

LECTURE 9

* LATTICE TRAPDOORS

* APPLICATIONS TO DIGITAL SIGNATURES

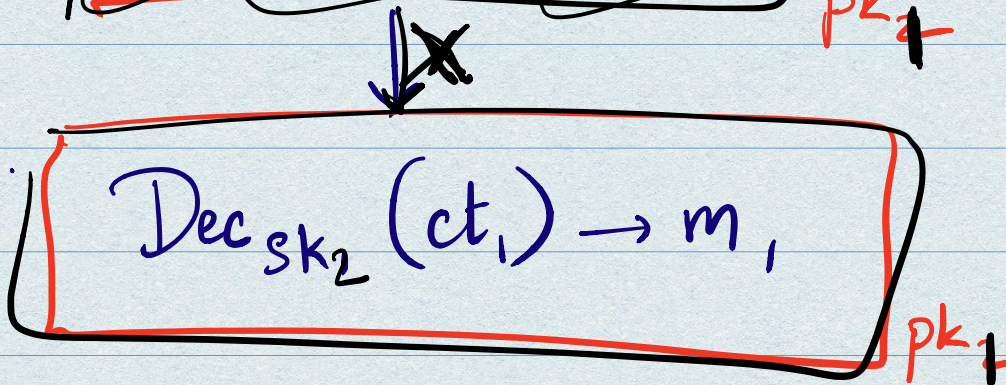
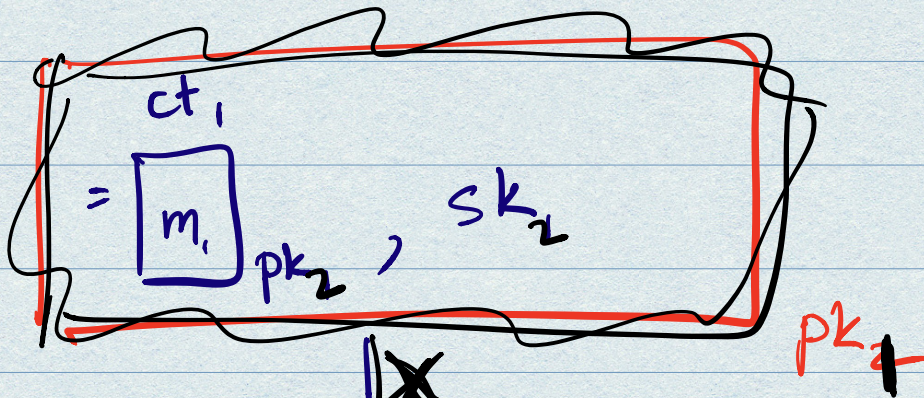
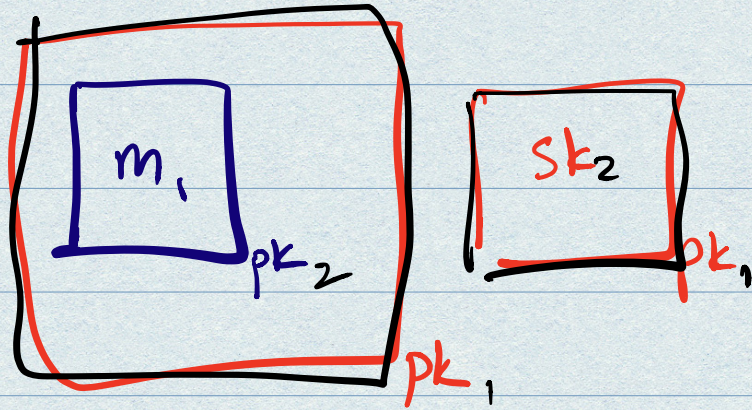
FROM LAST CLASS.

"BOOTSTRAPPING".

Q: $(pk_1, sk_1) \leftarrow \text{KeyGen}_{\text{scheme 1}} \text{ (NOT HOMOMORPHIC)}$
 $(pk_2, sk_2) \leftarrow \text{KeyGen}_{\text{scheme 2}} \text{ (HOMOMORPHIC)}$

Given $pk_1, pk_2, \text{enc}_{pk_2}(m_1), \text{enc}_{pk_1}(sk_2)$
can you obtain $\text{enc}_{pk_1}(m_1)$?

Ans: NO.



TRAPDOOR FUNCTIONS.

A trapdoor function family

$$f_{ik} : \{0,1\}^n \rightarrow \{0,1\}^m$$

consists of the following algorithms:

1) $\text{KeyGen}(1^n) \rightarrow (ik, td)$

2) $f_{ik}(x) \rightarrow y$ (efficiently)

3) $f^{-1}(td, y) \rightarrow x$

\forall na PPT \mathcal{A} ,

$$\Pr_{\substack{(ik, td) \leftarrow \text{KeyGen} \\ x \leftarrow \{0,1\}^n}} \left[\mathcal{A}(f(ik, x)) \in f^{-1}(td, f(ik, x)) \right] = \text{negl}(n)$$

[WE gives a one-way function

$$f_A(s, e) = A s + e$$

How about a trapdoor one-way function?

