Advanced Computer Networks

UIUC CS 538 Fall 2013 Instructor: Brighten Godfrey TA: Chi-Yao Hong

slides ©2010-2012 by Brighten Godfrey except photographs (from Computer History Museum) and unless otherwise noted





Course Overview

Internet History

Your Future



is instructed by Brighten Godfrey

- pbg@illinois.edu, 3211 Siebel
- is TA'd by Chi-Yao Hong
 - cyhong@illinois.edu

takes place Tue & Thu, 2:00 - 3:15 pm, in 0216 SC

comes with FREE office hours: currently, Tuesdays after class (3:30-4:30pm) and by appointment

has a web site: http://courses.engr.illinois.edu/cs538/





Prepare to perform high-quality research advancing the field of networking

Networking literature

- The classics
- The challenges
- The latest

Research project

How to read, criticize, and present research

Project (40%)

- Midterm presentation (10%)
- Final paper and poster presentation (30%)

Readings & paper reviews (40%)

Assignments (20%)

Research project that could be developed into a conference submission

Work alone or in groups

Project topics

- Explore your own ideas
- Or, one of our suggestions

Steps

- Project proposal (4 weeks from now)
- Midterm presentation
- Final poster presentation and paper

2. Readings

The classics: core architecture

- Classic Internet architecture
- Congestion control
- Forwarding
- Routing

The challenges

• Reliability, scalability, selfishness, security, complexity

The latest

• SDN, enterprise, data center, content distribution, ...

One or two papers per lecture

Submit a review on Piazza by 11:59pm the night before we discuss the paper

For each paper, a review is

- At least 2 comments
- About one paragraph (longer is not better)
- Don't just repeat what we already read in the paper!

Draft reading schedule online



Assignment I: Experimental networking tools

Assignment 2: Take-home exam on course content

Comment, question, and interact!

Discuss on Piazza







Course Overview

Internet History

Your Future

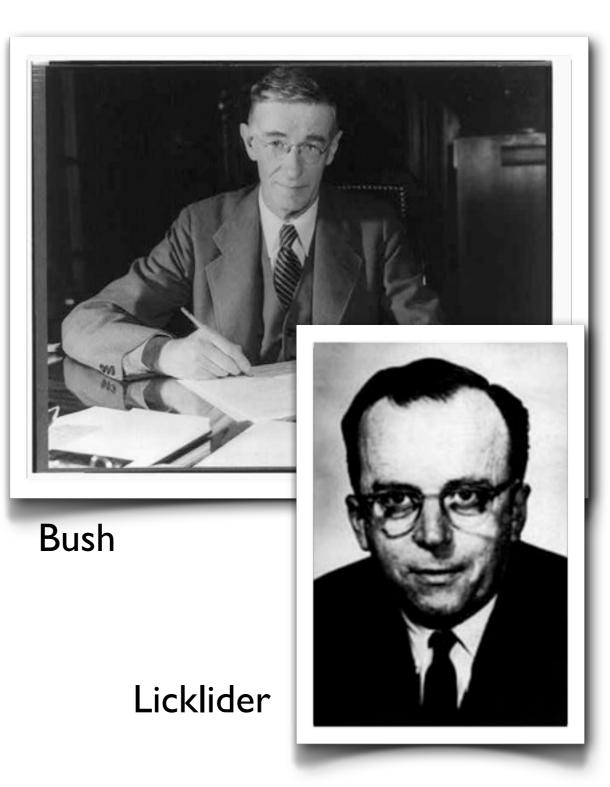
Visions



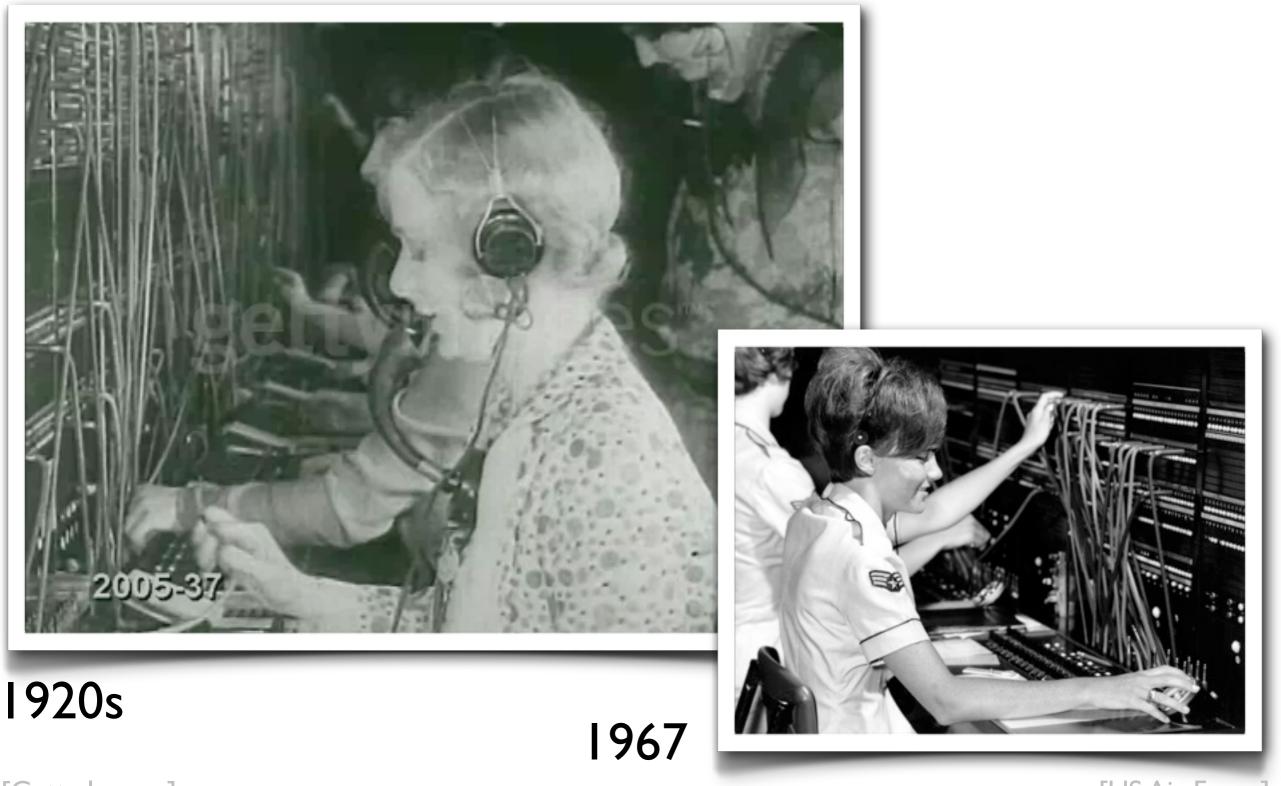
Vannevar Bush, "As we may think" (1945): memex

