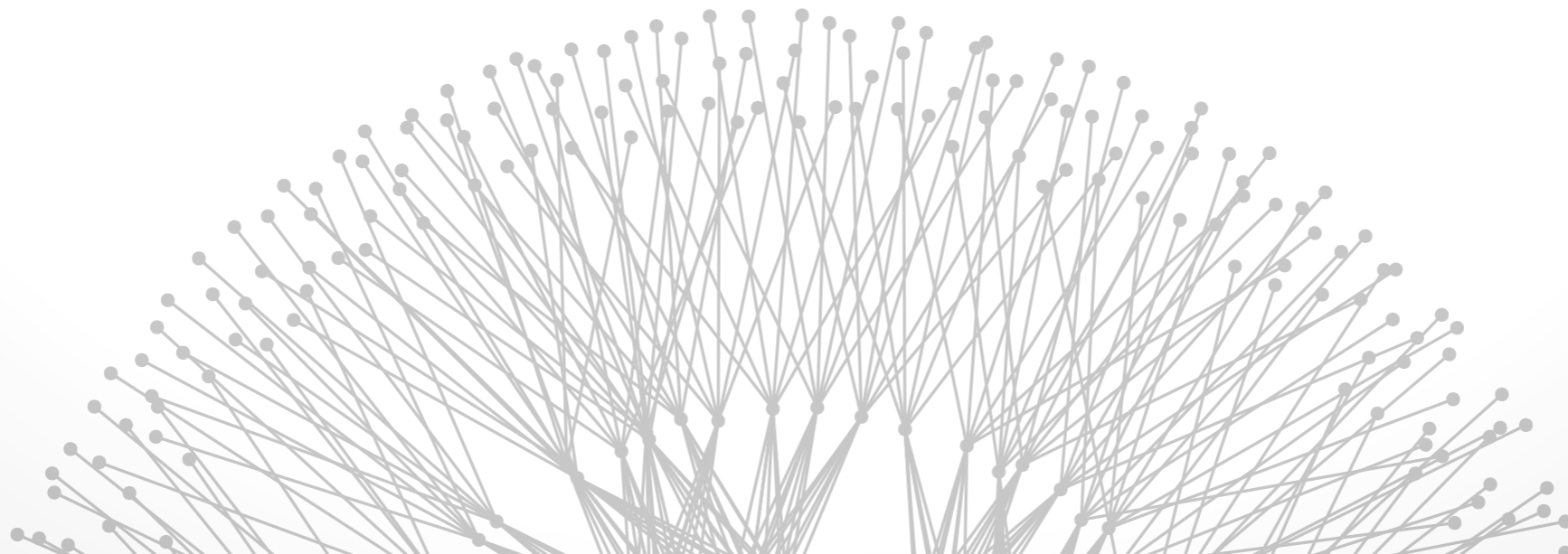


Network Measurement

Brighten Godfrey
CS 538 April 26 2017





Measurement goes back to the inception of the Internet

By the mid-1990s: Internet and its protocols were big, wild, organic

- **Complex system:** hard to predict global effects of interacting components
- **Distributed multi-party system:** can't see everything that's happening

Network measurement moves from “just” monitoring to a science

Challenge #1: Emergent behavior



Example: Model packet arrivals over time at a link

Simplest common model: Poisson process

- Parameter: rate λ (mean arrivals per unit time)
- $\text{Pr}[\text{time till next arrival} > t] = e^{-\lambda t}$ (exponential dist.)

