

NP

For some problems, it is much easier to check a solution than to find one from scratch. For example, there is no known fast way to find a Hamiltonian path in a graph (i.e. a path that visits each vertex once), but if someone just *gives you* a path in a graph, it is easy to *check* that it is Hamiltonian.

(Sipser Definition 7.18) A *verifier* for a language A is an algorithm V , where

$$A = \{w \mid V \text{ accepts } \langle w, c \rangle \text{ for some string } c\}.$$

(so you can think of c as the “evidence that w should be accepted”, e.g. w could encode a graph and c could encode a Hamiltonian path in that graph.) We measure the time of a verifier only in terms of the length of w , so a *polynomial time verifier* runs in polynomial time in the length of w . A language A is *polynomially verifiable* if it has a polynomial time verifier.

a Prove that $COMPOSITES = \{\langle n \rangle \mid n \text{ is a composite integer}\}$ is polynomially verifiable (by constructing an explicit verifier).

b (Sipser Definition 7.19) NP is the class of languages that have polynomial time verifiers.

Prove that $P \subseteq NP$.

c What's wrong with the following proof? Claim: *Every* decidable language is in NP. Proof: Let L be decidable. Then there is a TM M which decides it. Now define $V =$ "On input $\langle w, H \rangle$: *Accept* if H is an accepting computation history of M on w ; otherwise *reject*." I claim that V is a verifier for L . Note that an accepting history H exists iff $w \in L$, so L can indeed be written as $\{w \mid V \text{ accepts } \langle w, c \rangle \text{ for some string } c\}$. And V is poly-time since checking a computation history can be done in quadratic time. QED.

d (Sipser Definition 7.9) Let N be a nondeterministic Turing machine that is a decider. The running time of N is the function $f : \mathbb{N} \rightarrow \mathbb{N}$, where $f(n)$ is the maximum number of steps that N uses on any branch of its computation on any input of length n . (*i.e.* every branch must halt, and we score the machine based on its slowest branch, regardless of whether that branch is accepting or rejecting.)

Prove that if a language is in NP, then it is decided by some poly-time NTM.

e Prove that for any poly-time NTM N , $L(N) \in NP$.

f Come up with 2 or 3 problems which are definitely in NP but feel like they're *probably* not in P. Explain how you came up with your answers. (Try to make your problems feel significantly *different* from each other, e.g. don't come up with 3 examples that are all about graphs.)

g Recall: (Sipser Definition 5.20) Language A is mapping reducible to language B , written $A \leq_m B$, if there is a computable function $f : \Sigma^* \rightarrow \Sigma^*$, where for every w , $w \in A \leftrightarrow f(w) \in B$.

Mapping reductions were a useful tool for making claims like “if B is decidable, A is also decidable”. Formalize a similar concept \leq_P which could be a similarly useful tool for making claims like “if $B \in P$, $A \in P$ ”. Prove that your \leq_P is transitive.

h Define a language $L \in NP$ to be *NP-complete* if we have that $L \in P$ iff *every* language in NP is also in P . (Informally, L is NP-complete if L is one of the “hardest” languages in NP .) Come up with two overall proof templates using \leq_P that we might be able to use to prove a language L is NP-complete. (*Hint: what were some of the ways we could show a language was undecidable?*)