

Program Verification Mechanics

Reduction of program verification to logic;

Three programs: Linear Search, Binary Search, Bubble
Sort exhibiting loops, nested loops and recursion;

Basic paths; weakest precondition; verification conditions;
termination using ranking functions to well-founded orderings

A decidable theory of arrays

```
@pre  $0 \leq \ell \wedge u < |a|$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
    for @  $\top$ 
        (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {
            if ( $a[i] = e$ ) return true;
        }
    return false;
}
```

Fig. 5.6. LinearSearch with function specification

$$x \text{ div } d = \left\lfloor \frac{x}{d} \right\rfloor$$

```

@pre  $0 \leq \ell \wedge u < |a| \wedge \text{sorted}(a, \ell, u)$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
    if ( $\ell > u$ ) return false;
    else {
        int  $m := (\ell + u) \text{ div } 2$ ;
        if ( $a[m] = e$ ) return true;
        else if ( $a[m] < e$ ) return BinarySearch(a,  $m + 1$ ,  $u$ ,  $e$ );
        else return BinarySearch(a,  $\ell$ ,  $m - 1$ ,  $e$ );
    }
}

```

Fig. 5.8. BinarySearch with function specification

$$\text{Sorted}(a, \ell, u) \triangleq \underbrace{\forall i, j. (\ell \leq i \leq j \leq u \Rightarrow a[i] \leq a[j])}$$

```
@pre  $\top$ 
@post sorted(rv, 0, |rv| - 1)
int[] BubbleSort(int[] a0) {
    int[] a := a0;
    for @  $\top$ 
        (int i := |a| - 1; i > 0; i := i - 1) {
            for @  $\top$ 
                (int j := 0; j < i; j := j + 1) {
                    if (a[j] > a[j + 1]) {
                        int t := a[j];
                        a[j] := a[j + 1];
                        a[j + 1] := t;
                    }
                }
            }
        }
    return a;
}
```

Fig. 5.9. BubbleSort with function specification

```
@pre  $\top$ 
@post  $\top$ 
bool LinearSearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
  for @  $\top$ 
    (int  $i := \ell$ ;  $i \leq u$ ;  $i := i + 1$ ) {
      @  $0 \leq i < |a|$ ;
      if ( $a[i] = e$ ) return true;
    }
  return false;
}
```

Fig. 5.11. LinearSearch with runtime assertions

$x \text{ and } y \neq 0$
 x/y

```

@pre  $\top$ 
@post  $\top$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
    if ( $\ell > u$ ) return false;
    else {
        @  $2 \neq 0$ ;
        int  $m := (\ell + u) \text{ div } 2$ ;
        @  $0 \leq m < |a|$ ;
        if ( $a[\underline{m}] = e$ ) return true;
        else {
            @  $0 \leq \underline{m} < |a|$ ;
            if ( $a[\underline{m}] < e$ ) return BinarySearch( $a, m + 1, u, e$ );
            else return BinarySearch( $a, \ell, m - 1, e$ );
        }
    }
}

```

Fig. 5.12. BinarySearch with runtime assertions

```

@pre T
@post T
int[] BubbleSort(int[] a0) {
    int[] a := a0;
    for @ T
        (int i := |a| - 1; i > 0; i := i - 1) {
            for @ T
                (int j := 0; j < i; j := j + 1) {
                    @ 0 ≤ j < |a|;
                    @ 0 ≤ j + 1 < |a|;
                    if (a[j] > a[j + 1]) {
                        @ 0 ≤ j < |a|;
                        int t := a[j];
                        @ 0 ≤ j < |a|;
                        @ 0 ≤ j + 1 < |a|;
                        a[j] := a[j + 1];
                        @ 0 ≤ j + 1 < |a|;
                        a[j + 1] := t;
                    }
                }
            }
        }
    return a;
}

```

Fig. 5.13. BubbleSort with runtime assertions

$@L: l \leq i \wedge \forall j. l \leq j < i \Rightarrow a[j] \neq e$
 assume not $(i \leq u)$