J. C. R. Licklider (1962):"Galactic Network"

- Concept of a global network of computers connecting people with data and programs
- First head of DARPA computer research, October 1962



Circuit switching



[Getty Images]

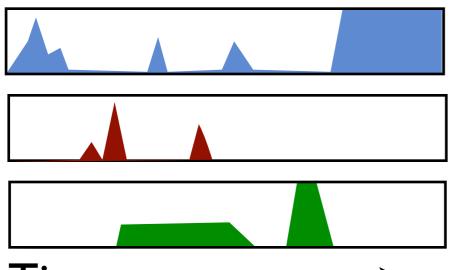
[US Air Force]

Circuit Switching	Packet switching
Physical channel carrying stream of data from source to destination	Message broken into short packets, each handled separately
Three phase: setup, data transfer, tear- down	One operation: send packet
Data transfer involves no routing	Packets stored (queued) in each router, forwarded to appropriate neighbor

Key benefit: Statistical Multiplexing

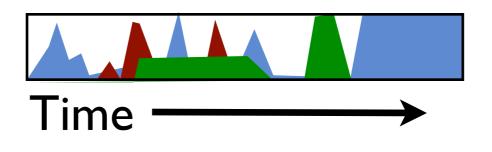
• (what else?)





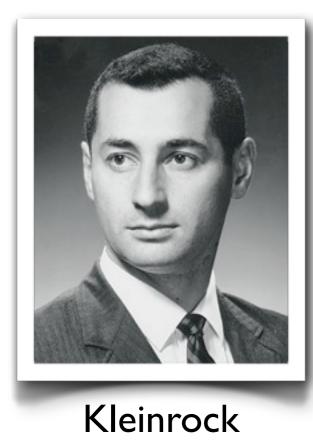


Packet switching: multiplexed



Concurrent development at three groups

- Leonard Kleinrock (MIT): queueing-theoretic analysis of packet switching in Ph.D. thesis (1961-63) demonstrated value of statistical multiplexing
- Paul Baran (RAND)
- Donald Davies (National Physical Laboratories, UK)







Davies

Baran's packet switching



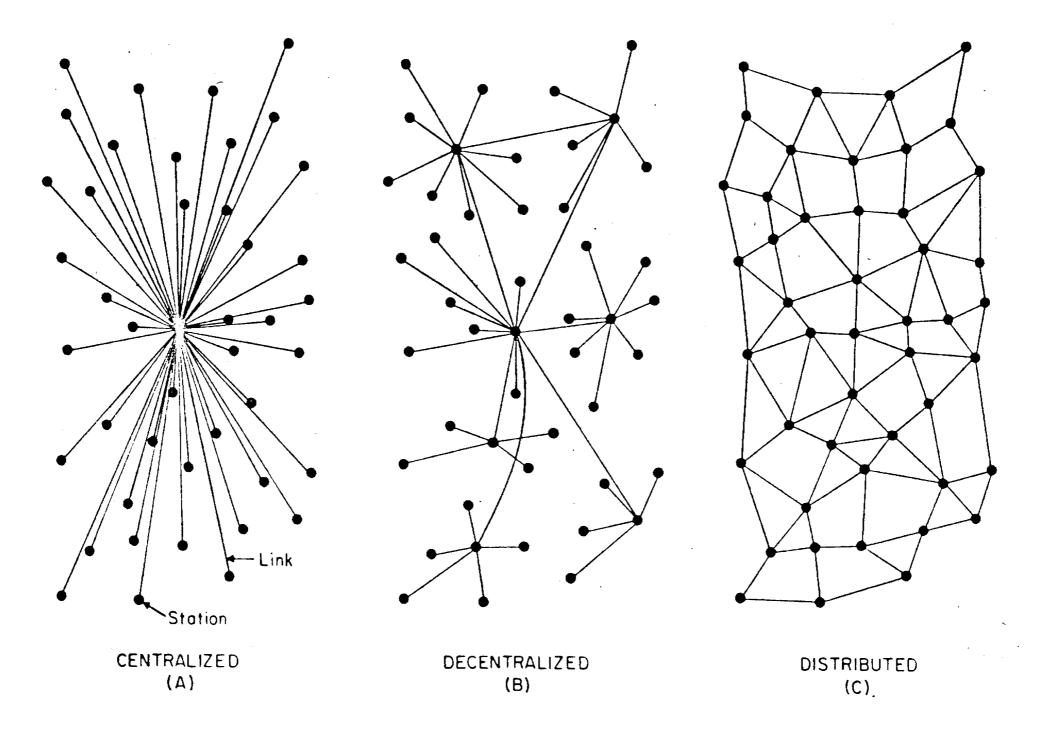
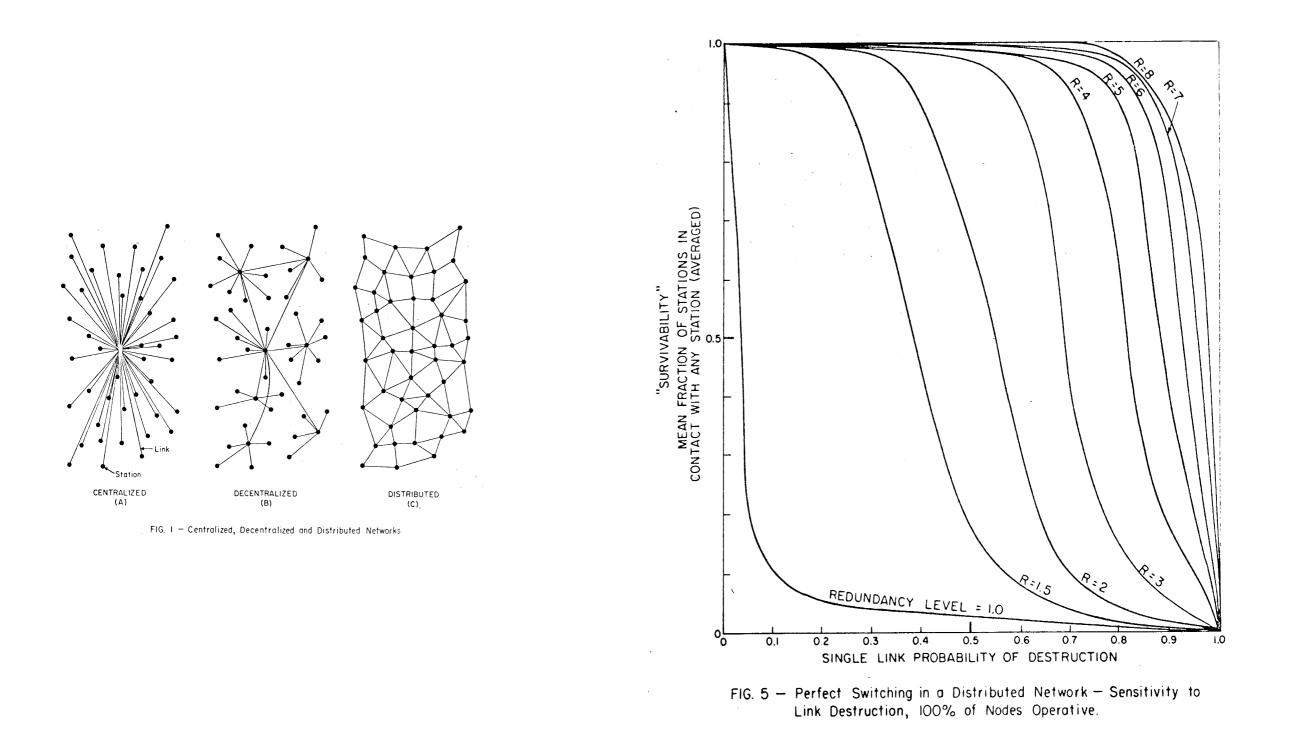


