

CS477 Formal Software Development Methods

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Slides based in part on previous lectures by Mahesh Vishwanathan, and
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February 6, 2014

Getting Started with Isabelle

- Choice
 - Use Isabelle on EWS
 - Install on your machine
 - Both
- On EWS
 - Assuming you are running an X client, log in to EWS:
`ssh -Y <netid>@remlnx.ews.illinois.edu`
 - -Y used to forward X packets securely
 - To start Isabelle with jediit
`/class/cs477/bin/isabelle jediit`
 - Older versions of Isabelle used emacs and ProofGeneral
 - Will assume jediit here

My First Theory File

File name: my_theory.thy
Contents:

```
theory my_theory
imports Main
begin

thm impI

lemma trivial: "A  $\longrightarrow$  A"
apply (rule impI)
apply assumption
done (* of lemma *)

thm trivial

end (* of theory file *)
```

Overview of Isabelle/HOL

- HOL = Higher-Order Logic
- HOL = Types + Lambda Calculus + Logic
- HOL has
 - datatypes
 - recursive functions
 - logical operators ($\wedge, \vee, \neg, \longrightarrow, \forall, \exists, \dots$)
- Contains propositional logic, first-order logic
- HOL is very similar to a functional programming language
- Higher-order = functions are values, too!
- We'll start with propositional and first order logic

Formulae (first Approximation)

- **Syntax** (in decreasing priority):

$form ::= (form)$	$term = term$
$\neg form$	$form \wedge form$
$form \vee form$	$form \longrightarrow form$
$\forall x. form$	$\exists x. form$

and some others

- **Scope** of quantifiers: as far to the right as possible

Examples

- $\neg A \wedge B \vee C \equiv ((\neg A) \wedge B) \vee C$
- $A \wedge B = C \equiv A \wedge (B = C)$
- $\forall x. P \times \wedge Q \times \equiv \forall x. (P \times \wedge Q \times)$
- $\forall x. \exists y. P \times y \wedge Q \times \equiv \forall x. (\exists y. (P \times y \wedge Q \times))$

Proofs

General schema:

```
lemma name: "..."  
apply (...)  
:  
done
```

First ... theorem statement
(...) are *proof methods*

Top-down Proofs

sorry

- "completes" any proof (by giving up, and accepting it)
- Suitable for top-down development of theories:
- Assume lemmas first, prove them later.

Only allowed for interactive proof!

Isabelle Syntax

- Distinct from HOL syntax
- Contains HOL syntax within it
- Also the same as HOL - need to not confuse them

Theory = Module

Syntax:

```
theory MyTh  
imports ImpTh1 ... ImpThn  
begin  
  declarations, definitions, theorems, proofs, ...  
end
```

- *MyTh*: name of theory being built. Must live in file *MyTh.thy*.
- *ImpTh_i*: name of *imported* theories. Importing is transitive.

Meta-logic: Basic Constructs

Implication: \Rightarrow (\Rightarrow)

For separating premises and conclusion of theorems / rules

Equality: \equiv (\equiv)

For definitions

Universal Quantifier: \forall (!)

Usually inserted and removed by Isabelle automatically

Do not use *inside* HOL formulae

Rule/Goal Notation

$$[|A_1; \dots; A_n|] \Rightarrow B$$

abbreviates

$$A_1 \Rightarrow \dots \Rightarrow A_n \Rightarrow B$$

and means the rule (or potential rule):

$$\frac{A_1; \dots; A_n}{B}$$

; \approx "and"

Note: A theorem is a rule; a rule is a theorem.

The Proof/Goal State

1. $\wedge x_1 \dots x_m. [A_1; \dots; A_n] \Rightarrow B$

$x_1 \dots x_m$ Local constants (fixed variables)

$A_1 \dots A_n$ Local assumptions

B Actual (sub)goal

Proof Basics

- Isabelle uses *Natural Deduction* proofs

- Uses (modified) *sequent* encoding

- Rule notation:

$$\frac{A_1 \dots A_n}{A} \text{ Rule}$$

Sequent Encoding

$$[A_1, \dots, A_n] \Rightarrow A$$

$$\frac{B \quad \vdots \quad A_1 \dots A_i \dots A_n}{A}$$

$$[A_1, \dots, B \Rightarrow A_i, \dots, A_n] \Rightarrow A$$

Natural Deduction

For each logical operator \oplus , have two kinds of rules:

Introduction: How can I prove $A \oplus B$?

$$\frac{?}{A \oplus B}$$

Elimination: What can I prove using $A \oplus B$?

$$\frac{\dots A \oplus B \dots}{?}$$

Operational Reading

$$\frac{A_1 \dots A_n}{A}$$

Introduction rule:

To prove A it suffices to prove $A_1 \dots A_n$.

