

ECE 220

Lecture x0004 - 09/05

Slides based on material by: Yuting Chen, Yih-Chun Hu & Ujjal Bhowmik

Recap

- Last time we discussed:

- Stacks

- Quarters vs. pancakes

- Implementing PUSH/POP

- Examples of use cases for stacks

Implementation differences in TOS convention

- Current top-most element
- Next available spot

A. Balanced parentheses

B. Palindrome check

C. Stack arithmetic

Example from last time

+
x
3
-
2
7
x
4
3

$$\boxed{} = \boxed{27}$$

$$\boxed{} = \boxed{15}$$

$$\boxed{} = \boxed{5}$$

$$\boxed{} = \boxed{12}$$

POP FROM STACK

Postfix expressions

- The syntax for a postfix operation is:

`<operand1> <operand2> <operator>`

- $(2 + 5) = 7 \implies 2\ 5\ +$
- Operands may be postfix subexpressions

- $2 - (5 + 4) \implies 2\ 5\ 4\ +\ -$
↓
Operand2

Postfix expressions

- The syntax for a postfix operation is:

$\langle \text{operand1} \rangle \langle \text{operand2} \rangle \langle \text{operator} \rangle$

- Advantage: no need for parentheses

$2 + 5 \times 4 \implies (2 + 5) \times 4 \text{ or } 2 + (5 \times 4)?$

Postfix expressions

- Rewrite the following infix expressions in RPN:
 - $(8 + 4)^2$
 - $7 + (9 - 6) / 3$
 - $(5 + (1 + 2) \times 4) - 3$

Postfix expressions

- Now evaluate them
 - $8\ 4\ +\ 2\ \wedge$
 - $7\ 9\ 6\ -\ 3\ \div\ +$
 - $5\ 1\ 2\ +\ 4\ \times\ +\ 3\ -$

Redo example - single pass?



• Expression: 4 3 × 7 2 - 3 × +

• Strategy:

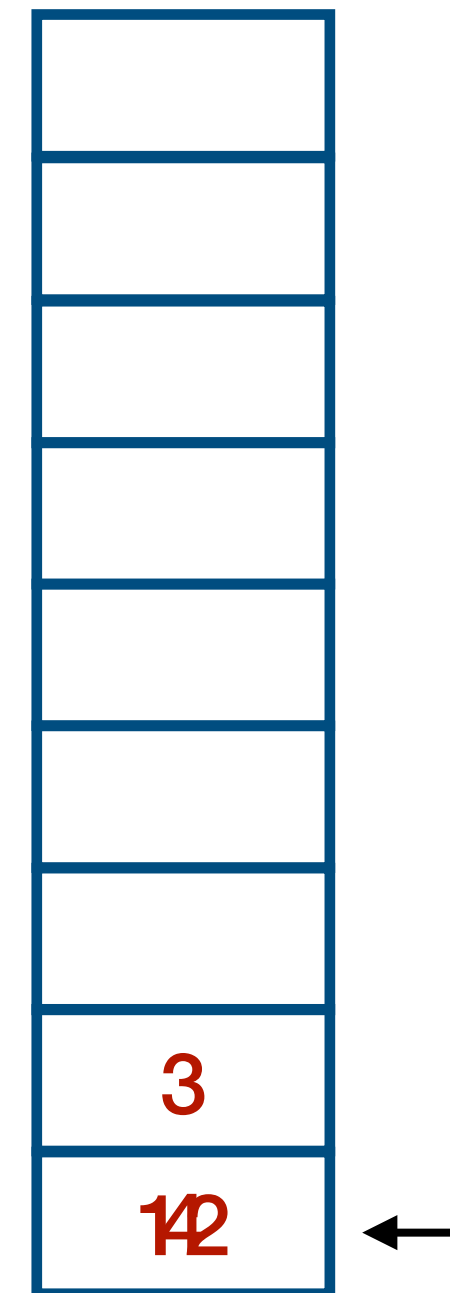
- Numbers → Push

- Operator:

