



UNIVERSITY OF
ILLINOIS
URBANA-CHAMPAIGN

Smart Plastics Recycling System

Electrical & Computer Engineering

Team 7

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3. Design & Results
4. Successes & Challenges
5. Conclusion

Team Introduction



Jason Wright
Hardware
Electrical Engineering



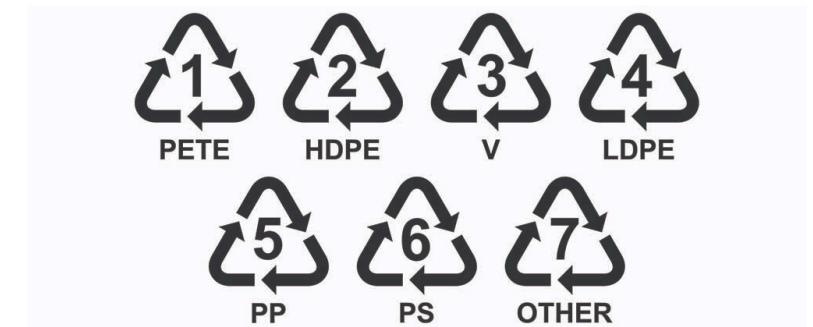
Jennifer Chen
Software
Computer Engineering



Smruthi Srinivasan
Software
Computer Engineering

Problem

- Plastic materials are commonly recycled improperly, resulting in contamination of all other recyclables
- Not all plastics are recyclable – it depends on the material, which is denoted by a symbol, and the jurisdiction



Goal

- Design a system that takes in a camera input, learns what the symbol is, and determines if the item can be recycled in the user's area

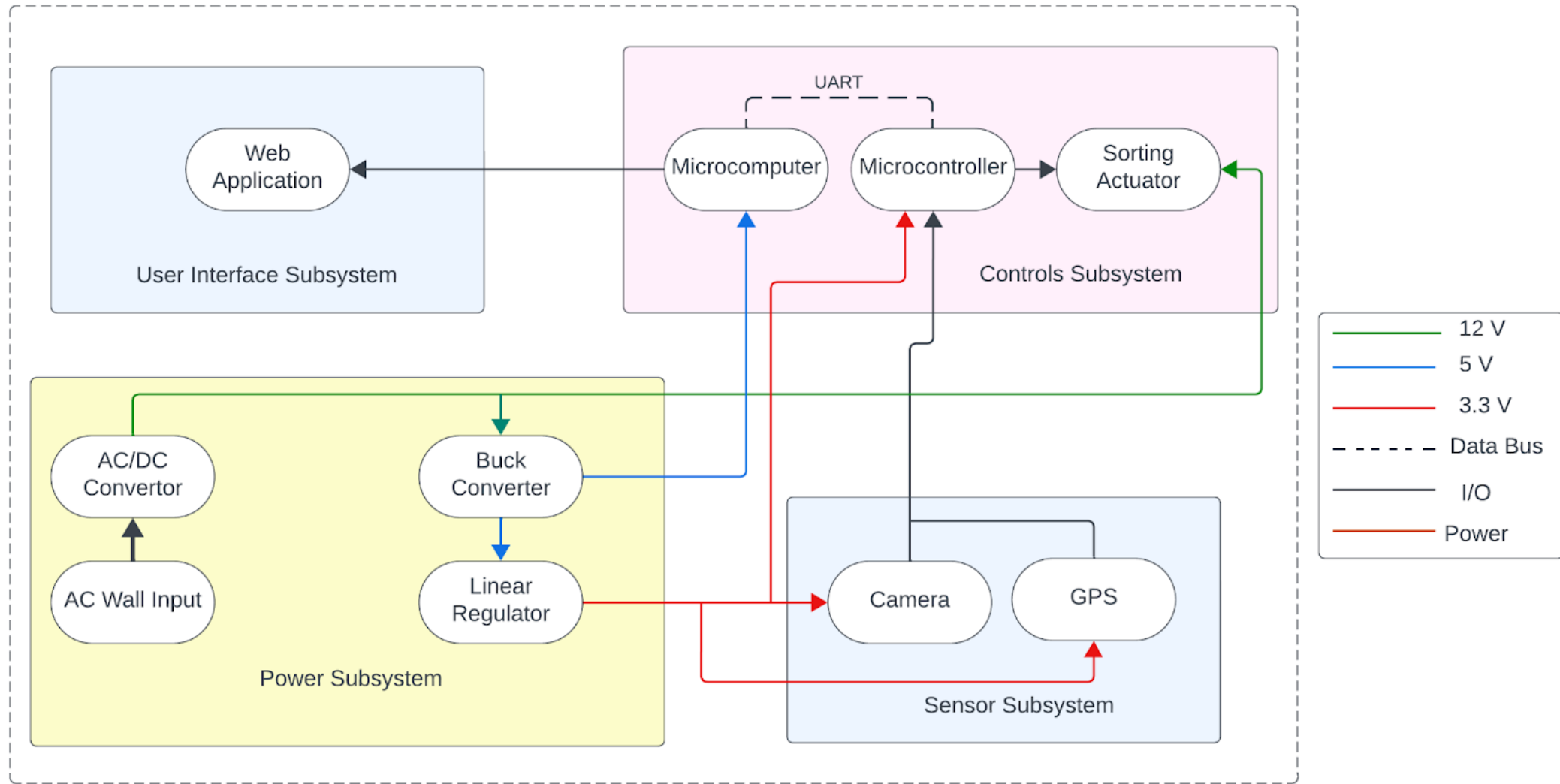
- Imaging system captures the symbol denoted on a plastic container
- Machine learning model to read symbol on the container
- User interface determines if plastic can be recycled in the user's area and displays additional information
- Sorting actuator tips plastic into recycling or trash

