

# ECE 220

A special on Quicksort: Lecture x000B+

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  - Recursive vs. iterative.
- Main point: understand one variety and understand it well.

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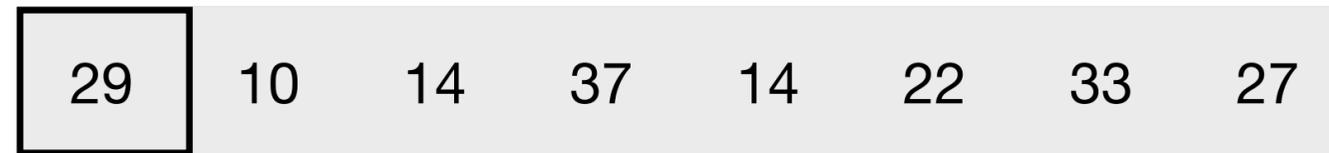
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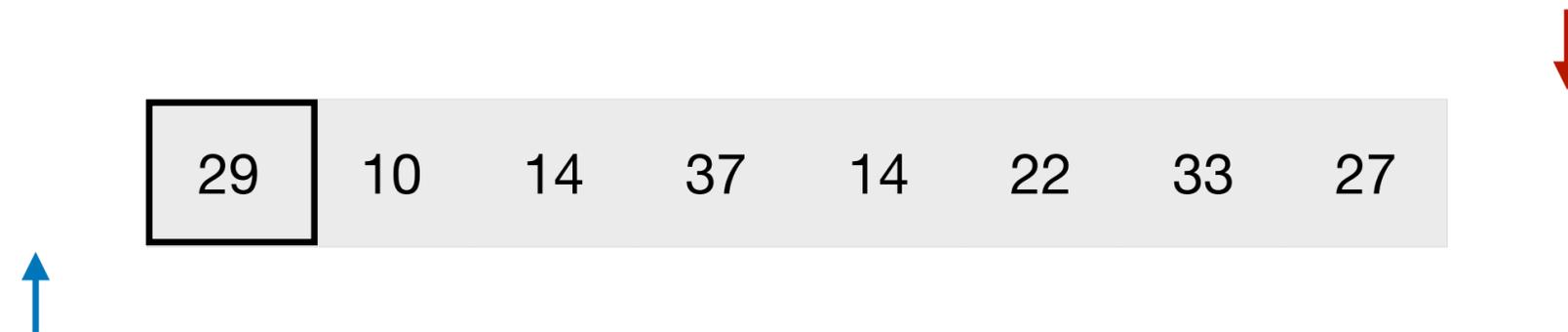
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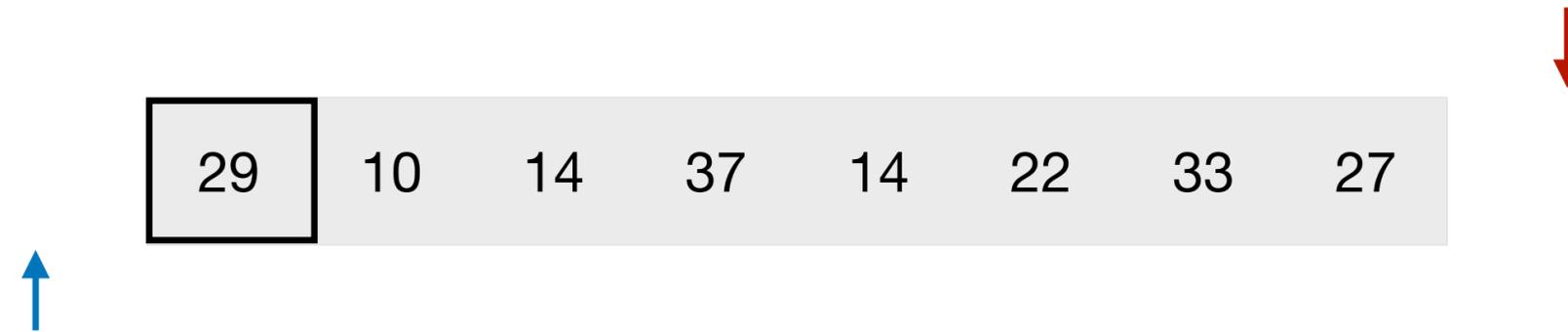
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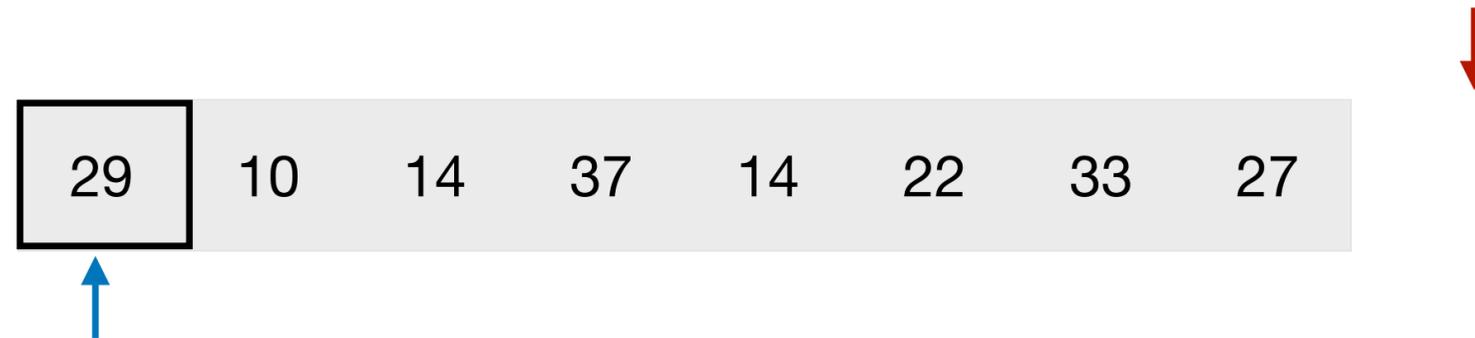
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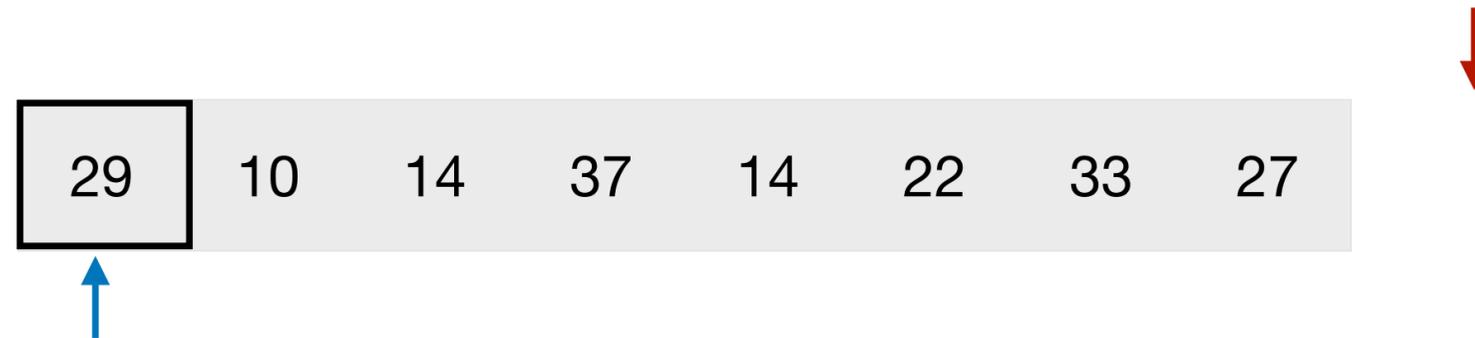
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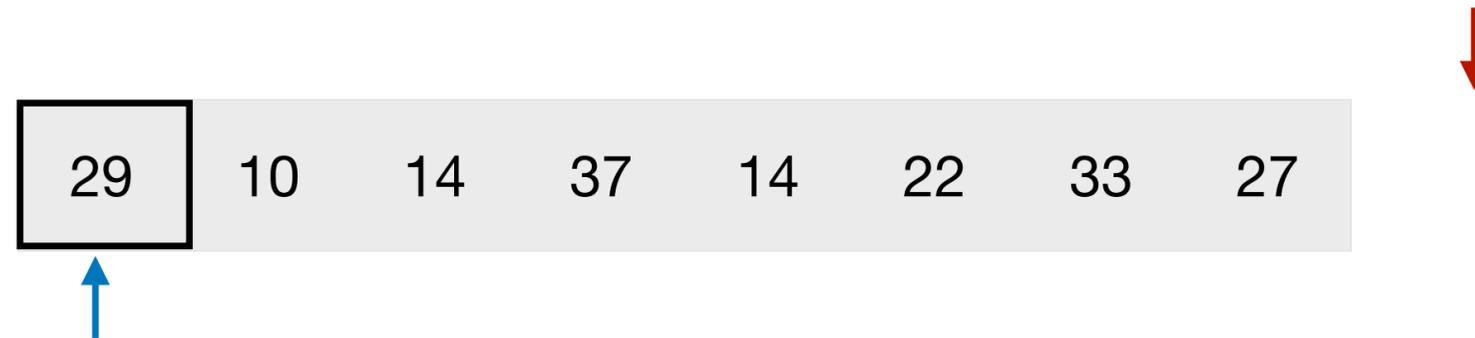
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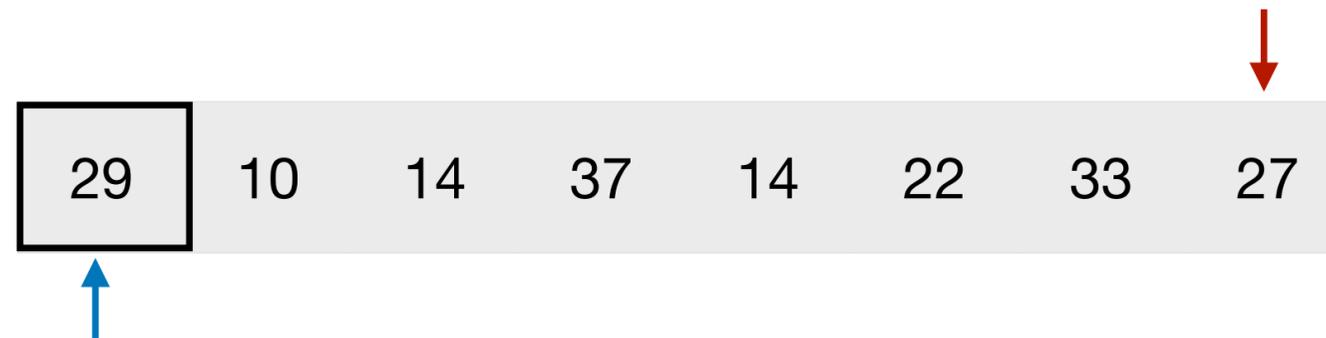
