

# Randomized Algorithms II – High Probability

Lecture 10

September 25, 2014

# Part I

Movie...

# Part II

## Understanding the binomial distribution

# Binomial distribution

$X_n$  = numbers of heads when flipping a coin  $n$  times.

## Claim

$$\Pr[X_n = i] = \frac{\binom{n}{i}}{2^n}.$$

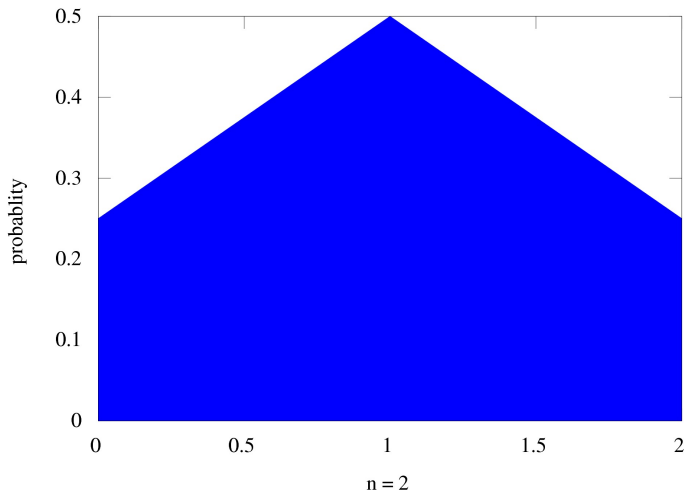
Where:  $\binom{n}{k} = \frac{n!}{(n-k)!k!}$ .

Indeed,  $\binom{n}{i}$  is the number of ways to choose  $i$  elements out of  $n$  elements (i.e., pick which  $i$  coin flip come up heads).

Each specific such possibility (say **0100010...**) had probability  $1/2^n$ .

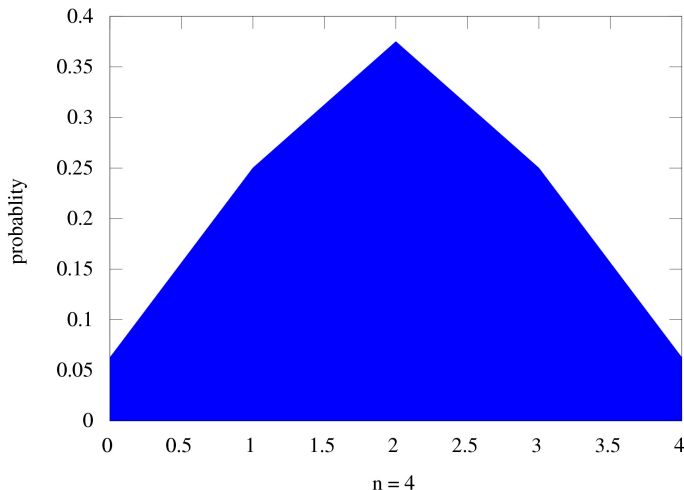
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



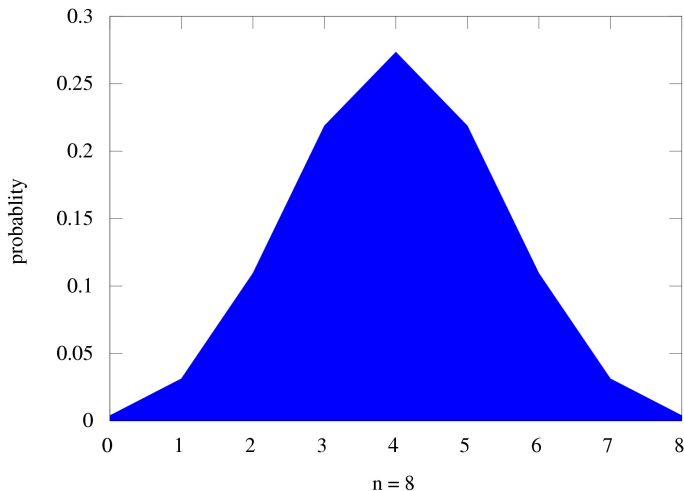
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



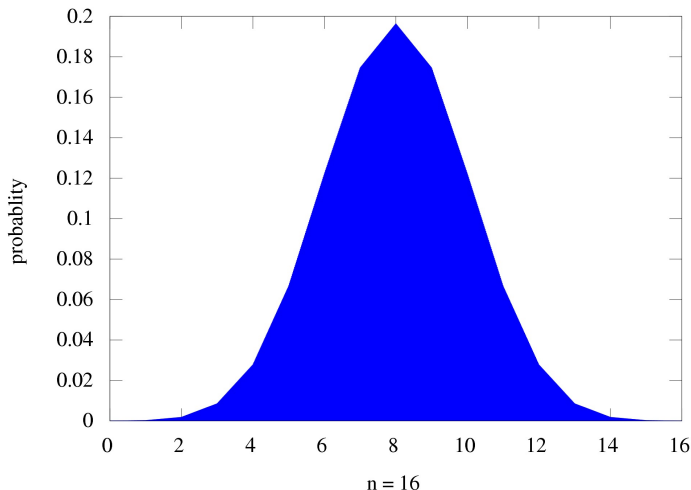
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



# Massive randomness.. Is not that random.

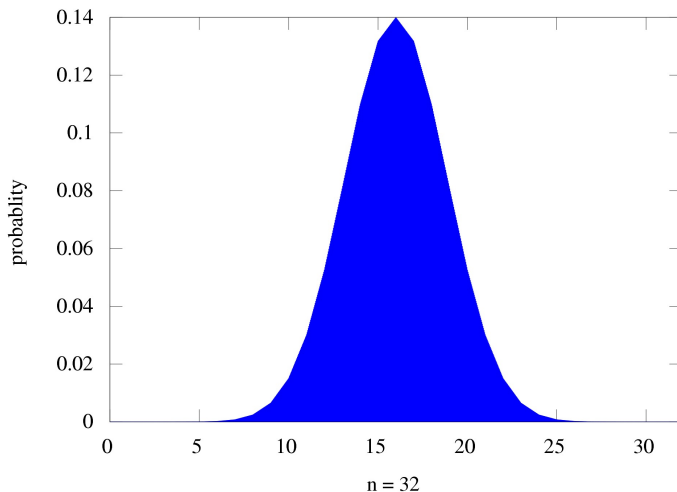
Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.





