

CS 519: Scientific Visualization

Tensor Visualization

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Some slides adapted Alexandru Telea, *Data Visualization Principles and Practice*

Tensors

1. What is a tensor?

- Describe in terms of principal component analysis

2. Basic tensor visualization

- component visualization
- anisotropy visualization
- major eigenvector visualization

3. Application: Fiber tracking

- basic fiber tracking
 - stream tubes
 - hyperstreamlines
-

What is a tensor?

Explanation 1: Dimensionality

- scalar: a 0D array of values e.g. 1 value
- vector: a 1D array of values e.g. 3 values
- tensor: a 2D matrix of values e.g. $3 \times 3 = 9$ values

Explanation 2: Analysis

- scalar: **magnitude** (of some signal at a point in space)
 - vector: **magnitude** and **direction** (of some signal at some point in space)
 - tensor: **variation of magnitude** (of some signal at some point in space)
-

What is a tensor?

Explanation 3: As a function

- **scalar:** at $\mathbf{x} \in \mathbf{R}^3$, measure some value $s \in \mathbf{R}$
- **vector:** at $\mathbf{x} \in \mathbf{R}^3$, measure some magnitude and direction $\mathbf{v} \in \mathbf{R}^3$
- **tensor:** at $\mathbf{x} \in \mathbf{R}^3$ *and* in a direction $\mathbf{v} \in \mathbf{R}^3$, measure some magnitude $s \in \mathbf{R}$

Fields

So we have different kinds of fields (i.e. **functions** of a variable $\mathbf{x} \in \mathbf{R}^3$):

Scalar fields $s : \mathbf{R}^3 \rightarrow \mathbf{R}$

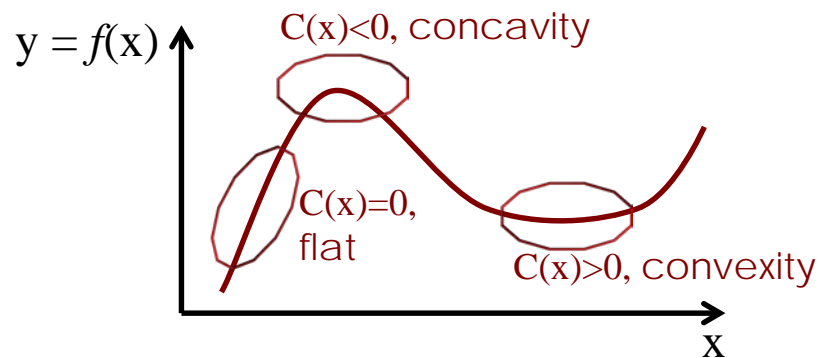
Vector fields $\mathbf{v} : \mathbf{R}^3 \rightarrow \mathbf{R}^3$

Tensor fields $\mathbf{T} : \mathbf{R}^3 \times \mathbf{R}^3 \rightarrow \mathbf{R}$

Tensor Field Examples

Curvature in 1D

- take a curve $c \subseteq \mathbf{R}^3$
- locally, c can be described as a function $y = f(x)$



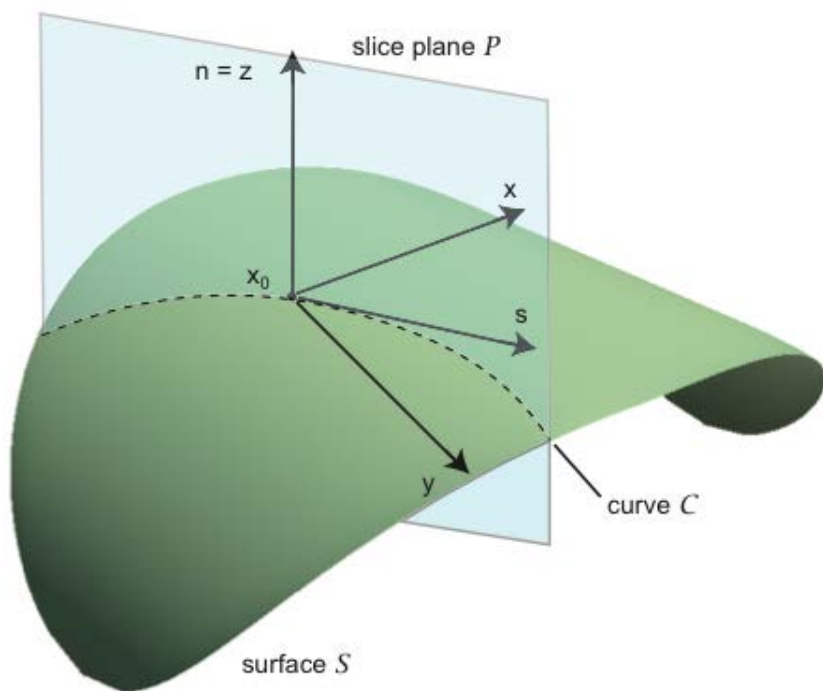
- curvature of f $C(x) = \frac{\partial^2 f}{\partial x^2}$ (2nd derivative of f)
- analytically: $C(x)$ = how quickly the normal \mathbf{n}_c changes around x
(why? Because the tangent to c is $\partial f / \partial x$ and its change is $\partial^2 f / \partial x^2$)

Curvature in 2D

- take a surface $S \subset \mathbf{R}^3$
- at each $x_0 \in S$
 - take a coordinate system xyz with x, y tangent to S and z along \mathbf{n}_S
 - locally, S can be described as a function $z = f(x, y)$

How to describe 2D curvature?

- 1D analogy: how quickly the normal \mathbf{n}_S changes around x_0
- problem: we have a surface – in which **direction** to look for change?



We must compute

$$C(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

for any direction s

The Curvature Tensor

$$C(\mathbf{x}, \mathbf{s}) = \frac{\partial^2 f(\mathbf{x})}{\partial \mathbf{s}^2}$$

- recall our definition of a tensor $\mathbf{T} : \mathbf{R}^3 \times \mathbf{R}^3 \rightarrow \mathbf{R}$? The above is precisely that

Also note that
$$\frac{\partial^2 f}{\partial \mathbf{s}^2}(\mathbf{x}_0) = \mathbf{s}^T H \mathbf{s}$$

where H is the so-called **Hessian** of f

$$H = \begin{pmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial x \partial y} \\ \frac{\partial^2 f}{\partial y \partial x} & \frac{\partial^2 f}{\partial y^2} \end{pmatrix}$$

In other words, if we have H , we can compute the curvature tensor

- at any point x_0
- in any direction s

The Curvature Tensor

However, there's a problem with the previous definition

- we need to construct local coordinate systems at every point on S
- not obvious how to do that....