$@\text{post } rv \leftrightarrow \exists i. l \leq i \leq u \wedge a[i] = e$

```

@pre  $0 \leq l \wedge u < |a|$ 
@post  $rv \leftrightarrow \exists i. l \leq i \leq u \wedge a[i] = e$ 
bool LinearSearch(int[] a, int l, int u, int e) {
  for
     $@L: l \leq i \wedge (\forall j. l \leq j < i \rightarrow a[j] \neq e)$ 
    (int  $i := l$ ;  $i \leq u$ ;  $i := i + 1$ ) {
      if ( $a[i] = e$ ) return true;
    }
  return false;
}

```

$@L: l \leq i \wedge \forall j. \dots$

assume $i \leq u$

assume $a[i] = e$

$rv := \text{true}$

$@\text{post } rv \leftrightarrow \exists i. l \leq i \leq u \wedge a[i] = e$

Fig. 5.15. LinearSearch with loop invariants

$@\text{pre}: 0 \leq l \wedge u < |a|$

$i := l$

$@L: l \leq i \wedge \forall j. (l \leq j < i \Rightarrow a[j] \neq e)$

$@L: l \leq i \wedge \forall j. (l \leq j < i \Rightarrow a[j] \neq e)$

assume $i \leq u$

assume $a[i] \neq e$

$i := i + 1$

$@L: l \leq i \wedge \forall j. (l \leq j < i \Rightarrow a[j] \neq e)$

for loops vs while loops

```
for ( init ; check ; update ) {  
    body  
}
```



```
init;  
while ( check ) {  
    body  
    update  
}
```

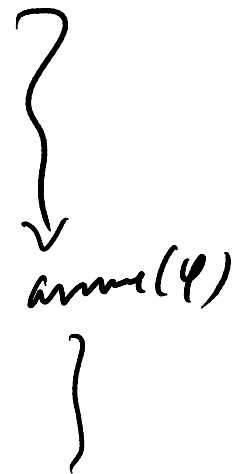
Basic paths

A basic path is a sequence of instructions that begins at the function precondition or a loop invariant and ends at a loop invariant, an assertion, or the function postcondition.

Basic paths do not contain loops or conditionals, but use ***assume*** statements

assume semantics:

when the program sees an assume φ ,
execution halts if φ does not hold,
and execution continues if φ holds



assume(φ)

```

@pre T
@post sorted(rv, 0, |rv| - 1)
int[] BubbleSort(int[] a0) {
  int[] a := a0;
  for @ T
    (int i := |a| - 1; i > 0; i := i - 1) {
      for @ T
        (int j := 0; j < i; j := j + 1) {
          if (a[j] > a[j + 1]) {
            int t := a[j];
            a[j] := a[j + 1];
            a[j + 1] := t;
          }
        }
      }
    }
  return a;
}