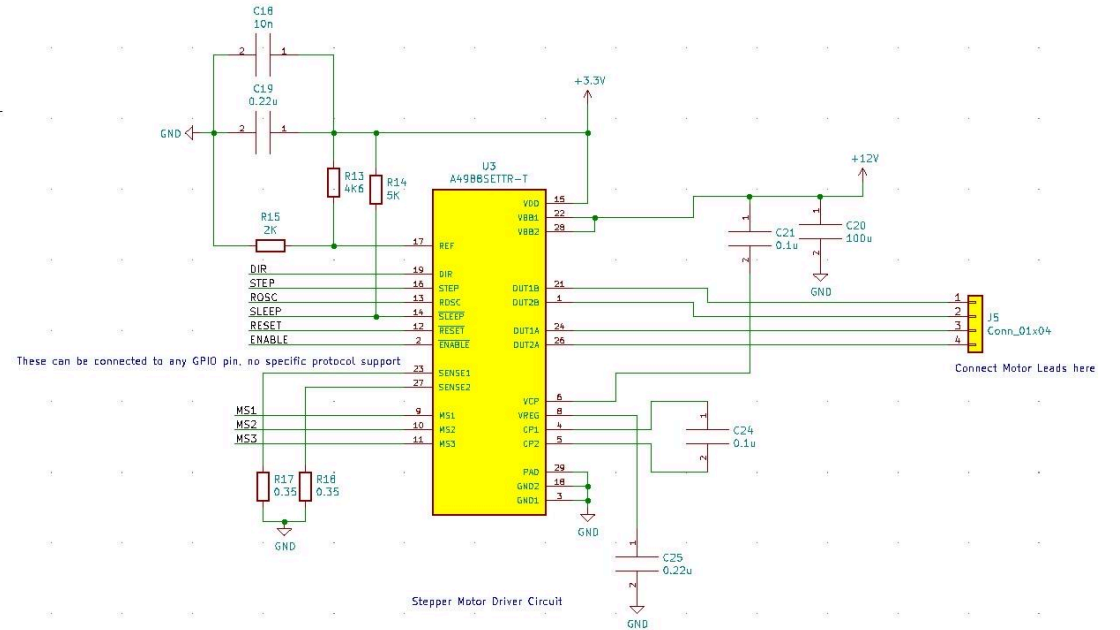
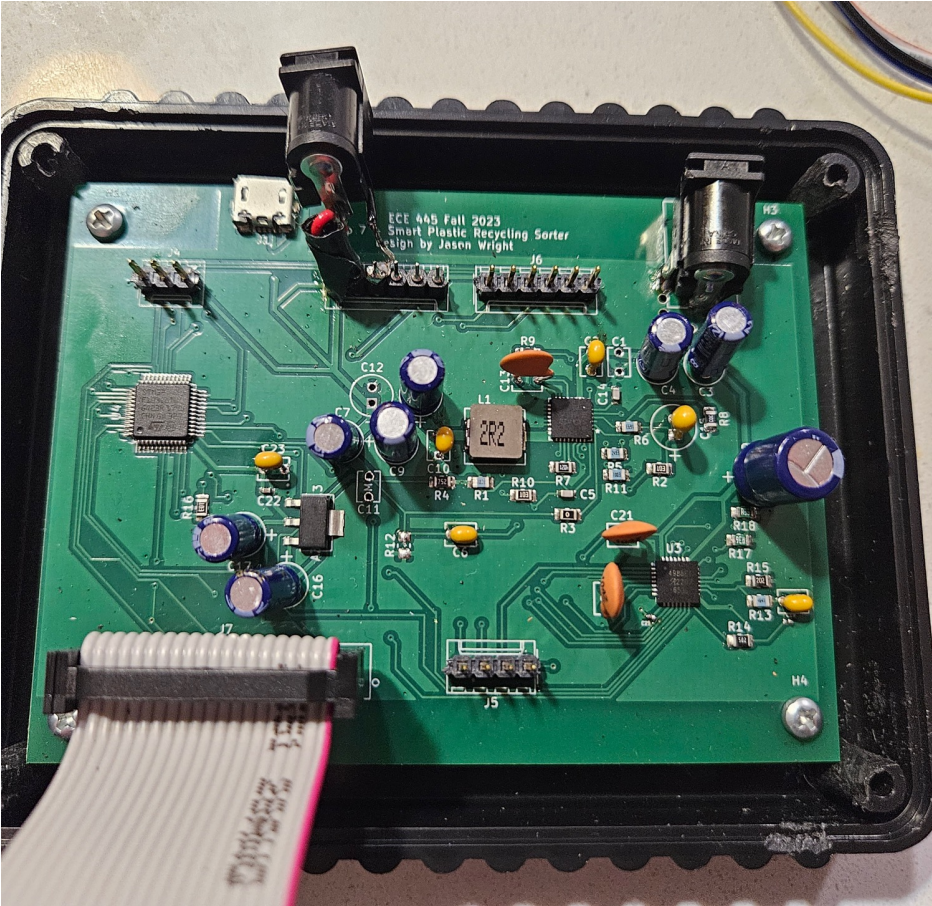