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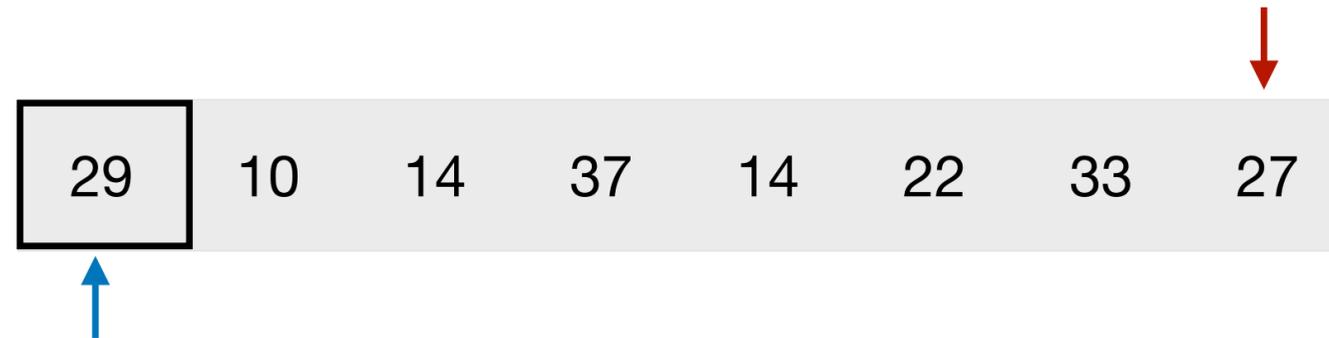
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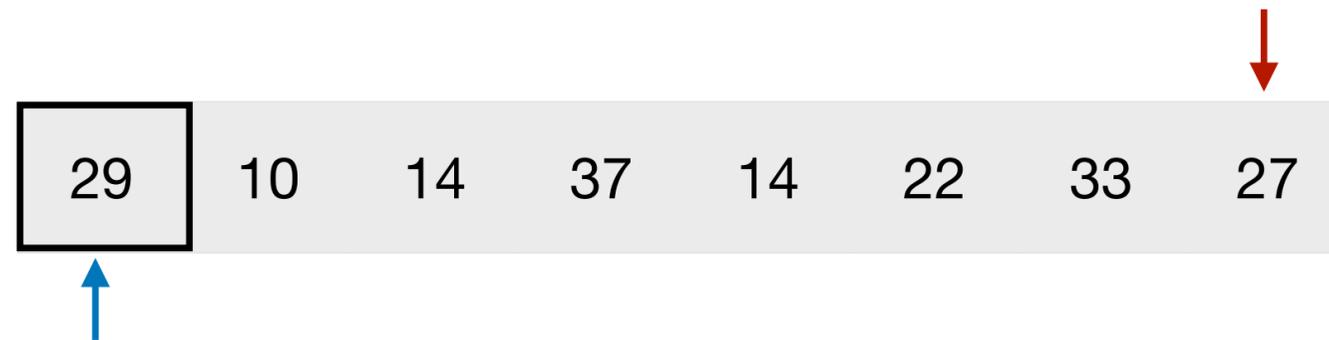
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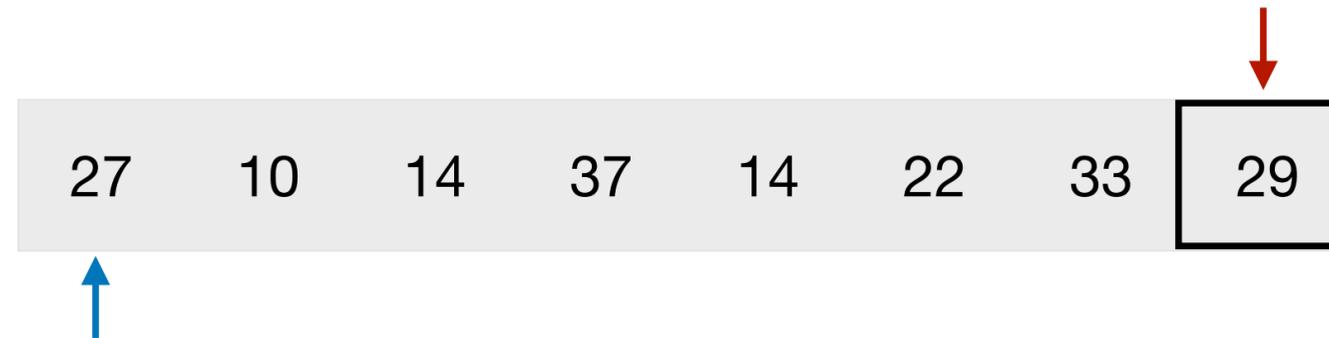
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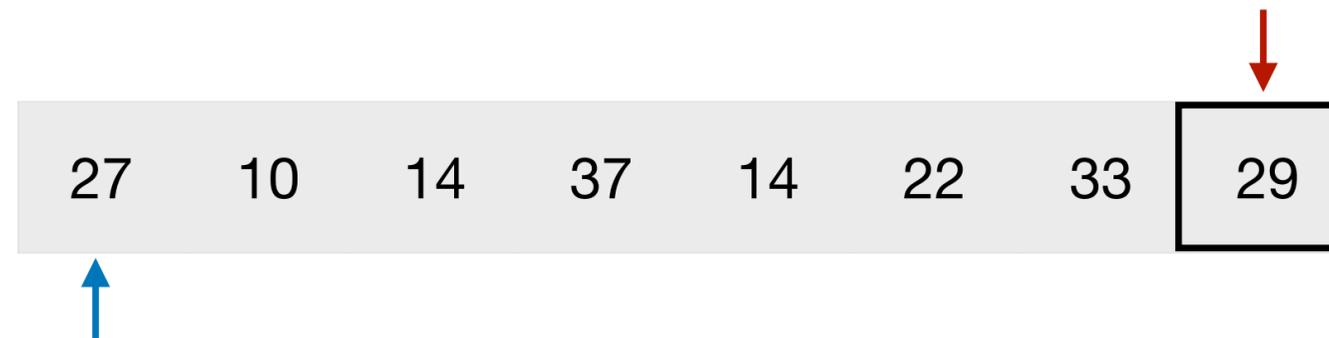
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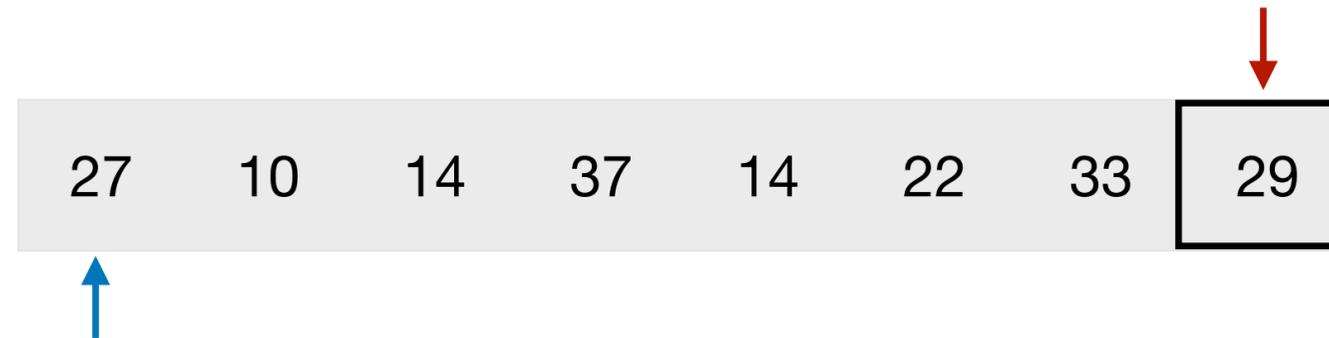
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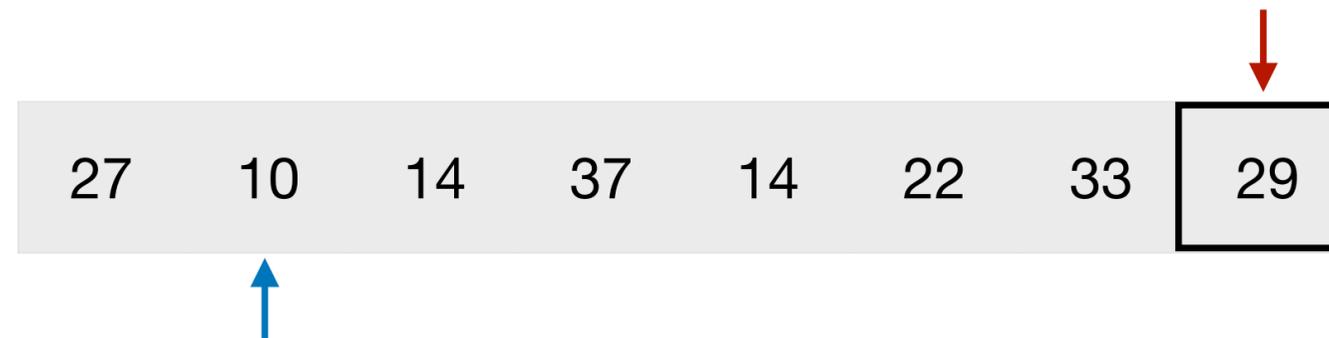
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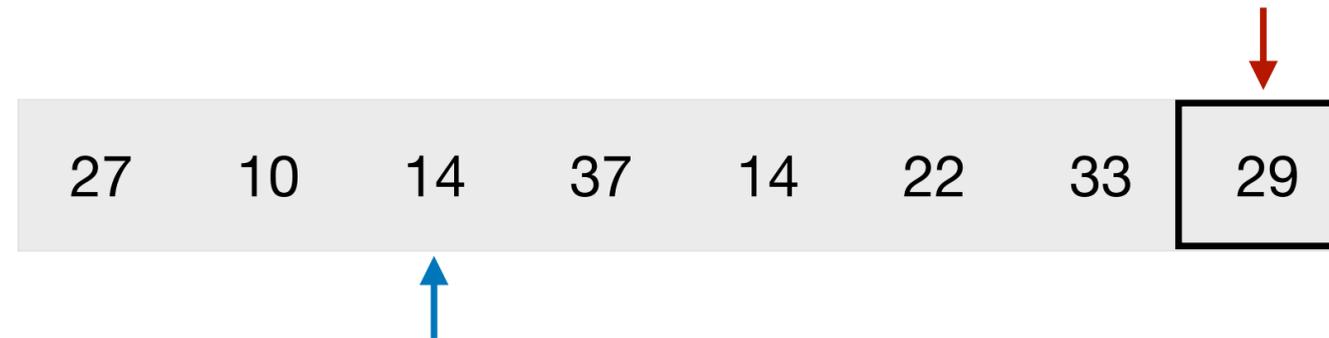
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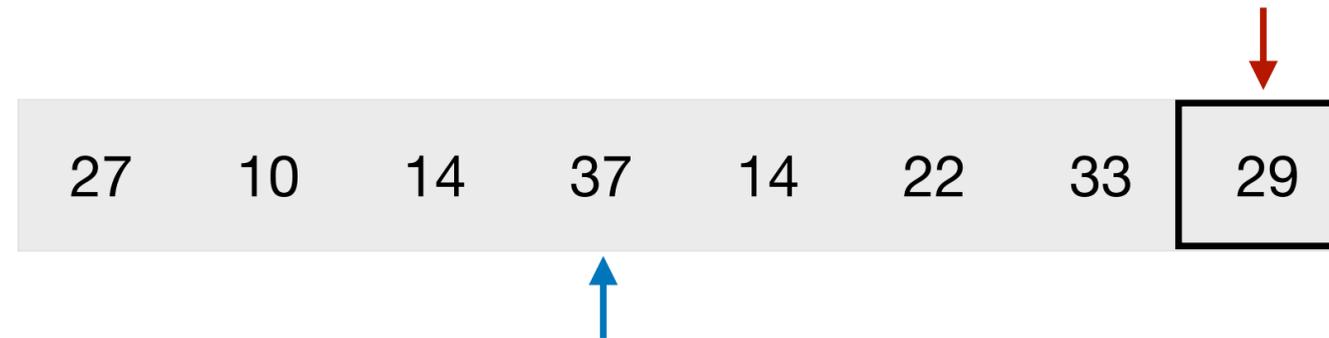
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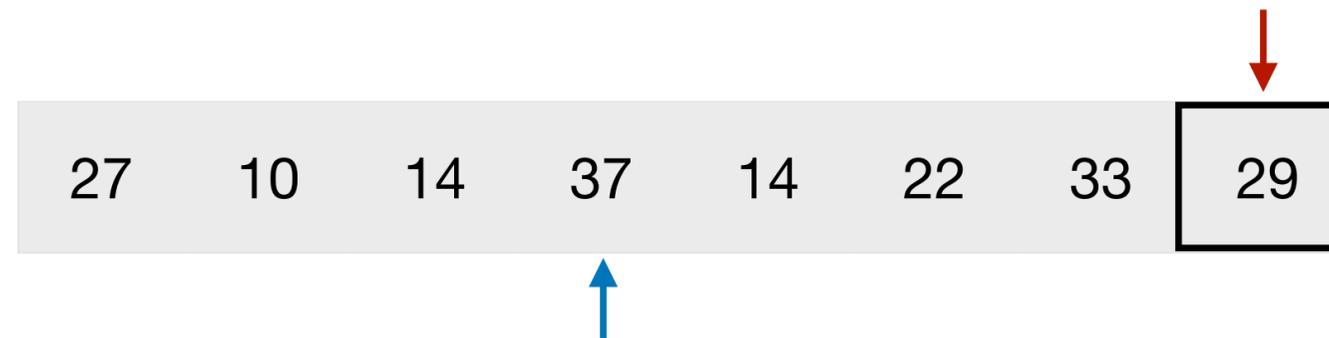
