CS 573: Algorithms, Fall 2014

Randomized Algorithms

Lecture 9 September 23, 2014

Part I

Randomized Algorithms

Probability - quick review

- With pictures 1. $\boldsymbol{\Omega}$: Sample space
 - 2. Ω : Is a set of *elementary* event/atomic event/simple event.
 - 3. Every atomic event $x \in \Omega$ has *Probability* Pr[x].
 - 4. $X \equiv f(x)$: Random variable associate a value with each atomic event $x \in \Omega$.
 - 5. E[X]: Expectation: The average value of the random variable $X \equiv f(x)$. E[X] = $\sum_{x \in X} f(x) * \Pr[X = x].$
 - 6. An event $oldsymbol{A} \subset \Omega$ is a collection of atomic events.

Probability - quick review

Definitions

Definition (Informal)

Random variable: a function from probability space to \mathbb{R} . Associates value \forall atomic events in probability space.

Definition

The **conditional probability** of X given Y is

$$\Pr[X = x | Y = y] = \frac{\Pr[(X = x) \cap (Y = y)]}{\Pr[Y = y]}$$

Equivalent to

$$\Pr[(X = x) \cap (Y = y)] = \Pr[X = x \mid Y = y] * \Pr[Y = y].$$

Probability - quick review

Even more definitions

Definition

The events X = x and Y = y are *independent*, if

$$\Pr[X = x \cap Y = y] = \Pr[X = x] \cdot \Pr[Y = y].$$

 $\equiv \Pr[X = x \mid Y = y] = \Pr[X = x].$

Definition

The **expectation** of a random variable \boldsymbol{X} its average value:

$$\mathsf{E}[X] = \sum_{x} x \cdot \mathsf{Pr}[X = x],$$

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Probability - quick review

Conditional Expectation

Definition

X, Y: random variables. The **conditional expectation** of X given Y (i.e., you know Y = y):

$$E[X \mid Y] = E[X \mid Y = y] = \sum_{x} x * Pr[X = x \mid Y = y].$$

E[X] is a number.

$$f(y) = E[X \mid Y = y]$$
 is a function.

Linearity of expectations

Lemma (Linearity of expectation.)

 \forall random variables X and Y: E[X + Y] = E[X] + E[Y].

Proof.

Use definitions, do the math. See notes for details.

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Conditional Expectation

Lemma

 $\forall X, Y \text{ (not necessarily independent): } \mathbf{E}[X] = \mathbf{E}[\mathbf{E}[X \mid Y]].$

$$\mathsf{E}\big[\mathsf{E}\big[X \mid Y\big]\big] = \mathsf{E}_{\mathsf{y}}\big[\mathsf{E}\big[X \mid Y = y\big]\big]$$

Proof.

Use definitions, and do the math. See class notes.

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Sorting Nuts & Bolts



Problem (Sorting Nuts and Bolts)





1 Input. Set **n** nuts \perp **n**

Sorting nuts & bolts...

MatchNutsAndBolts(N: nuts, B: bolts)

Pick a random nut n_{pivot} from N

Find its matching bolt b_{pivot} in B

 $B_L \leftarrow$ All bolts in B smaller than n_{pivot}

 $N_L \leftarrow \text{All nuts in } N \text{ smaller than } b_{pivot}$

 $B_R \leftarrow$ All bolts in B larger than n_{pivot}

 $\textit{N}_\textit{R} \leftarrow$ All nuts in N larger than $\textit{b}_\textit{pivot}$

MatchNutsAndBolts(N_R , B_R) MatchNutsAndBolts(N_I , B_I)

QuickSort style...

Sorting nuts & bolts...

Algorithm

- 1. Naive algorithm...
- 2. ...better algorithm?

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What is running time for randomized algorithms?

Definitions

Definition

 $\mathfrak{RT}(U)$: random variable – *running time* of the algorithm on input U.