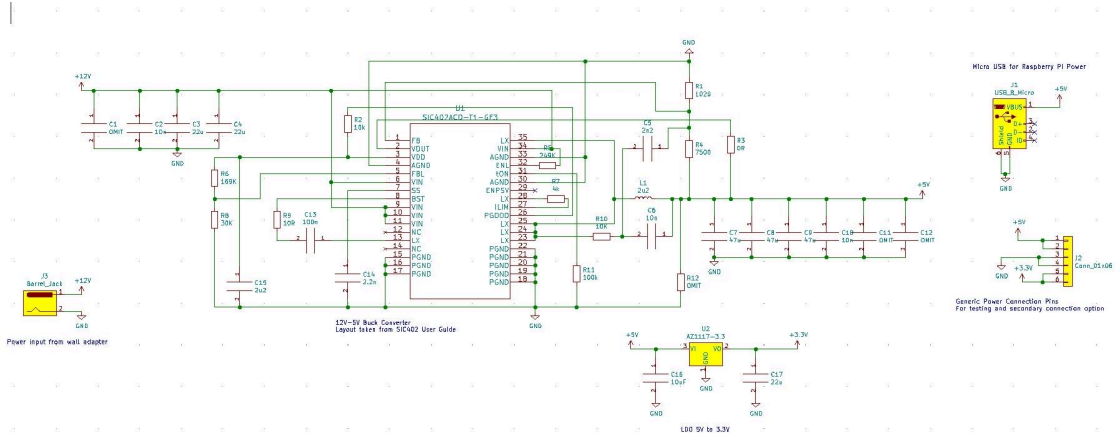