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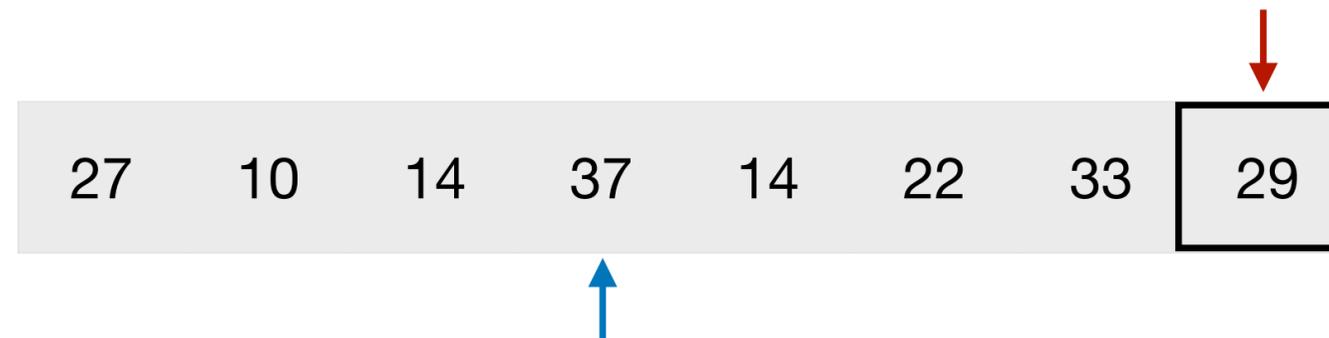
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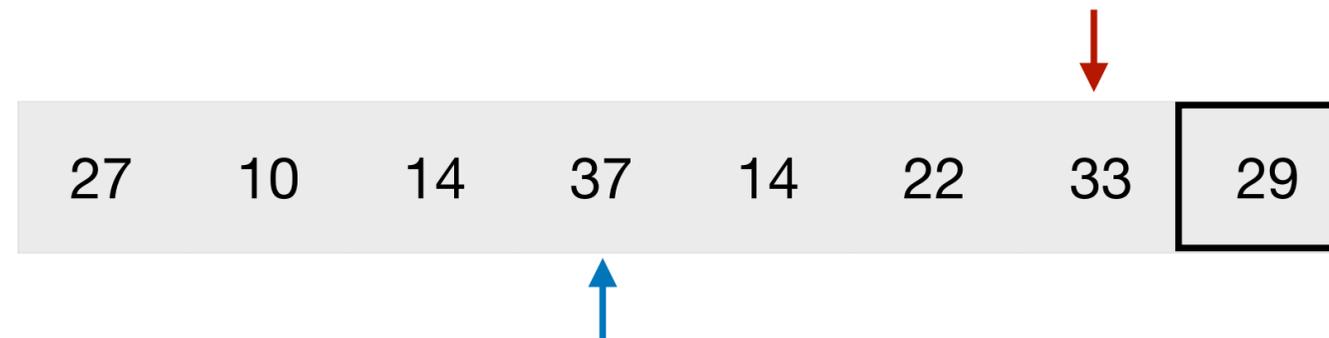
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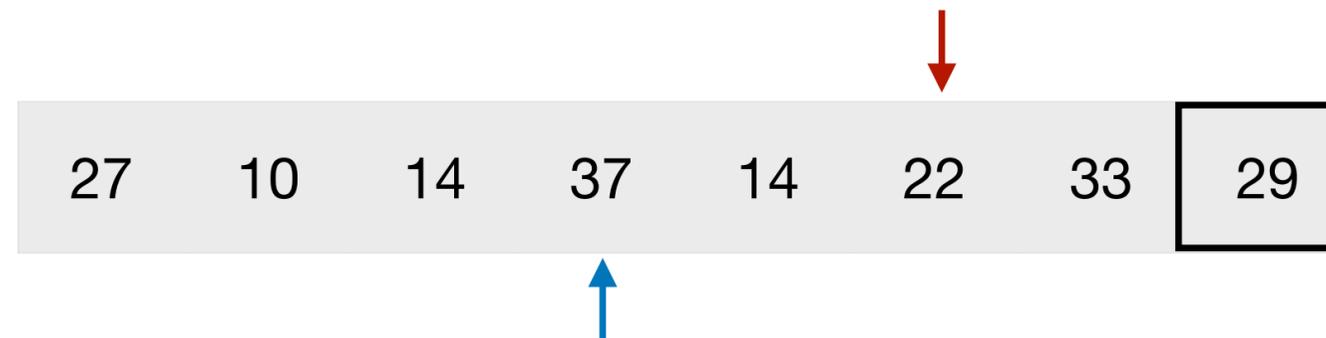
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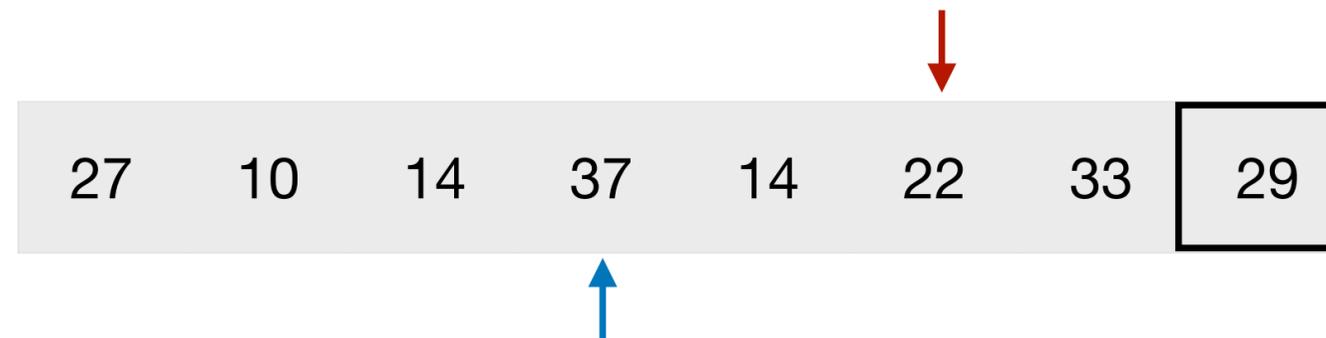
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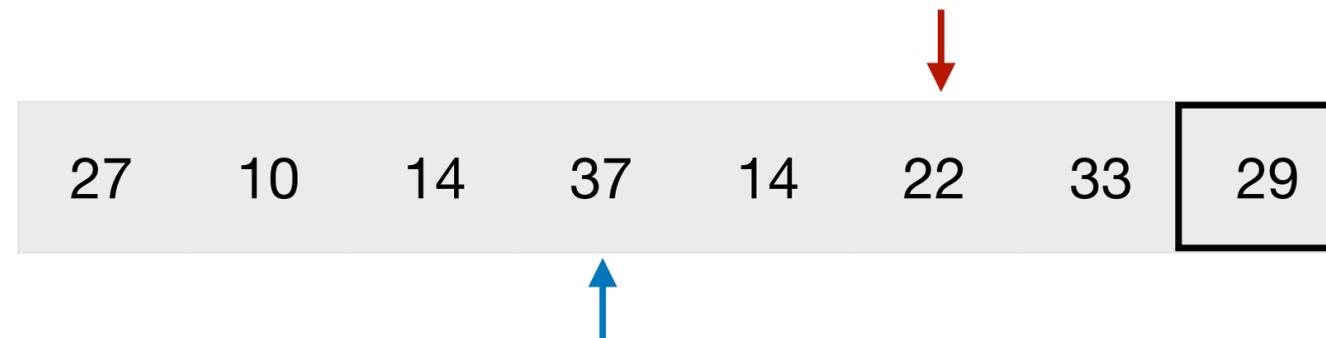
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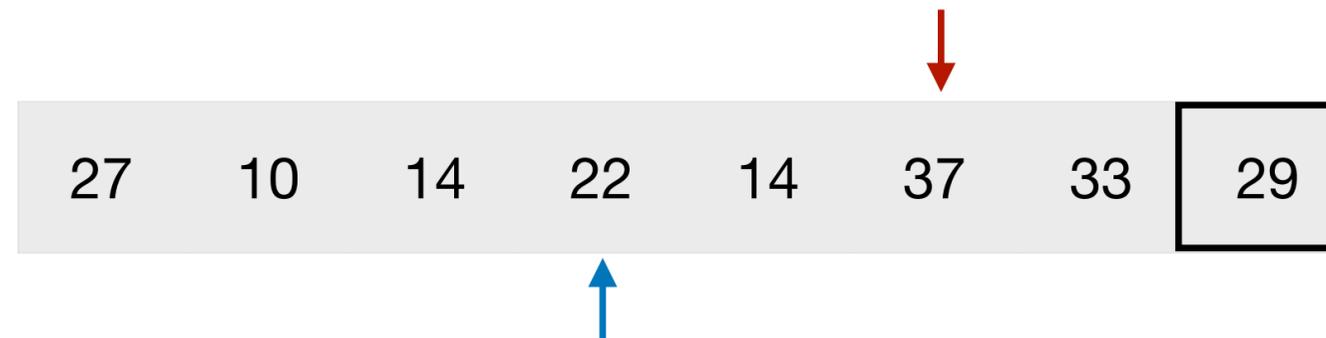
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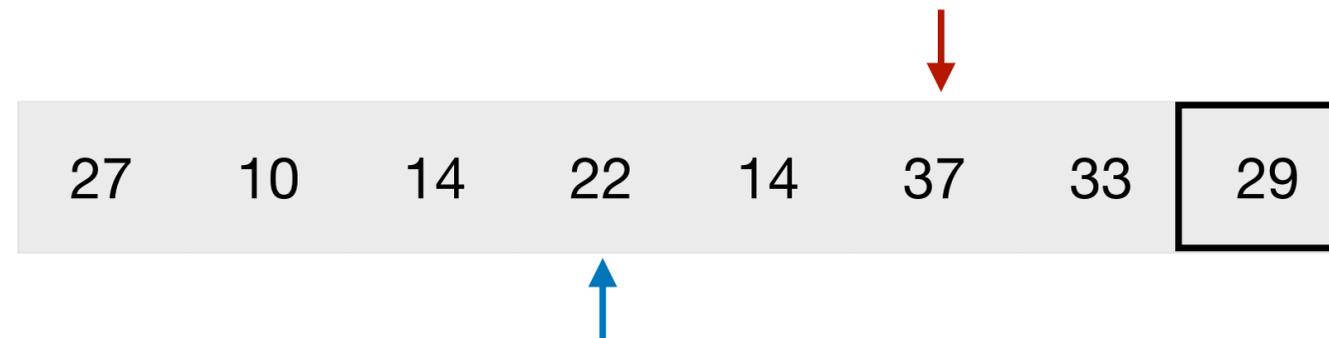
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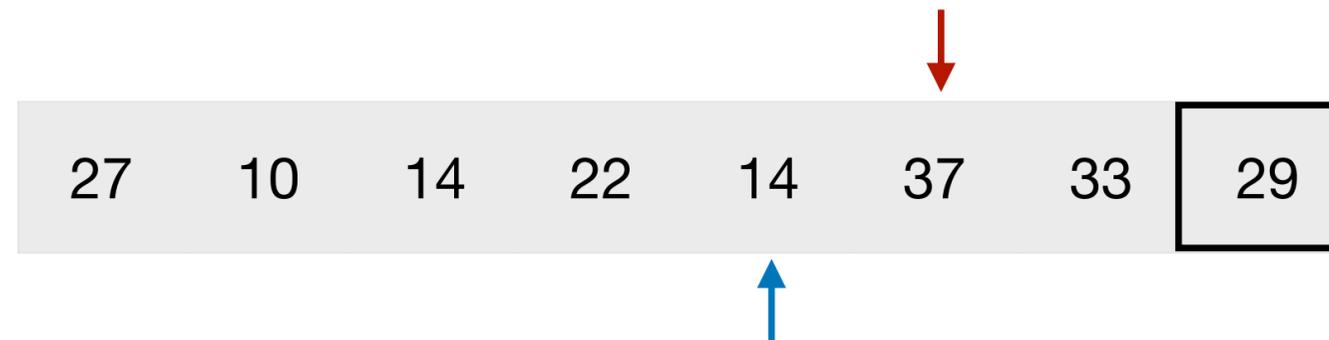
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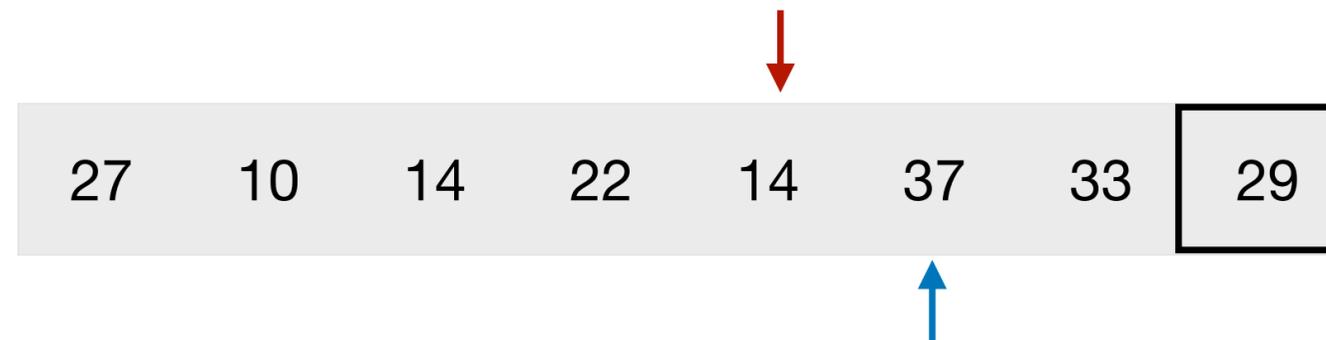
