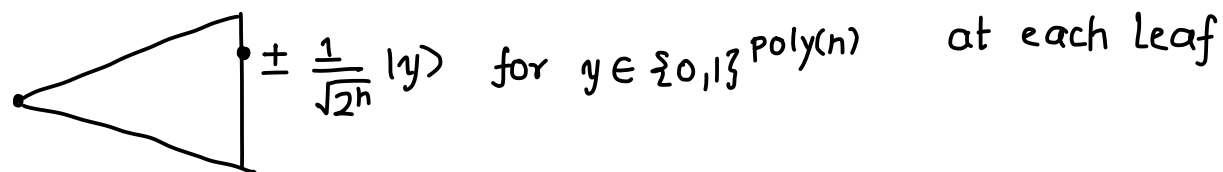


# LECTURE 5 (January 31)

RECAP **Theorem 3**  $BQP \subseteq PP$  where  $PP =$  probabilistic poly-time algorithms w/ error  $< \frac{1}{2}$

We converted a circuit that takes  $n$ -bit inputs and uses  $h$  Hadamard gates into a tree with  $2^h$  leaves



$$\begin{aligned} \text{The final state } |\psi\rangle &= \frac{1}{\sqrt{2^h}} \sum_P \text{sign}(p) |\text{label}(p)\rangle \\ &= \frac{1}{\sqrt{2^h}} \sum_{y \in \{0,1\}^{\text{poly}(n)}} \left( \underbrace{\sum_{\text{paths } P \text{ with label } y} \text{sign}(p)}_{:= \alpha_y} \right) |y\rangle \end{aligned}$$

$$\text{Then, } \alpha_y^2 = \frac{1}{2^h} \sum_{\substack{p, p' \\ \text{label}(p) = \text{label}(p') = y}} \text{sign}(p) \cdot \text{sign}(p')$$

$$\begin{aligned} &\mathbb{P}[\text{BQP algorithm outputs 1}] - \mathbb{P}[\text{BQP algorithm outputs 0}] \\ &= \sum_y |\alpha_y|^2 (-1)^{\mathbb{1}[y_1=0]} \\ &= \frac{1}{2^h} \sum_{\substack{p, p' \\ \text{w/ same labels}}} \underbrace{\text{sign}(p) \cdot \text{sign}(p') (-1)^{\mathbb{1}[(\text{label}(p))_1=0]}}_{\beta(p, p')} = \begin{cases} > \frac{1}{3} & \text{if correct answer is 1} \\ < -\frac{1}{3} & \text{if correct answer is 0} \end{cases} \end{aligned}$$

## PP algorithm

Randomly select two paths  $p, p'$  in the tree

- If labels are different, just accept/reject w.p.  $\frac{1}{2}$
- If labels are same,

$$\text{accept iff } \underbrace{\text{sign}(p) \cdot \text{sign}(p') (-1)^{\mathbb{1}[(\text{label}(p))_1=0]}}_{:= \beta(p, p')} > 0$$

Time = poly( $n$ )

$$\mathbb{P}[\text{Accept}] - \mathbb{P}[\text{Reject}] = \frac{1}{2^{2h}} \sum_{\substack{p, p' \\ \text{label}(p) = \text{label}(p')}} \beta(p, p') = \begin{cases} \geq \frac{1}{2^h \cdot 3} & \text{if correct answer is 1} \\ \leq -\frac{1}{2^h \cdot 3} & \text{if correct answer is 0} \end{cases}$$

□

## Theme for the next few lectures

## Quantum Advantage

How to establish it?

How to show that there is no advantage?

What sort of structure is needed for quantum advantage?

## TODAY Intro to oracle separations & query complexity BQP vs BPP

How do we show that BQP is more powerful than BPP?

or Other classical complexity classes?

or that BQP can not solve NP-hard problems?

- Proving unconditional separations is out of reach
- Proving separations based on standard assumptions such as  $P \neq NP$ , cryptographic assumptions is also extremely difficult
- Oracle or Black-box separations — still very difficult in many cases

Show that  $\exists$  oracle  $O$  s.t.  $BQP^O \neq BPP^O$

Disclaimer: Oracles increase the computational power of classes differently  
So, this is only a heuristic

For instance,  $\exists$  complexity classes  $A, B$  s.t.  $A = B$   
but  $\exists$  oracle  $O$  s.t.  $A^O \neq B^O$

So, what is the point?

