

CS576 Topics in Automated Deduction

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Format for Inductive Relations Definitions

`inductive R :: " $\tau \longrightarrow \text{bool}$ " where`

`$\llbracket R(a_{1,1}); \dots; R(a_{1,n}); A_{1,1}; \dots; A_{1,k} \rrbracket \Longrightarrow R(a_1) \mid$`

`...  $\mid$`

`$\llbracket R(a_{m,1}); \dots; R(a_{m,l}); A_{m,1}; \dots; A_{m,j} \rrbracket \Longrightarrow R(a_m)$`

where $A_{i,j}$ are side conditions not involving R .

Format for Inductive Relations Definitions

```
inductive R :: " $\tau \longrightarrow \text{bool}$ " where  
   $\llbracket R(a_{1,1}); \dots; R(a_{1,n}); A_{1,1}; \dots; A_{1,k} \rrbracket \implies R(a_1) \mid$   
     $\dots \mid$   
   $\llbracket R(a_{m,1}); \dots; R(a_{m,l}); A_{m,1}; \dots; A_{m,j} \rrbracket \implies R(a_m)$ 
```

where $A_{i,j}$ are side conditions not involving R .

Format for Mutual Inductive Relations Definitions

inductive

$R_1 :: \text{"}\tau_1 \longrightarrow \text{bool"}$ and

...

$R_n :: \text{"}\tau_n \longrightarrow \text{bool"}$ where

$\llbracket R_i(a_{1,1}); \dots; R_j(a_{1,n}); A_{1,1}; \dots; A_{1,k} \rrbracket \Longrightarrow R_k(a_1) \mid$
... $\mid$

$\llbracket R_m(a_{m,1}); \dots; R_n(a_{m,1}); A_{m,1}; \dots; A_{m,j} \rrbracket \Longrightarrow R_p(a_m)$

where $A_{i,j}$ are side conditions not involving any R_k .

Example with Mutual Recursion

```
inductive
Even :: "nat  $\Rightarrow$  bool" and
Odd  :: "nat  $\Rightarrow$  bool" where
ZeroEven [intro!]: "Even 0" |
OddOne   [intro!]: "Odd (Suc 0)" |
OddSucEven [intro]: "Odd n  $\Rightarrow$  Even (Suc n)" |
EvenSucOdd [intro]: "Even n  $\Rightarrow$  Odd (Suc n)"
```

General Recursive Functions: `fun`

Example:

```
fun fib :: "nat  $\Rightarrow$  nat" where
  "fib 0 = 0" |
  "fib 1 = 1" |
  "fib (Suc(Suc x)) = (fib x + fib (Suc x))"
```

Not primitive recursive because of `fib(Suc(Suc x))` on left, and because of `fib(Suc x)` on right.

fun: Rules of Use

Compared to `primrec`, very few restrictions:

- Can be used to define functions over any type
- Clauses in `fun` must be equations
- Left-hand side is function being defined applied to terms built from data constructors, distinct variables and wildcards
- Right-hand side is a expression made from the function being defined, the variables in the argument on the left, and previously defined terms
- If clauses overlap, first takes precedence.
- Calculates a measure from lexicographic ordering of some collection of arguments

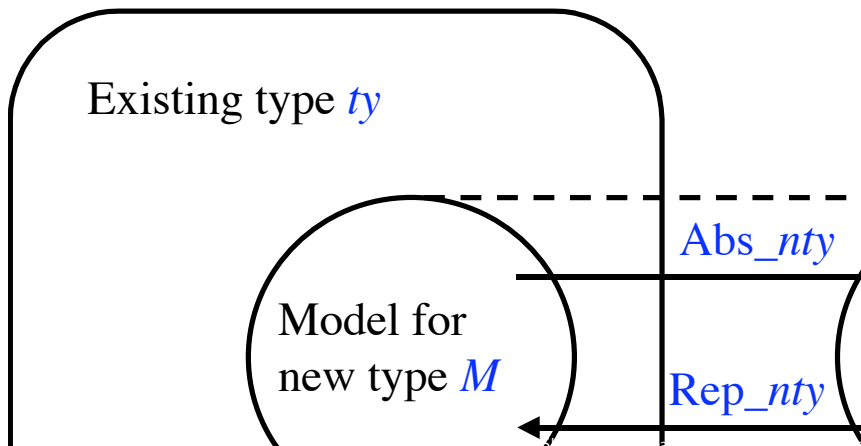
Example: `sep`

Define a function for putting a separator between all adjacent elements in a list:

```
fun sep :: "'a * 'a list => 'a list" where
  "sep(a, []) = []" |
  "sep(a, [x]) = [x]" |
  "sep(a, x#y#zs) = x # a # sep(a,y#zs)"
```


Demo: General Recursive Functions

Introducing new types



Properties of a Defined Type Syntax for `typedef`:

`typedef nty = " modeling_set"`
Proof of $\exists x.x \in \text{modeling_set}$.

introduces a new type named *nty*, and functions

`Abs_nty :: ty  $\Rightarrow$  new_ty`
`Rep_nty :: new_ty  $\Rightarrow$  ty`

where *modeling_set::ty*

Properties of a Defined Type Theorems automatically provided:

Rep_nty: $\text{Rep_nty } x \in \text{modeling_set}$

Abs_nty_inverse: $\text{Abs_nty}(\text{Rep_nty } x) = x$

Rep_nty_inverse:

$y \in \text{modeling_set} \implies \text{Rep_nty}(\text{Abs_nty } y) = y$

Abs_nty_inject:

$[|x \in \text{modeling_set} : y \in \text{modeling_set}|] \implies$
 $(\text{Abs_nty } x = \text{Abs_nty } y) = (x = y)$

Rep_nty_inject: $(\text{Rep_nty } x = \text{Rep_nty } y) = (x = y)$