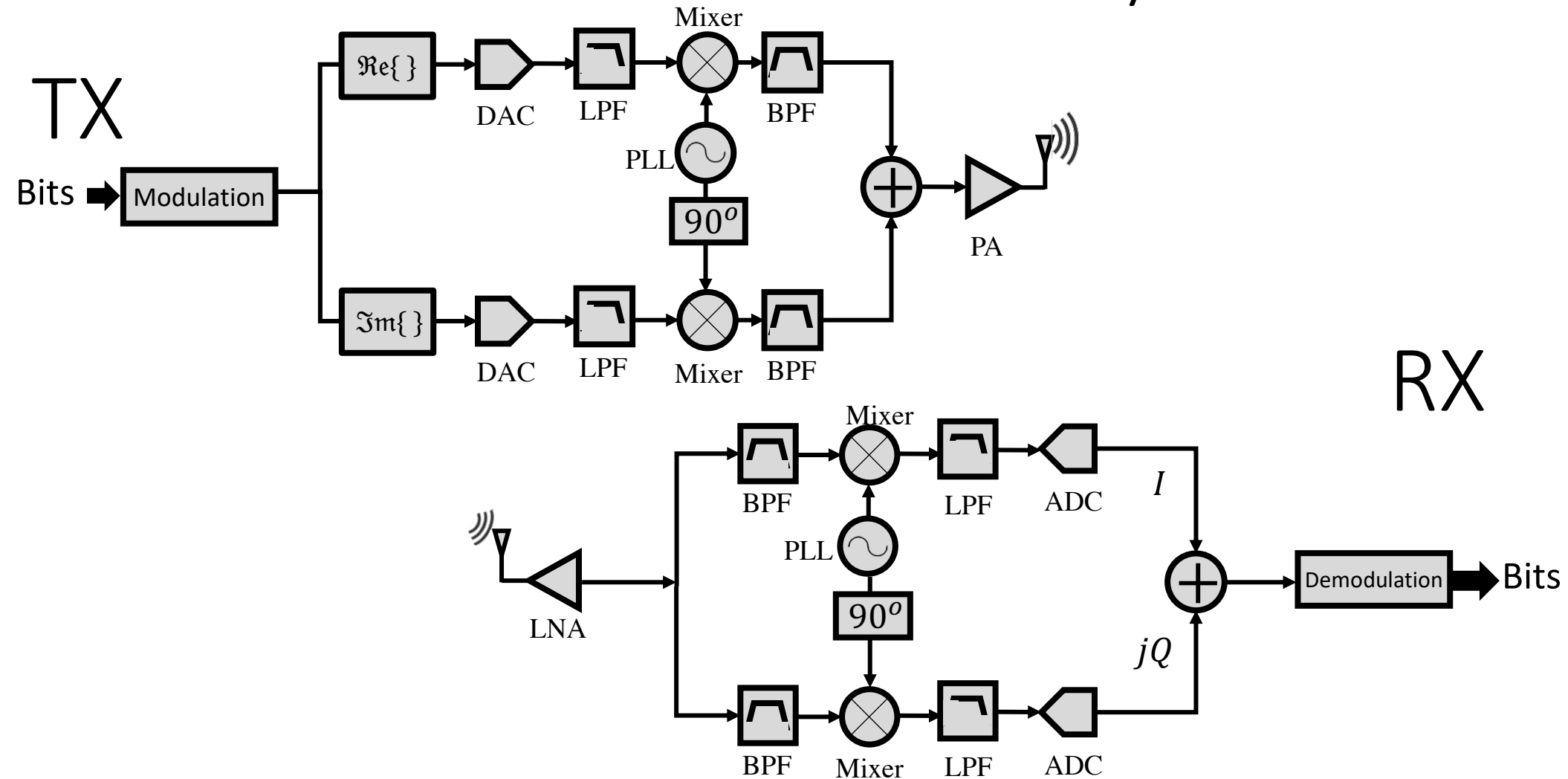
Multi-tap
Channel
(ISI)

Frequency
Selective Channel

Need to correct for ISI to
be able to decode
correctly!

Estimating and Correcting for multi-tap channel is hard
Simplify processing using: OFDM

Wireless Communication System



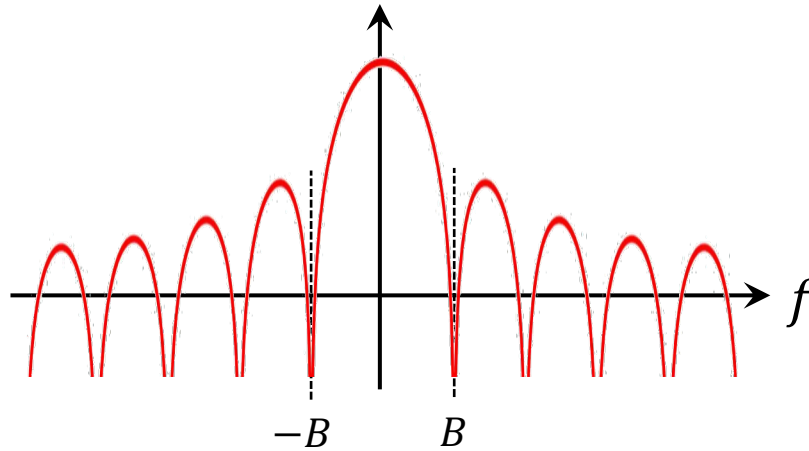
Single Carrier Modulation

Symbols modulated on a single carrier frequency: $s[n]e^{-j2\pi f_c t}$

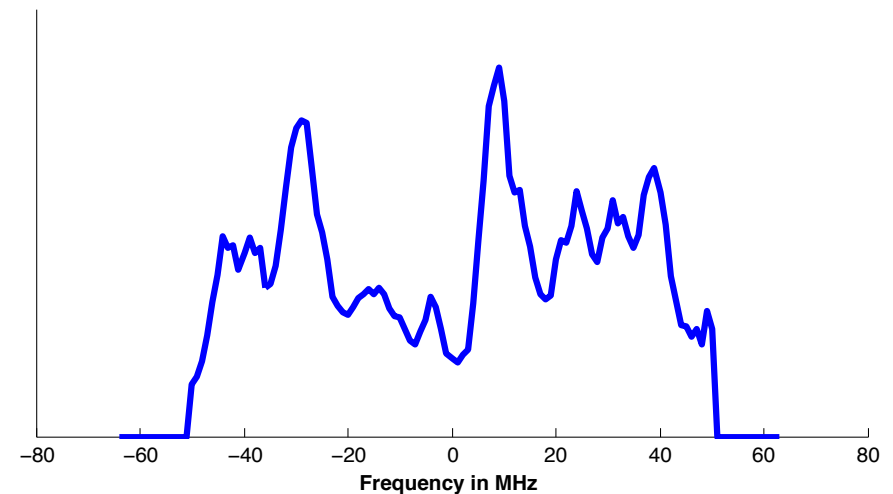
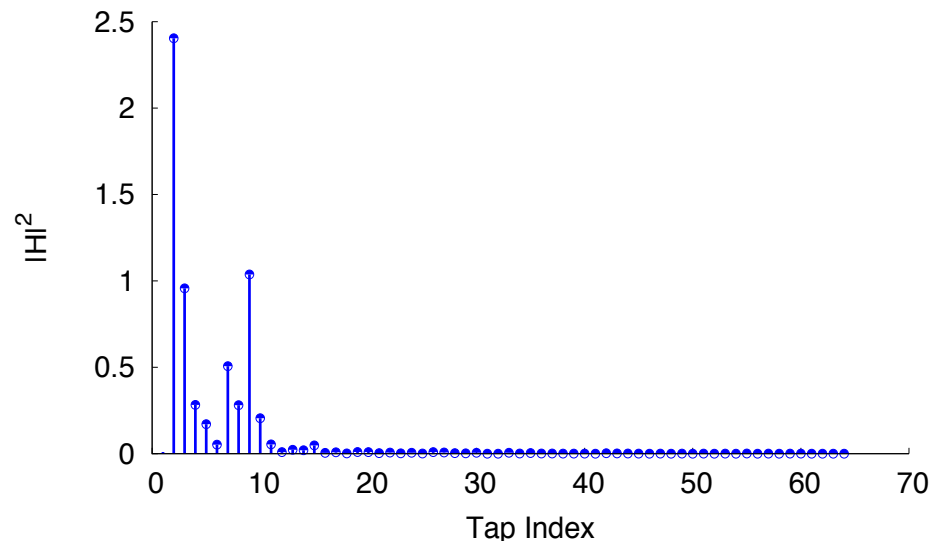
Single Carrier Modulation

Symbols modulated on a single carrier frequency

- Low Spectral Efficiency: sinc & raised cosine leakage



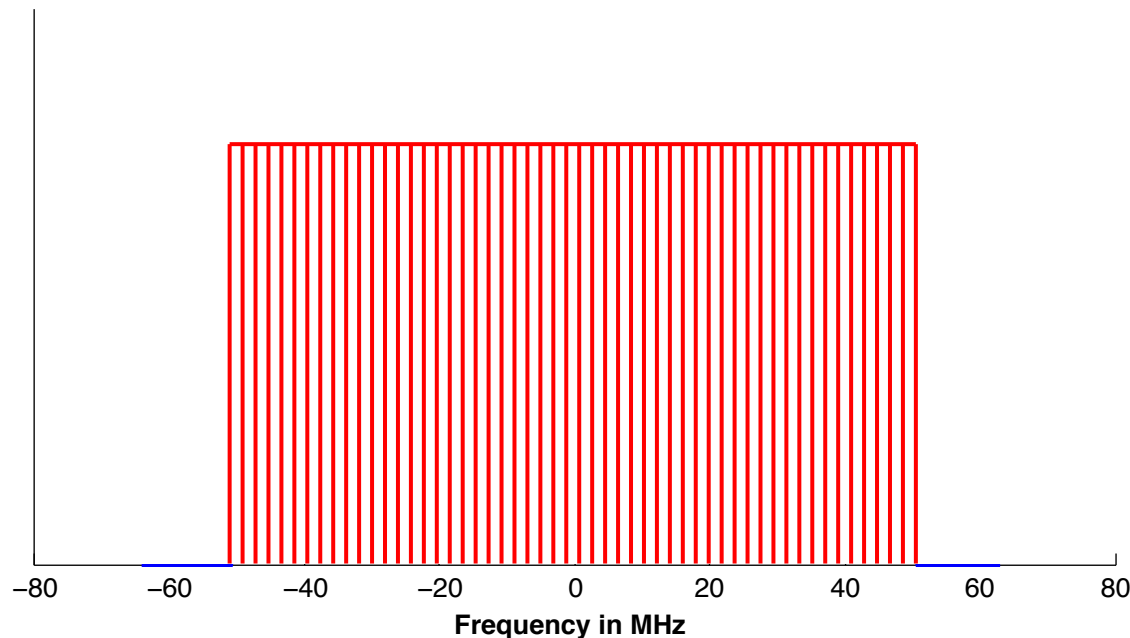
- ISI: Inter-Symbol-Interference limits performance