```

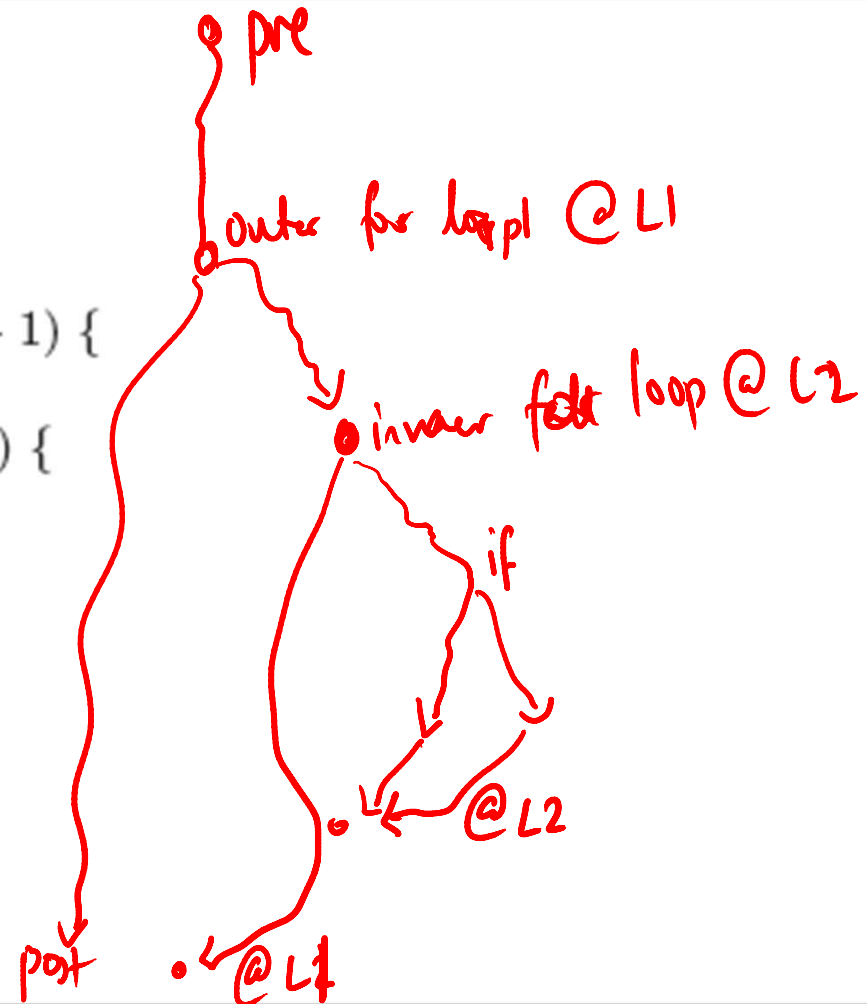


Fig. 5.9. BubbleSort with function specification

```

@pre T
@post sorted(rv, 0, |rv| - 1)
int[] BubbleSort(int[] a0) {
    int[] a := a0;
    for
        @L1 :  $\left[ \begin{array}{l} -1 \leq i < |a| \\ \wedge \text{partitioned}(a, 0, i, i+1, |a| - 1) \\ \wedge \text{sorted}(a, i, |a| - 1) \end{array} \right]$ 
        (int i := |a| - 1; i > 0; i := i - 1) {
        for
            @L2 :  $\left[ \begin{array}{l} 1 \leq i < |a| \wedge 0 \leq j \leq i \\ \wedge \text{partitioned}(a, 0, i, i+1, |a| - 1) \\ \wedge \text{partitioned}(a, 0, j-1, j, j) \\ \wedge \text{sorted}(a, i, |a| - 1) \end{array} \right]$ 
            (int j := 0; j < i; j := j + 1) {
            if (a[j] > a[j+1]) {
                int t := a[j];
                a[j] := a[j+1];
                a[j+1] := t;
            }
        }
    }
    return a;
}

```

$\text{partitioned}(a, i, j, k, l)$

$\forall r, s$

$(i \leq r \leq j \wedge k \leq s \leq l) \Rightarrow a[r] \leq a[s]$

theory of arrays and arithmetic
and uses quantification.

$\{ @L2 \}$ assume $j < i$; ^{assume} $a[j] > a[j+1]$; $t := a[j]$; $a[j] := a[j+1]$; $a[j+1] := t$

$j := j+1$; $\{ @L2 \}$

Fig. 5.17. BubbleSort with loop invariants

Adding assertions that check pre-conditions for method calls

$\{ @pre \} \text{ assume } l > u; m := (l + u) \text{ div } 2; \text{ assume } a[m] \neq e; \text{ assume } (a[m] < e);$
 $\text{ assume } v_1 \leftrightarrow \exists i. m+1 \leq i < u \wedge a[i] = e; rv := v_1; \{ @post \}$