- Pop two elements

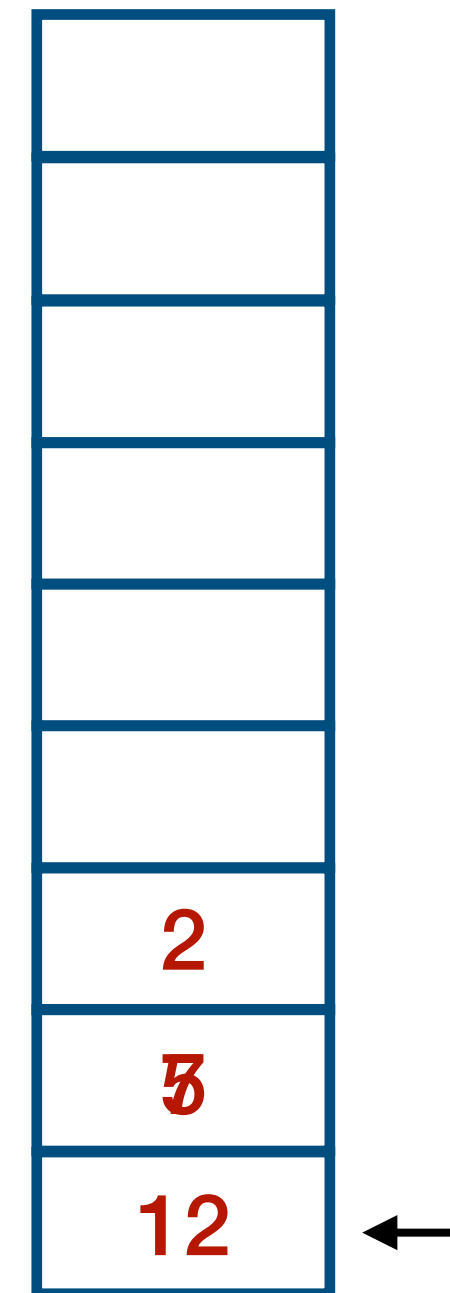
- Perform operation

- Push on stack



Redo example - single pass?

- Expression: 4 3 \times 7 2 - 3 \times +
 - Strategy:
 - Numbers \rightarrow Push
 - Operator:
 - Pop two elements
 - Perform operation
 - Push on stack



Redo example - single pass?

• Expression: 4 3 × 7 2 − 3 × +
↓

• Strategy:

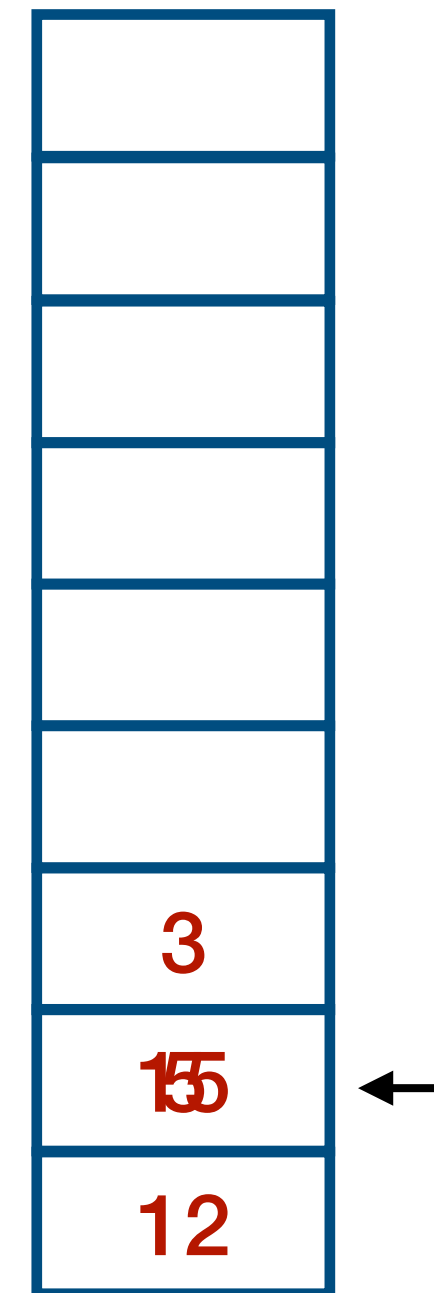
• Numbers → Push

• Operator:

• Pop two elements

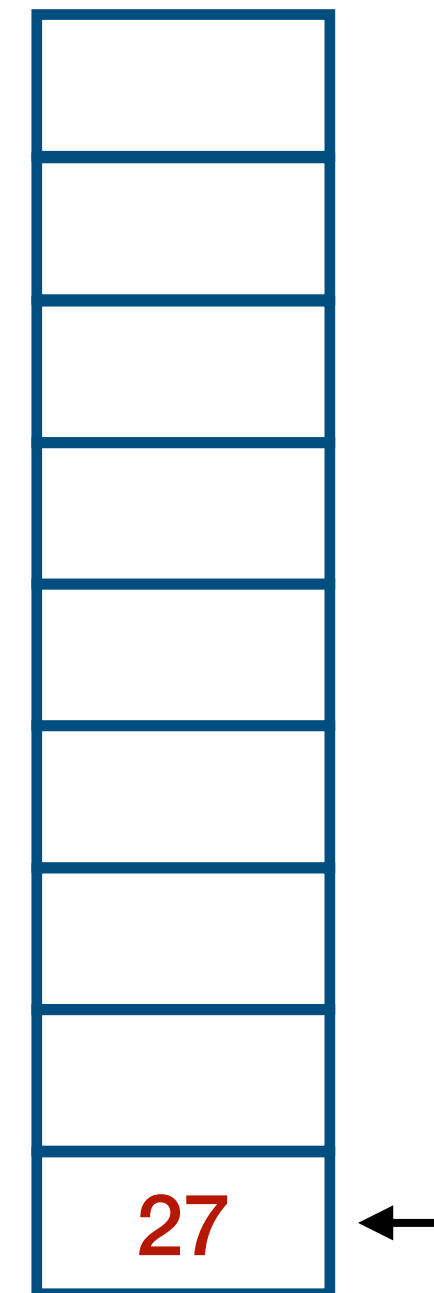
• Perform operation

• Push on stack



Redo example - single pass?

- Expression: 4 3 × 7 2 − 3 × +
↓
- Strategy:
 - Numbers → Push
 - Operator:
 - Pop two elements
 - Perform operation
 - Push on stack



Arithmetic using stack - LC3

- Compute $(A + B) \times (C + D)$ and store result in R0
- Compute $A \times B + C \times D$ and store result in R0

;Implementation using registers

```
LD R0, A
LD R1, B
ADD R1, R0, R1
LD R2, C
LD R3, D
ADD R3, R2, R3
JSR MULT
HALT
```