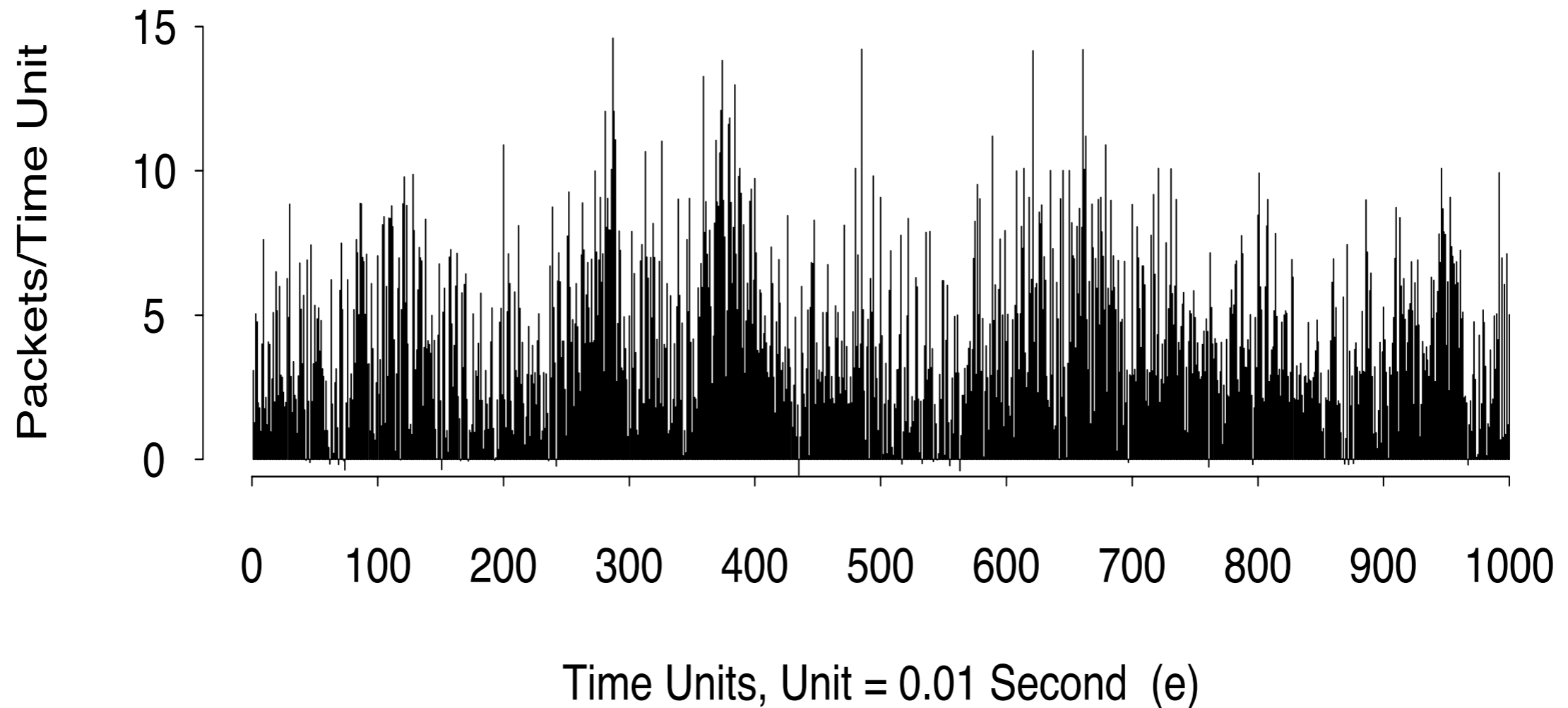
Properties

- Memoryless: Even knowing entire history gives no clue as to next arrival time
- Number of arrivals in a given time interval concentrates around expected value

Temporal patterns of traffic



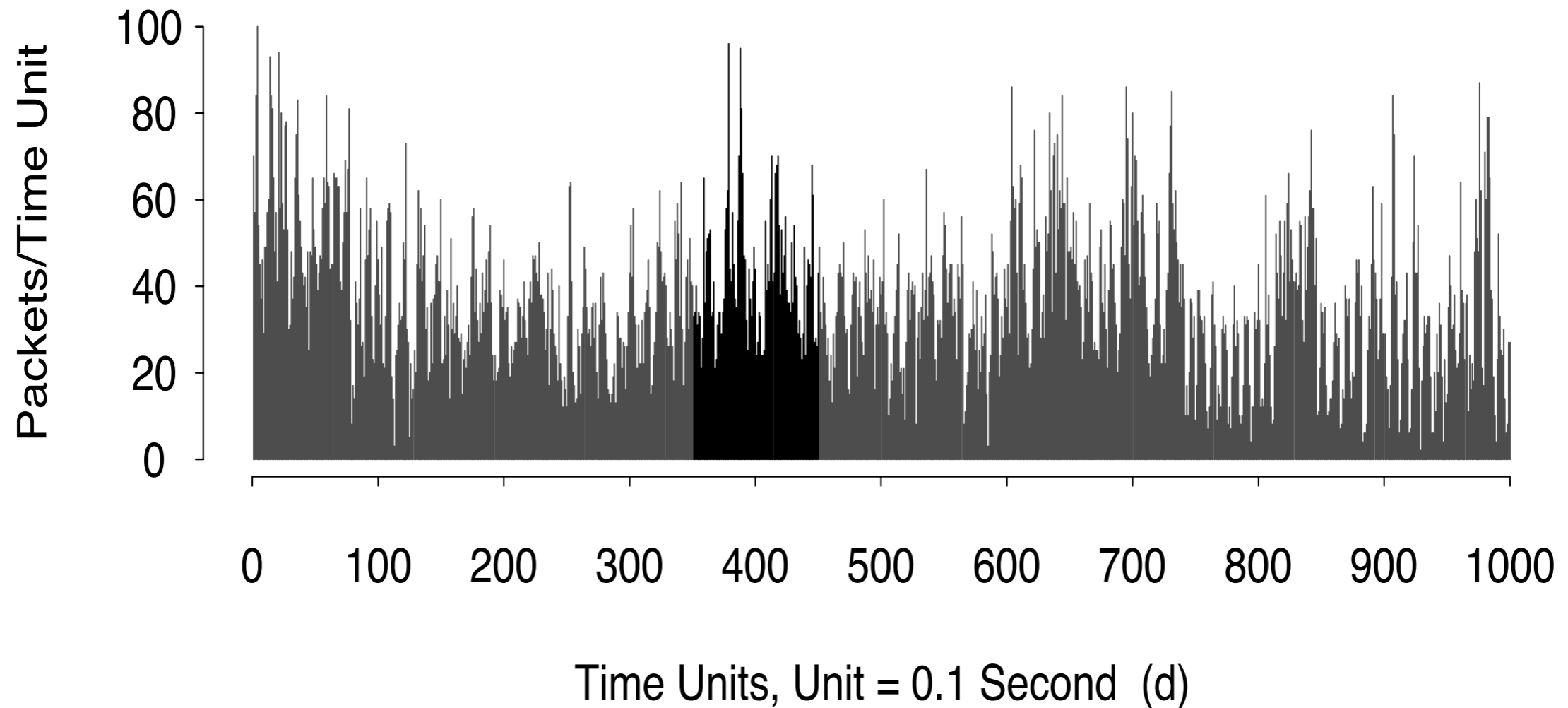
“On the Self-Similar Nature of Ethernet Traffic”
Leland, Taqqu, Willinger, Wilson, SIGCOMM 1993



