Applied Cryptography

Lecture 1

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Our first encounter with secrecy: Secret-Sharing



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Access to learning and/or influencing information



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One of the aspects of access control is secrecy



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- Other ideas?

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- Note: any one share can be chosen before knowing the message [why?]

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 - our previous example: (2,2) secret-sharing

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Additive Secret-Sharing: Proof

- Share(M):
 - Pick s₁,...,s_{n-1} uniformly at random from G
- Reconstruct($s_1,...,s_n$): $M = s_1 + ... + s_n$
- Claim: Upto n-1 shares give no information about M
- **Proof**: Let T ⊆ $\{1,...,n\}$, |T| = n-1. We shall show that $\{s_i\}_{i \in T}$ is distributed the same way (in fact, uniformly) irrespective of what M is.
 - For concreteness consider $T=\{2,...,n\}$. Fix any (n-1)-tuple of elements in $G, (g_1,...,g_{n-1}) \in G^{n-1}$. To prove $\Pr[(s_2,...,s_n)=(g_1,...,g_{n-1})]$ is independent of M.
 - Fix any M.
 - $(s_2,...,s_n) = (g_1,...,g_{n-1}) \Leftrightarrow (s_2,...,s_{n-1}) = (g_1,...,g_{n-2}) \text{ and } s_1 = M-(g_1+...+g_{n-1}).$
 - So $Pr[(s_2,...,s_n)=(g_1,...,g_{n-1})] = Pr[(s_1,...,s_{n-1})=(M-(g_1+...+g_{n-1}), g_1,...,g_{n-2})]$
 - But $Pr[(s_1,...,s_{n-1})=(M-(g_1+...+g_{n-1}), g_1,...,g_{n-2})] = 1/|G|^{n-1}$, since $(s_1,...,s_{n-1})$ are picked uniformly at random
 - Hence $Pr[(s_2,...,s_n)=(g_1,...,g_{n-1})] = 1/|G|^{n-1}$, irrespective of M.

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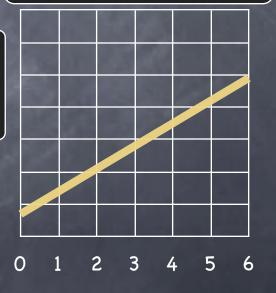
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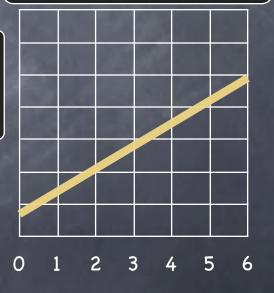


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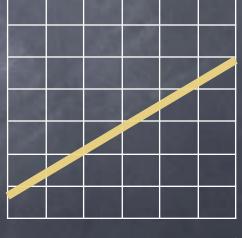


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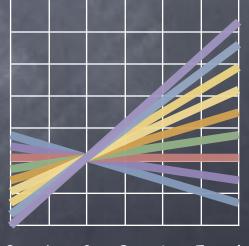
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(n,2) Secret-Sharing: Proof

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- Reconstruct(s_i , s_j): $r = (s_i-s_j)/(i-j)$; $M = s_i r_i$
- Claim: Any one share gives no information about M
- Proof: For any i∈{1,...,n} we shall show that s_i is distributed the same way (in fact, uniformly) irrespective of what M is.
- Fix any M.
- For any g ∈ F, $s_i = g ⇔ r · i + M = g ⇔ r = (g-M) · i 1 (since i≠0)$
- So, $Pr[s_i=g] = Pr[r=(g-M)\cdot i^{-1}] = 1/|F|$, since r is chosen uniformly at random

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Shamir Secret-Sharing

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- Shamir's secret-sharing solves threshold secret-sharing. How about the others?

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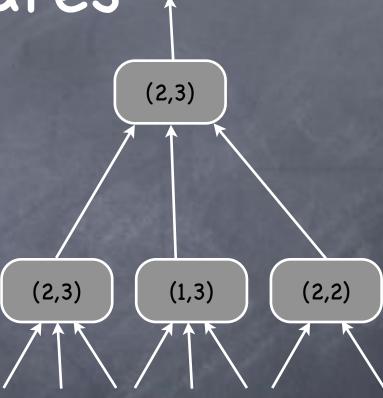
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- More efficient schemes known for large classes of access structures

