

## Lecture 4: Fourier Synthesis

Mark Hasegawa-Johnson

ECE 401: Signal and Image Analysis

## 1 Spectrum

## 2 Periodic Signals

## 3 Pitch

## 4 Summary

Spectrum  
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# Outline

1 Spectrum

2 Periodic Signals

3 Pitch

4 Summary

# Two-sided spectrum

The **spectrum** of  $x(t)$  is the set of frequencies, and their associated phasors,

$$\text{Spectrum}(x(t)) = \{(f_{-N}, a_{-N}), \dots, (f_0, a_0), \dots, (f_N, a_N)\}$$

such that

$$x(t) = \sum_{k=-N}^N a_k e^{j2\pi f_k t}$$

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# Fourier's theorem

One reason the spectrum is useful is that **any** periodic signal can be written as a sum of cosines. Fourier's theorem says that any  $x(t)$  that is periodic, i.e.,

$$x(t + T_0) = x(t)$$

can be written as

$$x(t) = \sum_{k=-\infty}^{\infty} X_k e^{j2\pi k F_0 t}$$

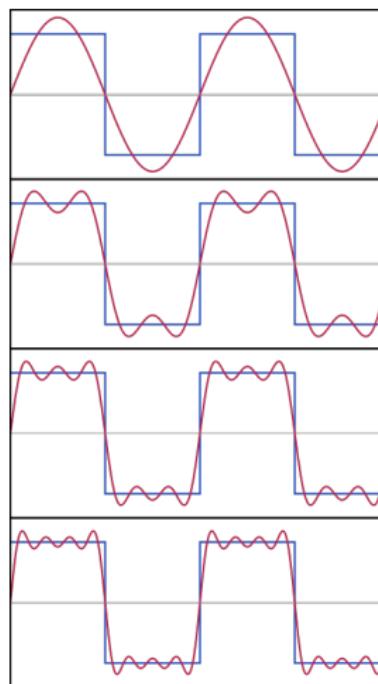
which is a special case of the spectrum for periodic signals:  
 $f_k = kF_0$ , and  $a_k = X_k$ , and

$$F_0 = \frac{1}{T_0}$$

# Analysis and Synthesis

- **Fourier Analysis** is the process of finding the spectrum,  $X_k$ , given the signal  $x(t)$ . I'll tell you how to do that next lecture.
- **Fourier Synthesis** is the process of generating the signal,  $x(t)$ , given its spectrum. I'll spend the rest of today's lecture showing examples and properties of synthesis.

# Example #1: Square wave



Jim.belk, Public domain image 2009, [https://commons.wikimedia.org/wiki/File:Fourier\\_Series.svg](https://commons.wikimedia.org/wiki/File:Fourier_Series.svg)

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# Example #1: Square wave

[https://upload.wikimedia.org/wikipedia/commons/b/bd/Fourier\\_series\\_square\\_wave\\_circles\\_animation.svg](https://upload.wikimedia.org/wikipedia/commons/b/bd/Fourier_series_square_wave_circles_animation.svg)

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## Example #2: Sawtooth wave

By Lucas Vieira, public domain 2009, [https://commons.wikimedia.org/wiki/File:Periodic\\_identity\\_function.gif](https://commons.wikimedia.org/wiki/File:Periodic_identity_function.gif)

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## Example #2: Sawtooth wave

[https://upload.wikimedia.org/wikipedia/commons/1/1e/Fourier\\_series\\_sawtooth\\_wave\\_circles\\_animation.svg](https://upload.wikimedia.org/wikipedia/commons/1/1e/Fourier_series_sawtooth_wave_circles_animation.svg)

