Lecture 0

Computation

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A paradigm of modern science

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- Theory of computation/computational complexity is to computer science what theoretical physics is to electronics

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 - Problems to be solved

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 - How much "resource" is sufficient/necessary

of Problems in Models of computation

w.r.t Complexity measures

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 - A Boolean function evaluation (TRUE/FALSE)

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 - Decide if input is in L

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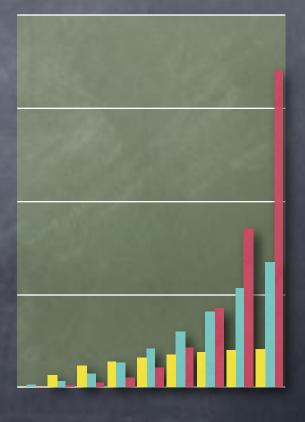
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- Non-uniform computation: circuit families

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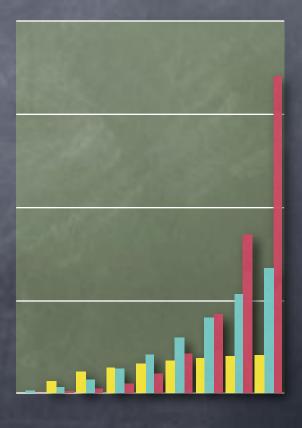
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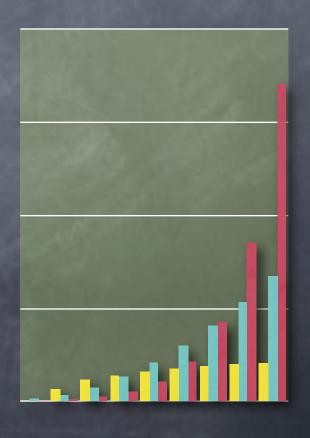
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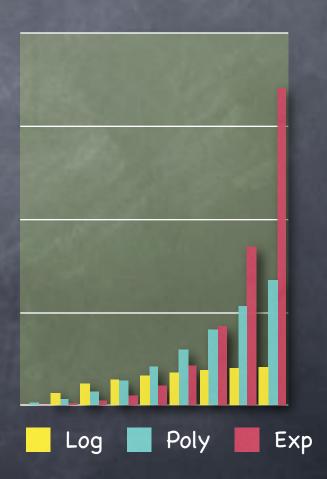
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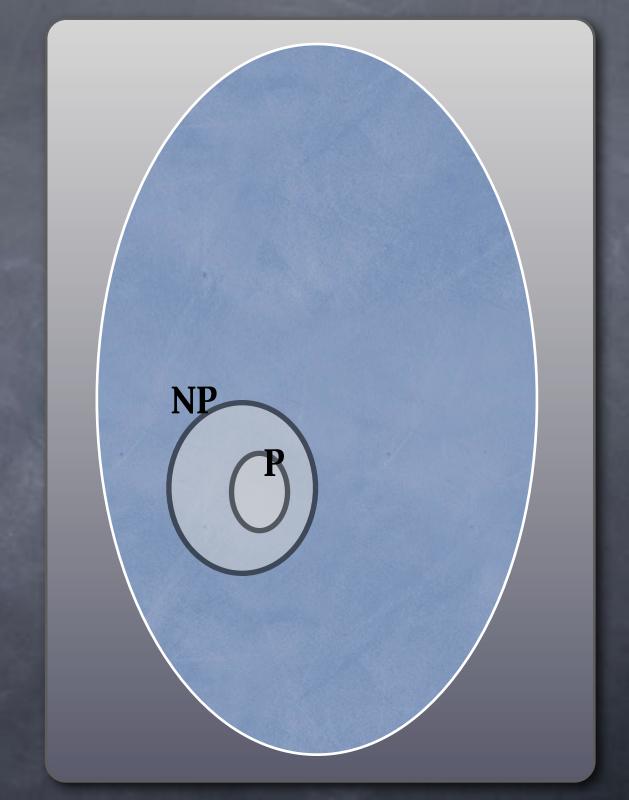
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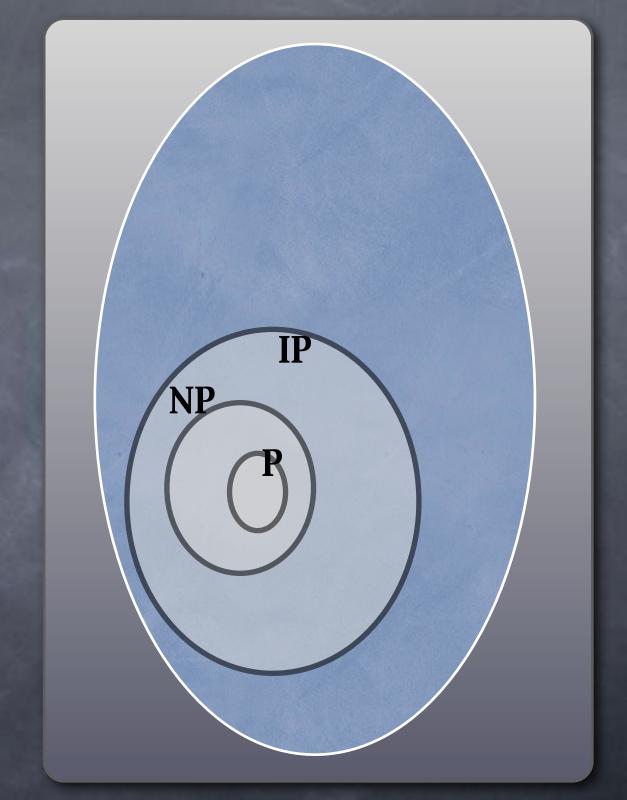
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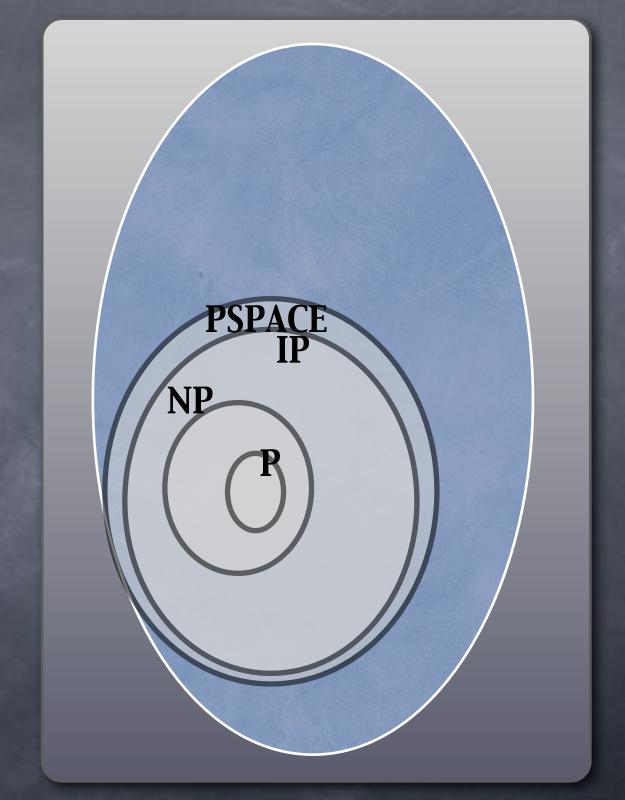
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 - Calculate complexity of problems