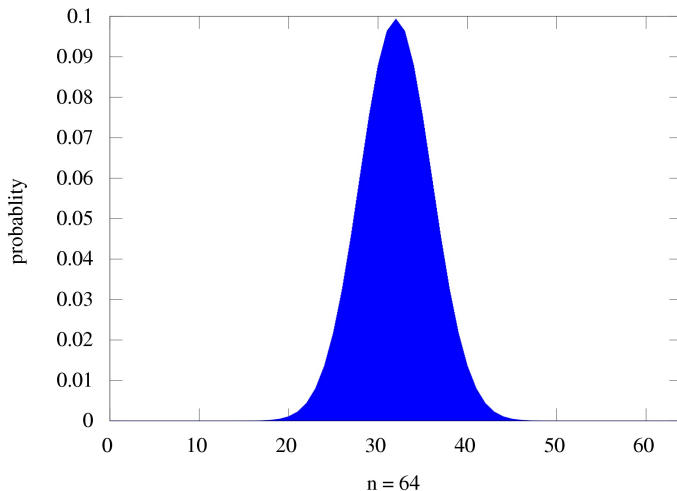
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



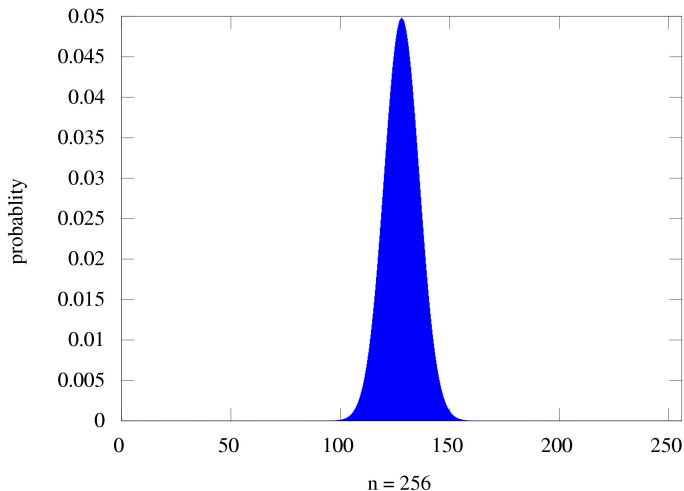
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



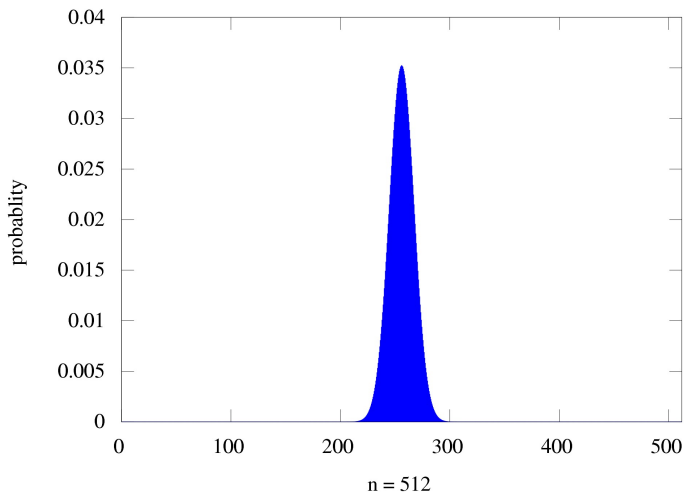
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



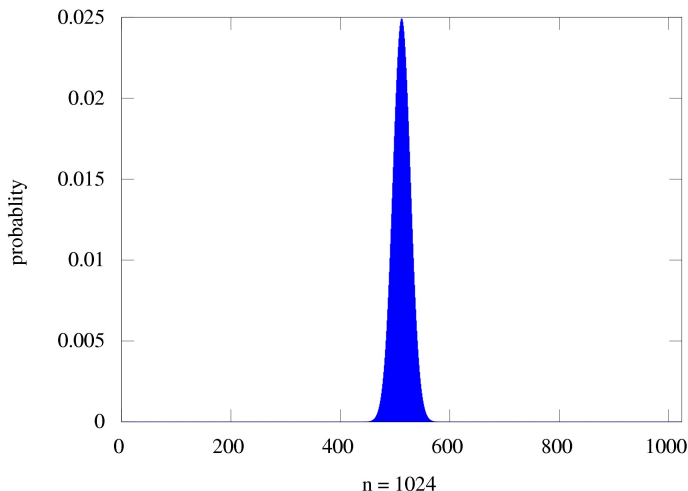
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



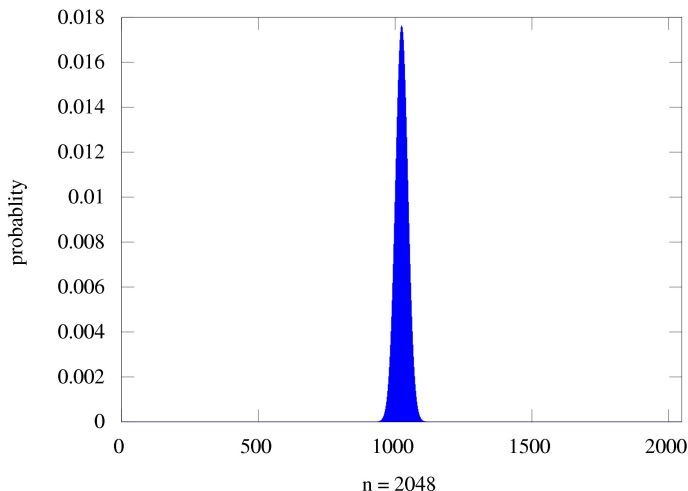
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



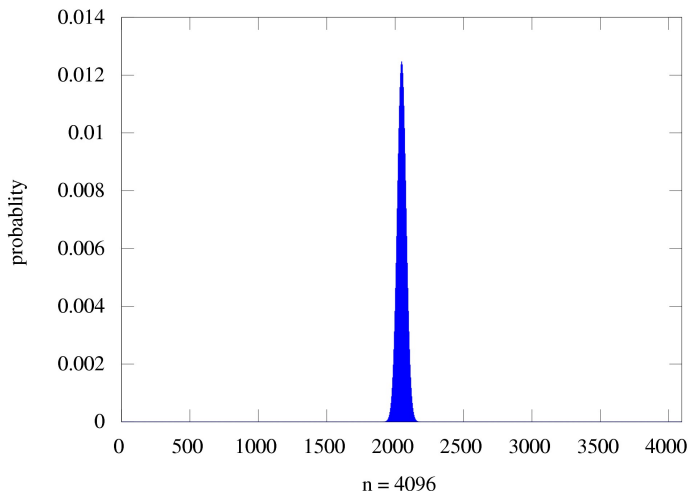
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



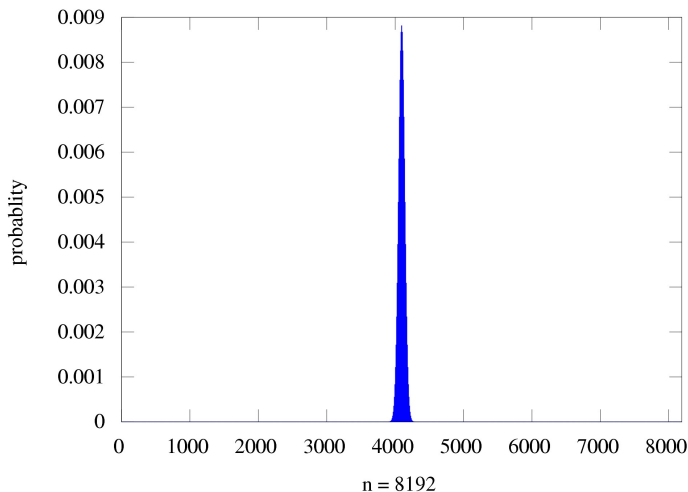
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.



