

CS576 Topics in Automated Deduction

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Theory = Module

Syntax:

```
theory MyTh  
  imports ImpTh1 ... ImpThn  
begin
```

declarations, definitions, theorems, proofs, ...

```
end
```

- *MyTh*: name of theory being built. Must live in file *MyTh.thy*.
- *ImpTh*_{*i*}: name of *imported* theories. Importing is transitive.

Isabelle Syntax

- Distinct from HOL syntax
- Contains HOL syntax within it
- Mirrors HOL syntax - need to not confuse them

Meta-logic: Basic Constructs

Implication: \implies (\Rightarrow)

For separating premises and conclusion of theorems / rules

Equality: \equiv ($==$)

For definitions

Universal Quantifier: \wedge ($!!$)

Usually inserted and removed by Isabelle automatically

Do not use *inside* HOL formulae

Isabelle	HOL	Meaning
\implies	\longrightarrow	Implies
\equiv	$=$	Equality
\wedge	\forall	Universal Quantification, For All

Variables

Three kinds of variables in Isabelle:

- bound: $\forall x. x = x$ $\wedge x. x > 3 \implies x > 0$
- free: $x = x$ (only in HOL terms)
- *schematic*: $?x = ?x$
(“unknown”, a.k.a. *meta-variables*)

Can be mixed in term or formula: $\forall b. \exists y. f ?a y = b$

- Logically: free = bound at meta-meta-level
- Operationally:
 - free variables are fixed
 - schematic variables are instantiated by substitutions

From x to $?x$

State lemmas with free variables:

```
lemma app_Nil2 [simp]: "xs @ [ ] = xs"  
  ⋮  
done
```

After the proof: Isabelle changes xs to $?xs$ (internally):

$$?xs @ [] = ?xs$$

Now usable with arbitrary values for $?xs$

Example: rewriting

$$\text{rev}(a @ []) = \text{rev } a$$

using `app_Nil2` with $\sigma = \{?xs \mapsto a\}$

Rule/Goal Notation

$$\llbracket A_1; \dots; A_n \rrbracket \Longrightarrow B$$

abbreviates

$$A_1 \Longrightarrow \dots \Longrightarrow A_n \Longrightarrow B$$

and means the rule (or potential rule):

$$\frac{A_1; \dots; A_n}{B}$$

; \approx “and”

Note: A theorem is a rule; a rule is a theorem.

The Proof/Goal State

$$1. \wedge x_1 \dots x_m. \llbracket A_1; \dots; A_n \rrbracket \implies B$$

$x_1 \dots x_m$ Local constants (fixed variables)

$A_1 \dots A_n$ Local assumptions

B Actual (sub)goal

Proofs - Method 1

General schema:

```
lemma name: " ..."  
apply (method)  
  ⋮  
done
```

If the lemma is suitable as a simplification rule:

```
lemma name[simp]: " ..."
```

Adds lemma *name* to future simplifications

Proof - Method 2

General schema:

```
lemma lemma_name: " ... "  
proof (method)  
fix x y z  
assume hyp1_name: " ... "  
from hyp1_name  
show : " ... "  
  proof method  
  ⋮  
qed  
qed
```

Will try to use only Method 2 (Isar) in lectures in class

Proof Methods

- Simplification and a bit of logic

auto **Effect:** tries to solve as many subgoals as possible using simplification and basic logical reasoning

simp **Effect:** relatively intelligent rewriting with database of theorem, extra given theorems, and assumptions.

- More specialized tactics to come

sorry

“completes” any proof (by giving up, and accepting it)

Suitable for top-down development of theories:

Assume lemmas first, prove them later.

Only allowed for interactive proof!

Defining Things

Introducing New Types

Keywords:

- **typedec1**: Pure declaration; New type with no properties (except that it is non-empty)
- **typedef**: Primitive for type definitions; Only real way of introducing a new type with new properties
Must build a model and prove it nonempty
More on this later
- **type_synonym**: Abbreviation - used only to make theory files more readable
- **datatype**: Defines recursive data-types; solutions to free algebra specifications
Basis for primitive recursive function definitions
- **record**: introduces a record type scheme, introducing its fields. To be covered later.

typedefcl

`typedefcl` *name*

Introduces new “opaque” *name* without definition

Serves similar role for generic reasoning as polymorphism, but can't be specialized

Example:

`typedefcl` `addr` — An abstract type of addresses

type_synonym

`type_synonym` $\langle tyvars \rangle$ *name* = τ

Introduces an abbreviation $\langle tyvars \rangle$ *name* for type τ

Examples:

```
type_synonym name = string
```

```
type_synonym ('a,'b)foo = "'a list * 'b"
```

Type abbreviations are expanded immediately after parsing

Not present in internal representation and Isabelle output

datatype: An Example

```
datatype 'a list = Nil | Cons 'a "'a list"
```

Properties:

- Type constructors: `list` of one argument
- Term constructors: `Nil` $::$ 'a list
`Cons` $::$ 'a \Rightarrow 'a list \Rightarrow 'a list
- Distinctness: `Nil` \neq `Cons x xs`
- Injectivity:
 $(\text{Cons } x \text{ xs} = \text{Cons } y \text{ ys}) = (x = y \wedge \text{xs} = \text{ys})$

Structural Induction on Lists

P xs holds for all lists xs if

- P Nil , and
- for arbitrary a and $list$, P $list$ implies P $(Cons\ a\ list)$

$$\frac{\begin{array}{c} P\ ys \\ \vdots \\ P\ Nil \quad P\ (Cons\ y\ ys) \end{array}}{P\ xs}$$

In Isabelle:

$$\llbracket ?P[]; \wedge a\ list. ?P\ list \implies ?P(a\ \#\ list) \rrbracket \implies ?P\ ?list$$

- Structural Induction
 - **Syntax:** `(induct x)`
 - `x` must be a free variable in the first subgoal
 - The type of `x` must be a datatype
 - **Effect:** Generates 1 new subgoal per constructor
 - Type of `x` determines which induction principle to use

Every `datatype` introduces a `case` construct, e.g.

```
(case xs of [ ]  $\Rightarrow$  ... | y#ys  $\Rightarrow$  ...y ...ys ...)
```

In general:

```
case Arbitrarily nested pattern  $\Rightarrow$  Expression using pattern variables  
| Another pattern  $\Rightarrow$  Another expression  
| ...
```

Patterns may be non-exhaustive, or overlapping

Order of clauses matters - early clause takes precedence.

Case Distinctions

`apply / proof (case_tac t)`

creates k subgoals:

$$t = C_i x_1 \dots x_{n_i} \implies \dots$$

one for each constructor C_i

Demo: Another Datatype Example

Definitions by Example

Definition:

```
definition lot_size::"nat * nat" where  
  "lot_size  $\equiv$  (62, 103)"
```

```
definition sq::"nat  $\Rightarrow$  nat" where  
  sq_def: "sq n  $\equiv$  n * n"
```

The ASCII for \equiv is ==.

Definitions of form $f\ x_1 \dots x_n \equiv t$ where t only uses $x_1 \dots x_n$ and previously defined constants.

Creates theorem with default name f_def

Definition Restrictions

```
definition prime :: "nat  $\Rightarrow$  bool" where  
  "prime p  $\equiv$  1 < p  $\wedge$  (m dvd p  $\longrightarrow$  m = 1  $\vee$  m = p)"
```

Not a definition: m free, but not on left

! Every free variable on rhs must occur as argument on lhs !

```
"prime p  $\equiv$  1 < p  $\wedge$  ( $\forall$  m. m dvd p  $\longrightarrow$  m = 1  $\vee$  m = p)"
```

Note: no recursive definitions with `definition`

Using Definitions

Definitions are not used automatically

Unfolding of definition of `sq`:

```
proof (unfold sq_def)
```

Rewriting definition of `sq` out of current goal:

```
proof (simp add: sq_def)
```

HOL Functions are Total

Why nontermination can be harmful:

If $f\ x$ is undefined, is $f\ x = f\ x$?

Excluded Middle says it must be `True` or `False`

Reflexivity says it's `True`

How about $f\ x = 0$? $f\ x = 1$? $f\ x = y$?

If $f\ x \neq y$ then $\forall y. f\ x \neq y$. Then $f\ x \neq f\ x$ #

! All functions in HOL must be total !

Function Definition in Isabelle/HOL

- Non-recursive definitions with `definition`
No problem
- Primitive-recursive (over datatypes) with `primrec`
Termination proved automatically internally
- Well-founded recursion with `fun`
Proved automatically, but user must take care that recursive calls are on “obviously” smaller arguments

Function Definition in Isabelle/HOL

- Well-founded recursion with `function`
User must (help to) prove termination
(\rightsquigarrow later)
- Role your own, via definition of the functions graph
use of choose operator, and other tedious approaches, but can work
when built-in methods don't.