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#include <Tone.h>

#include <TinyGPS.h>

#include <EEPROM.h>

#include <Mirf.h>

#include <MirfHardwareSpiDriver.h>

#include <MirfSpiDriver.h>

#include <nRF24L01.h>

#include <SPI.h>

#include <SoftwareSerial.h>


//initializers for GPS serial communication and tones

TinyGPS gps;

SoftwareSerial gpsSerial(4, 3); // RX, TX (TX not used)

Tone toneShock;

Tone toneWarning;


//EEPROM Locations

const int RadLat  = 10;

const int RadLong = 20;

const int A      = 30;

const int B      = 110;

const int C      = 190;

const int D      = 270;

const int RAD     = 360;


//ID detection variables

byte newDog;

byte dogID = 0x0A;

byte badDogs[1] = {0x0B};


//use in deciding between shock and warning state

int shockCounter = 0;

```

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bool warningState = false;

//gps data holders

float RADIUS;

float latitude;

float longitude;

unsigned long fix_age;


//pinouts

const int MODE    = 6; //operate or calibrate switch. HIGH = Calibrate, LOW = Operate

const int TYPE    = 7; //HIGH = Corner, LOW = Instant

const int DETECTION = 5; //ID detection switch active HIGH

const int CONTROL  = 8; //push button for setting radius or corners

const int DIP1     = A5; //dipswitch for location or radius

const int DIP2     = A4; //dipswitch for location or radius

const int DIP3     = A3; //dipswitch for location or radius

const int DIP4     = A2; //dipswitch for location or radius

const int SHOCK    = A1; //shock buzzer and red led

const int WARNING  = A0; //warning buzzer and yellow led

const int CE       = 9;

const int CSN      = 10;


//feeds serial data into the gps

bool feedgps();

//checks for a bad listed dog in the area

void checkID();

//checks if the dog is in the box

bool inBox();

//gets new gps data

bool getGPS();

//tells the user that a point has been saved

void pointSaved();

```

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void setup()
{
    pinMode(MODE, INPUT);
    pinMode(CONTROL, INPUT);
    pinMode(TYPE, INPUT);
    pinMode(DIP1, INPUT);
    pinMode(DIP2, INPUT);
    pinMode(DIP3, INPUT);
    pinMode(DIP4, INPUT);
    pinMode(DETECTION, INPUT);
    pinMode(SHOCK, OUTPUT);
    pinMode(WARNING, OUTPUT);

    //initializes shock and warning state
    shockCounter = 0;
    warningState = false;

    //initializes the serial communications and the tones
    Serial.begin(9600);
    gpsSerial.begin(9600);
    toneShock.begin(SHOCK);
    toneWarning.begin(WARNING);

    //initializes the mirf library which controls the transceivers
    Mirf.cePin = CE;
    Mirf.csnPin = CSN;
    Mirf.spi = &MirfHardwareSpi;
    Mirf.init();
    Mirf.setRADDR((byte *)"GPSDS");
    Mirf.setTADDR((byte *)"GPSDS");
    Mirf.payload = 1;
    Mirf.channel = 90;
    Mirf.config();

```

```

}

void loop()
{
    float distance;

    int switchState = 0;

    float instantLat, instantLong;

    Mirf.flushRx();

    switchState = digitalRead(MODE);

    if(switchState == LOW)
    {
        Serial.println("Switch in Operate Mode");

        while(!getGPS())
        {
            Serial.println("Waiting for GPS Data...");
        }

        switchState = digitalRead(TYPE);

        if(switchState == LOW)
        {
            //operate subroutine for radius

            Serial.println("Switch in Type Instant Radius");

            instantLat = Eeprom_Read_Float(RadLat);

            instantLong = Eeprom_Read_Float(RadLong);

            RADIUS = Eeprom_Read_Float(RAD);

            Serial.print("Loaded Radius of: ");

            Serial.print(RADIUS, 1);

            Serial.print(" set at Lat: ");

            Serial.print(instantLat, 7);

            Serial.print(" Long: ");

            Serial.println(instantLong, 7);

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    distance = gps.distance_between (latitude, longitude, instantLat, instantLong); //calculates the distance between current location and the
radius center