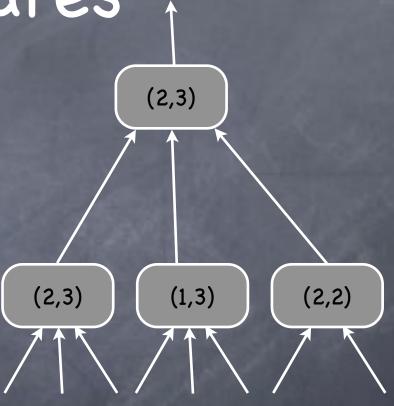
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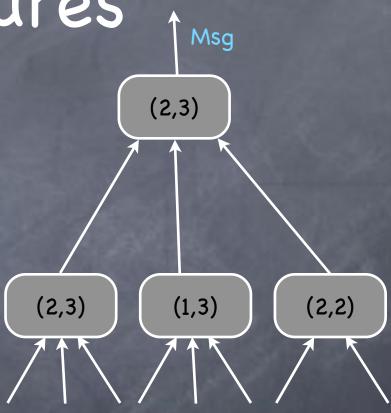
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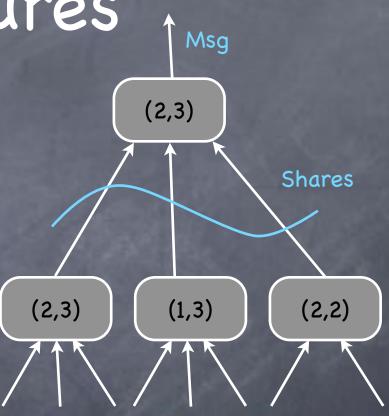
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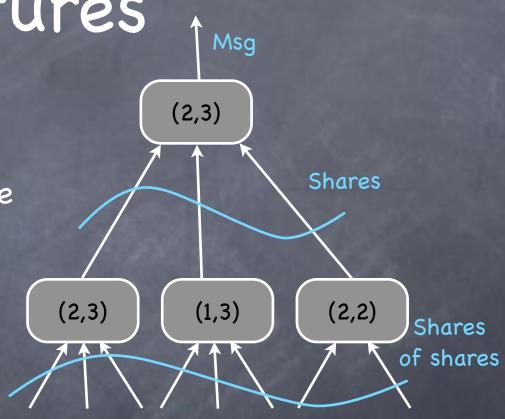


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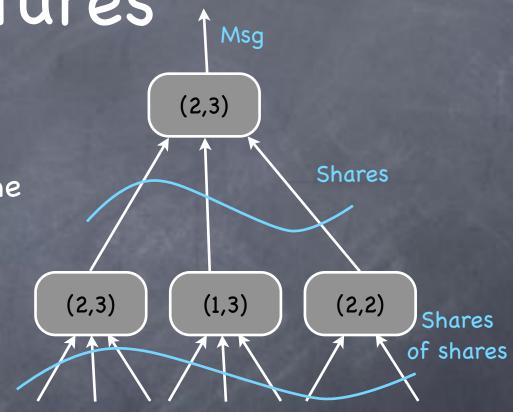
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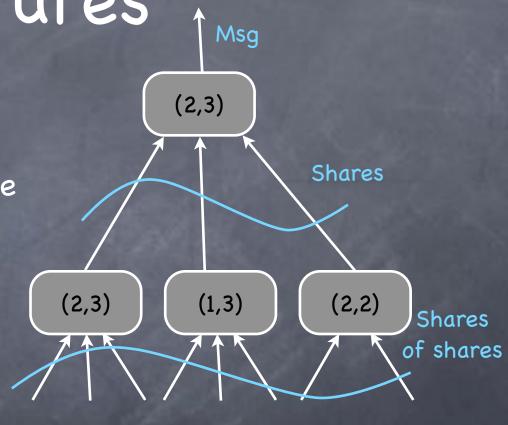


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- A special case of access structures that can be specified using "monotone span programs"
 - Admits <u>linear</u> secret-sharing



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- Reconstruction too is a linear combination of available shares (coefficients depending on which subset of shares available)

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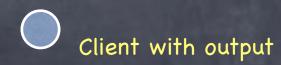












