CS 440/ECE 448 Lecture 5: Probability

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Outline

- Motivation: Why use probability?
- The axioms of probability
- Random variables
- Conditional probability
- Mutually exclusive vs. Independent vs. Conditionally Independent

Why use probability?

- Stochastic environment: outcome of an action might be truly random.
- Multi-agent environment:
 - If other players are rational and their goals are known, then you don't need probability; you just work out what their rational actions will be.
 - If other players have unknown goals, then model them as random.
- Unknown environment: outcome of an action is not truly random, but you don't know what the outcome will be.
 - In this case, "probability" measures your belief: P(Q|A)=the degree to which you believe that action A will produce outcome Q.
- Computational complexity:
 - Instead of searching 1b paths using A*, you could randomly choose 1k paths to try, and then choose the best of those.

Why NOT use probability?

- Multi-agent environment:
 - Maybe it's better to find out what the other players really want?
- Unknown environment:
 - Maybe it's better to learn the rules of the game?
- Computational complexity:
 - Maybe it's better to do a complete search, instead of just a partial search?

Notice: these are quantitative questions. "Better" requires some metric: how much better, and with what probability?

What is probability?

- Latin *probabilis* = probable, commendable, believable, from *probare* = to test something
- If tested, it will (probably) turn out to be true

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The axioms of probability

A = some future event, e.g., "it will rain tomorrow."

P(A) = the degree to which we believe that event A, if tested, will turn out to be true.

The axioms of probability

Axiom 1: every event has a non-negative probability. $P(A) \ge 0$

Axiom 2: a certain event has probability 1.

P(True) = 1

Axiom 3: probability measures behave like set measures. $P(A \lor B) = P(A) + P(B) - P(A \land B)$ Axiom 3: probability measures behave like set measures.



Example

- A = "it will rain tomorrow." Suppose P(A) = 0.4.
- B = "it will snow tomorrow." Suppose P(B) = 0.2.
- $A \wedge B$ = "it will both rain and snow tomorrow." Suppose $P(A \wedge B) = 0.1$

Then the probability that it will either rain or snow tomorrow is $P(A \lor B) = P(A) + P(B) - P(A \land B) = 0.4 + 0.2 - 0.1 = 0.5$

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Random variables

- A random variable is a function that maps from the outcomes of an experiment to a set of values
- Example: throw four dice, all different colors. X = number of pips showing on the green die.
- Then run the experiment...
- In this particular outcome, X=3.
- In some other outcome, X would have taken a different value.



Notation: P(X = x)

- Capital letters are random variables. Small letters are values that the random variable might take.
- "X = x" is an event. As such, it has a probability. For example, we can talk about the probability P(X = x):

$$P(X = x) = \frac{1}{6} \quad \forall x \in \{1, 2, 3, 4, 5, 6\}$$

• ∀ means "for all." The equation above is shorthand for these six equations:

$$P(X = 1) = \frac{1}{6}, \qquad P(X = 2) = \frac{1}{6}, \qquad P(X = 3) = \frac{1}{6},$$
$$P(X = 4) = \frac{1}{6}, \qquad P(X = 5) = \frac{1}{6}, \qquad P(X = 6) = \frac{1}{6}$$

Notation: P(X)

X is not an event, and it's not a value; it's a function. So P(X) is NOT a number. Instead, P(X) is a table, showing all of the values X might take, and the probabilities of each. For example:

$$P(X) = \frac{x}{P(X=x)} \frac{1}{6} \frac{2}{6} \frac{3}{6} \frac{4}{6} \frac{5}{6} \frac{6}{6}$$

Abuse of Notation: Events and Binary Random Variables

- There's one confusing thing. A capital letter might be either an event (A="it will rain tomorrow"), or a random variable (X="number of pips showing").
- P(A) is a number, but P(X) is a table.
- You have to pay attention to whether the capital letter is an event, or a random variable.

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Joint and Conditional probabilities: definitions

- $P(A \land B)$ is the probability that both event A and event B happen. This is called their **joint probability**.
- P(B|A) is the probability that event B happens, given that event A happens. This is called the <u>conditional probability</u> of B given A.
- Example:
 - A = "it will rain tomorrow"
 - B = "it will snow tomorrow"
 - $P(A \land B)$ = probability that it will both snow and rain
 - P(B|A) = probability that it will snow, given that it rains

Joint probabilities are usually given in the problem statement



Conditioning events change our knowledge! For example, given that A is true...



Conditioning events change our knowledge! For example, given that A is true...



Joint and Conditional distributions of random variables

- P(X, Y) is the joint probability distribution over all possible outcomes P(X = x, Y = y).
- P(X|Y) is the <u>conditional probability distribution</u> of outcomes P(X = x|Y = y).

$$P(X = x | Y = y) = \frac{P(X = x, Y = y)}{P(Y = y)}$$

Joint and Conditional distributions of random variables

Example:

X = number of pips on the bone die.