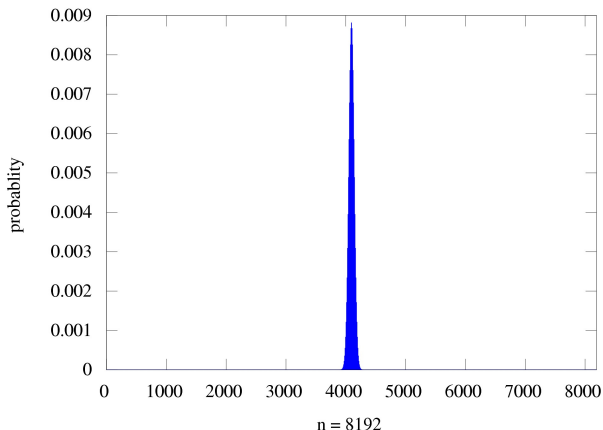
# Massive randomness.. Is not that random.

Consider flipping a fair coin  $n$  times independently, head given 1, tail gives zero. How many heads? ...we get a binomial distribution.





# Massive randomness.. Is not that random.



This is known as ***concentration of mass***.

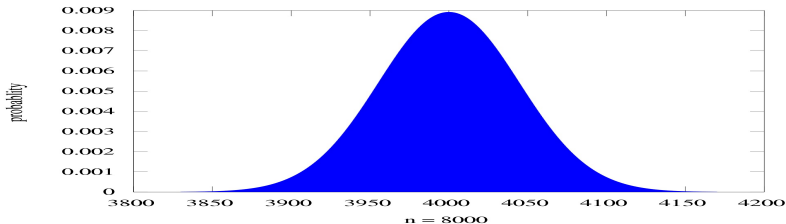
This is a very special case of the ***law of large numbers***.

# Side note...

Law of large numbers (weakest form)...

## Informal statement of law of large numbers

For  $n$  large enough, the middle portion of the binomial distribution looks like (converges to) the normal/Gaussian distribution.

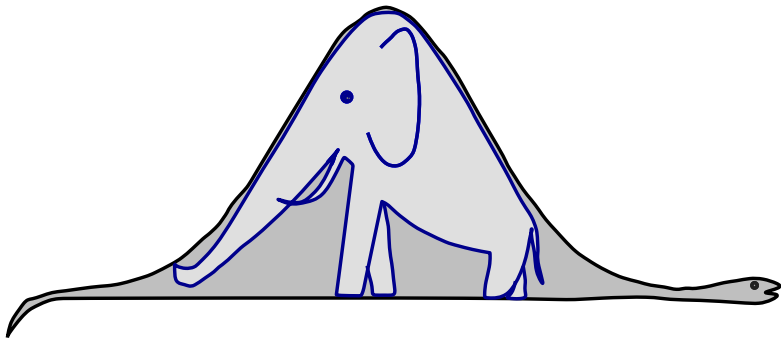


# Massive randomness.. Is not that random.

## Intuitive conclusion

Randomized algorithm are unpredictable in the tactical level, but very predictable in the strategic level.

# What is really hiding below the Normal distribution?



Taken from ?.

## Part III

# QuickSort with high probability

# Show that **QuickSort** running time is $O(n \log n)$

- 1 **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- 2 Track single element in input.
- 3 Game ends, when this element is alone in subproblem.
- 4 Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- 5  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- 6  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- 7 Running time  $O(C_{QS})$ .
- 8 Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- 1 **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- 2 Track single element in input.
- 3 Game ends, when this element is alone in subproblem.
- 4 Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- 5  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- 6  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- 7 Running time  $O(C_{QS})$ .
- 8 Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- 1 **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- 2 Track single element in input.
- 3 Game ends, when this element is alone in subproblem.
- 4 Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- 5  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- 6  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- 7 Running time  $O(C_{QS})$ .
- 8 Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.



# Show that **QuickSort** running time is $O(n \log n)$

- ❶ **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- ❷ Track single element in input.
- ❸ Game ends, when this element is alone in subproblem.
- ❹ Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- ❺  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- ❻  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- ❼ Running time  $O(C_{QS})$ .
- ❽ Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- 1 **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- 2 Track single element in input.
- 3 Game ends, when this element is alone in subproblem.
- 4 Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- 5  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- 6  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- 7 Running time  $O(C_{QS})$ .
- 8 Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- 1 **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- 2 Track single element in input.
- 3 Game ends, when this element is alone in subproblem.
- 4 Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- 5  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- 6  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- 7 Running time  $O(C_{QS})$ .
- 8 Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- ❶ **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- ❷ Track single element in input.
- ❸ Game ends, when this element is alone in subproblem.
- ❹ Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- ❺  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- ❻  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- ❼ Running time  $O(C_{QS})$ .
- ❽ Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- ① **QuickSort** picks a pivot, splits into two subproblems, and continues recursively.
- ② Track single element in input.
- ③ Game ends, when this element is alone in subproblem.
- ④ Show every element in input, participates  $\leq 32 \ln n$  rounds (with high enough probability).
- ⑤  $\mathcal{E}_i$ : event  $i$ th element participates  $> 32 \ln n$  rounds.
- ⑥  $C_{QS}$ : number of comparisons performed by **QuickSort**.
- ⑦ Running time  $O(C_{QS})$ .
- ⑧ Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] .$$
... by the union bound.

# Show that **QuickSort** running time is $O(n \log n)$

- ① Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i].$$
- ② **Union bound**: for any two events  $A$  and  $B$ :
$$\Pr[A \cup B] \leq \Pr[A] + \Pr[B].$$
- ③ Assume:  $\Pr[\mathcal{E}_i] \leq 1/n^3$ .
- ④ Bad probability...  $\alpha \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] \leq \sum_{i=1}^n \frac{1}{n^3} = \frac{1}{n^2}$ .
- ⑤  $\implies$  **QuickSort** performs  $\leq 32n \ln n$  comparisons, w.h.p.
- ⑥  $\implies$  **QuickSort** runs in  $O(n \log n)$  time, with high probability.

# Show that **QuickSort** running time is $O(n \log n)$

- ① Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i].$$
- ② **Union bound**: for any two events  $A$  and  $B$ :
$$\Pr[A \cup B] \leq \Pr[A] + \Pr[B].$$
- ③ Assume:  $\Pr[\mathcal{E}_i] \leq 1/n^3$ .
- ④ Bad probability...  $\alpha \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] \leq \sum_{i=1}^n \frac{1}{n^3} = \frac{1}{n^2}$ .
- ⑤  $\implies$  **QuickSort** performs  $\leq 32n \ln n$  comparisons, w.h.p.
- ⑥  $\implies$  **QuickSort** runs in  $O(n \log n)$  time, with high probability.

# Show that **QuickSort** running time is $O(n \log n)$

- ① Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i].$$
- ② **Union bound**: for any two events  $A$  and  $B$ :
$$\Pr[A \cup B] \leq \Pr[A] + \Pr[B].$$
- ③ Assume:  $\Pr[\mathcal{E}_i] \leq 1/n^3$ .
- ④ Bad probability...  $\alpha \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] \leq \sum_{i=1}^n \frac{1}{n^3} = \frac{1}{n^2}$ .
- ⑤  $\implies$  **QuickSort** performs  $\leq 32n \ln n$  comparisons, w.h.p.
- ⑥  $\implies$  **QuickSort** runs in  $O(n \log n)$  time, with high probability.