@pre $0 \leq l \wedge u < |a| \wedge \text{sorted}(a, l, u)$

@post $rv \leftrightarrow \exists i. \underline{l} \leq i \leq \underline{u} \wedge a[i] = e$

bool BinarySearch(int[] a, int l, int u, int e) {

if ($l > u$) return false;

else {

int m := $(l + u) \text{ div } 2$;

if ($a[m] = e$) return true;

else if ($a[m] < e$) return BinarySearch(a, m + 1, u, e);

else return BinarySearch(a, l, m - 1, e);

}

}

$@R1: 0 \leq m+1 \wedge u < |a|$
 $\wedge \text{sorted}(a, m+1, u)$

$@R2: 0 \leq l \wedge m-1 < |a| \wedge \text{sorted}(a, l, m-1)$

Fig. 5.8. BinarySearch with function specification

$\{ @pre \} \text{ assume } (\text{not}(l > u)); m := (l + u) \text{ div } 2; \text{ assume } a[m] \neq e;$
 $\text{ assume } a[m] < e \{ @R1 \}$

```

@pre  $0 \leq \ell \wedge u < |a| \wedge \text{sorted}(a, \ell, u)$ 
@post  $rv \leftrightarrow \exists i. \ell \leq i \leq u \wedge a[i] = e$ 
bool BinarySearch(int[] a, int  $\ell$ , int  $u$ , int  $e$ ) {
    if ( $\ell > u$ ) return false;
    else {
        int  $m := (\ell + u) \text{ div } 2$ ;
        if ( $a[m] = e$ ) return true;
        else if ( $a[m] < e$ ) {
            @ $R_1$ :  $0 \leq m + 1 \wedge u < |a| \wedge \text{sorted}(a, m + 1, u)$ ;
            return BinarySearch( $a, m + 1, u, e$ );
        } else {
            @ $R_2$ :  $0 \leq \ell \wedge m - 1 < |a| \wedge \text{sorted}(a, \ell, m - 1)$ ;
            return BinarySearch( $a, \ell, m - 1, e$ );
        }
    }
}

