# CS440/ECE448 Lecture 22: Hidden Markov Models

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### Outline

- HMM: Probabilistic reasoning over time
- Two views of an HMM: as a Bayes Net, as an FSM
- Inference: Belief propagation in an HMM
- Parameter learning: Maximum likelihood
- Parameter learning: EM

### Probabilistic reasoning over time

- So far, we've mostly dealt with *episodic* environments
  - Exceptions: games with multiple moves, planning
- In particular, the Bayesian networks we've seen so far describe static situations
  - Each random variable gets a single fixed value in a single problem instance
- Now we consider the problem of describing probabilistic environments that evolve over time
  - Examples: robot localization, human activity detection, tracking, speech recognition, machine translation,

# Probabilistic reasoning over time

- At each time slice t, the state of the world is described by an unobservable state variable Y<sub>t</sub> and an observable <u>observation variable</u> X<sub>t</sub>
- <u>State Transitions</u>: in general, the value of Y<sub>t</sub> depends on the whole past history:

 $P(Y_t | Y_0, ..., Y_{t-1}) = P(Y_t | Y_{0:t-1})$ 

 <u>Observation model</u>: in general, the value of X<sub>t</sub> depends on all current and past states and observations:

 $\mathsf{P}(\mathsf{X}_{t} \mid \mathsf{Y}_{0}, ..., \mathsf{Y}_{t}, \mathsf{X}_{1}, ..., \mathsf{X}_{t-1}) = \mathsf{P}(\mathsf{X}_{t} \mid \mathsf{Y}_{0:t}, \mathsf{X}_{1:t-1})$ 

### Hidden Markov Model

- A hidden Markov model assumes that both the state and the observation are Markov.
- <u>State Transitions</u>: the Markov assumption means that each state variable depends only on the preceding time step:

 $P(Y_{t} | Y_{0}, ..., Y_{t-1}) = P(Y_{t} | Y_{t-1})$ 

• **Observation model:** the Markov assumption means that each state variable depends only on the current state:

 $P(X_t | Y_0, ..., Y_t, X_1, ..., X_{t-1}) = P(X_t | Y_t)$ 



# Example Scenario: UmbrellaWorld

Characters from the novel *Hammered* by Elizabeth Bear, Scenario from chapter 15 of Russell & Norvig

- Elspeth Dunsany is an AI researcher at the Canadian company Unitek.
- Richard Feynman is an AI, named after the famous physicist, whose personality he resembles.
- To keep him from escaping, Richard's workstation is not connected to the internet. He knows about rain but has never seen it.
- He has noticed, however, that Elspeth sometimes brings an umbrella to work. He correctly infers that she is more likely to carry an umbrella on days when it rains.

# Example Scenario: UmbrellaWorld

Characters from the novel *Hammered* by Elizabeth Bear, Scenario from chapter 15 of Russell & Norvig

Since he has read a lot about rain, Richard proposes a hidden Markov model:

- Rain on day t-1 ( $R_{t-1}$ =T) makes rain on day t ( $R_t = T$ ) more likely.
- Elspeth usually brings her umbrella ( $U_t = T$ ) on days when it rains ( $R_t = T$ ), but not always.



# Example Scenario: UmbrellaWorld

Characters from the novel *Hammered* by Elizabeth Bear, Scenario from chapter 15 of Russell & Norvig

- Richard learns that the weather changes on 3 out of 10 days, thus  $P(R_t = T | R_{t-1} = T) = 0.7$  $P(R_t = T | R_{t-1} = F) = 0.3$
- He also learns that Elspeth sometimes forgets her umbrella when it's raining, and that she sometimes brings an umbrella when it's not raining. Specifically,

 $P(U_t = T | R_t = T) = 0.9$  $P(U_t = T | R_t = F) = 0.2$ 



# **Applications of HMMs**

- Speech recognition HMMs:
  - Observations are acoustic signals (continuous valued)
  - States are specific positions in specific words (so, tens of thousands)
- Machine translation HMMs:
  - Observations are words (tens of thousands)
  - · States are cross-lingual alignments
- Robot tracking:
  - Observations are range readings
     (continuous)
  - · States are positions on a map



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Translate	From: Latin 👻	+	To: English 👻



Source: Tamara Berg

#### Example: Speech Recognition

- Observations:  $X_t$  = spectrum of 25ms frame of the speech signal.
- State:  $Y_t$  = phoneme or letter being currently produced

Example utterance: "chapter one," from a Librivox recording of Pride and Prejudice.