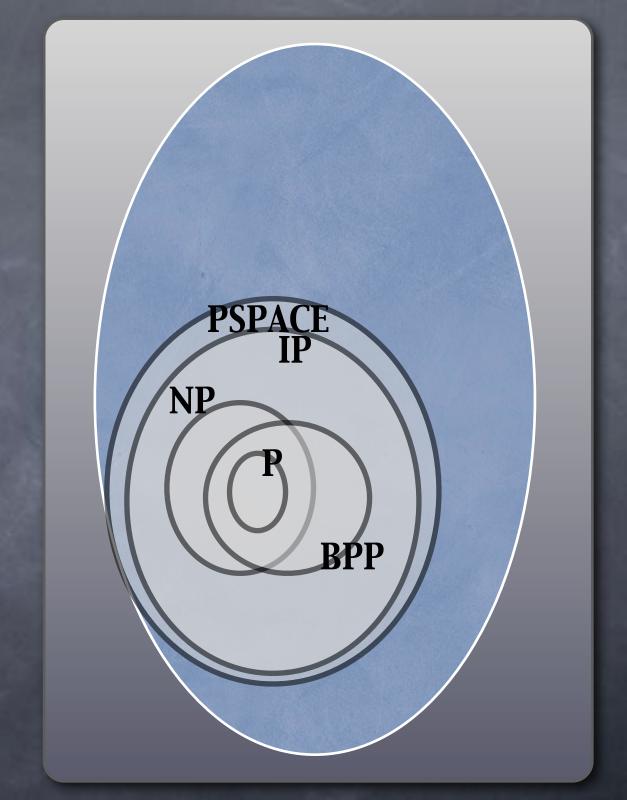










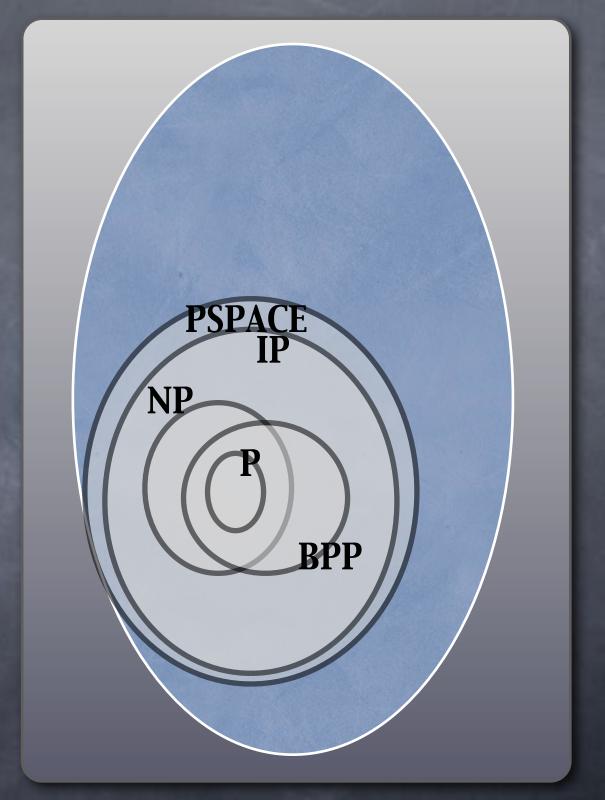


- © Collect (decision)

