

CS477 Formal Software Development Methods

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Assertion Violation: mutexwrong1.pml

```
bit flag; /* signal entering/leaving the section */
byte mutex; /* # procs in the critical section. */
proctype P(bit i) {
    flag != 1;
    flag = 1;
    mutex++;
    printf("MSC: P(%d) has entered section.\n", i);
    mutex--;
    flag = 0;
}
proctype monitor() {
    assert(mutex != 2);
}
init {
    atomic { run P(0); run P(1); run monitor(); }
}
```

SPIN as Simulator

```
bash-3.2$ spin mutexwrong1.pml
MSC: P(0) has entered section.
MSC: P(1) has entered section.
4 processes created
bash-3.2$ !s
spin mutexwrong1.pml
MSC: P(1) has entered section.
MSC: P(0) has entered section.
4 processes created
```

Assertion Checking in SPIN

```
bash-3.2$ spin -a mutexwrong1.pml
bash-3.2$ cc -o pan pan.c
bash-3.2$ ./pan
```

SPIN (Partial) Output

```
hint: this search is more efficient if pan.c is compiled
-DSAFETY
pan:1: assertion violated (mutex!=2) (at depth 11)
pan: wrote mutexwrong1.pml.trail
```

```
(Spin Version 6.2.4 -- 8 March 2013)
Warning: Search not completed
+ Partial Order Reduction
```

```
Full statespace search for:
never claim          - (none specified)
assertion violations +
acceptance cycles   - (not selected)
invalid end states +
```

Deadlock: mutexwrong2.pml

```
bit x, y;          /* signal entering/leaving the section */
byte mutex;        /* # of procs in the critical section. */

active proctype A() {
    x = 1;
    y == 0;
    mutex++;
    printf ("Process A is in the critical section\n");
    mutex--;
    x = 0;
}
```

Deadlock: mutexwrong2.pml

```
active proctype B() {
  y = 1;
  x == 0;
  mutex++;
  printf ("Process B is in the critical section\n");
  mutex--;
  y = 0;
}

active proctype monitor() {
  assert(mutex != 2);
}
```

SPIN as Simulator

```
bash-3.2$ spin mutexwrong2.pml
    Process A is in the critical section
    Process B is in the critical section
3 processes created
bash-3.2$ spin mutexwrong2.pml
    timeout
#processes: 2
x = 1
y = 1
mutex = 0
 3: proc 1 (B) mutexwrong2.pml:15 (state 2)
 3: proc 0 (A) mutexwrong2.pml:6 (state 2)
3 processes created
```

Deadlock Detection in SPIN

```
bash-3.2$ spin -a mutexwrong2.pml
bash-3.2$ cc -o pan pan.c
bash-3.2$ ./pan
hint: this search is more efficient if pan.c is compiled -DSAFETY
pan:1: invalid end state (at depth 3)
pan: wrote mutexwrong2.pml.trail
```

(Spin Version 6.2.4 -- 8 March 2013)

Warning: Search not completed
+ Partial Order Reduction

Full statespace search for:
never claim - (none specified)
assertion violations +
acceptance cycles - (not selected)
invalid end states +

Examining Error Traces: mutexwrong3.pml

```
/* File: mutexwrong3.pml */
byte cnt;
byte x, y, z;

active [2] proctype user()
{ byte me = _pid + 1; /* me either 1 or 2 */

again:
  x = me;
  if
  :: (y == 0 || y == me) -> skip
  :: else -> goto again;
fi;

z = me;
```

Examining Error Traces: mutexwrong3.pml

```
if
:: (x == me) -> skip
:: else -> goto again;
fi;

y = me;
if
:: (z == me) -> skip
:: else -> goto again;
fi;

/* enter the critical section */
cnt = cnt + 1;
assert (cnt == 1);
cnt = cnt -1;
goto again
}
```

Generating Error Traces: mutexwrong3.pml

```
bash-3.2$ spin -a mutexwrong2.pml
bash-3.2$ cc -o pan pan.c
bash-3.2$ ./pan
hint: this search is more efficient if pan.c is compiled
-DSAFETY
pan:1: invalid end state (at depth 3)
pan: wrote mutexwrong2.pml.trail
```

Examining Error Traces: mutexwrong1.pml

How did `mutexwrong1.pml` go wrong?

```
bash-3.2$  
spin -p -s -r -v -n123 -l -g -k mutexwrong1.pml.trail  
-u10000 mutexwrong1.pml
```

Simulator options (incomplete):

- `-p`: Print at each state which process took which step
- `-s`: Print send statements and their effects
- `-r`: Print receive statements and their effects
- `-v`: verbose
- `-nN`: Use `N` as random seed, instead of clock (good for reproducibility)
- `l` Show changes to local variables
- `g` Show changes to global variables
- `-uN` Limit number of steps taken to `N`
- `-kfilename` use the trail file stored in `filename`