# Show that **QuickSort** running time is $O(n \log n)$

- ① Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i].$$
- ② **Union bound**: for any two events  $A$  and  $B$ :
$$\Pr[A \cup B] \leq \Pr[A] + \Pr[B].$$
- ③ Assume:  $\Pr[\mathcal{E}_i] \leq 1/n^3$ .
- ④ Bad probability...  $\alpha \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] \leq \sum_{i=1}^n \frac{1}{n^3} = \frac{1}{n^2}$ .
- ⑤  $\implies$  **QuickSort** performs  $\leq 32n \ln n$  comparisons, w.h.p.
- ⑥  $\implies$  **QuickSort** runs in  $O(n \log n)$  time, with high probability.

# Show that **QuickSort** running time is $O(n \log n)$

- ① Probability of failure is
$$\alpha = \Pr[C_{QS} \geq 32n \ln n] \leq \Pr[\cup_i \mathcal{E}_i] \leq \sum_{i=1}^n \Pr[\mathcal{E}_i].$$
- ② **Union bound**: for any two events  $A$  and  $B$ :
$$\Pr[A \cup B] \leq \Pr[A] + \Pr[B].$$
- ③ Assume:  $\Pr[\mathcal{E}_i] \leq 1/n^3$ .
- ④ Bad probability...  $\alpha \leq \sum_{i=1}^n \Pr[\mathcal{E}_i] \leq \sum_{i=1}^n \frac{1}{n^3} = \frac{1}{n^2}$ .
- ⑤  $\implies$  **QuickSort** performs  $\leq 32n \ln n$  comparisons, w.h.p.
- ⑥  $\implies$  **QuickSort** runs in  $O(n \log n)$  time, with high probability.

# Proving that an element...

... participates in small number of rounds.

- ①  $n$ : number of elements in input for **QuickSort**.
- ②  $x$ : Arbitrary element  $x$  in input.
- ③  $S_1$ : Input.
- ④  $S_i$ : input to  $i$ th level recursive call that include  $x$ .
- ⑤  $x$  **lucky** in  $j$ th iteration, if balanced split...  
 $|S_{j+1}| \leq (3/4) |S_j|$  and  $|S_j \setminus S_{j+1}| \leq (3/4) |S_j|$
- ⑥  $Y_j = 1 \iff x$  lucky in  $j$ th iteration.
- ⑦  $\Pr[Y_j] = \frac{1}{2}$ .
- ⑧ **Observation**:  $Y_1, Y_2, \dots, Y_m$  are independent variables.
- ⑨  $x$  can participate  $\leq \rho = \log_{4/3} n \leq 3.5 \ln n$  rounds.
- ⑩ ...since  $|S_j| \leq n(3/4)^{\# \text{ of lucky iteration in } 1 \dots j}$ .
- ⑪ If  $\rho$  lucky rounds in first  $k$  rounds  $\implies |S_k| \leq (3/4)^\rho n \leq 1$ .

# Proving that an element...

... participates in small number of rounds.

- ①  $n$ : number of elements in input for **QuickSort**.
- ②  $x$ : Arbitrary element  $x$  in input.
- ③  $S_1$ : Input.
- ④  $S_i$ : input to  $i$ th level recursive call that include  $x$ .
- ⑤  $x$  **lucky** in  $j$ th iteration, if balanced split...  
 $|S_{j+1}| \leq (3/4) |S_j|$  and  $|S_j \setminus S_{j+1}| \leq (3/4) |S_j|$
- ⑥  $Y_j = 1 \iff x$  lucky in  $j$ th iteration.
- ⑦  $\Pr[Y_j] = \frac{1}{2}$ .
- ⑧ **Observation**:  $Y_1, Y_2, \dots, Y_m$  are independent variables.
- ⑨  $x$  can participate  $\leq \rho = \log_{4/3} n \leq 3.5 \ln n$  rounds.
- ⑩ ...since  $|S_j| \leq n(3/4)^{\# \text{ of lucky iteration in } 1 \dots j}$ .
- ⑪ If  $\rho$  lucky rounds in first  $k$  rounds  $\implies |S_k| \leq (3/4)^\rho n \leq 1$ .

# Proving that an element...

... participates in small number of rounds.

- ①  $n$ : number of elements in input for **QuickSort**.
- ②  $x$ : Arbitrary element  $x$  in input.
- ③  $S_1$ : Input.
- ④  $S_i$ : input to  $i$ th level recursive call that include  $x$ .
- ⑤  $x$  **lucky** in  $j$ th iteration, if balanced split...  
 $|S_{j+1}| \leq (3/4) |S_j|$  and  $|S_j \setminus S_{j+1}| \leq (3/4) |S_j|$
- ⑥  $Y_j = 1 \iff x$  lucky in  $j$ th iteration.
- ⑦  $\Pr[Y_j] = \frac{1}{2}$ .
- ⑧ **Observation**:  $Y_1, Y_2, \dots, Y_m$  are independent variables.
- ⑨  $x$  can participate  $\leq \rho = \log_{4/3} n \leq 3.5 \ln n$  rounds.
- ⑩ ...since  $|S_j| \leq n(3/4)^{\# \text{ of lucky iteration in } 1 \dots j}$ .
- ⑪ If  $\rho$  lucky rounds in first  $k$  rounds  $\implies |S_k| \leq (3/4)^\rho n \leq 1$ .

# Proving that an element...

... participates in small number of rounds.

- ①  $n$ : number of elements in input for **QuickSort**.
- ②  $x$ : Arbitrary element  $x$  in input.
- ③  $S_1$ : Input.
- ④  $S_i$ : input to  $i$ th level recursive call that include  $x$ .
- ⑤  $x$  **lucky** in  $j$ th iteration, if balanced split...  
 $|S_{j+1}| \leq (3/4) |S_j|$  and  $|S_j \setminus S_{j+1}| \leq (3/4) |S_j|$
- ⑥  $Y_j = 1 \iff x$  lucky in  $j$ th iteration.
- ⑦  $\Pr[Y_j] = \frac{1}{2}$ .
- ⑧ **Observation**:  $Y_1, Y_2, \dots, Y_m$  are independent variables.
- ⑨  $x$  can participate  $\leq \rho = \log_{4/3} n \leq 3.5 \ln n$  rounds.
- ⑩ ...since  $|S_j| \leq n(3/4)^{\# \text{ of lucky iteration in } 1 \dots j}$ .
- ⑪ If  $\rho$  lucky rounds in first  $k$  rounds  $\implies |S_k| \leq (3/4)^\rho n \leq 1$ .

# Proving that an element...

... participates in small number of rounds.

- 1 Brain reset!
- 2 Q: How many rounds  $x$  participates in = how many coin flips till one gets  $\rho$  heads?
- 3 A: In expectation,  $2\rho$  times.

# Proving that an element...

... participates in small number of rounds.

- 1 Brain reset!
- 2 Q: How many rounds  $x$  participates in = how many coin flips till one gets  $\rho$  heads?
- 3 A: In expectation,  $2\rho$  times.



# Proving that an element...

... participates in small number of rounds.

- 1 Brain reset!
- 2 Q: How many rounds  $x$  participates in = how many coin flips till one gets  $\rho$  heads?
- 3 A: In expectation,  $2\rho$  times.

# Proving that an element...

... participates in small number of rounds.