MULT: subroutine such that
Input: R1, R3 and Output: R0

MULTIPLY: POP two numbers, compute and then PUSH result back

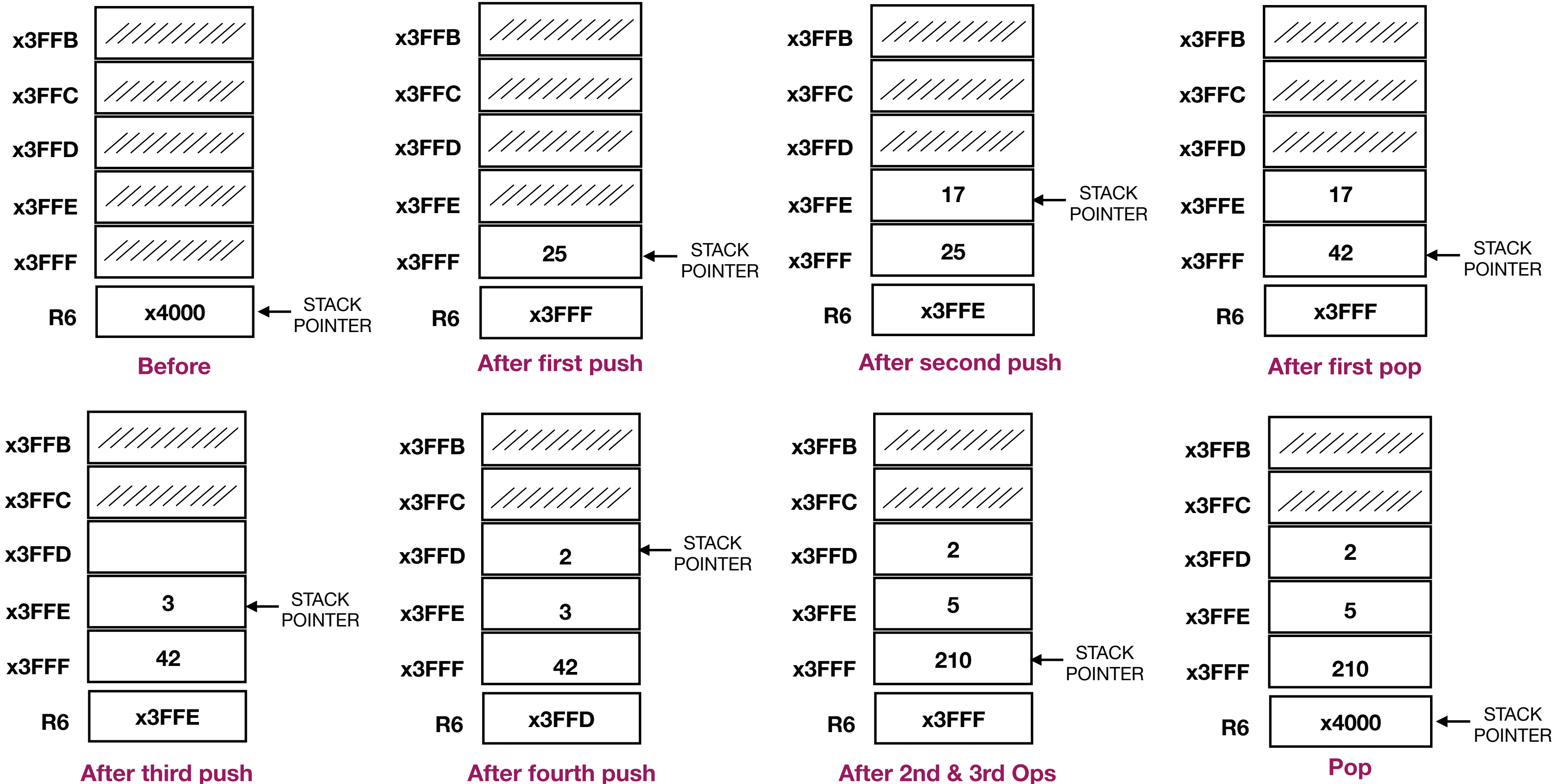
;Implementation using stack

```
LD R0, A
PUSH
LD R0, B
PUSH
JSR ADD ;Assuming ADD exists
LD R0, C
PUSH
LD R0, D
PUSH
JSR ADD
JSR MULTIPLY ;Assuming MULTIPLY exists
POP ;RESULT in R0
```