Temporal patterns of traffic



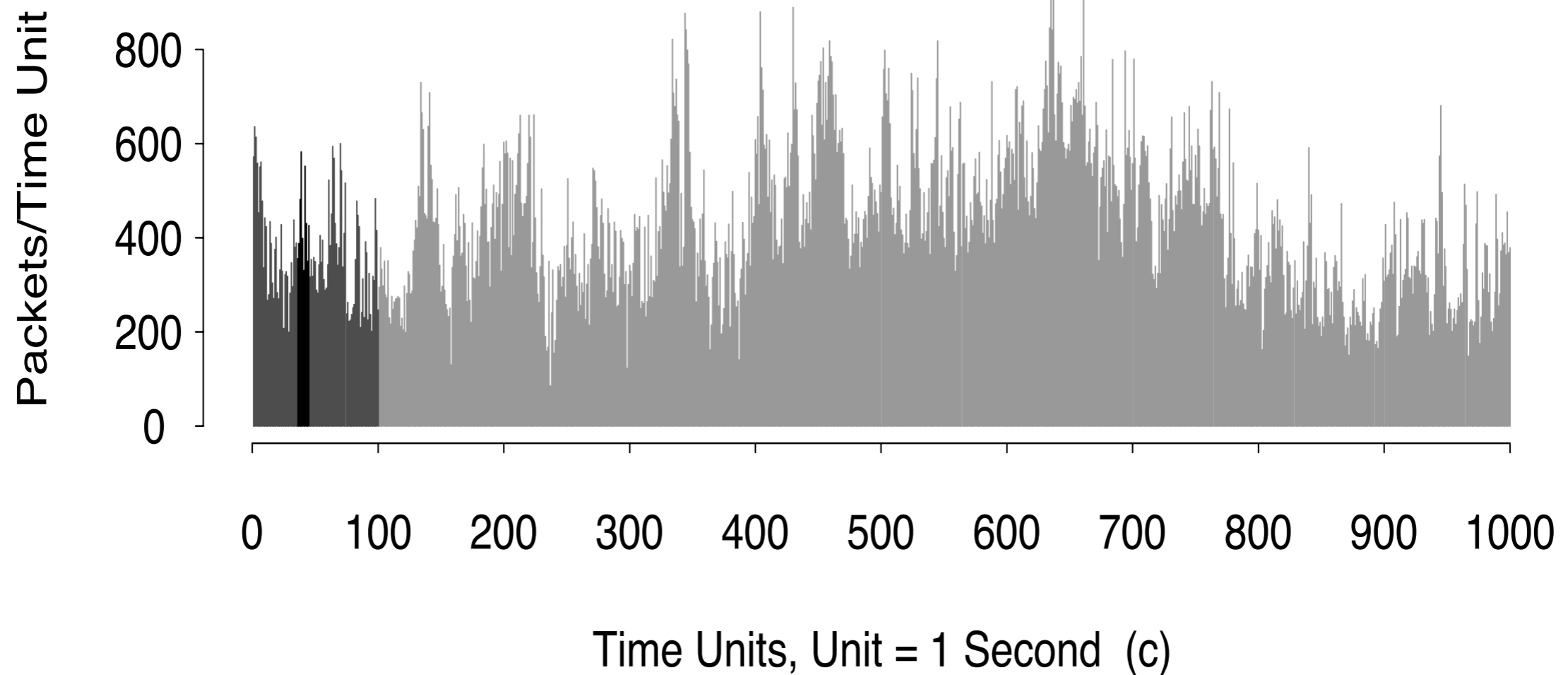
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Temporal patterns of traffic