```

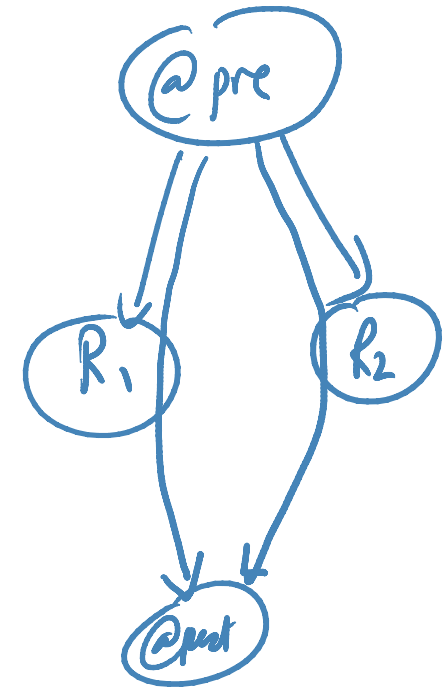


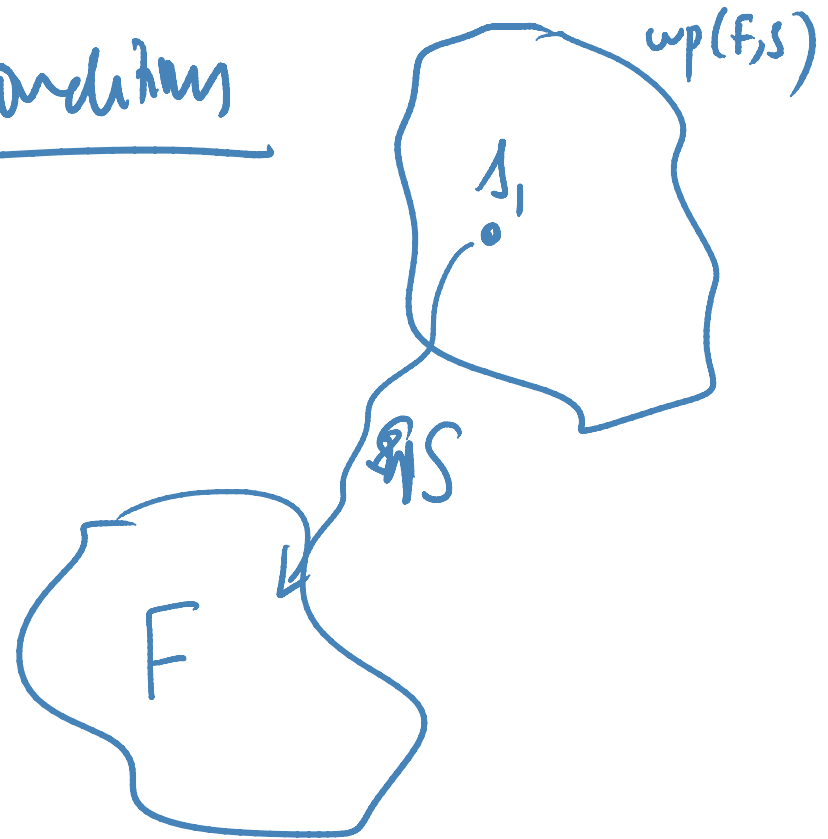
Fig. 5.20. BinarySearch with function call assertions

Program state:

($pc = L_1$, $x \mapsto 2$, $y \mapsto 3$, $a \mapsto [1, 19, 15, 23]$)

Weakest (liberal) pre-conditions

$\swarrow$ predicate
 $\searrow$ program
 $wp(F, S)$



$$\{wp(F, S)\} \subseteq \{F\}$$

$$\alpha \Rightarrow wp(F, S)$$

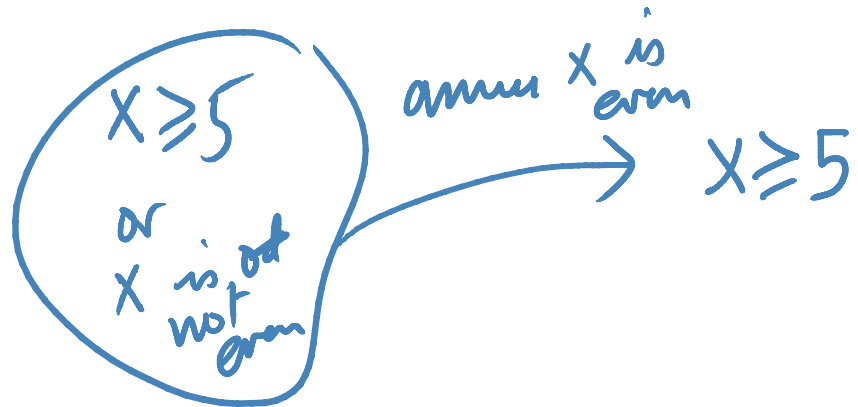
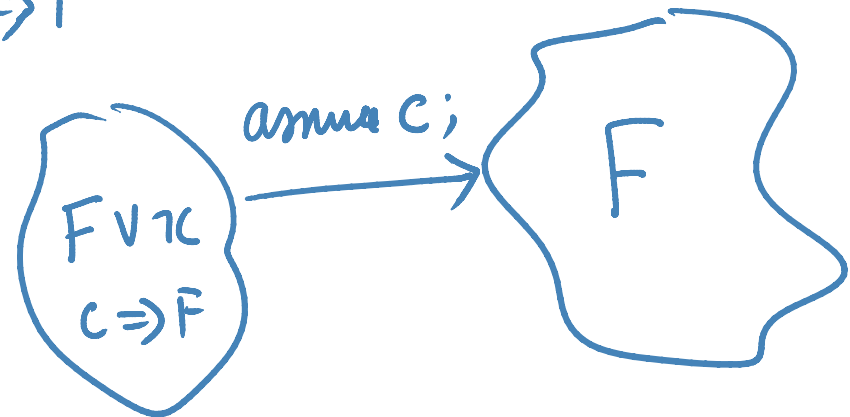
$$\{\alpha\} \subseteq \{F\}$$