General solution:

Describe S as an implicit function (i.e. the zero-level isosurface of a function)

$$S = \{x \in \mathbf{R}^3 \mid f(x) = 0\} \quad \text{for a given } f: \mathbf{R}^3 \rightarrow \mathbf{R}$$

Then, we still have

$$\frac{\partial^2 f}{\partial s^2}(x_0) = \mathbf{s}^T H \mathbf{s} \quad \text{where } H \text{ is the } 3 \times 3 \text{ Hessian matrix } H = \begin{pmatrix} \frac{\partial^2 f}{\partial x^2} & \frac{\partial^2 f}{\partial x \partial y} & \frac{\partial^2 f}{\partial x \partial z} \\ \frac{\partial^2 f}{\partial y \partial x} & \frac{\partial^2 f}{\partial y^2} & \frac{\partial^2 f}{\partial y \partial z} \\ \frac{\partial^2 f}{\partial z \partial x} & \frac{\partial^2 f}{\partial z \partial y} & \frac{\partial^2 f}{\partial z^2} \end{pmatrix}$$

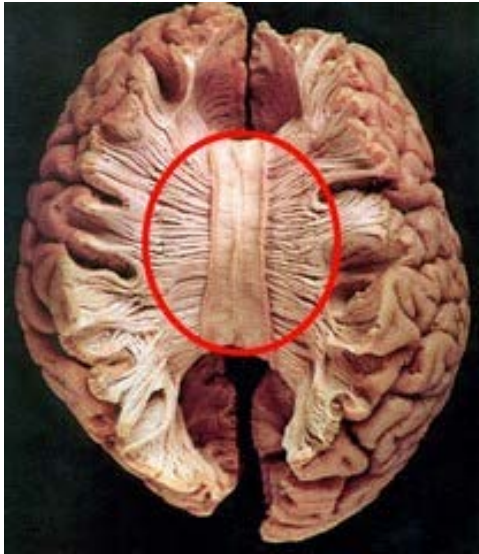
Conclusion

- A curvature tensor is fully described by a 3×3 matrix of 2nd order derivatives

The Diffusion Tensor

- consider an anisotropic material (e.g. tissue in the human brain)
- water diffuses in this tissue
 - strongly along neural fibers
 - weakly across fibers

Actual image of a dissected human brain



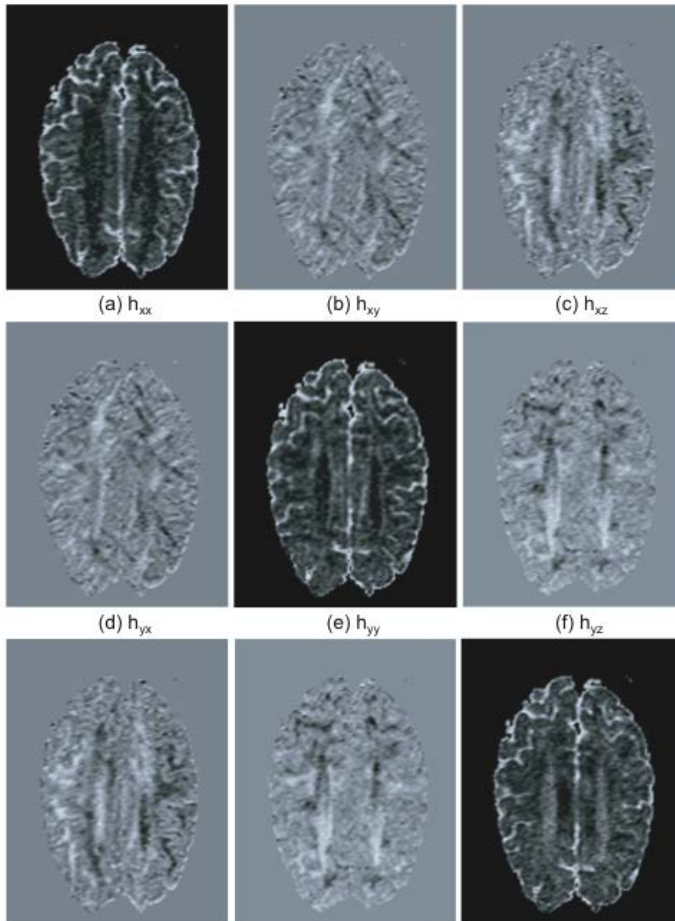
Diffusion tensor

$$D(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

diffusivity at a point x in a direction s

speed of water motion in tissue

The Diffusion Tensor



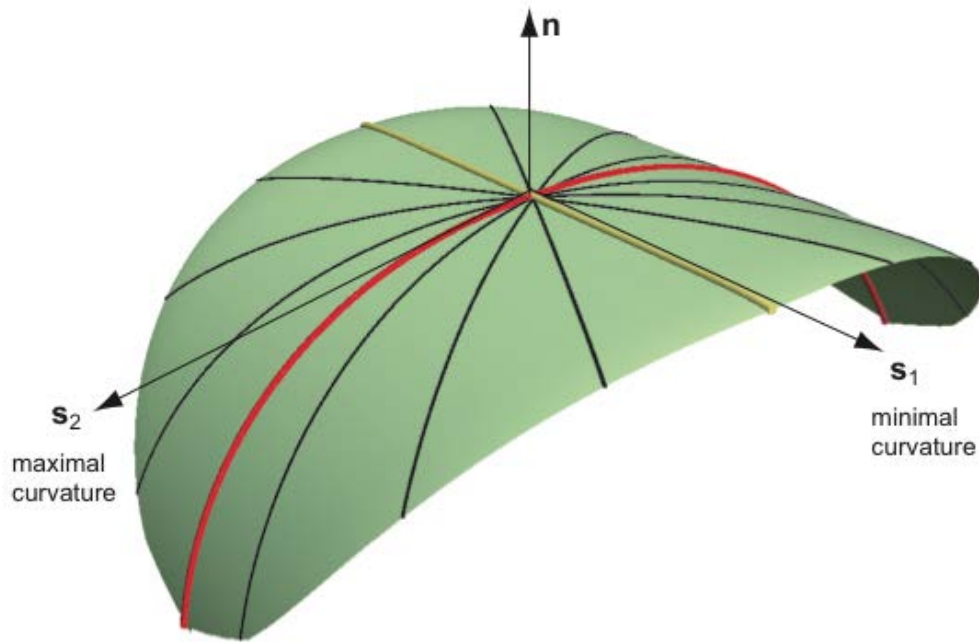
First visualization try

- compute hessian $H = \{h_{ij}\}$ in \mathbf{R}^3
- select some slice of interest
- visualize all components h_{ij} using e.g. color mapping

