### **Computer Vision**

CS 543 / ECE 549 University of Illinois

Instructor: Derek Hoiem

TAs: Tanmay Gupta

**Bryan Plummer** 

**Chuhang Zou** 



# Today's class

A little about me and TAS

Intro to computer vision

Course logistics

Questions

## About me

Raised in "upstate" NY



#### About me



1998-2002 Undergrad at SUNY Buffalo B.S., EE and CSE



2002-2007
Grad at Carnegie Mellon
Ph.D. in Robotics



2007-2008

Postdoc at Beckman Institute

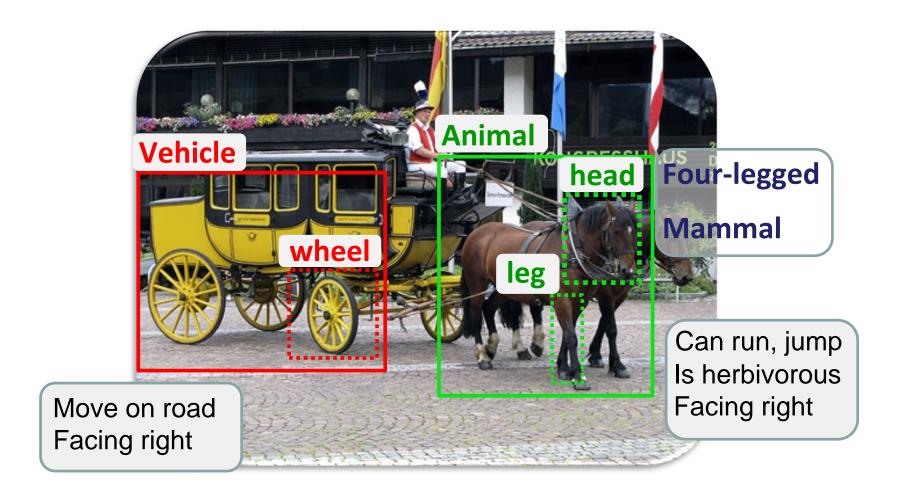


2009-Prof in CS at UIUC

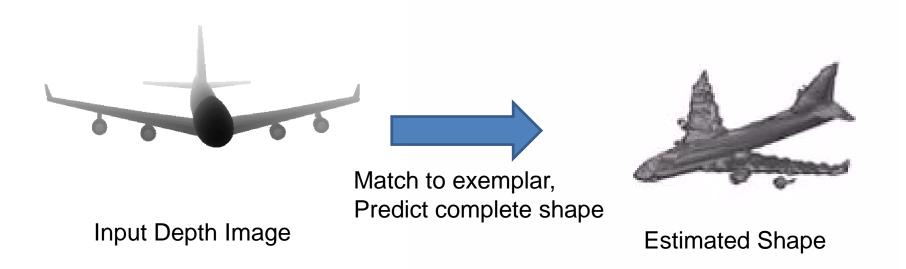
## My research: single-view 3D reconstruction



## My Research: objects and attributes



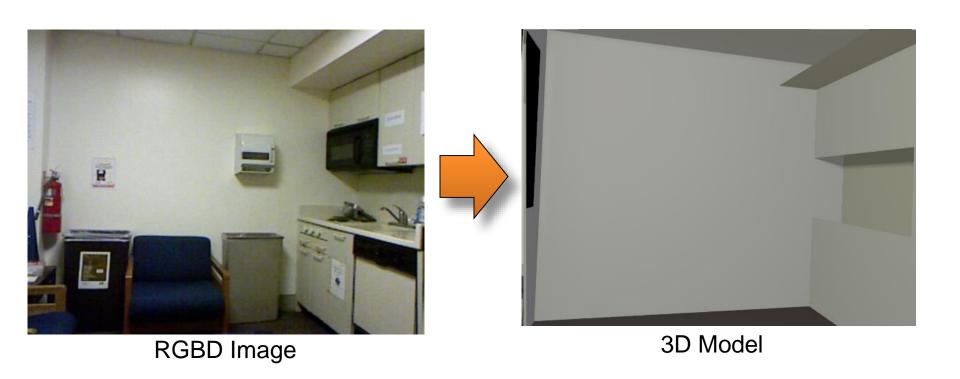
## My Research: full 3D shape from depth





## My Research

### 3D scene model from RGB+D image



# My Research



## My Research

#### Editing images as if they were 3D scenes





(video)



### My Research: visual question answering

What color is the street sign?

