

Hash Functions

Hash Functions

Lecture 10

Hash Functions

Lecture 10

Before we talk about digital signatures...

A Tale of Two Boxes

A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes

A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers



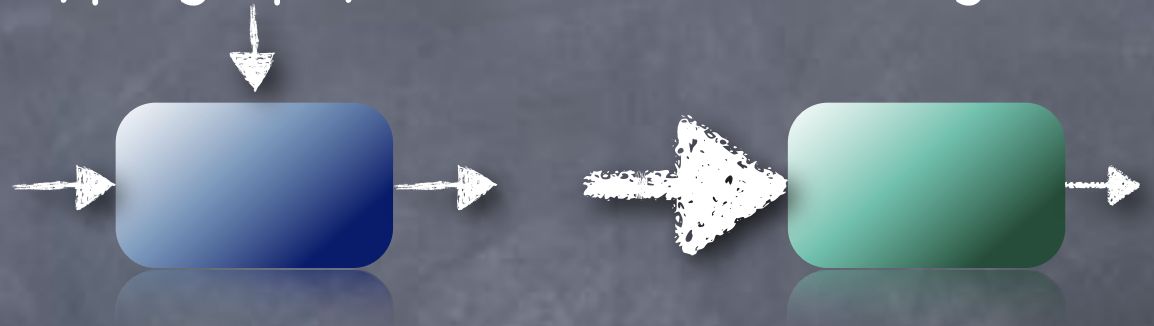
A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers



A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers
 - Hash Functions



A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers
 - Hash Functions
- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors



A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers
 - Hash Functions
- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors
 - Often more than needed (e.g. SKE needs only PRF)



A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers
 - Hash Functions
- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors
- Hash Functions:

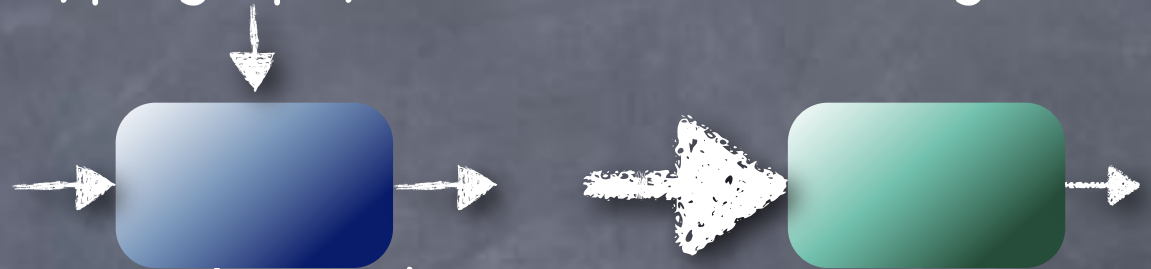


A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes

- Block Ciphers

- Hash Functions



- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors

- Often more than needed (e.g. SKE needs only PRF)

- Hash Functions:

- Some times modeled as Random Oracles!

A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes
 - Block Ciphers
 - Hash Functions
- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors
- Hash Functions:
 - Often more than needed (e.g. SKE needs only PRF)
- Hash Functions:
 - Some times modeled as Random Oracles!
 - Schemes relying on this can often be broken



A Tale of Two Boxes

- Much of today's applied cryptography works with two magic boxes



- Block Ciphers
- Hash Functions

- Block Ciphers: Best modeled as (strong) Pseudorandom Permutations, with inversion trapdoors

- Often more than needed (e.g. SKE needs only PRF)
- Hash Functions:
 - Some times modeled as Random Oracles!
 - Schemes relying on this can often be broken
 - Today: understanding security requirements on hash functions

Hash Functions

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values
- Hash functions are useful in various places
 - In data-structures: for efficiency
 - Intuition: hashing removes worst-case effects

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values
- Hash functions are useful in various places
 - In data-structures: for efficiency
 - Intuition: hashing removes worst-case effects
 - In cryptography: for “integrity”

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values
- Hash functions are useful in various places
 - In data-structures: for efficiency
 - Intuition: hashing removes worst-case effects
 - In cryptography: for “integrity”
- Primary use: Domain extension (compress long inputs, and feed them into boxes that can take only short inputs)