Simple, but not very useful

- we get a lot of images (9)...
- we see the tensor is symmetric...
- ...but we don't really care about diffusion along x, y, z axes!

Principal Component Analysis



$$C(x, s) = \frac{\partial^2 f(x)}{\partial s^2}$$

- fix some point x_0 on the surface
- compute $C(x_0, s)$ for all possible tangent directions s at x_0
- denote α = angle of s with local coordinate axis x_0

So we have

$$\frac{\partial^2 f}{\partial s^2} = s^T H s = h_{11} \cos^2 \alpha + (h_{12} + h_{21}) \sin \alpha \cos \alpha + h_{22} \sin^2 \alpha$$

Now, let's look for the values of α for which this function is extremal!

Principal Component Analysis

Our curvature (as function of α) is extremal when $\frac{\partial C}{\partial \alpha} = 0$

This is equivalent to a system of equations

$$\begin{cases} h_{11} \cos \alpha + h_{12} \sin \alpha = \lambda \cos \alpha \\ h_{21} \cos \alpha + h_{22} \sin \alpha = \lambda \sin \alpha, \end{cases} \quad \text{which in matrix form is } H\mathbf{s} = \lambda\mathbf{s} \text{ or } (H - \lambda I)\mathbf{s} = \mathbf{0}$$

Since we're looking for the non-trivial solution $\mathbf{s} \neq \mathbf{0}$ this means

$$\det(H - \lambda I) = (h_{11} - \lambda)(h_{22} - \lambda) - h_{12}h_{21} = 0$$

Solving the above 2nd order equation in λ yields

- two real values λ_1, λ_2 **eigenvalues (principal values) of tensor**

Plugging λ_1, λ_2 into $H\mathbf{s} = \lambda\mathbf{s}$ yields

- two direction vectors $\mathbf{s}_1, \mathbf{s}_2$ **eigenvectors (principal directions) of tensor**

Summarizing

- Given a 2x2 tensor, we can compute its principal directions and values
 - directions: those in which tensor has extremal (minimal, maximal) values
Can be shown that eigendirections are orthogonal to each other
 - values: the actual minimal and maximal values

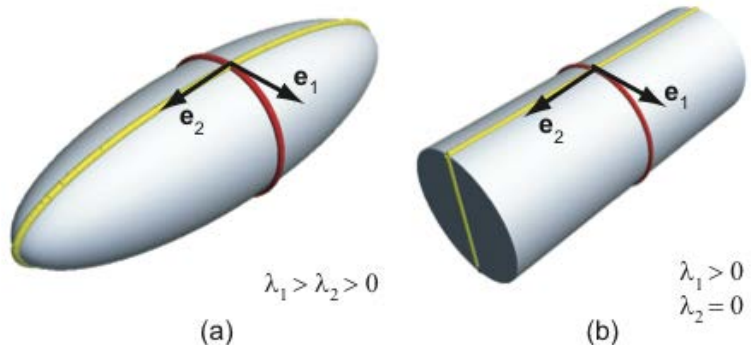
Principal Component Analysis

How about a 3x3 tensor, like the diffusion tensor?

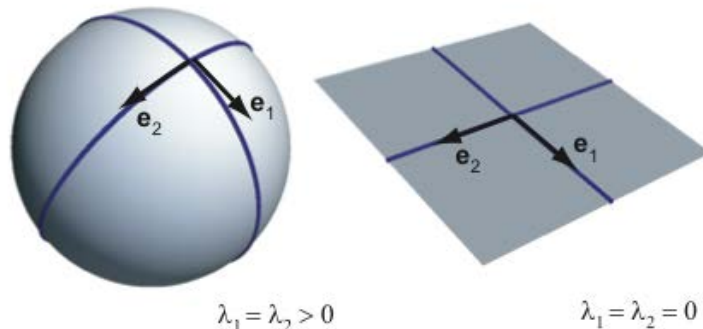
- 3 eigenvalues, 3 eigenvectors (computed similarly, see Sec. 7.1)
Say we order eigenvalues (and their vectors) as $\lambda_1 > \lambda_2 > \lambda_3$

λ_1, \mathbf{s}_1 **major** eigenvector i.e. direction of strongest diffusion
 λ_2, \mathbf{s}_2 **medium** eigenvector (no particular meaning)
 λ_3, \mathbf{s}_3 **minor** eigenvector i.e. direction of weakest diffusion

What if two or more eigenvalues are equal (so we cannot fully order them all)?



