

Appendix A Requirements and Verifications

Table 3: Power Subsystem Requirements

Requirements	Verification
All power conversion must be more than 85% efficient and design puts efficiency above all else.	<ol style="list-style-type: none">1. Measure the input and output power at either side of every converter using a DMM and calculate efficiencies2. Read all input and output waveforms of every converter to make sure smooth waveforms are maintained using an oscilloscope
If the battery is fully charged ($4.2V \pm 0.1V$), then stop charging	<ol style="list-style-type: none">1. Place a charged battery ($4.2V \pm 0.1V$) into device right before a watering cycle2. Monitor voltage and current to battery charging circuit with a DMM over a period of 2 minutes and make sure that battery does not get charged (voltage does not increase by more than 0.3V)3. Measure to see if the "Battery Charged" signal is high when placing fully charged battery into device with a DMM

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Requirements	Verification
If the battery is going to die ($3.4V \pm 0.1V$), then close both valves	<ol style="list-style-type: none"> 1. Place a close to dead battery into the device ($3.4V \pm 0.1V$) and observe that both valves close from an open state 2. Monitor "Low Battery" signal from battery charging circuit using a DMM and observe signal going high when dead battery is placed into device
Full battery can power all background processes for at least 5 days	<ol style="list-style-type: none"> 1. Place a full battery (around 4.2V) into the system with valves closed and no water source 2. Observe how long the system can be powered until the "Low Battery" signal comes on 3. Record the voltage of the battery every hour and tabulate into a graph
Turbine valve shuts off when battery is fully charged.	<ol style="list-style-type: none"> 1. Set both valves to "open" 2. Put a fully charged battery into the device 3. Observe the PWM waveform going to valve using an oscilloscope and record 4. Observe the turbine valve physically shutting

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Requirements	Verification
<p>The power supply to the battery charger circuit must provide a voltage in the range of 4.7-5.5V for a current load up to 300mA when the turbine is generating power.</p>	<ol style="list-style-type: none"> 1. While the turbine valve is open and power is being generated from the flow of water, measure the current and voltage at the input to the battery charger circuit using a DMM to verify that the voltage is between 4.7V-5.5V through the whole watering cycle (20 minutes) 2. Take notes on the voltage and current every 30 seconds and tabulate the data into a graph 3. Note whenever the voltage or current drops below this threshold and record for how long

A.1 Microcontroller & Wireless

The Microcontroller Subsystem includes all the core software and control components for our project. This includes all wireless communication with the base station, reading data from the power subsystem, and sending digital control signals to the valve subsystem.

Table 4: Microcontroller Subsystem Requirements

Requirements	Verification
The device must be able to pair with a base station prior to physical installation.	<ol style="list-style-type: none">1. Initiate this test with a fully-charged on-board battery.2. Use a cable to connect a laptop to the device (disconnected from the water supply).3. The laptop will display confirmation that the connection between the devices is successful and will initiate the key exchange process.4. Once the key exchange is completed successfully, the base station will communicate this to the user that the device can be unplugged. This is a pass/fail test.

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Table 4 – Continued from previous page

Requirements	Verification
<p>The device must be able to maintain a wireless connection with the base station. Furthermore, the base station should be able to send/receive data based on user input with a maximum latency of 10 seconds.</p>	<ol style="list-style-type: none"> 1. Start the test with the device having a fully charged battery (4.2V), and with the device pairing process completed. 2. Power on the base station (wired power source). 3. Send a 'ping' packet to the device. 4. The device should briefly enter a active mode, and send a 'ack' packet to the base station in response. 5. If the base station does not receive an 'ack' packet, it should notify the user that the device is suffering from connectivity issues. 6. For performance benchmarking, we will run this 'ping' test 100 times, and count the number of successful transactions which occurred. 7. Record the number of successful transactions which occurred for the final report.