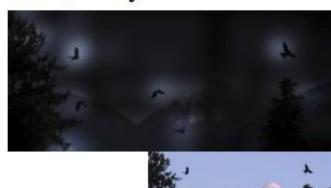


L: gray (-0.2) I: gray (-0.4)

R: yellow (0.4)

Ans: yellow

How many birds are in the sky?



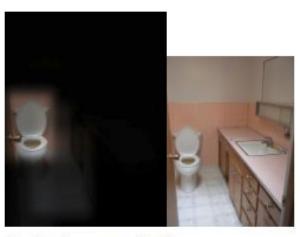
L: 1 (-0.7)

I: several (-0.1)

R: 9600 (-0.2)

Ans: 5

What room is this?



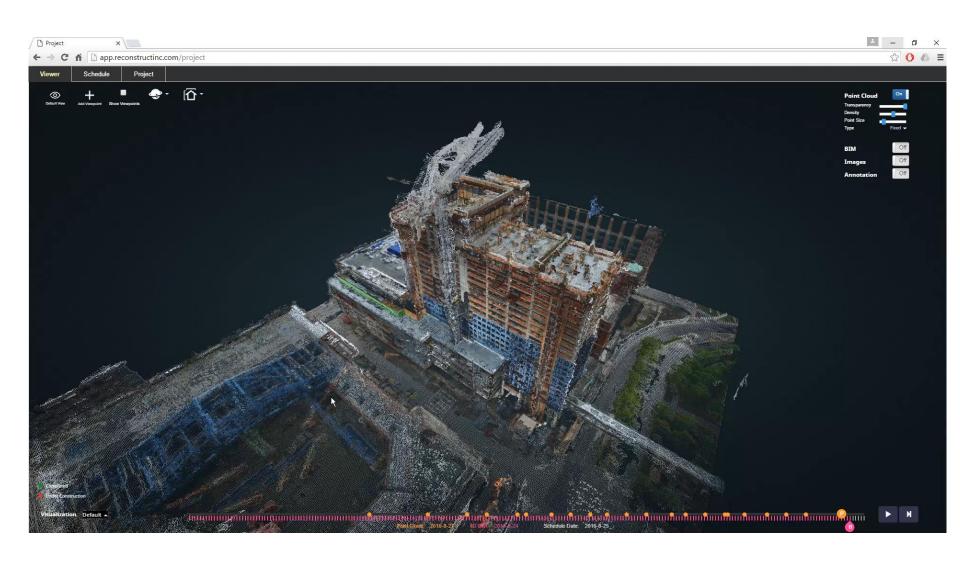
L: bathroom(0.1)

I: bathroom (2.6)

R: bathroom (6.8)

Ans: bathroom

### Reconstruct, Inc: vision for construction



# My daughter:)



Isla

## Tanmay Gupta (TA)

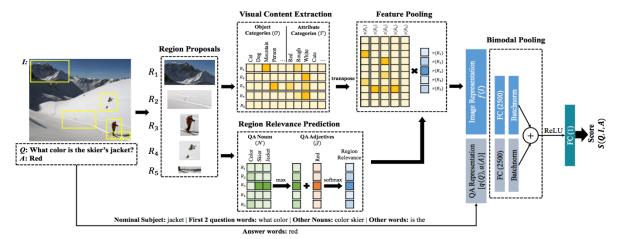
Question: What color is the surfboard?

