

Approximation Algorithms using Linear Programming

Lecture 20

November 5, 2013

Part I

Weighted vertex cover

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Weighted Vertex Cover problem

$G = (V, E)$.

Each vertex $v \in V$: cost c_v .

Compute a vertex cover of minimum cost.

- 1 vertex cover: subset of vertices V so each edge is covered.
- 2 **NP-Hard**
- 3 ...unweighted **Vertex Cover** problem.
- 4 ... write as an integer program (IP):
- 5 $\forall v \in V: x_v = 1 \iff v$ in the vertex cover.
- 6 $\forall vu \in E$: covered. $\implies x_v \vee x_u$ true. $\implies x_v + x_u \geq 1$.
- 7 minimize total cost: $\min \sum_{v \in V} x_v c_v$.

Weighted vertex cover

$$\begin{aligned} \min \quad & \sum_{v \in V} c_v x_v, \\ \text{such that} \quad & x_v \in \{0, 1\} \quad \forall v \in V \quad (1) \\ & x_v + x_u \geq 1 \quad \forall vu \in E. \end{aligned}$$

- 1 ... **NP-Hard**.
- 2 relax the integer program.
- 3 allow x_v get values $\in [0, 1]$.
- 4 $x_v \in \{0, 1\}$ replaced by $0 \leq x_v \leq 1$. The resulting **LP** is

$$\begin{aligned} \min \quad & \sum_{v \in V} c_v x_v, \\ \text{s.t.} \quad & 0 \leq x_v \quad \forall v \in V, \\ & x_v \leq 1 \quad \forall v \in V, \\ & x_v + x_u \geq 1 \quad \forall vu \in E. \end{aligned}$$

Weighted vertex cover – rounding the LP

- 1 Optimal solution to this LP: \widehat{x}_v value of var $\mathbf{X}_v, \forall v \in \mathbf{V}$.
- 2 optimal value of LP solution is $\widehat{\alpha} = \sum_{v \in \mathbf{V}} c_v \widehat{x}_v$.
- 3 optimal integer solution: $x'_v, \forall v \in \mathbf{V}$ and α' .
- 4 **Any valid solution to IP is valid solution for LP!**
- 5 $\widehat{\alpha} \leq \alpha'$.
Integral solution not better than LP.
- 6 Got fractional solution (i.e., values of \widehat{x}_v).
- 7 Fractional solution is better than the optimal cost.
- 8 Q: How to turn fractional solution into a (valid!) integer solution?
- 9 Called **rounding**.

How to round?

- 1 consider vertex v and fractional value \widehat{x}_v .
- 2 If $\widehat{x}_v = 1$ then include in solution!
- 3 If $\widehat{x}_v = 0$ then do **not** include in solution.
- 4 if $\widehat{x}_v = 0.9 \implies$ LP considers v as being **0.9** useful.
- 5 The LP puts its money where its belief is...
- 6 ... $\widehat{\alpha}$ value is a function of this “belief” generated by the LP.
- 7 **Big idea:** Trust LP values as guidance to usefulness of vertices.
- 8 Pick all vertices \geq threshold of usefulness according to LP.
- 9 $\mathbf{S} = \{v \mid \widehat{x}_v \geq 1/2\}$.
- 10 **Claim:** \mathbf{S} a valid vertex cover, and cost is low.
- 11 Indeed, edge cover as: $\forall vu \in \mathbf{E}$ have $\widehat{x}_v + \widehat{x}_u \geq 1$.
- 12 $\widehat{x}_v, \widehat{x}_u \in (0, 1)$
 $\implies \widehat{x}_v \geq 1/2$ or $\widehat{x}_u \geq 1/2$.
 $\implies v \in \mathbf{S}$ or $u \in \mathbf{S}$ (or both).
 $\implies \mathbf{S}$ covers all the edges of \mathbf{G} .

Cost of solution

Cost of \mathbf{S} :

$$c_S = \sum_{v \in \mathbf{S}} c_v = \sum_{v \in \mathbf{S}} 1 \cdot c_v \leq \sum_{v \in \mathbf{S}} 2\widehat{x}_v \cdot c_v \leq 2 \sum_{v \in \mathbf{V}} \widehat{x}_v c_v = 2\widehat{\alpha} \leq 2\alpha'$$

since $\widehat{x}_v \geq 1/2$ as $v \in \mathbf{S}$.

α' is cost of the optimal solution \implies

Theorem

The **Weighted Vertex Cover** problem can be 2-approximated by solving a single LP. Assuming computing the LP takes polynomial time, the resulting approximation algorithm takes polynomial time.

The lessons we can take away

Or not - boring, boring, boring.

- 1 Weighted vertex cover is simple, but resulting approximation algorithm is non-trivial.
- 2 Not aware of any other 2-approximation algorithm does not use LP. (For the weighted case!)
- 3 Solving a **relaxation** of an optimization problem into a LP provides us with insight.
- 4 But... have to be creative in the rounding.

Part II

Revisiting Set Cover

Revisiting Set Cover

- 1 Purpose: See new technique for an approximation algorithm.
- 2 Not better than greedy algorithm already seen $O(\log n)$ approximation.

