



# CS 579: Computational Complexity. Lecture 2

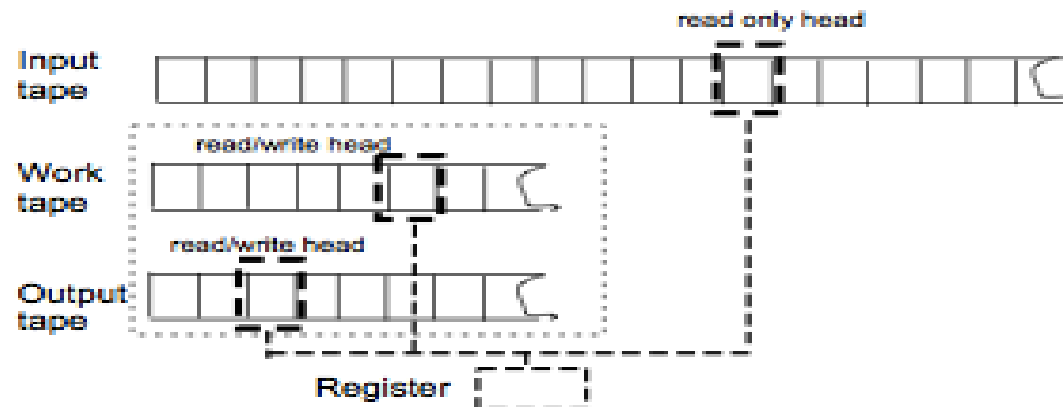
Space complexity.

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# Today

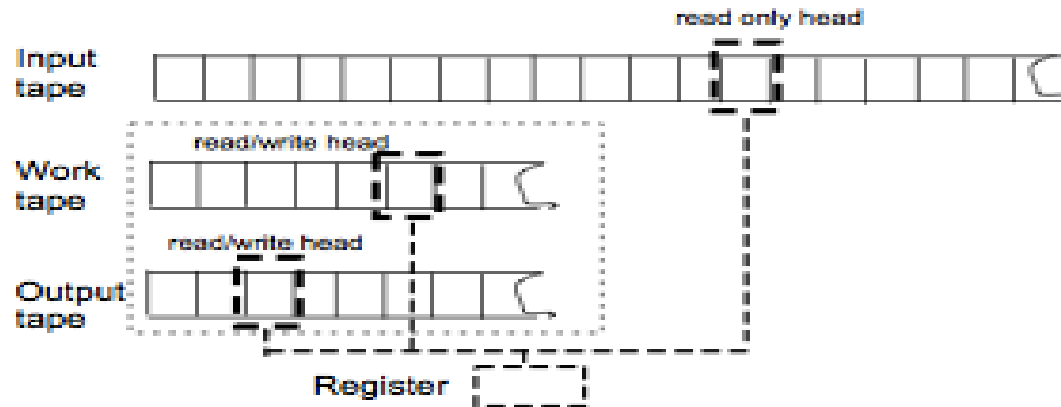
- Space Complexity,  $L$ ,  $NL$
- Configuration Graphs
- Log- Space Reductions
- $NL$  Completeness,  $STCONN$
- Savitch's theorem
- $SL$

# Turing machines, briefly



- (3-tape) Turing machine  $M$  described by tuple  $(\Gamma, Q, \delta)$ , where
  - $\Gamma$  is “alphabet” . Contains start and blank symbol, 0,1,among others (constant size).
  - $Q$  is set of states, including designated starting state and halt state (constant size).
  - Transition function  $\delta: Q \times \Gamma^3 \rightarrow Q \times \Gamma^2 \times \{L, S, R\}^3$  describing the rules  $M$  uses to move.