Answer: yellow



**Objects:** surfboard, board, banana, handle, surf board **Attributes:** yellow, splashing, wet, warm, cold





#### **Hometown**

Bokaro Steel City, India

#### **Undergrad**

IIT Kanpur, India

#### **Research**

Understanding the Visual World through Language

- Visual Question Answering
- Visual Relationships and their role in Vision-Language Tasks

## Bryan Plummer (TA)

A man carries a baby under a red and blue umbrella next to a woman in a red jacket



Cues	Examples
1) Entities	man, baby, umbrella, woman, jacket
2) Candidate Box Position	
3) Candidate Box Size	<u>.—_</u> ,
4) Common Object Detectors	man → person baby → person woman → person
5) Adjectives	umbrella → red umbrella → blue jacket → red
6) Subject - Verb	(man, carries)
7) Verb – Object	(carries, baby)
8) Verbs	(man, carries, baby)
9) Prepositions	(baby, under, umbrella) (man, next to, woman)
10)Clothing & Body Parts	(woman, in, jacket)

- Grew up in Angeles National Forest in Southern California
- Undergrad: 2 years at Mesa Community College, 2 years at UIUC
- Current Research: visionlanguage (language grounding, bidirectional retrieval, caption generation), video summarization

## Chuhang Zou (TA)

Grew up in Hangzhou, China







- 2010-2014 CS Undergrad at Zhejiang University, China CS PhD at UIUC 2014-
- Research: 3D scene understanding, 3D shape & deep









Annotated 3D Model (two views)

learning

### **Computer Vision**

Make computers understand images and video.



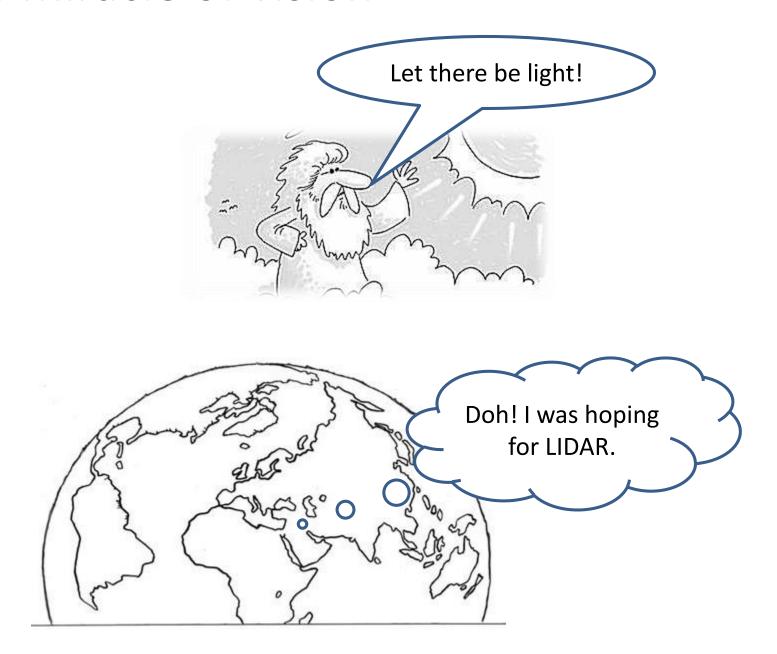
What kind of scene?

Where are the cars?

How far is the building?

. . .

### The miracle of vision



# Vision is really hard

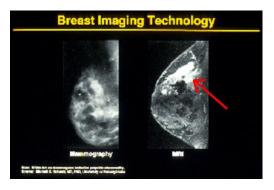
- Vision is an amazing feat of natural intelligence
  - More human brain devoted to vision than anything else