Basic pattern : assume φ

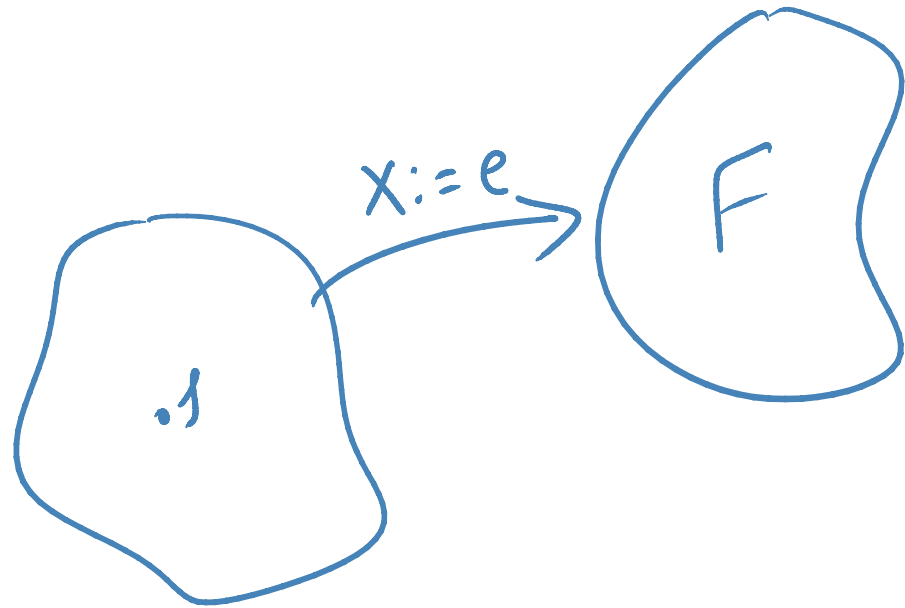
$x := e$

$a[e_1] := e_2$

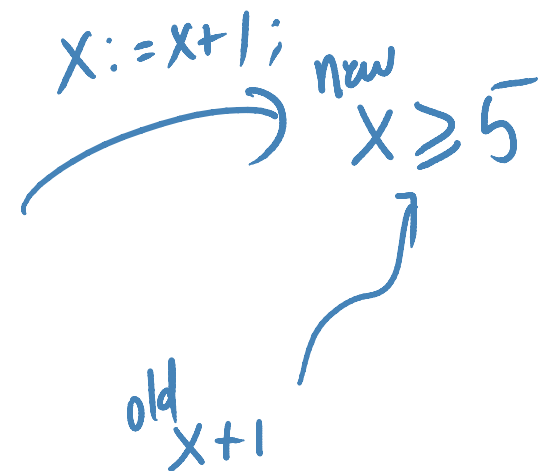
$$\text{wp}(F, \text{assume } c) \equiv c \Rightarrow F$$



