Apache Hadoop YARN: Yet Another Resource Negotiators

Vinod Kumar Vavilapalli et al. Hortonworks, Yahoo, Microsoft, Inmobi and Facebook

> SoCC'13 Best Paper Presenter: Hongwei Wang

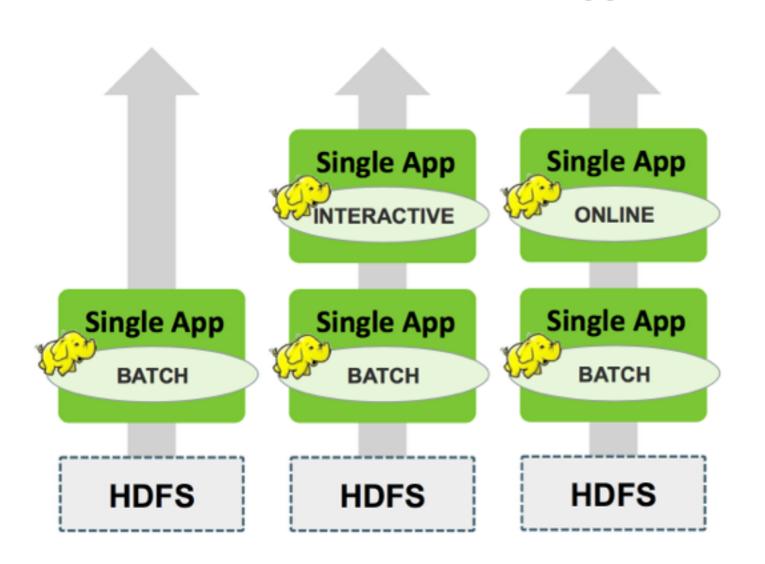
Some slides are borrowed from Hortonworks and Apache Hadoop

Agenda

- Why YARN?
- YARN Architecture
- Experiments
- Conclusion

Hadoop 1.0: Batch

HADOOP 1.0 Built for Web-Scale Batch Apps



Tight coupling of MapReduce model with the resource management infrastructure

All other usage patterns must leverage the same architecture

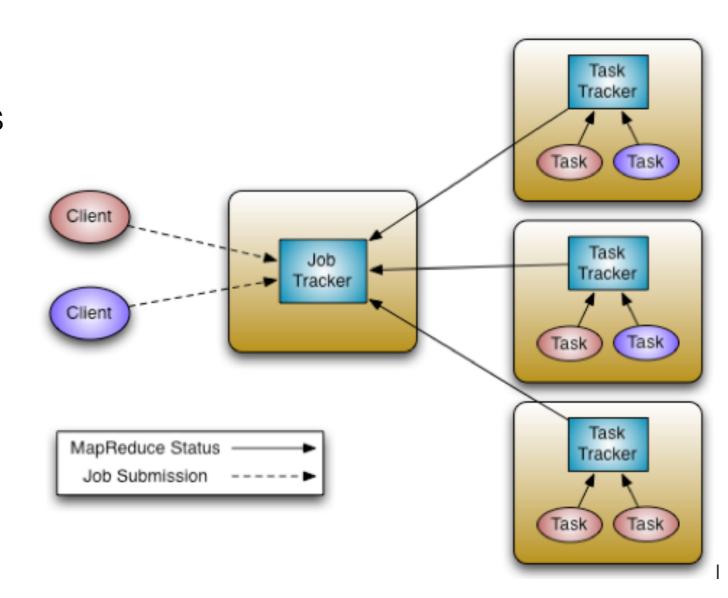
Hadoop MapReduce Classic

JobTracker

- Manage cluster resources
- Job/task scheduling

- TaskTracker

- Per-node agent
- Manage tasks



MapReduce Classic: Limitations

Scalability

- Maximum cluster size: 4,000 nodes
- Maximum concurrent tasks: 40,000
- Overloaded JobTracker, single point of failure
- Hard partition of resources into map and reduce slots
 - Low resource utilization
- Lack support for alternative paradigms and services
 - Iterative applications implemented using MapReduce are 10x slower

Hadoop 2: Next-Gen Platform

Single Use System

Batch Apps

HADOOP 1.0

MapReduce

(cluster resource management & data processing)

HDFS

(redundant, reliable storage)

Multi Purpose Platform

Batch, Interactive, Online, Streaming, ...