    Serial.print("Dog is ");

    Serial.print(distance, 7);

    Serial.println(" meters away");

    //checks if dog is inside the radius
    if(distance > RADIUS)

    {

        if(warningState == false)

            warnthem();

        else

            shockthem();

    }

    else

        checkID();

    }

    //suboutine for comer mode operation
    else

    {

        Serial.println("Switch in Type Comer");

        if(inBox() == true)    //checks if the dog is in the box

            checkID();    //if the dog is inside the box then it checks if the dog is near a bad listed dog

        else if(warningState == false)//checks if dog should be warned or shocked

        {

            warnthem();

            warningState = true;

        }

        else

            shockthem();

    }

    }

    else

    {

```

```

//calibrating device

Serial.println("Switch in Calibrate Mode");

switchState = digitalRead(TYPE);

if(switchState == LOW)
{
    Serial.println("Press to Set Radius...");

    while ((digitalRead(CONTROL)) == HIGH){ } //waits for push button to go down

    while ((digitalRead(CONTROL)) == LOW){ } //then back up

    while(!getGPS()) //waits for gps data to come in

    {

        Serial.println("Waiting for GPS Data...");

    }

    //saves radius location in the eeprom for permanent use

    Eeprom_Write_Float(RadLat, latitude);

    Eeprom_Write_Float(RadLong, longitude);

    //decides which radius to use based on the dip switches

    if(digitalRead(DIP2) == HIGH)

    {

        if(digitalRead(DIP3) == HIGH)

            RADIUS = 5.0;

        else

            RADIUS = 10.0;

    }

    else if(digitalRead(DIP3) == HIGH)

        RADIUS = 25.0;

    else

        RADIUS = 50.0;

    Eeprom_Write_Float(RAD, RADIUS); //saves radius in eeprom for permanent use

    Serial.print("Radius of: ");

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Serial.print(RADIUS, 1);

Serial.print(" set at Lat: ");

Serial.print(latitude, 7);

Serial.print(" Long: ");

Serial.println(longitude, 7);

pointSaved();//displays to the user that the point was saved
}

else

{

    //corner calibration

    Serial.println("Press to Set Corners...");

    int i;

    //checks which location to save to and gives i the location's eeprom location

    if(digitalRead(DIP2) == LOW)

    {

        if(digitalRead(DIP1) == LOW)

            i = A;

        else

            i = B;

    }

    else if(digitalRead(DIP1) == LOW)

        i = C;

    else

        i = D;

    //first corner

    while (digitalRead(CONTROL) == HIGH){ //repeats button process from earlier

    while (digitalRead(CONTROL) == LOW){ }

    while(!getGPS())

    {

        Serial.println("Waiting for GPS Data...");

    }

    Eeprom_Write_Float(i, latitude);//saves data in eeprom

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Eeprom_Write_Float(i + 10, longitude);

Serial.println("Comer 1 Set");

pointSaved();


//second comer done exactly like first corner
while (digitalRead(CONTROL) == HIGH){ }
while (digitalRead(CONTROL) == LOW){ }
while(!getGPS())
{
    Serial.println("Waiting for GPS Data...");
}

Eeprom_Write_Float(i + 20, latitude);
Eeprom_Write_Float(i + 30, longitude);
Serial.println("Comer 2 Set");
pointSaved();


//third corner done exactly like first corner
while (digitalRead(CONTROL) == HIGH){ }
while (digitalRead(CONTROL) == LOW){ }
while(!getGPS())
{
    Serial.println("Waiting for GPS Data...");
}

Eeprom_Write_Float(i + 40, latitude);
Eeprom_Write_Float(i + 50, longitude);
Serial.println("Comer 3 Set");
pointSaved();


