

# Lecture 19: Cascaded LSI Systems

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ECE 401: Signal and Image Analysis

- 1 Review: DTFT, Square Wave, Ideal Filters, and DT Processing of CT Signals
- 2 Response of a Filter when the Input is Periodic
- 3 A Pure-Delay “Filter”
- 4 Example: Delaying a Square Wave
- 5 Cascaded LSI Systems
- 6 Summary

# Outline

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# DTFT

The DTFT (discrete time Fourier transform) of any signal is  $X(\omega)$ , given by

$$X(\omega) = \sum_{n=-\infty}^{\infty} x[n]e^{-j\omega n}$$

$$x[n] = \frac{1}{2\pi} \int_{-\pi}^{\pi} X(\omega)e^{j\omega n} d\omega$$

Properties worth knowing include:

- Time Shift:  $x[n - n_0] \leftrightarrow e^{-j\omega n_0} X(\omega)$
- Filtering is Convolution:

$$y[n] = h[n] * x[n] \leftrightarrow Y(\omega) = H(\omega)X(\omega)$$

# Square Wave, Rectangular Window

Periodic  $x(t)$ , with period  $T_0$ :

$$x(t) = \begin{cases} 1 & -\frac{L}{2} \leq n \leq \frac{L}{2} \\ 0 & \text{otherwise} \end{cases}$$

$$X_k = \begin{cases} \frac{L}{T_0} & k = 0 \\ \frac{\sin(\pi k L / T_0)}{\pi k} & k \neq 0 \end{cases}$$

Aperiodic  $x[n]$ :

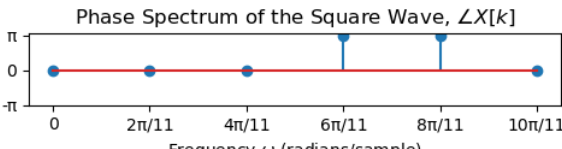
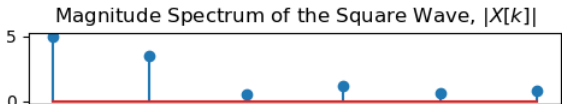
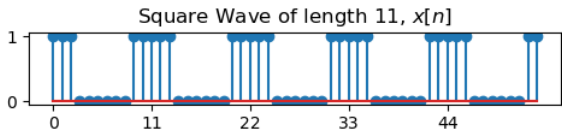
$$d_L[n] = \begin{cases} 1 & -\frac{(L-1)}{2} \leq n \leq \frac{(L-1)}{2} \\ 0 & \text{otherwise} \end{cases}$$

$$D_L(\omega) = \frac{\sin(\omega L / 2)}{\sin(\omega / 2)}$$

# Discrete-Time Square Wave, Rectangular Window

Periodic  $x[n]$ , with period  $T_0$ :

$$x[n] = \begin{cases} 1 & -\frac{L-1}{2} < n < \frac{L-1}{2} \\ 0 & \text{otherwise} \end{cases} \leftrightarrow X_k = \begin{cases} \frac{L}{T_0} & k = 0 \\ \frac{\sin(\pi k L / T_0)}{T_0 \sin(\pi k / T_0)} & k \neq 0 \end{cases}$$



# Ideal Lowpass Filter

$$H_{LP}(\omega) = \begin{cases} 1 & |\omega| \leq \omega_c, \\ 0 & \omega_c < |\omega| \leq \pi. \end{cases} \quad \leftrightarrow \quad h_{LP}[m] = \frac{\omega_c}{\pi} \text{sinc}(\omega_c n)$$

# Review: DT Processing of CT Signals

A bandlimited periodic signal  $x(t)$  can be sampled, filtered, then sinc-interpolated to create:

$$x(t) = \sum_{k=-N}^N X_k e^{j2\pi k F_0 t}$$

$$x[n] = \sum_{k=-N}^N X_k e^{jk\omega_0 n},$$

$$y[n] = \sum_{k=-N}^N Y_k e^{jk\omega_0 n},$$

$$y(t) = \sum_{k=-N}^N Y_k e^{j2\pi k F_0 t},$$

where  $\omega_0 = \frac{2\pi F_0}{F_s}$ , and  $N = \lfloor \frac{F_s/2}{F_0} \rfloor$ , and  $Y_k = H(k\omega_0)X_k$ .



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# Response of a Filter when the Input is Periodic

Now we're ready to ask this question:

What is the output of a filter when the input,  $x[n]$ , is periodic with period  $N_0$ ?