Set Cover

Instance: (S, \mathcal{F})

S - a set of n elements

\mathcal{F} - a family of subsets of S , s.t. $\bigcup_{X \in \mathcal{F}} X = S$.

Question: The set $\mathcal{X} \subseteq \mathcal{F}$ such that \mathcal{X} contains as few sets as possible, and \mathcal{X} covers S .

Set Cover – IP & LP

$$\begin{aligned} \min \quad & \alpha = \sum_{U \in \mathcal{F}} x_U, \\ \text{s.t.} \quad & x_U \in \{0, 1\} \quad \forall U \in \mathcal{F}, \\ & \sum_{U \in \mathcal{F}, s \in U} x_U \geq 1 \quad \forall s \in S. \end{aligned}$$

Next, we relax this IP into the following LP.

$$\begin{aligned} \min \quad & \alpha = \sum_{U \in \mathcal{F}} x_U, \\ & 0 \leq x_U \leq 1 \quad \forall U \in \mathcal{F}, \\ & \sum_{U \in \mathcal{F}, s \in U} x_U \geq 1 \quad \forall s \in S. \end{aligned}$$

Set Cover – IP & LP

- 1 LP solution: $\forall U \in \mathcal{F}$, \hat{x}_U , and $\hat{\alpha}$.
- 2 Opt IP solution: $\forall U \in \mathcal{F}$, x'_U , and α' .
- 3 Use LP solution to guide in rounding process.
- 4 If \hat{x}_U is close to 1 then pick U to cover.
- 5 If \hat{x}_U close to 0 do not.
- 6 Idea: Pick $U \in \mathcal{F}$ by randomly choosing it with **probability** \hat{x}_U .
- 7 Resulting family of sets \mathcal{G} .
- 8 Z_S : indicator variable. 1 if $S \in \mathcal{G}$.
- 9 Cost of \mathcal{G} is $\sum_{S \in \mathcal{F}} Z_S$, and the expected cost is $\mathbf{E}[\text{cost of } \mathcal{G}] = \mathbf{E}[\sum_{S \in \mathcal{F}} Z_S] = \sum_{S \in \mathcal{F}} \mathbf{E}[Z_S] = \sum_{S \in \mathcal{F}} \Pr[S \in \mathcal{G}] = \sum_{S \in \mathcal{F}} \hat{x}_S = \hat{\alpha} \leq \alpha'$.
- 10 In expectation, \mathcal{G} is not too expensive.
- 11 Bigus problemos: \mathcal{G} might fail to cover some element $s \in S$.

Set Cover – Rounding continued

- 1 **Solution:** Repeat rounding stage $m = 10 \lceil \lg n \rceil = O(\log n)$ times.
- 2 $n = |\mathcal{S}|$.
- 3 \mathcal{G}_i : random cover computed in i th iteration.
- 4 $\mathcal{H} = \cup_i \mathcal{G}_i$. Return \mathcal{H} as the required cover.

The set \mathcal{H} covers \mathcal{S}

- 1 For an element $s \in \mathcal{S}$, we have that

$$\sum_{U \in \mathcal{F}, s \in U} \widehat{x}_U \geq 1, \quad (2)$$

- 2 probability s not covered by \mathcal{G}_i (i th iteration set).

$$\Pr[s \text{ not covered by } \mathcal{G}_i]$$

$$= \Pr[\text{no } U \in \mathcal{F}, \text{ s.t. } s \in U \text{ picked into } \mathcal{G}_i]$$

$$= \prod_{U \in \mathcal{F}, s \in U} \Pr[U \text{ was not picked into } \mathcal{G}_i]$$

$$= \prod_{U \in \mathcal{F}, s \in U} (1 - \widehat{x}_U) \leq \prod_{U \in \mathcal{F}, s \in U} \exp(-\widehat{x}_U)$$

$$= \exp\left(-\sum_{U \in \mathcal{F}, s \in U} \widehat{x}_U\right) \leq \exp(-1) \leq \frac{1}{2}, \leq \frac{1}{2}$$

- 3 probability s is not covered in all m iterations $\leq \left(\frac{1}{2}\right)^m < \frac{1}{n^{10}}$,

- 4 ...since $m = O(\log n)$.

- 5 probability one of n elements of \mathcal{S} is not covered by \mathcal{H} is $\leq n(1/n^{10}) = 1/n^9$.

Cost of solution

- 1 Have: $\mathbf{E}[\text{cost of } \mathcal{G}_i] \leq \alpha'$.
- 2 \implies Each iteration expected cost of cover \leq cost of optimal solution (i.e., α').
- 3 Expected cost of the solution is

$$c_{\mathcal{H}} \leq \sum_i c_{B_i} \leq m\alpha' = O(\alpha' \log n).$$

The result

Theorem

By solving an LP one can get an $O(\log n)$ -approximation to set cover by a randomized algorithm. The algorithm succeeds with high probability.