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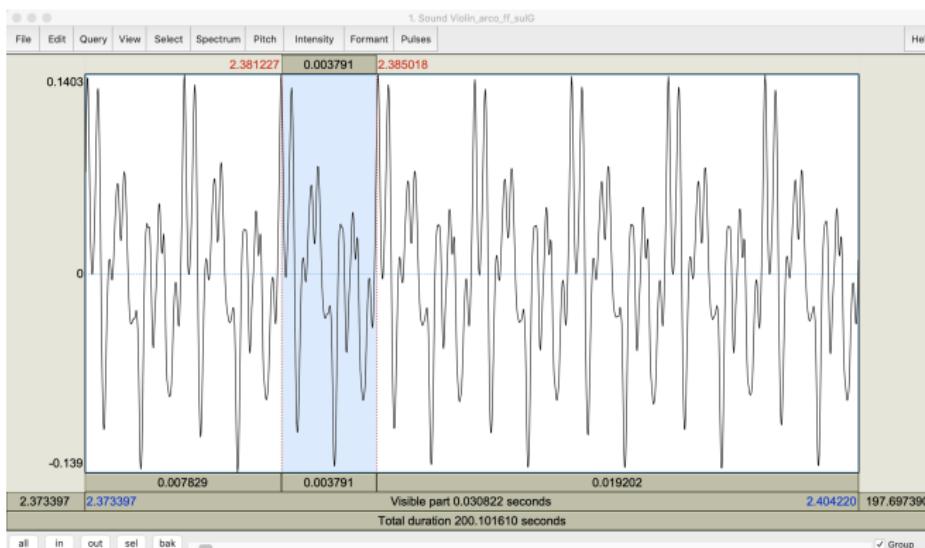
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# Example: A weird arbitrary signal

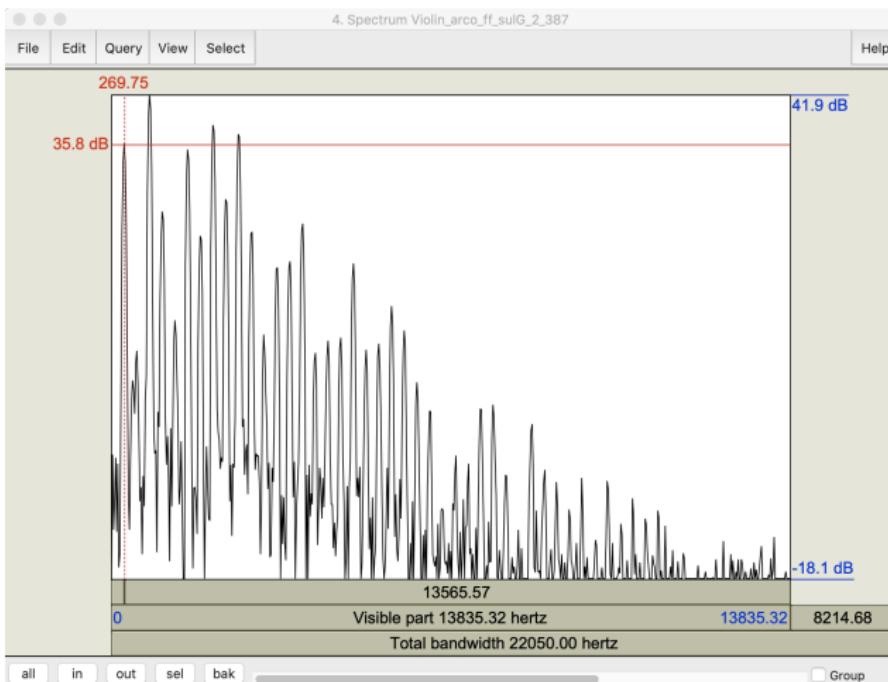
By Scallop7, CC-SA 4.0 2007, [https://commons.wikimedia.org/wiki/File:Example\\_of\\_Fourier\\_Convergence.gif](https://commons.wikimedia.org/wiki/File:Example_of_Fourier_Convergence.gif)

# Example: Violin



Eight periods from the recording of a violin playing  
 $f = 1/0.003791 = 262\text{Hz}$ , i.e., C4 (middle C). Waveform  
distributed by **University of Iowa Electronic Music Studios.**

## Example: Violin



Log magnitude spectrum ( $20 \log_{10} |X_k|$ ) for the first 43 harmonics or so ( $1 \leq k \leq 43$  or so) of a violin playing C4. Waveform distributed by **University of Iowa Electronic Music Studios**.

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# The missing fundamental

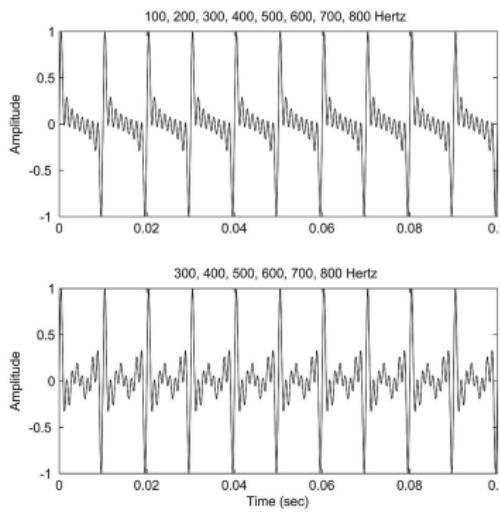
Suppose we have a signal of the form

$$x(t) = \sum_{k=-\infty}^{\infty} X_k e^{j2\pi k F_0 t}$$

Humans will hear the frequency  $F_0$  to be the pitch of this sound, even if  $X_{-1} = X_1 = 0$ , i.e., even if the sound has no energy at the frequency  $F_0$ .