Multi-Carrier Modulation

Symbols modulated on multiple Sub-carrier frequencies

- Divide spectrum into many narrow bands



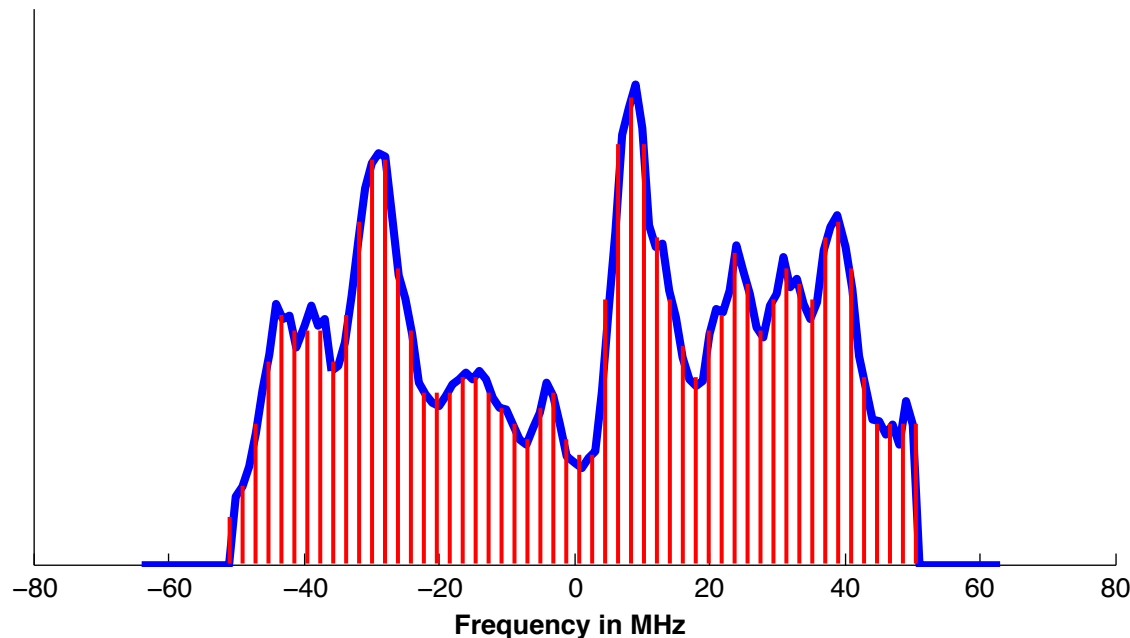
$$x(t) = \sum_i s_i[n] e^{-j2\pi f_i t}$$

- Transmit symbols on different carriers in narrow bands
- Channel is Flat → No need to worry about ISI

Multi-Carrier Modulation

Symbols modulated on multiple Sub-carrier frequencies

- Divide spectrum into many narrow bands



$$x(t) = \sum_i s_i[n] e^{-j2\pi f_i t}$$

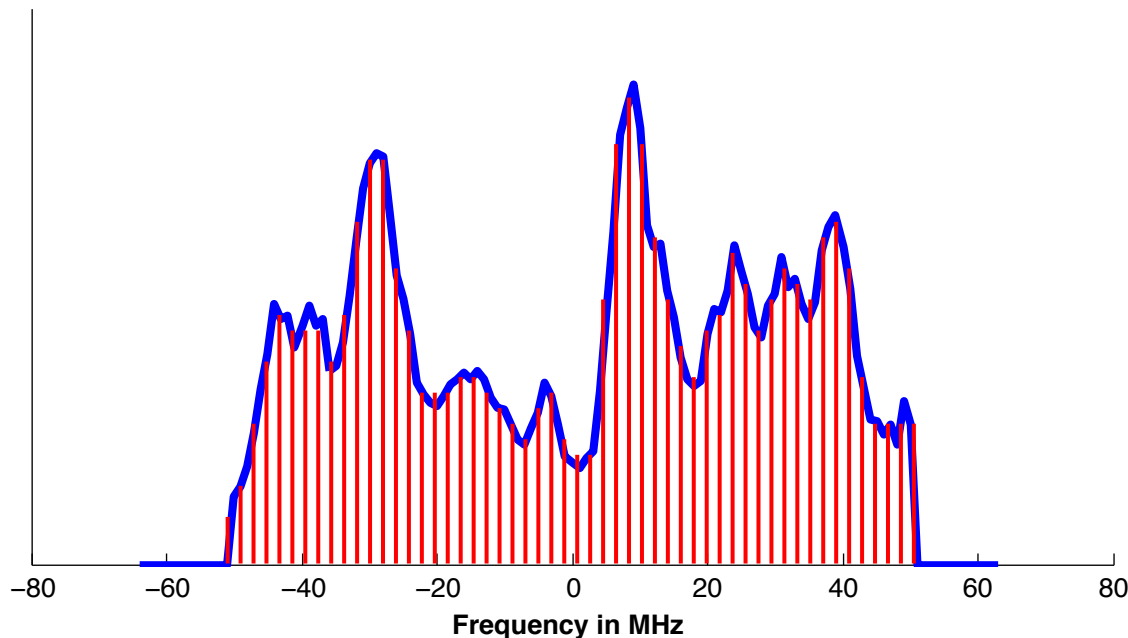
$$y(t) = \sum_i h_i s_i[n] e^{-j2\pi f_i t}$$

- Transmit symbols on different carriers in narrow bands
- Channel is Flat → No need to worry about ISI

Multi-Carrier Modulation

Symbols modulated on multiple Sub-carrier frequencies

- Divide spectrum into many narrow bands



$$x(t) = \sum_i s_i[n] e^{-j2\pi f_i t}$$

$$y(t) = \sum_i h_i s_i[n] e^{-j2\pi f_i t}$$

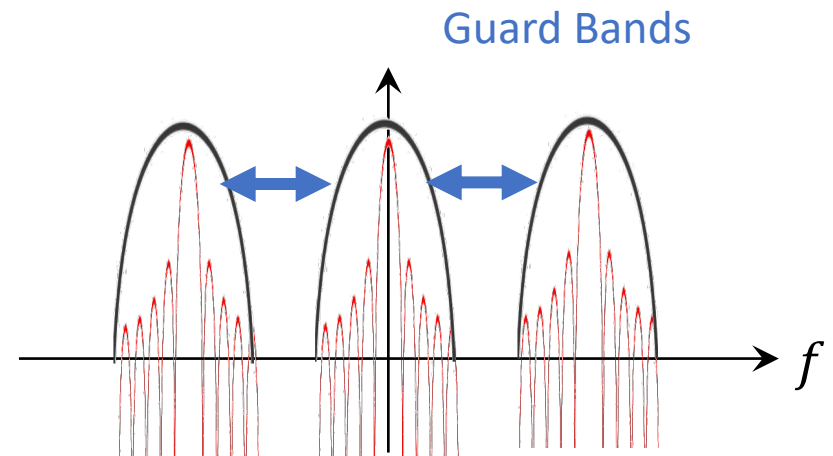
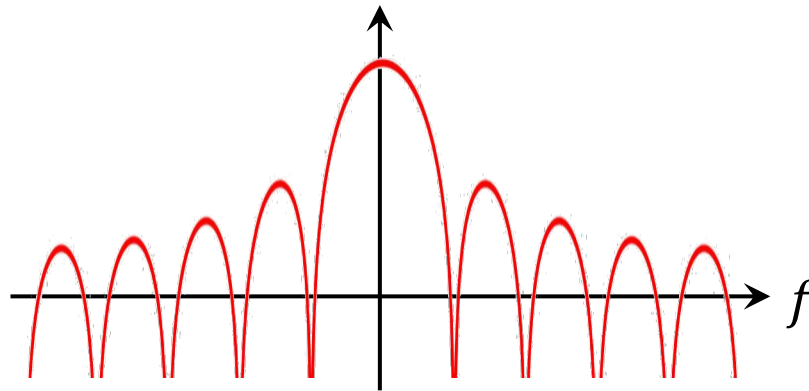
- Transmit symbols on different carriers in narrow bands
- Channel is Flat → No need to worry about ISI

Not That Simple!