//fourth corner done exactly like first comer
while (digitalRead(CONTROL) == HIGH){ }
while (digitalRead(CONTROL) == LOW){ }
while(!getGPS())

```



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{
    Serial.println("Waiting for GPS Data...");
}

Eeprom_Write_Float(i + 60, latitude);

Eeprom_Write_Float(i + 70, longitude);

Serial.println("Comer 4 Set");

pointSaved();

}

}

}

//turns both lights on for 1 second to show a point has been saved

void pointSaved()

{

    digitalWrite(SHOCK, HIGH);

    digitalWrite(WARNING, HIGH);

    delay(1000);

    digitalWrite(SHOCK, LOW);

    digitalWrite(WARNING, LOW);

}

//checks if current location is inside the box

bool inBox()

{

    float long1, long2, long3, long4, lat1, lat2, lat3, lat4;

    float sideA, sideB, sideC, sideD, crossQ, crossP, s1, s2, s3, s4;

    float cross1, cross2, cross3, cross4, area, area1, area2, area3, area4, sum;

    int i = 0;

    //determines location being used

    if(digitalRead(DIP2) == LOW)

    {

        if(digitalRead(DIP1) == LOW)

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```

    i = A;

else

    i = B;

}

else if(digitalRead(DIP1) == LOW)

    i = C;

else

    i = D;

//loads the location data from the eeprom

long1 = Eeprom_Read_Float(i + 10);

long2 = Eeprom_Read_Float(i + 30);

long3 = Eeprom_Read_Float(i + 50);

long4 = Eeprom_Read_Float(i + 70);

lat1 = Eeprom_Read_Float(i );

lat2 = Eeprom_Read_Float(i + 20);

lat3 = Eeprom_Read_Float(i + 40);

lat4 = Eeprom_Read_Float(i + 60);

//calculates side lengths

sideA = gps.distance_between (lat1, long1, lat2, long2);

sideB = gps.distance_between (lat2, long2, lat3, long3);

sideC = gps.distance_between (lat3, long3, lat4, long4);

sideD = gps.distance_between (lat4, long4, lat1, long1);

//calculates the diagonal lengths

crossQ = gps.distance_between (lat1, long1, lat3, long3);

crossP = gps.distance_between (lat2, long2, lat4, long4);

//distance from point to each corner

cross1 = gps.distance_between (lat1, long1, latitude, longitude);

cross2 = gps.distance_between (lat2, long2, latitude, longitude);

cross3 = gps.distance_between (lat3, long3, latitude, longitude);

cross4 = gps.distance_between (lat4, long4, latitude, longitude);

//semi perimeter for each triangle

s1 = (sideA + cross1 + cross2) * .5;

s2 = (sideB + cross2 + cross3) * .5;

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s3 = (sideC + cross3 + cross4) * .5;
s4 = (sideD + cross4 + cross1) * .5;

//area of each triangle
area1 = sqrt(s1 * (s1 - cross1) * (s1 - cross2) * (s1 - sideA));
area2 = sqrt(s2 * (s2 - cross2) * (s2 - cross3) * (s2 - sideB));
area3 = sqrt(s3 * (s3 - cross3) * (s3 - cross4) * (s3 - sideC));
area4 = sqrt(s4 * (s4 - cross4) * (s4 - cross1) * (s4 - sideD));

//area of box
area = .25 * sqrt((4 * crossP * crossP * crossQ * crossQ) - pow((sideA * sideA + sideC * sideC - sideB * sideB - sideD * sideD), 2));

//checks which 3 triangles are the biggest and uses those
if(area1 <= area2)
{
    if(area1 <= area3)
    {
        if(area1 <= area4)
        {
            sum = area2 + area3 + area4;
        }
        else
        {
            sum = area2 + area3 + area1;
        }
    }
    else
    {
        if(area3 <= area4)
        {
            sum = area2 + area1 + area4;
        }
        else
        {
            sum = area2 + area3 + area1;
        }
    }
}
else
{
    if(area2 <= area3)
    {
        if(area2 <= area4)
        {
            sum = area1 + area3 + area4;
        }
    }
}

```

```

    else

        sum = area2 + area3 + area1;
    }

    else

    {
        if(area3 <= area4)

            sum = area2 + area4 + area1;

        else

            sum = area2 + area3 + area1;
    }
}

Serial.print("Sum: ");
Serial.print(sum, 5);

Serial.print(" Area: ");
Serial.println(area, 5);

//decides if the point is inside or outside of the box
if(sum > area)

    return false;

else

    return true;
}

//checks if there are any dog IDs in the area and if they are bad listed. then it transmits its own unique ID
void checkID()
{
    bool switchState;

    bool found = false;

    bool dataFound = false;

    switchState = digitalRead(DETECTION);

    if(switchState == HIGH)
    {
        Serial.println("ID Detection Active");

        Serial.println("Checking for Match...");
    }
}

