

General Isar Proof Format

```
proof (method)
  fix x
  assume A0: formula0
  from A0
  have A1: formula1
  by (method)
  from A0 and A1
  ...
  show formulan
  proof (method)
    ...
  qed
qed
```

Proves $\textit{formula}_0 \implies \textit{formula}_n$

Basic Isar Syntax

proof = *proof* [*method*] *statement** *qed*
| *by method*

method = (*simp* ...) | (*auto* ...) | (*blast* ...) | (*rule* ...) | ...

statement = *fix* *variable*⁺ ($\wedge$)
| *assume* *proposition* ($\implies$)
| [*from* *name*⁺] *objective proof*
| *next* (starts next subgoal)

objective = *show* *proposition* (next proof step)
| *have* *proposition* (local claim)
| *obtain* *variable*⁺ *where* *proposition*⁺

proposition = [*name*:] *formula*

Proof Basics

- Isabelle uses *Natural Deduction* proofs
 - Uses *sequent* encoding
- Rule notation:

Rule	Sequent Encoding
$\frac{A_1 \dots A_n}{A}$	$\llbracket A_1, \dots, A_n \rrbracket \Longrightarrow A$
$\frac{A_1 \dots \frac{B}{\vdots} \dots A_n}{A}$	$\llbracket A_1, \dots, B \Longrightarrow A_i, \dots, A_n \rrbracket \Longrightarrow A$

Natural Deduction

For each logical operator $\oplus$, have two kinds of rules:

Introduction: How can I prove $A \oplus B$?

$$\frac{?}{A \oplus B}$$

Elimination: What can I prove using $A \oplus B$?

$$\frac{\dots A \oplus B \dots}{?}$$

$$\frac{A_1 \dots A_n}{A}$$

Introduction rule:

To prove A it suffices to prove $A_1 \dots A_n$.

Elimination rule:

If we know A_1 and we want to prove A
it suffices to prove $A_2 \dots A_n$

Natural Deduction for Propositional Logic

$$\frac{A \quad B}{A \wedge B} \text{ conjI}$$

$$\frac{A \wedge B \quad \llbracket A; B \rrbracket \Longrightarrow C}{C} \text{ conjE}$$

$$\frac{A}{A \vee B} \quad \frac{B}{A \vee B} \text{ disjI1/2}$$

$$\frac{A \vee B \quad A \Longrightarrow C \quad B \Longrightarrow C}{C} \text{ disjE}$$

$$\frac{A \Longrightarrow B}{A \longrightarrow B} \text{ impI}$$

$$\frac{A \longrightarrow B \quad A \quad B \Longrightarrow C}{C} \text{ impE}$$

Natural Deduction for Propositional Logic

$$\frac{A \implies B \quad B \implies A}{A = B} \text{ iffI}$$

$$\frac{A = B \quad A}{B} \text{ iffD1}$$

$$\frac{A = B \quad B}{A} \text{ iffD2}$$

$$\frac{A \implies \text{False}}{\neg A} \text{ notI}$$

$$\frac{\neg A \quad A}{B} \text{ notE}$$

Equality

$$\frac{}{t = t} \text{ refl}$$

$$\frac{s = t}{t = s} \text{ sym}$$

$$\frac{r = s \quad s = t}{r = t} \text{ trans}$$

$$\frac{s = t \quad A(s)}{A(t)} \text{ subst}$$

`subst` rarely needed explicitly – used implicitly by `simp`

More Rules

$$\frac{A \wedge B}{A} \text{ conjunct1}$$

$$\frac{A \wedge B}{B} \text{ conjunct2}$$

$$\frac{A \longrightarrow B \quad A}{B} \text{ mp}$$

Compare to elimination rules:

$$\frac{A \wedge B \quad \llbracket A; B \rrbracket \Longrightarrow C}{C} \text{ conjE}$$

$$\frac{A \longrightarrow B \quad A \quad B \Longrightarrow C}{C} \text{ impE}$$

“Classical” Rules

$$\frac{\neg A \Rightarrow \text{False}}{A} \text{ ccontr}$$

$$\frac{\neg A \Rightarrow A}{A} \text{ classical}$$

- `ccontr` and `classical` are not derivable from the Natural Deduction rules.
- They make the logic “*classical*”, i.e. “*non-constructive* or “*non-intuitionistic*”.

Proof by Assumption

In classical Natural Deduction,

$$\frac{A_1 \dots A_i \dots A_n}{A_i}$$

If we know a bunch of things, including A_i , then we know A_i

In Isabelle

$$\llbracket A \rrbracket \Rightarrow A$$

Rule Application: The Rough Idea

Applying rule $\llbracket A_1; \dots; A_n \rrbracket \Rightarrow A$ to subgoal C :

- Unify A and C
- Replace C with n new subgoals: $A'_1 \dots A'_n$

Backwards reduction, like in Prolog

Example: rule: $\llbracket ?P; ?Q \rrbracket \Rightarrow ?P \wedge ?Q$

subgoal: 1. $A \wedge B$

Result: 1. A

2. B

Rule Application: More Complete Idea

Applying rule $\llbracket A_1; \dots; A_n \rrbracket \Rightarrow A$ to subgoal C :

- Unify A and C with (meta)-substitution σ
- Specialize goal to $\sigma(C)$
- Replace C with n new subgoals: $\sigma(A_1) \dots \sigma(A_n)$

Note: schematic variables in C treated as existential variables

Does there exist value for $?X$ in C that makes C true?