FIG. 1 - Centralized, Decentralized and Distributed Networks

Paul Baran, "On distributed communications networks", Sept. 1962

Baran's packet switching



Paul Baran, "On distributed communications networks", Sept. 1962

6 C There is an increasingly repeated statement made that one day we will require more capacity for data transmission than needed for voice. If this statement is correct, then it would appear prudent to broaden our planning consideration to include new concepts for future data network directions. ... New digital computer techniques using redundancy make cheap unreliable links potentially usable.... Such a system should economically permit switching of very short blocks of data from a large number of users simultaneously with intermittent large volumes among a smaller set of points.

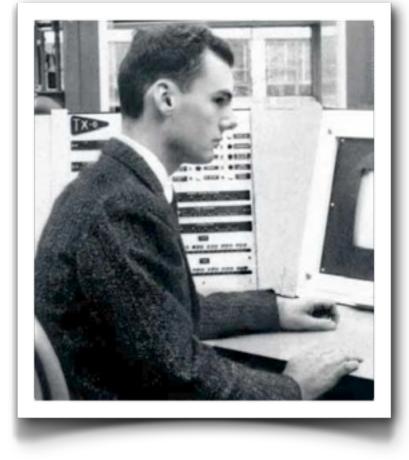
Paul Baran, "On distributed communications networks", Sept. 1962

Lawrence Roberts and Thomas Merrill connect a TX-2 at MIT to a Q-32 in Santa Monica, CA

ARPA-funded project

Connected with telephone line

- works, but it's inefficient and expensive
- confirmed one motivation for packet switching



Roberts

Roberts joins DARPA (1966), publishes plan for the ARPANET computer network (1967)

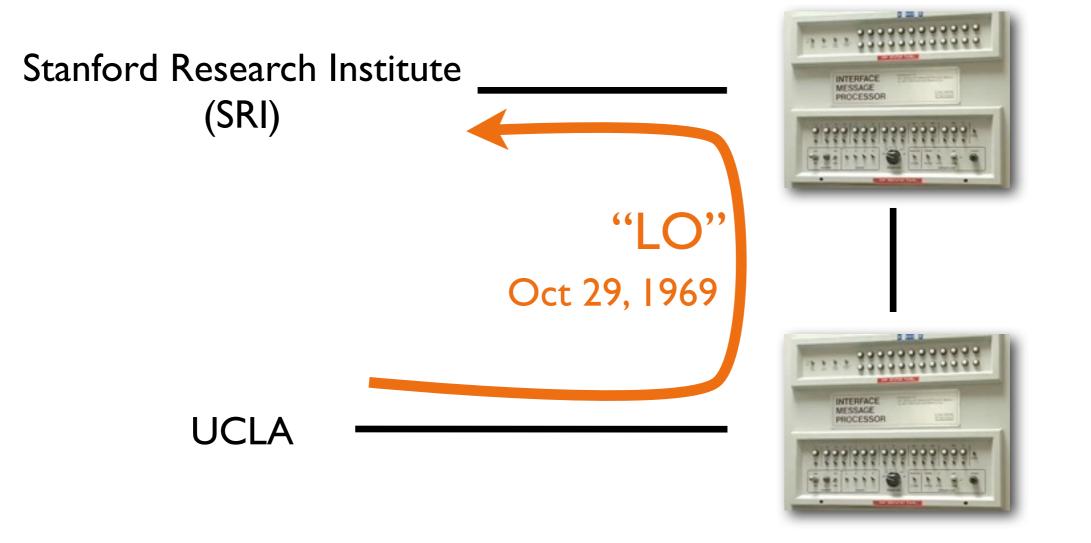
December 1968: Bolt, Beranek, and Newman (BBN) wins bid to build packet switch, the Interface Message Processor