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#### HMM as a Bayes Net

This slide shows an HMM as a Bayes Net. You should remember the graph semantics of a Bayes net:

- Nodes are random variables.
- Edges denote stochastic dependence.



### HMM as a Finite State Machine

This slide shows <u>exactly the same</u> <u>HMM</u>, viewed in a totally different way. Here, we show it as a finite state machine:

- Nodes denote states.
- Edges denote possible transitions between the states.
- Observation probabilities must be written using little table thingies, hanging from each state.



Transition probabilities		
	$R_t = T$	$R_t = F$
R <sub>t-1</sub> = T	0.7	0.3
R <sub>t-1</sub> = F	0.3	0.7

Observation probabilities			
	U <sub>t</sub> = T	$U_t = F$	
$R_t = T$	0.9	0.1	
$R_t = F$	0.2	0.8	

### Bayes Net vs. Finite State Machine

Finite State Machine:

- Lists the different possible states that the world can be in, at one particular time.
- Evolution over time is not shown.



**Bayes Net:** 

- Lists the different time slices.
- The various possible settings of the state variable are not shown.



#### Speech Recognition as a Bayes Net

- Observations:  $X_t$  = spectrum of 25ms frame of the speech signal.
- State:  $Y_t$  = phoneme or letter being currently produced

Example utterance: "chapter one," from a Librivox recording of Pride and Prejudice.



#### Speech Recognition as a Finite State Machine

• Observations:  $X_t$  = spectrum of 10ms "frame" of the speech signal.





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# Belief propagation in an HMM: Example



### Belief propagation, step by step

- 1. Identify a path through the Bayesian network that includes all variables, including the query variable and all observed variables, starting at their common ancestor
- 2. Calculate the joint probability of the query variable and all observed variables, iteratively marginalizing out all intermediate variables step-by-step along the path.
- 3. Apply Bayes' rule to get the desired conditional probability

Step 1: Identify a path starting at their common ancestor

$$P(R_3 = T | U_1 = F, U_2 = T, U_3 = T)?$$

- Query variable: R<sub>3</sub>
- Observed variables:
  - $U_1 = F$
  - $U_2 = T$
  - $U_3 = T$



- $P(R_1 = T) = 0.5$
- $P(R_1 = F) = 0.5$



Initial •  $P(R_1 = T, U_1 = F) = (0.5)(0.1)$ **Transition** state model •  $P(R_1 = F, U_1 = F) = (0.5)(0.8)$ model  $P(R_t)$  $R_{t-1}$  $P(R_1)$ 0.7 0.5 t f 0.3 state Pain<sub>t+1</sub> Pain (Rain,  $P(U_t)$  $R_t$ 0.9 0.2 t observatic Umbrella<sub>t+1</sub> Um re a Um **Observation model** 

- $P(R_1 = T, U_1 = F, R_2 = T) =$ (0.5)(0.1)(0.7)
- $P(R_1 = T, U_1 = F, R_2 = F) =$ (0.5)(0.1)(0.3)
- $P(R_1 = F, U_1 = F, R_2 = T) =$ (0.5)(0.8)(0.3)
- $P(R_1 = F, U_1 = F, R_2 = F) =$ (0.5)(0.8)(0.7)



...iteratively marginalizing out intermediate variables as you go...

$$P(U_{1} = F, R_{2} = T) =$$

$$P(R_{1} = T, U_{1} = F, R_{2} = T) =$$

$$P(U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, R_{2} = F) =$$

$$P(R_{1} = T, U_{1} = F, R_{2} = F) =$$

$$P(R_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(R_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(0.5)(0.1)(0.3) + (0.5)(0.8)(0.7) = 0.295$$
Initial state model
$$P(U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, R_{2} = F) =$$

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$$P(U_{1} = F, U_{1} = F, U_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, U_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, U_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, U_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, U_{2} = F) =$$

$$P(U_{1} = F, U_{1} = F, U_{1}$$

**Observation model** 





...iteratively marginalizing out intermediate variables as you go...