Sample A with trapdoor T

s.t.

given (b^T, T) $\xrightarrow{\text{efficiently}}$ (s, e) .

$(1 \times m)$ \dots $(1 \times m)$
 $= s^T A + e^T$
 $n \times m$

$b^T T ?$ \dots $1 \times m$ vector $[c_1, c_2, \dots, c_m]$
 $= (s^T A + e^T) T = e^T T$

LATTICE TRAPDOORS

For matrix $A_{n \times m}$ $\left[\right]$

define $\Lambda^\perp(A)$

$$= \{ z \in \mathbb{Z}^m \text{ s.t. } Az = 0 \pmod{q} \}$$

restrict this set to "short" z .

A lattice trapdoor for A is
a "short basis" of $\Lambda^\perp(A)$.

Def. A matrix $T \in \mathbb{Z}^{n \times m}$ is
a "good" trapdoor for $A \in \mathbb{Z}_q^{n \times m}$ if

① Every column of T , t_i is s.t. $At_i = 0$
(mod q)

② $\|t_i\|_\infty \leq B$

③ T has rank m over \mathbb{Z} .

Note: Rank(T) in \mathbb{Z}_q cannot be $> m-n$,
but Rank(T) over \mathbb{Z} can be m .

Given T , solve LWE as follows:

→ given b^T , compute $\underline{c} = b^T T$

now we know $\underline{e}^T T = \underline{c}^T$

solve for e . (not modulo q
but in \mathbb{Z} !)

How do we sample (A, \boxed{T}) ?

Simplified: Sample $(\overset{\text{uniform}}{\downarrow} \tilde{A}, t)$ s.t

① t is "short" and

② $At = 0 \pmod{q}$.

1) $A' \leftarrow \mathbb{Z}_q^{n \times (m-1)}$

2) $t' \leftarrow \{0, 1\}^{m-1}$ $(m-1) > 2n \log q$

3) $A = [A' \parallel -A't']$
 $t = \begin{pmatrix} t' \\ 1 \end{pmatrix}$

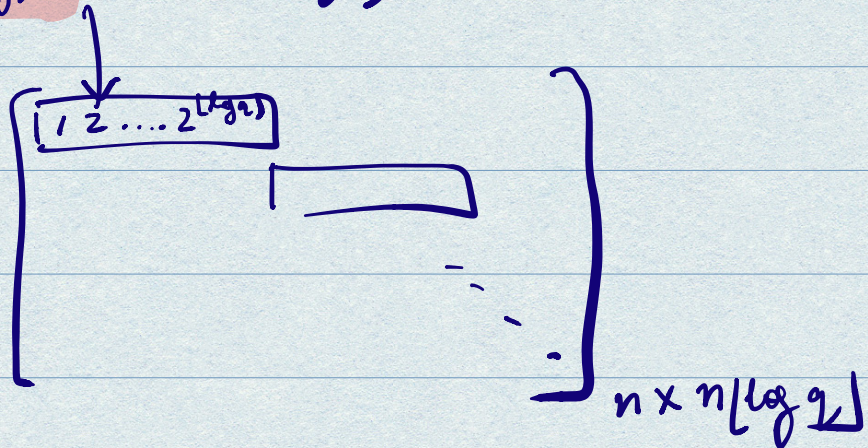
Why is A ^(close to) uniform over $\mathbb{Z}_q^{n \times m}$?

"Trapdoors of type-2"

T s.t. T has "short columns" and

$$AT = G \pmod{q}$$

$n \times m$ $m \times n/\log q$



Type-2 trapdoor suffices to solve LWE!

$$\underline{b^T T} = (s^T A + e^T) T = \underbrace{s^T G}_{\uparrow} + \underbrace{e^T T}_{\uparrow \text{short error}}$$

$$b^T T T_G = e^T T T_G$$

Solve for e !

$$\boxed{T_G} \text{ s.t. } G T_G = 0$$

↳ Type-1 td for G .

Type 1 trapdoor for G.

$$g = [1 \ 2 \ 4 \ \dots \ 2^{\lfloor \log q \rfloor}]$$

Define T_g s.t. $g \cdot T_g = 0$.

$$\begin{matrix} \downarrow \\ \in \mathbb{Z}^{\lfloor \log q \rfloor \times \lfloor \log q \rfloor} \end{matrix}$$

$$[1 \ 2 \ 4 \ \dots \ 2^{\lfloor \log q \rfloor}] \begin{bmatrix} 2 & 0 & & & 0 & \dots & 0 \\ -1 & 2 & & & 0 & \dots & 0 \\ 0 & -1 & & & 0 & \dots & 0 \\ \vdots & \vdots & & & \vdots & \ddots & \vdots \\ 0 & \vdots & & & -2 & \dots & 0 \\ & & & & -1 & \dots & 0 \end{bmatrix} \leftarrow T_g$$

$$= [0 \ \dots \ 0 \ 0]$$

$$G = \begin{bmatrix} \text{---} \\ \text{---} \\ \text{---} \end{bmatrix} = I \otimes g$$