# Response of a Filter when the Input is Periodic

- ① **Fourier Series:** If the input is periodic, then we can write it as

$$x[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k e^{j2\pi kn/N_0}$$

- ② **Frequency Response:** If the input is  $e^{j\omega n}$ , then the output is

$$y[n] = H(\omega) e^{j\omega n}$$

- ③ **Linearity (of convolution, and of frequency response):** If the input is  $x_1[n] + x_2[n]$ , then the output is

$$y[n] = y_1[n] + y_2[n]$$

# Response of a Filter when the Input is Periodic

Putting all those things together, if the input is

$$x[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k e^{j2\pi kn/N_0}$$

... then the output is

$$y[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k H(k\omega_0) e^{j2\pi kn/N_0}$$

... where  $\omega_0 = \frac{2\pi}{N_0}$  is the fundamental frequency.

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# A Pure-Delay “Filter”

One thing we can do to a signal is to just delay it, by  $n_0$  samples:

$$y[n] = x[n - n_0]$$

Even this very simple operation can be written as a convolution:

$$y[n] = g[n] * x[n]$$

where the “filter,”  $g[n]$ , is just

$$g[n] = \delta[n - n_0] = \begin{cases} 1 & n = n_0 \\ 0 & \text{otherwise} \end{cases}$$

# Frequency Response of A Pure-Delay “Filter”

$$g[n] = \begin{cases} 1 & n = n_0 \\ 0 & \text{otherwise} \end{cases}$$

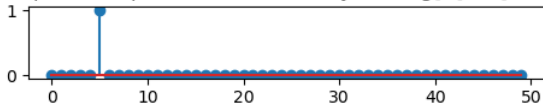
The frequency response is

$$G(\omega) = \sum_m g[m] e^{-j\omega m} = e^{-j\omega n_0}$$

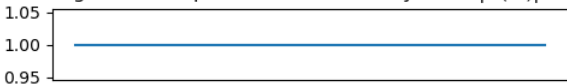
# Impulse Response of A Pure-Delay “Filter”

Here is the impulse response of a pure-delay “filter” (and the magnitude and phase responses, which we’ll talk about next).

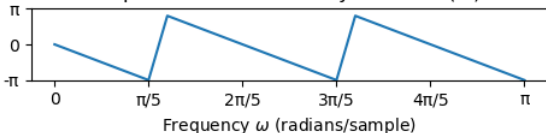
Impulse Response of a Pure-Delay Filter,  $g[n] = \delta[n - 5]$



Magnitude Response of a Pure-Delay Filter  $|G(\omega)| = 1$



Phase Response of a Pure-Delay Filter  $\angle G(\omega) = -5\omega$





# Magnitude and Phase Response of A Pure-Delay “Filter”

$$G(\omega) = \sum_m g[m] e^{-j\omega m} = e^{-j\omega n_0}$$

Notice that the magnitude and phase response of this filter are

$$|G(\omega)| = 1$$

$$\angle G(\omega) = -\omega n_0$$

So, for example, if have an input of  $x[n] = \cos(\omega n)$ , the output would be

$$y[n] = |G(\omega)| \cos(\omega n + \angle G(\omega)) = \cos(\omega n - \omega n_0)$$

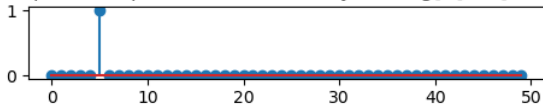
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# Magnitude and Phase Response of A Pure-Delay “Filter”

Here are the magnitude and phase response of the pure delay filter.

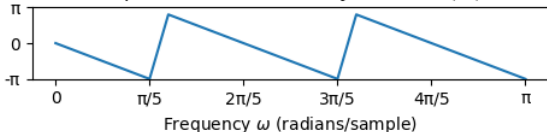
Impulse Response of a Pure-Delay Filter,  $g[n] = \delta[n - 5]$



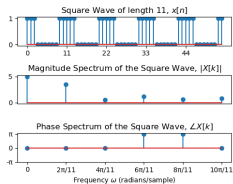
Magnitude Response of a Pure-Delay Filter  $|G(\omega)| = 1$



Phase Response of a Pure-Delay Filter  $\angle G(\omega) = -5\omega$



# Spectrum of a Square Wave



Here are the Fourier series coefficients of an  $N_0 = 11$ ,  $L = 5$ , even-symmetric square wave:

$$X_k = \frac{\sin(\omega L/2)}{\sin(\omega/2)} \Big|_{\omega = \frac{2\pi k}{N_0}} = \frac{\sin(2\pi kL/N_0)}{\sin(2\pi k/N_0)}$$

