Demo: Application of Introduction Rule

Applying Elimination Rules

apply (erule <elim-rule>)

Like rule but also

- unifies first premise of rule with an assumption
- eliminates that assumption instead of conclusion
- proof (rule ...) generally does the work of erule in Isar.

Example

$$\mathsf{Rule} \colon \qquad [\![?\mathsf{P} \land ?\mathsf{Q}; [\![?\mathsf{P}; ?\mathsf{Q}]\!] \Longrightarrow ?\mathsf{R}]\!] \Longrightarrow ?\mathsf{R}$$

Subgoal: 1.
$$[X; A \land B; Y] \Longrightarrow Z$$

Unification:
$$?P \land ?Q \equiv A \land B \text{ and } ?R \equiv Z$$

New subgoal: 1.
$$[X; Y] \Longrightarrow [A; B] \Longrightarrow Z$$

Same as:
$$1.[X; Y; A; B] \Longrightarrow Z$$

How to Prove in Natural Deduction

Intro rules decompose formulae to the right of ⇒
 apply (rule <intro-rule>)
 proof (rule <intro-rule>)

Elim rules decompose formulae to the left of ⇒
 apply (erule < elim-rule>)

```
proof (rule < elim-rule>)
```

Demo: Examples

Safe and Unsafe Rules

Safe rules preserve provability:

```
conjI, impI, notI, iffI, refl, ccontr, classical, conjE, disjE
```

Unsafe rules can reduce a provable goal to one that is not:

```
disjI1, disjI2, impE, iffD1, iffD2, notE
```

Try safe rules before unsafe ones

$$\Longrightarrow$$
 vs \longrightarrow

Theorems usually more useful written as

$$[\![A_1;\ldots;A_n]\!] \Longrightarrow A$$

instead of $A_1 \wedge \ldots \wedge A_n \longrightarrow A$ (easier to apply)

- Exception: (in apply-style): induction variable must not occur in premises
- Example: For induction on x, transform:

$$[A; B(x)] \Longrightarrow C(x) \rightsquigarrow A \Longrightarrow B(x) \longrightarrow C(x)$$

Reverse transformation (after proof):

lemma abc [rule_format]:
$$A \Longrightarrow B(x) \longrightarrow C(x)$$



Demo: Further Techniques

α -Conversion and Scope of Variables

- $\forall x$. P x: x can appear in P x. Example: $\forall x$. x = x is obtained by P $\mapsto \lambda u$. u = u
- $\forall x$. P: x cannot appear in P Example: $P \mapsto x = x$ yields $\forall x'$. x = x

Bound variables are renamed automatically to avoid name clashes with other variables.

Natural Deduction Rules for Quantifiers

$$\frac{\text{Ax. P x}}{\forall \text{x.P x}} \text{ allI} \qquad \frac{\forall \text{x. P x}}{R} \Rightarrow \frac{R}{R} \text{ allE}$$

$$\frac{\text{P ?x}}{\exists \text{x. P x}} \text{ exI} \qquad \frac{\exists \text{x. P x}}{R} \Rightarrow \frac{R}{R} \text{ exE}$$

- allI and exE introduce new parameters (Λx)
- allE and exI introduce new unknowns (?x)

Safe and Unsafe Rules

Safe: allI, exE

Unsafe: allE, exI

Create parameters first, unknowns later

Instantiating Variables in Rules

```
proof (rule_tac x = "term" in rule)
```

Like rule, but ?x in *rule* is instantiated with *term* before application. ?x must be schematic variable occurring in statement of *rule*.

```
Similar: erule_tac
```

```
! x is in rule, not in goal!
```

Three Apply-Style Successful Proofs

```
1. \forall x. \exists y. \ x = y
apply (rule allI)
1. \Lambda x.\exists y. \ x = y

Better practice: Exploration:
apply(rule_tac x = "x" in exI) apply (rule exI)
1. \Lambda x. \ x = x
apply (rule refl) apply (rule refl)
?y \mapsto \lambda u. \ u

simpler & cleaner shorter & trickier
```

Successful Attempt in Isar

```
lemma shows "∀(x::'a). ∃y. x = y"
proof (rule allI)
  fix x::'a
  show "∃y. x = y"
  proof (rule exI)
   show "x = x" by (rule refl)
  qed
qed
```

Two Unsuccessful Apply-Style Proof Attempts

```
apply(rule_tac apply (rule exI)  x = ??? \text{ in exI}) \qquad 1. \ \forall x. \ x = ?y \\ \text{apply(rule allI)} \\ 1. \ \land x. \ x = ?y \\ \text{apply(rule refI)} \\ ?y \mapsto x \text{ yields } \land x'. \ x' = x
```

```
Principles: ?f x_1 ... x_n can only be replaced by term t if params(t) \subseteq \{x_1, ..., x_n\}
```

Parameter Names

Parameter names are chosen by Isabelle

```
1. \forall x. \exists y. x = y apply(rule allI)
1. \Lambda x. \exists y. x = y apply(rule_tac x = "x" in exI)
```

Works, but is brittle!!

Better to use Isar, where you choose the name.