# Turing machines, briefly

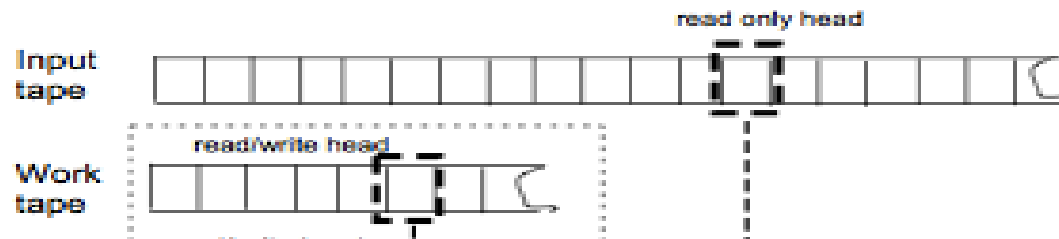


- (3-tape) NON-DETERMINISTIC Turing machine  $M$  described by tuple  $(\Gamma, Q, \delta_0, \delta_1)$ , where
  - $\Gamma$  is “alphabet” . Contains start and blank symbol, 0,1,among others (constant size).
  - $Q$  is set of states, including designated starting state and halt state (constant size).
  - Two transition functions  $\delta_0, \delta_1 : Q \times \Gamma^3 \rightarrow Q \times \Gamma^2 \times \{L, S, R\}^3$ . At every step, TM makes non-deterministic choice which one to

# Space bounded turing machines

- Space-bounded turing machines used to study memory requirements of computational tasks.
- **Definition.** Let  $s: \mathbb{N} \rightarrow \mathbb{N}$  and  $L \subseteq \{0,1\}^*$ . We say that  $L \in \text{SPACE}(s(n))$  if there is a constant  $c$  and a TM  $M$  deciding  $L$  s.t. at most  $c \cdot s(n)$  locations on  $M$ 's work tapes (excluding the input tape) are ever visited by  $M$ 's head during its computation on every input of length  $n$ .
- We will assume a single work tape and no output tape for simplicity.
- Similarly for  $\text{NSPACE}(s(n))$ , TM can only use  $c \cdot s(n)$  nonblank tape locations, regardless of its nondeterministic choices

# Space bounded turing machines



- Read-only “input” tape.
- Read/write “work” or “memory” tape.
- We say that machine on input  $x$ , uses space  $s$  if it only uses the first  $s(|x|)$  cells of the work tape.
- Makes sense to consider TM that use less memory than length of input, need at least  $\log n$

# Space complexity

- $\text{DTIME}(s(n)) \subseteq \text{SPACE}(s(n))$  clearly.
- $\text{SPACE}(s(n))$  could run for as long as  $2^{\Omega(s(n))}$  steps, can reuse space (i.e. count from 1 to  $2^{s(n)} - 1$  by maintaining counter of size  $s(n)$ ).
- Next theorem shows this is tight, and it is the only relationship we know between the power of space-bounded and time-bounded computation.

# Space vs. time complexity

**Theorem 1.** If a machine always halts, and uses  $s(\cdot)$  space, with  $s(n) \geq \log n$ , then it runs in time  $2^{O(s(n))}$ .



# Configuration graphs

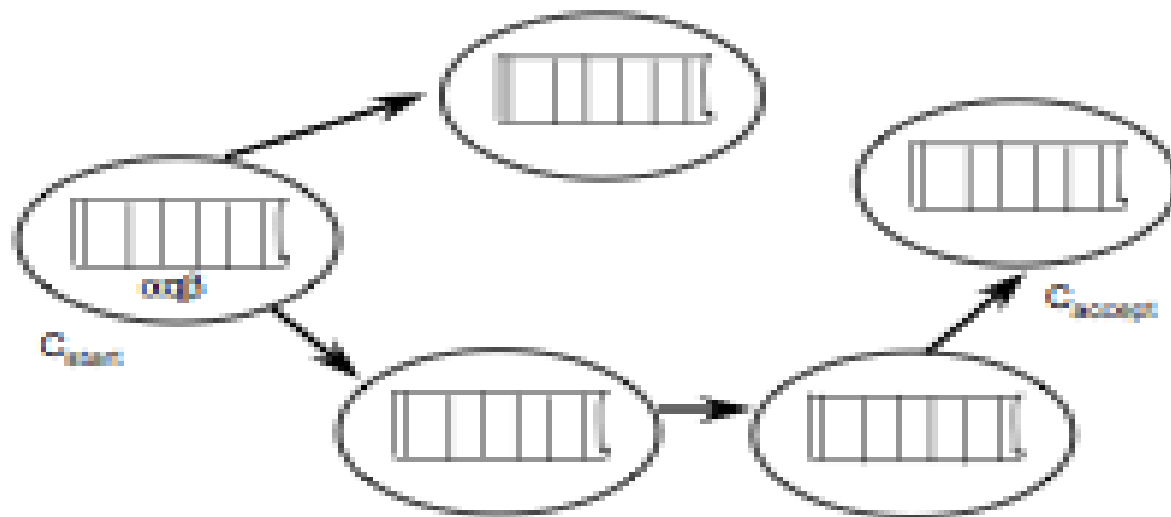
- Configuration of a TM  $M$  consists of contents of all non-blank entries of  $M$ 's work tape, along with its state and head position on input tape, at a particular point in its execution.
- For every space  $s(n)$ , TM  $M$  and input  $x$ , the configuration graph of  $M$  on input  $x$ , denoted  $G_{M,x}$  is a directed graph whose nodes correspond to all possible configurations of  $M(x)$ .