September 1969: BBN delivers first IMP to Kleinrock's lab at UCLA



An older Kleinrock with the first IMP



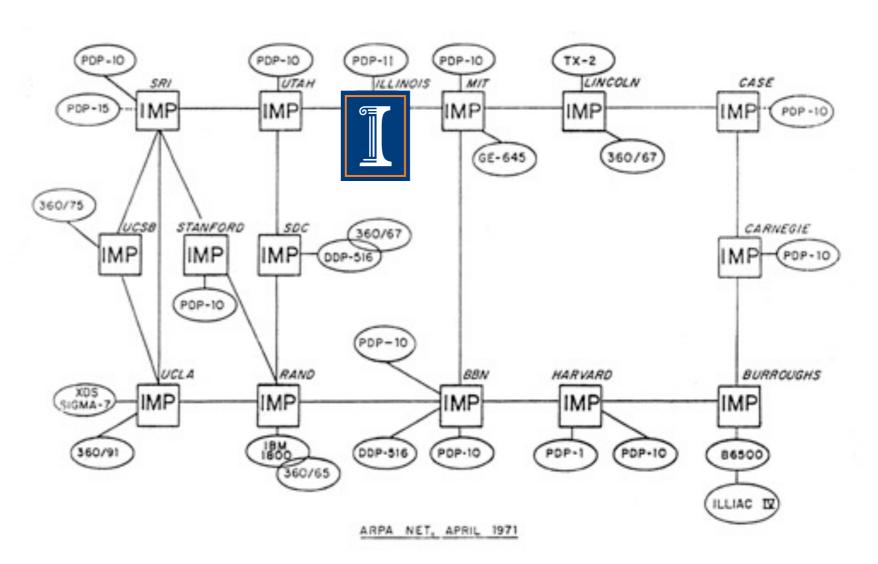




ARPANET grows



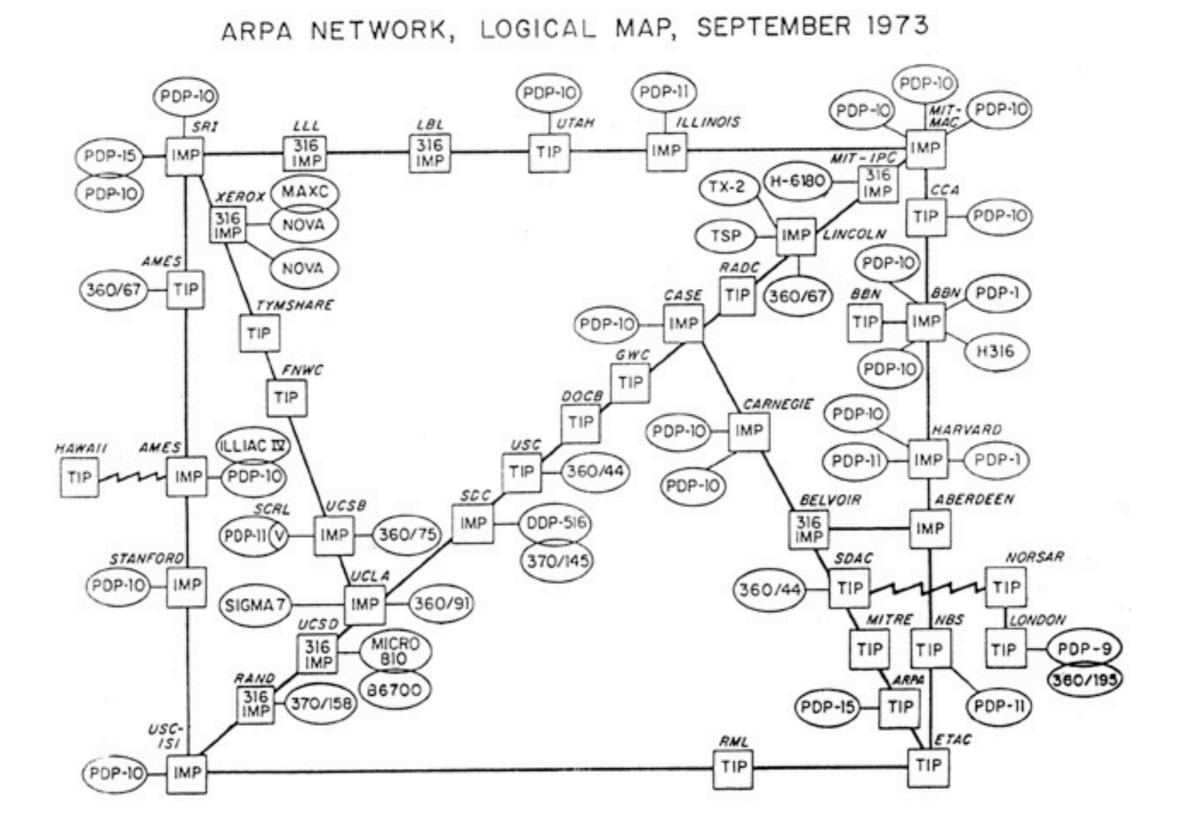
- Dec 1970: ARPANET
 Network Control
 Protocol (NCP)
- 1971:Telnet, FTP
- 1972: Email (Ray Tomlinson, BBN)
- 1979: USENET



ARPANET, April 1971

ARPANET grows





Meanwhile, other networks such as PRnet, SATNET developed

May 1973:Vinton G. Cerf and Robert E. Kahn present first paper on interconnecting networks

Concept of connecting diverse networks, unreliable datagrams, global addressing, ...

Became TCP/IP





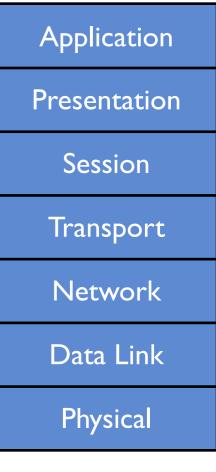
TCP/IP implemented on mainframes by groups at Stanford, BBN, UCL

David Clark guides architecture, implements it on Xerox Alto and IBM PC

1982: International Organization for Standards(ISO) releases Open Systems Interconnection(OSI) reference model

Design by committee didn't win

January I, 1983: "Flag Day" NCP to TCP/IP transition on ARPANET



OSI Reference Model's layers Ethernet: R. Metcalfe and D. Boggs, July 1976

Spanning Tree protocol: Radia Perlman, 1985

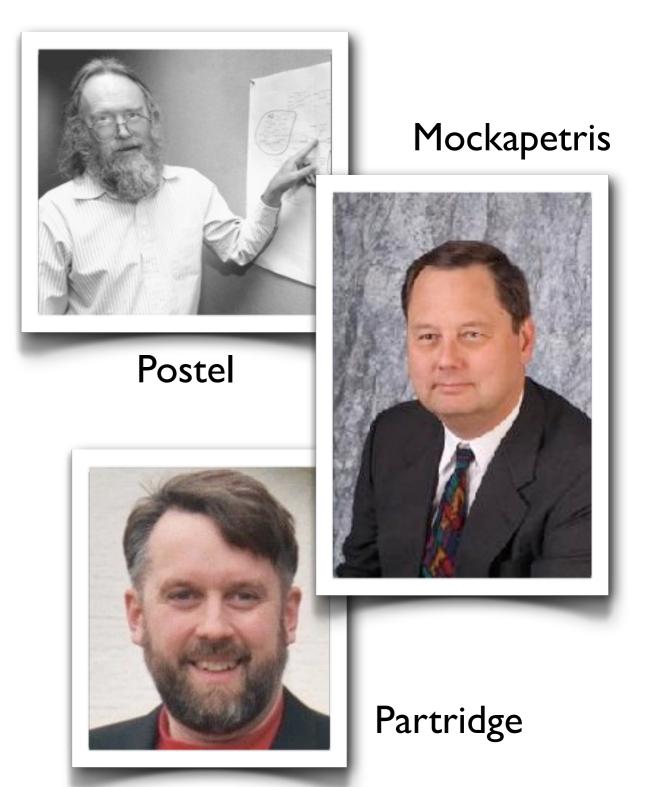
Made local area networking easy



Early 1980s: Many new networks: CSNET, BITNET, MFENet, SPAN (NASA), ...

