CS 573: Algorithms, Fall 2014

NP Completeness

Lecture 3 September 3, 2014

Part I

NP Completeness

Certifiers

Definition

An algorithm $C(\cdot,\cdot)$ is a *certifier* for problem X if for every $s\in X$ there is some string t such that C(s,t)= "yes", and conversely, if for some s and t, C(s,t)= "yes" then $s\in X$. The string t is called a certificate or proof for s.

Definition (Efficient Certifier.)

A certifier C is an *efficient certifier* for problem X if there is a polynomial $p(\cdot)$ such that for every string s, we have that

- $\star \ s \in X$ if and only if
- \star there is a string t:
 - $|t| \leq p(|s|),$
 - C(s,t) = "yes",
 - lacksquare and C runs in polynomial time.

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NP-Complete Problems

Definition

A problem X is said to be **NP-Complete** if

- \bullet $X \in \mathsf{NP}$, and
- lacksquare (Hardness) For any $Y \in \mathbb{NP}$, $\mathbb{Y} \leq_P \mathbb{X}$.

Solving NP-Complete Problems

Proposition

Suppose X is **NP-Complete**. Then X can be solved in polynomial time if and only if P = NP.

Proof.

- \Rightarrow Suppose X can be solved in polynomial time
 - Let $Y \in \mathbb{NP}$. We know $Y \leq_P X$.
 - We showed that if $\mathbf{Y} \leq_P \mathbf{X}$ and \mathbf{X} can be solved in polynomial time, then \mathbf{Y} can be solved in polynomial time.
 - Thus, every problem $Y \in \mathsf{NP}$ is such that $Y \in P$; $NP \subseteq P$.
 - Since $P \subseteq NP$, we have P = NP.
- \Leftarrow Since $\mathbf{P} = \mathbf{NP}$, and $X \in \mathbf{NP}$, we have a polynomial time algorithm for X.

NP-Hard Problems

Formal definition:

Definition

A problem X is said to be NP-Hard if

- $(\mathsf{Hardness})$ For any $Y \in \mathsf{NP}$, we have that $\mathsf{Y} \leq_P \mathsf{X}$.
- An NP-Hard problem need not be in NP!
- Example: Halting problem is NP-Hard (why?) but not NP-Complete.

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 - Since we believe $P \neq NP$,
 - and solving X implies P = NP.

- At the very least, many smart people before you have failed to find an efficient algorithm for $oldsymbol{X}$.
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NP-Complete Problems

Question

Are there any problems that are NP-Complete?

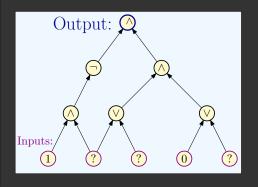
Answer

Yes! Many, many problems are NP-Complete.

Circuits

Definition

A circuit is a directed acyclic graph with



- Input vertices
 (without incoming edges) labelled with
 0, 1 or a distinct variable.
- Every other vertex is labelled ∨, ∧ or ¬.
- Single node output vertex with no outgoing edges.

Cook-Levin Theorem

Definition (Circuit Satisfaction (CSAT).)

Given a circuit as input, is there an assignment to the input variables that causes the output to get value 1?

Theorem (Cook-Levin)

CSAT is NP-Complete.

Need to show

- CSAT is in NP.
- \bullet every **NP** problem X reduces to **CSAT**.

CSAT: Circuit Satisfaction

Claim

CSAT is in NP.

- Certificate: Assignment to input variables.
- Certifier: Evaluate the value of each gate in a topological sort of DAG and check the output gate value.

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- What does it mean that $X \in \mathsf{NP}$?
 - $X \in \mathbb{NP}$ implies that there are polynomials p() and q() and certifier/verifier program C such that for every string s the following is true:
 - of length p(|s|) such that C(s,t) says YES.
 - If s is a NO instance $(s \not\in X)$ then for every string t of length at p(|s|), C(s,t) says NO.
 - C(s,t) runs in time q(|s|+|t|) time (hence polynomial time).