Forward Proofs: frule and drule

```
"Forward" rule: A_1 \Longrightarrow A
Subgoal: 1. [B_1; ...; B_n] \Longrightarrow C
Substitution: \sigma(B_i) \equiv \sigma(A_1)
```

New subgoal: 1. $\sigma([B_1; ...; B_n; A] \Longrightarrow C)$

Command:

Like **frule** but also deletes B_i :

frule and drule: The General Case

Rule: $[A_1; ...; A_m] \Longrightarrow A$ Creates additional subgoals:

```
1. \sigma(\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow A_2)

\vdots

m-1. \sigma(\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow A_m)

m. \sigma(\llbracket B_1; \dots; B_n; A \rrbracket \Longrightarrow C)
```

Forward Proofs: OF

$$r [OF r_1 ... r_n]$$

Prove assumption 1 of theorem r with theorem r_1 , and assumption 2 with theorem r_2 , etc.

```
 \begin{split} & \text{Rule } r & \quad & & \| \textbf{A}_1; \ldots; \textbf{A}_m \| \Longrightarrow \textbf{A} \\ & \text{Rule } \textbf{r}_1 & \quad & \| \textbf{B}_1; \ldots; \textbf{B}_n \| \Longrightarrow \textbf{B} \\ & \text{Substitution} & \quad & \sigma(\textbf{B}) \equiv \sigma(\textbf{A}_1) \\ & \textbf{r} \quad & [\textbf{OF } \textbf{r}_1] & \quad & \sigma(\| \textbf{B}_1; \ldots; \textbf{B}_n; \textbf{A}_2; \ldots; \textbf{A}_m \| \Longrightarrow \textbf{A}) \end{split}
```

Forwards Proofs: THEN

$$r_1[THEN r_2]$$
 means $r_2[OF r_1]$

Forward Proofs: of

Given a theorem like gcd_mult_distrib2:

Forward Proofs: where

Alternately, with where you can specify the variable to get the term:

Forward Proofs: lemmas

- Can use lemmas to capture result of forward proof:
 lemmas gcd_mult0 = gcd_mult_distrib2 [of k 1]
- Can follow on with more forward reasoning:
 lemmas gcd_mult1 = gcd_mult0 [simplified] yields
 k = gcd (k, k * ?n)
- [simplified] applies simp to theorem

Forward Proofs: lemmas

Can combine multiple steps together:

```
lemmas gcd_mult =
gcd_mult_distrib2 [of _ 1, simplified, THEN sym]
yields
gcd (?k, ?k * ?n) = ?k
```

Adding Assumptions to Goals

```
lemmin serp thme insert thm: as new assumption to current subgoal "\|\gcd(k,n)=1;\ k\ dvd\ m*n\|\Longrightarrow k\ dvd\ m" apply (insert \gcd_mult_distrib2\ [of\ m\ k\ n]) yields: \|\gcd(k,n)=1;\ k\ dvd\ m*n;\ m*\gcd(k,n)=\gcd(m*k,m*n)\|\Longrightarrow k\ dvd
```

Adding Assumptions to Goals

Note: of and where can use only original user variables, but not Isabelle generated parameters

cut_tac k="m" and m="k" and n="n" in gcd_mult_distrib2 yields
same result as above

cut_tac can use parameters

Adding Assumptions to Goals: subgoal_tac

- Can always add assumption asm to current subgoal with apply (subgoal_tac "asm")
- Statement can use Isabelle parameters
- Adds new subgoal asm with same assumptions as current subgoal

Adding Assumptions to Goals: subgoal_tac

```
1. [A_1; ...; A_n] \Longrightarrow A
apply (subgoal_tac "asm")

yields

1. [A_1; ...; A_n; asm] \Longrightarrow A
2. [A_1; ...; A_n] \Longrightarrow asm
```

Removing Assumptions: thin_tac

 Can remove unwanted assumption asm from current subgoal with apply (thin_tac "asm")

1.
$$[A_1; ...; A_{i-1}; A_i; A_{i+1}; ...; A_n] \Longrightarrow A$$
 apply (thin_tac "A;")

yields

$$\textbf{1.}\quad \llbracket \mathtt{A}_1;\ldots;\mathtt{A}_{i-1};\mathtt{A}_{i+1};\ldots;\mathtt{A}_n;\mathtt{asm} \rrbracket \Longrightarrow \mathtt{A}$$

"Clarifying" the Goal

```
proof (intro ...)
  Repeated application of intro rules
  Example: proof (intro allI)
• proof (elim ...)
  Repeated application of elim rules
  Example: proof (elim conjE)
proof (clarify)
  Repeated application of safe rules without splitting goal
• proof (clarsimp simp add: ...)
  Combination of clarify and simp
```

Other Automated Proof Methods

blast Isabelle's most powerful classical reasoner.
 Useful for goals stated using only predicate logic and set theory
 Can be extended with rules (with [iff] attribute) to handler broader classes of goals

• auto

Applies to all subgoals.

Combines classical reasoning with simplification

Does what it can; leaves unfinished subgoals

Splits subgoals

 force
 Similar to auto, but only applies to one goal, and either finishes or fails.

safe
 Like clarify but also splits goals



Demo: Proof Methods