# Response of a Filter when the Input is Periodic

And here's what happens when we pass a periodic signal through a filter  $g[n]$ :

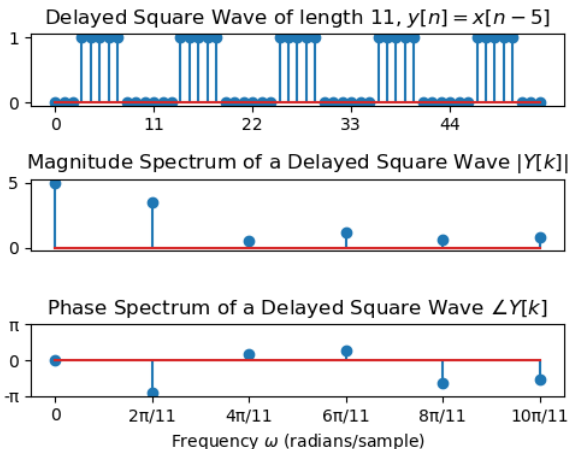
$$x[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k e^{j2\pi kn/N_0}$$

$$y[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k G(k\omega_0) e^{j2\pi kn/N_0}$$

... where  $\omega_0 = \frac{2\pi}{N_0}$  is the fundamental frequency.

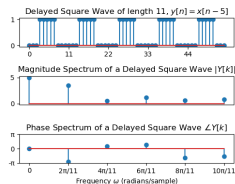
# Spectrum: Delayed Square Wave

And here's the result. This is the square wave, after being delayed by the pure-delay filter:



You can see that magnitude's unchanged, but phase is changed.

# Spectrum of a Delayed Square Wave



The Fourier series coefficients of a square wave, delayed by  $n_0$  samples, are

$$Y_k = \frac{\sin(kL\omega_0/2)}{\sin(k\omega_0/2)} e^{-jk\omega_0 n_0}$$

where  $\omega_0 = \frac{2\pi}{N_0}$ .

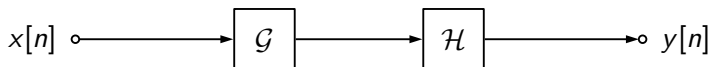
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# Cascaded LSI Systems

What happens if we pass the input through two LSI systems, in cascade?



# Cascaded filters

Suppose I pass the signal through filter  $g[n]$ , then pass it through another filter,  $h[n]$ :

$$y[n] = h[n] * (g[n] * x[n]),$$

we get a signal  $y[n]$  whose spectrum is:

$$Y(\omega) = H(\omega)G(\omega)X[k]$$

# Convolution is Commutative

Notice that

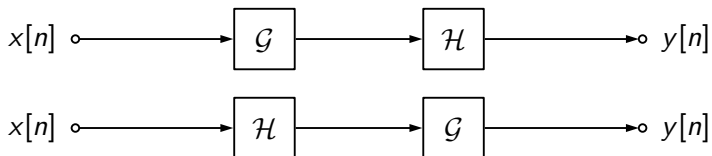
$$Y(\omega) = H(\omega)G(\omega)X(\omega) = G(\omega)H(\omega)X(\omega)$$

and therefore:

$$y[n] = h[n] * (g[n] * x[n]) = g[n] * (h[n] * x[n])$$

# Convolution is Commutative

Since convolution is commutative, these two circuits compute exactly the same output:



# Quiz

Go to the course webpage, and try the quiz!

## Example: Differenced Square Wave

Suppose we define  $x[n]$  to be an 11-sample square wave,  $g[n]$  to be a delay, and  $h[n]$  to be a first difference:

$$x[n] = \begin{cases} 1 & -2 \leq n \leq 2 \\ 0 & 3 \leq n \leq 8 \end{cases}$$

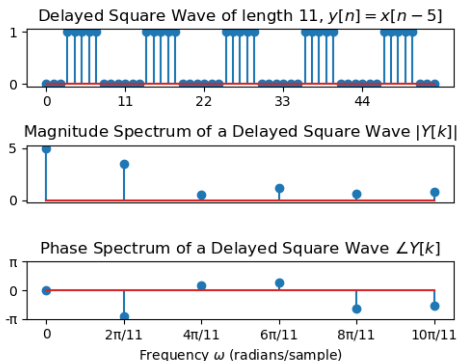
$$x[n] \xrightarrow{\mathcal{G}} z[n] = x[n - 5]$$