High Level Requirements

1. Camera detects plastic being positioned in front of it and system identifies symbol on the plastic
2. Determine the user's location and pull recycling data in the area
3. System determines if container is recyclable, places into proper bin, and UI shows information about plastic and centers that accept it

Block Diagram





Proximity Sensor

Motor Controlled
Tilting Platform

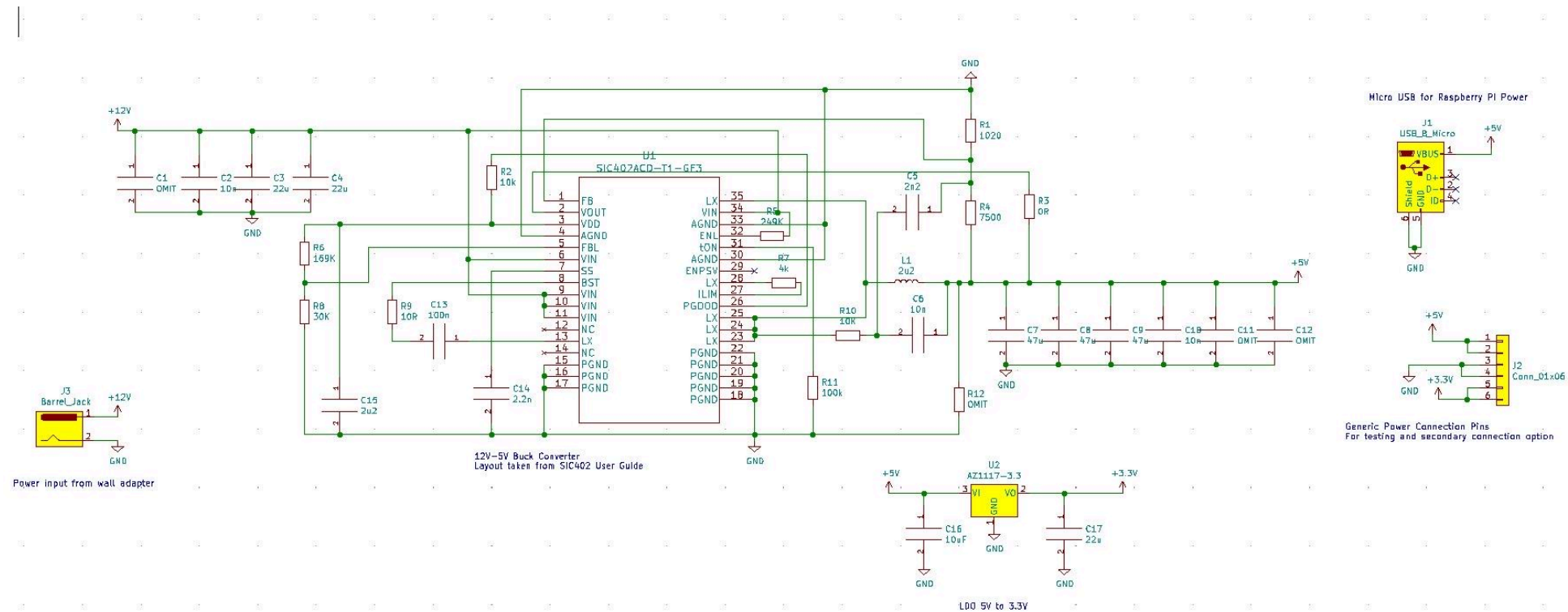
Trash

Camera Sensor

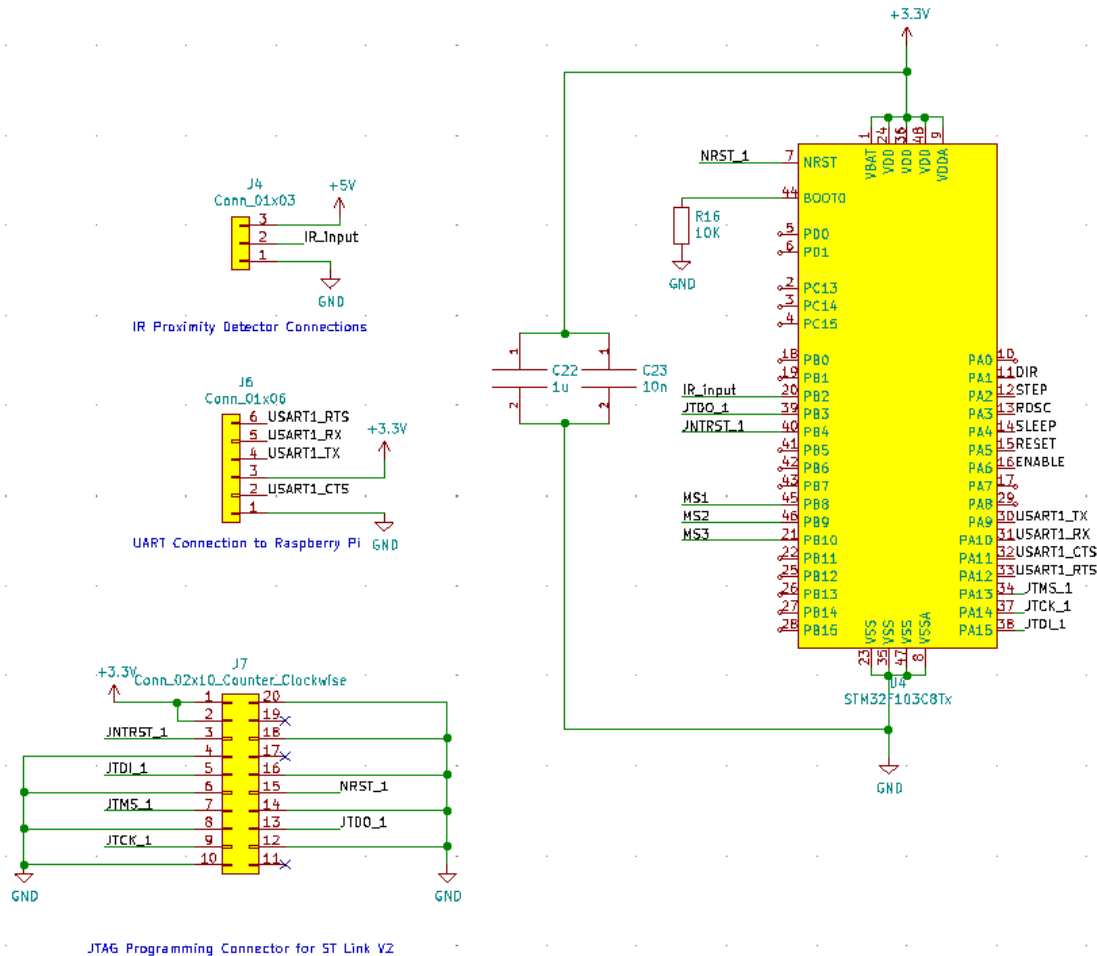
Recyclable



- Required Voltage levels of 12, 5, and 3.3 V
- Design utilizes a Buck Converter to go from 12 to 5 Volts
- Linear Regulator Drops 5 V down to 3.3 V
- Power source is a 12V wall converter