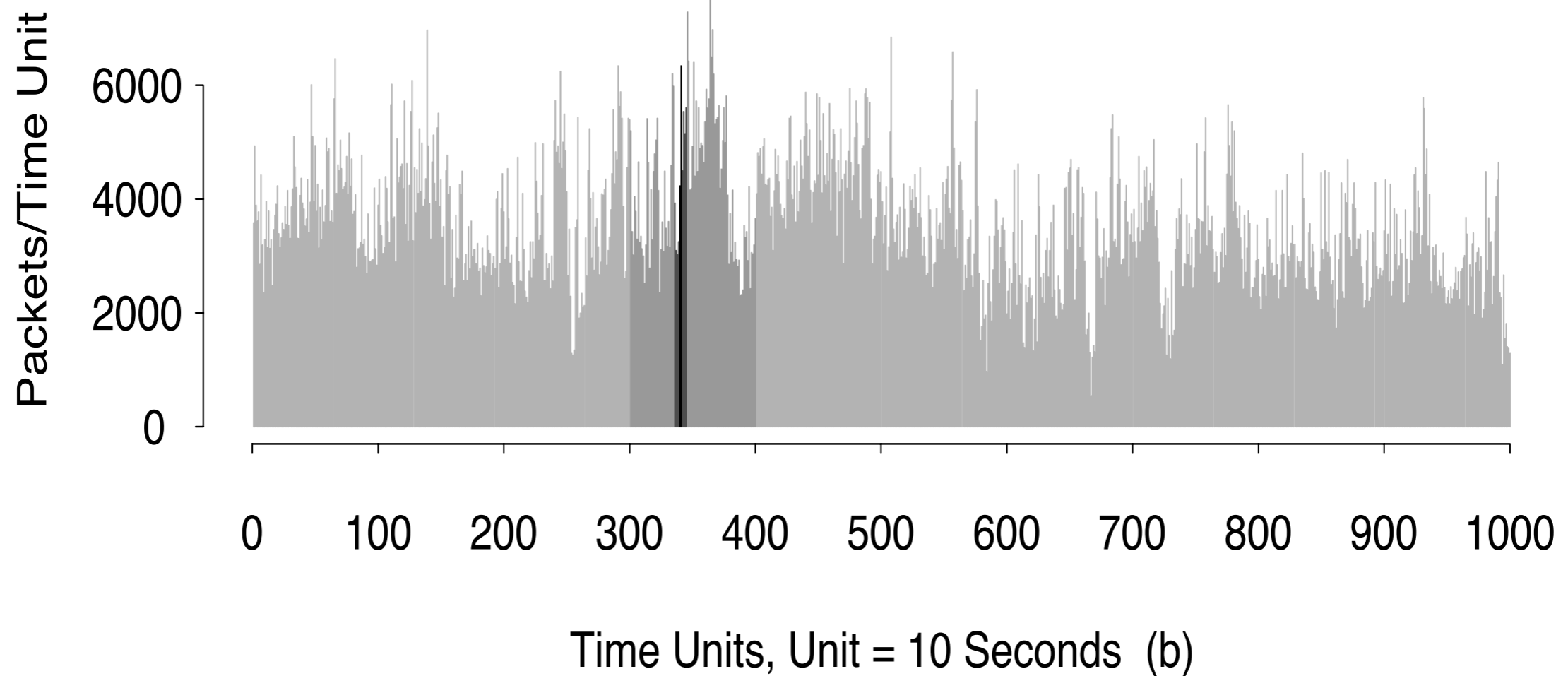
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Temporal patterns of traffic