Definition

Expected running time $\mathbf{E}[\mathcal{RT}(U)]$ for input U.

Definition

expected running-time of algorithm for input size n:

$$T(n) = \max_{U \text{ is an input of size } n} E\Big[\Re T(U)\Big].$$

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What is running time for randomized algorithms?

More definitions

Definition

 $\operatorname{rank}(x)$: *rank* of element $x \in S$ = number of elements in S smaller or equal to x.

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Alternative intuitive analysis...

Which is not formally correct

- 1. MatchNutsAndBolts is *lucky* if $\frac{n}{4} \leq \operatorname{rank}(n_{pivot}) \leq \frac{3}{4}n$.
- 2. Pr["lucky"] = 1/2.
- 3. $T(n) \le O(n) + \Pr[\text{"lucky"}] * (T(n/4) + T(3n/4)) + \Pr[\text{"unlucky"}] * T(n)$.
- 4. $T(n) = O(n) + \frac{1}{2} * (T(\frac{n}{4}) + T(\frac{3}{4}n)) + \frac{1}{2}T(n)$.
- 5. Rewriting: T(n) = O(n) + T(n/4) + T((3/4)n).
- 6. ... solution is $O(n \log n)$.

Nuts and bolts running time

Theorem

Expected running time MatchNutsAndBolts (QuickSort) is $T(n) = O(n \log n)$. Worst case is $O(n^2)$.

Proof.

 $Pr[rank(n_{pivot}) = k] = \frac{1}{n}$. Thus,

$$T(n) = \mathop{\mathsf{E}}_{k=\mathrm{rank}(n_{pivot})} \left[O(n) + T(k-1) + T(n-k) \right]$$

$$= O(n) + \mathop{\mathsf{E}}_{k} \left[T(k-1) + T(n-k) \right]$$

$$= O(n) + \sum_{k=1}^{n} \Pr[Rank(Pivot) = k]$$

$$*(T(k-1) + T(n-k))$$

$$= O(n) + \sum_{k=1}^{n} \frac{1}{n} \cdot (T(k-1) + T(n-k)),$$

Solution is $T(n) = O(n \log n)$.

Worst case vs. average case

Expected running time of a randomized algorithm is

$$T(n) = \max_{U \text{ is an input of size } n} E[\Re T(U)],$$

Worst case running time of deterministic algorithm:

$$T(n) = \max_{U \text{ is an input of size } n} \mathcal{RT}(U),$$

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High Probability running time...

Definition

Running time Alg is O(f(n)) with high probability if

$$\Pr[\Re \Im(\mathsf{Alg}(n)) \geq c \cdot f(n)] = o(1).$$

$$\implies \Pr \left[\Re \Upsilon(\mathsf{Alg}) > c * f(n) \right] \to 0 \text{ as } n \to \infty.$$

Usually use weaker def:

$$\Pr\left[\Re \Upsilon(\mathsf{Alg}(n)) \geq c \cdot f(n)\right] \leq \frac{1}{n^d},$$

Technical reasons... also assume that

$$\mathsf{E}[\mathcal{RT}(\mathsf{Alg}(n))] = O(f(n)).$$

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A Slick Analysis of QuickSort

Let Q(A) be number of comparisons done on input array A:

- 1. For $1 \le i < j < n$ let R_{ij} be the event that rank i element is compared with rank j element.
- 2. X_{ij} : indicator random variable for R_{ij} . $X_{ij} = 1 \iff$ rank i element compared with rank j element, otherwise 0.

$$Q(A) = \sum_{1 \le i < j \le n} X_{ij}$$

and hence by linearity of expectation,

$$\mathsf{E}\big[Q(A)\big] = \sum_{1 \leq i < j \leq n} \mathsf{E}\big[X_{ij}\big] = \sum_{1 \leq i < j \leq n} \mathsf{Pr}\big[R_{ij}\big].$$

Part II

Slick analysis of QuickSort

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A Slick Analysis of **QuickSort**

 $\overline{R_{ij}} = \text{rank } i \text{ element}$ is compared with rank j element.