#### Step 3: Apply Bayes' rule to get conditional probability



#### Belief propagation, step by step

- 1. Identify a path through the Bayesian network that includes all variables, including the query variable and all observed variables, starting at their common ancestor
- 2. Calculate the joint probability of the query variable and all observed variables, iteratively marginalizing out all intermediate variables step-by-step along the path.
  - 1. Product Step: P(A, B, C) = P(A, B)P(C|A, B)
  - 2. Sum Step:  $P(A, C) = \sum_{b} P(A, B = b, C)$
- 3. Apply Bayes' rule to get the desired conditional probability

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# Flying Cows

The University of Illinois Vaccavolatology Department has a new model of the way in which cows learn to fly.

- If a smart cow arrives in the pasture, it tends to remain for more than one day. There is a transition probability,  $P(S_t|S_{t-1})$ .
- If there is smart cow present, then on that day, it is likely that one or more cows will fly away:  $P(F_t|S_t)$ .



# Flying cows

The Vaccavolatologists went out to watch a nearby pasture for ten days.

**S**<sub>2</sub>

 $F_2$ 

 $S_1$ 

 $F_1$ 

• Their results are shown in the table at left (True is marked as "T"; False is shown with a blank).

Day	S	F
1		
2		
3	Т	
4	Т	Т
5	Т	
6	Т	Т
7	Т	Т
8		
9		Т
10		

# Maximum Likelihood



The transition probabilities can be estimated as:

$$P(S_t = T | S_{t-1} = T) =$$

$$\frac{\# \text{ days } (S_t = T, S_{t-1} = T)}{\# \text{ days } (S_{t-1} = T)} = \frac{4}{5}$$

$$P(S_t = T | S_{t-1} = F)$$
  
=  $\frac{\# \text{ days } (S_t = T, S_{t-1} = F)}{\# \text{ days } (S_{t-1} = F)} = \frac{1}{4}$ 

		<u></u>
Day	S	F
1		
2		
3	Т	
4	Т	Т
5	Т	
6	Т	Т
7	Т	Т
8		
9		Т
10		

# Maximum Likelihood



The observation probabilities can be estimated as:

$$P(F_t = T | S_t = T) =$$

$$\frac{\# \text{ days } (F_t = T, S_t = T)}{\# \text{ days } (S_t = T)} = \frac{3}{5}$$

$$P(F_t = T | S_t = F) =$$

$$\frac{\# \text{ days } (F_t = T, S_t = F)}{\# \text{ days } (S_t = F)} = \frac{1}{5}$$

# days ( $S_t = F$ )

Day	S	F
1		
2		
3	Т	
4	Т	Т
5	Т	
6	Т	Т
7	Т	Т
8		
9		Т
10		

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- Parameter learning: EM

### Missing data



What can we do if some of the observations are missing?

Day	S	F
1		
2		
3	Т	
4	Т	Т
5	т	
6	Т	Т
7	?	Т
8	?	
9	?	Т
10	?	

#### Missing data

What can we do if some of the observations are missing?

• Answer: we can use EM, just like any other Bayes Net.

$$P(S_{t} = T | S_{t-1} = T) =$$

$$\frac{E[\# \text{ days } (S_{t} = T, S_{t-1} = T)]}{E[\# \text{ days } (S_{t-1} = T)]} =$$

$$\frac{\sum_{t=1}^{T} P(S_{t} = T, S_{t-1} = T | \text{ observations})}{\sum_{t=1}^{T} P(S_{t-1} = T | \text{ observations})}$$

#### Outline

- HMM: Probabilistic reasoning over time  $P(Y_{0:T}, X_{1:T}) = P(Y_0) \prod_{t=1}^{T} P(Y_t | Y_{t-1}) P(X_t | Y_t)$
- Two views of an HMM: as a Bayes Net, as an FSM
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- Parameter learning: Maximum likelihood

$$P(S_t|S_{t-1}) = \frac{\# \text{ days } (S_t, S_{t-1})}{\# \text{ days } (S_{t-1})}$$

• Parameter learning: EM

$$P(S_t|S_{t-1}) = \frac{E[\# \text{ days } (S_t, S_{t-1})]}{E[\# \text{ days } (S_{t-1})]}$$