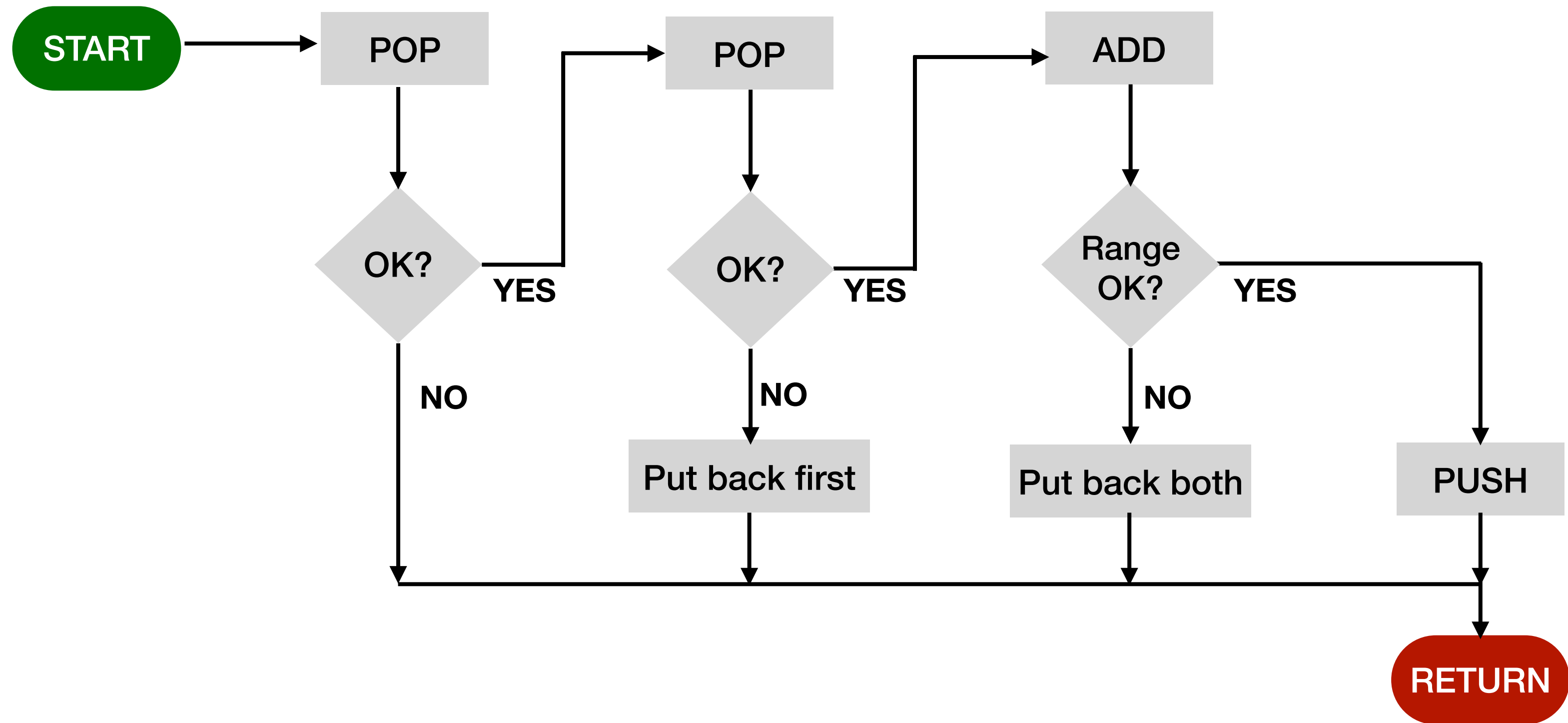
ADD: POP two numbers, compute and then PUSH result back

Given that below is an evaluation of an RPN expression: what expression is being evaluated?

Stack usage - memory



Flowchart - ADD subroutine



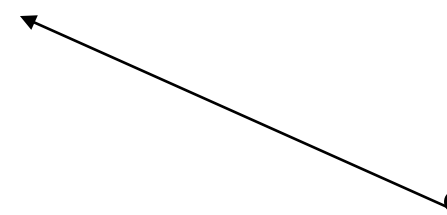
Implement ADD subroutine

```
;PUSH  
;Input: R0 (value to store on stack)  
;Output: R5 (0-success, 1-fail)
```

```
;POP  
;Output: R0 (value to load from stack)  
;Output: R5 (0-success, 1-fail)
```

```
;CHECK_RANGE  
;Input: R0 (value to be checked)  
;Output: R5 (0-success, 1-fail)
```

- Save R7 before calling other subroutines.
- Save registers that will be altered in this subroutine
- R6 is stack pointer (points to the next available spot on the stack)
- Assume PUSH, POP and CHECK_RANGE subroutines are provided to you



```
; ADD subroutine – pop two numbers from stack,  
; perform '+' operation and then push result back to  
the stack
```

```
ADD_OP  
; save registers
```

```
; initialize R5
```

```
; first pop
```

```
; check return value of first pop, go to EXIT if it  
failed (R5 = 1)
```

```
; save value in R1 before second pop
```

```
; second pop
```

```
; check result of second pop, go to RESTORE_1 if it  
failed
```

```
; add two numbers: R0 <- R0 + R1
```

```
; check range of sum, go to RESTORE_2 if it failed
```

```
; everything is good, push sum (already in R0) to  
stack  
;
```

```
RESTORE_1      ; put back first number
```

```
    ; Load STACK_TOP  
    ; Put back item  
    ; Update STACK_TOP  
    ; Go to exit
```

```
RESTORE_2      ; put back both numbers
```

```
    ; Load STACK_TOP  
    ; Put back item(s)  
    ; Update STACK_TOP  
;  
EXIT  
; update stack top pointer  
; restore registers
```

```
RET
```