Question: What is $Pr[R_{ij}]$?

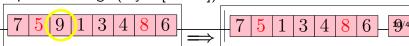
As such, probability of comparing 5 to 8 is $Pr[R_{4,7}]$.

1. If pivot too small (say **3** [rank 2]). Partition and call recursively:



Decision if to compare 5 to 8 is moved to subproblem.

2. If pivot too large (say 9 [rank 8]):



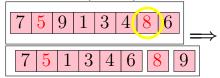
As such, probability of As such, probability of Question: What is $\Pr[R_{i,j}]$?

As such, probability of Pr[$R_{4,7}$].

1. If pivot is 5 (rank 4). Bingo!



2. If pivot is 8 (rank 7). Bingo!



3. If pivot in between the two numbers (say 6 [rank 5]):

5 and 8 will never be compared to each other.

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A Slick Analysis of QuickSort

Question: What is $Pr[R_{i,j}]$?

Conclusion:

 $R_{i,j}$ happens if and only if:

ith or jth ranked element is the first pivot out of ith to jth ranked elements.

How to analyze this?

Thinking acrobatics!

- 1. Assign every element in the array a random priority (say in [0, 1]).
- 2. Choose pivot to be the element with lowest priority in subproblem.
- Equivalent to picking pivot uniformly at random (as QuickSort do).

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A Slick Analysis of QuickSort

Question: What is $Pr[R_{i,j}]$?

How to analyze this?

Thinking acrobatics!

- 1. Assign every element in the array a random priority (say in [0, 1]).
- 2. Choose pivot to be the element with lowest priority in subproblem.

 \implies $R_{i,j}$ happens if either i or j have lowest priority out of elements rank i to j,

There are k = j - i + 1 relevant elements.

$$\Pr[R_{i,j}] = \frac{2}{k} = \frac{2}{i-i+1}.$$

A Slick Analysis of **QuickSort**

Question: What is $Pr[R_{ij}]$?

Lemma

$$\Pr[R_{ij}] = \frac{2}{j-i+1}.$$

Proof.

Let $a_1, \ldots, a_i, \ldots, a_j, \ldots, a_n$ be elements of \boldsymbol{A} in sorted order. Let $\boldsymbol{S} = \{a_i, a_{i+1}, \ldots, a_j\}$

Observation: If pivot is chosen outside \boldsymbol{S} then all of \boldsymbol{S} either in left array or right array.

Observation: a_i and a_j separated when a pivot is chosen from S for the first time. Once separated no comparison.

Observation: a_i is compared with a_j if and only if either a_i or a_j is chosen as a pivot from S at separation...

A Slick Analysis of QuickSort

Continued...

Lemma $\Pr[R_{ij}] = \frac{2}{i-i+1}.$

Proof.

Let $a_1, \ldots, a_i, \ldots, a_j, \ldots, a_n$ be sort of A. Let $S = \{a_i, a_{i+1}, \ldots, a_i\}$

Observation: a_i is compared with a_j if and only if either a_i or a_i is chosen as a pivot from S at separation.

Observation: Given that pivot is chosen from S the probability that it is a_i or a_j is exactly 2/|S| = 2/(j-i+1) since the pivot is chosen uniformly at random from the array.