a,b) all values ordered: unique eigendirections

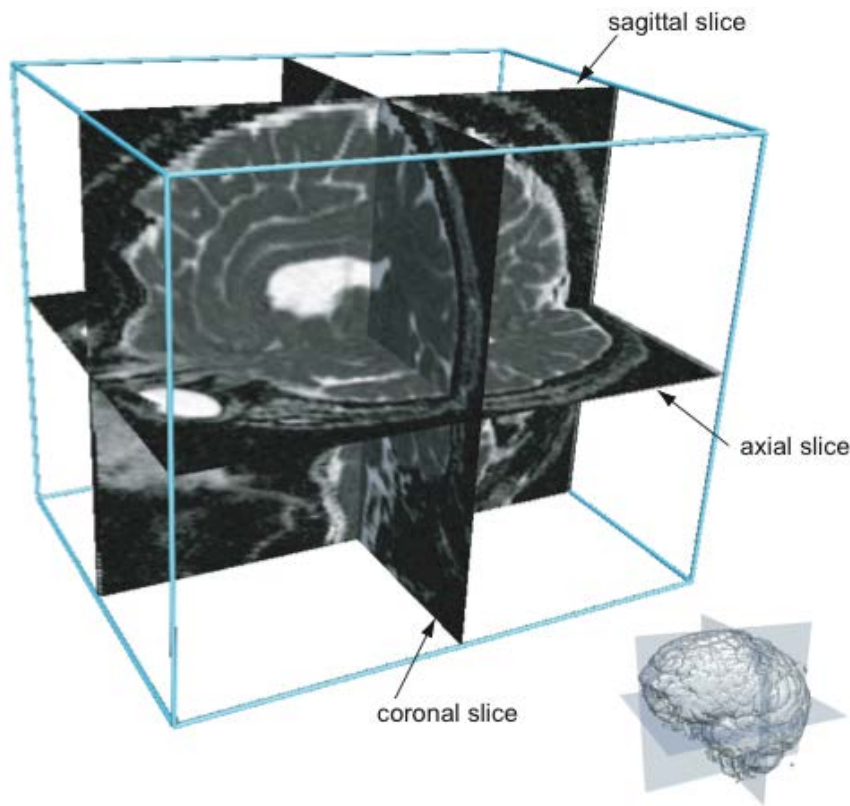


c,d) equal eigenvalues: eigendirections not determined (any two orthogonal vectors tangent to surface are valid eigendirections)

Principal Component Analysis

How to use PCA for visualization?

Visualize mean diffusivity $\mu = \frac{1}{3}(\lambda_1 + \lambda_2 + \lambda_3)$



white: strong mean diffusivity
black: weak mean diffusivity

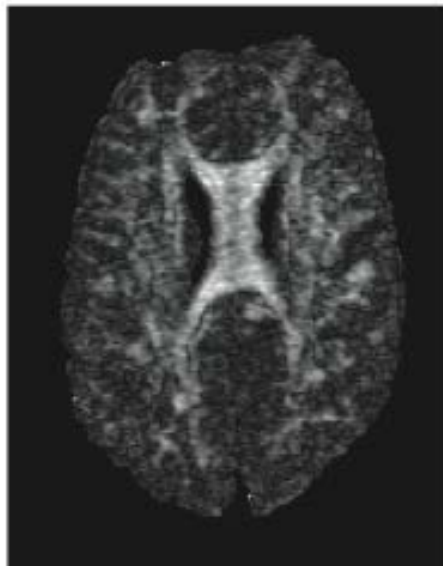
Principal Component Analysis

Linear diffusivity $c_l = \frac{\lambda_1 - \lambda_2}{\lambda_1 + \lambda_2 + \lambda_3}$

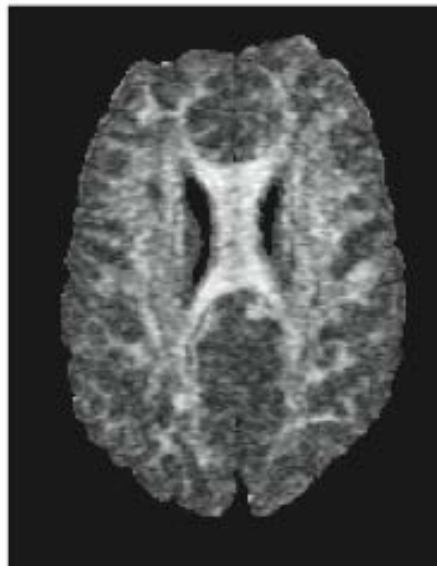
Fractional anisotropy $FA = \sqrt{\frac{3}{2} \frac{\sqrt{\sum_{i=1}^3 (\lambda_i - \mu)^2}}{\lambda_1^2 + \lambda_2^2 + \lambda_3^2}}$ where $\mu = \frac{1}{3}(\lambda_1 + \lambda_2 + \lambda_3)$

Relative anisotropy $RA = \sqrt{\frac{3}{2} \frac{\sqrt{\sum_{i=1}^3 (\lambda_i - \mu)^2}}{\lambda_1 + \lambda_2 + \lambda_3}}$

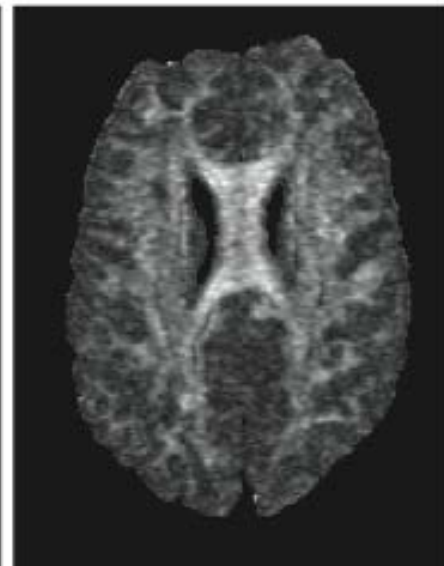
All above measures estimate how much 'fiber-like' is the current point