Check Gitlab

<https://gitlab.engr.illinois.edu/itabrah2/ece220-fa24.git>

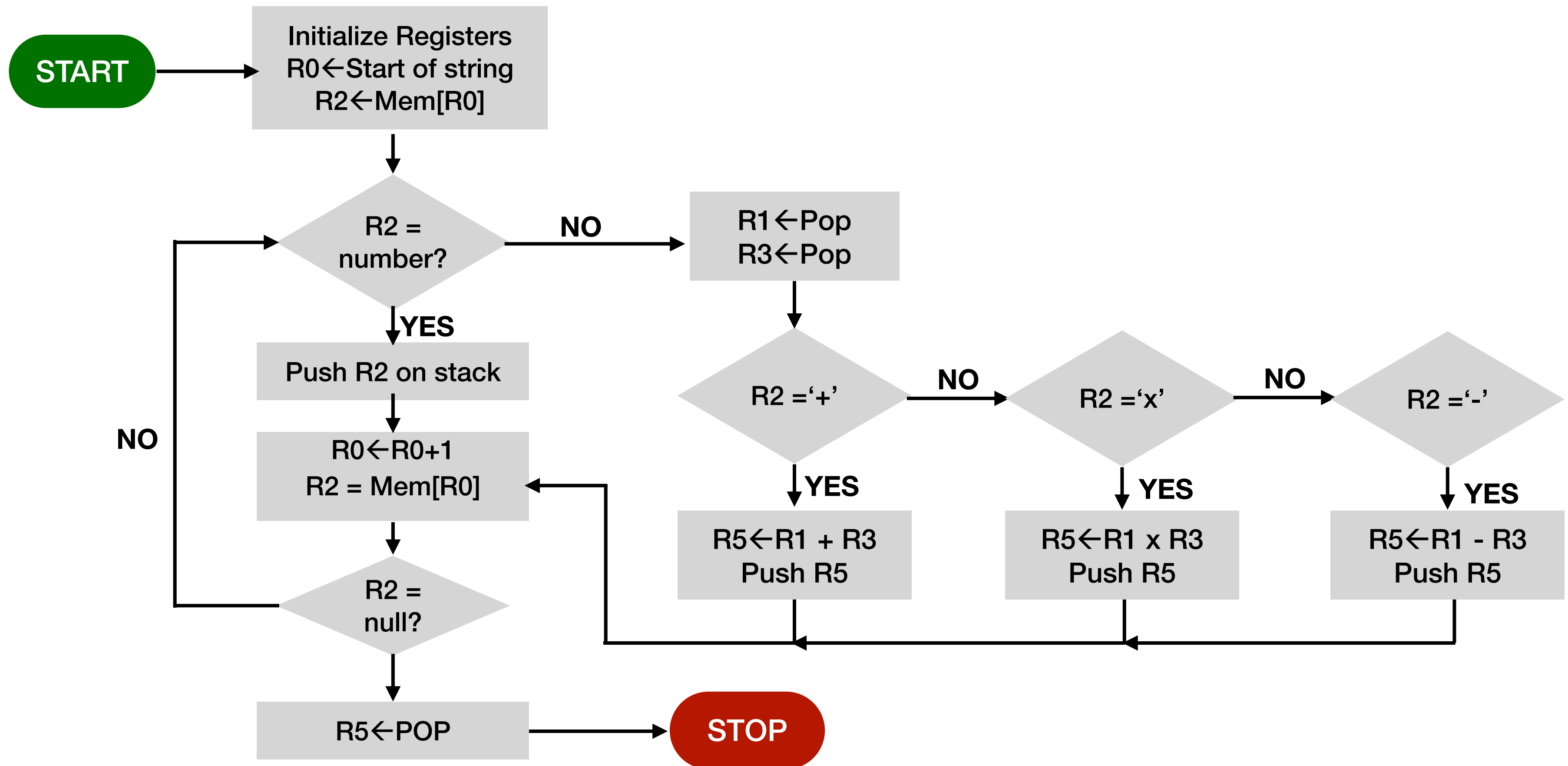
Postfix evaluation

Problem: Given a postfix expression with numerals and '+', '-', '*' in the form of a string, evaluate it and store the answer in R5. Each numeral is a single character.

Algorithm:

- Read the string (postfix expression) left to right
- Push the numbers in the expression on the stack
- For an operator, pop the top two elements, compute the answer and push it on the stack

Example decomposition



Next time

- Introduction to C
 - Compiling a C program on EWS
 - Running the GNU debugger etc.
 - Bring your laptop!