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- lacksquare X is in NP means we have access to $p(), q(), C(\cdot, \cdot)$.
- What is $C(\cdot, \cdot)$? It is a program or equivalently a Turing Machine!
- How are p() and q() given? As numbers.
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- Thus an NP problem is essentially a three tuple $\langle p,q,C
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 - \exists proof t of length pig(|s|ig) & C(s,t) returns YES.
 - $\ldots C(s,t)$ runs in qig(|s|ig) time.
 - Reduce from X to $\mathsf{CSAT}...$ Need an algorithm alg that
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 Creates circuit G in poly time in |s|. $(\langle p,q,C \rangle$ is fixed so $|\langle p,q,C \rangle| = O(1)$.)
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 - Simple but Big Idea: Programs are the same as Circuits!
 - Convert C(s,t) into a circuit G with t as unknown inputs (rest is known including s)
 - Known: $|t| \leq p(|s|)$ so express boolean string t as p(|s|) variables t_1, t_2, \ldots, t_k where k = p(|s|).
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Formal definition:

Independent Set

Instance: G = (V, E), k

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Input is a "binary" vector:

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angle$$

encodes $\langle G, k \rangle$.

- lacksquare n is number of vertices in G
- $y_{i,j}$ is a bit which is 1 if edge (i,j) is in G and 0 otherwise (adjacency matrix representation)
- k: size of independent set.

Certificate: $t = t_1 t_2 \dots t_n$. Interpretation: $t_i = 1$ if vertex i is in independent set ... 0 otherwise.

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Certifier for Independent Set

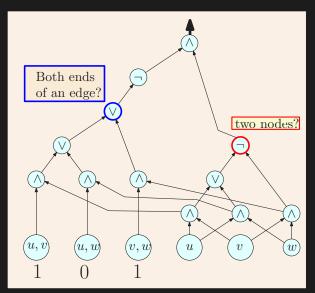
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Certifier C(s,t) for Independent Set: if (t_1+t_2+\ldots+t_n < k) then return NO else for each (i,j) do if (t_i \wedge t_j \wedge y_{i,j}) then return NO
```

return YES

A certifier circuit for Independent Set



Figure: Graph G with k = 2



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 - Questions: What computer is used? What does *step* mean?
 - "Real" computers difficult to reason with mathematically:
 - instruction set is too rich
 - pointers and control flow jumps in one step
 - assumption that pointer to code fits in one word
- Turing Machines:
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 - Problem: Given M, input s, p, q decide if:
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 - M executed on the input s,t halts in q(|s|) time and returns YES.
 - ConvCSAT reduces above problem to CSAT:
 - 1. computes p(|s|) and q(|s|).
 - 2. As such, *M*:
 - Uses at most q(|s|) memory/tape cells.
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 - 2. As such, *M*:
 - \bigcirc Uses at most q(|s|) memory/tape cells.
 - lacksquare M can run for at most q(|s|) time.
 - 3. Simulates evolution of the states of ${\it M}$ and memory over time, using a big circuit.

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- Time 0: State of M= input string s, a guess t of p(|s|) "unknowns", and rest q(|s|) blank symbols.
- lacksquare Time q(|s|)? Does M stops in q_{accept} with blank tape.
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- $\mathcal{C}\colon\thinspace C_0\wedge C_1\wedge\cdots\wedge C_{q(|s|)}.$ Polynomial size!
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NP-Hardness of Circuit Satisfaction

Key Ideas in reduction:

- $lue{}$ Use $\mathrm{TM}\mathsf{s}$ as the code for certifier for simplicity
- Since p() and q() are known to \mathcal{A} , it can set up all required memory and time steps in advance
- $lue{ }$ Simulate computation of the TM from one time to the next as a circuit that only looks at three adjacent cells at a time

Note: Above reduction can be done to **SAT** as well. Reduction to **SAT** was the original proof of Steve Cook

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