# How to eat 4/9 of a pizza

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# The problem

Alice and Bob share a pizza.

(i) They pick pieces in an alternating fashion;

(ii) Alice starts by eating any piece of the pizza;

(iii) Afterward only pieces adjacent to already eaten pieces may be picked.



## **Observation 1: Even count of pieces**

Claim: Alice can get at least  $\frac{1}{2}$  of the pizza (For even pieces).

Proof idea: color the pizza alternatively by red and green, then Alice can decide to pick all the green (or red) pieces.

Some definitions/ notations:

Def: 'interval' of a pizza = set of consecutive pieces. Odd intervals= intervals with odd pieces(Same for even) Two cuts, say  $C_1$  and  $C_2$ , encloses an interval.

Def:  $(C_1, C_2)_{odd}$ , the odd interval between  $C_1$  and  $C_2$ 

' $[C_1, C_2]_{even}$ ' the even interval between  $C_1$  and  $C_2$ 

#### **Coloring the intervals**

Just like what we did in Observation 1, we want to color each interval by red and green. For an interval ' $[C_1, C_2]$ ', we make sure that red is always adjacent to  $C_1$ .



# Follow Bob strategy (fB)

After the first pick, if Alice decides to pick the piece that was just revealed by Bob, we call this strategy 'Follow Bob'(fB).

## Prop 2: Easy threshold for odd cases

Claim: Alice can get at least  $\frac{1}{3}$  of the pizza (For odd pieces).

Proof idea: Randomly pick a cut C of the pizza, then color  $[C,C]_{odd}$  with reds and greens. We observe that Alice can always pick all the red pieces, then we assume that  $R([C,C]_{odd}) < \frac{1}{3}$ . Then the pizza has more greens. Starting with the 'mid-point green piece' opposing C, one can make sure that Alice gets at least half of the green areas, which is greater than  $\frac{1}{3}$ .

# **Observation 3**:

Claim: There are some pizzas where Alice can only get 4/9

Proof: Picture



Now it's time to start the proof!

Assume that  $[C_1, C_2]_{odd}$  has already been eaten. Now it's Bob's turn, and Alice is using fB-strategy.

We analyze Bob's behavior: Then Bob is trying to find a cut C such that  $[C, C_1]_{even}$  and  $[C, C_2]_{even}$  would have maximized green area.

We call C 'the (Bob's) best answer to  $[C_1, C_2]_{odd}$ '



## **Definition: Heavy Greens Property**

For an even interval  $[C_1, C_2]_{even}$ , if for every  $[C_1, C]_{even}$  in  $[C_1, C_2]_{even}$ , the green pieces have larger(or equal) size.

One can prove that a cut C with  $[C, C_1]_{even} \subseteq [C_1, C_2]_{even}$  is a best answer to  $[C_1, C_2]_{odd}$  if and only if  $[C, C_1]_{even}$  and  $[C, C_2]_{even}$  have the heavy greens property.

Proof idea: We find C' that's also best answer, then [C,C'] would have equal reds and greens. Otherwise contradiction.

C best answer  $\Leftrightarrow$  both partitions have heavy greens property.

# **Definition: Easy pizzas and hard pizzas**

A pizza is *easy* if fB-strategy for Alice would yield at least ½ of the pizza.

Pizza is hard otherwise.

#### **Theorem 4:**

A hard pizza can be partitioned into three odd intervals each with heavy greens property.

Proof: Very long, will discuss if time allows.

Remarks: There's a stronger version of the theorem,

but for now we can just assume that there are some

properties for the chosen cuts:

i) g1 + r2 + r3 \leqslant r1 + r2 + g3 \leqslant r1 + g2 + r3

where  $r_i$  means the sum of red areas in the interval opposing  $C_i.$  Similar for  $\mathsf{g}_i$ 

ii) Each cut is the best answer to some piece p. (best answer w.r.t one piece).



#### 'Partial pizza'

We partition the pizza into 3 odd intervals, where the three cuts are named  $C_1$ ,  $C_2$  and  $C_3$ .

Consider  $[C_2, C_3]_{odd}$ , we can think of it as a self-contained pizza, which glues together  $C_2$  and  $C_3$ . We call this  $C_{2,3}$ , and the resulting pizza 'partial pizza'.

Note. The reason why 2 and 3 were picked are because of the stronger version of Theorem 4.

## strategies on the partial pizza

A strategy is said to be plugged into the whole pizza(call it Pstrat) if:

- 1) If none of  $C_2$  and  $C_3$  is revealed, Alice follow the good strategy.
- 2) If Bob reveals  $C_2$  or  $C_3$ , Alice does not follow Bob. Instead, pick the other option.
- 3) Alice follows Bob if Bob picks something outside the partial pizza.
- 4) Inside the partial pizza, Alice has some specific strategy.

A Pstrat ensures the outcome of Alice to be at least the strategy inside the partial pizza, plus  $r_2 + g_3$ .

Proof on next page

#### Lemma 5: Best answer on the edge.

Claim: Let  $C_i$ ,  $C_j$  be two cuts in our 3 cuts. Then if  $[C, C_j]_{odd}$  is in  $[C_i, C_j]_{odd}$ , then either  $C_i$  or  $C_j$  is a best answer to it.