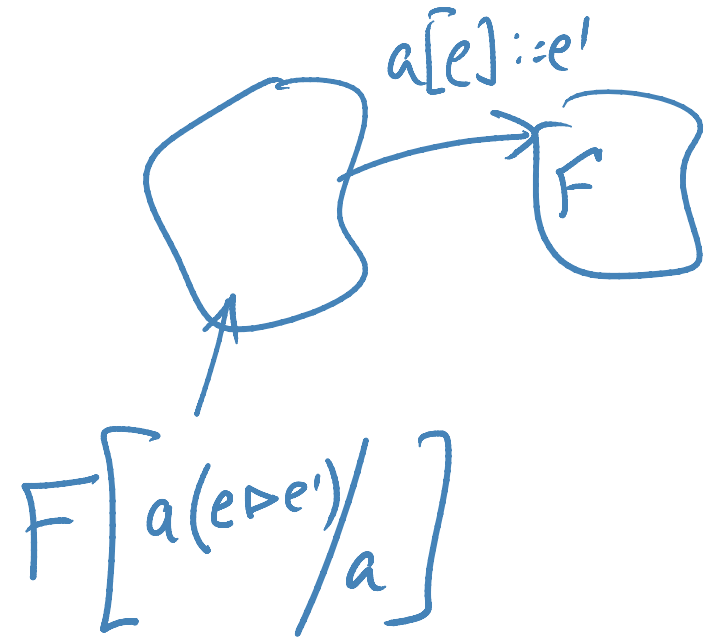
$$wp(F, x := e) = F[e/x]$$



$$wp(F, S_1; S_2) = wp(wp(F, S_2), S_1)$$



$\text{wp}(F, a[e] := e')$



$\{\alpha\} S \{\beta\}$ is valid

iff

$$\alpha \Rightarrow wp(\beta, S)$$

$$\{\underline{x \geq 0}\} \quad x := x+1 \quad \{x \geq 1\}$$

$$\text{wp}(\underline{x \geq 1}, x := x+1) \equiv \frac{x+1 \geq 1}{\underline{\cancel{x \geq 0}}}$$

$$x \geq 0 \Rightarrow \underline{x+1 \geq 1}$$

$$\underline{@L: l \leq i \wedge \forall j (l \leq j < i \Rightarrow a[j] \neq e)}$$

$$\text{assume } i \leq u$$

$$\text{assume } a[i] = e$$

$$\underline{@\text{post } rv := \text{true} \quad rv \leftrightarrow \exists j (l \leq j \leq u \wedge a[j] = e)}$$

$$\cancel{\text{true}} \leftrightarrow \exists j (l \leq j \leq u \wedge a[j] = e)$$

$$a[i] = e \Rightarrow \exists j (l \leq j \leq u \wedge a[j] = e)$$

$$i \leq u \Rightarrow (a[i] = e \Rightarrow \exists j (l \leq j \leq u \wedge a[j] = e))$$

$$i \leq u \wedge a[i] = e \Rightarrow \exists j (\dots)$$

$$l \leq u \wedge \forall j (l \leq j < i \Rightarrow a[j] \neq e) \Rightarrow (i \leq u \wedge a[i] = e) \Rightarrow \exists j (l \leq j \leq u \wedge a[j] = e)$$

Termination

Well founded ordering $(D, \ll, \prec)$

rf : States $\rightarrow D$
compute / expression

$\prec$ logically definable on D

$$(\mathbb{N}, <)$$

$$(\mathbb{N} \times \mathbb{N}, <)$$

$$(a, b) \leq (c, d) \quad \text{if} \quad \begin{array}{l} a \leq c \\ \text{or } a = c \text{ and } b \leq d \end{array}$$

$@ \bar{F}$
 $\downarrow \delta[\bar{x}]$
 $S_1;$
 $\vdots$
 $S_k;$
 $\downarrow K[\bar{x}]$

$(D, <)$
 $\delta: \text{Program states} \rightarrow D$

If WF ordering $(\mathbb{N}, <)$

$@ \bar{F}$
 $rf := \delta[\bar{x}]$
 S_1
 $\vdots$
 S_k
 $@ K(\bar{x}) < rf$

@ F

$\bar{x}_0 := \bar{x}$

S_1

S_2

$\vdots$

S_k

@ $K(\bar{x}) < \delta(\bar{x}_0)$

VC

$F \Rightarrow \text{wp}(K(\bar{x}) < \delta(\bar{x}_0),$
 $S_1; S_2; \dots S_k; \bar{x}_0 := \bar{x})$