Multi-Carrier Modulation

Symbols modulated on multiple Sub-carrier frequencies

- Divide spectrum into many narrow bands



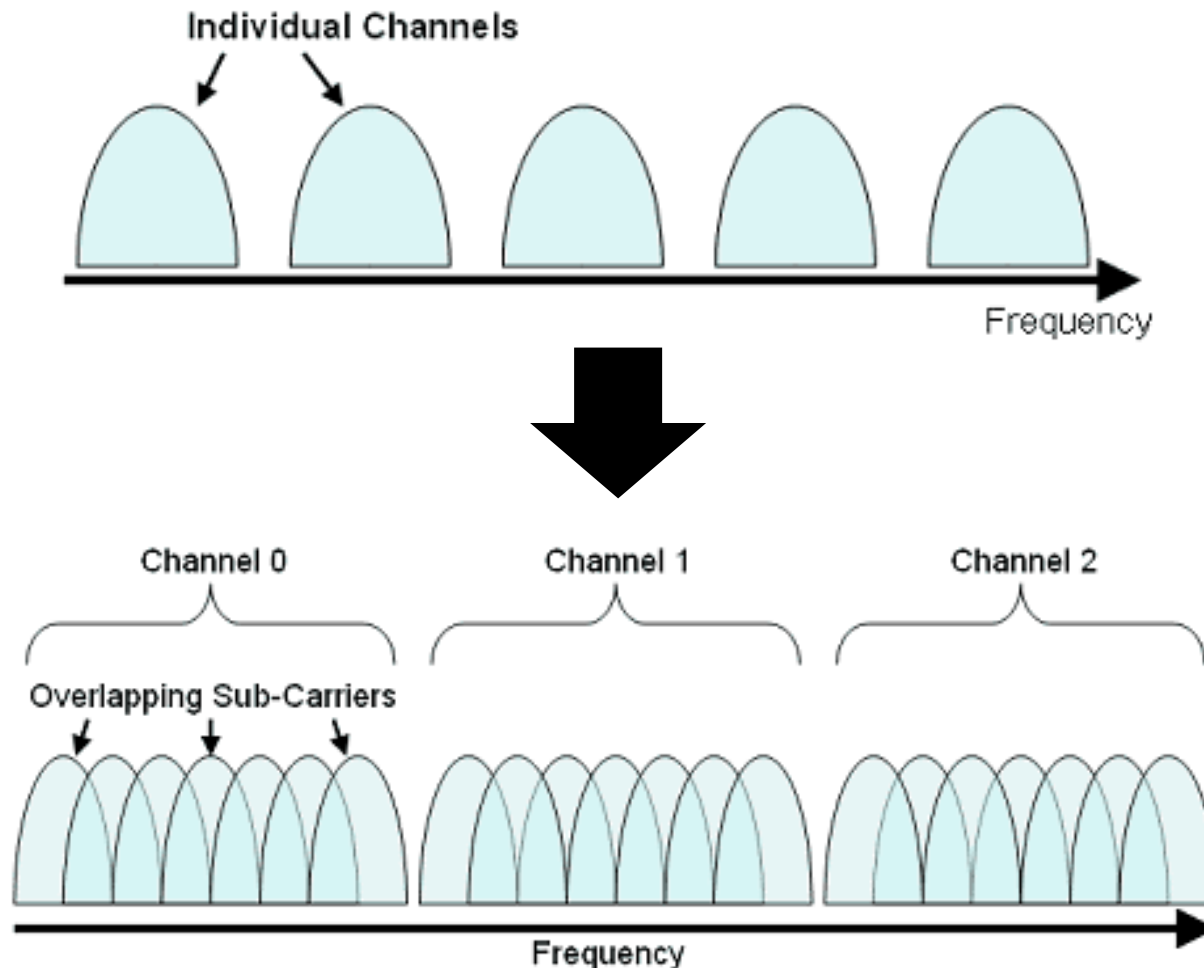
- Significant Leakage between adjacent subcarriers
- Need Guard Bands → Very inefficient!

Solution: Make the Sub-Carriers Orthogonal

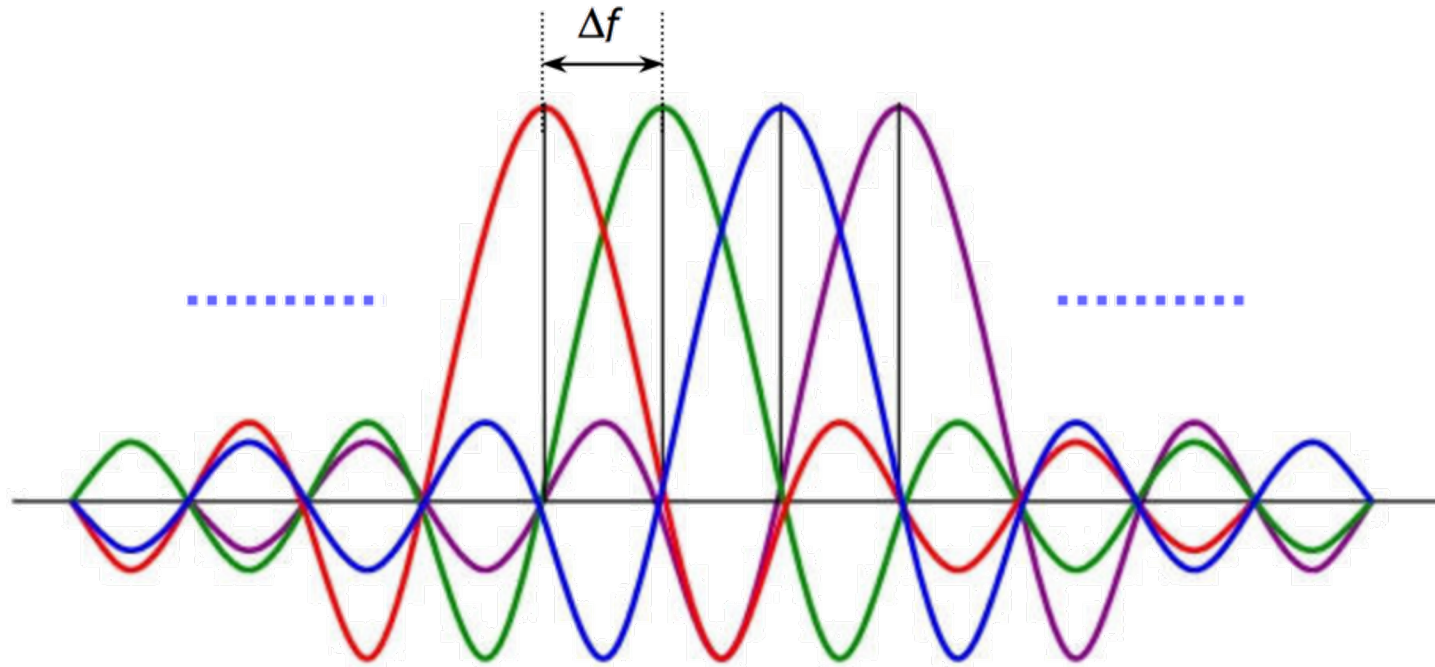
Multi-Carrier Modulation

Symbols modulated on multiple Sub-carrier frequencies

Make the Sub-Carriers Orthogonal



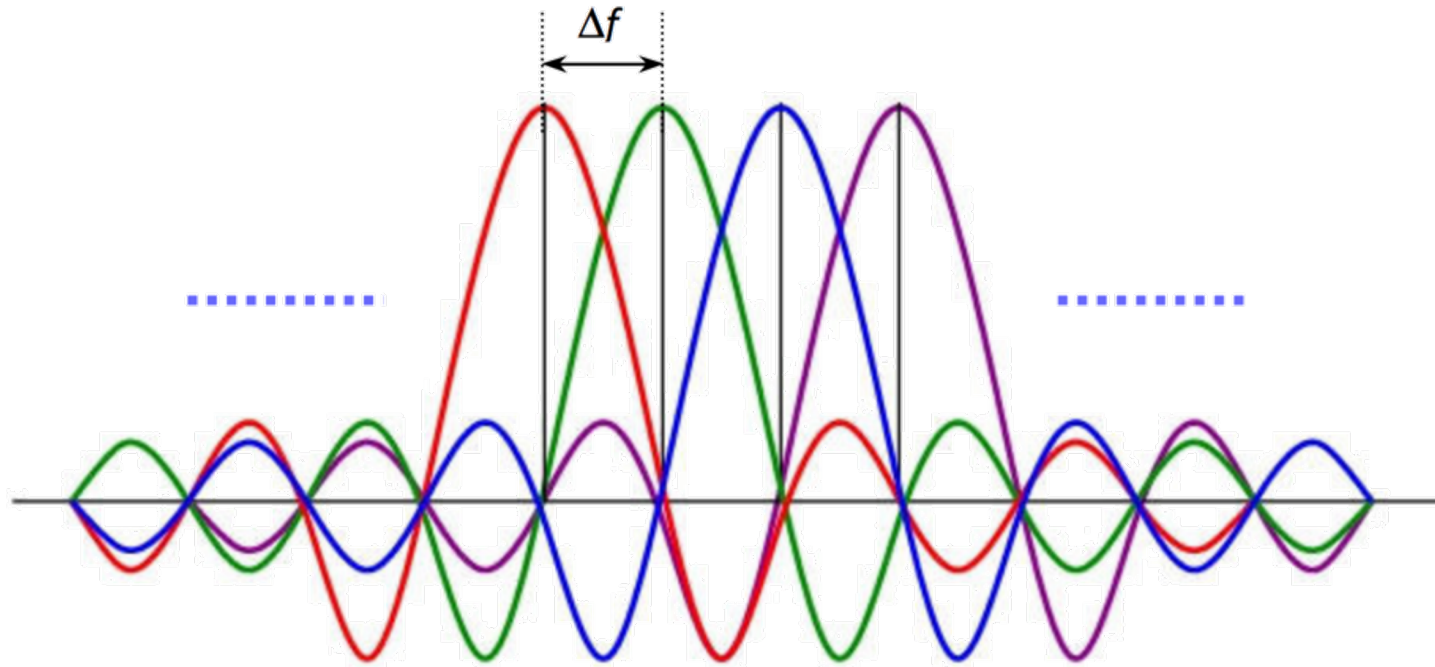
OFDM: Orthogonal Frequency Division Multiplexing



- Subcarriers are orthogonal: At the sub-carrier frequency, the sampled value has zero leakage from other subcarriers.
- Subcarrier separation can be very small, for N subcarriers and bandwidth B :

$$\Delta f = \frac{B}{N}$$

OFDM: Orthogonal Frequency Division Multiplexing



- Subcarriers are orthogonal: At the sub-carrier frequency, the sampled value has zero leakage from other subcarriers.
- Subcarrier separation can be very small, for N subcarriers and bandwidth B :

$$\Delta f = \frac{B}{N}$$

How to Achieve This?

