CS440/ECE448
Lecture 6: Learning

Mark Hasegawa-Johnson, 1/2023
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Outline

• Biological inspiration
• Parametric learning example: Decision tree
• A mathematical definition of learning
• Non-parametric learning example: K-nearest neighbors
• Training Corpus Error vs. Test Corpus Error
Biological inspiration: Hebbian learning

“Neurons that fire together, wire together.

... 

The general idea is an old one, that any two cells or systems of cells that are repeatedly active at the same time will tend to become `associated’ so that activity in one facilitates activity in the other.”

- D.O. Hebb, 1949
Biological inspiration: Long-term potentiation

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1. A synapse is repeatedly stimulated

2. More dendritic receptors

3. More neurotransmitters

4. A stronger link between neurons
Mathematical model: Learning

\[ x = \text{input signal} \]

\[ f(x) = \text{output signal} \]

Parameters of the learning machine: how many dendritic receptors exist? What types of neurotransmitter do they respond to?

Learning = adjust the parameters of the learning machine so that \( f(x) \) becomes the function we want
Supervision: $\mathcal{D} = \{(x_1, y_1), \ldots, (x_n, y_n)\} =$ training dataset containing pairs of (example signal $x_i$, desired system output $y_i$)

**Mathematical model:** Supervised Learning

Supervised Learning = adjust parameters of the learner to minimize $E[\ell(Y, f(X))]$
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Decision tree learning: An example

• The Titanic sank.
• You were rescued.
• You want to know if your friend was also rescued.
• You can’t find them.
• Can you use machine learning methods to estimate the probability that your friend survived?
Survival of the Titanic: A machine learning approach

1. Gather data about as many of the passengers as you can.
   • $X =$ variables that describe the passenger, e.g., age, gender, number of siblings on board.
   • $Y = 1$ if the person is known to have survived

2. Learn a function, $f(X)$, that matches the known data as well as possible

3. Apply $f(x)$ to your friend’s facts, to estimate their probability of survival
Survival of the Titanic: A machine learning approach

Decision-tree learning:

• 1\textsuperscript{st} branch = variable that best distinguishes between groups with higher vs. lower survival rates (e.g., gender)

• 2\textsuperscript{nd} branch = variable that best subdivides the remaining group

• Quit when all people in a group have the same outcome, or when the group is too small to be reliably subdivided.

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Survival of the Titanic: A machine learning approach

In each leaf node of this tree:

- Number on the left = probability of survival
- Number on the right = percentage of all known cases that are explained by this node

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Parametric Learner

• A decision tree is an example of a parametric learner
• The function $f(x)$ is determined by some learned parameters
• In this case, the parameters are:
  • Should this node split, or not?
  • If so, which tokens go to the right-hand child?
  • If not, what is $f(x)$ at the current node?
• Titanic shipwreck example:
  \[
  \theta = [Y, \text{female}, Y, \text{age} \leq 9.5, N, f(x) = 0.73, \ldots]
  \]
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Learning: learn a function $\hat{y} = f(x)$, where $x$=features, $y$=true label, $\hat{y}$=estimated label.

Features ($x$)  
Class label ($y$)

- Zebra
- Giraffe
- Hippopotamus

Classifier $Y=f(X)$

Features: Zebra, Giraffe, Hippopotamus

- Zebra: GFDL 1.2, Muhammad Mahdi Karim
- Giraffe: GFDL 1.2, Muhammad Mahdi Karim
- Hippopotamus: CC-BY-SA, Diego Delso
A mathematical definition of learning

- **Environment**: there are two random variables, $x \sim X$ and $y \sim Y$, that are jointly distributed according to $P(X, Y)$

- **Data**: $P(X, Y)$ is unknown, but we have a sample of training data $\mathcal{D} = \{(x_1, y_1), \ldots, (x_n, y_n)\}$

- **Objective**: We would like a function $f$ that minimizes the expected value of some loss function, $\ell(Y, f(X))$:
  $$\mathcal{R} = E[\ell(Y, f(X))]$$

- **Definition of learning**: Learning is the task of estimating the function $f$, given knowledge of $\mathcal{D}$. 
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Classifier example: dogs versus cats

Can you write a program that can tell which ones are dogs, and which ones are cats?
Nearest Neighbors Classifier

• Given n different training images. Each one has a known class label.

• Input to the classifier: a test image $x$ whose correct label is unknown.