(a) c_l linear estimator



(b) fractional anisotropy



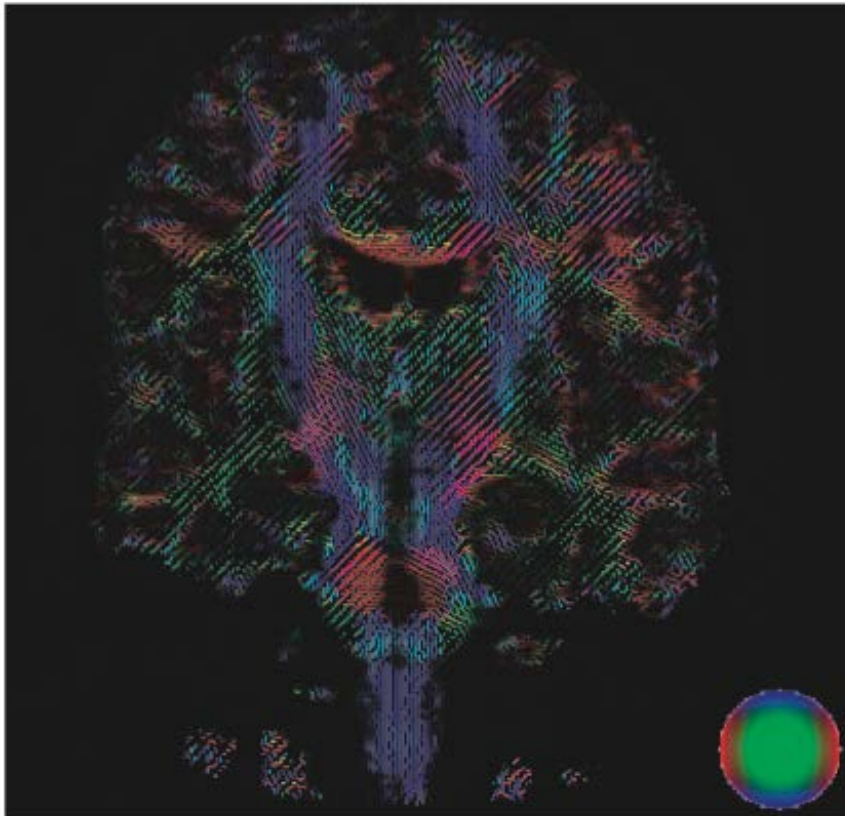
(c) relative anisotropy

white:
strong fibers

Principal Component Analysis (PCA)

Exploit the directional information in the eigenvectors

- major eigenvector e_1 : along the **strongest** diffusion direction
- for DTI tensors, it thus indicates fiber directions



Directional color coding

- like for vectors (see Module 4)
- use simple colormap

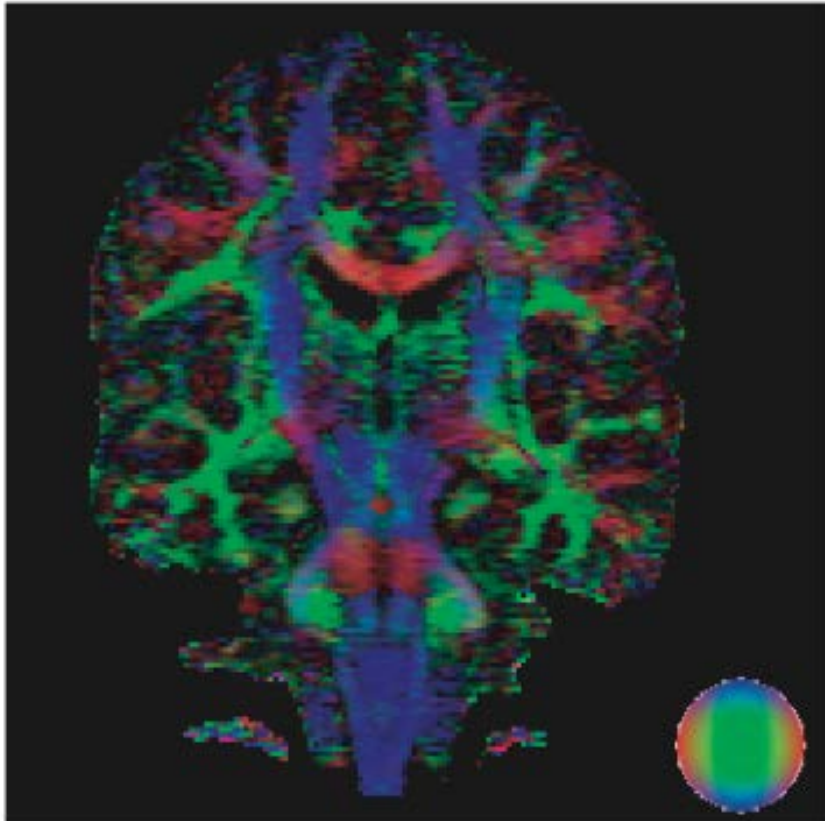
$$R = |\mathbf{e}_1 \cdot \mathbf{x}|,$$

$$G = |\mathbf{e}_1 \cdot \mathbf{y}|,$$

$$B = |\mathbf{e}_1 \cdot \mathbf{z}|.$$

- use vector glyphs / hedgehogs
- seed only points where c_1 , FA or RA are large enough (other points don't cover fibers)
- OK, but takes training to grasp

Vector PCA



Directional color coding (2nd variant)

- like before, but simply color points by direction
- no glyphs drawn
- no occlusion/clutter
- direction coded **only** by color – less intuitive images