OFDM: Orthogonal Frequency Division Multiplexing

Use DFT: Discrete Fourier Transform

$$\text{N-Point DFT: } X(f_i) = \frac{1}{N} \sum_{t=0}^{N-1} x(t) e^{-j \frac{2\pi f_i t}{N}}$$

$$\text{N-Point IDFT: } x(t) = \sum_{f_i=0}^{N-1} X(f_i) e^{j \frac{2\pi f_i t}{N}}$$

Send symbols in Frequency Domain

$X(f_i) = s[n] \rightarrow$ Compute and transmit $x(t)$ using IDFT

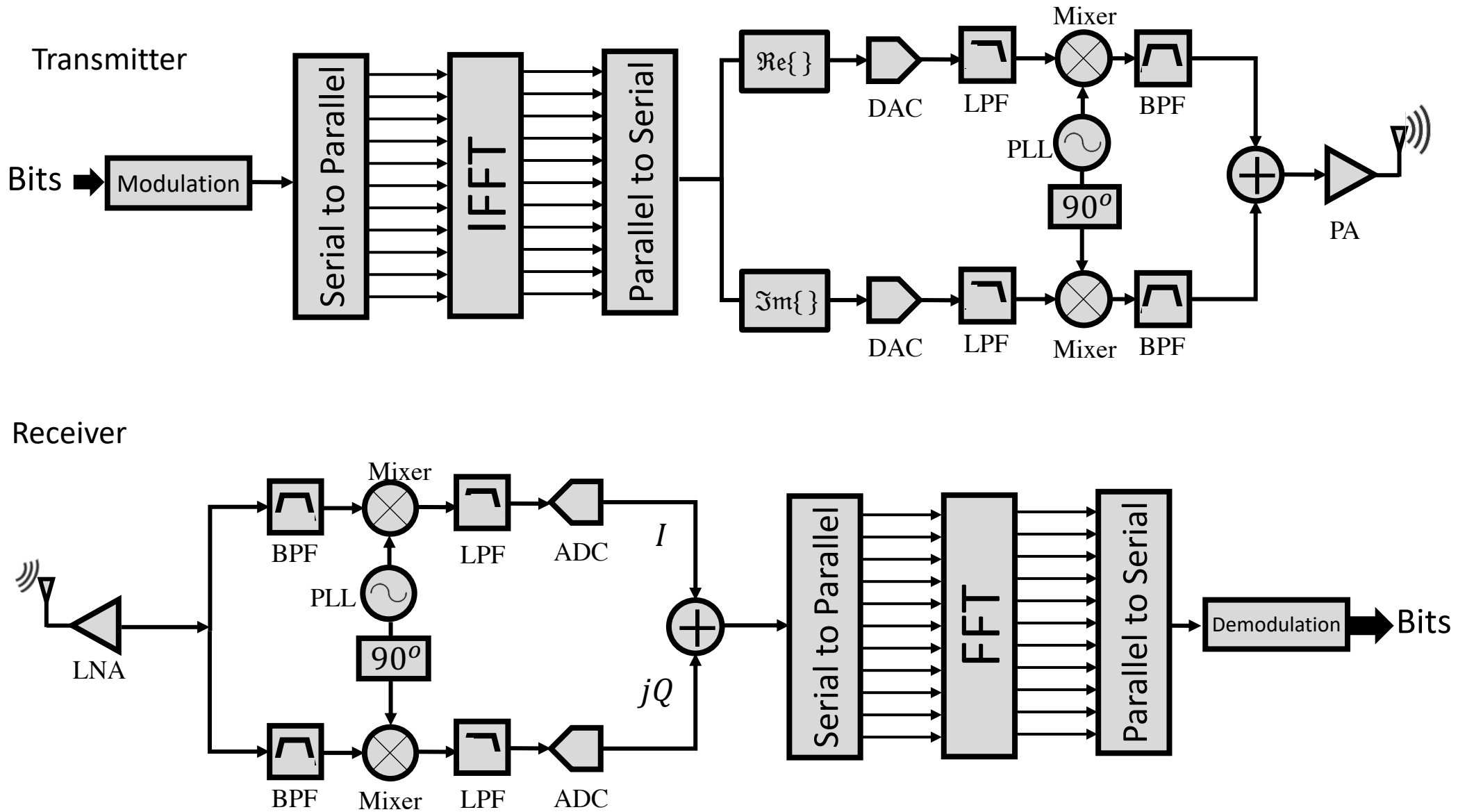
OFDM: Orthogonal Frequency Division Multiplexing

Send symbols in Frequency Domain

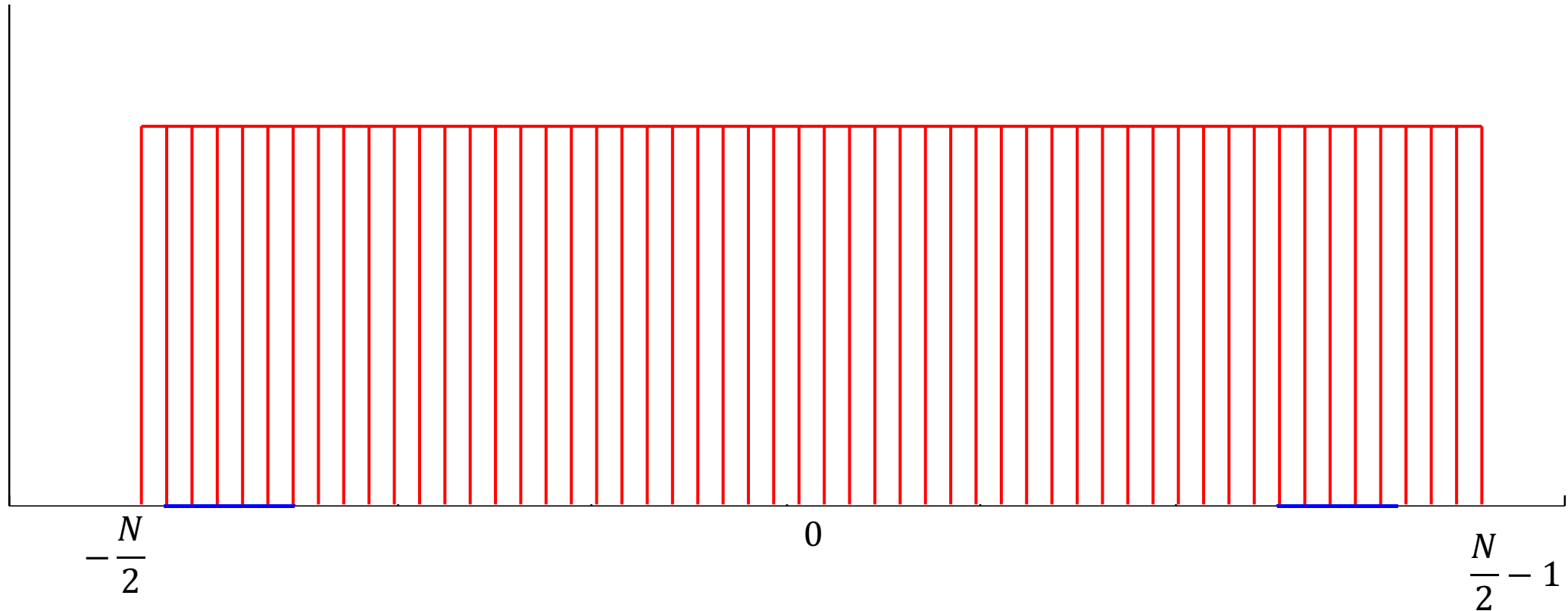
$X(f_i) = s[n] \rightarrow$ Compute and transmit $x(t)$ using IDFT

- $N_{\text{subcarrier}} \rightarrow$ IDFT of length N
- Symbols $s[n]$ can come from any modulation: BPSK, QPSK, QAM...
- $x(t)$ is complex \rightarrow need I & $Q \rightarrow$ No point using PAM or ASK ...
- OFDM Symbol: N samples of $x(t)$ generated from the same modulated symbols using IDFT.
- OFDM Symbol Time: $T = N/B$ where B is the bandwidth.
- OFDM Frequency Bin Width: $\Delta f = 1/T = B/N$

OFDM: Orthogonal Frequency Division Multiplexing



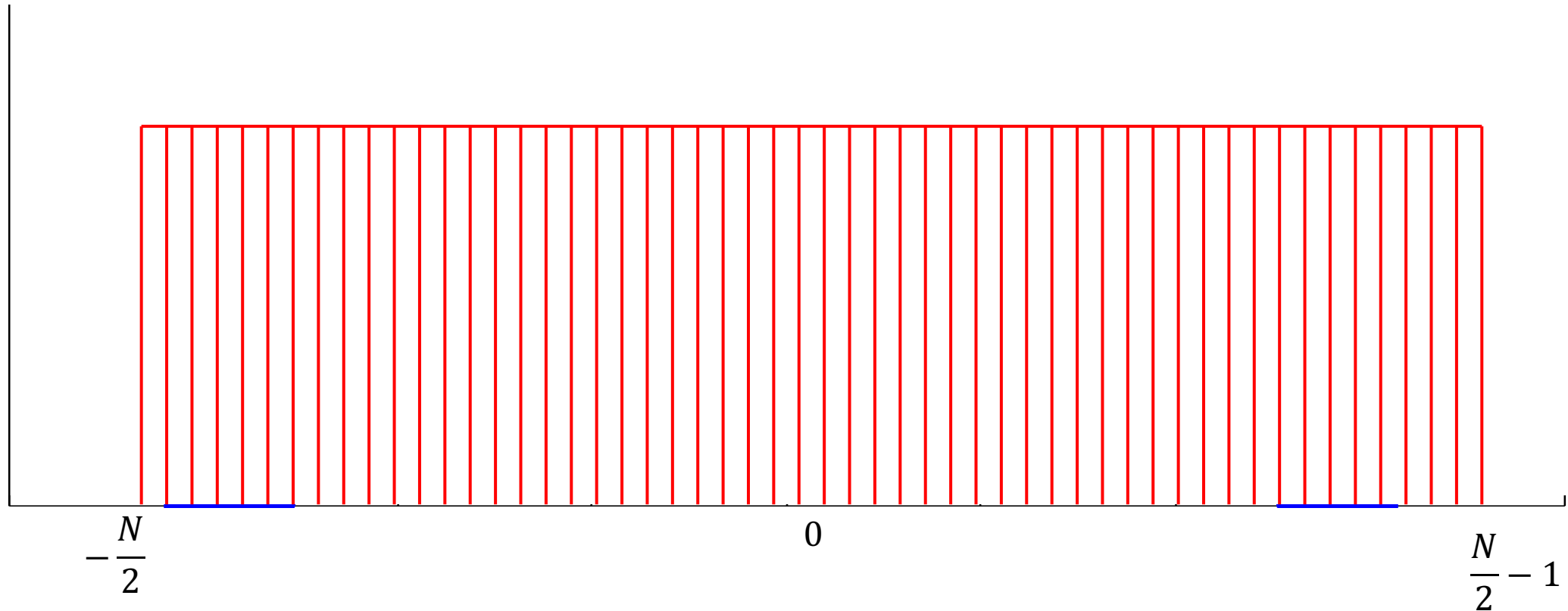
OFDM Symbol in Frequency Domain



- FFT can be represented 0 to $N - 1$ or $N/2$ to $N/2 - 1$.
- OFDM Symbol created in digital baseband \rightarrow 0 bin corresponds to DC