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values
- Hash functions are useful in various places
 - In data-structures: for efficiency
 - Intuition: hashing removes worst-case effects
 - In cryptography: for “integrity”
- Primary use: Domain extension (compress long inputs, and feed them into boxes that can take only short inputs)
 - Typical security requirement: “collision resistance”

Hash Functions

- “Randomized” mapping of inputs to shorter hash-values
- Hash functions are useful in various places
 - In data-structures: for efficiency
 - Intuition: hashing removes worst-case effects
 - In cryptography: for “integrity”
- Primary use: Domain extension (compress long inputs, and feed them into boxes that can take only short inputs)
 - Typical security requirement: “collision resistance”
 - Also sometimes: some kind of unpredictability

Hash Function Family

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$

- Compresses

Hash Function Family

- Hash function $h:\{0,1\}^k \rightarrow \{0,1\}^{t(k)}$

- Compresses

x	$h_1(x)$
000	0
001	0
010	0
011	0
100	1
101	1
110	1
111	1

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$

- Compresses

- A family

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$...	$h_N(x)$
000	0	0	0	1	...	1
001	0	0	1	1		1
010	0	1	0	1		1
011	0	1	1	0		1
100	1	0	0	1		1
101	1	0	1	0		1
110	1	1	0	1		1
111	1	1	1	0		1

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$
 - Compresses
- A family
 - Alternately, takes two inputs, the index of the member of the family, and the real input

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$...	$h_N(x)$
000	0	0	0	1		1
001	0	0	1	1		1
010	0	1	0	1		1
011	0	1	1	0		1
100	1	0	0	1		1
101	1	0	1	0		1
110	1	1	0	1		1
111	1	1	1	0		1

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$
 - Compresses
- A family
 - Alternately, takes two inputs, the index of the member of the family, and the real input
- Efficient sampling and evaluation

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$...	$h_N(x)$
000	0	0	0	1		1
001	0	0	1	1		1
010	0	1	0	1		1
011	0	1	1	0		1
100	1	0	0	1		1
101	1	0	1	0		1
110	1	1	0	1		1
111	1	1	1	0		1

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$
 - Compresses
- A family
 - Alternately, takes two inputs, the index of the member of the family, and the real input
- Efficient sampling and evaluation
- Idea: when the hash function is randomly chosen, “behaves randomly”

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$...	$h_N(x)$
000	0	0	0	1		1
001	0	0	1	1		1
010	0	1	0	1		1
011	0	1	1	0		1
100	1	0	0	1		1
101	1	0	1	0		1
110	1	1	0	1		1
111	1	1	1	0		1

Hash Function Family

- Hash function $h: \{0,1\}^k \rightarrow \{0,1\}^{t(k)}$
 - **Compresses**
- **A family**
 - Alternately, takes two inputs, the index of the member of the family, and the real input
- **Efficient sampling and evaluation**
- Idea: when the hash function is randomly chosen, “behaves randomly”
 - Main goal: to “**avoid collisions**”.
- Will see several variants of the problem

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$...	$h_N(x)$
000	0	0	0	1	...	1
001	0	0	1	1		1
010	0	1	0	1		1
011	0	1	1	0		1
100	1	0	0	1		1
101	1	0	1	0		1
110	1	1	0	1		1
111	1	1	1	0		1

Hash Functions in Crypto Practice

Hash Functions in Crypto Practice

- A single fixed function

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4
 - Not a family (“unkeyed”)

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4
 - Not a family (“unkeyed”)
 - (And no security parameter knob)

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4
 - Not a family (“unkeyed”)
 - (And no security parameter knob)
- Not collision-resistant under any of the following definitions

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4
 - Not a family (“unkeyed”)
 - (And no security parameter knob)
- Not collision-resistant under any of the following definitions
- Alternately, could be considered as have already been randomly chosen from a family (and security parameter fixed too)

Hash Functions in Crypto Practice

- A single fixed function
 - e.g. SHA-3, SHA-256, SHA-1, MD5, MD4
 - Not a family (“unkeyed”)
 - (And no security parameter knob)
- Not collision-resistant under any of the following definitions
- Alternately, could be considered as have already been randomly chosen from a family (and security parameter fixed too)
 - Usually involves hand-picked values (e.g. “I.V.” or “round constants”) built into the standard

Degrees of Collision-Resistance

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:

- $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions (even non-PPT A)

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x)=h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x,y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions (even non-PPT A)
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions (even non-PPT A)
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions (even non-PPT A)
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
- Also useful sometimes: A gets only oracle access to $h(\cdot)$ (weak).
Or, A gets any coins used for sampling h (strong).

