

Topics in Automated Deduction (CS 576)

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Conditional Rewriting

Rewrite rules can be conditional:

$$\llbracket P_1; \dots; P_n \rrbracket \implies l = r$$

is *applicable* to term $t[s]$ with substitution σ if:

- $\sigma(l) = s$ and
- $\sigma(P_1), \dots, \sigma(P_n)$ are provable (possibly again by rewriting)

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Variables

Three kinds of variables in Isabelle:

- bound: $\forall x. x = x$
- free: $x = x$
- *schematic*: $?x = ?x$
(“unknown”, a.k.a. *meta-variables*)

Can be mixed in term or formula: $\forall b. \exists y. f ?a y = b$

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Variables

- Logically: free = bound at meta-level
- Operationally:
 - free variables are fixed
 - schematic variables are instantiated by substitutions

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From x to $?x$

State lemmas with free variables:

```
lemma app_Nil2 [simp]: "xs @ [ ] = xs"
```

```
  i  
done
```

After the proof: Isabelle changes xs to $?xs$ (internally):

$$?xs @ [] = ?xs$$

Now usable with arbitrary values for $?xs$

Example: rewriting

$$\text{rev}(a @ []) = \text{rev } a$$

using `app_Nil2` with $\sigma = \{?xs \mapsto a\}$

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Basic Simplification

Goal: 1. $\llbracket P_1; \dots; P_m \rrbracket \implies C$

```
apply (simp add: eq_thm1 ... eq_thm_n)
```

Simplify (mostly rewrite) $P_1; \dots; P_m$ and C using

- lemmas with attribute `simp`
- rules from `primrec` and `datatype`
- additional lemmas `eq_thm1 ... eq_thm_n`
- assumptions $P_1; \dots; P_m$

Variations:

- `(simp ... del: ...)` removes `simp`-lemmas
- `add` and `del` are optional

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auto versus simp

- `auto` acts on all subgoals
- `simp` acts only on subgoal 1
- `auto` applies `simp` and more
 - `simp` concentrates on rewriting
 - `auto` combines rewriting with resolution

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Termination

Simplification may not terminate.

Isabelle uses `simp`-rules (almost) blindly left to right.

Example: $f(x) = g(x)$, $g(x) = f(x)$ will not terminate.

$$\llbracket P_1, \dots, P_n \rrbracket \Longrightarrow l = r$$

is only suitable as a `simp`-rule only if l is “bigger” than r and each P_i .

$$\begin{array}{ll} (n < m) = (\text{Suc } n < \text{Suc } m) & \text{NO} \\ (n < m) \Longrightarrow (n < \text{Suc } m) = \text{True} & \text{YES} \\ \text{Suc } n < m \Longrightarrow (n < m) = \text{True} & \text{NO} \end{array}$$

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Assumptions and Simplification

Simplification of $\llbracket A_1, \dots, A_n \rrbracket \Longrightarrow B$:

- Simplify A_1 to A'_1
- Simplify $\llbracket A_2, \dots, A_n \rrbracket \Longrightarrow B$ using A'_1

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Ignoring Assumptions

Sometimes need to ignore assumptions; can introduce non-termination.

How to exclude assumptions from `simp`:

`apply (simp (no_asm_simp) ...)`

Simplify only the conclusion, but use assumptions

`apply (simp (no_asm_use) ...)`

Simplify all, but do not use assumptions

`apply (simp (no_asm) ...)`

Ignore assumptions completely

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Rewriting with Definitions (`definition`)

Definitions do not have the `simp` attribute.

They must be used explicitly:

`apply (simp add: f_def ...)`

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Ordered Rewriting

Problem: $?x + ?y = ?y + ?x$ does not terminate

Solution: Permutative `simp`-rules are used only if the term becomes lexicographically smaller.

Example: $b + a \rightsquigarrow a + b$ but not $a + b \rightsquigarrow b + a$.

For types `nat`, `int`, etc., commutative, associative and distributive laws built in.