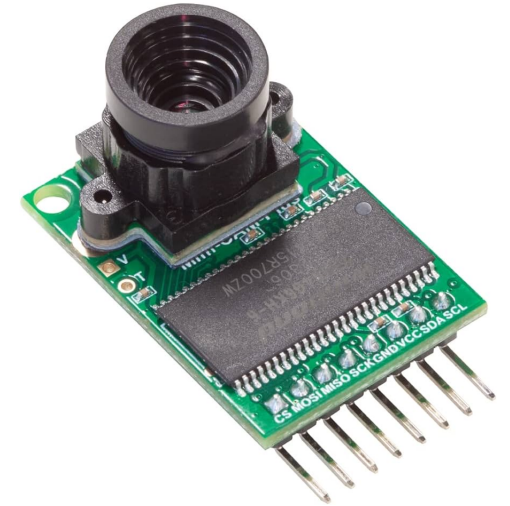
Requirement	Verification
<ul style="list-style-type: none">Ripple on the 5V system stays under 250 mV, as needed by the raspberry pi and can support expected current draw by the LDO and raspberry pi (1.5 A)	<ul style="list-style-type: none">Ripple can be measured with an oscilloscope, current support is available on datasheets
<ul style="list-style-type: none">Ripple on the 3.3V system is kept under 300 mV for MCU operation, current must support all 3.3V components	<ul style="list-style-type: none">Ripple can be measured with an oscilloscope, current support is available on datasheets



- Stepper motor moves item based on information received and returns to level position
- STM32 communicates with Raspberry Pi
- Raspberry Pi houses VGG16 model

Requirement	Verification
•Stepper motor capable of rotating the amount required to move item and return to level position $\pm 1.8^\circ$ (1 step)	•Test sorting motion on objects of different weights and shapes to find necessary angle difference (estimated 45°)
•MCU can communicate with other components and collect data for analysis in an organized way with use of one of several supported protocols	•MCU receives data input from camera and GPS modules with minimal losses (>98% success rate) •MCU communicates back and forth with microcomputer, can be verified through raspberry pi output
•Microcomputer interfaces with the internet and retrieves data in a reasonable time (<5 seconds)	•Run a script that times the data retrieval and outputs the time