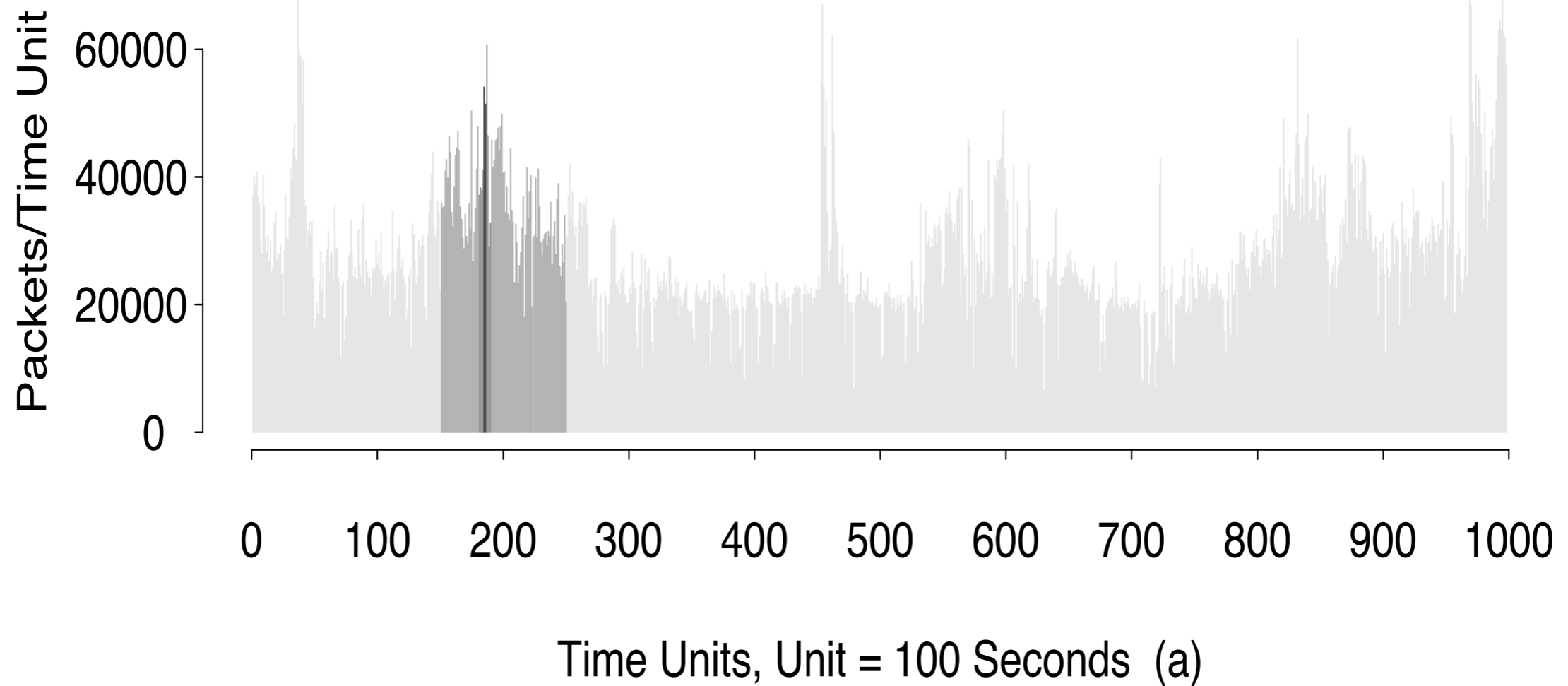
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Temporal patterns of traffic