Gives a "private summation" protocol

Clients with inputs















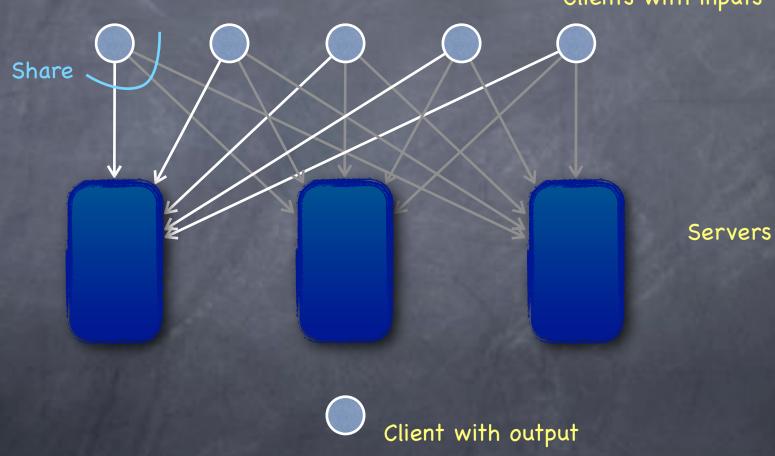


Servers

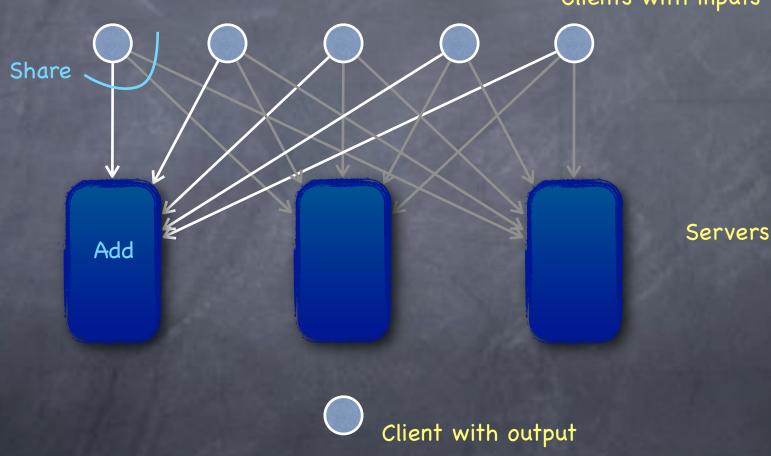


Client with output

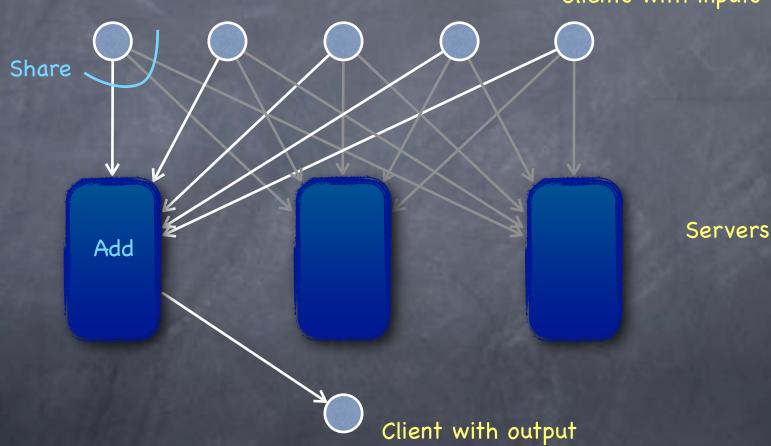
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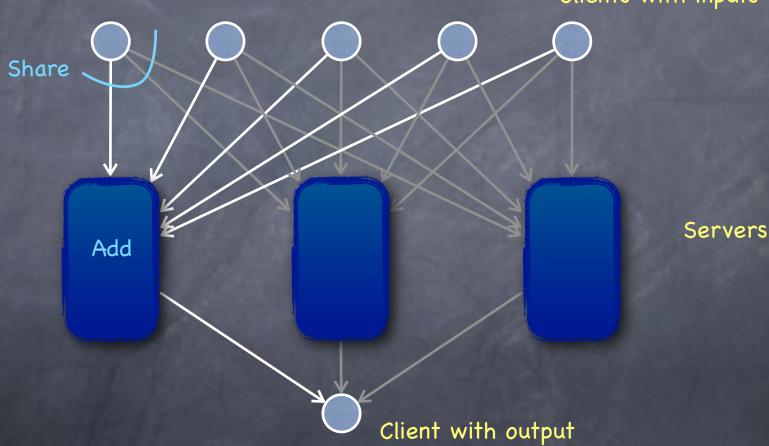
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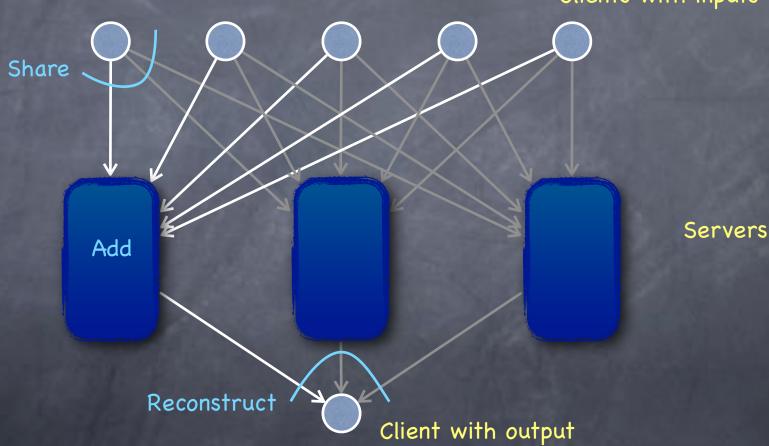
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Clients with inputs Share Servers Add Reconstruct Client with output

Secure against <u>passive</u> corruption (no set of parties learn more than what they must) if at least one server is uncorrupted

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 - Non-linear schemes can be more efficient than linear schemes

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 - Otherwise malicious players can cause denial-of-service

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