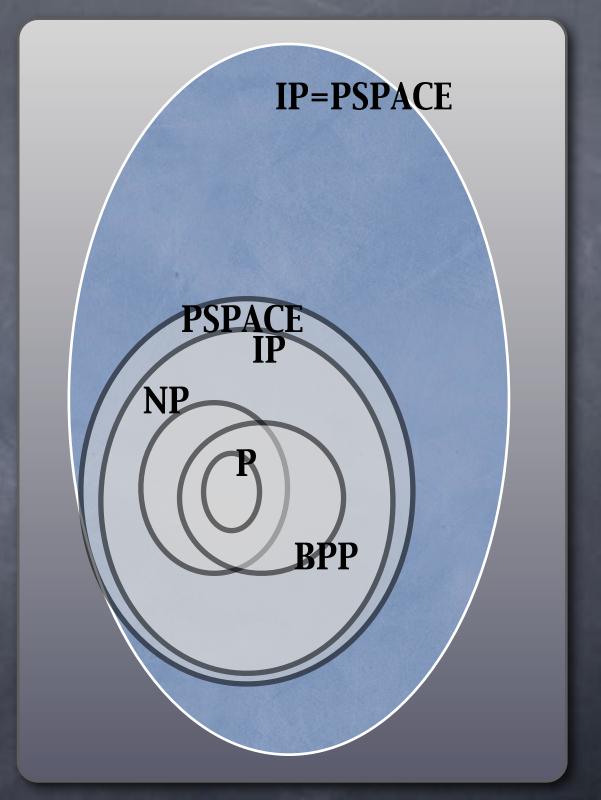
 problems with

 similar complexity

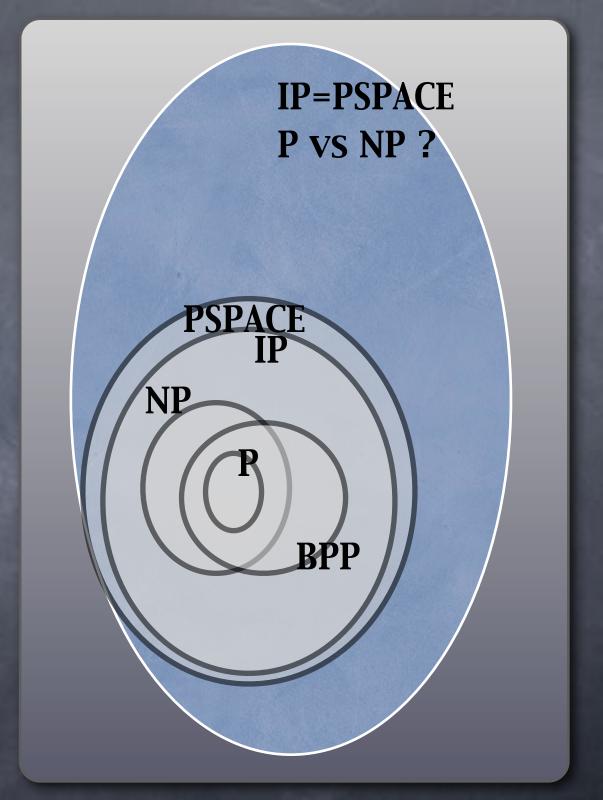
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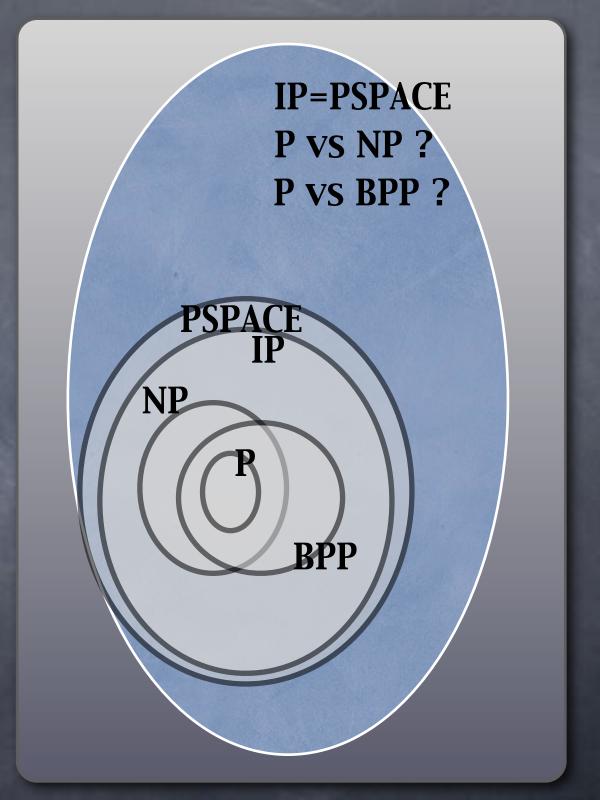