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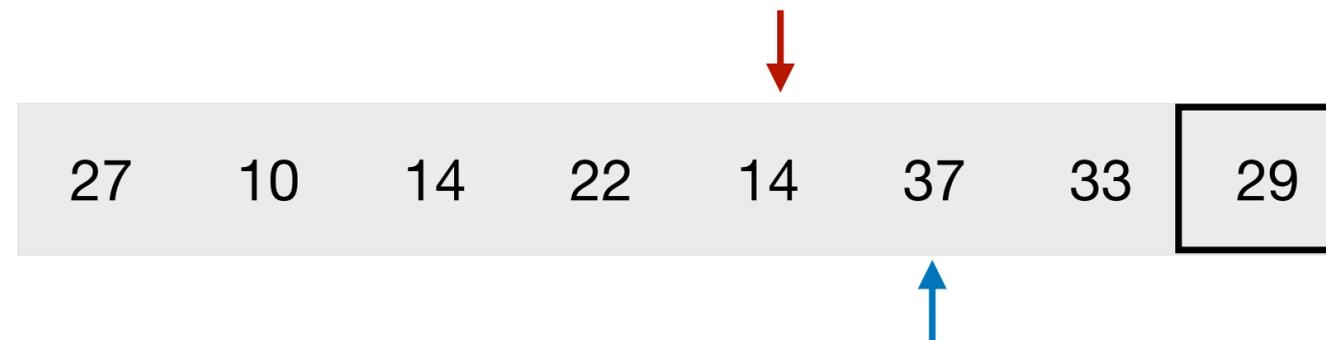
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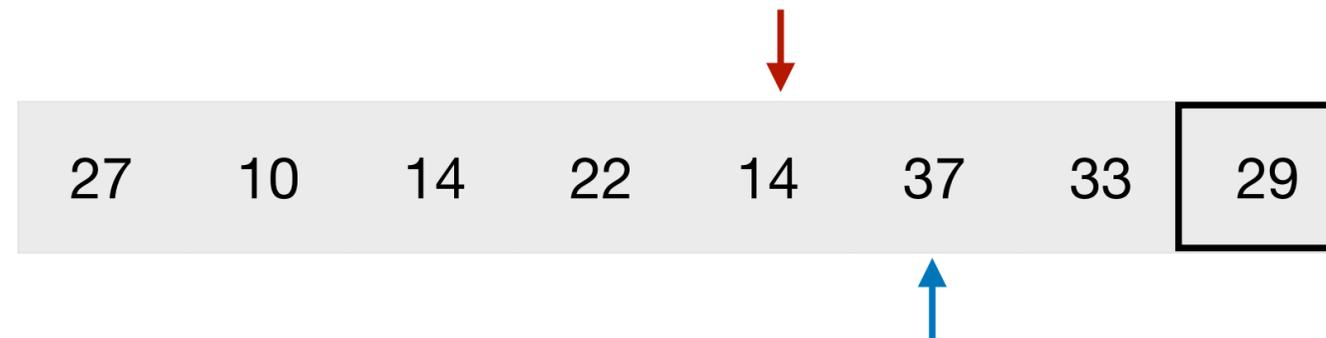
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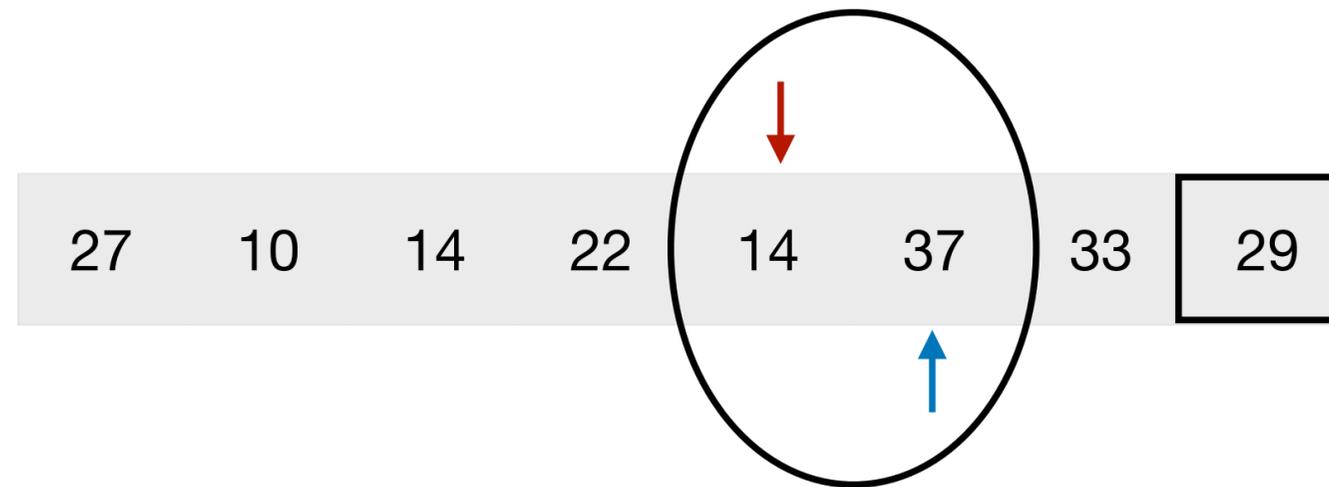
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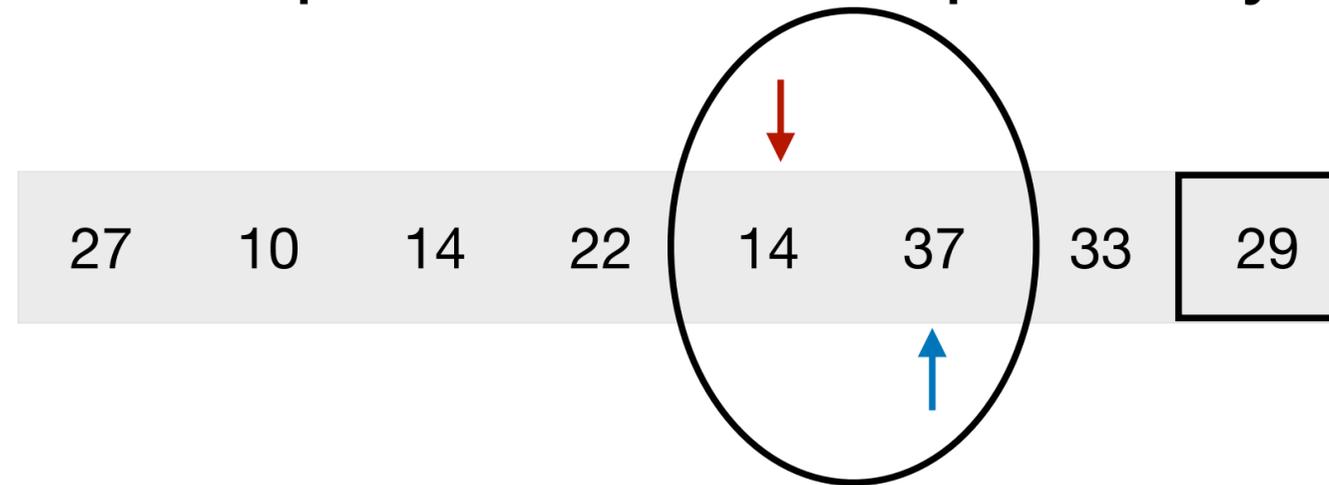
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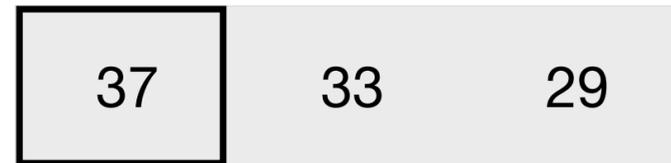
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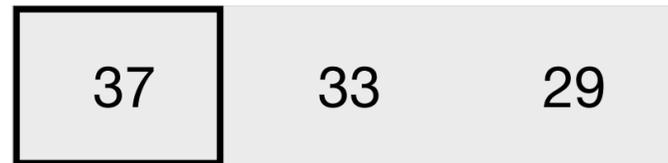
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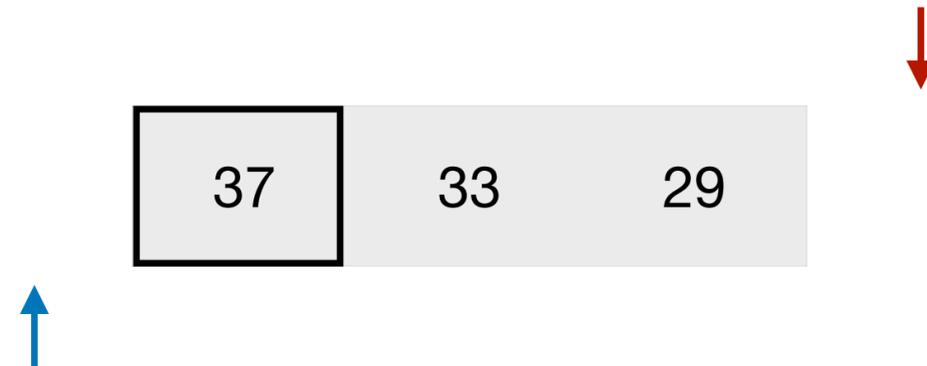
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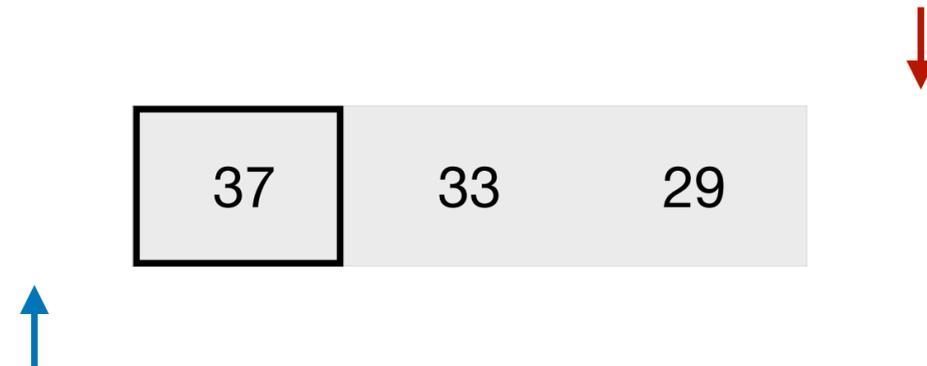
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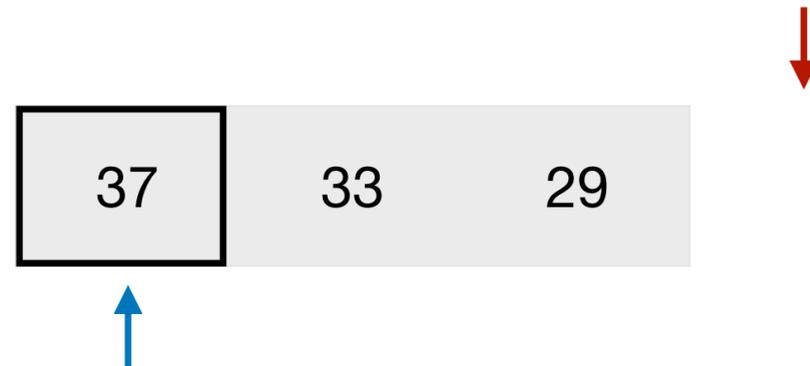