Showing black-box separations reduces to unconditional separations for query algorithms

- Understanding algorithms in this simplified model gives useful algorithmic ideas and can also lead to a candidate for quantum advantage in the real-world
- If separations don't hold in the simplified model, it gives indications that new principles are needed to establish unconditional separations

## Query Algorithms

Suppose we have an oracle  $O_f$  that computes  $f: \{0,1\}^n \rightarrow \{0,1\}$

To use this oracle as part of the quantum circuit we must define a unitary  $U_f$  that implements calls to the oracle

Moreover, ideally if we have an efficient quantum circuit for  $f$ , we should be able to convert it into an efficient quantum circuit for  $U_f$

There are two standard ways of doing this

Bit oracle  $U_f |x, b\rangle = |x, b \oplus f(x)\rangle$   
 Note that  $U_f^\dagger = U_f$

This is what we used before

Phase oracle  $V_f |x\rangle = (-1)^{f(x)} |x\rangle$   
 Also, satisfies  $V_f^\dagger = V_f$

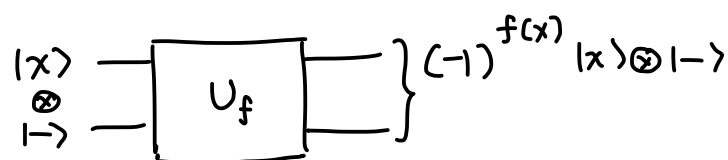
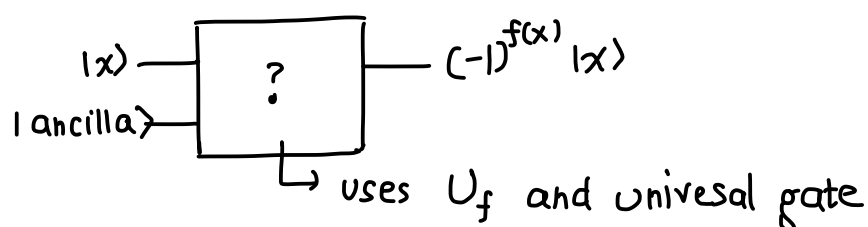
Value of  $f$  is returned in the phase

Note that although global phases don't matter if  $V_f$  is applied to a superposition it can create relative phases

For example, if  $f: \{0,1\} \rightarrow \{0,1\}$  is defined as  $f(x) = x$   
 Then,  $V_f \left( \frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$

The two oracles are equivalent in the sense that given access to one (and some ancillas) the other can also be implemented efficiently

### Bit oracle to phase oracle



$$U_f \frac{|x\rangle|0\rangle - |x\rangle|1\rangle}{\sqrt{2}} = \frac{|x\rangle|f(x)\rangle - |x\rangle|1 \oplus f(x)\rangle}{\sqrt{2}}$$

$$= \begin{cases} |x\rangle|-\rangle & \text{if } f(x) = 0 \\ -|x\rangle|-\rangle & \text{if } f(x) = 1 \end{cases}$$

This is called the phase kickback trick

### Phase Oracle to bit oracle Exercise

### Query Complexity

Given black-box or query access to  $U_f$  or  $V_f$ , how many queries need to be made to the black-box in order to solve a problem?

If classically, we need exponentially many queries but quantumly, only polynomially many

This is an evidence of quantum algorithms having an exponential advantage in terms of query complexity for a problem

Moreover, query complexity separation  $\Rightarrow$  oracle separation

And if we can find an efficient circuit for the black-box or a new quantum algorithmic technique, this can give rise to real-world problems with practical quantum advantage

For instance, Simon's problem shows an exponential separation in terms of classical versus quantum query complexity and also inspired Shor's algorithm

### Simon's problem

Given a black-box  $f: \{0,1\}^n \rightarrow \{0,1\}^n$  promised that either

- $f$  is 1-to-1
- OR  $\exists$  an unknown string  $s \neq 0$  s.t.  $\forall x \neq y, f(x) = f(y)$  iff  $y = x \oplus s$

Figure out which case we are in

If we think of the hypercube  $\{0,1\}^n$  as being colored by the corresponding  $f$ -values, the first condition means all colors are distinct, the second means all pairs  $(x, x \oplus s)$  are colored with distinct color but the color within a pair is the same

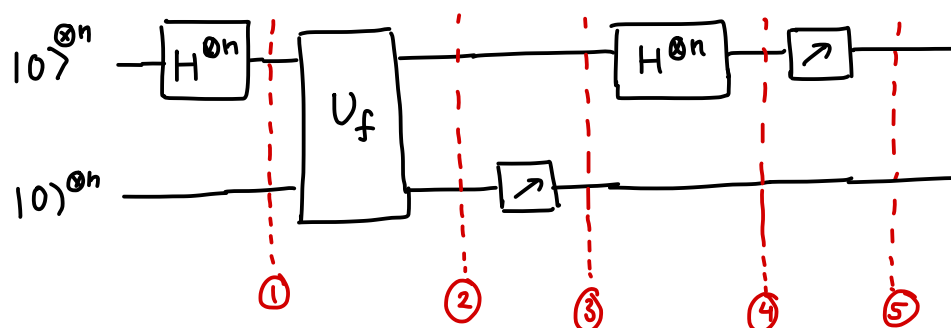
$\rightarrow$  with constant error

Theorem  
(Simon)

- (a)  $\exists$  a quantum algorithm solving the problem with  $O(n)$  queries  
 (b) any classical algorithm requires  $\Theta(2^{n/2})$  queries for constant error