HADOOP 2.0

MapReduce

(data processing)

Others

(data processing)

YARN

(cluster resource management)

HDFS2

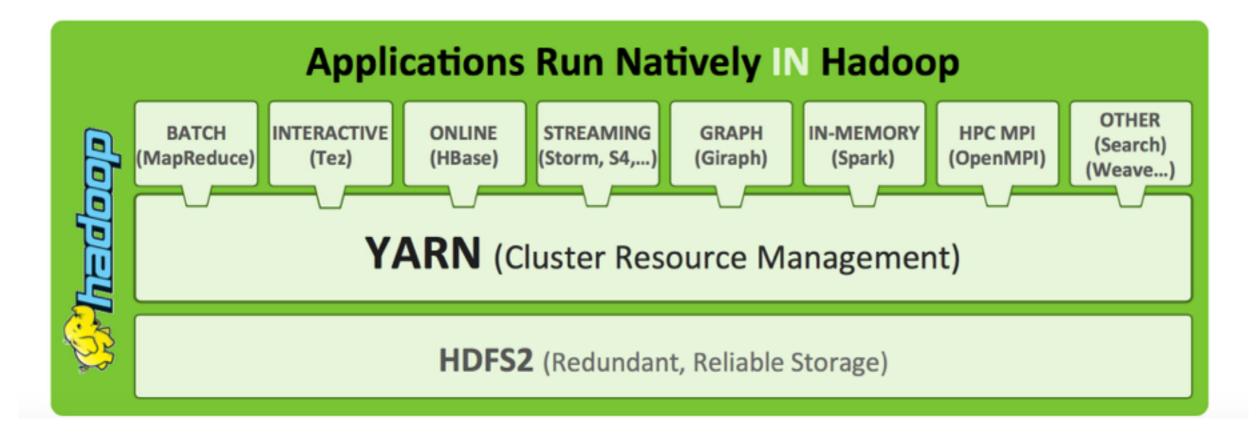
(redundant, reliable storage)

Hadoop YARN

Store ALL DATA in one place...

Interact with that data in MULTIPLE WAYS

with Predictable Performance and Quality of Service



Key Improvements in YARN

Framework support multiple applications

- Decouple generic resource management from programming framework
- Share same Hadoop cluster across applications

Improve cluster utilization

 Generic resource container replaces based fixed map/reduce slots (2 CPU, 2 GB Memory)

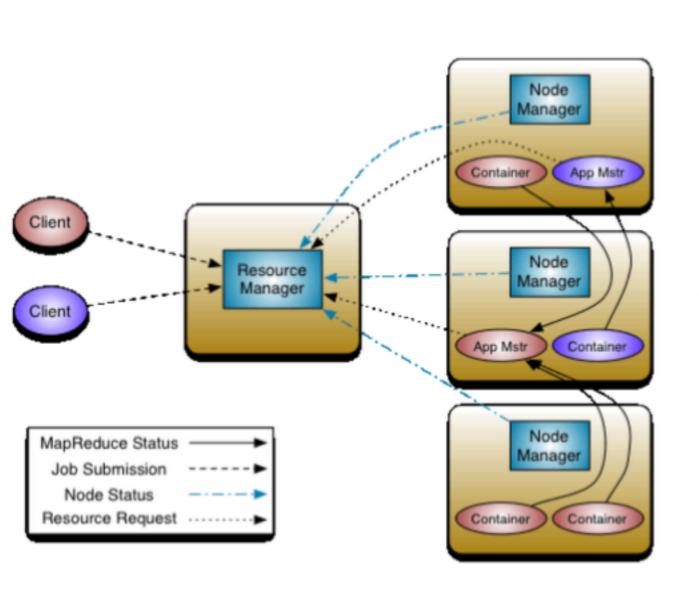
Scalability

- Remove complex application logic from RM to scale further

YARN Concepts

- JobTracker is decoupled into
 - Resource Manager (RM): global resource scheduler
 - Application Master (AM): manage per-application scheduling and task execution
- TaskTracker is changed into
 - Node Manager (NM): per-node agent, manage the life-cycle of container and monitor container resources

