Chapter 28

Random Walks I

By Sariel Har-Peled, April 26, 2022⁽¹⁾

"A drunk man will find his way home; a drunk bird may wander forever."

Anonymous,

28.1. Definitions

Let G = G(V, E) be an undirected connected graph. For $v \in V$, let $\Gamma(v)$ denote the set of neighbors of v in G; that is, $\Gamma(v) = \{u \mid vu \in E(G)\}$. A *random walk* on G is the following process: Starting from a vertex v_0 , we randomly choose one of the neighbors of v_0 , and set it to be v_1 . We continue in this fashion, in the *i*th step choosing v_i , such that $v_i \in \Gamma(v_{i-1})$. It would be interesting to investigate the random walk process. Questions of interest include:

- (A) How long does it take to arrive from a vertex v to a vertex u in G?
- (B) How long does it take to visit all the vertices in the graph.
- (C) If we start from an arbitrary vertex v_0 , how long the random walk has to be such that the location of the random walk in the *i*th step is uniformly (or near uniformly) distributed on V(G)?

Example 28.1.1. In the complete graph K_n , visiting all the vertices takes in expectation $O(n \log n)$ time, as this is the coupon collector problem with n - 1 coupons. Indeed, the probability we did not visit a specific vertex v by the *i*th step of the random walk is $\leq (1-1/n)^{i-1} \leq e^{-(i-1)/n} \leq 1/n^{10}$, for $i = \Omega(n \log n)$. As such, with high probability, the random walk visited all the vertex of K_n . Similarly, arriving from u to v, takes in expectation n - 1 steps of a random walk, as the probability of visiting v at every step of the walk is p = 1/(n-1), and the length of the walk till we visit v is a geometric random variable with expectation 1/p.

28.1.1. Walking on grids and lines

Lemma 28.1.2 (Stirling's formula). For any integer $n \ge 1$, it holds $n! \approx \sqrt{2\pi n} (n/e)^n$.

28.1.1.1. Walking on the line

Lemma 28.1.3. Consider the infinite random walk on the integer line, starting from 0. Here, the vertices are the integer numbers, and from a vertex k, one walks with probability 1/2 either to k - 1 or k + 1. The expected number of times that such a walk visits 0 is unbounded.

Proof: The probability that in the 2*i*th step we visit 0 is $\frac{1}{2^{2i}}\binom{2i}{i}$, As such, the expected number of times we visit the origin is

$$\sum_{i=1}^{\infty} \frac{1}{2^{2i}} \binom{2i}{i} \ge \sum_{i=1}^{\infty} \frac{1}{2\sqrt{i}} = \infty,$$

since $\frac{2^{2i}}{2\sqrt{i}} \leq {\binom{2i}{i}} \leq \frac{2^{2i}}{\sqrt{2i}}$ [MN98, p. 84]. This can also be verified using the Stirling formula, and the resulting sequence diverges.

[®]This work is licensed under the Creative Commons Attribution-Noncommercial 3.0 License. To view a copy of this license, visit http://creativecommons.org/licenses/by-nc/3.0/ or send a letter to Creative Commons, 171 Second Street, Suite 300, San Francisco, California, 94105, USA.

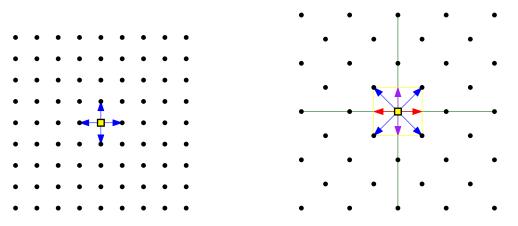


Figure 28.1: A walk in the integer grid, when rotated by 45 degrees, results, in two independent walks on one dimension.

28.1.1.2. Walking on two dimensional grid

A random walk on the integer grid \mathbb{Z}^d , starts from a point of this integer grid, and at each step if it is at point (i_1, i_2, \ldots, i_d) , it chooses a coordinate and either increases it by one, or decreases it by one, with equal probability.

Lemma 28.1.4. Consider the infinite random walk on the two dimensional integer grid \mathbb{Z}^2 , starting from (0,0). The expected number of times that such a walk visits the origin is unbounded.

Proof: Rotate the grid by 45 degrees, and consider the two new axes X' and Y', see Figure 28.1.. Let x_i be the projection of the location of the *i*th step of the random walk on the X'-axis, and define y_i in a similar fashion. Clearly, x_i are of the form $j/\sqrt{2}$, where j is an integer. By scaling by a factor of $\sqrt{2}$, consider the resulting random walks $x'_i = \sqrt{2}x_i$ and $y'_i = \sqrt{2}y_i$. Clearly, x_i and y_i are random walks on the integer grid, and furthermore, they are *independent*. As such, the probability that we visit the origin at the 2*i*th step is $\mathbb{P}[x'_{2i} = 0 \cap y'_{2i} = 0] = \mathbb{P}[x'_{2i} = 0]^2 = \left(\frac{1}{2^{2i}}\binom{2i}{i}\right)^2 \ge 1/4i$. We conclude, that the infinite random walk on the grid \mathbb{Z}^2 visits the origin in expectation

$$\sum_{i=0}^{\infty} \mathbb{P}\left[x_i' = 0 \cap y_i' = 0\right] \ge \sum_{i=0}^{\infty} \frac{1}{4i} = \infty,$$

as this sequence diverges.