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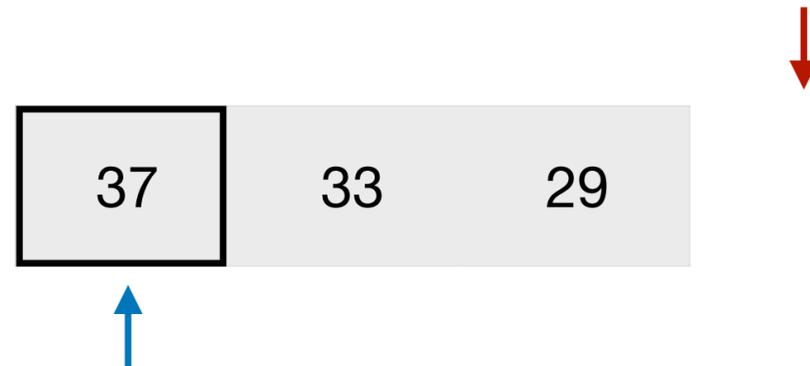
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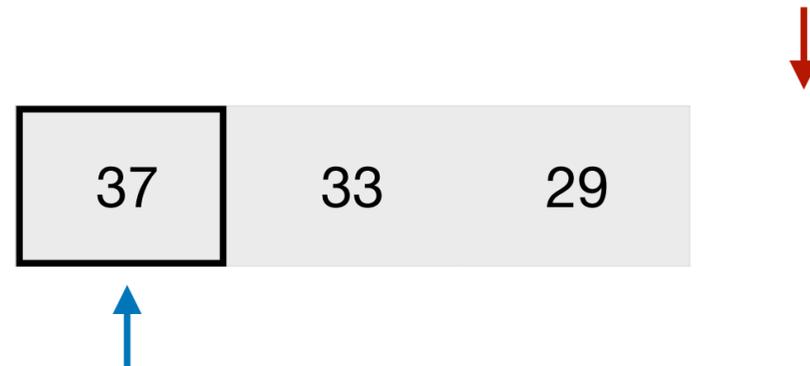
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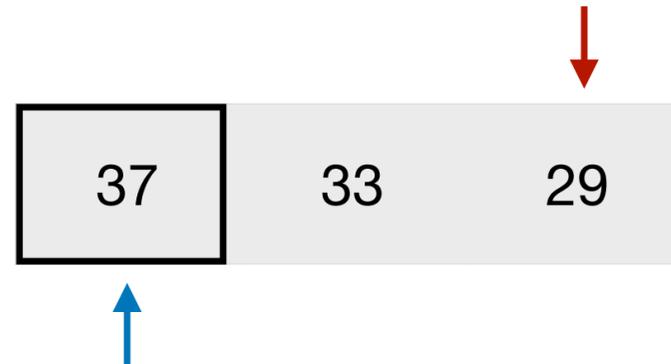
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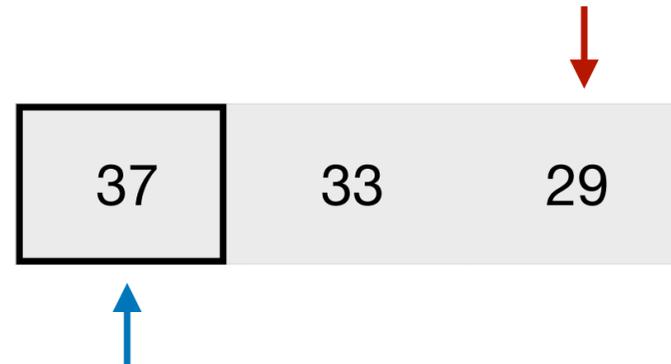
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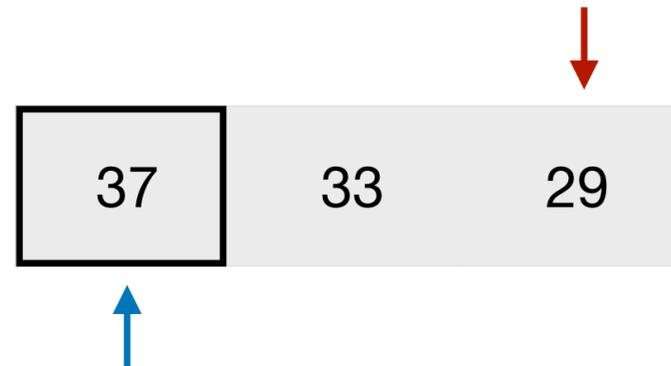
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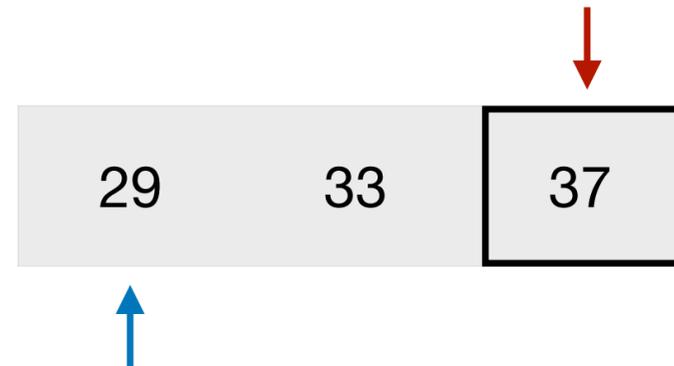
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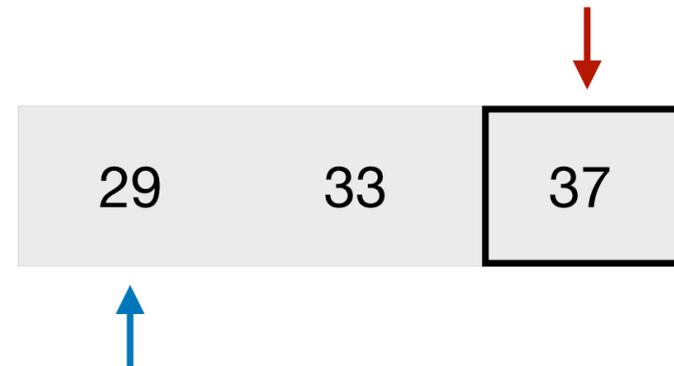
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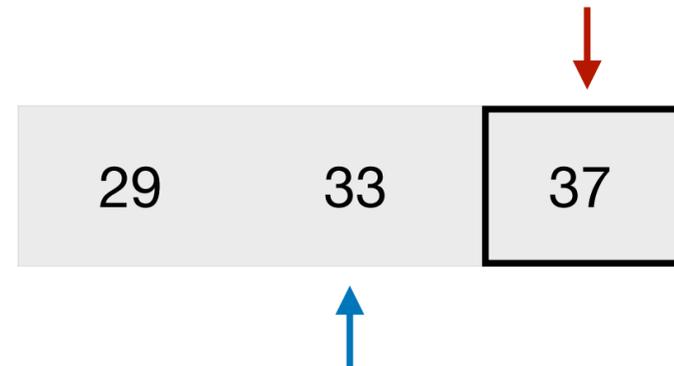
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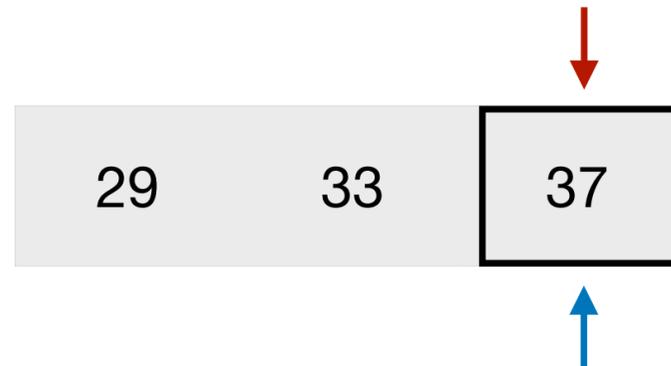
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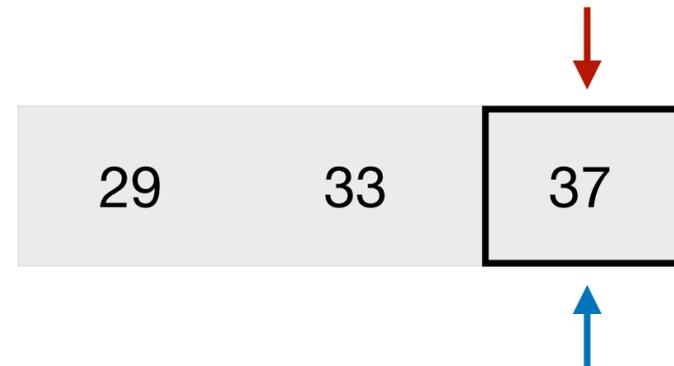