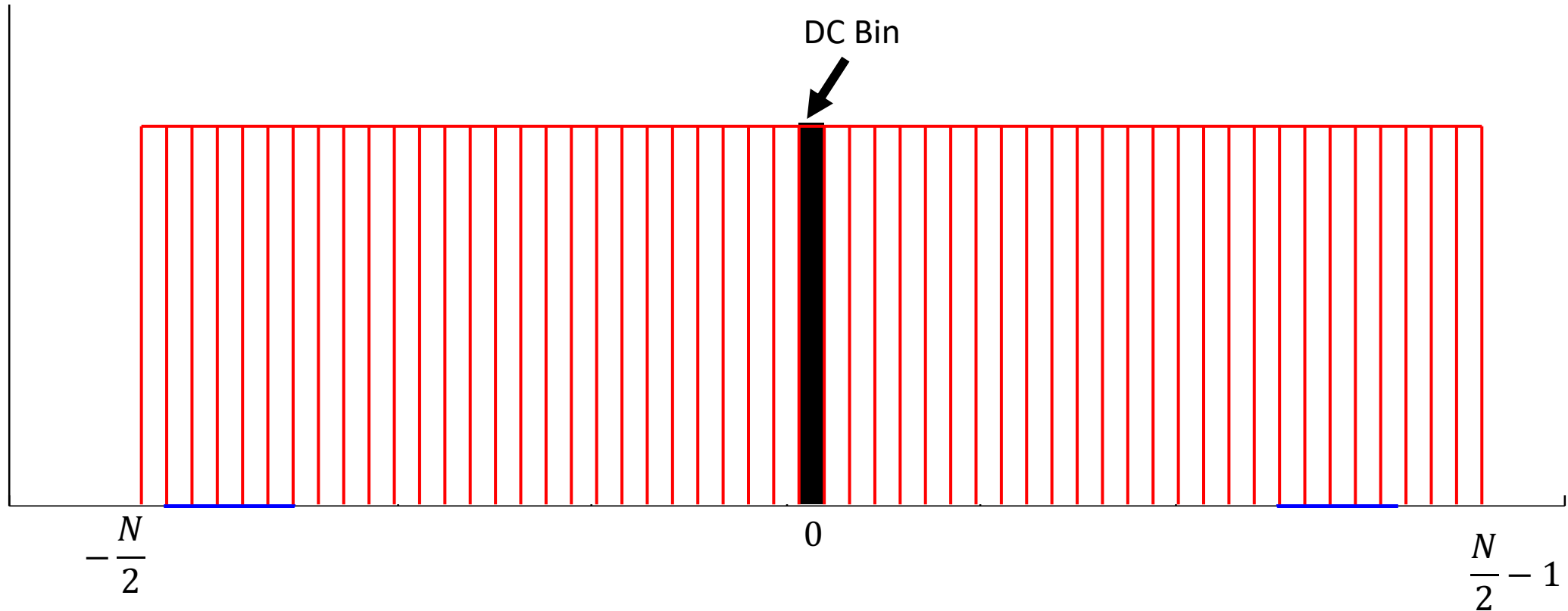
$$X(0) = \frac{1}{N} \sum_{t=0}^{N-1} x(t) e^{-j \frac{2\pi 0 t}{N}} = \frac{1}{N} \sum_{t=0}^{N-1} x(t) = DC$$

OFDM Symbol in Frequency Domain



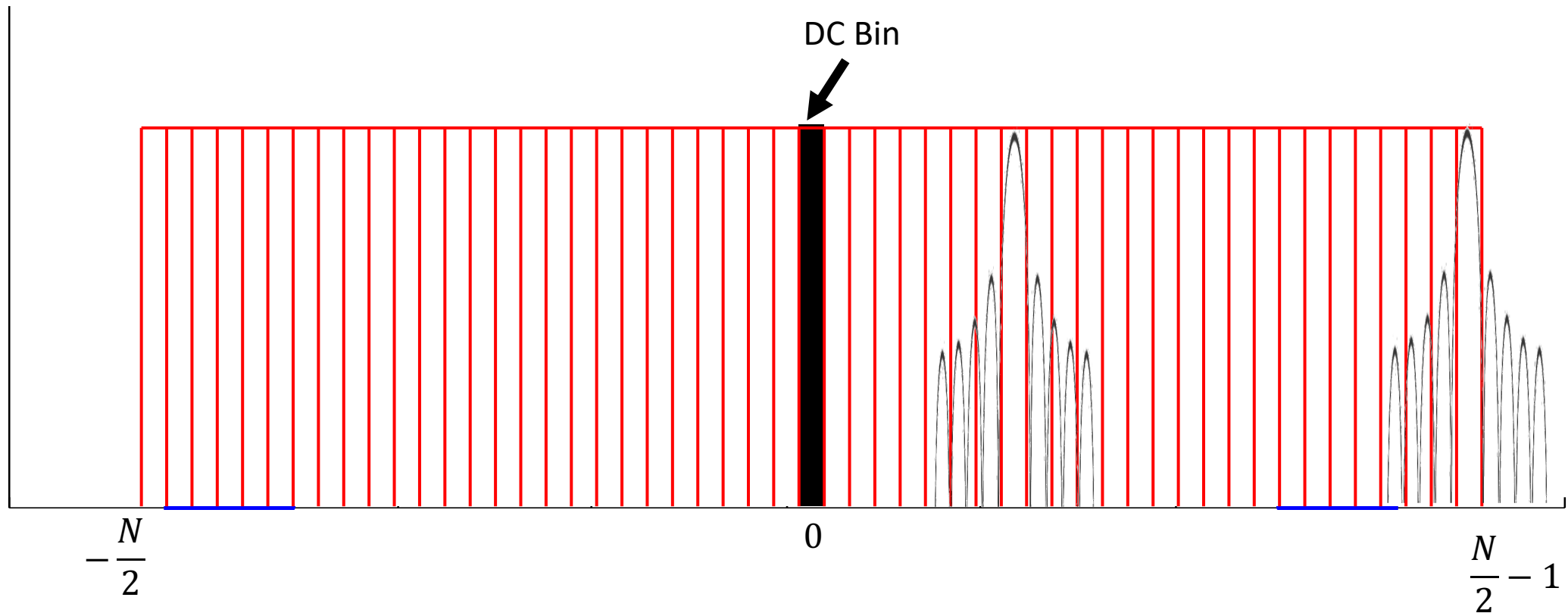
- FFT can be represented 0 to $N - 1$ or $N/2$ to $N/2 - 1$.
- OFDM Symbol created in digital baseband \rightarrow 0 bin corresponds to DC
- DC of the circuits corrupts bits sent on the 0 bin \rightarrow Do not use 0 bin

OFDM Symbol in Frequency Domain



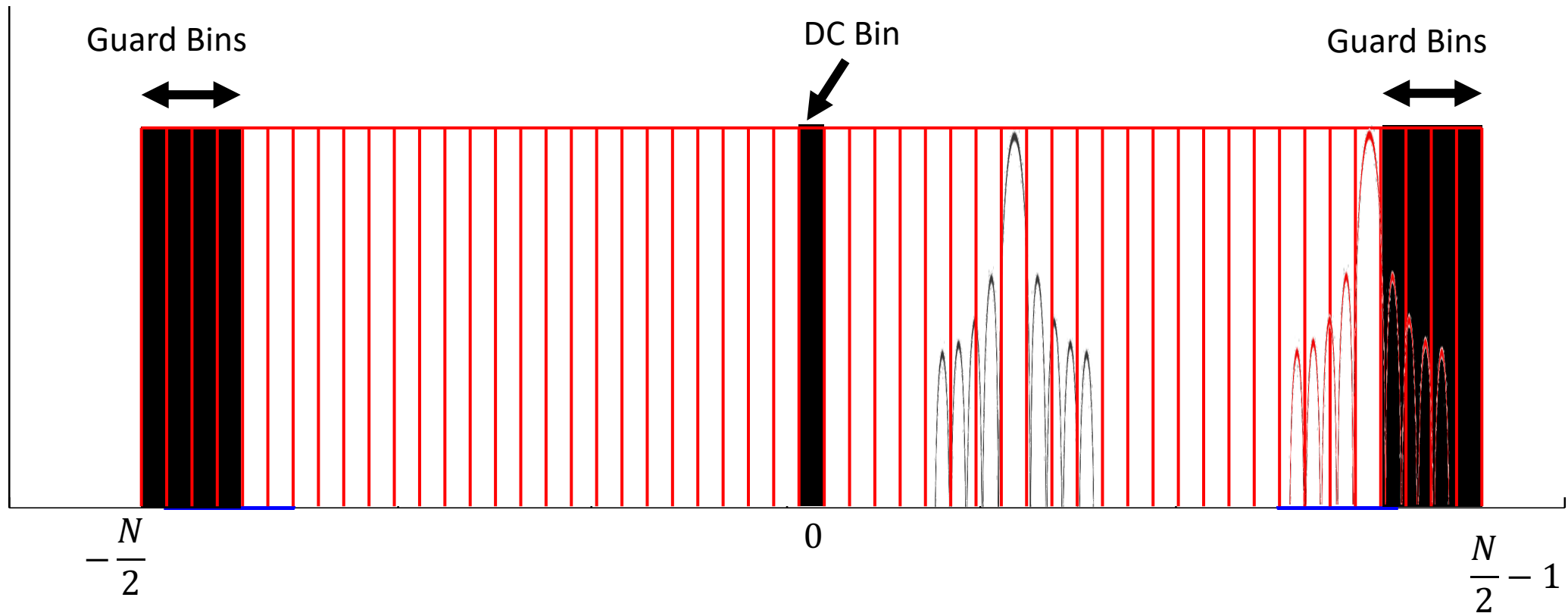
- FFT can be represented 0 to $N - 1$ or $N/2$ to $N/2 - 1$.
- OFDM Symbol created in digital baseband \rightarrow 0 bin corresponds to DC
- DC of the circuits corrupts bits sent on the 0 bin \rightarrow Do not use 0 bin

OFDM Symbol in Frequency Domain



- Subcarriers orthogonal to each other but not to near by channels.
- Need Guard Bins at sides of the channel → Transmit nothing there