Examining Error Traces: mutexwrong1.pml

How did `mutexwrong1.pml` go wrong?

```
spin: mutexwrong1.pml:0, warning, proctype P, 'bit i'  
variable is never used (other than in print stmnts)  
using statement merging  
Starting P with pid 1  
1: proc 0 (:init:) mutexwrong1.pml:15 (state 1) [(run P(0))]  
Starting P with pid 2  
2: proc 0 (:init:) mutexwrong1.pml:15 (state 2) [(run P(1))]  
Starting monitor with pid 3  
3: proc 0 (:init:) mutexwrong1.pml:15 (state 3)  
[(run monitor())]  
4: proc 2 (P) mutexwrong1.pml:4 (state 1) [((flag!=1))]  
5: proc 1 (P) mutexwrong1.pml:4 (state 1) [((flag!=1))]  
6: proc 2 (P) mutexwrong1.pml:5 (state 2) [flag = 1]  
flag = 1
```

Examining Error Traces: mutexwrong1.pml

```
7: proc 2 (P) mutexwrong1.pml:6 (state 3)  
[mutex = (mutex+1)]  
mutex = 1  
MSC: P(1) has entered section.  
8: proc 2 (P) mutexwrong1.pml:7 (state 4)  
[printf('MSC: P(%d) has entered section.\n',i)]  
9: proc 1 (P) mutexwrong1.pml:5 (state 2) [flag = 1]  
10: proc 1 (P) mutexwrong1.pml:6 (state 3)  
[mutex = (mutex+1)]  
mutex = 2  
MSC: P(0) has entered section.  
11: proc 1 (P) mutexwrong1.pml:7 (state 4)  
[printf('MSC: P(%d) has entered section.\n',i)]  
spin: mutexwrong1.pml:12, Error: assertion violated  
spin: text of failed assertion: assert((mutex!=2))  
12: proc 3 (monitor) mutexwrong1.pml:12 (state 1)  
[assert((mutex!=2))]
```

Examining Error Traces: mutexwrong1.pml

```
spin: trail ends after 12 steps  
#processes: 4  
flag = 1  
mutex = 2  
12: proc 3 (monitor) mutexwrong1.pml:13 (state 2) <valid end  
12: proc 2 (P) mutexwrong1.pml:8 (state 5)  
12: proc 1 (P) mutexwrong1.pml:8 (state 5)  
12: proc 0 (:init:) mutexwrong1.pml:16 (state 5) <valid end  
4 processes created
```

Demo of `ispin`

never Claims

- `never` claims used to describe systemwide behavior that *should* be impossible
- `monitor` process show similar idea
 - `monitor` checks property is true in some interleaved fashion
 - `never` claim check a proerty does not happen (anywhere in any exectuion)
 - `never` claim takes a step after every step of every other process

Never Claims: mutexwrong1a.pml

```
bit flag; /* signal entering/leaving the section */
byte mutex; /* # procs in the critical section. */
proctype P(bit i) {
    flag != 1;
    flag = 1;
    mutex++;
    printf("MSC: P(%d) has entered section\n", i);
    mutex--;
    flag = 0
}

never{ do
    :: ((mutex != 0)&&(mutex != 1)) -> break
    :: else
    od }

init { atomic { run P(0); run P(1) } }
```

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SPIN Checking never claim

```
bash-3.2$ spin -p -v -n123 -l -g -k mutexwrong1a.pml.trail mut
spin: mutexwrong1a.pml:0, warning, proctype P, 'bit i' vari
starting claim 1
using statement merging
1: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
Never claim moves to line 15 [else]
Starting P with pid 2
2: proc 0 (:init:) mutexwrong1a.pml:20 (state 1) [(run P(0
Starting P with pid 3
3: proc 0 (:init:) mutexwrong1a.pml:20 (state 2) [(run P(1
4: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
5: proc 2 (P) mutexwrong1a.pml:4 (state 1) [((flag!=1))]
6: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
7: proc 1 (P) mutexwrong1a.pml:4 (state 1) [((flag!=1))]
8: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
```

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```
9: proc 2 (P) mutexwrong1a.pml:5 (state 2) [flag = 1]
flag = 1
10: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
11: proc 2 (P) mutexwrong1a.pml:6 (state 3)
[mutex = (mutex+1)]
mutex = 1
12: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
MSC: P(1) has entered section.
13: proc 2 (P) mutexwrong1a.pml:7 (state 4)
[printf('MSC: P(%d) has entered section.\n',i)]
14: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
15: proc 1 (P) mutexwrong1a.pml:5 (state 2) [flag = 1]
16: proc - (never_0) mutexwrong1a.pml:15 (state 3) [else]
17: proc 1 (P) mutexwrong1a.pml:6 (state 3)
[mutex = (mutex+1)]
mutex = 2
```

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```
18: proc - (never_0) mutexwrong1a.pml:14 (state 1)
[(((mutex!=0)&&(mutex!=1)))]
Never claim moves to line 14 [(((mutex!=0)&&(mutex!=1)))]
spin: trail ends after 19 steps
#processes: 3
flag = 1
mutex = 2
19: proc 2 (P) mutexwrong1a.pml:8 (state 5)
19: proc 1 (P) mutexwrong1a.pml:7 (state 4)
19: proc 0 (:init:) mutexwrong1a.pml:21 (state 4) <valid end
19: proc - (never_0) mutexwrong1a.pml:17 (state 7) <valid end
3 processes created
```

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