$F \Rightarrow \text{wp}(K(\bar{x}) < \delta(\bar{x}_0),$
 $S_1; \dots S_k) [\bar{x} / \bar{x}_0]$

$\uparrow$
VC

@ F $\downarrow \delta(\bar{x})$ $S_1; \dots S_k$ $\downarrow K(\bar{x})$

$$@L1: i+1 \geq 0$$

$$\downarrow L: (i+1, i+1)$$

$$\text{assume } i > 0$$

$$j := 0$$

$$\downarrow L2: (i+1, i-j)$$

$$i+1 \geq 0 \Rightarrow \text{wp}((i+1, i-j) < (i_0+1, i_0+1), \text{assume } i > 0; j = 0) [i^j / i_0, j_0]$$

$$\left(i \geq 0 \Rightarrow (i > 0 \Rightarrow (i+1, i-0) < (i_0+1, i_0+1)) \right) [i^j / i_0, j_0]$$

$$(i+1 \geq 0 \Rightarrow (i > 0 \Rightarrow (i+1, i-0) < (i+1, i+1))) - VC$$

VC for $\{F \mid \exists \bar{x}_0 \downarrow \delta(\bar{x}) \ S_1 \dots S_k \downarrow K(\bar{x})\}$

is
 $F \Rightarrow \text{wp}(K < \delta(\bar{x}_0), S_1, \dots, S_k) [\bar{x}_0 \mapsto \bar{x}]$

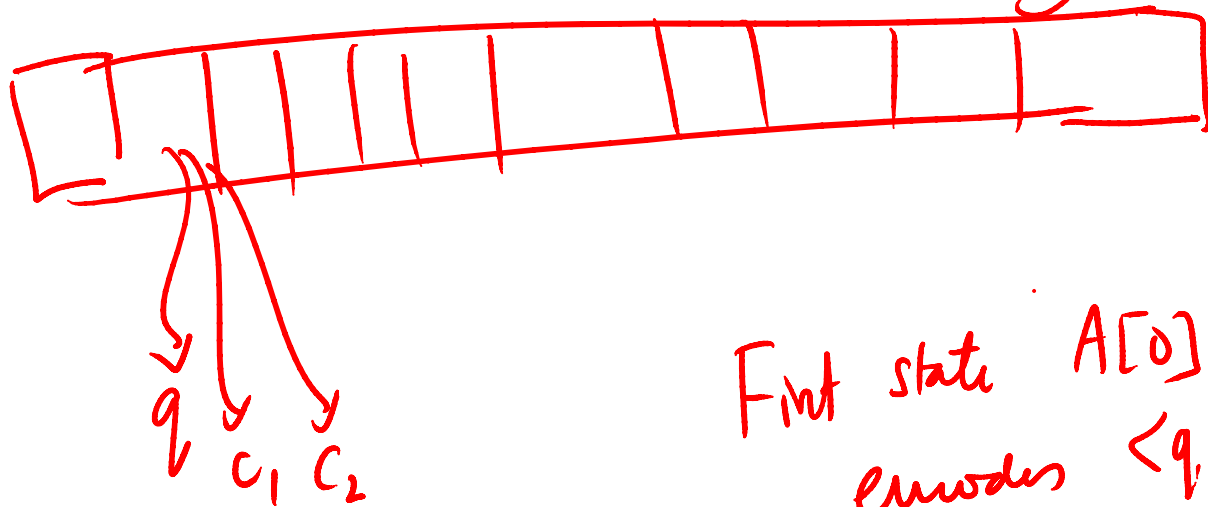
TL PL arrays loops function cells

Basic paths

Verification Coverage

Partial coverage	Full coverage
✓	✓
✓	✓

Quantified theories of arrays.



First state $A[0]$
encodes $\langle q, 0, 0, 0 \rangle$

Two counter machines

$A[i]$ encodes $\langle q_{\text{hat}}, \pm, - \rangle$

$\forall i: A[i] \xrightarrow{2CM} A[i+1]$