# Configuration graphs

- $G_{M,x}$  has directed edge from config.  $C$  to config  $C'$  if  $C'$  can be reached from  $C$  in one step, according to  $M$ 's transition function.
- If  $M$  deterministic, then graph has out-degree one.
- If  $M$  non-deterministic, then graph has out-degree two.
- Can assume w.l.o.g. only one accept configuration  $C_{\text{accept}}$ , on which  $M$  halts and outputs 1.

# Configuration graphs

- $M$  accepts input  $x$  iff there is directed path in  $G_{M,x}$  from  $C_{\text{start}}$  to  $C_{\text{accept}}$



# Configuration graphs

- **Lemma.** Every vertex in  $G_{M,x}$  can be described by using  $c \cdot s(n)$  bits and, in particular,  $G_{M,x}$  has at most  $2^{cs(n)}$  nodes.

# Space vs. time complexity, II

**Theorem 2.** If DTM or NDTM halts, then  
$$\text{DTIME}(s(n)) \subseteq \text{SPACE}(s(n)) \subseteq \text{NSPACE}(s(n)) \subseteq \text{DTIME}(2^{O(s(n))})$$

# Some space complexity classes

- $PSPACE = \bigcup_{c>0} SPACE(n^c)$
- $NPSPACE = \bigcup_{c>0} NSPACE(n^c)$
- $L = SPACE(\log n)$
- $NL = NSPACE(\log n)$
- Is NL the space analog of NP? (NL= set of decision problems with solutions that can be verified in log space?)
- **Corollary.**  $NL \subseteq P$

# Reductions in NL

- Would like to introduce notion of completeness in NL, analogous to the completeness we know for NP.
- For meaningful such notion, we cannot use poly-time reductions (otherwise every NL problem having at least a YES and a NO instance would be complete).
- Need weaker reductions.