Quantum  
Algorithm

The algorithm runs the following quantum circuit  $O(n)$  times and does some classical post-processing afterwards



What does this circuit do? ① =  $|+\rangle^{\otimes n} |0\rangle^{\otimes n} = \frac{1}{\sqrt{2^n}} \sum_{x \in \{0,1\}^n} |x\rangle |0\rangle^{\otimes n}$   
 for  $f$  s.t.  $f(x) = f(x \oplus s)$

Prepare uniform superposition over inputs

Query  $f$  ② =  $\frac{1}{\sqrt{2^n}} \sum_x |x\rangle |f(x)\rangle$

Measure ③ =  $\frac{1}{\sqrt{2}} (|x^*\rangle + |x^* \oplus s\rangle) \otimes |f(x^*)\rangle$   
 Discard second register

for some random  $x^*$

Are we done here? Can we measure this state  $O(1)$  times and obtain  $s$ ? Why NOT?

Hadamard on first  $n$  qubits

$$\begin{aligned} \textcircled{4} &= \frac{1}{\sqrt{2^{n+1}}} \sum_{y \in \{0,1\}^n} \left( (-1)^{x^* \cdot y} + (-1)^{(x^* \oplus s) \cdot y} \right) |y\rangle \\ &= \frac{1}{\sqrt{2^{n+1}}} \sum_{y \in \{0,1\}^n} (-1)^{x^* \cdot y} \left( 1 + (-1)^{s \cdot y} \right) |y\rangle \\ &= \frac{1}{\sqrt{2^{n-1}}} \sum_{\substack{y \text{ s.t.} \\ s \cdot y = 0}} (-1)^{x^* \cdot y} |y\rangle \end{aligned}$$

Measure first  $n$  qubits

$$\textcircled{5} = \text{Get a uniformly random } y \text{ s.t. } s \cdot y = 0$$

$$\Rightarrow s_1 y_1 \oplus \dots \oplus s_n y_n = 0$$

This is a random linear equation over  $\mathbb{F}_2$  in the variables  $s_1, \dots, s_n \in \mathbb{F}_2$

If we have  $n-1$  linearly independent equations  $s \cdot y_i = 0$  we can solve for  $s$  }  $\Rightarrow$  2 solutions  $s=0$  &  $s \neq 0$

$\Rightarrow$  If we run this process  $O(n)$  times, we get  $n$  linearly independent linear equations with constant probability

$\Rightarrow$  If  $\exists$  non-zero solution  $s$ , output that  $f$  is not 1-1 otherwise, output that  $f$  is 1-1

(Exercise) Make the above rigorous by showing that if we run the above quantum circuit  $m = O(n)$  times and obtain  $y_1, \dots, y_m$

Then, with high probability the system of linear equation over  $\mathbb{F}_2$

$$\begin{aligned} s \cdot y_1 &= 0 \\ &\vdots \\ s \cdot y_m &= 0 \end{aligned}$$

- has a non-zero solution if  $f$  is not 1-to-1
- only has a zero solution if  $f$  is 1-to-1

Classical Lower Bound Every randomized algorithm needs  $\Omega(2^{n/2})$  queries

Recipe ① Come up with a hard candidate distribution on inputs

$$f = \begin{cases} \text{uniformly random 1-1 function w.p. } 1/2 \\ \text{uniformly random function satisfying Simon's property w.p. } 1/2 \end{cases}$$

② Suffices to consider deterministic algorithms

$$\mathbb{E}_f \mathbb{E}_r \left[ \mathbb{1} \left[ \begin{array}{c} \text{Algorithm with randomness} \\ r \text{ succeeds} \end{array} \right] \right] \geq \frac{2}{3}$$

$$\Rightarrow \mathbb{E}_r \mathbb{E}_f \left[ \mathbb{1} \left[ \text{--- " ---} \right] \right] \geq \frac{2}{3}$$

$$\Rightarrow \exists r \text{ s.t. } \mathbb{E}_f \left[ \mathbb{1} \left[ \begin{array}{c} \text{Algorithm with randomness} \\ r \text{ succeeds} \end{array} \right] \right] \geq \frac{2}{3}$$

③ Lower Bound for Deterministic algorithms

First query  $(x_1, y_1)$   $\rightarrow$  No information about  $s$  since  $y_1 \in \{0,1\}^n$  is uniform

Second query  $(x_2, y_2)$   $\rightarrow$  Either  $x_1 \oplus x_2 = s$  (collision)  $\rightarrow$  w.p.  $\approx 2^{-n}$   
or  $x_1 \oplus x_2 \neq s$  (no collision)

$\downarrow$   
can't distinguish 1-1 inputs

$k$  queries  $(x_1, y_1), \dots, (x_k, y_k)$

Can't distinguish unless  $x_i \oplus x_j = r$  for some pair  $(i,j)$

$$\rightarrow \mathbb{P} [\text{any collision among } k \text{ queries}] = O\left(\frac{k^2}{2^n - k^2}\right) \text{ where } k \leq \frac{2^{n/2}}{100}$$