```

```

unsigned long start = millis();

while(millis() < start + 100)

{

  if(Mirf.dataReady())//checks if there is data ready

  {

    dataFound = true;

    Mirf.getData(&newDog);//gets the new data

    for(int i = 0; i < sizeof(badDogs); i++)//checks for each dog in the array

    {

      if(badDogs[i] == newDog)//checks if bad listed

      {

        Serial.print("Found Match: ");

        Serial.println(newDog, HEX);

        if(warningState == false)

          warnthem();

        else

          shockthem();

        found = true;

        break;

      }

    }

    break;

  }

  if(dataFound == false)//no dogs were found

  {

    warningState = false;

    shockCounter = 0;

    Serial.println("No Dogs found");

  }

  else if(found == false)//dog wasn't a match

  {

    warningState = false;

```

```

    shockCounter = 0;

    Serial.print(newDog, HEX);

    Serial.println(" is not a match");
}
}
else
{
    //ID detection is disabled

    Serial.println("ID Detection Inactive");

    shockCounter = 0;

    warningState = false;
}

Serial.println("Sending Unique ID");

Mirf.send(&dogID);//sends its unique ID

while(Mirf.isSending()){//waits for it to finish sending
}

Serial.println("Finished sending");
}

//gets new gps data for use
bool getGPS()
{
    bool newData = false;

    unsigned long start = millis();

    while(millis() - start < 1000)
    {
        //feeds gps data for a second until its received an entire string of new data

        if(feedgps())

            newData = true;
    }

    if(newData == true)
    {
        //gets the position in floats and fix age

```

```

    gps.f_get_position(&latitude, &longitude, &fix_age);

    unsigned short numSats = gps.satellites();//gets the number of satellites used

    Serial.print("Lat: ");

    Serial.print(latitude, 7);

    Serial.print(" Long: ");

    Serial.print(longitude, 7);

    Serial.print(" Number of Satellites: ");

    Serial.print(numSats);

    Serial.print(" Fix Age: ");

    Serial.println(fix_age);

}

return newData;//returns if new data is ready yet or not

}

```

//takes data from the gps from serial line until a whole line is received

```

bool feedgps()

{

    while (gpsSerial.available())

    {

        if (gps.encode(gpsSerial.read()))

            return true;

    }

    return false;

}

```

//wams the dog

```

void warnthem()

{

    unsigned long start = millis();

    toneWarning.play(2400);

    Serial.println("WARNING DOG");

    while(millis() - start < 1000){

    }

}

```

```

toneWarning.stop();//plays tone for 1 second

delay(2000);//waits 2 seconds more. total of 3 seconds

warningState = true;//dog has been warned
}

void shockthem()
{
    unsigned long start = millis();

    toneShock.play(4000);

    Serial.println("SHOCKING DOG");

    while(millis() - start < 1000){
    }

    toneShock.stop();//shocks dog for 1 second

    shockCounter++; //increments shock counter

    if(shockCounter == 5)//checks if max shocks has been hit
    {
        Serial.println("Shock Max Hit. Going on Cooldown...");

        warningState = false;

        shockCounter = 0;

        delay(15000); //waits 15 seconds before shocking dog again
    }

    else

        delay(3000); //waits 3 seconds between shocks
    }

//subroutine for reading a float from a specific eeprom address
float Eeprom_Read_Float(int addr)
{
    float result;

    byte *ptr=(byte *)&result;

    byte i;

    for (i=0;i<4;i++)

```



```

        *(ptr++)=EEPROM.read(addr++);

    return result;
}

//subroutine for writing a float to a specific eeprom address
void Eeprom_Write_Float(int addr,float data)
{
    byte *ptr=(byte *)&data;

    byte i;

    for (i=0;i<4;i++)
        EEPROM.write(addr++,*(ptr++));
}

```