### Computer vision matters



Safety



Health



Security



Comfort

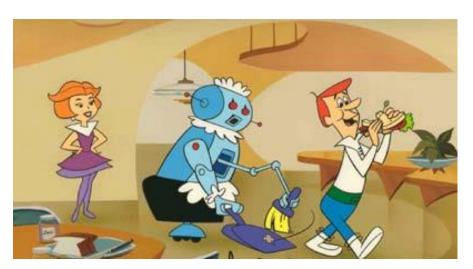


Fun

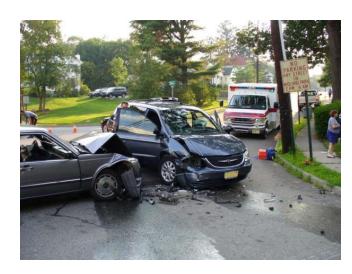


Access

## Two reasons for computer vision



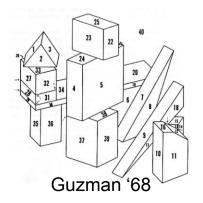
Household Robots

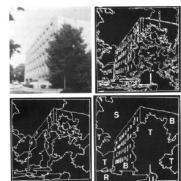


**Assisted Driving** 

#### Ridiculously brief history of computer vision

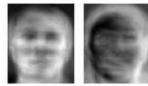
- 1966: Minsky assigns computer vision as an undergrad summer project
- 1960's: interpretation of synthetic worlds
- 1970's: some progress on interpreting selected images
- 1980's: ANNs come and go; shift toward geometry and increased mathematical rigor
- 1990's: face recognition; statistical analysis in vogue
- 2000's: broader recognition; large annotated datasets available; video processing starts
- 2010's: ANNs are back for big improvements in recognition; likely large increase in deployed vision systems
- 2020's: autonomous vehicles, the great robot rebellion?





Ohta Kanade '78





Turk and Pentland '91

#### How vision is used now

Examples of state-of-the-art

# Earth viewers (3D modeling)

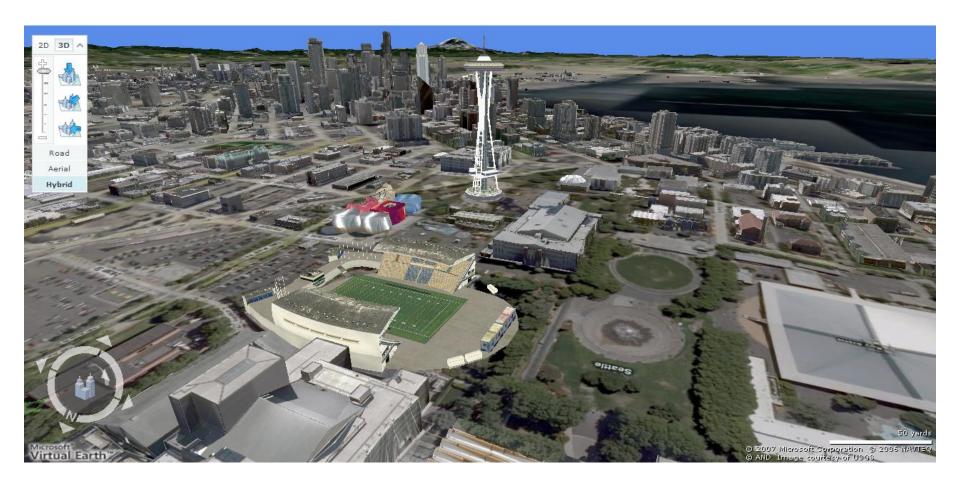


Image from Microsoft's <u>Virtual Earth</u> (see also: <u>Google Earth</u>)

#### Vision in construction

#### RECONSTRUCT INTEGRATES REALITY AND PLAN



#### Visual Asset Management

Reconstruct 4D point clouds and organize images and videos from smartphones, time-lapse cameras, and drones around the project schedule. View, annotate, and share anywhere with a web interface.



#### **4D Visual Production Models**

Integrate 4D point clouds with 4D BIM, review "who does what work at what location" on a daily basis and improve coordination and communication among project teams.



#### Predictive Visual Data Analytics

Analyze actual progress deviations by comparing Reality and Plan and predict risk with respect to the execution of the look-ahead schedule for each project location, to offer your project team with an opportunity to tap off potential delays before they surface on your jobsite.