Example: `apply simp` yields:

$$\begin{array}{l} ((B + A) + ((2 :: \text{nat}) * C)) + (A + B) \rightsquigarrow \\ \dots \rightsquigarrow 2 * A + (2 * B + 2 * C) \end{array}$$

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Preprocessing

simp-rules are preprocessed (recursively) for maximal

simplification power:

$$\begin{aligned} \neg A &\mapsto A = \text{False} \\ A \longrightarrow B &\mapsto A \implies B \\ A \wedge B &\mapsto A, B \\ \forall x. A(x) &\mapsto A(?x) \\ A &\mapsto A = \text{True} \end{aligned}$$

Example:

$$(p \longrightarrow q \wedge \neg r) \wedge s \mapsto p \implies q = \text{True}, r = \text{True}, s = \text{True}$$

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Demo: Simplification through Rewriting

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Proof Basics

- Isabelle uses *Natural Deduction* proofs
 - Uses *sequent* encoding

- Rule notation:

$\frac{A_1 \dots A_n}{A}$	$\llbracket A_1, \dots, A_n \rrbracket \implies A$
$\frac{B}{A_1 \dots \frac{A_i}{A} \dots A_n}$	$\llbracket A_1, \dots, B \implies A_i, \dots, A_n \rrbracket \implies A$

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Natural Deduction

For each logical operator \oplus , have two kinds of rules:

Introduction: How can I prove $A \oplus B$?

$$\frac{?}{A \oplus B}$$

Elimination: What can I prove using $A \oplus B$?

$$\frac{\dots A \oplus B \dots}{?}$$

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Operational Reading

$$\frac{A_1 \dots A_n}{A}$$

Introduction rule:

To prove A it suffices to prove $A_1 \dots A_n$.

Elimination rule:

If we know A_1 and we want to prove A
it suffices to prove $A_2 \dots A_n$

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More Rules

$$\frac{A \wedge B}{A} \text{ conjunct1} \quad \frac{A \wedge B}{B} \text{ conjunct2}$$

$$\frac{A \longrightarrow B \quad A}{B} \text{ mp}$$

Compare to elimination rules:

$$\frac{A \wedge B \quad \llbracket A; B \rrbracket \implies C}{C} \text{ conjE} \quad \frac{A \longrightarrow B \quad A \quad B \implies C}{C} \text{ impE}$$

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“Classical” Rules

$$\frac{\neg A \implies \text{False}}{A} \text{ ccontr} \quad \frac{\neg A \implies A}{A} \text{ classical}$$

- **ccontr** and **classical** are not derivable from the Natural Deduction rules.
- They make the logic “classical”, i.e. “non-constructive” or “non-intuitionistic”.

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Proof by Assumption

$$\frac{A_1 \dots A_i \dots A_n}{A_i}$$

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Rule Application: The Rough Idea

Applying rule $\llbracket A_1; \dots; A_n \rrbracket \implies A$ to subgoal C :

- Unify A and C
- Replace C with n new subgoals: $A'_1 \dots A'_n$

Backwards reduction, like in Prolog

Example: rule: $\llbracket ?P; ?Q \rrbracket \implies ?P \wedge ?Q$
subgoal: 1. $A \wedge B$

Result: 1. A
2. B

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Rule Application: More Complete Idea

Applying rule $\llbracket A_1; \dots; A_n \rrbracket \implies A$ to subgoal C :

- Unify A and C with (meta)-substitution σ
- Specialize goal to $\sigma(C)$
- Replace C with n new subgoals: $\sigma(A_1) \dots \sigma(A_n)$

Note: schematic variables in C treated as existential variables

Does there exist value for $?X$ in C that makes C true?
(Still not the whole story)

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rule Application

Rule: $\llbracket A_1; \dots; A_n \rrbracket \implies A$

Subgoal: 1. $\llbracket B_1; \dots; B_m \rrbracket \implies C$

Substitution: $\sigma(A) \equiv \sigma(C)$

New subgoals: 1. $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \implies \sigma(A_1)$
:
 n . $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \implies \sigma(A_n)$

Proves: $\llbracket \sigma(B_1); \dots; \sigma(B_m) \rrbracket \implies \sigma(C)$

Command: **apply (rule <rulename>)**

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Proof by assumption

apply assumption

proves:

1. $\llbracket B_1; \dots; B_m \rrbracket \implies C$

by unifying C with one of the B_i

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Demo: Application of Introduction Rule

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Applying Elimination Rules

`apply (erule <elim-rule>)`

Like `rule` but also

- unifies first premise of rule with an assumption
- eliminates that assumption instead of conclusion

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Example

Rule: $\llbracket ?P \wedge ?Q; \llbracket ?P; ?Q \rrbracket \Longrightarrow ?R \rrbracket \Longrightarrow ?R$