Minimizing congestion

- 1 Congestion of e is

$$Y_e = \sum_{e \in \pi_i} X_i + \sum_{e \in \sigma_i} (1 - X_i).$$

- 2 And in expectation

$$\begin{aligned} \alpha_e &= \mathbf{E}[Y_e] = \mathbf{E}\left[\sum_{e \in \pi_i} X_i + \sum_{e \in \sigma_i} (1 - X_i)\right] \\ &= \sum_{e \in \pi_i} \mathbf{E}[X_i] + \sum_{e \in \sigma_i} \mathbf{E}[1 - X_i] \\ &= \sum_{e \in \pi_i} \hat{x}_i + \sum_{e \in \sigma_i} (1 - \hat{x}_i) \leq \widehat{w}. \end{aligned}$$

Minimizing congestion - continued

- 1 $Y_e = \sum_{e \in \pi_i} X_i + \sum_{e \in \sigma_i} (1 - X_i)$.
- 2 Y_e is just a sum of independent $0/1$ random variables!
- 3 Chernoff inequality tells us sum can not be too far from expectation!

Minimizing congestion - continued

- 1 By Chernoff inequality:

$$\Pr[Y_e \geq (1 + \delta)\alpha_e] \leq \exp\left(-\frac{\alpha_e \delta^2}{4}\right) \leq \exp\left(-\frac{\widehat{w} \delta^2}{4}\right).$$

- 2 Let $\delta = \sqrt{\frac{400}{\widehat{w}} \ln t}$. We have that

$$\Pr[Y_e \geq (1 + \delta)\alpha_e] \leq \exp\left(-\frac{\delta^2 \widehat{w}}{4}\right) \leq \frac{1}{t^{100}},$$

- 3 If $t \geq n^{1/50}$ then all the edges in the graph do not have congestion larger than $(1 + \delta)\widehat{w}$.

Minimizing congestion - continued

- 1 Got: For $\delta = \sqrt{\frac{400}{\widehat{w}} \ln t}$. We have

$$\Pr[Y_e \geq (1 + \delta)\alpha_e] \leq \exp\left(-\frac{\delta^2 \widehat{w}}{4}\right) \leq \frac{1}{t^{100}},$$

- 2 Play with the numbers. If $t = n$, and $\widehat{w} \geq \sqrt{n}$. Then, the solution has congestion larger than the optimal solution by a factor of

$$1 + \delta = 1 + \sqrt{\frac{20}{\widehat{w}} \ln t} \leq 1 + \frac{\sqrt{20 \ln n}}{n^{1/4}},$$

which is of course extremely close to 1 , if n is sufficiently large.

Minimizing congestion: result

Theorem

Given a graph with n vertices, and t pairs of vertices, such that for every pair (s_i, t_i) there are two possible paths to connect s_i to t_i . Then one can choose for each pair which path to use, such that the most congested edge, would have at most $(1 + \delta)\text{opt}$, where opt is the congestion of the optimal solution, and $\delta = \sqrt{\frac{20}{w} \ln t}$.

When the congestion is low

- 1 Assume \widehat{w} is a constant.
- 2 Can get a better bound by using the Chernoff inequality in its more general form.
- 3 set $\delta = c \ln t / \ln \ln t$, where c is a constant. For $\mu = \alpha_e$, we have that

$$\begin{aligned} \Pr[Y_e \geq (1 + \delta)\mu] &\leq \left(\frac{e^\delta}{(1 + \delta)^{1+\delta}} \right)^\mu \\ &= \exp\left(\mu(\delta - (1 + \delta) \ln(1 + \delta))\right) \\ &= \exp\left(-\mu c' \ln t\right) \leq \frac{1}{t^{O(1)}}, \end{aligned}$$

where c' is a constant that depends on c and grows if c grows.

When the congestion is low

- 1 Just proved that...
- 2 if the optimal congestion is $O(1)$, then...
- 3 algorithm outputs a solution with congestion $O(\log t / \log \log t)$, and this holds with high probability.

Part IV

Reminder about Chernoff inequality

Chernoff inequality

Problem

Let X_1, \dots, X_n be n independent Bernoulli trials, where

$$\Pr[X_i = 1] = p_i, \quad \Pr[X_i = 0] = 1 - p_i,$$
$$Y = \sum_i X_i, \quad \text{and} \quad \mu = \mathbf{E}[Y].$$

We are interested in bounding the probability that $Y \geq (1 + \delta)\mu$.

Chernoff inequality

Theorem (Chernoff inequality)

For any $\delta > 0$,

$$\Pr[Y > (1 + \delta)\mu] < \left(\frac{e^\delta}{(1 + \delta)^{1 + \delta}} \right)^\mu.$$

Or in a more simplified form, for any $\delta \leq 2e - 1$,

$$\Pr[Y > (1 + \delta)\mu] < \exp(-\mu\delta^2/4),$$

and

$$\Pr[Y > (1 + \delta)\mu] < 2^{-\mu(1 + \delta)},$$

for $\delta \geq 2e - 1$.

More Chernoff...

Theorem

Under the same assumptions as the theorem above, we have

$$\Pr[Y < (1 - \delta)\mu] \leq \exp\left(-\mu\frac{\delta^2}{2}\right).$$