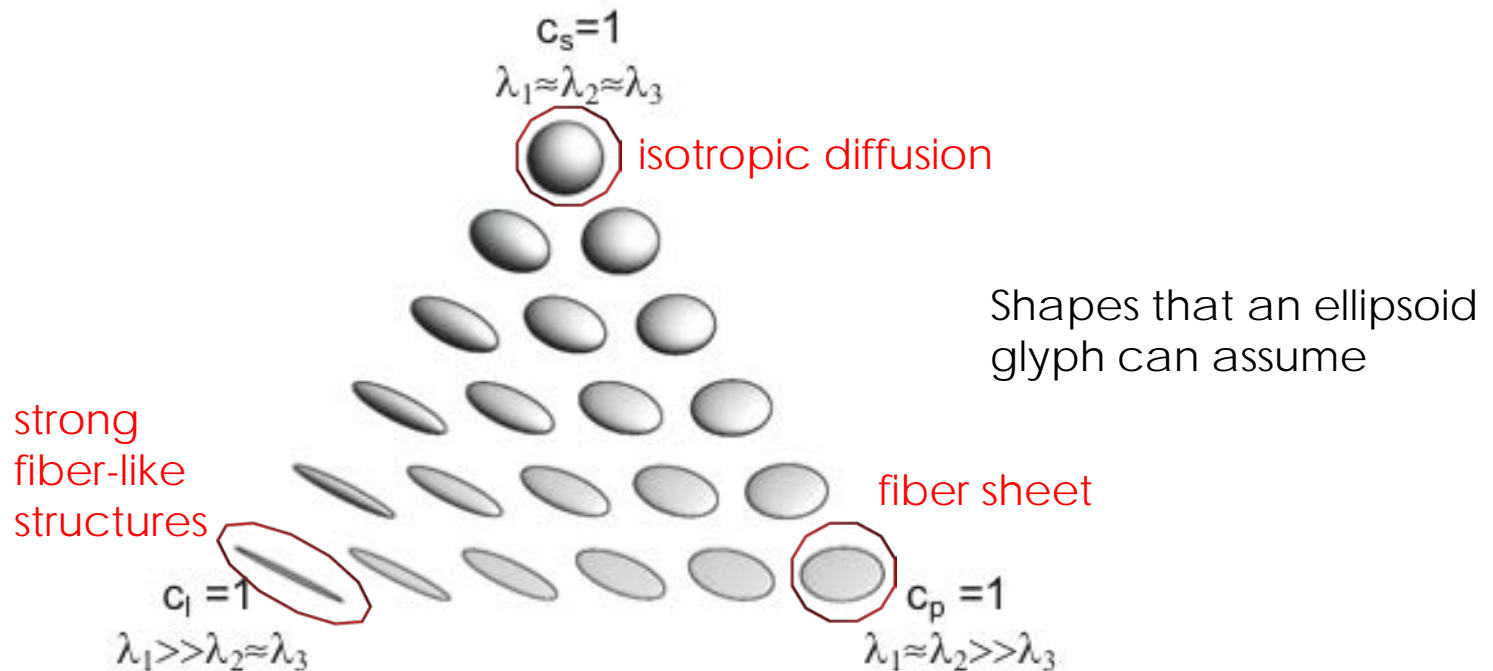
Tensor Glyphs

So far, we only visualized the major eigenvector e_1

- so we reduced a tensor field to a vector field
- we **threw away** existing information (medium+minor eigenvectors e_2, e_3)

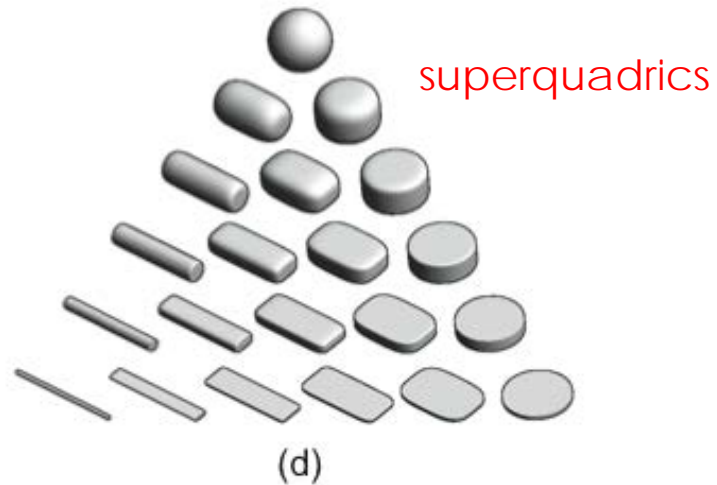
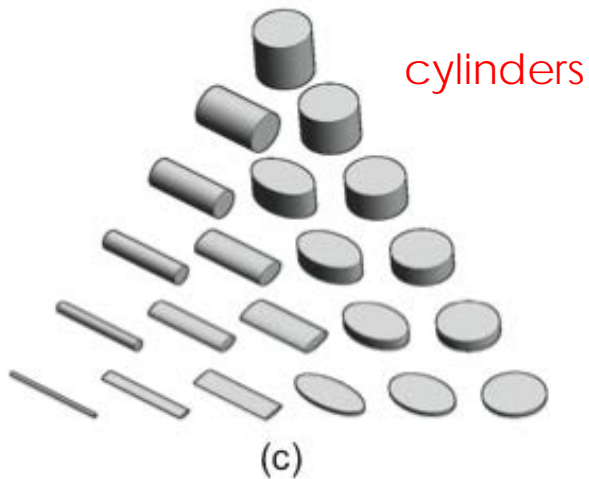
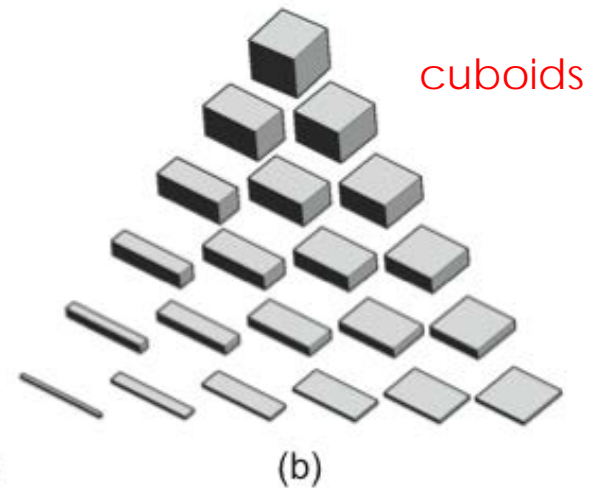
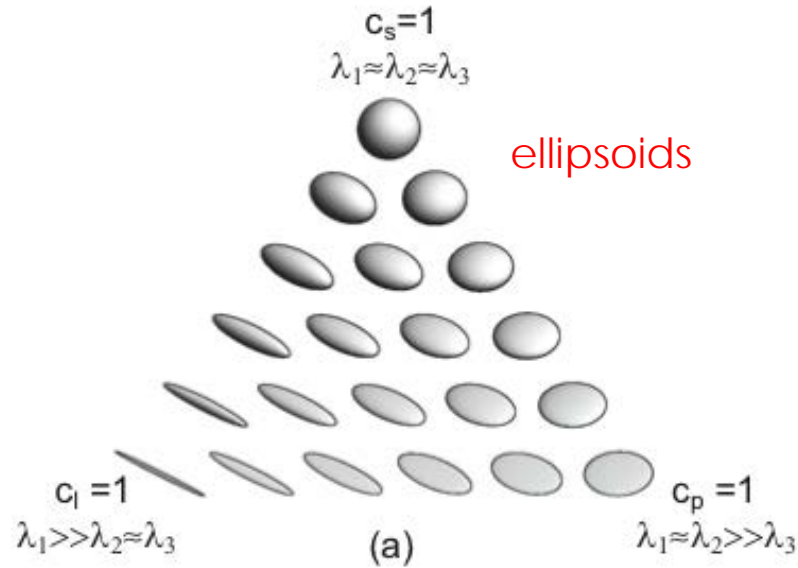
Ellipsoid glyph: Use all eigenvalues + eigenvectors