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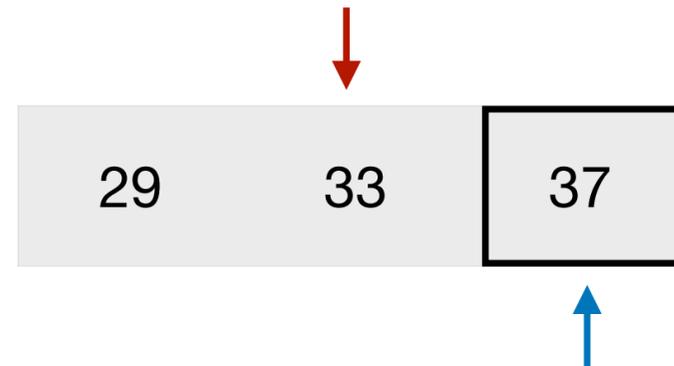
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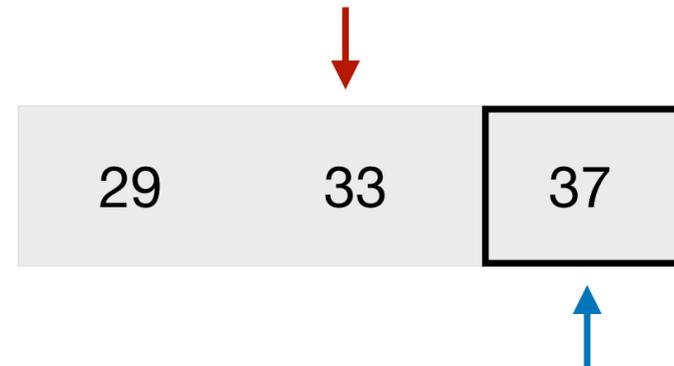
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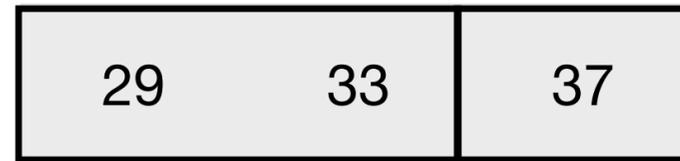
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29	33	37
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Single element arrays  
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# Quick sort

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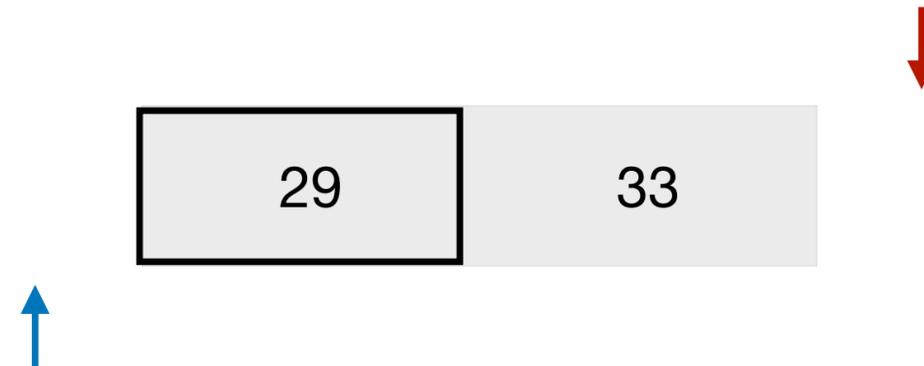
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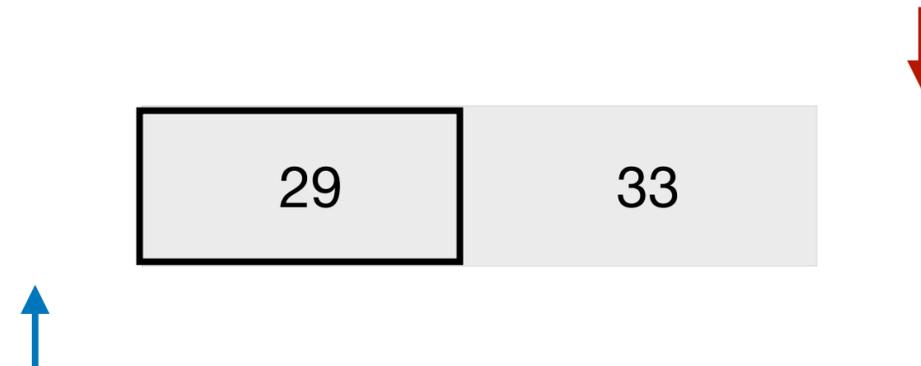
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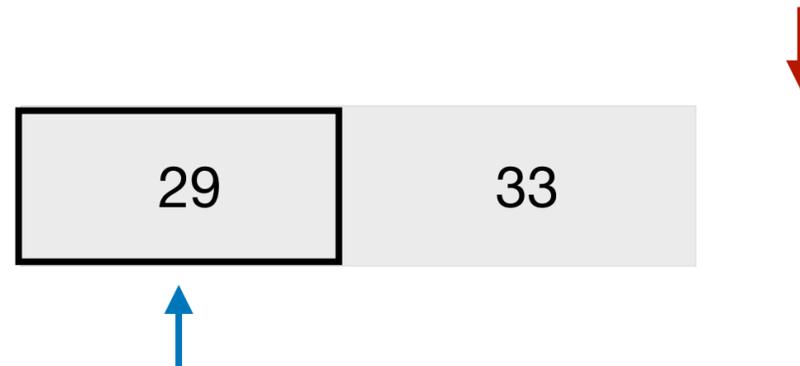
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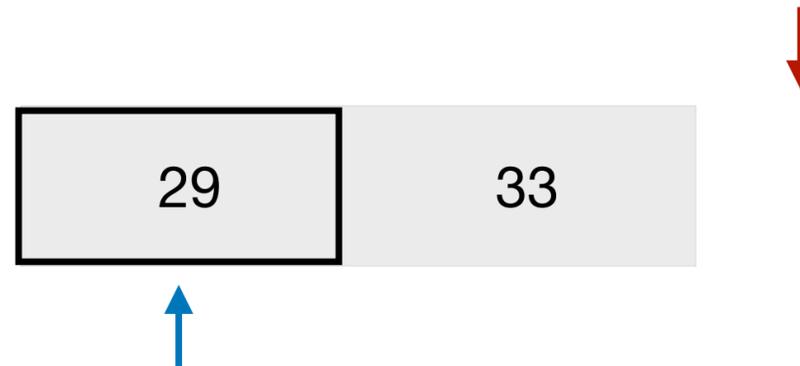