28.1.1.3. Walking on three dimensional grid

In the following, let $\begin{pmatrix} i \\ a & b & c \end{pmatrix} = \frac{i!}{a! b! c!}$ denote the multinomial coefficient. The multinomial theorem states that

$$(x_1 + x_2 + \dots + x_m)^n = \sum_{k_1 + k_2 + \dots + k_m = n} \sum_{k_1, k_2, \dots, k_m \ge 0} \binom{n}{k_1, k_2, \dots, k_m} \prod_{t=1}^m x_t^{k_t}.$$

In particular, we have

$$1^{n} = (1/3 + 1/3 + 1/3)^{n} = \sum_{a+b+c=n, a, b, c \ge 0} \binom{n}{a \ b \ c} \frac{1}{3^{n}}.$$
(28.1)

Lemma 28.1.5. Consider the infinite random walk on the three dimensional integer grid \mathbb{Z}^3 , starting from (0,0,0). The expected number of times that such a walk visits the origin is bounded.

Proof: The probability of a neighbor of a point (x, y, z) to be the next point in the walk is 1/6. Assume that we performed a walk for 2i steps, and decided to perform 2a steps parallel to the x-axis, 2b steps parallel to the y-axis, and 2c steps parallel to the z-axis, where a + b + c = i. Furthermore, the walk on each dimension is balanced, that is we perform a steps to the left on the x-axis, and a steps to the right on the x-axis. Clearly, this corresponds to the only walks in 2i steps that arrives to the origin.

Next, the number of different ways we can perform such a walk is $\frac{(2i)!}{a!a!b!b!c!c!}$, and the probability to perform such a walk, summing over all possible values of a, b and c, is

$$\alpha_{i} = \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \frac{(2i)!}{a!a!b!b!c!c!} \frac{1}{6^{2i}} = \binom{2i}{i} \frac{1}{2^{2i}} \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \left(\frac{i!}{a!b!c!}\right)^{2} \left(\frac{1}{3}\right)^{2i} = \binom{2i}{i} \frac{1}{2^{2i}} \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \left(\binom{i}{a} \frac{1}{b} \binom{1}{c}\right)^{i} \frac{1}{c}^{2i} = \binom{2i}{i} \frac{1}{2^{2i}} \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \binom{i}{a} \frac{1}{b!c!} \frac{1}{c!} \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \binom{i}{a} \frac{1}{c!} \sum_{\substack{a+b+c=i\\a,b,c \ge 0}} \binom{i}{a!} \sum_{\substack{a+b+c=i\\a,c \ge 0}} \binom{i}{a!} \sum_{\substack{a+b+c=i\\a,c \ge 0}} \binom{i}{a!} \sum_{\substack{a+b+c=i\\a,c \ge 0}} \binom{i}{a!} \sum_{\substack{a+b+c=i\\$$

Consider the case where i = 3m. We have that $\binom{i}{a \ b \ c} \leq \binom{i}{m \ m \ m}$. As such, we have

$$\alpha_{i} \leq {\binom{2i}{i}} \frac{1}{2^{2i}} {\binom{1}{3}}^{i} {\binom{i}{m m m}} \sum_{\substack{a+b+c=i\\a,b,c\geq 0}} {\binom{i}{a b c}} {\binom{1}{3}}^{i}$$

By the Stirling formula, we have

$$\binom{i}{m \ m \ m} \approx \frac{\sqrt{2\pi i}(i/e)^i}{\left(\sqrt{2\pi i/3}\left(\frac{i}{3e}\right)^{i/3}\right)^3} = c\frac{3^i}{i},$$

for some constant c. As such, $\alpha_i = O\left(\frac{1}{\sqrt{i}}\left(\frac{1}{3}\right)^i \frac{3^i}{i}\right) = O\left(\frac{1}{i^{3/2}}\right)$. Thus,

$$\sum_{m=1}^{\infty} \alpha_{6m} = \sum_{i} O\left(\frac{1}{i^{3/2}}\right) = O(1).$$

Finally, observe that $\alpha_{6m} \ge (1/6)^2 \alpha_{6m-2}$ and $\alpha_{6m} \ge (1/6)^4 \alpha_{6m-4}$. Thus,

$$\sum_{m=1}^{\infty} \alpha_m = O(1).$$

28.2. Bibliographical notes

The presentation here follows [Nor98].

References

[MN98] J. Matoušek and J. Nešetřil. *Invitation to discrete mathematics*. Oxford Univ Press, 1998.

[Nor98] J. R. Norris. *Markov chains*. Statistical and Probabilistic Mathematics. Cambridge Press, 1998.