$$T_G = I \otimes T_g$$

Type-2 trapdoors for A

$$B \leftarrow \mathbb{Z}_q^{n \times m'} \quad \text{where } \binom{m' = n \log q}{+k}$$

$$A = \left[B \parallel BR + G \right]$$

By LHL, this is stat. close to uniform

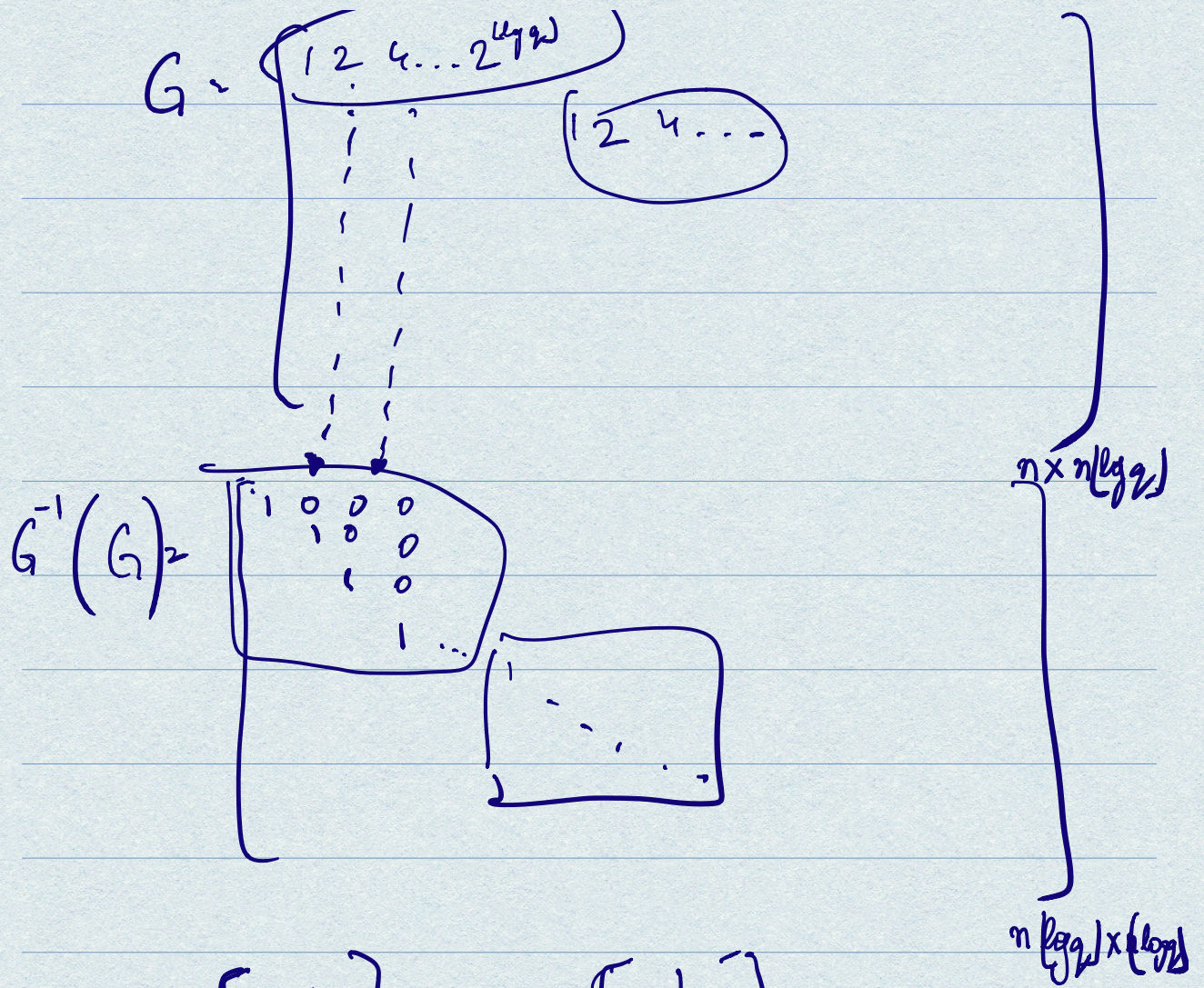
$n \times m^*$ $\{0, 1\}^{m^* \times m^*}$ $(n \times n \log q)$

$$A \begin{bmatrix} -R \\ I \end{bmatrix} = \begin{bmatrix} B \parallel BR + G \end{bmatrix} \begin{bmatrix} -R \\ I \end{bmatrix}$$

$\begin{matrix} \times n \log q \\ (m' + n \log q) \end{matrix}$
 $= -BR + BR + G$
 $= G.$

Sample $A = [B \parallel BR + G]$

type-1 $T_A = \begin{bmatrix} I + RG^{-1}(B) & -RT_G \\ -G^{-1}(B) & T_G \end{bmatrix}$



$$\begin{bmatrix} 5 \\ 4 \\ 4 \end{bmatrix} = \begin{matrix} 2 \\ \vdots \\ \vdots \end{matrix} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 0 \\ 1 \end{bmatrix}$$