Degrees of Collision-Resistance

- If for all PPT A , $\Pr[x \neq y \text{ and } h(x) = h(y)]$ is negligible in the following experiment:
 - $A \rightarrow (x, y); h \leftarrow \mathcal{H}$: Combinatorial Hash Functions (even non-PPT A)
 - $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y$: Universal One-Way Hash Functions
 - $h \leftarrow \mathcal{H}; A(h) \rightarrow (x, y)$: Collision-Resistant Hash Functions
- Also useful sometimes: A gets only oracle access to $h(\cdot)$ (weak). Or, A gets any coins used for sampling h (strong).
- CRHF the strongest; UOWHF still powerful (will be enough for digital signatures)

Degrees of Collision-Resistance

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)
 - Pre-image collision resistance if $h(x)=h(y)$ w.n.p

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)
 - Pre-image collision resistance if $h(x)=h(y)$ w.n.p
 - i.e., $f(h, x) := (h, h(x))$ is a OWF (and h compresses)

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)
 - Pre-image collision resistance if $h(x)=h(y)$ w.n.p
 - i.e., $f(h,x) := (h,h(x))$ is a OWF (and h compresses)

A.k.a
One-Way Hash
Function

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)
 - Pre-image collision resistance if $h(x)=h(y)$ w.n.p
 - i.e., $f(h, x) := (h, h(x))$ is a OWF (and h compresses)
 - $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, x) \rightarrow y$ ($y \neq x$)

A.k.a
One-Way Hash
Function

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)

- **Pre-image collision resistance** if $h(x)=h(y)$ w.n.p

- i.e., $f(h, x) := (h, h(x))$ is a OWF (and h compresses)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, x) \rightarrow y$ ($y \neq x$)

- **Second Pre-image collision resistance** if $h(x)=h(y)$ w.n.p

A.k.a
One-Way Hash
Function

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)

- Pre-image collision resistance if $h(x)=h(y)$ w.n.p

- i.e., $f(h, x) := (h, h(x))$ is a OWF (and h compresses)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, x) \rightarrow y$ ($y \neq x$)

- Second Pre-image collision resistance if $h(x)=h(y)$ w.n.p

- Incomparable (neither implies the other) [Exercise]

A.k.a
One-Way Hash
Function

Degrees of Collision-Resistance

- Weaker variants of CRHF/UOWHF (where x is random)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, h(x)) \rightarrow y$ (y allowed to be x)

- Pre-image collision resistance if $h(x)=h(y)$ w.n.p

- i.e., $f(h, x) := (h, h(x))$ is a OWF (and h compresses)

- $h \leftarrow \mathcal{H}; x \leftarrow X; A(h, x) \rightarrow y$ ($y \neq x$)

- Second Pre-image collision resistance if $h(x)=h(y)$ w.n.p

- Incomparable (neither implies the other) [Exercise]

- CRHF implies second pre-image collision resistance and, if sufficiently compressing, then pre-image collision resistance [Exercise]

A.k.a
One-Way Hash
Function

Hash Length

Hash Length

- If range of the hash function is too small, not collision-resistant

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision
- In practice interested in minimizing the hash length (for efficiency)

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision
- In practice interested in minimizing the hash length (for efficiency)
 - Generic collision-finding attack: **birthday attack**

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision
- In practice interested in minimizing the hash length (for efficiency)
 - Generic collision-finding attack: **birthday attack**
 - Look for a collision in a set of random hashes (needs only oracle access to the hash function)

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision
- In practice interested in minimizing the hash length (for efficiency)
 - Generic collision-finding attack: **birthday attack**
 - Look for a collision in a set of random hashes (needs only oracle access to the hash function)
 - Expected size of the set before collision: $O(\sqrt{|\text{range}|})$