Nov 1983: DNS developed by Jon Postel, Paul Mockapetris (USC/ISI), Craig Partridge (BBN)

1984: Hierarchical routing: EGP and IGP (later to become eBGP and iBGP)



NSFNET

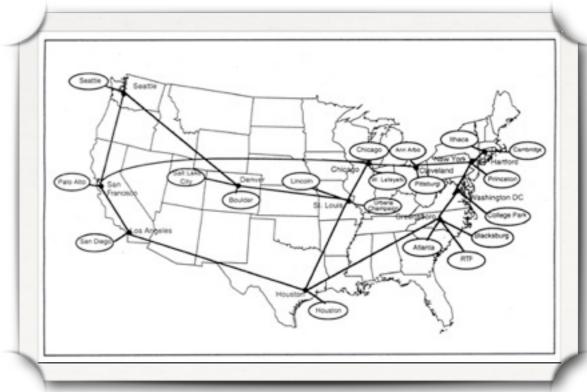
1984: NSFNET for US higher education

- Serve many users, not just one field
- Encourage development of private infrastructure (e.g., backbone required to be used for Research and Education)
- Stimulated investment in commercial long-haul networks

1990: ARPANET ends

1995: NSFNET decommissioned

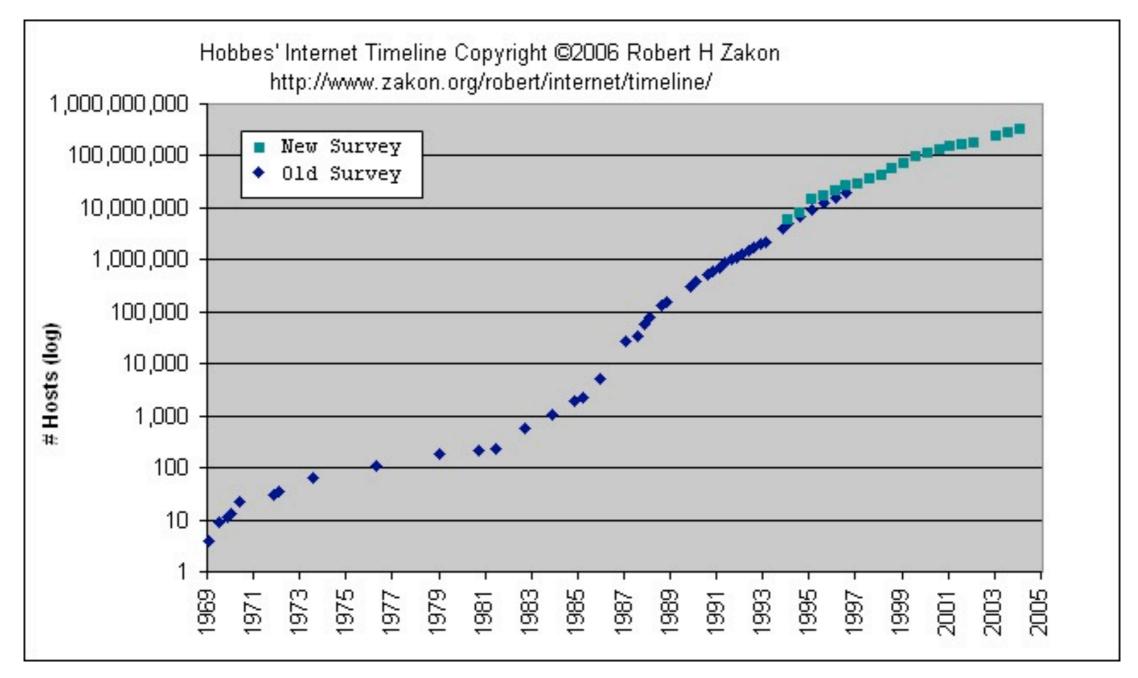
NSFNET backbone, 1992







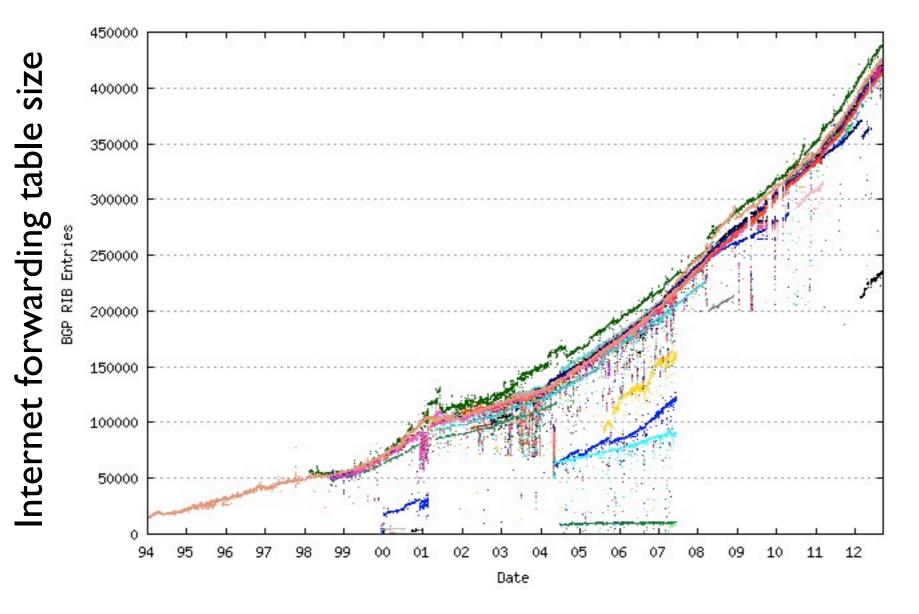
In hosts



Explosive growth!