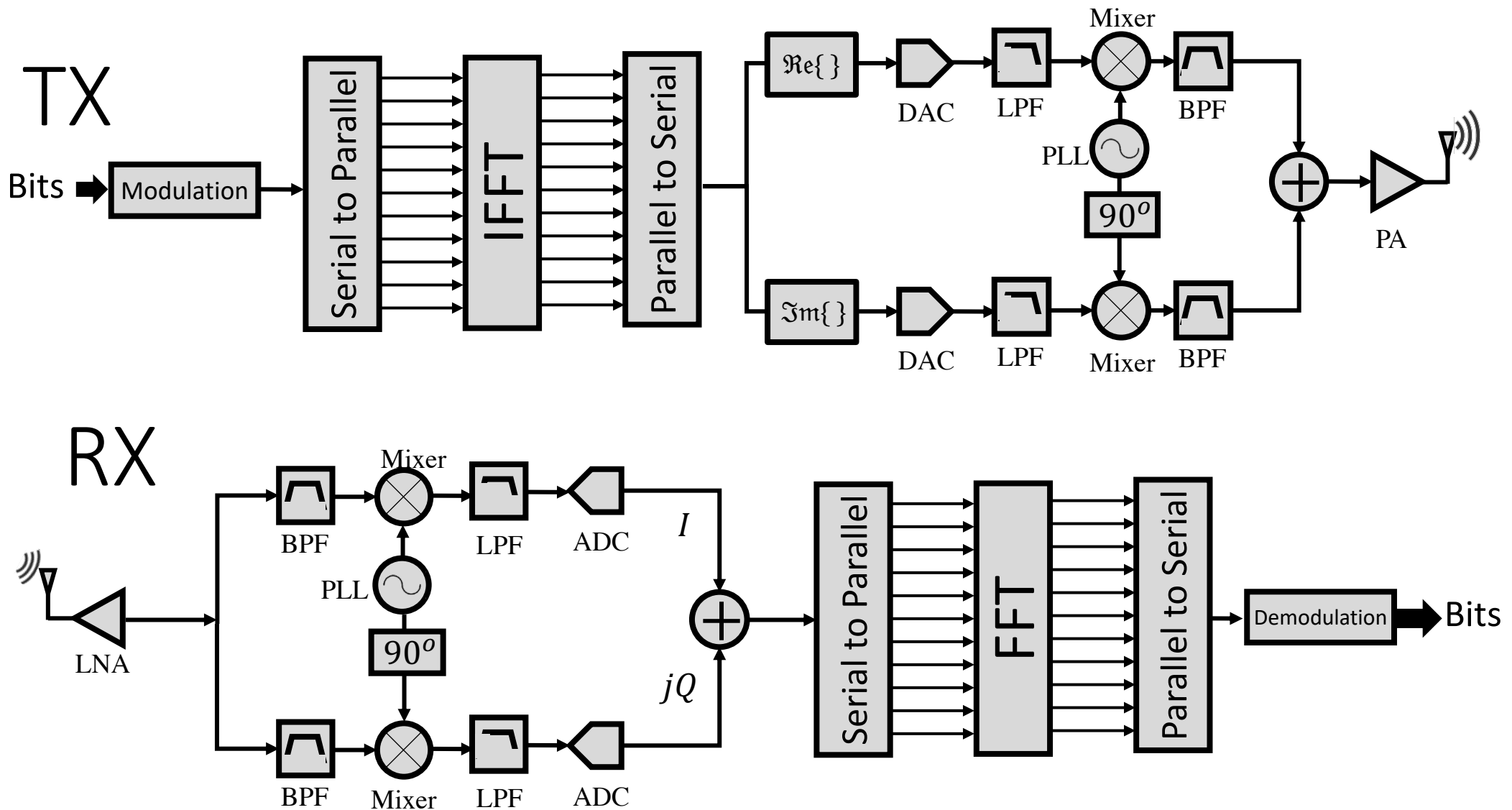
OFDM Symbol in Frequency Domain



- Subcarriers orthogonal to each other but not to near by channels.
- Need Guard Bins at sides of the channel → Transmit nothing there
- Reduce Number of Guard band from N to 2 → Very Spectrally Efficient

OFDM: Orthogonal Frequency Division Multiplexing

Transmit Symbols in Frequency Domain On Orthogonal Subcarriers

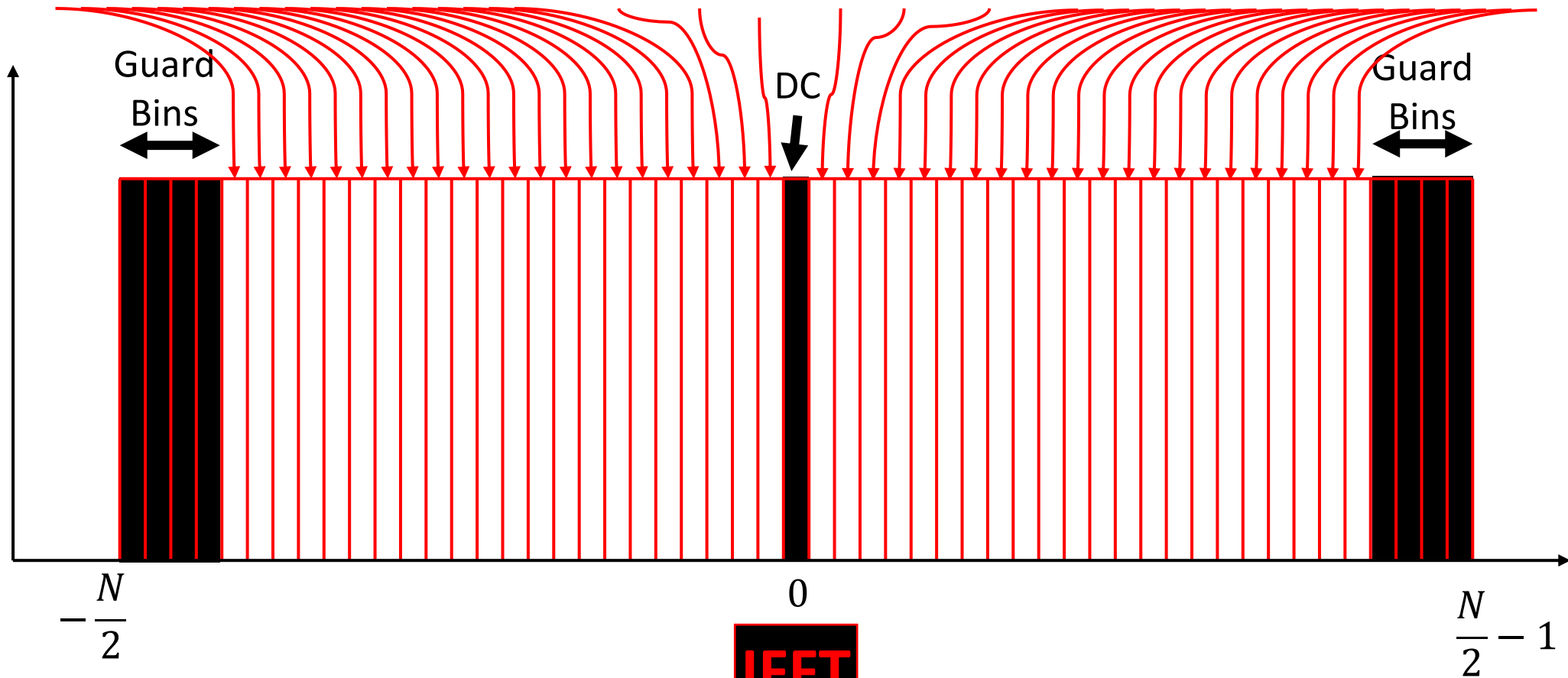


OFDM Symbol

Bits: 1 0 1 0 1 0 0 0 1 1 0 1 1 0 0



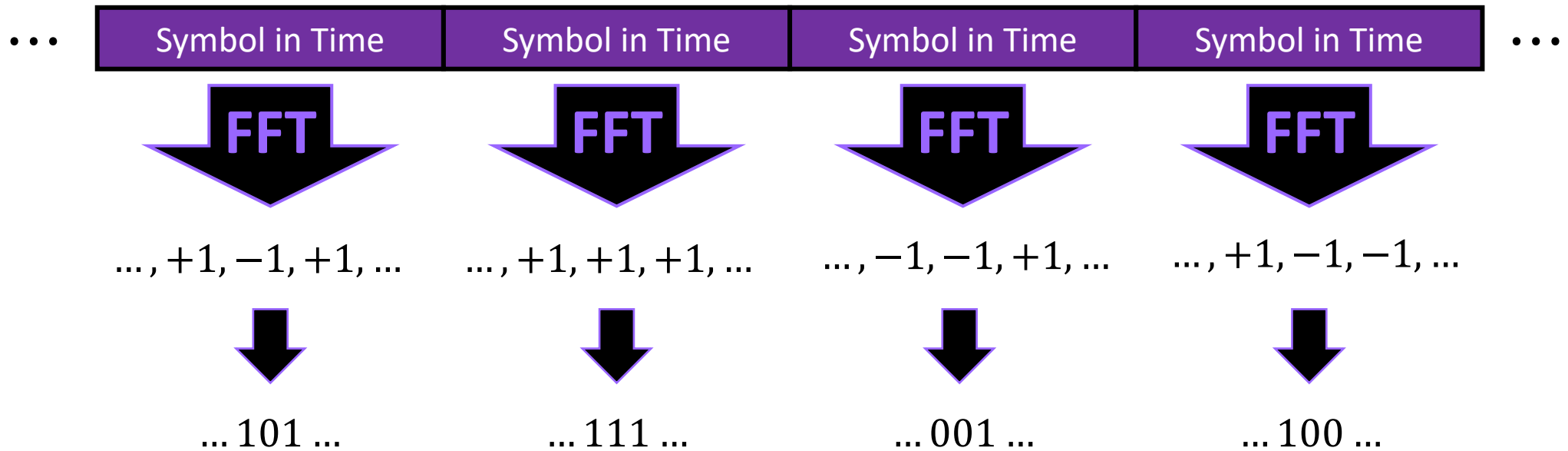
..., +1, -1, +1, -1, +1, -1, -1, -1, +1, +1, -1, +1, +1, -1, -1, ...