$$z[n] \xrightarrow{\mathcal{H}} y[n] = z[n] - z[n - 1]$$

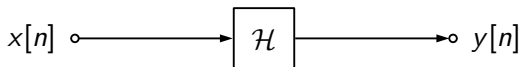
# Delayed Square Wave



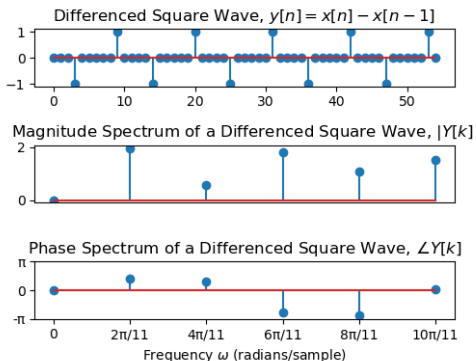
Here's what we get if we just **delay** the square wave:



# Differenced Square Wave

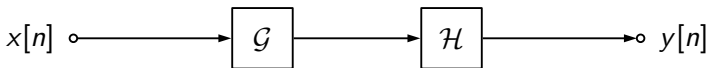


Here's what we get if we just **difference** the square wave:



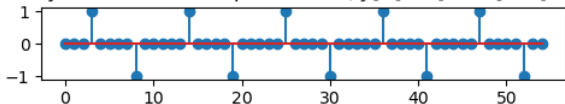


# Example: Differenced Delayed Square Wave

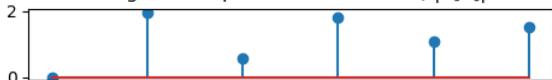


Here's what we get if we **delay** and then **difference** the square wave:

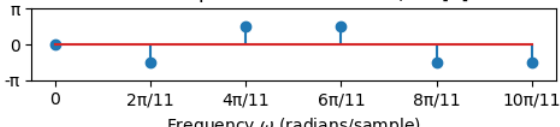
Delayed Differenced Square Wave,  $y[n] = x[n - 5] - x[n - 1]$



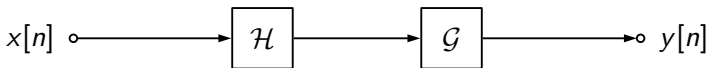
Magnitude Spectrum of the DDS,  $|Y[k]|$



Phase Spectrum of the DDS,  $\angle Y[k]$

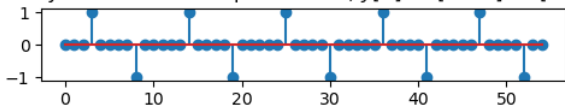


# Example: Delayed Differenced Square Wave

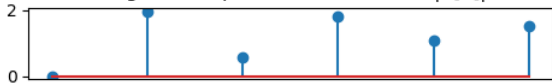


Here's what we get if we **difference** and then **delay** the square wave (hint: it's exactly the same as the previous slide!!)

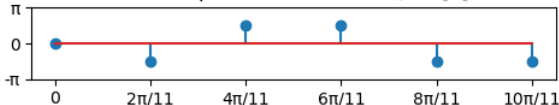
Delayed Differenced Square Wave,  $y[n] = x[n - 5] - x[n - 1]$



Magnitude Spectrum of the DDS,  $|Y[k]|$



Phase Spectrum of the DDS,  $\angle Y[k]$



# Magnitude and Phase of Cascaded Frequency Responses

In general, when you cascade two LSI systems, the magnitudes multiply:

$$|Y_k| = |H(\omega)||G(\omega)||X_k|,$$

but the phases add:

$$\angle Y_k = \angle H(\omega) + \angle G(\omega) + \angle X_k$$

That's because:

$$H(\omega)G(\omega) = |H(\omega)|e^{j\angle H(\omega)}|G(\omega)|e^{j\angle G(\omega)} = |H(\omega)||G(\omega)|e^{j(\angle H(\omega)+\angle G(\omega))}$$

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# Summary

- **Periodic inputs:** If the input of an LSI system is periodic,

$$x[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k e^{j2\pi kn/N_0}$$

... then the output is

$$y[n] = \sum_{k=-N_0/2}^{(N_0-1)/2} X_k H(k\omega_0) e^{j2\pi kn/N_0}$$

- **Cascaded LTI Systems** convolve their impulse responses, equivalently, they multiply their frequency responses:

$$y[n] = h[n] * g[n] * x[n], \quad Y_k = H(k\omega_0)G(k\omega_0)X_k$$