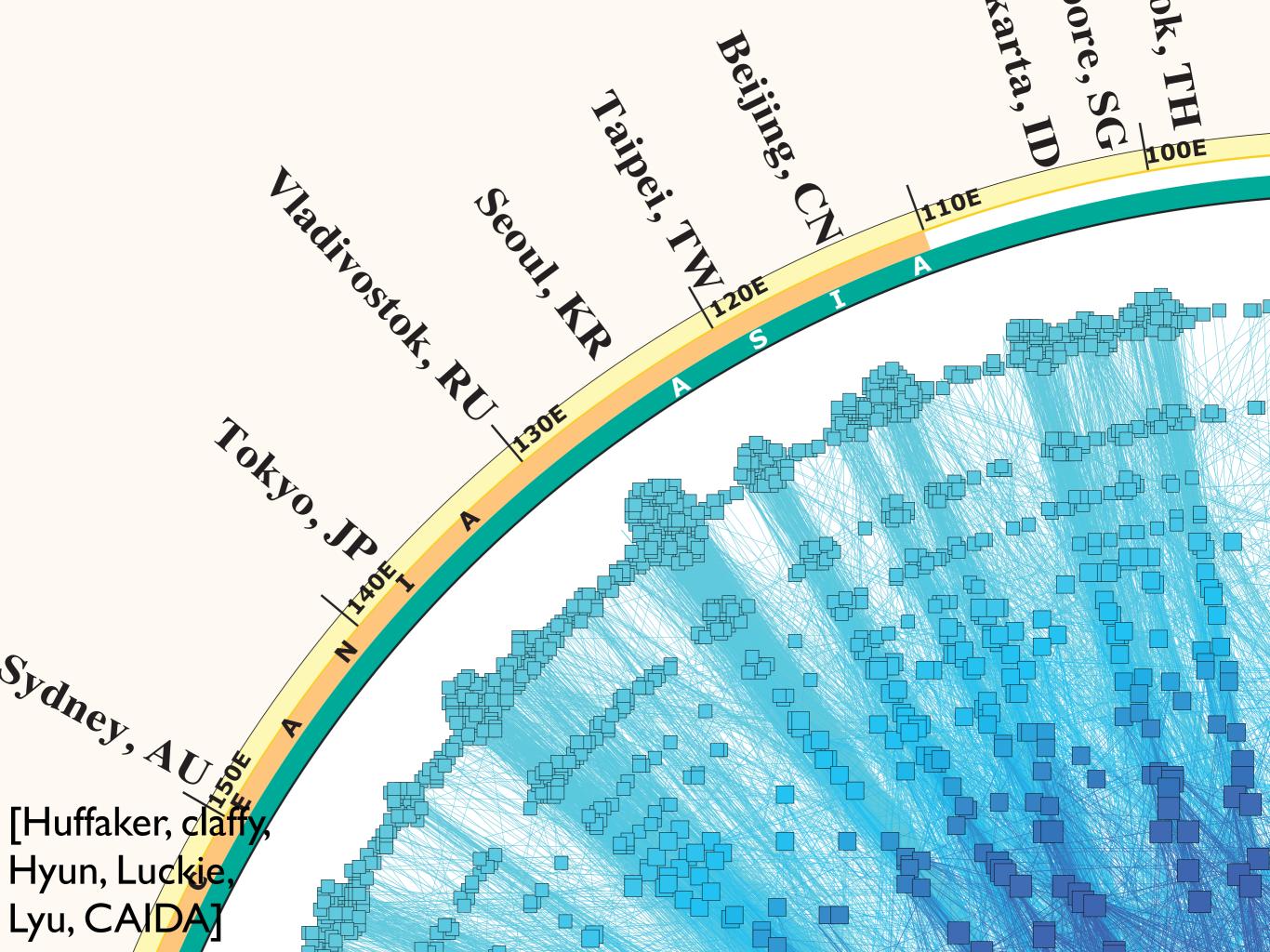
In networks



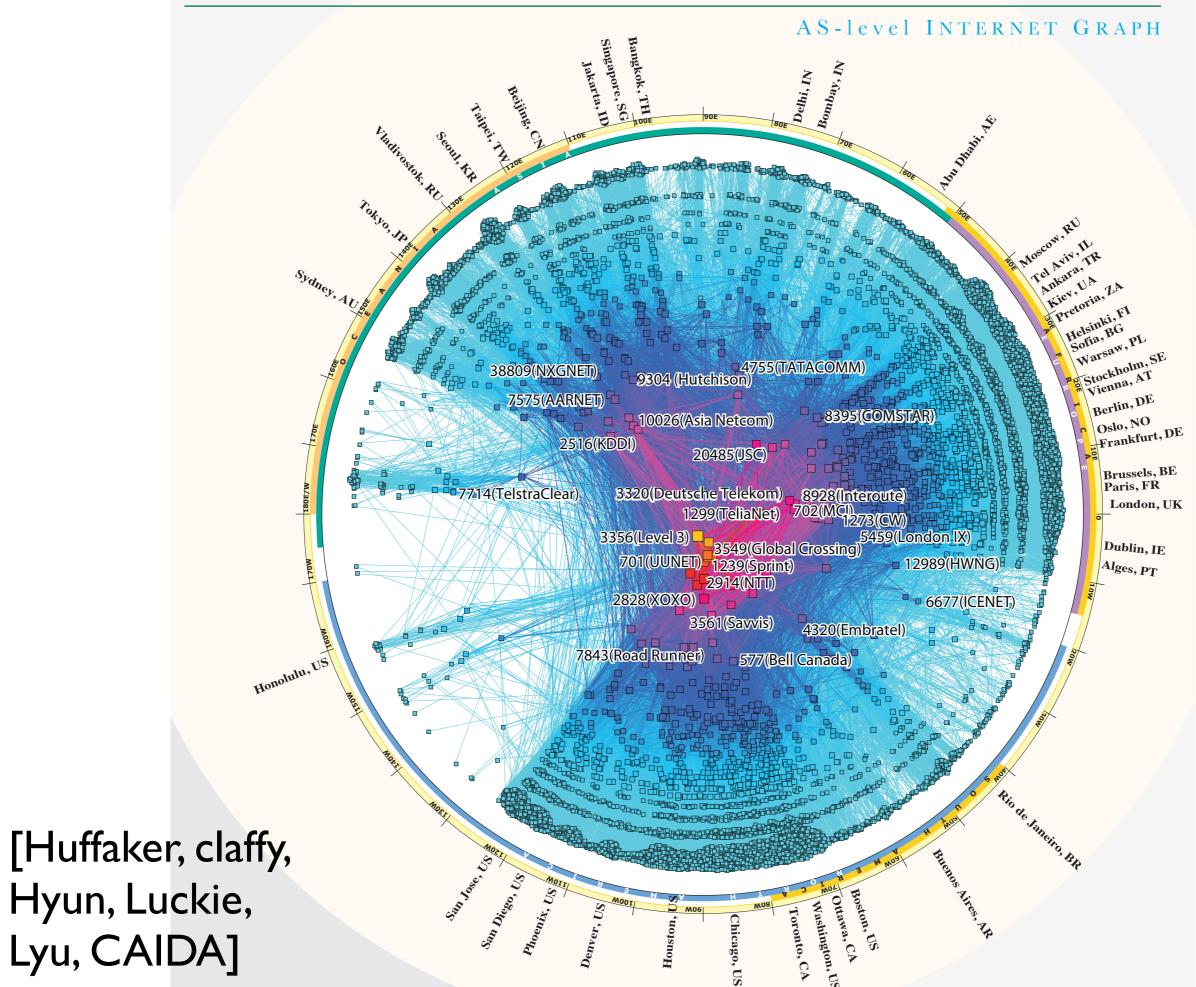
(Colors correspond to measurements from different vantage points)