IFFT

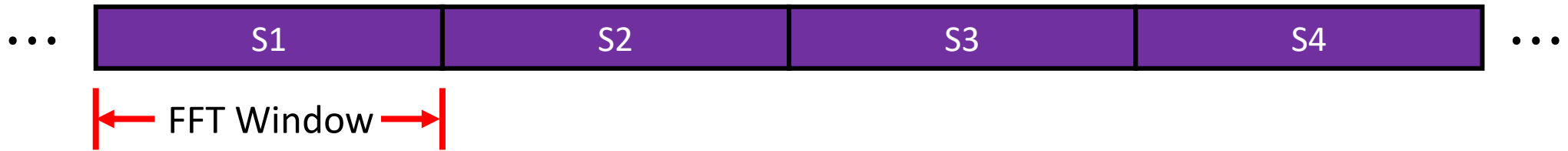
Symbol in Time

OFDM Symbol



Not That Simple

OFDM Symbol

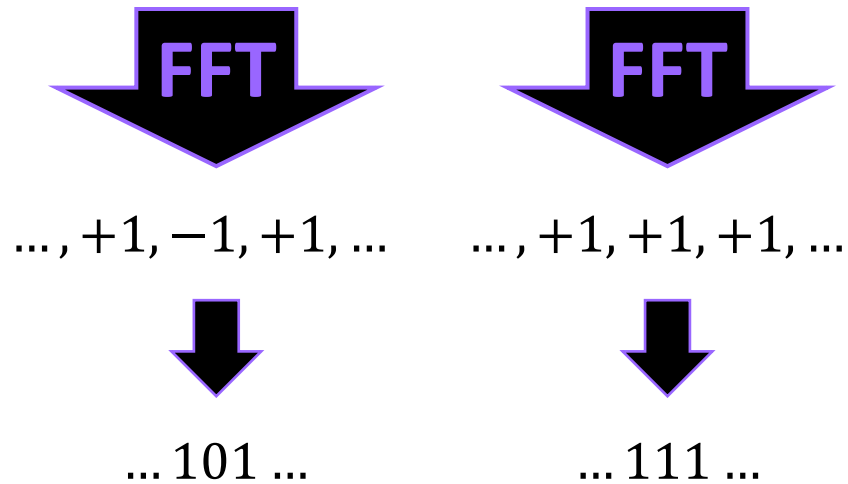
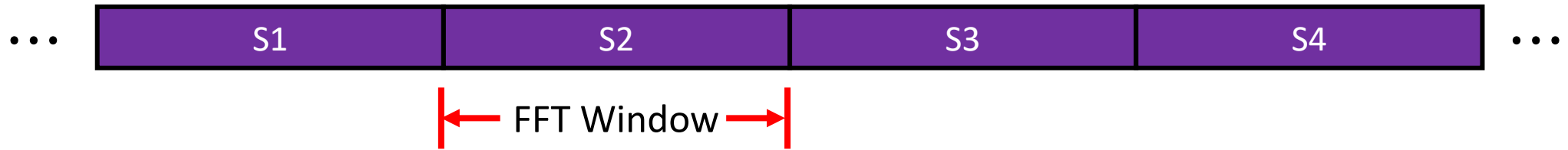


..., +1, -1, +1, ...

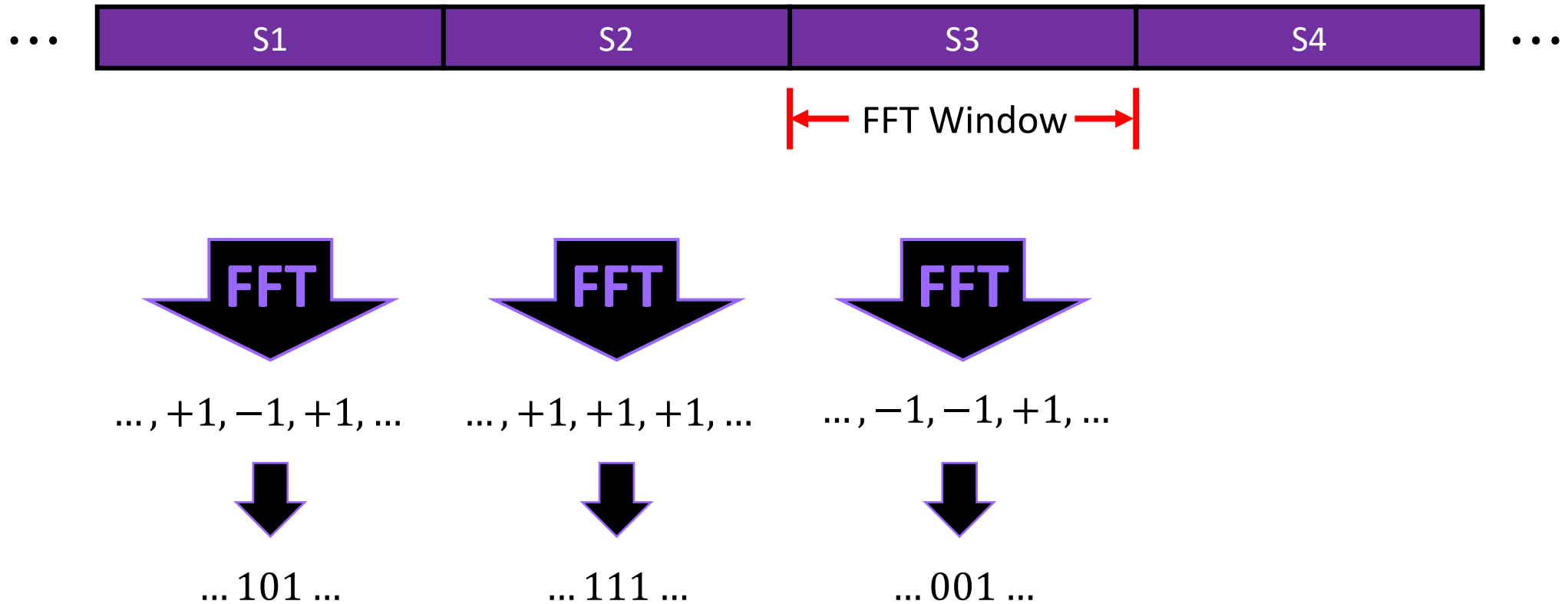


... 101 ...

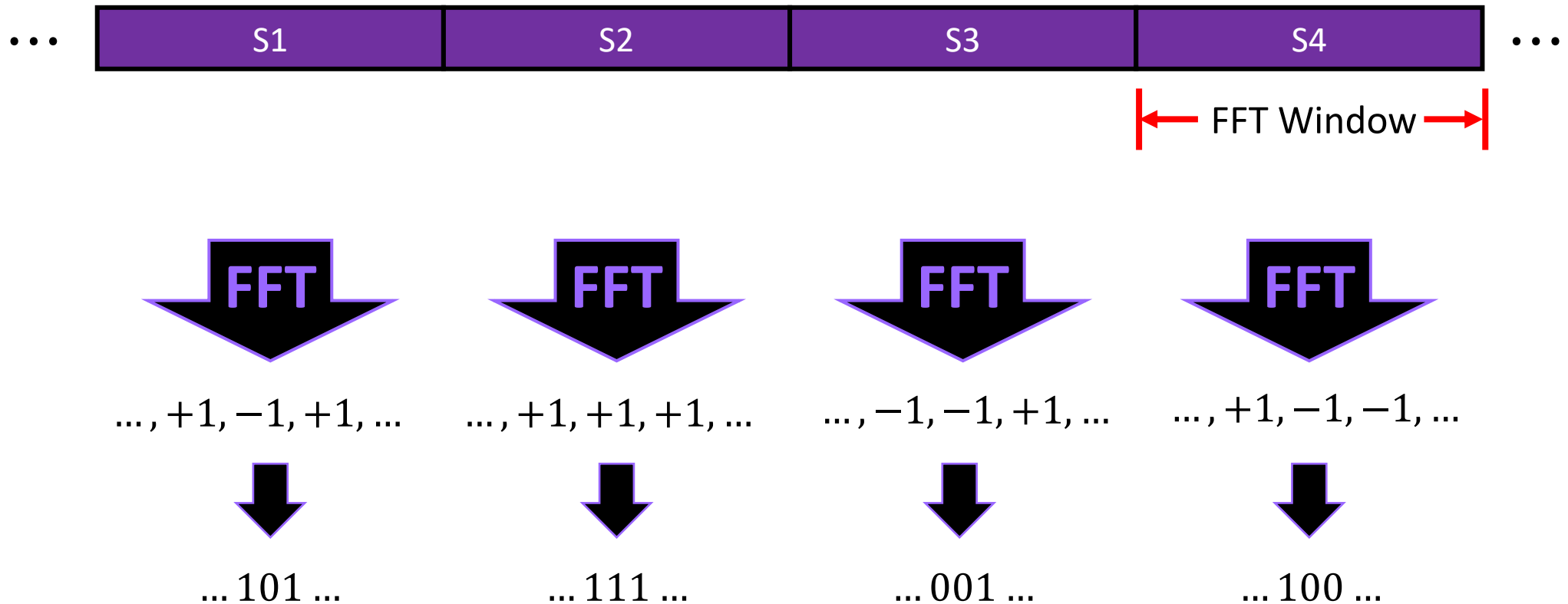
OFDM Symbol



OFDM Symbol

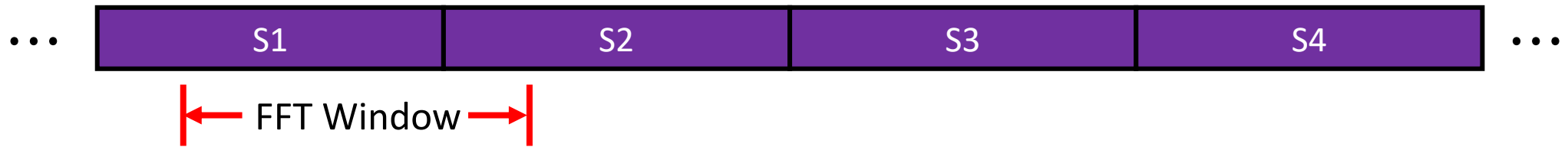


OFDM Symbol



Assumes FFT window is perfectly aligned with symbol boundaries

OFDM Symbol



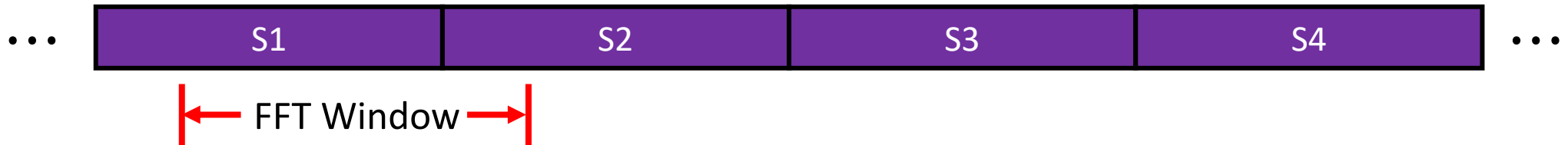
..., $+0.5 + 1i$, $-0.7 + 0.3i$, ...