### Optical character recognition (OCR)

#### Technology to convert scanned docs to text

If you have a scanner, it probably came with OCR software







License plate readers

http://en.wikipedia.org/wiki/Automatic\_number\_plate\_recognition

#### Face detection

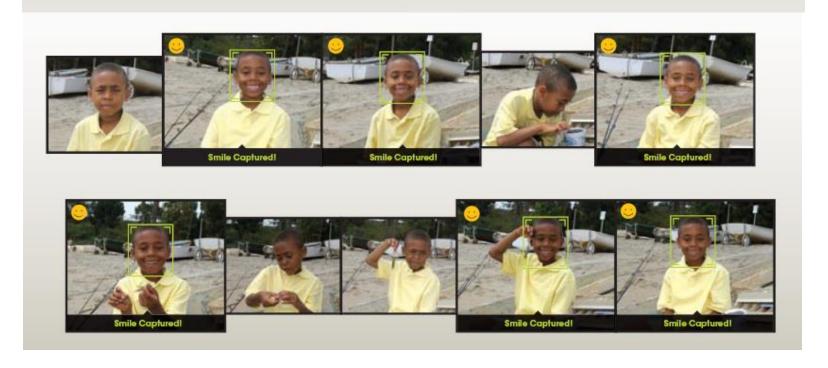


- Most digital cameras detect faces (and more)
  - Canon, Sony, Fuji, ...

#### Smile detection

#### The Smile Shutter flow

Imagine a camera smart enough to catch every smile! In Smile Shutter Mode, your Cyber-shot® camera can automatically trip the shutter at just the right instant to catch the perfect expression.



## Object recognition (in supermarkets)



#### LaneHawk by EvolutionRobotics

"A smart camera is flush-mounted in the checkout lane, continuously watching for items. When an item is detected and recognized, the cashier verifies the quantity of items that were found under the basket, and continues to close the transaction. The item can remain under the basket, and with LaneHawk, you are assured to get paid for it..."

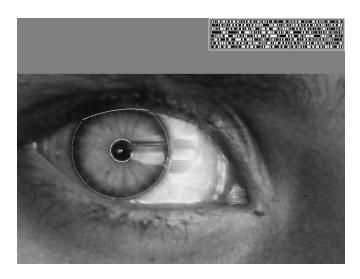
# Shopping without checkout

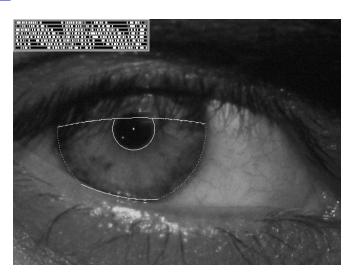


### Vision-based biometrics



"How the Afghan Girl was Identified by Her Iris Patterns" Read the <u>story</u> wikipedia





## Object recognition (in mobile phones)



Point & Find, Nokia Google Goggles

# Special effects: shape capture





## Special effects: motion capture



Pirates of the Carribean, Industrial Light and Magic

# **Sports**



Sportvision first down line
Nice explanation on www.howstuffworks.com

http://www.sportvision.com/video.html

## **Smart Cars: Tesla**



## Google cars

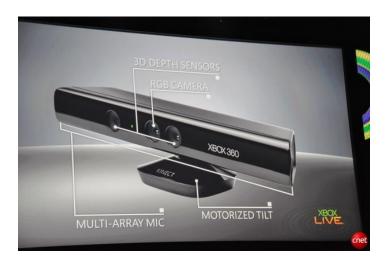


Google in talks with Ford, Toyota and Volkswagen to realise driverless cars

http://www.theatlantic.com/technology/archive/2014/05/all-the-world-a-track-the-trick-that-makes-googles-self-driving-cars-work/370871/