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Table 4 – Continued from previous page

Requirements	Verification
<p>The device's wireless component must be able to remain in the idle state (no valve operations, no wireless data received/transmitted) for at least seven days time. Note that it is ok for the device to be in a fully-discharged state at the end of this 1 week period.</p>	<ol style="list-style-type: none"> 1. Due to the time constraints of the demo time, we will be unable to wait three days to demo this component. 2. Instead, we will measure power consumption for a smaller interval of time, and extrapolate to estimate the battery life of the device. 3. We will initiate this test over a 10 minute time window, and computing the difference in battery percentage. 4. We can then compute a $\frac{\text{minutes}}{\text{Battery \%}}$ and get our idle-time battery estimate. 5. Record this battery estimate ($100 \times \frac{\text{minutes}}{\text{Battery \%}}$) in the final report.
<p>The device must be able to transition from idle state to active state if it receives a packet from the base station. After entering the active state for some amount of time (depending on the task given by the base station), the device returns to the idle state.</p>	<ol style="list-style-type: none"> 1. Initiate this test by starting the device in the idle state. 2. Then, have the base station send a wake signal to the device. 3. After sending the wake signal, initiate the ping test. 4. Note that it is ok for these steps to be combined into a single step. 5. After passing the ping test, then wait for the device to enter the idle state (we will pre-program this to happen instantly). 6. Then conduct the idle power consumption test. 7. If both tests pass, then the idle-active-idle transition requirement is met. This is a pass/fail test.

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Table 4 – Continued from previous page

Requirements	Verification
<p>The device must be able to control valves by outputting digital signals, based on commands from the base station. Note that the valve subsystem circuitry will handle the conversion of these digital signals, and our assumption is that the valve subsystem circuitry will function as per the valve subsystem specifications.</p>	<ol style="list-style-type: none"> 1. Initiate this test with a nearly-fully charged battery (4.2V), and the device in the idle state. 2. Initiate a 5 minute watering cycle command from the base station. 3. The device should begin by opening the "recharge" valve. 4. Once the valve is open, the device should open the "primary watering" valve. 5. Once both valves are open, the base station should receive a confirmation that the watering cycle is active. 6. After five minutes (with no base station intervention), the device should shut off the primary watering valve within 10 seconds, then the recharge valve within 10 seconds. 7. It should then communicate that the watering cycle is completed to the base station. This is a pass/fail test.

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Table 4 – Continued from previous page

Requirements	Verification
<p>While in the idle state, if the battery enters the "low battery" state (as defined in the Power Subsystem), the device will transmit a packet to the base station. The base station should then display this result to the user.</p>	<p>To conduct this test, we will need a lab setup.</p> <ol style="list-style-type: none"> 1. We will spoof the battery circuitry by using a bench function generator. 2. We will initiate the device in the idle state. 3. We will then sweep from the maximum battery voltage (4.2V) down to the discharged battery voltage (3.4V) over a 10 minute time period. 4. Once the battery is below the 'low battery' threshold, the base station should receive a packet alerting that the device is low on battery. This is a pass/fail test.

Table 5: Valve Subsystem Requirements

Requirements	Verification
<p>The turbine valve must open, close, and maintain state depending on the signals transmitted to the valve subsystem.</p>	<ol style="list-style-type: none"> 1. First, test the turbine valve opening by setting up the system so the battery is low and starting a water cycle. We should see the turbine valve open. 2. Then, test the turbine valve closing in two situations. First test that when the battery is fully charged and the water cycle is still going, the turbine valve closes. 3. Then, test that when the battery is not fully charged but the water cycle ends, the turbine valve closes. 4. Lastly, test that if none of the above conditions are met, the turbine valve remains idle and neither opens nor closes.
<p>The non-turbine valve must open, close, and stay idle depending on the signals transmitted to the valve subsystem.</p>	<ol style="list-style-type: none"> 1. First, test the non-turbine valve opening by starting a water cycle. We should see the non-turbine valve open. 2. Then, test the turbine valve closing in two situations. First test that when a water cycle ends, the non-turbine valve closes. Then, test that when the battery is low, the non-turbine valve closes. 3. Lastly, test that if none of the above conditions are met, the non-turbine valve remains idle and neither opens nor closes.

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Table 5 – Continued from previous page

Requirements	Verification
<p>Make sure the battery consumption each time a valve opens or closes is less than 10% of the total battery capacity.</p>	<ol style="list-style-type: none"> 1. Test the energy consumption by opening or closing an individual valve. 2. Then check the net battery percentage before and after and to see whether less than 10% of the battery capacity was used.