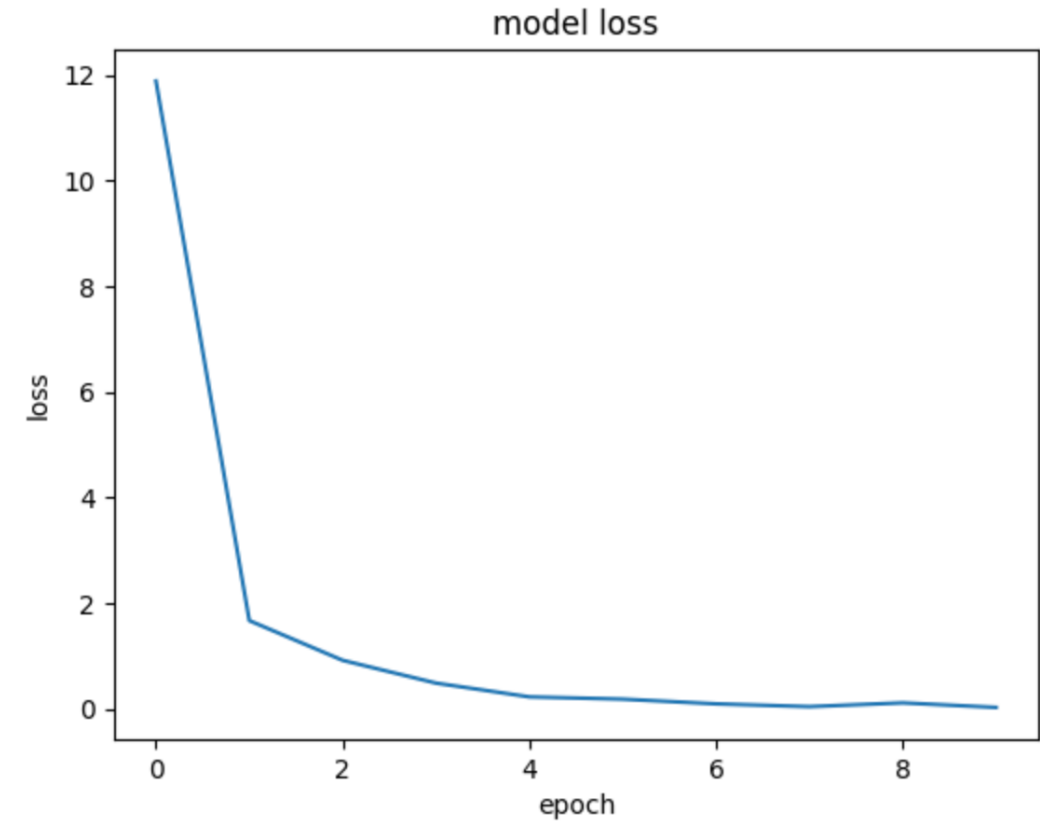
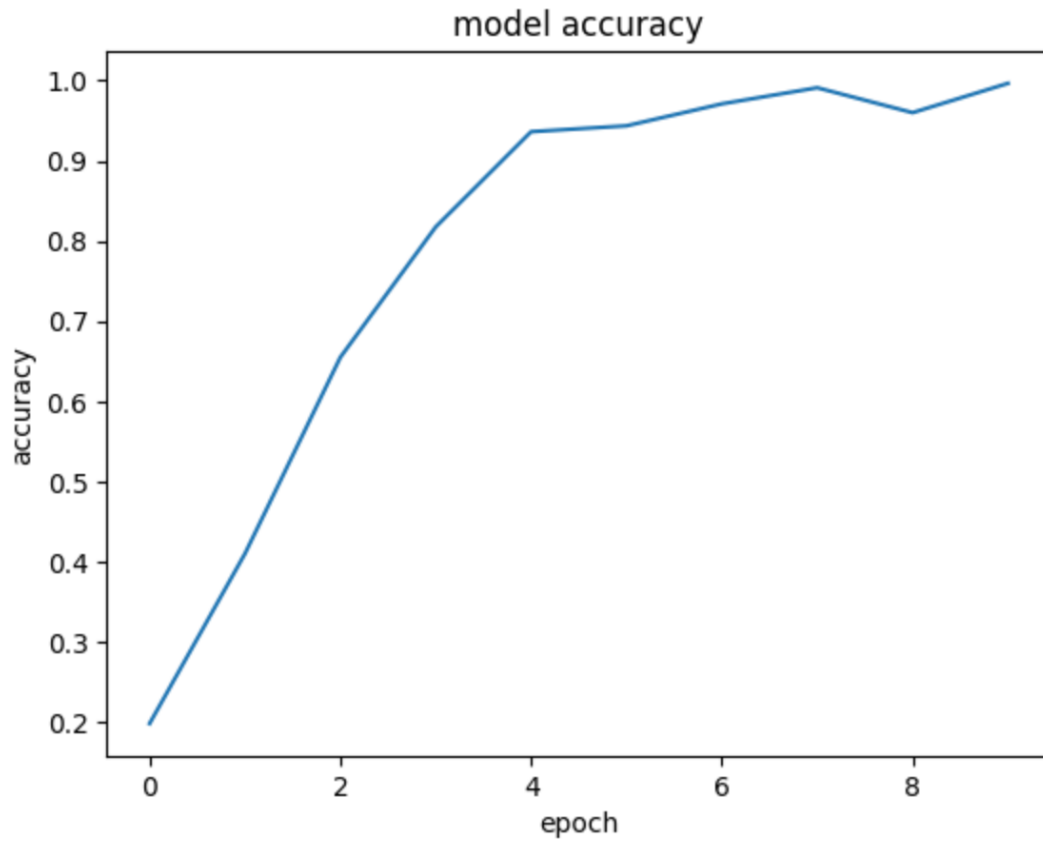
- Original design includes a camera and GPS that both communicated with the microcontroller
- Final design moved the camera to the Raspberry Pi, removed the GPS, and added a proximity sensor
- Proximity sensor detects when a container is placed on the platform and signals the camera to capture an image



