

Proving that a problem  $X$  is NP-hard requires several steps:

- Choose a problem  $Y$  that you already know is NP-hard.
  - Describe an algorithm to solve  $Y$ , using an algorithm for  $X$  as a subroutine. Typically this algorithm has the following form: Given an instance of  $Y$ , transform it into an instance of  $X$ , and then call the magic black-box algorithm for  $X$ .
  - Prove that your algorithm is correct. This almost always requires two separate steps:
    - Prove that your algorithm transforms “good” instances of  $Y$  into “good” instances of  $X$ .
    - Prove that your algorithm transforms “bad” instances of  $Y$  into “bad” instances of  $X$ . Equivalently: Prove that if your transformation produces a “good” instance of  $X$ , then it was given a “good” instance of  $Y$ .
  - Argue that your algorithm for  $Y$  runs in polynomial time.
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1. Recall the following  $k$ COLOR problem: Given an undirected graph  $G$ , can its vertices be colored with  $k$  colors, so that every edge touches vertices with two different colors?
  - (a) Describe a direct polynomial-time reduction from 3COLOR to 4COLOR.
  - (b) Prove that  $k$ COLOR problem is NP-hard for any  $k \geq 3$ .
  
2. Recall that a *Hamiltonian cycle* in a graph  $G$  is a cycle that goes through every vertex of  $G$  exactly once. Now, a *tonian cycle* in a graph  $G$  is a cycle that goes through at least *half* of the vertices of  $G$ , and a *Hamilhamiltonian circuit* in a graph  $G$  is a closed walk that goes through every vertex in  $G$  exactly *twice*.
  - (a) Prove that it is NP-hard to determine whether a given graph contains a tonian cycle.
  - (b) Prove that it is NP-hard to determine whether a given graph contains a Hamilhamiltonian circuit.