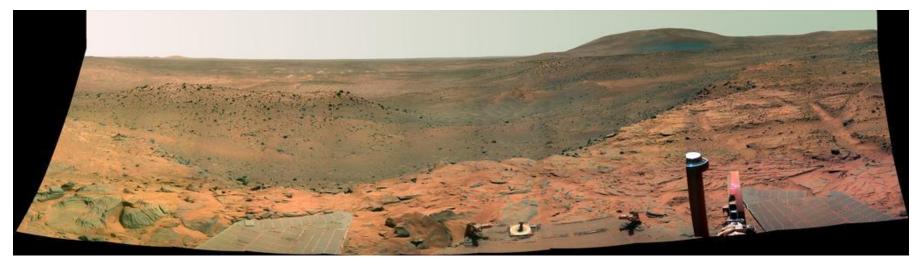
### Interactive Games: Kinect

- Object Recognition:
  - http://www.youtube.com/watch?feature=iv&v=fQ59dXOo63o
- Mario: <a href="http://www.youtube.com/watch?v=8CTJL5|UjHg">http://www.youtube.com/watch?v=8CTJL5|UjHg</a>
- 3D: http://www.youtube.com/watch?v=7QrnwoO1-8A
- Robot: <a href="http://www.youtube.com/watch?v=w8BmgtMKFbY">http://www.youtube.com/watch?v=w8BmgtMKFbY</a>





## Vision in space



NASA'S Mars Exploration Rover Spirit captured this westward view from atop a low plateau where Spirit spent the closing months of 2007.

## Vision systems (JPL) used for several tasks

- Panorama stitching
- 3D terrain modeling
- Obstacle detection, position tracking
- For more, read "Computer Vision on Mars" by Matthies et al.

## Industrial robots

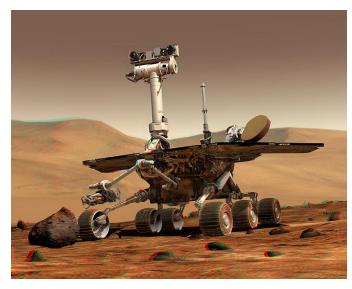




Vision-guided robots position nut runners on wheels

http://www.automationworld.com/computer-vision-opportunity-or-threat

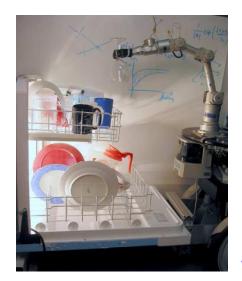
### Mobile robots



NASA's Mars Spirit Rover <a href="http://en.wikipedia.org/wiki/Spirit\_rover">http://en.wikipedia.org/wiki/Spirit\_rover</a>



http://www.robocup.org/

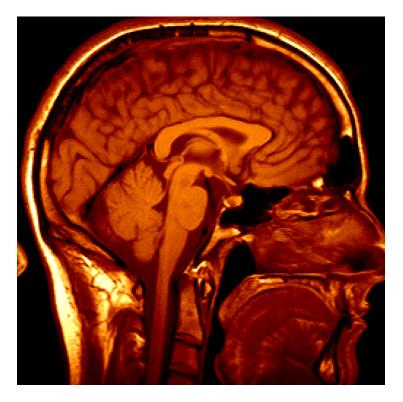


Saxena et al. 2008 STAIR at Stanford



http://www.youtube.com/w
atch?v=DF39Ygp53mQ

# Medical imaging



3D imaging MRI, CT

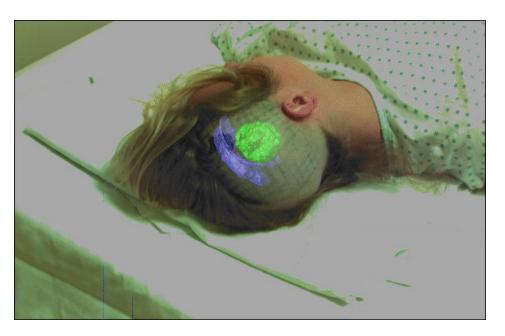


Image guided surgery
Grimson et al., MIT

### Current state of the art

- You just saw examples of current systems
  - Many of these are less than 5 years old
- This is a very active research area, and rapidly changing
  - Many new apps in the next 5 years
- To learn more about vision applications and companies
  - <u>David Lowe</u> maintains an excellent overview of vision companies
    - http://www.cs.ubc.ca/spider/lowe/vision.html