- orient glyph along eigensystem (e_1, e_2, e_3)
- scale it by eigenvalues ($\lambda_1, \lambda_2, \lambda_3$)



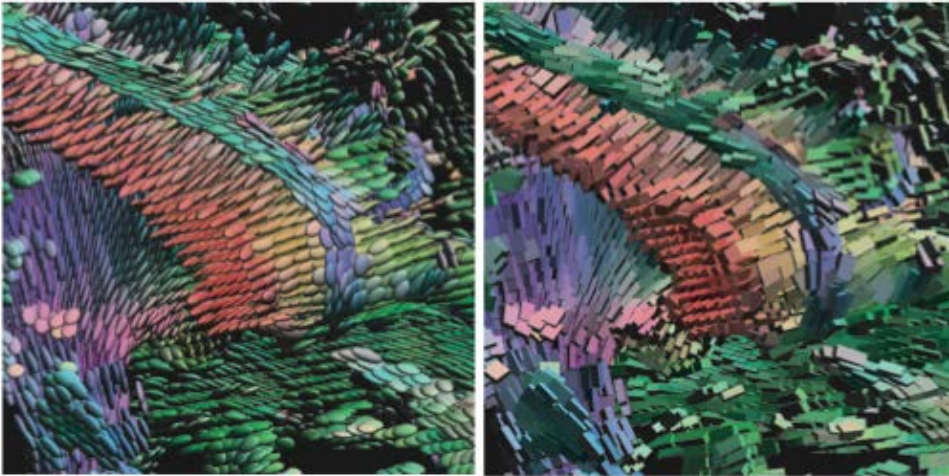
Tensor Glyphs

Can use other glyph shapes besides ellipsoids



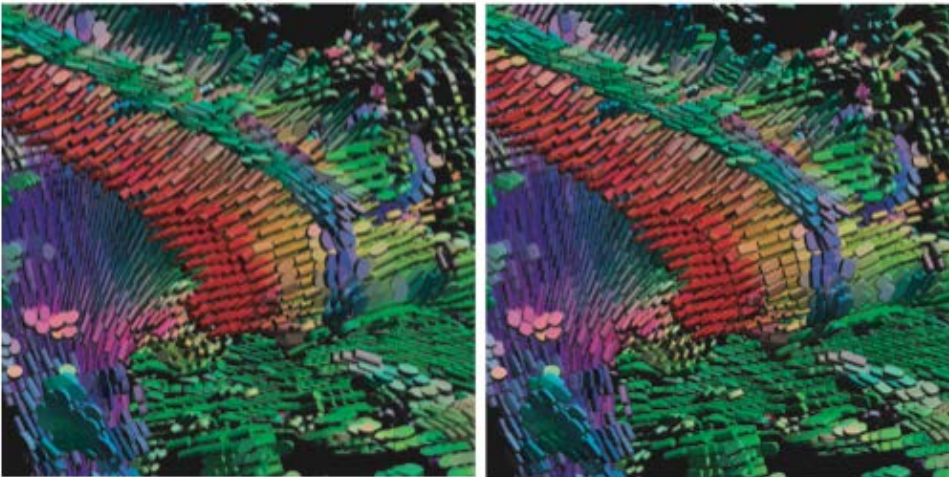
Tensor Glyphs

Zoom-in on brain DT-MRI dataset



(a)

(b)



(c)

(d)

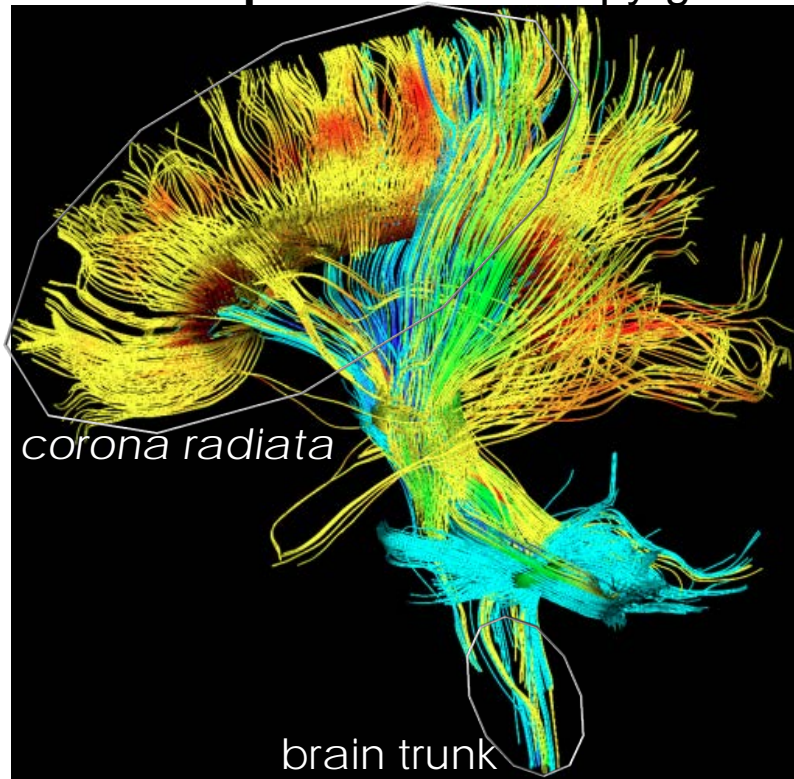
- a) ellipsoids
- b) cuboids
- c) cylinders
- d) superquadrics

Superquadrics look arguably most 'natural'

