

Antweight Combat Robot

Electrical & Computer Engineering

Team 11: Ryan Middendorf and Teodor Tchalakov

Objectives/Constraints

- 2lb weight limit
- Must fight in 6'x6' area
- Made out of PET, PETG, ABS, or PLA/PLA+ filament, 3D printed
- Must use Bluetooth or Wifi communication
- Up to 2 minute fight time
- Controlled with custom pcb
- Easy manual shutdown and automatic shutdown for safety

High Level Requirements

- The robot upon powering on should be able to pair with the controller in under 15 seconds
- The weapon should have a maximum tip speed of at least 100 mph and should be able to recover to that speed within 10 seconds after a collision
- The robot must be able to move controllably for a whole match (2 minutes) and be able to cross the arena in under 30 seconds

Our Idea

- Walking robot
- Big spinning shell
- Meet standard antweight combot rulesets
- 3D printed out of PLA+
- Connect wirelessly with a PS4 controller
- Controlled with custom pcb
- Win the competition





Final Design











- Provide stable 3.3V power to ESP32 MCU
- Power all 12 servos and weapon motor in active use for 2 minute battle
- Handle peak current draws effectively





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Linear Regulator 3.3V 1A





Voltage Regulation





16V to 5V Buck Converter

5V to 3.3V Linear Regulator



- The battery needs to be able to supply 47.5A if everything draws their max current simultaneously
 - 35A for weapon motor
 - 12A for all 12 servos
 - 0.5A for the ESP32 and PCA9685 chips
- Peak current draw the battery can handle:

850mAh * 75C = 63.75A

- Only needs to supply 18.5A during normal operation
 - 15A for the weapon motor
 - 3A for the servos
 - 0.5A for the ESP32 and PCA9685 chips
- Average current the battery can supply for 2 minutes

$${60{C\over min}\over 2min}=30C$$
 $850mAh*30C=25.5A$





- PCA9685 chip to generate up to 16 PWM signals
- 12 9g micro servos to control all 6 legs
- Controlled over I2C to ESP32

Walking Motion Diagrams

Top Down View Robot Front Robot Back



Side View



Floor

Walking Motion Diagrams





Walking Tests



Requirements

- Each servo must be individually controlled
- Must walk 6 ft in under 30 seconds
- Must be intuitively controllable

Solution

- ESP32 communicates with a PCA8695 chip over I2C
- PCA8695 sends 12 individual PWM signals to all 12 servos
- Each leg iterates through 4 end-effector state positions resulting in a walking motion
- Walked 6 ft in 27.4 seconds







- Take PWM inputs from the ESP32 to generate a rotating 3-phase output for the brushless motor
- Adjusting the signals from the ESP32 should control the speed of the motor

ESC Testing



Limitations

- ESP32 generates a 6-step trapezoidal signal to commutate the motor but has no idea what position the motor is in
- Unfortunately couldn't figure out how to tune it to smoothly spin the motor
- Only worked on a smaller motor due to current limitations

Future Fixes

- Using a sensored motor
- Replacing the MOSFETs with a version that supports higher current draw

Tip Speed Testing

Requirements

• To meet our high level requirement, we must have a tip speed above 100 mph and recover from hits in less than 10 seconds

Calculations

- In a test box our shell reached 3172 RPM in 6.52 seconds
- The shell has diameter of 12 inches

 $12\ in * \pi * 3172\ RPM = 119581.6\ rac{in}{min} * rac{60\ rac{min}{hour}}{63360\ rac{in}{mile}} = 113\ MPH$



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Ι







- ESP32-WROOM-32E Module
- Connects to PS4 controller over Bluetooth V4.2 (Bluetooth Classic)
- Controls walking and weapon subsystems
- Has a manual and automatic safety system

Controller Testing



Requirements

- Each servo must be individually controlled
- Must walk 6 ft in under 30 seconds
- Robot will automatically disable all motors when the Bluetooth connection is lost or manual safety enabled

Solution

- ESP32 communicates with a PCA8695 chip over I2C
- PCA8695 sends 12 individual PWM signals to all 12 servos
- Each leg iterates through a 4 state state machine resulting in a walking motion
- Walked 6 ft in 27.4 seconds
- Detects Bluetooth connection lost and stops weapon motor

Battle Testing





PCB





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Conclusion

What We Learned

- PCB design
- ESP32 BLE communication
- Walking state machine code

What We Would Change

- Improve the ESC MOSFETs current rating
- Use simpler motor controller chip that requires less tuning

What Are The Next Steps

- Increase walking speed by optimizing leg travel
- Reduce overall size and weight
- Improve armor and impact protection









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