Hash Length

- If range of the hash function is too small, not collision-resistant
 - If range poly-size (i.e. hash log-long), then non-negligible probability that two random x, y provide collision
- In practice interested in minimizing the hash length (for efficiency)
 - Generic collision-finding attack: **birthday attack**
 - Look for a collision in a set of random hashes (needs only oracle access to the hash function)
 - Expected size of the set before collision: $O(\sqrt{|\text{range}|})$
 - Birthday attack effectively halves the hash length (say security parameter) over "naïve attack"

Universal Hashing

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y)$; $h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y)$; $h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p
- Even better: 2-Universal Hash Functions

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - “Uniform” and “Pairwise-independent”

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - “Uniform” and “Pairwise-independent”
 - $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - "Uniform" and "Pairwise-independent"
 - $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - "Uniform" and "Pairwise-independent"
 - $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h: X \rightarrow Z$)
 - $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - “Uniform” and “Pairwise-independent”
 - $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h: X \rightarrow Z$)
 - $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$
 - $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y)$; $h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y)$; $h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

- k-Universal:

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

- k-Universal:

- $\forall x_1 \dots x_k$ (distinct), $z_1 \dots z_k, \Pr_{h \leftarrow \mathcal{H}} [\forall i \ h(x_i) = z_i] = 1/|Z|^k$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if
super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if
super-polynomial-sized range

- k-Universal:

- $\forall x_1 \dots x_k$ (distinct), $z_1 \dots z_k, \Pr_{h \leftarrow \mathcal{H}} [\forall i \ h(x_i)=z_i] = 1/|Z|^k$

- Inefficient example: \mathcal{H} set of all functions from X to Z

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

- k-Universal:

- $\forall x_1 \dots x_k$ (distinct), $z_1 \dots z_k, \Pr_{h \leftarrow \mathcal{H}} [\forall i h(x_i) = z_i] = 1/|Z|^k$

- Inefficient example: \mathcal{H} set of all functions from X to Z

- But we will need all $h \in \mathcal{H}$ to be succinctly described and efficiently evaluable

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y)$; $h \leftarrow \mathcal{H}$. $h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if
super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x,y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p
- Even better: 2-Universal Hash Functions
 - "Uniform" and "Pairwise-independent"
 - $\forall x,z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h:X \rightarrow Z$)
 - $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$
 - $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$
- e.g. $h_{a,b}(x) = ax+b$ (in a finite field, $X=Z$)

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

- e.g. $h_{a,b}(x) = ax+b$ (in a finite field, $X=Z$)

- $\Pr_{a,b} [ax+b = z] = \Pr_{a,b} [b = z-ax] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if
super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x,y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x,z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h:X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

- e.g. $h_{a,b}(x) = ax+b$ (in a finite field, $X=Z$)

- $\Pr_{a,b} [ax+b = z] = \Pr_{a,b} [b = z-ax] = 1/|Z|$

- $\Pr_{a,b} [ax+b = w, ay+b = z] = ?$ Exactly one (a,b) satisfying the two equations (for $x \neq y$)

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x,y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x,z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h:X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

- e.g. $h_{a,b}(x) = ax+b$ (in a finite field, $X=Z$)

- $\Pr_{a,b} [ax+b = z] = \Pr_{a,b} [b = z-ax] = 1/|Z|$

- $\Pr_{a,b} [ax+b = w, ay+b = z] = ?$ Exactly one (a,b) satisfying the two equations (for $x \neq y$)

- $\Pr_{a,b} [ax+b = w, ay+b = z] = 1/|Z|^2$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x,y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x,z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h:X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

- e.g. $h_{a,b}(x) = ax+b$ (in a finite field, $X=Z$)

- $\Pr_{a,b} [ax+b = z] = \Pr_{a,b} [b = z-ax] = 1/|Z|$

- $\Pr_{a,b} [ax+b = w, ay+b = z] = ?$ Exactly one (a,b) satisfying the two equations (for $x \neq y$)

- $\Pr_{a,b} [ax+b = w, ay+b = z] = 1/|Z|^2$

- But does not compress!