Year

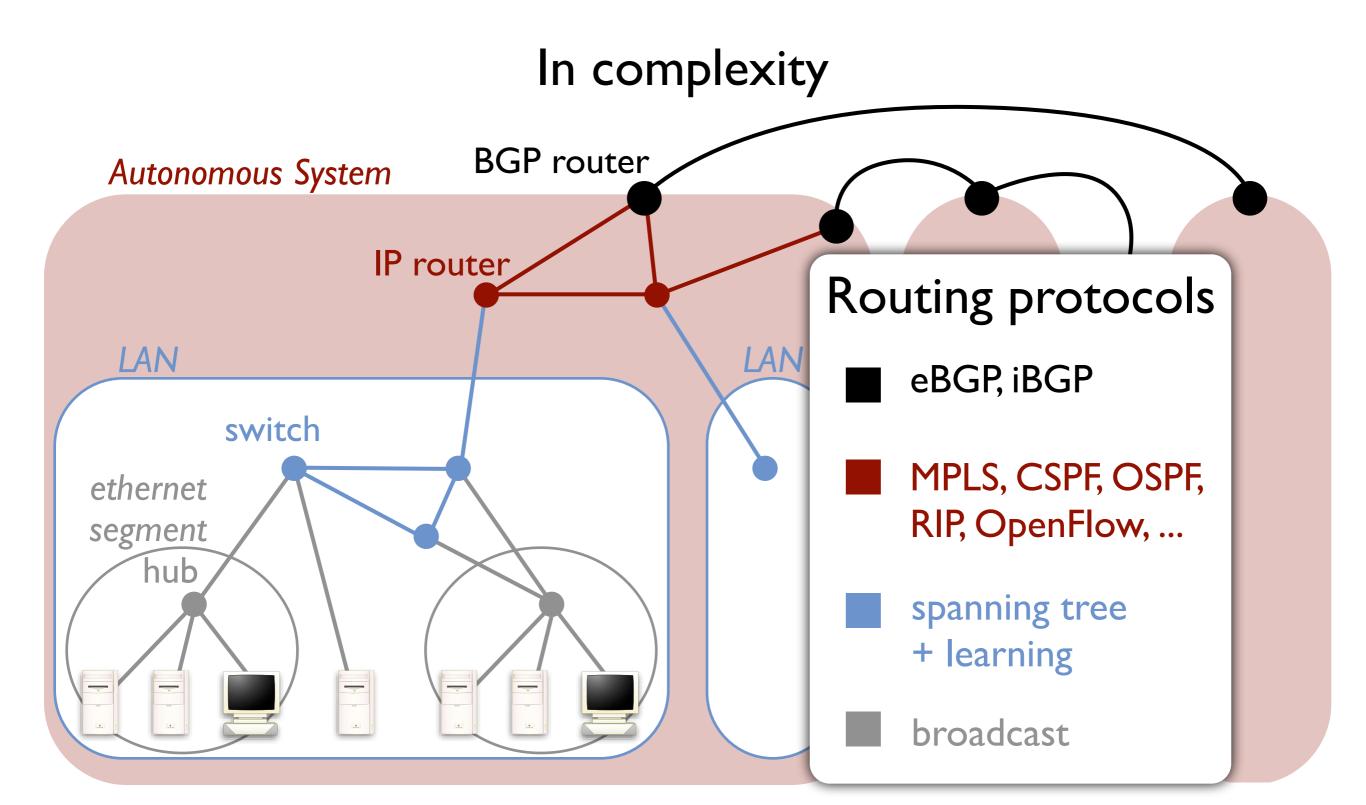
[Huston '12]



IPv4 & IPv6 INTERNET TOPOLOGY MAP JANUARY 2009



Explosive growth!



Explosive growth!

In devices & technologies

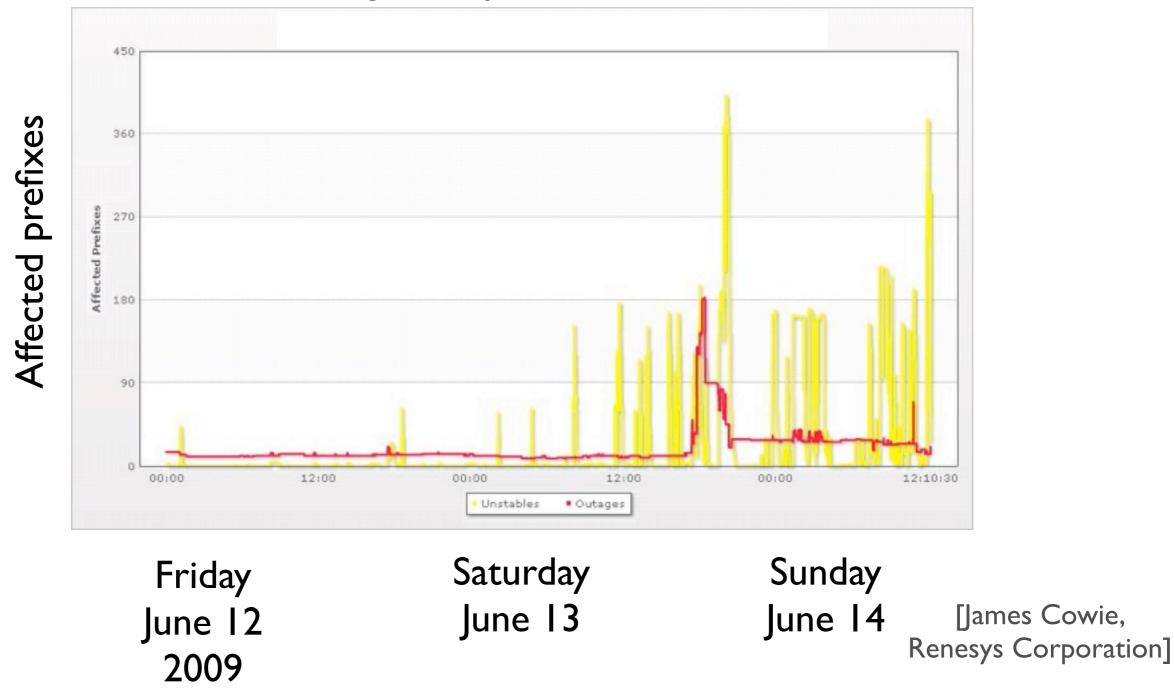
O(100 million) times as many devices Link speeds 200,000x faster NATs, firewalls, DPI, ... Wireless everywhere Mobile everywhere Tiny devices (smart phones) Giant devices (data centers)

. . .