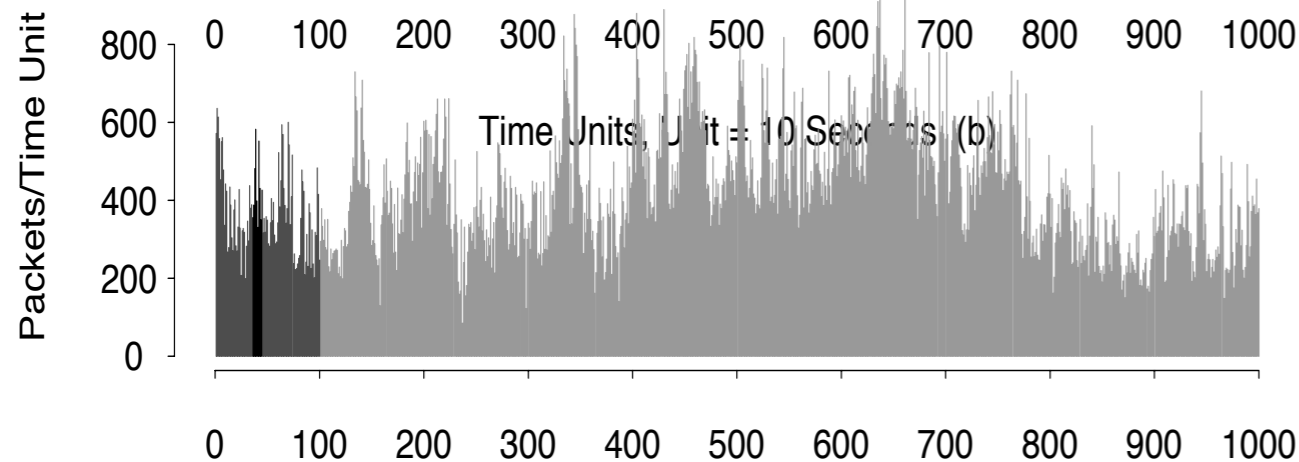
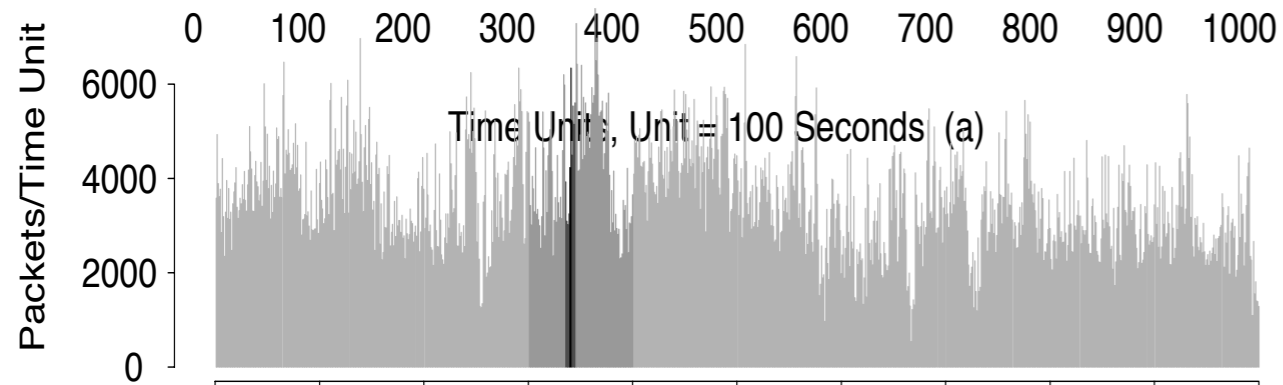
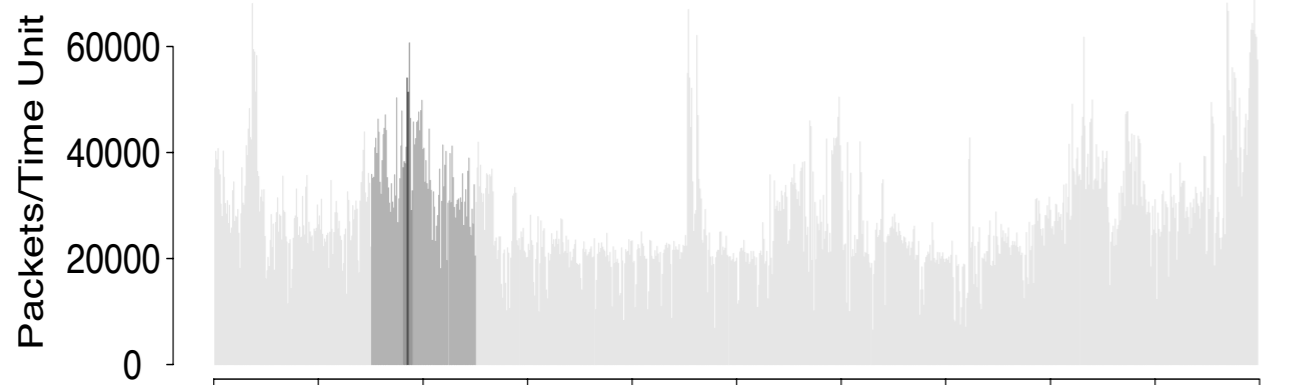
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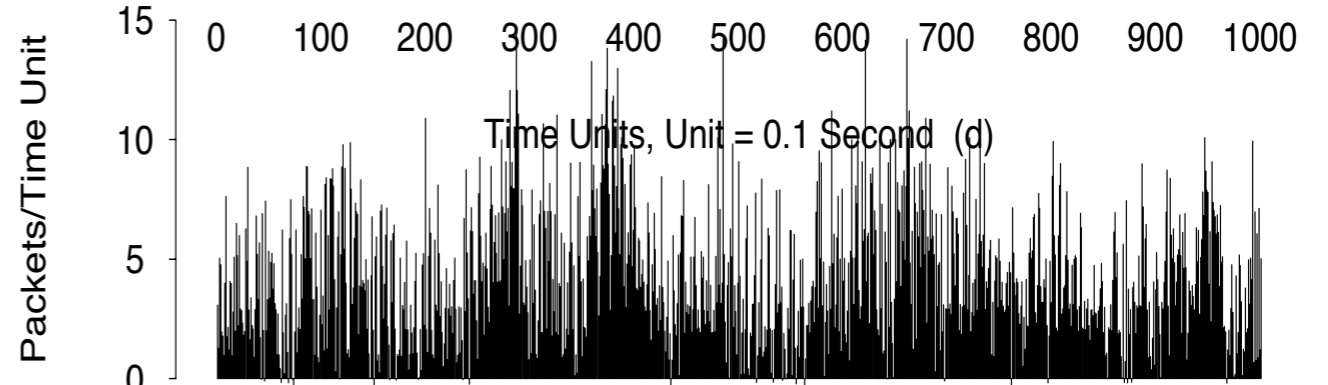
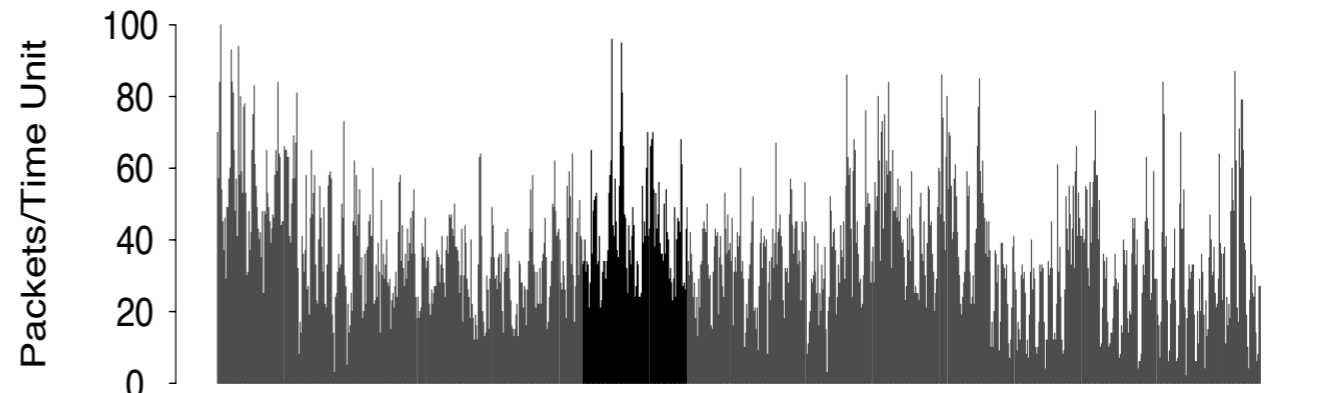
Temporal patterns of traffic