YARN Architecture and Workflow



- 1) Client -> Resource Manager
 Submit App Master
- 2) Resource Manager -> Node Manager Start App Master
- 3) Application Master -> Resource Manager Request containers
- 4) Resource Manager -> Application Master response allocated containers
- 5) Application Master -> Node Manager Assign resources to tasks(assignment) Start tasks in containers(start Container-> stop container)
- 6) Node Manager -> Resource Manager report running and terminated container, trigger new round of scheduling.

Fault Tolerance

RM Failure

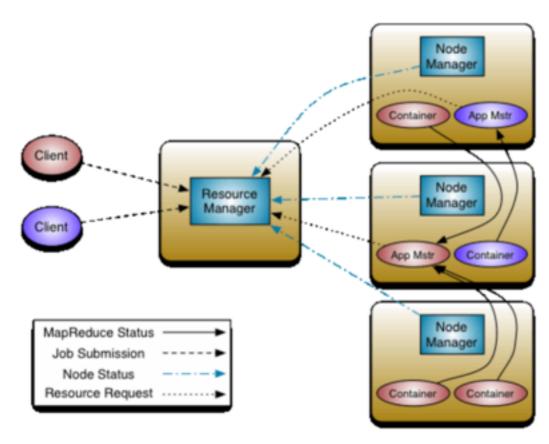
- Single point of failure
- Recovery from persistent state, kill and restart all AMs

AM Failure

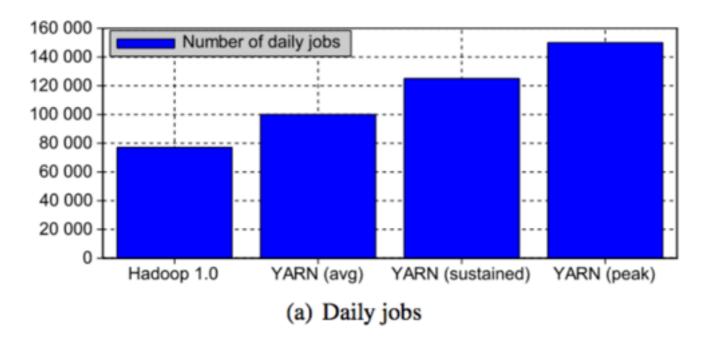
- AM sends periodic heartbeat to RM
- RM will restart AM and re-run tasks

NM Failure

- NM sends periodic heartbeat to RM
- RM marks containers as failure and report to AMs
- AM is responsible for reacting to node failures, re-run tasks.



Experiments



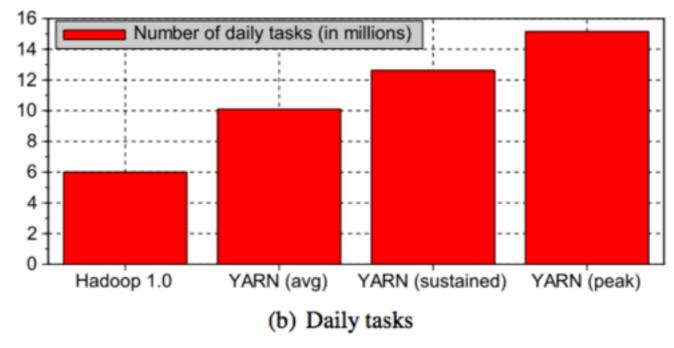


Figure 2: YARN vs Hadoop 1.0 running on a 2500 nodes production grid at Yahoo!.

Conclusion

- YARN decouples resource management and programming framework to provide
 - Greater scalability
 - Higher utilization
 - Enable a large number of different frameworks to efficiently share a cluster

Cons:

- RM single point of failure, waste resources and time by restarting all AMs.
- NM/AM: simple re-run failed/killed tasks leads to wastes
- Log aggregation increases the pressure of HDFS NameNode, making it as a bottleneck