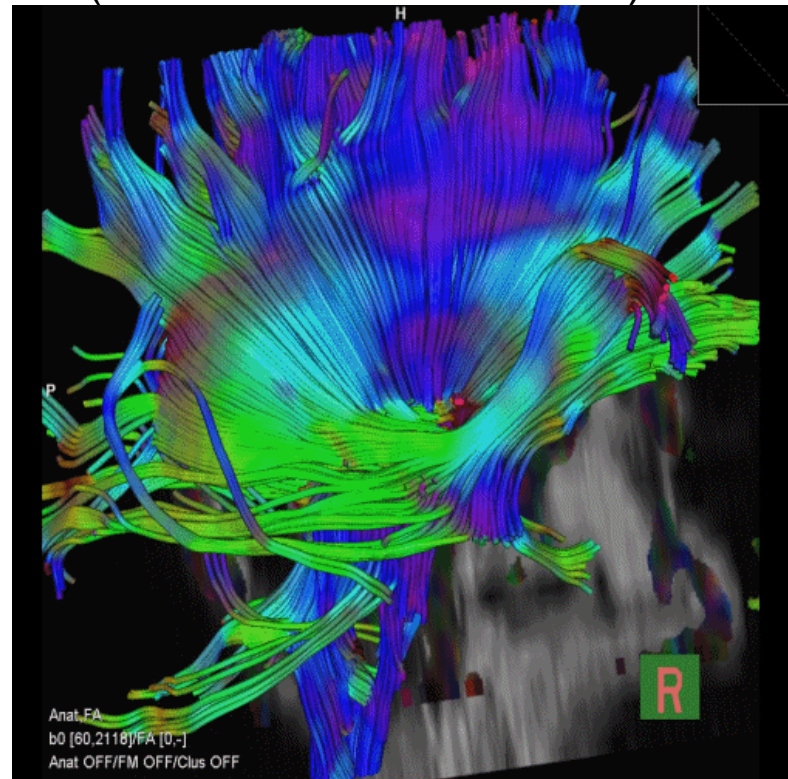
Fiber Tracking

Reuse some other vector visualization methods

- consider major eigenvector field
- trace streamlines
 - **seed**: in regions with high anisotropy (i.e. where fibers are)
 - **stop**: when anisotropy gets too low (i.e. when we leave fibers)



streamlines, brain overview

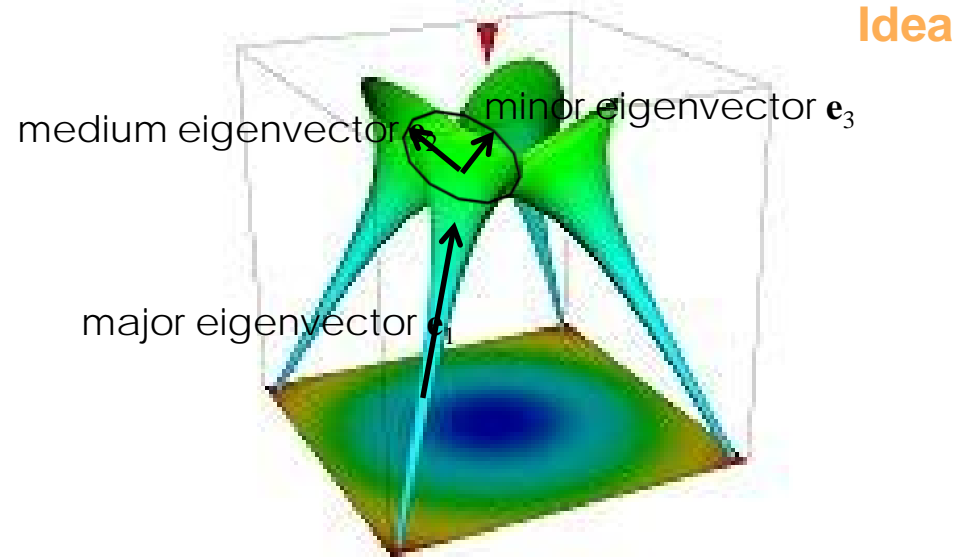
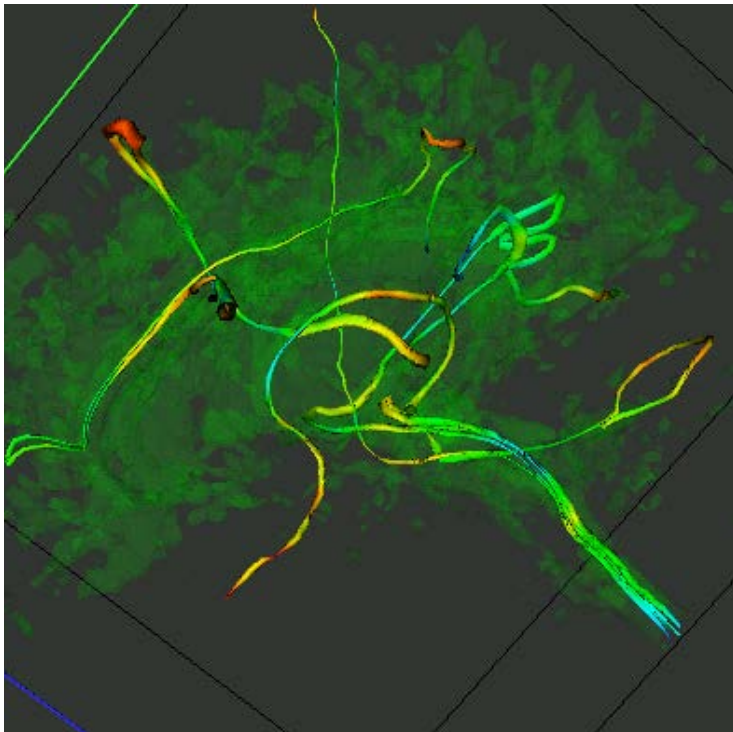


stream tubes, brain detail

Hyperstreamlines

Generalize stream tubes

- trace stream tubes in major eigenvector field (like so far)
- use an **elliptic** cross-section
 - oriented along medium + minor eigenvectors
 - scaled with medium + minor eigenvalues



Tube cross-section shows diffusion across fibers

- Thin, round tubes: we're in a fiber **bundle**
- Thick, flat tubes: we're in a fiber **sheet**
- Thick, round tubes: we're **exiting** a fiber

Tensor Visualization Summary

- fundamentally harder than vector visualization
 - 9 values per point (!)
 - classical vector visualization problems (occlusion, seeding, etc)
 - methods
 - reduce tensors to scalars (tensor components, PCA or anisotropies)
 - directional and/or color coding of major eigenvector
 - tensor glyphs
 - streamlines, stream tubes
 - hyperstreamlines
-