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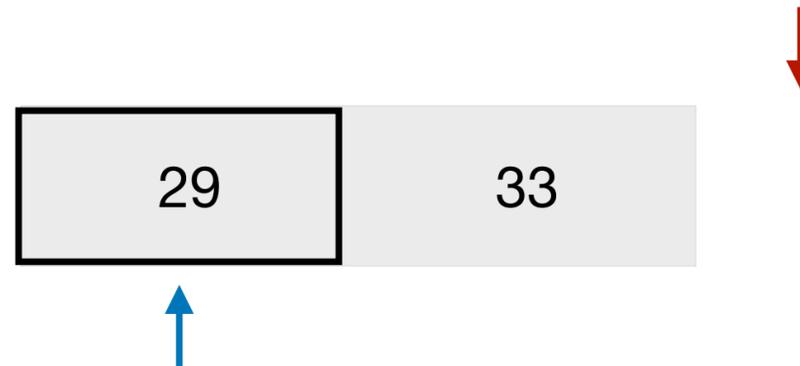
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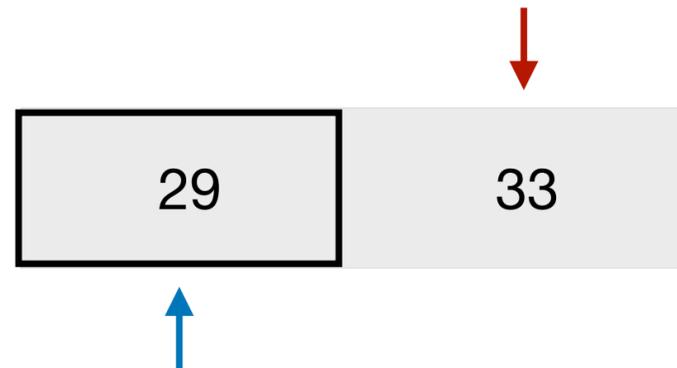
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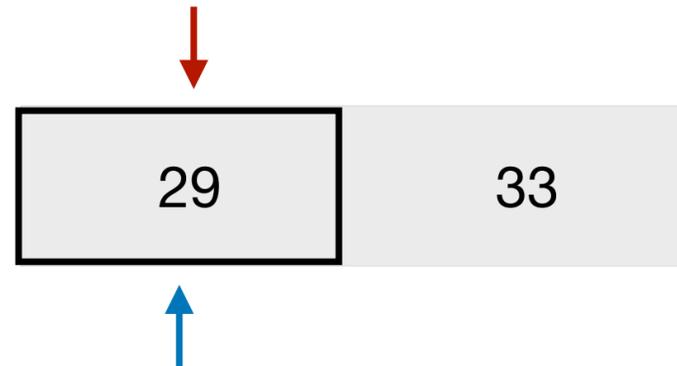
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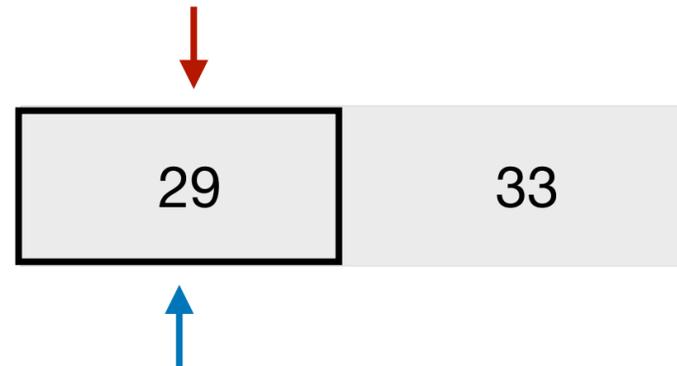
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# Quick sort

27 10 14 22 14 29 33 37



Repeat on the other array.

Follow the steps on this array yourself.

# Quick sort



Repeat on the other array.

Follow the steps on this array yourself.

# Implementation

- Need mechanism to keep track of left/right pointers as we repeat on sub arrays — *use a **STACK!***
- See [https://github.com/iabraham/ece220-sp26/blob/main/lec11\\_0224/advanced/quicksort.c](https://github.com/iabraham/ece220-sp26/blob/main/lec11_0224/advanced/quicksort.c) for an iterative version using stack.
- Usually implemented with *recursion*: Topic of next week!

# Recursive implementation

```
void Swap(int* one, int* two){
    int temp = *one;
    *one = *two;
    *two = temp;
}

void QuickSort(int arr[], int start, int end){
    if (start < end){
        int split = partition(arr, start, end);
        QuickSort(arr, start, split);
        QuickSort(arr, split + 1, end);
    }
}
```

```
int partition(int arr[], int start, int end){

    int pivotVal = arr[start];
    int i = start - 1;
    int j = end + 1;

    while(1){
        do i++;
        while (arr[i] < pivotVal);

        do j--;
        while (arr[j] > pivotVal);

        if (i >= j)
            return j;

        Swap(&arr[i], &arr[j]);
    }
}
```