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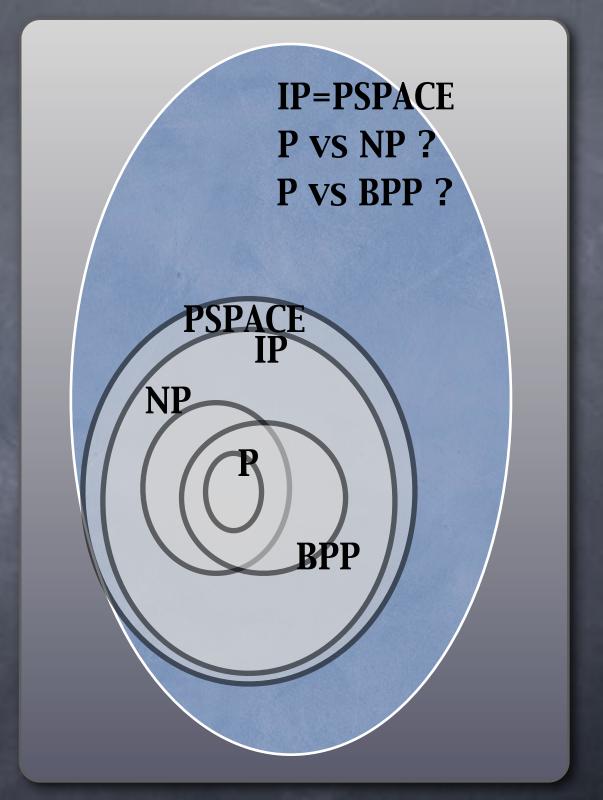
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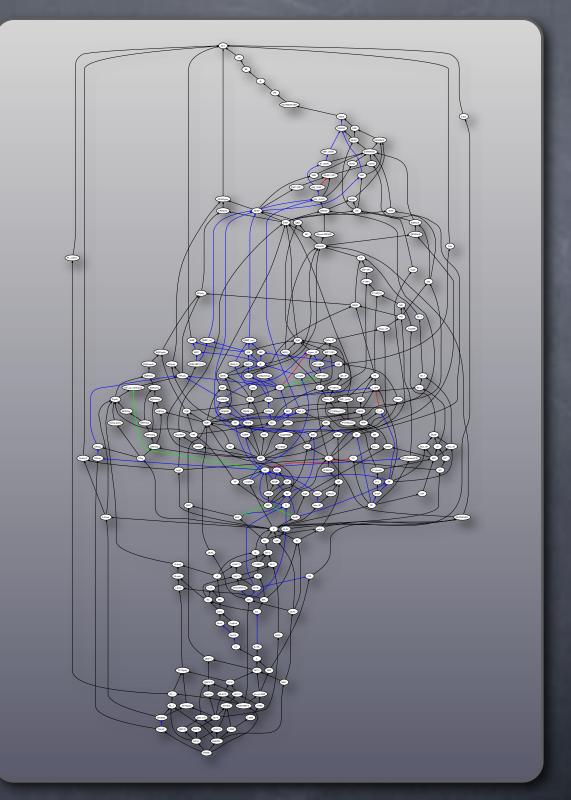


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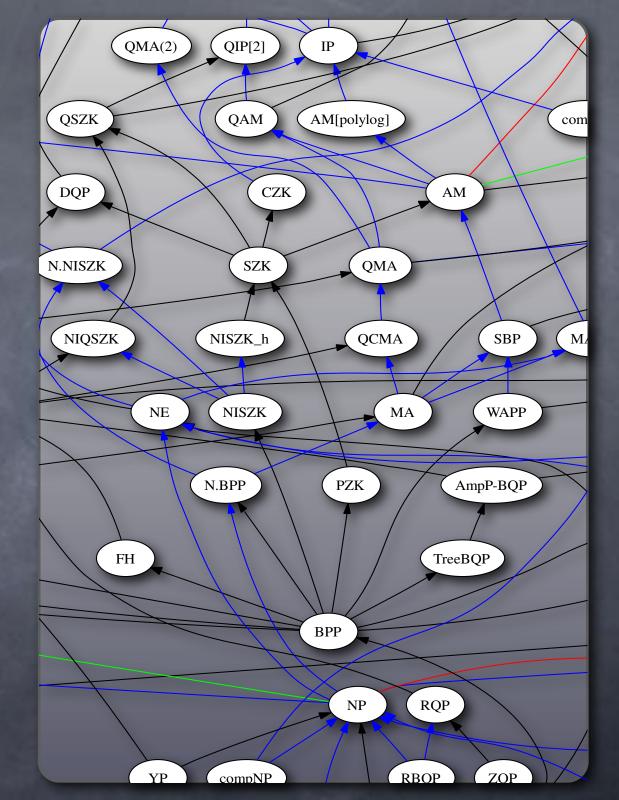
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- Various connections: time vs. space, randomness vs. hardness

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- © Contrast with Information Theory: limited cryptography if no computational constraints on adversary

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- Several recent results

Welcome to CS 579!

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