Subgoal: 1. $\llbracket X; A \wedge B; Y \rrbracket \Longrightarrow Z$

Unification: $?P \wedge ?Q \equiv A \wedge B$ and $?R \equiv Z$

New subgoal: 1. $\llbracket X; Y \rrbracket \Longrightarrow \llbracket A; B \rrbracket \Longrightarrow Z$

Same as: 1. $\llbracket X; Y; A; B \rrbracket \Longrightarrow Z$

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How to Prove in Natural Deduction

- *Intro* rules decompose formulae to the *right* of \Longrightarrow
`apply (rule <intro-rule>)`
- *Elim* rules decompose formulae to the *left* of \Longrightarrow
`apply (erule <elim-rule>)`

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Demo: Examples

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Safe and Unsafe Rules

Safe rules preserve provability:

`conjI, impI, notI, iffI, refl, ccontr, classical, conje, disjE`

Unsafe rules can reduce a provable goal to one that is not:

`disjI1, disjI2, impE, iffD1, iffD2, notE`

Try safe rules before unsafe ones

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\Rightarrow VS \rightarrow

- Theorems usually more useful written as $\llbracket A_1; \dots; A_n \rrbracket \Rightarrow A$ instead of $A_1 \wedge \dots \wedge A_n \rightarrow A$ (easier to apply)
- Exception:** (in **apply**-style): induction variable must not occur in premises
- Example: For induction on x , transform:
 $\llbracket A; B(x) \rrbracket \Rightarrow C(x) \rightsquigarrow A \Rightarrow B(x) \rightarrow C(x)$
 Reverse transformation (after proof):
`lemma abc [rule_format]: A \Rightarrow B(x) \rightarrow C(x)`

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Demo: Further Techniques

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Parameters

Subgoal:

1. $\Lambda x_1 \dots x_n. Formula$

The x_i are called *parameters* of the subgoal

Intuition: local constants, i.e. arbitrary fixed values

Rules are automatically lifted passed $\Lambda x_1 \dots x_n$ and applied directly to *Formula*

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Scope

- Scope of parameters: whole subgoal
- Scope of \forall, \exists, \dots : ends with $;$ or \Rightarrow , or enclosing $)$

$\Lambda xy. \llbracket \forall y. P y \rightarrow Q z y; Q x y \rrbracket \Rightarrow \exists x. Q x y$
means

$\Lambda xy. \llbracket (\forall y_1. P y_1 \rightarrow Q z y_1); Q x y \rrbracket \Rightarrow \exists x_1. Q x_1 y$

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α -Conversion and Scope of Variables

- $\forall x. P x$: x can appear in $P x$.
Example: $\forall x. x = x$ is obtained by $P \mapsto \lambda u. u = u$
- $\forall x. P$: x cannot appear in P
Example: $P \mapsto x = x$ yields $\forall x'. x = x$

Bound variables are renamed automatically to avoid name clashes with other variables.

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Natural Deduction Rules for Quantifiers

$$\frac{\Lambda x. P x}{\forall x. P x} \text{allI} \quad \frac{\forall x. P x \quad P ?x \Rightarrow R}{R} \text{allE}$$

$$\frac{P ?x}{\exists x. P x} \text{exI} \quad \frac{\exists x. P x \quad \Lambda x. P x \Rightarrow R}{R} \text{exE}$$

- allI** and **exE** introduce new parameters (Λx)
- allE** and **exI** introduce new unknowns ($?x$)

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Safe and Unsafe Rules

Safe: `allI`, `exE`

Unsafe: `allE`, `exI`

Create parameters first, unknowns later

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Instantiating Variables in Rules

`apply (rule_tac x = "term" in rule)`

Like `rule`, but `?x` in `rule` is instantiated with `term` before application.

`?x` must be schematic variable occurring in statement of `rule`.

Similar: `erule_tac`

! *x* is in rule, not in goal !

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Two Successful Proofs

1. $\forall x. \exists y. x = y$
`apply (rule allI)`
1. $\Lambda x. \exists y. x = y$

Better practice:

`apply(rule_tac x = "x" in exI)`
1. $\Lambda x. x = x$
`apply (rule refl)`

simpler & cleaner

Exploration:

`apply (rule exI)`
1. $\Lambda x. x = ?yx$
`apply (rule refl)`
`?y \mapsto $\lambda u. u$`

shorter & trickier

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