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Time Units, Unit = 1 Second (c)



Time Units, Unit = 0.01 Second (e)

**Bursty at all resolutions;
Not captured by simple
Poisson traffic model!**

Challenge #2: Lack of visibility



Only a fraction of the system is visible

- For what we can observe, the cause is not obvious

Foundational work by Vern Paxson in the mid 1990s

- “End-to-End Routing Behavior in the Internet”, SIGCOMM 1996
- Loops, asymmetry, instability
- Established Internet measurement methodology: “looking inside the black box” via end-to-end measurements

| Name | Description |
|---------|---|
| adv | Advanced Network & Services, Armonk, NY |
| austr | University of Melbourne, Australia |
| austr2 | University of Newcastle, Australia |
| batman | National Center for Atmospheric Research, Boulder, CO |
| bnl | Brookhaven National Lab, NY |
| bsdi | Berkeley Software Design, Colorado Springs, CO |
| connix | Caravela Software, Middlefield, CT |
| harv | Harvard University, Cambridge, MA |
| inria | INRIA, Sophia, France |
| korea | Pohang Institute of Science and Technology, South Korea |
| lbl | Lawrence Berkeley Lab, CA |
| lbli | LBL computer connected via ISDN, CA |
| mid | MIDnet, Lincoln, NE |
| mit | Massachusetts Institute of Technology, Cambridge, MA |
| ncar | National Center for Atmospheric Research, Boulder, CO |
| near | NEARnet, Cambridge, Massachusetts |
| nrao | National Radio Astronomy Observatory, Charlottesville, VA |
| oce | Oce-van der Grinten, Venlo, The Netherlands |
| panix | Public Access Networks Corporation, New York, NY |
| pubnix | Pix Technologies Corp., Fairfax, VA |
| rain | RAINet, Portland, Oregon |
| sandia | Sandia National Lab, Livermore, CA |
| sdsc | San Diego Supercomputer Center, CA |
| sintef1 | University of Trondheim, Norway |
| sintef2 | University of Trondheim, Norway |
| sri | SRI International, Menlo Park, CA |
| ucl | University College, London, U.K. |
| ucla | University of California, Los Angeles |
| ucol | University of Colorado, Boulder |
| ukc | University of Kent, Canterbury, U.K. |
| umann | University of Mannheim, Germany |
| umont | University of Montreal, Canada |
| unij | University of Nijmegen, The Netherlands |
| usc | University of Southern California, Los Angeles |
| ustutt | University of Stuttgart, Germany |
| wustl | Washington University, St. Louis, MO |
| xor | XOR Network Engineering, East Boulder, CO |

[Paxson's vantage points]

Collateral Damage of Censorship



“The Collateral Damage of Internet Censorship by
DNS Injection” [Anonymous, CCR 2011]

Several moving parts; let's look in detail...



