Introduction 00000 Introduction •0000

Complete Search

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Objectives

Your Objectives:

- Describe four patterns of brute force;
- ▶ Describe the times when a brute force solution is necessary.
- ▶ Describe some techniques to optimize brute force algorithms.

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Introduction

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What is it?

- ▶ You must traverse the entire problem space to get the answer.
- ► Sometimes you can prune the problem space.

```
8 | 6 | 7 | 5 | 3 | 0 | 9
omax=a[0]; // why not just but 0 here?
ifor(int i=1; i<7; i++)
if (a[i]>max) max=a[i];
```

When to Use It

- ► Tradeoffs
 - ► Bad: It's slow!
 - ► Good: It's simple! More likely to give correct solution.
- ► Three situations:
 - ▶ When you have no choice.
 - When the problem set is small.
 - ► To verify your real solution!



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Categories

- ► Code Pattern
 - Iterative
 - Recursive
- ► Traversal Pattern
 - Filtering
 - Generating

Speed

- ► Use bits instead of boolean arrays
- ► Use primitive types when appropriate:
 - ▶ int32 instead of int64
 - arrays instead of vector
 - character arrays instead of string
- ► Prefer iteration to recursion
 - ► The STL algorithm include has next_permutation, which is very fast
- ► Declare large data structures in the global scope