### Course outline

Prof: Derek Hoiem (<a href="mailto:dhoiem@illinois.edu">dhoiem@illinois.edu</a> ), SC3312

TAs: Tanmay Gupta, tgupta6

Bryan Plummer, bplumme2

Chuhang Zou, czou4

#### Web page:

https://courses.engr.illinois.edu/cs543/

## Waitlist

 Fill out this form and keep coming to class <a href="https://goo.gl/forms/p3jQZ4CX3exc5QNm2">https://goo.gl/forms/p3jQZ4CX3exc5QNm2</a>

 Will create priority list for 25 overflow seats and any drops by early next week

• I don't know what ECE 549 ADD is \\_(ツ)\_/~

## Grades

- Homeworks (75%)
- Final project (25%)
- Attendance

## Late policy

- 10 points per day
- 5 late days forgiven

# **Academic Integrity**

- Can discuss hw with peers, but don't copy
- Carefully document any sources within hw hand-in
- Don't use code from Internet unless you have permission
  - If you're not sure, ask
- Minimum penalty for any violation is zero on full assignment (15% of total grade)

# Getting help outside of class

#### Office hours

- Time, see website
- Otherwise, just stop by. If I'm not there, send me an e-mail.

#### **Discussion board:**

https://piazza.com/class/i4ohqjpy49s6ga

**TAs**: Tanmay Gupta (<u>tgupta6@illinois.edu</u>)
Bryan Plummer (<u>bplumme2@illinois.edu</u>)
Chuhang Zou (<u>czou4@illinois.edu</u>)

#### **Readings/Textbook**

- <u>Computer Vision: A Modern Approach (2<sup>nd</sup> edition)</u> by David Forsyth and Jean Ponce (2011)
- See syllabus for other useful books

# What to expect from this course

- Broad coverage (geometry, image processing, recognition, multiview, video)
- Background to delve deeper into any computer vision-related topic
- Practical experience
- Lots of work, tough material, fast pace, but hopefully lots of learning too!

## **Topics**

- Interpreting Intensities
  - What determines the brightness and color of a pixel?
  - How can we use image filters to extract meaningful information from the image?
- Correspondence and Alignment
  - How can we find corresponding points in objects or scenes?
  - How can we estimate the transformation between them?
- Perspective and 3D Geometry
  - How can we map between the 3D world and the 2D image?
  - How can we recover 3D coordinates from images or video?
- Grouping and Segmentation
  - How can we group pixels into meaningful regions?
- Categorization and Object Recognition
  - How can we represent images and categorize them?
  - How can we recognize categories of objects?
- Advanced Topics
  - Action recognition, 3D scenes and context, VQA, ...

# Prerequisites

Linear algebra, basic calculus, and probability

Programming will mostly be in Matlab, may be some
 Python

 Experience with image processing or Matlab will help but is not necessary

# Goals and Expectations

My goal: maximize the learning effectiveness of your time

- What I expect from you
  - Attend and participate, when possible
  - Start assignments well before deadline
  - Tell me what's working and suggest improvements

### Final comments

- To do
  - Sign up for newsgroup:<a href="https://piazza.com/class/i4ohqjpy49s6ga">https://piazza.com/class/i4ohqjpy49s6ga</a>
  - Sign up for Matlab tutorial with Bryan (if interested):
     <a href="http://doodle.com/poll/cwg3qeiuh2yq89hs">http://doodle.com/poll/cwg3qeiuh2yq89hs</a>
  - Read syllabus, etc.

Next class: light and color

Questions?