Requirement	Verification
<ul style="list-style-type: none">The image the camera produces must be at least 244 x 244 to ensure that the symbol can be read properly by the VGG model.	<ul style="list-style-type: none">Place a plastic container in front of the camera sensorVerify that the pixel count is at least 244 x 244 pixels using OpenCV
<ul style="list-style-type: none">The GPS must provide coordinates within a 10 meter radius given that the device is in a location free of large obstacles.	<ul style="list-style-type: none">Display the GPS coordinates sent by the device on the web page (for verification purposes only)Calculate the distance between the true location and GPS coordinatesVerify the calculated distance is within a 10 meter radius

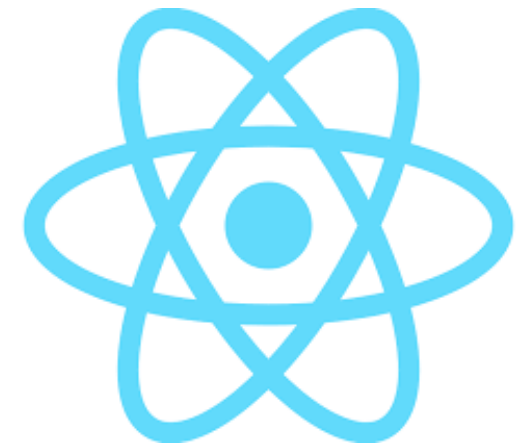
VGG16

- Deep convolutional neural network consisting of 16 layers – convolutional, max pooling, and dense layers
- Implemented using a PyTorch model pre-trained on ImageNet
- Finetuned model on Plastic Identification Symbol data set and our own dataset consisting of ~60 images
- Achieved 97.5% accuracy



Model Accuracy and Losses

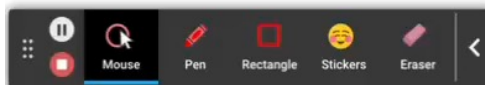
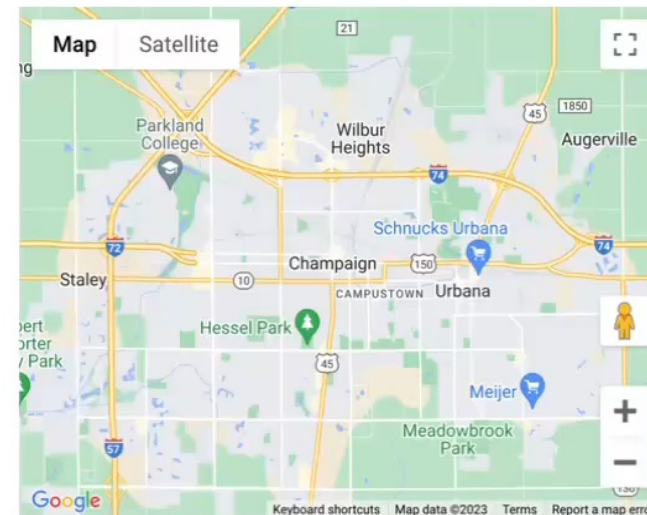
- Receive model classification and display information about the plastic
- Pinpoint nearby recycling locations depending on a user's location
- Built using React, Django, Geoapify API (originally RecycleNation API), Google Maps API





Plastic #2 (HDPE)

These plastics are made out of high-density polyethylene. It is typically used in building materials, cartons, and containers due to the strength of the material and resistance to moisture and chemicals. It is a very commonly recycled plastic and most curbside recycling services will pick it up.



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Successes

- Gained hands on experience in machine learning, image processing, PCB design, microcontroller programming, and UI design
- Majority of the individual components in our system worked

Challenges

- Training the VGG16 model
- Broken components
- Integrating the system

What We Learned

- Experience with a variety of concepts
- Fail early and learn to adjust
- Continue iterating to improve design
- Technical writing and presentation skills

What We Would Change

- Load model onto electronics earlier
- Order parts earlier and have backups
- Build a schedule based on research and have a Plan B

- Fully integrate the subsystems
- Streamline design by removing the Raspberry Pi
- Extend the functionality of the UI to a mobile application
- Adjust system to include other recyclables

Thank you!

Special thanks to our TA, Jeff Chang.

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