- 1 Assume the following:

## Lemma

In  $M$  coin flips:  $\Pr[\# \text{ heads} \leq M/4] \leq \exp(-M/8)$ .

- 2 Set  $M = 32 \ln n \geq 8\rho$ .
- 3  $\Pr[Y_j = 0] = \Pr[Y_j = 1] = 1/2$ .
- 4  $Y_1, Y_2, \dots, Y_M$  are independent.
- 5  $\implies$  probability  $\leq \rho \leq M/4$  ones in  $Y_1, \dots, Y_M$  is

$$\leq \exp\left(-\frac{M}{8}\right) \leq \exp(-\rho) \leq \frac{1}{n^3}.$$

- 6  $\implies$  probability  $x$  participates in  $M$  recursive calls of **QuickSort**  $\leq 1/n^3$ .

# Proving that an element...

... participates in small number of rounds.

- 1 Assume the following:

## Lemma

In  $M$  coin flips:  $\Pr[\# \text{ heads} \leq M/4] \leq \exp(-M/8)$ .

- 2 Set  $M = 32 \ln n \geq 8\rho$ .
- 3  $\Pr[Y_j = 0] = \Pr[Y_j = 1] = 1/2$ .
- 4  $Y_1, Y_2, \dots, Y_M$  are independent.
- 5  $\implies$  probability  $\leq \rho \leq M/4$  ones in  $Y_1, \dots, Y_M$  is

$$\leq \exp\left(-\frac{M}{8}\right) \leq \exp(-\rho) \leq \frac{1}{n^3}.$$

- 6  $\implies$  probability  $x$  participates in  $M$  recursive calls of **QuickSort**  $\leq 1/n^3$ .

# Proving that an element...

... participates in small number of rounds.

- 1  $n$  input elements. Probability depth of recursion in **QuickSort**  $> 32 \ln n$  is  $\leq (1/n^3) * n = 1/n^2$ .
- 2 Result:

## Theorem

*With high probability (i.e.,  $1 - 1/n^2$ ) the depth of the recursion of **QuickSort** is  $\leq 32 \ln n$ . Thus, with high probability, the running time of **QuickSort** is  $O(n \log n)$ .*

- 3 Same result holds for **MatchNutsAndBolts**.

# Proving that an element...

... participates in small number of rounds.

- ①  $n$  input elements. Probability depth of recursion in **QuickSort**  $> 32 \ln n$  is  $\leq (1/n^3) * n = 1/n^2$ .
- ② Result:

## Theorem

*With high probability (i.e.,  $1 - 1/n^2$ ) the depth of the recursion of **QuickSort** is  $\leq 32 \ln n$ . Thus, with high probability, the running time of **QuickSort** is  $O(n \log n)$ .*

- ③ Same result holds for **MatchNutsAndBolts**.

# Proving that an element...

... participates in small number of rounds.

- ①  $n$  input elements. Probability depth of recursion in **QuickSort**  $> 32 \ln n$  is  $\leq (1/n^3) * n = 1/n^2$ .
- ② Result:

## Theorem

*With high probability (i.e.,  $1 - 1/n^2$ ) the depth of the recursion of **QuickSort** is  $\leq 32 \ln n$ . Thus, with high probability, the running time of **QuickSort** is  $O(n \log n)$ .*

- ③ Same result holds for **MatchNutsAndBolts**.

# Alternative proof of high probability of QuickSort

- ①  $T$ :  $n$  items to be sorted.
- ②  $t \in T$ : element.
- ③  $X_i$ : the size of subproblem in  $i$ th level of recursion containing  $t$ .
- ④  $X_0 = n$ , and  $\mathbf{E}[X_i \mid X_{i-1}] \leq \frac{1}{2} \frac{3}{4} X_{i-1} + \frac{1}{2} X_{i-1} \leq \frac{7}{8} X_{i-1}$ .
- ⑤  $\forall$  random variables  $\mathbf{E}[X] = \mathbf{E}_y[\mathbf{E}[X \mid Y = y]]$ .
- ⑥ 
$$\mathbf{E}[X_i] = \mathbf{E}_y[\mathbf{E}[X_i \mid X_{i-1} = y]] \leq \mathbf{E}_{X_{i-1}=y}[\frac{7}{8}y] = \frac{7}{8} \mathbf{E}[X_{i-1}] \leq \left(\frac{7}{8}\right)^i \mathbf{E}[X_0] = \left(\frac{7}{8}\right)^i n.$$

# Alternative proof of high probability of **QuickSort**

- ①  $M = 8 \log_{8/7} n$ :  $\mu = \mathbb{E}[X_M] \leq \left(\frac{7}{8}\right)^M n \leq \frac{1}{n^8} n = \frac{1}{n^7}$ .
- ② **Markov's Inequality**: For a non-negative variable  $X$ , and  $t > 0$ , we have:

$$\Pr[X \geq t] \leq \frac{\mathbb{E}[X]}{t}.$$

- ③ By Markov's inequality:

$$\Pr\left[\begin{array}{c} t \text{ participates} \\ > M \text{ recursive calls} \end{array}\right] \leq \Pr[X_M \geq 1] \leq \frac{\mathbb{E}[X_M]}{1} \leq \frac{1}{n^7}.$$

- ④ Probability any element of input participates  $> M$  recursive calls  $\leq n(1/n^7) \leq 1/n^6$ .



# Part IV

## Chernoff inequality

# Preliminaries

- ①  $X, Y$ : Random variables are *independent* if  $\forall x, y$ :

$$\Pr[(X = x) \cap (Y = y)] = \Pr[X = x] \cdot \Pr[Y = y].$$

- ② The following is easy to prove:

## Claim

If  $X$  and  $Y$  are independent

$$\implies \mathbb{E}[XY] = \mathbb{E}[X] \mathbb{E}[Y].$$

$\implies Z = e^X$  and  $W = e^Y$  are independent.

# Chernoff inequality

## Theorem (Chernoff inequality)

$X_1, \dots, X_n$ :  $n$  independent random variables, such that  $\Pr[X_i = 1] = \Pr[X_i = -1] = \frac{1}{2}$ , for  $i = 1, \dots, n$ . Let  $Y = \sum_{i=1}^n X_i$ . Then, for any  $\Delta > 0$ , we have

$$\Pr[Y \geq \Delta] \leq \exp(-\Delta^2/2n).$$

# Proof of Chernoff inequality

Fix arbitrary  $t > 0$ :

$$\Pr[Y \geq \Delta] = \Pr[tY \geq t\Delta]$$

# Proof of Chernoff inequality

Fix arbitrary  $t > 0$ :

$$\Pr[Y \geq \Delta] = \Pr[tY \geq t\Delta] = \Pr[\exp(tY) \geq \exp(t\Delta)]$$

# Proof of Chernoff inequality

Fix arbitrary  $t > 0$ :

$$\begin{aligned}\Pr[Y \geq \Delta] &= \Pr[tY \geq t\Delta] = \Pr[\exp(tY) \geq \exp(t\Delta)] \\ &\leq \frac{\mathbb{E}[\exp(tY)]}{\exp(t\Delta)},\end{aligned}$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] = \frac{1}{2}e^t + \frac{1}{2}e^{-t}.$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] = \frac{1}{2}e^t + \frac{1}{2}e^{-t} = \frac{e^t + e^{-t}}{2}.$$



# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] = \frac{e^t + e^{-t}}{2}.$$

# Proof of Chernoff inequality

Continued...

$$\begin{aligned} \mathbb{E}[\exp(tX_i)] &= \frac{e^t + e^{-t}}{2} \\ &= \frac{1}{2} \left( 1 + \frac{t}{1!} + \frac{t^2}{2!} + \frac{t^3}{3!} + \dots \right) \\ &\quad + \frac{1}{2} \left( 1 - \frac{t}{1!} + \frac{t^2}{2!} - \frac{t^3}{3!} + \dots \right). \end{aligned}$$

# Proof of Chernoff inequality

Continued...

$$\begin{aligned} \mathbb{E}[\exp(tX_i)] &= \frac{1}{2} \left( 1 + \frac{t}{1!} + \frac{t^2}{2!} + \frac{t^3}{3!} + \dots \right) \\ &\quad + \frac{1}{2} \left( 1 - \frac{t}{1!} + \frac{t^2}{2!} - \frac{t^3}{3!} + \dots \right). \end{aligned}$$

# Proof of Chernoff inequality

Continued...

$$\begin{aligned} \mathbb{E}[\exp(tX_i)] &= \frac{1}{2} \left( 1 + \frac{t}{1!} + \frac{t^2}{2!} + \frac{t^3}{3!} + \dots \right) \\ &\quad + \frac{1}{2} \left( 1 - \frac{t}{1!} + \frac{t^2}{2!} - \frac{t^3}{3!} + \dots \right) \\ &= 1 + \frac{t^2}{2!} + \dots + \frac{t^{2k}}{(2k)!} + \dots \end{aligned}$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] = 1 + \frac{t^2}{2!} + \dots + \frac{t^{2k}}{(2k)!} + \dots .$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] = 1 + \frac{t^2}{2!} + \dots + \frac{t^{2k}}{(2k)!} + \dots$$

However:  $(2k)! = k!(k+1)(k+2)\dots 2k \geq k!2^k$ .

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] = 1 + \frac{t^2}{2!} + \dots + \frac{t^{2k}}{(2k)!} + \dots$$

However:  $(2k)! = k!(k+1)(k+2)\dots 2k \geq k!2^k$ .

$$\mathbb{E}\left[\exp(tX_i)\right] = \sum_{i=0}^{\infty} \frac{t^{2i}}{(2i)!}$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}[\exp(tX_i)] = 1 + \frac{t^2}{2!} + \dots + \frac{t^{2k}}{(2k)!} + \dots$$

However:  $(2k)! = k!(k+1)(k+2)\dots 2k \geq k!2^k$ .

$$\mathbb{E}[\exp(tX_i)] = \sum_{i=0}^{\infty} \frac{t^{2i}}{(2i)!} \leq \sum_{i=0}^{\infty} \frac{t^{2i}}{2^i(i!)}$$



# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] \leq \sum_{i=0}^{\infty} \frac{t^{2i}}{2^i(i!)}$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] \leq \sum_{i=0}^{\infty} \frac{t^{2i}}{2^i(i!)} = \sum_{i=0}^{\infty} \frac{1}{i!} \left(\frac{t^2}{2}\right)^i$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \sum_{i=0}^{\infty} \frac{1}{i!} \left(\frac{t^2}{2}\right)^i$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] \leq \sum_{i=0}^{\infty} \frac{1}{i!} \left(\frac{t^2}{2}\right)^i = \exp\left(\frac{t^2}{2}\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] = \mathbf{E}\left[\exp\left(\sum_i tX_i\right)\right]$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] = \mathbf{E}\left[\exp\left(\sum_i tX_i\right)\right] = \mathbf{E}\left[\prod_i \exp(tX_i)\right]$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] = \mathbf{E}\left[\prod_i \exp(tX_i)\right]$$



# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbb{E}\left[\exp(tY)\right] = \mathbb{E}\left[\prod_i \exp(tX_i)\right] = \prod_{i=1}^n \mathbb{E}\left[\exp(tX_i)\right]$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] = \prod_{i=1}^n \mathbf{E}\left[\exp(tX_i)\right]$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbb{E}\left[\exp(tY)\right] = \prod_{i=1}^n \mathbb{E}\left[\exp(tX_i)\right] \leq \prod_{i=1}^n \exp\left(\frac{t^2}{2}\right)$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] \leq \prod_{i=1}^n \exp\left(\frac{t^2}{2}\right)$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tX_i)\right] \leq \exp\left(\frac{t^2}{2}\right).$$

$$\mathbf{E}\left[\exp(tY)\right] \leq \prod_{i=1}^n \exp\left(\frac{t^2}{2}\right) = \exp\left(\frac{nt^2}{2}\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \prod_{i=1}^n \exp\left(\frac{t^2}{2}\right) = \exp\left(\frac{nt^2}{2}\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr\left[Y \geq \Delta\right]$$



# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr[Y \geq \Delta] \leq \frac{\mathbf{E}\left[\exp(tY)\right]}{\exp(t\Delta)}$$

# Proof of Chernoff inequality

Continued...

$$\mathbb{E}[\exp(tY)] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr[Y \geq \Delta] \leq \frac{\mathbb{E}[\exp(tY)]}{\exp(t\Delta)} \leq \frac{\exp\left(\frac{nt^2}{2}\right)}{\exp(t\Delta)}$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr\left[Y \geq \Delta\right] \leq \frac{\exp\left(\frac{nt^2}{2}\right)}{\exp(t\Delta)}$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr\left[Y \geq \Delta\right] \leq \frac{\exp\left(\frac{nt^2}{2}\right)}{\exp(t\Delta)} = \exp\left(\frac{nt^2}{2} - t\Delta\right).$$

# Proof of Chernoff inequality

Continued...

$$\mathbf{E}\left[\exp(tY)\right] \leq \exp\left(\frac{nt^2}{2}\right).$$

$$\Pr\left[Y \geq \Delta\right] = \exp\left(\frac{nt^2}{2} - t\Delta\right).$$

# Proof of Chernoff inequality

Continued...

$$\Pr[Y \geq \Delta] = \exp\left(\frac{nt^2}{2} - t\Delta\right).$$

Set  $t = \Delta/n$ :

# Proof of Chernoff inequality

Continued...

$$\Pr[Y \geq \Delta] = \exp\left(\frac{nt^2}{2} - t\Delta\right).$$

Set  $t = \Delta/n$ :

$$\Pr[Y \geq \Delta] \leq \exp\left(\frac{n}{2}\left(\frac{\Delta}{n}\right)^2 - \frac{\Delta}{n}\Delta\right) = \exp\left(-\frac{\Delta^2}{2n}\right).$$

# Proof of Chernoff inequality

Continued...

$$\Pr[Y \geq \Delta] = \exp\left(\frac{nt^2}{2} - t\Delta\right).$$

Set  $t = \Delta/n$ :

$$\Pr[Y \geq \Delta] \leq \exp\left(\frac{n}{2}\left(\frac{\Delta}{n}\right)^2 - \frac{\Delta}{n}\Delta\right) = \exp\left(-\frac{\Delta^2}{2n}\right).$$