• Classification function:
  1. Find the training token, $x_i$, that is most similar to the test token.
  2. Find out the corresponding class label, $y_i = \text{correct\_label}(x_i)$.
  3. Output $y_i$ as the best guess for the label of test token $x$. 


Example of Nearest-Neighbor Classification

Test Token: Maltese

This is the most similar training token...

Therefore the Maltese is classified as a dog.

Training Tokens:


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K-Nearest Neighbors (KNN) Classifier

The nearest-neighbors classifier sometimes fails if one of the training tokens is unusual. In that case, a test token that is similar to the weird training token might get misclassified. Solution: K-Nearest Neighbors.

Test token: Mandruss, CC BY-SA 4.0

Most similar training token: DK1k, CC BY-SA 4.0
K-Nearest Neighbors Classification Function

1. Find the K training tokens, $x_i$, that are most similar to the test token (K is a number chosen in advance by the system designer, e.g., $K = 3$).
2. Find out the corresponding class labels, $y_i = \text{correct_label}(x_i)$.
3. Vote! Find the class label that is most frequent among the K-nearest neighbors, and output that as the label of the test token.

Test token: Mandruss, CC BY-SA 4.0

3 most similar training tokens:
- DK1k, CC BY-SA 4.0
- Mike Powell, CC BY-SA 2.0
- Dustin Warrington, CC BY-SA.
Try the quiz!

• Try the quiz at
  https://us.prairielearn.com/pl/course_instance/129874/assessment/2328563
Non-Parametric Learner

• KNN is an example of a non-parametric learner.
• The function $f(x)$ is determined by a memorized copy of the entire training database.
• There are no numerical parameters that can summarize the behavior of $f(x)$; in order to know what $f(x)$ computes for any given test token, you need to know the entire training database.
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Training corpus error vs. Test corpus error

• **Learning:** Given $\mathcal{D} = \{(x_1, y_1), \ldots, (x_n, y_n)\}$, find the function $f(X)$ that minimizes some measure of risk.

• **Empirical risk**, a.k.a. training corpus error:
  \[ R_{\text{emp}} = \frac{1}{n} \sum_{i=1}^{n} \ell(y_i, f(x_i)) \]

• **True risk**, a.k.a. expected test corpus error:
  \[ R = \mathbb{E}[\ell(Y, f(X))] \]

• If training and test data are i.i.d.,
  \[ \lim_{n \to \infty} R_{\text{emp}} = R \]
Training vs. Test Corpora

**Training Corpus** = a set of data that you use in order to optimize the parameters of your classifier (for example, optimize which features you measure, how you use those features to make decisions, and so on).

**Test Corpus** = a set of data that is non-overlapping with the training set (none of the test tokens are also in the training dataset) that you can use to measure the accuracy.

• Measuring the training corpus accuracy is useful for debugging: if your training algorithm is working, then training corpus accuracy should always go up.

• Measuring the test corpus accuracy is the only way to estimate how your classifier will work on new data (data that you’ve never yet seen).
Accuracy on which corpus?

This happened:

• Large Scale Visual Recognition Challenge 2015: Each competing institution was allowed to test up to 2 different fully-trained classifiers per week.

• One institution used 30 different e-mail addresses so that they could test a lot more classifiers (200, total). One of their systems achieved <46% error rate – the competition’s best, at that time.

• Is it correct to say that that institution’s algorithm was the best?
Training vs. development test vs. evaluation test corpora

**Training Corpus** = a set of data that you use in order to optimize the parameters of your classifier (for example, optimize which features you measure, what are the weights of those features, what are the thresholds, and so on).

**Development Test (DevTest or Validation) Corpus** = a dataset, separate from the training dataset, on which you test 200 different fully-trained classifiers (trained, e.g., using different training algorithms, or different features) to find the best.

**Evaluation Test Corpus** = a dataset that is used only to test the ONE classifier that does best on DevTest. From this corpus, you learn how well your classifier will perform in the real world.
Summary

- **Biological inspiration:** Neurons that fire together wire together. Given enough training examples \((x_i, y_i)\), can we learn a desired function so that \(f(x) \approx y\)?

- **Classification tree:** Learn a sequence of if-then statements that computes \(f(x) \approx y\)

- **Mathematical definition of supervised learning:** Given a training dataset, \(\mathcal{D} = \{(x_1, y_1), \ldots, (x_n, y_n)\}\), find a function \(f\) that minimizes the risk, \(\mathcal{R} = \mathbb{E}[\ell(Y, f(X))]\).

- **KNN:** Find \(K\) training examples that most resemble the test example; let them vote to decide the class label