(Still not the whole story)

rule Application

Rule: $\llbracket A_1; \dots; A_n \rrbracket \Longrightarrow A$

Subgoal: 1. $\llbracket B_1; \dots; B_m \rrbracket \Longrightarrow C$

Substitution: $\sigma(A) \equiv \sigma(C)$

New subgoals: 1. $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \Longrightarrow \sigma(A_1)$
:
n. $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \Longrightarrow \sigma(A_n)$

Proves: $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \Longrightarrow \sigma(C)$

Command: `apply (rule <rulename>)`

Proof by assumption

apply assumption

proves:

1. $\llbracket B_1; \dots; B_m \rrbracket \implies C$

by unifying C with one of the B_i

Demo: Application of Introduction Rule

Applying Elimination Rules

`apply (erule <elim-rule>)`

Like `rule` but also

- unifies first premise of rule with an assumption
- eliminates that assumption instead of conclusion
- `proof (rule ...)` generally does the work of `erule` in Isar.

Example

Rule: $\llbracket ?P \wedge ?Q; \llbracket ?P; ?Q \rrbracket \Longrightarrow ?R \rrbracket \Longrightarrow ?R$

Subgoal: 1. $\llbracket X; A \wedge B; Y \rrbracket \Longrightarrow Z$

Unification: $?P \wedge ?Q \equiv A \wedge B$ and $?R \equiv Z$

New subgoal: 1. $\llbracket X; Y \rrbracket \Longrightarrow \llbracket A; B \rrbracket \Longrightarrow Z$

Same as: 1. $\llbracket X; Y; A; B \rrbracket \Longrightarrow Z$

How to Prove in Natural Deduction

- *Intro* rules decompose formulae to the *right* of $\Rightarrow$
 `apply (rule <intro-rule>)`
 `proof (rule <intro-rule>)`
- *Elim* rules decompose formulae to the *left* of $\Rightarrow$
 `apply (erule <elim-rule>)`
 `proof (rule <elim-rule>)`

Demo: Examples

Safe and Unsafe Rules

Safe rules preserve provability:

`conjI, impI, notI, iffI, refl, ccontr, classical, conjE, disjE`

Unsafe rules can reduce a provable goal to one that is not:

`disjI1, disjI2, impE, iffD1, iffD2, notE`

Try safe rules before unsafe ones

- Theorems usually more useful written as
 $\llbracket A_1; \dots; A_n \rrbracket \Longrightarrow A$
 instead of $A_1 \wedge \dots \wedge A_n \longrightarrow A$ (easier to apply)
- **Exception:** (in `apply`-style): induction variable must not occur in premises
- Example: For induction on x , transform:
 $\llbracket A; B(x) \rrbracket \Longrightarrow C(x) \rightsquigarrow A \Longrightarrow B(x) \longrightarrow C(x)$
 Reverse transformation (after proof):
`lemma abc [rule_format]: A  $\Longrightarrow$  B(x)  $\longrightarrow$  C(x)`

Demo: Further Techniques

Parameters

Subgoal:

1. $\Lambda x_1 \dots x_n. \textit{Formula}$

The x_i are called *parameters* of the subgoal

Intuition: local constants, i.e. arbitrary fixed values

Rules are automatically lifted passed $\Lambda x_1 \dots x_n$ and applied directly to *Formula*

Scope

- Scope of parameters: whole subgoal
- Scope of $\forall$, $\exists$, $\dots$: ends with ; or $\implies$, or enclosing)

$$\Lambda xy. \llbracket \forall y. P\ y \longrightarrow Q\ z\ y; Q\ x\ y \rrbracket \implies \exists x. Q\ x\ y$$

means

$$\Lambda xy. \llbracket (\forall y_1. P\ y_1 \longrightarrow Q\ z\ y_1); Q\ x\ y \rrbracket \implies \exists x_1. Q\ x_1\ y$$

α -Conversion and Scope of Variables

- $\forall x. P\ x$: x can appear in $P\ x$.

Example: $\forall x. x = x$ is obtained by $P \mapsto \lambda u. u = u$

- $\forall x. P$: x cannot appear in P

Example: $P \mapsto x = x$ yields $\forall x'. x = x$

Bound variables are renamed automatically to avoid name clashes with other variables.

Natural Deduction Rules for Quantifiers

$$\frac{\Lambda x. P x}{\forall x. P x} \text{ allI}$$

$$\frac{\forall x. P x \quad P ?x \implies R}{R} \text{ allE}$$

$$\frac{P ?x}{\exists x. P x} \text{ exI}$$

$$\frac{\exists x. P x \quad \Lambda x. P x \implies R}{R} \text{ exE}$$

- **allI** and **exE** introduce new parameters (Λx)
- **allE** and **exI** introduce new unknowns ($?x$)

Safe and Unsafe Rules

Safe: allI , exE

Unsafe: allE , exI

Create parameters first, unknowns later

Instantiating Variables in Rules

```
proof (rule_tac x = "term" in rule)
```

Like `rule`, but `?x` in `rule` is instantiated with `term` before application.
`?x` must be schematic variable occurring in statement of `rule`.

Similar: `erule_tac`

! `x` is in *rule*, not in goal !