

CS533: Processor in memory (PIM)

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A Case For Intelligent RAM

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Main Idea

- memory system is the greatest inhibitor of performance (low bandwidth, high latency)
- therefore: integrate a high-performance processor & DRAM main memory on a chip
 - low latency = 20-30ns instead of 300ns
 - high bandwidth = 128 bytes instead of 16 bytes

Advantages

- high bandwidth to memory
- low latency to memory
- energy consumption in memory system decreases several times
 - reduction of off-chip accesses (high capacitance)
- fewer pins necessary in chip (currently, most pins used for wide mem. interface)
 - smaller packages thanks to fewer pins
 - regular chip layout, more dense

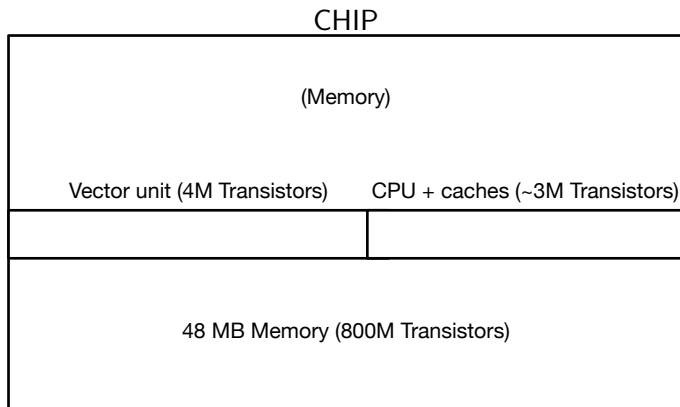
Tradeoffs (Continued)

Advantage

- can be combined with any processor organization

Disadvantages

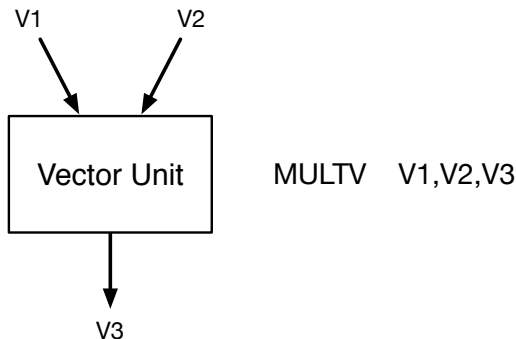
- conventional processor design gains little from IRAM because they were designed with assumption of slow memory system
 - need to open up the memory
- if the programming model is too revolutionary, old apps will not run



- DRAM technology (memory) is much more dense than SRAM technology (caches)
 - 16 to 32 times more $\implies$ more storage on chip

Vector Processors

- $\uparrow$ capacity $\uparrow$ bandwidth $\Rightarrow$ vector processing would work well



- Need explicit compilation into vector code
- + it is claimed that many multimedia apps will be vectorizable
 - e.g. MMX can be considered modest vector unit

Advantages of IRAM

- Higher bandwidth
- Lower latency
- Energy efficiency
- Memory size and width $\rightarrow$ free organization
- Board space (small)

Disadvantages of IRAM

- Area and speed of logic in a DRAM process technology
 - Area: 30% - 70% Larger, Speed: 30% - 70% Less
- Area and power impact of increasing bandwidth to DRAM core
- Retention time of DRAM when operating at high Temperature
 - retention rate halved for every 10° C
 - refresh rates must increase for high temperature
- Scaling system beyond single IRAM
- Matching IRAM to commodity focus of DRAM industry
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Challenges to IRAM

- ① Fabrication process is tough
 - DRAM fabrication technology is different than logic (microprocessor) technology
 - you get slower microprocessors
 - you need to complicate design to avoid noise of switching logic on memory array
 - refresh rates increase as temperature increases
- ② Bounded amount of DRAM: soon 96 MBytes
 - OK for portable computers
 - not OK for workstations
 - what about multiple IRAMs?