# Reductions in NL

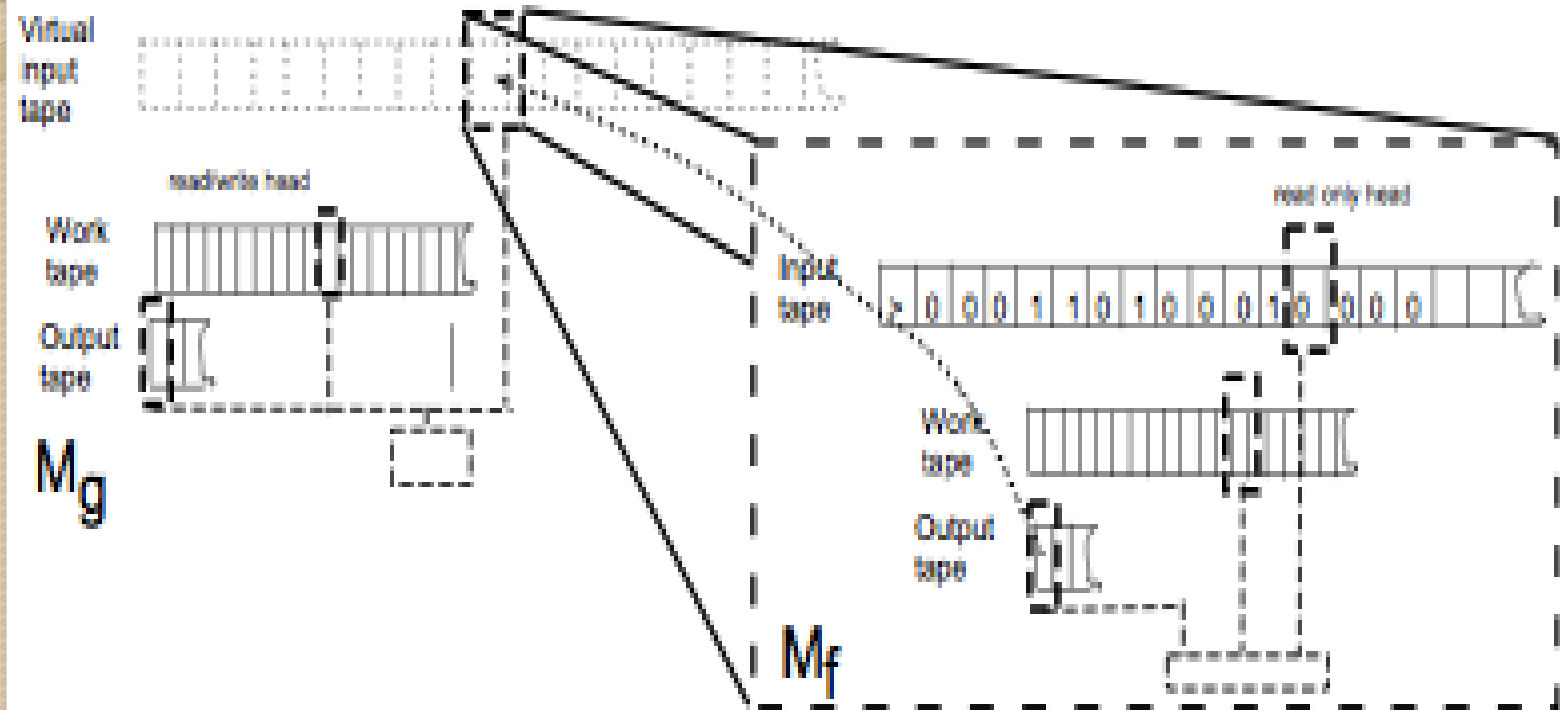
- **Definition** (log-space reductions). Let  $A$  and  $B$  be decision problems. We say that  $A$  is log space reducible to  $B$ ,  $A \leq_{log} B$ , if there is a function  $f$  computable in log space such that  $x \in A$  iff  $f(x) \in B$  and  $B \in L$ .



# Reductions in NL

- **Theorem.** If  $B \in L$  and  $A \leq_{log} B$ , then  $A \in L$

# Reductions in NL



# Reductions in NL

- **Theorem.** If  $A \leq_{log} B$ ,  $B \leq_{log} C$ , then  $A \leq_{log} C$ .

# NL Completeness

- **Definition.** A is NL-hard if for all  $B \in \text{NL}$ ,  $B \leq_{\log} A$ . A is NL-complete if  $A \in \text{NL}$  and A is NL-hard.
- STCONN (s,t-connectivity). Given in input a directed graph  $G(V,E)$  and two vertices  $s, t \in V$ , we want to determine if there is a directed path from s to t.

# NL Completeness

- **Theorem.** STCONN is NL-complete.

# Savitch's theorem

- What kind of tradeoffs are there between memory and time?
- E.g STCONN can be solved deterministically in linear time and linear space, using depth-first search.
- Can searching be done deterministically in less than linear space?

# Savitch's theorem

- **Theorem.** If  $A$  is a problem that can be solved non-deterministically in space  $s(n) \geq \log n$ , then it can be solved deterministically in space  $O(s^2(n))$ .
- **Corollary.** STCONN can be solved deterministically in  $O(\log^2 n)$  space.

# Savitch's theorem

**Corollary.** STCONN can be solved deterministically in  $O(\log^2 n)$  space.

- Exponentially better space than depth-first search, no longer poly time.
- Time required by Savitch's algorithm is super-poly.
- No known algorithm simultaneously achieves poly time and polylog space.



# ST-UCONN and symmetric non-deterministic machines

- Undirected  $s, t$ , connectivity ST-UCONN: we are given undirected graph and the question is if there is path from  $s$  to  $t$ .
- Not known to be complete for NL, probably not, but complete for class SL (symmetric, non-deterministic TM with  $O(\log n)$  space).
- Non-deterministic TM is symmetric if whenever transition  $s \rightarrow s'$  possible, so is  $s' \rightarrow s$ .
- Same proof of completeness, since transition graph now is undirected.

# An incomplete picture of what we know

- $L \subseteq SL \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE \subseteq EXP$
- We (should) know that  $P \subsetneq EXP$  and we will see  $L \subsetneq PSPACE$  so some inclusions not strict. Maybe all?
- Reingold '04 showed in a breakthrough result that  $L=SL$ .