Elimination rule:

If we know A_1 and we want to prove A it suffices to prove $A_2 \dots A_n$.

Natural Deduction for Propositional Logic

$$\frac{A \quad B}{A \wedge B} \text{ conjI}$$

$$\frac{A \wedge B \quad [A; B] \Rightarrow C}{C} \text{ conjE}$$

$$\frac{A}{A \vee B} \quad \frac{B}{A \vee B} \text{ disjI1/2}$$

$$\frac{A \vee B \quad A \Rightarrow C \quad B \Rightarrow C}{C} \text{ disjE}$$

$$\frac{A \Rightarrow B}{A \rightarrow B} \text{ impI}$$

$$\frac{A \rightarrow B \quad A \quad B \Rightarrow C}{C} \text{ impE}$$

$$\frac{A \Rightarrow \text{False}}{\neg A} \text{ notI}$$

$$\frac{\neg A \quad A}{B} \text{ notE}$$

$$\frac{A \Rightarrow B \quad B \Rightarrow A}{A = B} \text{ iffI}$$

$$\frac{A = B \quad A}{B} \text{ iffD1}$$

$$\frac{A = B \quad B}{A} \text{ iffD2}$$

More Rules

$$\frac{A \wedge B}{A} \text{ conjunct1} \quad \frac{A \wedge B}{B} \text{ conjunct2}$$

$$\frac{A \rightarrow B \quad A}{B} \text{ mp}$$

Compare to elimination rules:

$$\frac{A \wedge B \quad [A; B] \Rightarrow C}{C} \text{ conjE} \quad \frac{A \rightarrow B \quad A \wedge B \Rightarrow C}{C} \text{ impE}$$

"Classical" Rules

$$\frac{A \Rightarrow \text{False}}{A} \text{ ccontr} \quad \frac{A \Rightarrow A}{A} \text{ classical}$$

- **ccontr** and **classical** are not derivable from the Natural Deduction rules.
- They make the logic "classical", i.e. "non-constructive" or "non-intuitionistic".

Proof by Assumption

$$\frac{A_1 \dots A_i \dots A_n}{A_i}$$

- Proof method: **assumption**

- Use:

apply assumption

- Proves:

$$[A_1; \dots; A_n] \Rightarrow A$$

by unifying A with one of the A_i

Rule Application: The Rough Idea

Applying rule $[A_1; \dots; A_n] \Rightarrow A$ to subgoal C :

- Unify A and C
- Replace C with n new subgoals: $A'_1 \dots A'_n$

Backwards reduction, like in Prolog

Example: rule: $[?P; ?Q] \Rightarrow ?P \wedge ?Q$

subgoal: 1. $A \wedge B$

Result: 1. A 2. B

Rule Application: More Complete Idea

Applying rule $[A_1; \dots; A_n] \Rightarrow A$ to subgoal C :

- Unify A and C with (meta)-substitution σ
- Specialize goal to $\sigma(C)$
- Replace C with n new subgoals: $\sigma(A_1) \dots \sigma(A_n)$

Note: schematic variables in C treated as existential variables
Does there exist value for $?X$ in C that makes C true?
(Still not the whole story)

rule Application

Rule: $[A_1; \dots; A_n] \Rightarrow A$

Subgoal: 1. $[B_1; \dots; B_m] \Rightarrow C$

Substitution: $\sigma(A) \equiv \sigma(C)$

New subgoals: 1. $[\sigma(B_1); \dots; \sigma(B_m)] \Rightarrow \sigma(A_1)$

⋮

n . $[\sigma(B_1); \dots; \sigma(B_m)] \Rightarrow \sigma(A_n)$

Proves: $[\sigma(B_1); \dots; \sigma(B_m)] \Rightarrow \sigma(C)$

Command: apply (rule <ruleName>)

Applying Elimination Rules

`apply (erule <elim-rule>)`

Like `rule` but also

- Unifies first premise of rule with an assumption
- Eliminates that assumption instead of conclusion

Example

Rule: $[[?P \wedge ?Q; [?P; ?Q] \implies ?R] \implies ?R$

Subgoal: 1. $[X; A \wedge B; Y] \implies Z$

Unification: $?P \wedge ?Q \equiv A \wedge B$ and $?R \equiv Z$

New subgoal: 1. $[X; Y] \implies [A; B] \implies Z$

Same as: 1. $[X; Y; A; B] \implies Z$