**Reminder**: best answer means that it maximizes the the partitioned green area.

Proof: Consider ~C, a best answer to  $[C, C_j]_{odd}$ , then clearly it's not in  $[C_i, C_j]_{odd}$ , then at least one of  $[~C, C_j]_{ev}$ and  $[~C, C_j]_{odd}$  is a subset of an interval with the heavy green property. WLOG suppose that's *i*.





-continue: We know ~C is best answer, so  $[~C, C_i]_{even}$  is heavy green. We just mentioned that  $[C_i, ~C]_{even}$  is also heavy green. So it has equal reds and greens. Therefore  $C_i$  is also a best answer.

#### After proving this we prove

#### **Theorem 6:** A Pstrat ensures the outcome of Alice to be at least the strategy inside the partial pizza, plus $r_2 + g_3$ .

Note that Alice follow Bob outside the partial pizza when some

 $[C, C_2]_{odd} \subseteq [C_2, C_3]_{odd}$  or  $[C, C_3]_{odd} \subseteq [C_2, C_3]_{odd}$  is eaten.

By lemma 5 we know that the best answer of it is given by  $C_2$  or  $C_3$ .

In the worst case Alice gets  $r_2 + g_3$  or  $r_3 + g_2$ , by our Observation 1.

 $r_2 + g_3 \leq r_3 + g_2$  by our assumption in Theorem 4 proof.



# Last before final: calculating some strategies outcome.

Our final result is the combination of a list of strategies, taking the optimal one.

-fB

-mfB

-Pstrat combined with fB or mfB.

#### fB-strategy associated with cut C

Just like what we assumed in the proof of Theorem 4,

 $g1 + r2 + r3 \leqslant r1 + r2 + g3 \leqslant r1 + g2 + r3$ 

These values are actually the least outcomes of the fB-strategy:

Let C be the cut we pick among the three, and p the piece which

has the best answer of C, then if Alice starts with p and follows Bob

afterwards, she gets all the red pieces of [C, C], which corresponds to

to the values above.

Cut	Alice's outcome	Bob's outcome	
C <sub>1</sub>	$g_1 + r_2 + r_3$	$r_1 + g_2 + g_3$	
C <sub>2</sub>	$r_1 + g_2 + r_3$	$g_1 + r_2 + g_3$	
$C_3$	$r_1 + r_2 + g_3$	$g_1 + g_2 + r_3$	



#### modified follow-Bob strategy(mfB) associated with cut C

Idea: eat more green pieces.

(i) Alice starts with eating  $p_i \in G_i$ .

(ii) As long as Bob's moves reveal pieces in G<sub>i</sub> Alice picks them, i.e., follows Bob.

(iii) At the moment Bob's move reveals the first red piece from another of the three odd intervals, Alice makes a single move that does not follow Bob. This means she picks a piece from  $R_i$ .

(iv) Alice follows Bob from then on.

If the starting piece is the middle-piece of the green pieces in G <sub>i</sub> , ther	Alice gets at least ha	alf of the size
of the green pieces in $G_i$ . One can show that the following table is t	mfB-strategy	Alice's outcome
	mfB <sub>1</sub> mfB <sub>2</sub>	$\frac{g_1}{2} + g_2 + r_3$ $g_1 + \frac{g_2}{2} + r_3$
	mfB <sub>3</sub>	$g_1 + r_2 + \frac{g_3}{2}$

# Final proof: 4/9.

Consider two cases, the partial pizza is easy or hard.

#### First case: partial is easy

Use the following strategies:

(i) The fB-strategy associated to C2, which yields at least  $r_1 + g_2 + r_3$ ;

(ii) The mfB-strategy mfB2, which yields at least  $g_1 + g_2/2 + r_3$ ;

(iii) The fB-strategy plugged into the whole pizza, which yields at least  $(g_1+r_1)/2 + r_2 + g_3$ 

Summing them up with weights we have:

 $3/2 (r_1 + g_2 + r_3) + 2 (g_1 + g_2/2 + r_3) + ((g_1 + r_1)/2 + r_2 + g_3) \ge 2(r_1 + g_1 + r_2 + g_2 + r_3 + g_3) = 2.$ 

Since we are having total weight = 1.5+2+1=4.5, this mixed strategy has outcome = 2/4.5 = 4/9

#### Second case: partial is hard.

We partition the partial pizza into 3 intervals again.

(i) The fB-strategy associated to C2, which yields at least  $r_1 + g_2 + r_3$ ;

(ii) The mfB-strategy mfB2, which yields at least  $g_1 + g_2 / 2 + r_3$ ;

(iii) The fB-strategy associated to C'<sub>2</sub> plugged into the whole pizza, which yields at least  $r'_1 + g'_2 + r'_3 + r_2 + g_3$ ;

(iv) The strategy mfB1 for the partial pizza plugged into the whole pizza, which yields at least  $g'_1 / 2 + g'_2 + r'_3 + r_2 + g_3$ 



Similarly we have:

3/2  $(r_1 + g_2 + r_3) + g_1 + g_2 / 2 + r_3 + (r'_1 + g'_2 + r'_3 + r_2 + g_3) + g'_1 / 2 + g'_2 + r'_3 + r_2 + g_3$ . Plug in  $r_1 = g'_1 + r'_2 + r'_3$  and  $g_1 = r'_1 + g'_2 + g'_3$ The above is greater or equal to 2, which again, would Imply that this mixed strategy gives 4/9

**Done! Thanks for watching!** 



# **Citations**:

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