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x,y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x,z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h:X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if
super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x)=h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x)=w, h(y)=z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x)=h(y)] = 1/|Z|$

- e.g. $h'_h(x) = \text{Chop}(h(x))$ where h from a (possibly non-compressing) 2-universal HF

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

- e.g. $h'_h(x) = \text{Chop}(h(x))$ where h from a (possibly non-compressing) 2-universal HF

- Chop a t -to-1 map from Z to Z' (e.g. removes last bit: 2-to-1)

Universal Hashing

- Combinatorial HF: $A \rightarrow (x, y); h \leftarrow \mathcal{H}. h(x) = h(y)$ w.n.p

- Even better: 2-Universal Hash Functions

- “Uniform” and “Pairwise-independent”

- $\forall x, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = z] = 1/|Z|$ (where $h: X \rightarrow Z$)

- $\forall x \neq y, w, z \Pr_{h \leftarrow \mathcal{H}} [h(x) = w, h(y) = z] = 1/|Z|^2$

- $\forall x \neq y \Pr_{h \leftarrow \mathcal{H}} [h(x) = h(y)] = 1/|Z|$

x	$h_1(x)$	$h_2(x)$	$h_3(x)$	$h_4(x)$
0	0	0	1	1
1	0	1	0	1
2	1	0	0	1

Negligible collision-probability if super-polynomial-sized range

- e.g. $h'_h(x) = \text{Chop}(h(x))$ where h from a (possibly non-compressing) 2-universal HF

- Chop a t-to-1 map from Z to Z' (e.g. removes last bit: 2-to-1)

- $\Pr_h [\text{Chop}(h(x)) = w, \text{Chop}(h(y)) = z]$
 $= \Pr_h [h(x) = w0 \text{ or } w1, h(y) = z0 \text{ or } z1] = 4/|Z|^2 = 1/|Z'|^2$

UOWHF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y) \text{ w.n.p}$
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z' , can sample (solve for) h s.t. $h(z) = h(z')$

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z' , can sample (solve for) h s.t. $h(z) = h(z')$
 - Is a UOWHF [Why?]

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z' , can sample (solve for) h s.t. $h(z) = h(z')$
 - Is a UOWHF [Why?]

BreakOWP(z) { get $x \leftarrow A$; give h to A , s.t. $h(z)=h(f(x))$;
if $A \rightarrow y$ s.t. $h(f(x)) = h(f(y))$, output y ; }

UOWHF

- **Universal One-Way HF:** $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z' , can sample (solve for) h s.t. $h(z) = h(z')$
 - Is a UOWHF [Why?]

BreakOWP(z) { get $x \leftarrow A$; give h to A , s.t. $h(z)=h(f(x))$;
if $A \rightarrow y$ s.t. $h(f(x)) = h(f(y))$, output y ; }
 - Gives a UOWHF with range and domain same as the UHF

UOWHF

- Universal One-Way HF: $A \rightarrow x; h \leftarrow \mathcal{H}; A(h) \rightarrow y. h(x)=h(y)$ w.n.p
- Can be constructed from OWF
- Easier to see OWP \Rightarrow UOWHF
 - $F_h(x) = h(f(x))$, where f is a OWP and h from a UHF family
 - suppose h compresses by a bit (i.e., 2-to-1 maps), and
 - for all z, z' , can sample (solve for) h s.t. $h(z) = h(z')$
 - Is a UOWHF [Why?]

BreakOWP(z) { get $x \leftarrow A$; give h to A , s.t. $h(z)=h(f(x))$;
if $A \rightarrow y$ s.t. $h(f(x)) = h(f(y))$, output y ; }
 - Gives a UOWHF with range and domain same as the UHF
 - Will see shortly, how to extend the domain to arbitrarily long strings (without increasing output size)

Today

Today

- Combinatorial hash functions, UOWHF and CRHF

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)
- Collision-resistant combinatorial HF from 2-Universal Hash Functions

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)
- Collision-resistant combinatorial HF from 2-Universal Hash Functions
- UOWHF from UHF and OWP (possible from OWF)

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)
- Collision-resistant combinatorial HF from 2-Universal Hash Functions
- UOWHF from UHF and OWP (possible from OWF)
- Next:

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)
- Collision-resistant combinatorial HF from 2-Universal Hash Functions
- UOWHF from UHF and OWP (possible from OWF)
- Next:
 - A candidate CRHF construction

Today

- Combinatorial hash functions, UOWHF and CRHF
 - (And weaker variants of CRHF: pre-image collision resistance and second-pre-image collision resistance)
- Collision-resistant combinatorial HF from 2-Universal Hash Functions
- UOWHF from UHF and OWP (possible from OWF)
- Next:
 - A candidate CRHF construction
 - Domain extension