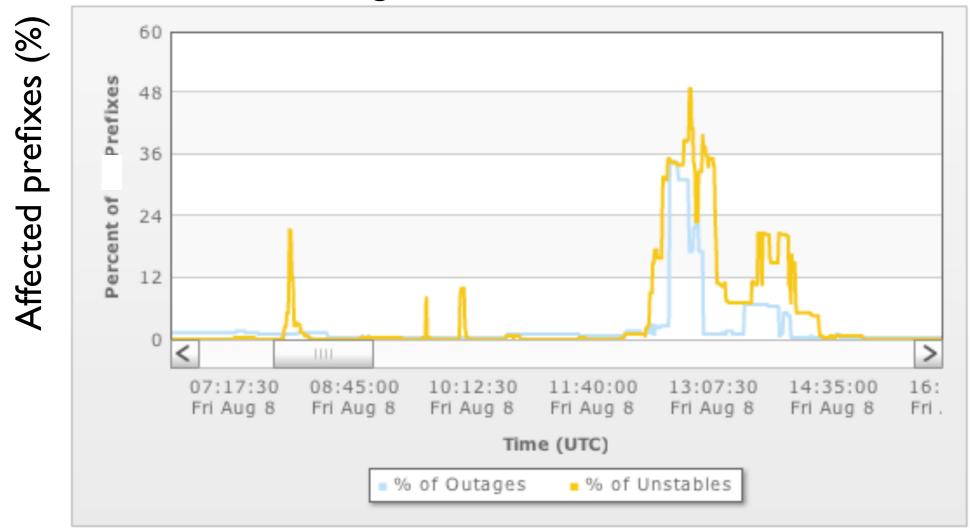
In applications

Morris Internet Worm (1988) World wide web (1989) MOSAIC browser (1992) Search engines Peer-to-peer Voice Radio Botnets Social networking Streaming video Cloud computing Mobile apps The results of your class projects!

Routing instabilities and outages in Iranian prefixes following 2009 presidential election



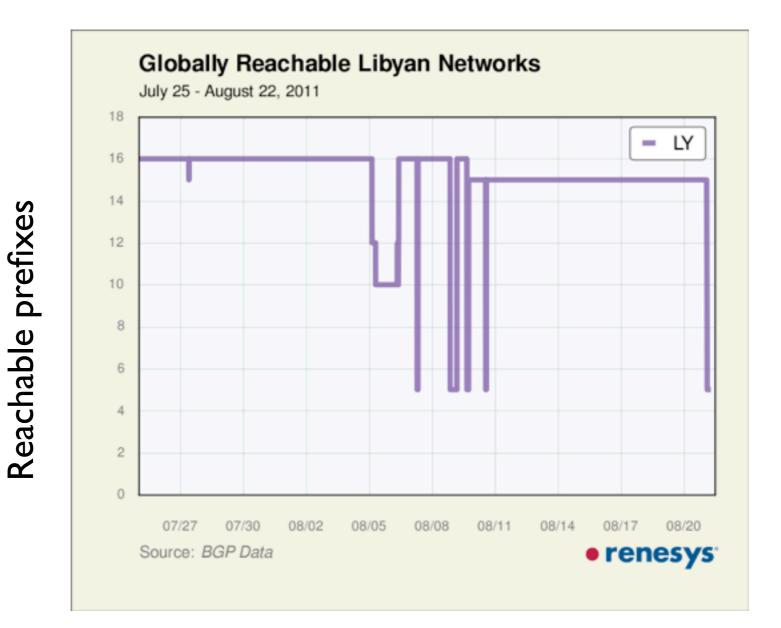
Routing instabilities and outages in Georgian prefixes following 2008 South Ossetia War



Fri, Aug 8, 2008

[Earl Zmijewski, Renesys Corporation]

Reachability to Lybia



July - August 2011

[James Cowie, Renesys Corporation]

Huge societal relevance



Huge societal relevance



Top 30 inventions of the last 30 years

- I. Internet/Broadband/World Wide Web
- 2. PC/Laptop Computers
- 3. Mobile Phones
- 4. E-Mail
- 5. DNA Testing and Sequencing/Human Genome Mapping
- 6. Magnetic Resonance Imaging (MRI)
- 7. Microprocessors
- 8. Fiber Optics
- 9. Office Software
- 10. Non-Invasive Laser/Robotic Surgery
- II. Open Source Software and Services
- 12. Light Emitting Diodes (LEDs)
- 13. Liquid Crystal Displays (LCDs)
- I4. GPS
- I5. Online Shopping/E-Commerce/Auctions
- 16. Media File Compression
- 17. Microfinance
- 18. Photovoltaic Solar Energy

- 19. Large Scale Wind Turbines
- 20. Social Networking via Internet
- 21. Graphic User Interface (GUI)
- 22. Digital Photography/Videography
- 23. RFID
- 24. Genetically Modified Plants
- 25. Biofuels
- 26. Bar Codes and Scanners
- 27. ATMs
- 28. Stents
- 29. SRAM/Flash Memory
- 30. Anti-Retroviral Treatment for AIDS

Compiled by the Wharton School @ U Penn, 2009

Core protocols changed little, but the context has...

- Criminals and malicious parties
- Everyone trying to game the system
- Incredible growth
- Constant mobility
- Extreme complexity

...and fixing the net involves fundamental challenges

- It's distributed
- Components fail
- Highly heterogeneous environments
- Highly complex systems components and interactions
- Must get competing parties to work together





Course Overview

Internet History

Your Future

Thursday

- Brief review of some undergrad networking concepts
- Grand Challenges in computer networking
- [if time] project, project topic suggestions
- Sign up for Piazza account, say hello in the welcome thread (email me if you did not get a Piazza invitation)

Next week

- Internet architecture technical overview
- Readings begin
- Assignment released