Y = X modulo 2.

The joint probability $P(X = 5, Y = 1) = \frac{1}{6}$. Their joint distribution is:



Bone die found at Cantonment Clinch. CC-BY-3.0, Colby Kirk, 2007.

	P(X = x, Y = y)		x						
			1	2	3	4	5	6	
P(X,Y) =	у	0	0	$\frac{1}{6}$	0	$\frac{1}{6}$	0	$\frac{1}{6}$	
		1	$\frac{1}{6}$	0	$\frac{1}{6}$	0	$\frac{1}{6}$	0	

Joint and Conditional distributions of random variables

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The conditional probability
$$P(X = 5 | Y = 1) = \frac{1}{3}$$
.
Their joint distribution is:



Bone die found at Cantonment Clinch. CC-BY-3.0, Colby Kirk, 2007.

	$P(X = x \mid Y = y)$		<i>x</i>						
			1	2	3	4	5	6	
P(X Y) =	У	0	0	$\frac{1}{3}$	0	$\frac{1}{3}$	0	$\frac{1}{3}$	
		1	$\frac{1}{3}$	0	$\frac{1}{3}$	0	$\frac{1}{3}$	0	

Normalization trick

If you're given the joint probability distribution and want to find the conditional distribution, just renormalize so that each row sums to 1.

P(X = x, Y = y)		x								
		1	2	3	4	5	6			
у	0	0	$\frac{1}{6}$	0	$\frac{1}{6}$	0	$\frac{1}{6}$			
	1	$\frac{1}{6}$	0	$\frac{1}{6}$	0	$\frac{1}{6}$	0			
$P(X = x \mid Y = y)$		<i>x</i>								
		1	2	3	4	5	6			
У	0	0	$\frac{1}{3}$	0	$\frac{1}{3}$	0	$\frac{1}{3}$			
	1	$\frac{1}{3}$	0	$\frac{1}{3}$	0	$\frac{1}{3}$	0			

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Mutually exclusive events

Mutually exclusive events never occur simultaneously: $P(A \lor B) = P(A) + P(B) - P(A \land B) = P(A) + P(B)$



Independent events

Independent events occur with equal probability, regardless of whether or not the other event has occurred:

$$P(A|B) = \frac{P(A \land B)}{P(B)} = P(A), \qquad P(B|A) = \frac{P(A \land B)}{P(A)} = P(B)$$



Independent events: A more useful definition

Re-arranging terms in the previous slide gives us this more useful definition of independent events:

$$P(A \land B) = P(A)P(B)$$



Independent vs. Mutually Exclusive

• Independent events:

$$P(A \land B) = P(A)P(B)$$

• Mutually exclusive events:

$$P(A \lor B) = P(A) + P(B)$$

Don't confuse them! Mutually exclusive events are not independent. Quite the contrary.

Conditionally independent events

Events A and B are conditionally independent, given C, if

P(A|B,C) = P(A|C)



Conditionally independent events

Events A and B are conditionally independent, given C, if

$$P(A|B,C) = \frac{P(A \land B|C)}{P(B|C)} = P(A|C)$$



Conditionally independent events

Events A and B are conditionally independent, given C, if

P(A, B|C) = P(A|C)P(B|C)



Independence ≠ Conditional Independence









By Aduran, CC-SA 3.0



Catch= dentist's probe catches on something in the mouth



By Dozenist, CC-SA 3.0

By William Brassey Hole(Died:1917)

These Events are not Independent







 If the patient has a toothache, then it's likely he has a cavity. Having a cavity makes it more likely that the probe will catch on something.

P(Catch|Toothache) > P(Catch)

• If the probe catches on something, then it's likely that the patient has a cavity. If he has a cavity, then he might also have a toothache.

P(Toothache|Catch) > *P*(Toothache)

• So Catch and Toothache are not independent

...but they are Conditionally Independent



- Here are some reasons the probe might not catch, despite having a cavity:
 - The dentist might be really careless
 - The cavity might be really small
- Those reasons have nothing to do with the toothache!

P(Catch|Cavity, Toothache) = P(Catch|Cavity)

Catch and Toothache are conditionally independent given knowledge of Cavity

...but they are Conditionally Independent



These statements are all equivalent:

P(Catch|Cavity, Toothache) = P(Catch|Cavity)

P(Toothache|Cavity, Catch) = P(Toothache|Cavity)

P(Toothache, Catch|Cavity) = P(Toothache|Cavity) P(Catch|Cavity)

...and they all mean that Catch and Toothache are <u>conditionally independent</u> given knowledge of Cavity

Summary

Here's today's most important equation:

$$P(B|A) = \frac{P(A \land B)}{P(A)}$$

If you haven't seen this stuff since high school, read appendix A.3.