# The missing fundamental

Our visual perception matches auditory perception. For example:



CC-SA 3.0, [https://commons.wikimedia.org/wiki/File:Illustration\\_of\\_common\\_periodicity\\_of\\_full\\_spectrum\\_and\\_missing\\_fundamental\\_waveforms.jpg](https://commons.wikimedia.org/wiki/File:Illustration_of_common_periodicity_of_full_spectrum_and_missing_fundamental_waveforms.jpg)

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# Quiz

Try the quiz! Go to the course webpage, and click on today's date.

# The autocorrelation theory of pitch perception

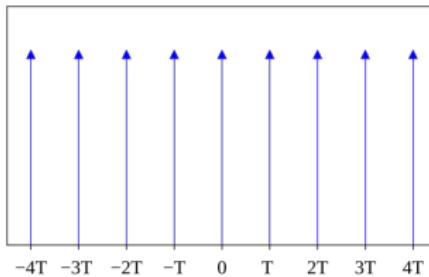
The mystery of the missing fundamental was solved by Licklider in 1951. He showed that we can explain why humans hear  $F_0$  as the pitch if we assume that humans use the following strategy:

- ① Your ear divides the sound into separate harmonics, each of which is tracked by a perceptual neuron.
- ② The  $k^{\text{th}}$  perceptual neuron synapses onto a timer neuron in some way that removes the phase of the harmonic, i.e., it creates a signal  $y(t)$  whose harmonic amplitudes are  $Y_k = |X_k|$ , the absolute value.
- ③ Finally, a third neuron adds together all of the zero-phase harmonics.

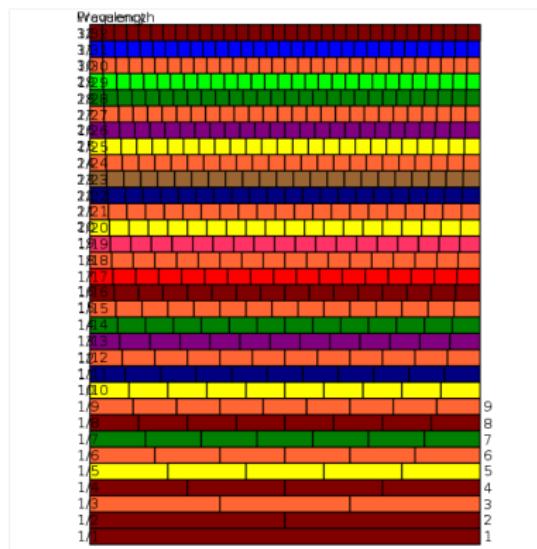
# The autocorrelation theory of pitch perception

Suppose  $Y_k$  are all positive real numbers (zero phase). Then

$$\sum_{k=-K}^K Y_k e^{j2\pi k F_0 t} = Y_0 + \sum_{k=1}^K 2Y_k \cos(2\pi k F_0 t)$$
$$\xrightarrow[K \rightarrow \infty]{} \begin{cases} \infty & t = 0, T_0, 2T_0, \dots \\ 0 & \text{otherwise} \end{cases}$$



# The autocorrelation theory of pitch perception



CC-SA 3.0, [https://commons.wikimedia.org/wiki/File:Missing\\_fundamental\\_rectangles.svg](https://commons.wikimedia.org/wiki/File:Missing_fundamental_rectangles.svg)

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# Summary

- **Fourier's Theorem:** Any periodic waveform,  $x(t + T_0) = x(t)$ , can be synthesized as

$$x(t) = \sum_{k=-\infty}^{\infty} X_k e^{j2\pi k F_0 t}$$

- **Autocorrelation theory of pitch perception:** If all of the  $Y_k$  are positive real numbers, then

$$\sum_{k=-K}^K Y_k e^{j2\pi k F_0 t} = Y_0 + \sum_{k=1}^K 2Y_k \cos(2\pi k F_0 t)$$
$$\xrightarrow[K \rightarrow \infty]{} \begin{cases} \infty & t = 0, T_0, 2T_0, \dots \\ 0 & \text{otherwise} \end{cases}$$