✗ Cannot decode!

FFT window is misaligned with symbol

Subcarriers are no longer orthogonal.

OFDM Cyclic Prefix

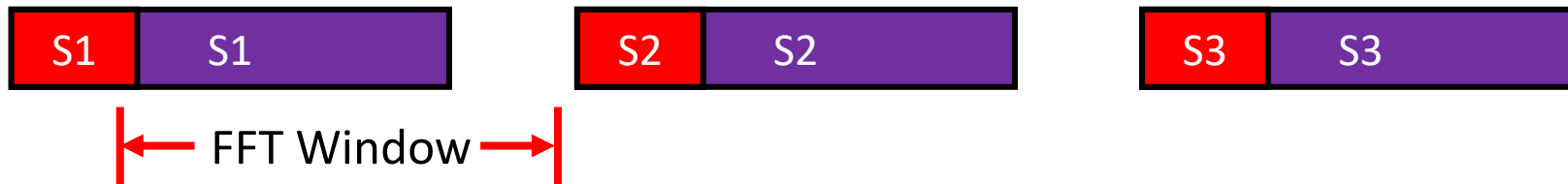


- DFT (FFT) assumes time samples are periodic of period N
- Circular Shift before taking FFT:

$$x[t] \rightarrow X[f]$$

$$x[t - \tau \bmod N] \rightarrow X[f]e^{-j\frac{2\pi f\tau}{N}}$$

OFDM Cyclic Prefix



- DFT (FFT) assumes time samples are periodic of period N
- Circular Shift before taking FFT:

$$x[t] \rightarrow X[f]$$

$$x[t - \tau \bmod N] \rightarrow X[f]e^{-j\frac{2\pi f\tau}{N}}$$

OFDM Cyclic Prefix

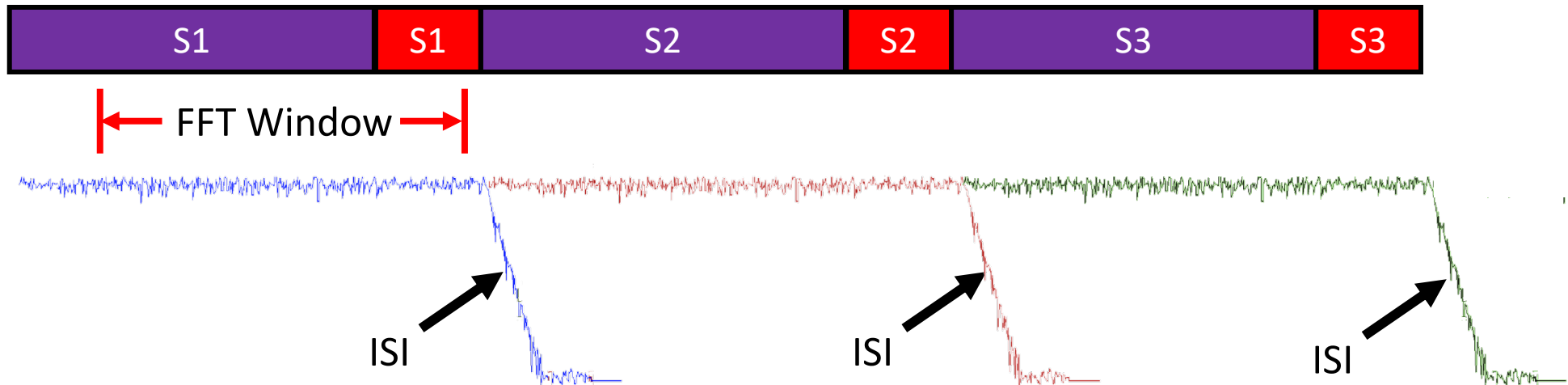


- Even if FFT window is misaligned, CP ensures that all samples come from the same symbol → Orthogonality is preserved!
- Cyclic Prefix can be created by:
 - Take first few samples and append them to end of symbol.
 - Take last few samples and prefix them to beginning of symbol.
- Simple Phase Shift → Can be corrected by lumping with channel $H[f]$

OFDM Cyclic Prefix

Cyclic Prefix:

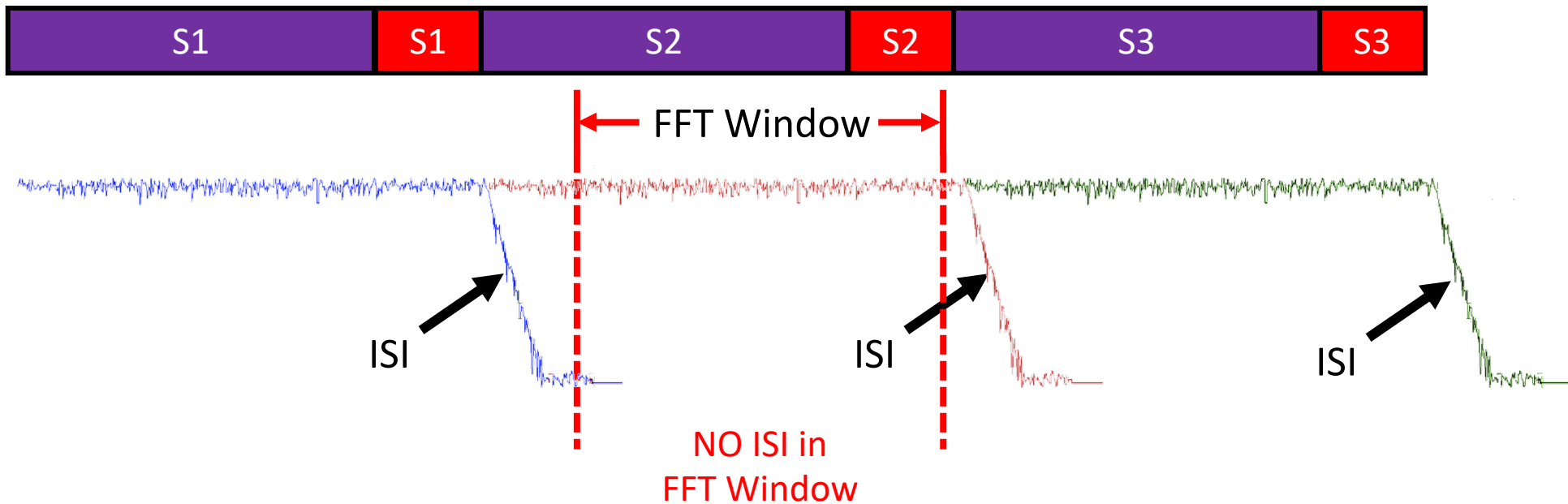
- Preserves orthogonality by allowing some misalignment in FFT Window
- Deals with Inter-Symbol-Interference



OFDM Cyclic Prefix

Cyclic Prefix:

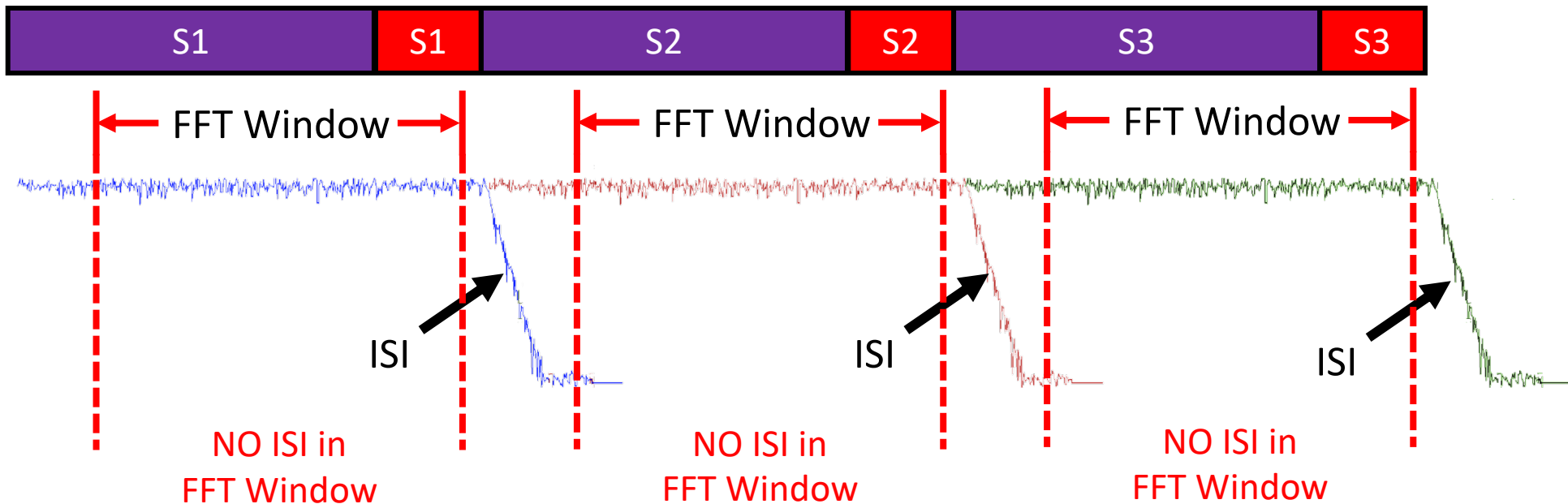
- Preserves orthogonality by allowing some misalignment in FFT Window
- Deals with Inter-Symbol-Interference



OFDM Cyclic Prefix

Cyclic Prefix:


- Preserves orthogonality by allowing some misalignment in FFT Window
- Deals with Inter-Symbol-Interference



OFDM Cyclic Prefix

Cyclic Prefix:

 Preserves orthogonality by allowing some misalignment in FFT Window

 Deals with Inter-Symbol-Interference

 Overhead: Send $CP + N$ samples for every N samples

$$\text{Overhead} = \frac{CP}{CP + N}$$

e. g. WiFi 802.11n: $N = 64$, $CP = 16 \rightarrow \text{Overhead} = 20\%$

e. g. LTE: $N = 1024$, $CP = 72 \rightarrow \text{Overhead} = 6.5\%$