We typically use many vantage points in order to “see inside the black box” of the Internet. Where were their vantage points?

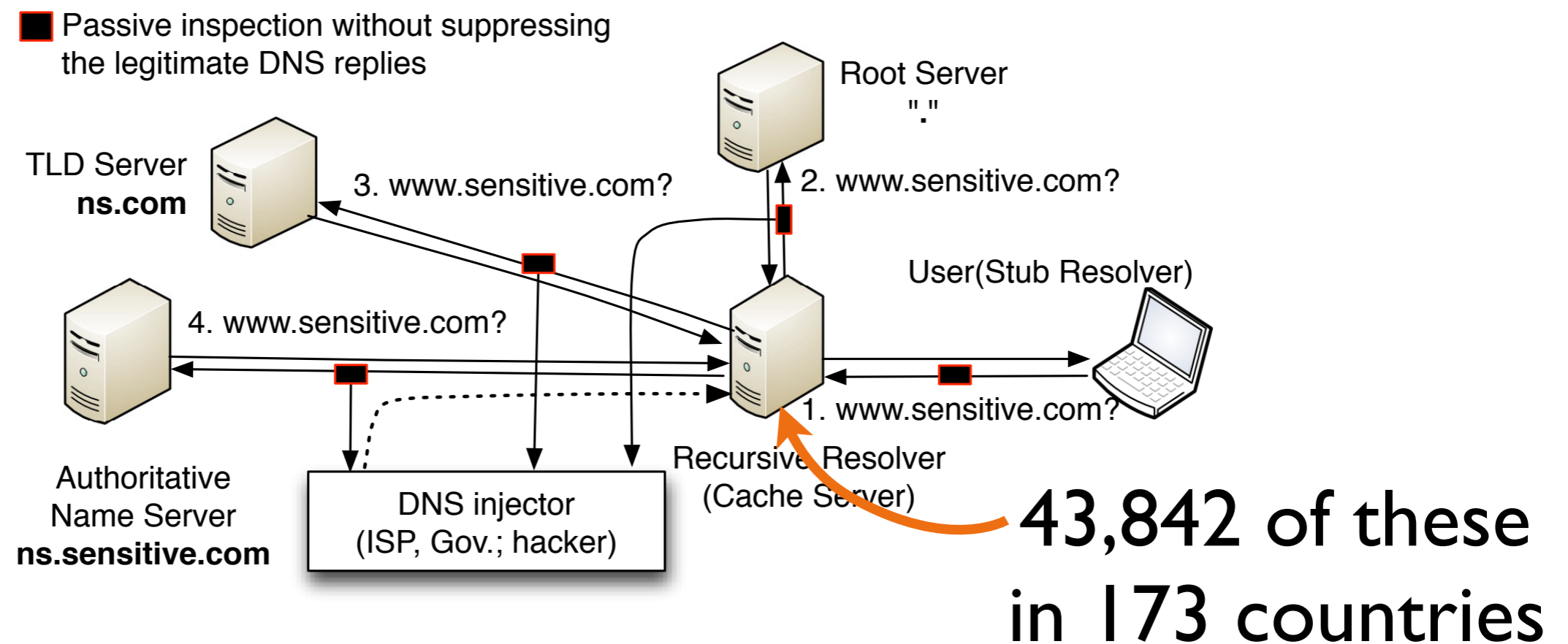


Figure 1: DNS query process and DNS injection

Discussion



How could you counteract this censorship?

How could **service providers** offer protection?

How could an **individual client** protect itself?



How could you counteract this censorship?

How could **service providers** offer protection?

- Censor avoids polluting transit queries
- Threat of depeering
- DNSSEC
 - signed DNS responses
 - requires widespread deployment

How could an **individual client** protect itself?

- DNSSEC
- Query multiple servers, wait for all responses
- Tunnel queries through a friend in another country

Towards a Comprehensive Picture



Key points

- Centrally managed, consistent across nodes
- Pervasive (99.9% polluted)
- At one node
 - Load balancing based on (src, dst) IP across 360 processes
 - 2800 censored responses per sec



Discussion

- “Our results may overestimate the GFW injector locations due to the problem of false negatives”
 - If packets are dropped, wouldn't that cause us to miss a polluted response and *underestimate* GFW locations?

A word of caution



“ ‘The most important difference between computer science and other scientific fields is that: **We build what we measure.** Hence, we are never quite sure whether the behavior we observe, the bounds we encounter, the principles we teach, are truly principles from which we can build a body of theory, or merely artifacts of our creations. ... this is a difference that should, to use the vernacular, ‘scare the bloody hell out of us!’ ”

– John Day

Announcements



Next time: Future Internet architecture

Last class: Wed May 3