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Part III

Quick Select

A Slick Analysis of QuickSort

Continued...

$$\mathsf{E}\big[Q(A)\big] = \sum_{1 \leq i < j \leq n} \mathsf{E}[X_{ij}] = \sum_{1 \leq i < j \leq n} \mathsf{Pr}[R_{ij}].$$

Lemma

$$\Pr[R_{ij}] = \frac{2}{j-i+1}.$$

$$\mathsf{E}[Q(A)] = \sum_{1 \le i < j \le n} \Pr[R_{ij}] = \sum_{1 \le i < j \le n} \frac{2}{j-i+1}$$

$$= \sum_{i=1}^{n-1} \sum_{j=i+1}^{n} \frac{2}{j-i+1}$$

$$\le 2 \sum_{i=1}^{n-1} (H_{n-i+1} - 1) \le 2 \sum_{1 \le i < n} H_n$$

$$< 2nH_n = O(n \log n)$$

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Randomized Quick Selection

Input Unsorted array **A** of **n** integers

Goal Find the **j**th smallest number in **A** (rank **j** number)

Randomized Quick Selection

- 1. Pick a pivot element uniformly at random from the array
- 2. Split array into 3 subarrays: those smaller than pivot, those larger than pivot, and the pivot itself.
- 3. Return pivot if rank of pivot is **j**.
- 4. Otherwise recurse on one of the arrays depending on *j* and their sizes.

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Algorithm for Randomized Selection

Assume for simplicity that **A** has distinct elements.

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\begin{aligned} & \text{QuickSelect}(A,\ j): \\ & \text{Pick pivot } x \text{ uniformly at random from } A \\ & \text{Partition } A \text{ into } A_{\text{less}},\ x, \text{ and } A_{\text{greater}} \text{ using } x \text{ as pivot} \\ & \text{if } (|A_{\text{less}}| = j-1) \text{ then} \\ & \text{return } x \\ & \text{if } (|A_{\text{less}}| \geq j) \text{ then} \\ & \text{return } \text{QuickSelect}(A_{\text{less}},\ j) \\ & \text{else} \\ & \text{return } \text{QuickSelect}(A_{\text{greater}},\ j-|A_{\text{less}}|-1) \end{aligned}
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QuickSelect analysis

1. S_1, S_2, \ldots, S_k be the subproblems considered by the algorithm.

Here $|S_1| = n$.

- 2. S_i would be *successful* if $|S_i| \leq (3/4) |S_{i-1}|$
- 3. Y_1 = number of recursive calls till first successful iteration.

Clearly, total work till this happens is $O(Y_1n)$.

- 4. n_i = size of the subproblem immediately after the (i-1)th successful iteration.
- 5. Y_i = number of recursive calls after the (i-1)th successful call, till the ith successful iteration.
- 6. Running time is $O(\sum_i n_i Y_i)$.

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QuickSelect analysis

Example

 $S_i = \text{subarray used in } i \text{th recursive call}$

 $|S_i| = \text{size of this subarray}$

Red indicates successful iteration

Inct'	S_1					C.	S_	C_	C .
			_		_				3 9
$ S_i $	100	70	60	50	40	30	25	5	2
Succ'	Y ₁	= 2	$Y_2 = 4$		$Y_3 = 2$		$Y_4 = 1$		
$n_i =$	$n_1 =$	100	$n_2 = 60$			$n_3 = 25$		$n_4 = 2$	

- 1. All the subproblems after (i-1)th successful iteration till ith successful iteration have size $\leq n_i$.
- 2. Total work: $O(\sum_i n_i Y_i)$.

QuickSelect analysis

Total work: $O(\sum_i n_i Y_i)$.

We have:

- 1. $n_i < (3/4)n_{i-1} < (3/4)^{i-1}n$.
- 2. Y_i is a random variable with geometric distribution Probability of $Y_i = k$ is $1/2^i$.
- 3. $E[Y_i] = 2$.

As such, expected work is proportional to

$$E\left[\sum_{i} n_{i} Y_{i}\right] = \sum_{i} E\left[n_{i} Y_{i}\right] \leq \sum_{i} E\left[(3/4)^{i-1} n Y_{i}\right]$$
$$= n \sum_{i} (3/4)^{i-1} E\left[Y_{i}\right] = n \sum_{i=1} (3/4)^{i-1} 2 \leq 8n.$$

QuickSelect analysis		
Theorem The expected running time of $QuickSelect$ is $O(n)$.		
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