# Chernoff inequality...

...what it really says

By theorem:

$$\Pr[Y \geq \Delta] = \sum_{i=\Delta}^n \Pr[Y = i] = \sum_{i=n/2+\Delta/2}^n \frac{\binom{n}{i}}{2^n} \leq \exp\left(-\frac{\Delta^2}{2n}\right),$$

# Chernoff inequality...

symmetry

## Corollary

Let  $X_1, \dots, X_n$  be  $n$  independent random variables, such that  $\Pr[X_i = 1] = \Pr[X_i = -1] = \frac{1}{2}$ , for  $i = 1, \dots, n$ . Let  $Y = \sum_{i=1}^n X_i$ . Then, for any  $\Delta > 0$ , we have

$$\Pr[|Y| \geq \Delta] \leq 2 \exp\left(-\frac{\Delta^2}{2n}\right).$$

# Chernoff inequality for coin flips

$X_1, \dots, X_n$  be  $n$  independent coin flips, such that  $\Pr[X_i = 1] = \Pr[X_i = 0] = \frac{1}{2}$ , for  $i = 1, \dots, n$ . Let  $Y = \sum_{i=1}^n X_i$ . Then, for any  $\Delta > 0$ , we have

$$\Pr\left[\frac{n}{2} - Y \geq \Delta\right] \leq \exp\left(-\frac{2\Delta^2}{n}\right) \quad \text{and} \quad \Pr\left[Y - \frac{n}{2} \geq \Delta\right] \leq$$

In particular, we have  $\Pr\left[\left|Y - \frac{n}{2}\right| \geq \Delta\right] \leq 2 \exp\left(-\frac{2\Delta^2}{n}\right)$ .

# The special case we needed

## Lemma

*In a sequence of  $M$  coin flips, the probability that the number of ones is smaller than  $L \leq M/4$  is at most  $\exp(-M/8)$ .*

## Proof.

Let  $Y = \sum_{i=1}^m X_i$  the sum of the  $M$  coin flips. By the above corollary, we have:

$$\Pr[Y \leq L] = \Pr\left[\frac{M}{2} - Y \geq \frac{M}{2} - L\right] = \Pr\left[\frac{M}{2} - Y \geq \Delta\right],$$

where  $\Delta = M/2 - L \geq M/4$ . Using the above Chernoff inequality, we get

$$\Pr[Y \leq L] \leq \exp\left(-\frac{2\Delta^2}{M}\right) \leq \exp(-M/8).$$

□

# Part V

## The Chernoff Bound — General Case

# The Chernoff Bound

## The general problem

### Problem

Let  $X_1, \dots, X_n$  be  $n$  independent Bernoulli trials, where

$$\Pr[X_i = 1] = p_i \quad \text{and} \quad \Pr[X_i = 0] = 1 - p_i,$$

and let denote

$$Y = \sum_i X_i \quad \mu = \mathbb{E}[Y].$$

**Question:** what is the probability that  $Y \geq (1 + \delta)\mu$ .

# The Chernoff Bound

## The general case

### Theorem (Chernoff inequality)

For any  $\delta > 0$ ,

$$\Pr[Y > (1 + \delta)\mu] < \left( \frac{e^\delta}{(1 + \delta)^{1+\delta}} \right)^\mu.$$

Or in a more simplified form, for any  $\delta \leq 2e - 1$ ,

$$\Pr[Y > (1 + \delta)\mu] < \exp(-\mu\delta^2/4),$$

and

$$\Pr[Y > (1 + \delta)\mu] < 2^{-\mu(1+\delta)},$$

for  $\delta \geq 2e - 1$ .

# Theorem

## Theorem

*Under the same assumptions as the theorem above, we have*

$$\Pr[Y < (1 - \delta)\mu] \leq \exp\left(-\mu \frac{\delta^2}{2}\right).$$



# Part VI

## Treaps

# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose *priority*  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose **priority**  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose **priority**  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose **priority**  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

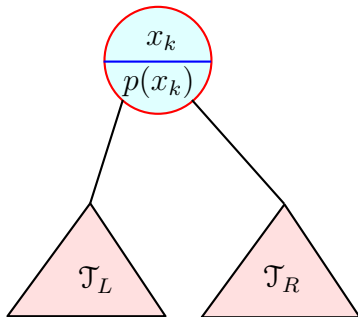
# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose **priority**  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

# Balanced binary search trees...

- ① Work usually by storing additional information.
- ② Idea: For every element  $x$  inserted randomly choose **priority**  $p(x) \in [0, 1]$ .
- ③  $X = \{x_1, \dots, x_n\}$   
priorities:  $p(x_1), \dots, p(x_n)$ .
- ④  $x_k$ : lowest priority in  $X$ .
- ⑤ Make  $x_k$  the root.
- ⑥ partition  $X$  in the natural way:
  - (A)  $L$ : set of all the numbers smaller than  $x_k$  in  $X$ , and
  - (B)  $R$ : set of all the numbers larger than  $x_k$  in  $X$ .

# Treaps



Continuing recursively, we have:

- (A)  **$L$** : set of all the numbers smaller than  $x_k$  in  $X$ , and
- (B)  **$R$** : set of all the numbers larger than  $x_k$  in  $X$ .

## Definition

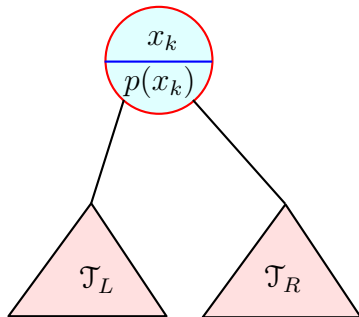
Resulting tree a *treap*.

Tree over the elements, and a heap over the priorities; that is,

TREAP = TREE + HEAP.



# Treaps



Continuing recursively, we have:

- (A)  **$L$** : set of all the numbers smaller than  $x_k$  in  $X$ , and
- (B)  **$R$** : set of all the numbers larger than  $x_k$  in  $X$ .

## Definition

Resulting tree a ***treap***.

Tree over the elements, and a heap over the priorities; that is,

TREAP = TREE + HEAP.

# Treaps continued

## Lemma

$S$ :  $n$  elements.

Expected depth of treap  $T$  for  $S$  is  $O(\log(n))$ .

Depth of treap  $T$  for  $S$  is  $O(\log(n))$  w.h.p.

Proof.

QuickSort...



# Treaps continued

## Lemma

$S$ :  $n$  elements.

Expected depth of treap  $T$  for  $S$  is  $O(\log(n))$ .

Depth of treap  $T$  for  $S$  is  $O(\log(n))$  w.h.p.

## Proof.

QuickSort...

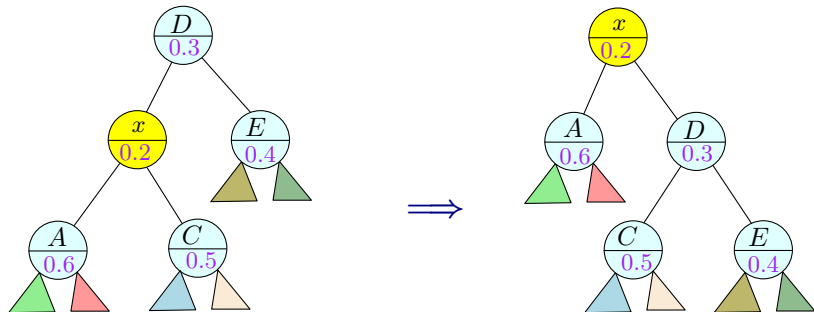


# Treaps - implementation

## Observation

*Given  $n$  distinct elements, and their (distinct) priorities, the treap storing them is uniquely defined.*

# Rotate right...



# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .



# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

# Treaps – insertion

- 1  $x$ : an element  $x$  to insert.
- 2 Insert it into  $T$  as a regular binary tree.
- 3 Takes  $O(\text{height}(T))$ .
- 4  $x$  is a leaf in the treap.
- 5 Pick priority  $p(x) \in [0, 1]$ .
- 6 Valid search tree,.. but priority heap is broken at  $x$ .
- 7 Fix priority heap around  $x$ .

## Fix treap for a leaf $x$ ...

**RotateUp**( $x$ )

$y \leftarrow \text{parent}(x)$

**while**  $p(y) > p(x)$  **do**

**if**  $y.\text{left\_child} = x$  **then**

**RotateRight**( $y$ )

**else**

**RotateLeft**( $y$ )

$y \leftarrow \text{parent}(x)$

Insertion takes  $O(\text{height}(\mathbb{T}))$ .

## Fix treap for a leaf $x$ ...

**RotateUp**( $x$ )

$y \leftarrow \text{parent}(x)$

**while**  $p(y) > p(x)$  **do**

**if**  $y.\text{left\_child} = x$  **then**

**RotateRight**( $y$ )

**else**

**RotateLeft**( $y$ )

$y \leftarrow \text{parent}(x)$

Insertion takes  $O(\text{height}(\mathbf{T}))$ .

# Treaps – deletion

- 1 Deletion is just an insertion done in reverse.
- 2  $x$ : element to delete.
- 3 Set  $p(x) \leftarrow +\infty$ ,
- 4 rotate  $x$  down till its a leaf.
- 5 Rotate so that child with lower priority becomes new parent.
- 6  $x$  is now leaf – deleting is easy...

# Treaps – deletion

- ① Deletion is just an insertion done in reverse.
- ②  $x$ : element to delete.
- ③ Set  $p(x) \leftarrow +\infty$ ,
- ④ rotate  $x$  down till its a leaf.
- ⑤ Rotate so that child with lower priority becomes new parent.
- ⑥  $x$  is now leaf – deleting is easy...



# Treaps – deletion

- ① Deletion is just an insertion done in reverse.
- ②  $x$ : element to delete.
- ③ Set  $p(x) \leftarrow +\infty$ ,
- ④ rotate  $x$  down till its a leaf.
- ⑤ Rotate so that child with lower priority becomes new parent.
- ⑥  $x$  is now leaf – deleting is easy...

# Treaps – deletion

- 1 Deletion is just an insertion done in reverse.
- 2  $x$ : element to delete.
- 3 Set  $p(x) \leftarrow +\infty$ ,
- 4 rotate  $x$  down till its a leaf.
- 5 Rotate so that child with lower priority becomes new parent.
- 6  $x$  is now leaf – deleting is easy...

# Treaps – deletion

- ① Deletion is just an insertion done in reverse.
- ②  $x$ : element to delete.
- ③ Set  $p(x) \leftarrow +\infty$ ,
- ④ rotate  $x$  down till its a leaf.
- ⑤ Rotate so that child with lower priority becomes new parent.
- ⑥  $x$  is now leaf – deleting is easy...

# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.

# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.

# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.

# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.

# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.



# Split

- 1  $x$ : element stored in treap  $T$ .
- 2 split  $T$  into two treaps – one treap  $T_{\leq x}$  and treap  $T_{>}$  for all the elements larger than  $x$ .
- 3 Set  $p(x) \leftarrow -\infty$ ,
- 4 fix priorities by rotation.
- 5  $x$  item is now the root.
- 6 Splitting is now easy....
- 7 Restore  $x$  to its original priority. Fix by rotations.

# Meld

- ①  $T_L$  and  $T_R$ : treaps.
- ② all elements in  $T_L$  ; all elements in  $T_R$ .
- ③ Want to merge them into a single treap...

# Treap – summary

## Theorem

Let  $\mathbf{T}$  be an empty treap, after a sequence of  $m = n^c$  insertions, where  $c$  is some constant.

$d$ : arbitrary constant.

The probability depth  $\mathbf{T}$  ever exceed  $d \log n$  is  $\leq 1/n^{O(1)}$ .

A treap can handle insertion/deletion in  $O(\log n)$  time with high probability.

# Proof

## Proof.

- ①  $\mathbf{T}_1, \dots, \mathbf{T}_m$ : sequence of treaps.
- ②  $\mathbf{T}_i$  is treap after  $i$ th operation.
- ③  $\alpha_i = \Pr[\text{depth}(\mathbf{T}_i) > tc' \log n] =$   
 $\Pr[\text{depth}(\mathbf{T}_i) > c't \left( \frac{\log n}{\log |\mathbf{T}_i|} \right) \cdot \log |\mathbf{T}_i|] \leq \frac{1}{n^{O(1)}},$
- ④ Use union bound...



# Proof

## Proof.

- ①  $T_1, \dots, T_m$ : sequence of treaps.
- ②  $T_i$  is treap after  $i$ th operation.
- ③  $\alpha_i = \Pr[\text{depth}(T_i) > tc' \log n] =$   
 $\Pr[\text{depth}(T_i) > c't \left( \frac{\log n}{\log |T_i|} \right) \cdot \log |T_i|] \leq \frac{1}{n^{O(1)}},$
- ④ Use union bound...



# Proof

## Proof.

- ①  $T_1, \dots, T_m$ : sequence of treaps.
- ②  $T_i$  is treap after  $i$ th operation.
- ③  $\alpha_i = \Pr[\text{depth}(T_i) > tc' \log n] =$   
 $\Pr[\text{depth}(T_i) > c't \left( \frac{\log n}{\log |T_i|} \right) \cdot \log |T_i|] \leq \frac{1}{n^{O(1)}},$
- ④ Use union bound...



# Proof

## Proof.

- ①  $\mathbf{T}_1, \dots, \mathbf{T}_m$ : sequence of treaps.
- ②  $\mathbf{T}_i$  is treap after  $i$ th operation.
- ③  $\alpha_i = \Pr[\text{depth}(\mathbf{T}_i) > tc' \log n] =$   
 $\Pr[\text{depth}(\mathbf{T}_i) > c't \left( \frac{\log n}{\log |\mathbf{T}_i|} \right) \cdot \log |\mathbf{T}_i|] \leq \frac{1}{n^{O(1)}},$
- ④ Use union bound...



# Bibliographical Notes

- ① Chernoff inequality was a rediscovery of Bernstein inequality.
- ② ...published in 1924 by Sergei Bernstein.
- ③ Treaps were invented by Siedel and Aragon ?.
- ④ Experimental evidence suggests that Treaps performs reasonably well in practice see ?.
- ⑤ Old implementation of treaps I wrote in C is available here:  
<http://valis.cs.uiuc.edu/blog/?p=6060>.









