

$$= E \left(\sum_{y \neq x} O\left(\frac{n}{m}\right) \right)$$

$$\rightarrow = O\left(n \cdot \frac{n}{m}\right)$$

$$\text{Set } m = \underline{cn^2} \Rightarrow E[\text{total \# colliding pairs}] = \underline{O\left(\frac{1}{c}\right)}$$

$$\Rightarrow \Pr[\text{total \# colliding pairs} \geq 1] \leq \underline{O\left(\frac{1}{c}\right)}$$

by Markov's inequality

$$\Rightarrow \begin{array}{l} O(n^2) \text{ space} \\ O(1) \text{ worst-case query time} \end{array}$$

Perfect hashing

$$O(n) \text{ expected preproc time}$$

by repeating $O(c)$ expected # times.

Can space be reduced ^{back} to $O(n)$?

yes ... to be cont'd ...

Final Method

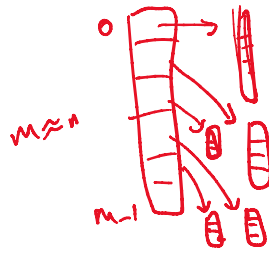
idea - bootstrap

for each bucket $A[i]$,

store it in perfect hash table

with $O(|A[i]|^2)$ space

$O(1)$ worst-case query time



Analysis:

$$\text{expected size} = O\left(m + E\left[\sum_{i=0}^{m-1} |A[i]|^2\right]\right)$$

$$\begin{aligned}
 \text{expected space} &= O\left(m + E\left(\sum_{i=0}^{m-1} |A[i]|^2\right)\right) \\
 &= O\left(m + E(\# \text{colliding pairs})\right) \\
 &= O\left(m + \frac{n^2}{m}\right) \quad \sum_{i=0}^{m-1} \binom{|A[i]|}{2} \\
 &= O(n) \quad \text{pick } m \approx n
 \end{aligned}$$

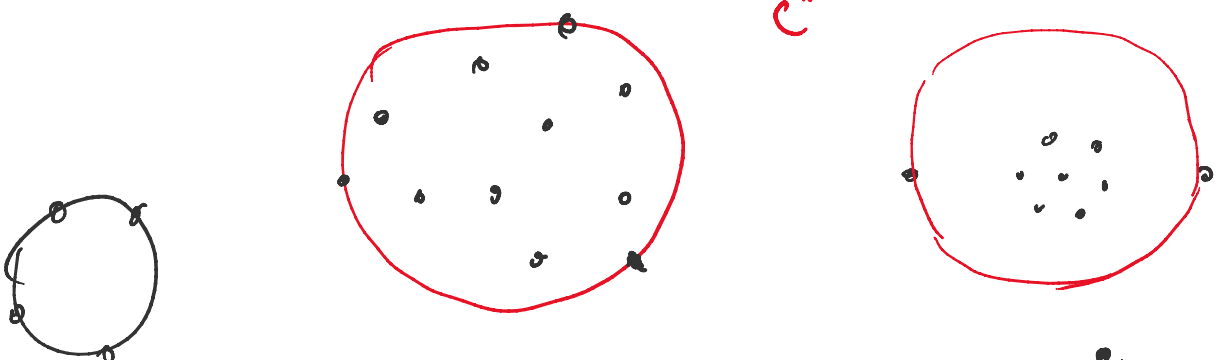
\Rightarrow

$O(1)$
$O(n)$
$O(n)$

 worst-case query time
 expected space
 \downarrow
 worst-case
 expected preproc. time

Rmks. other universal families of hash fns

Problem Given set S of n points in 2D, compute the min circle enclosing S .



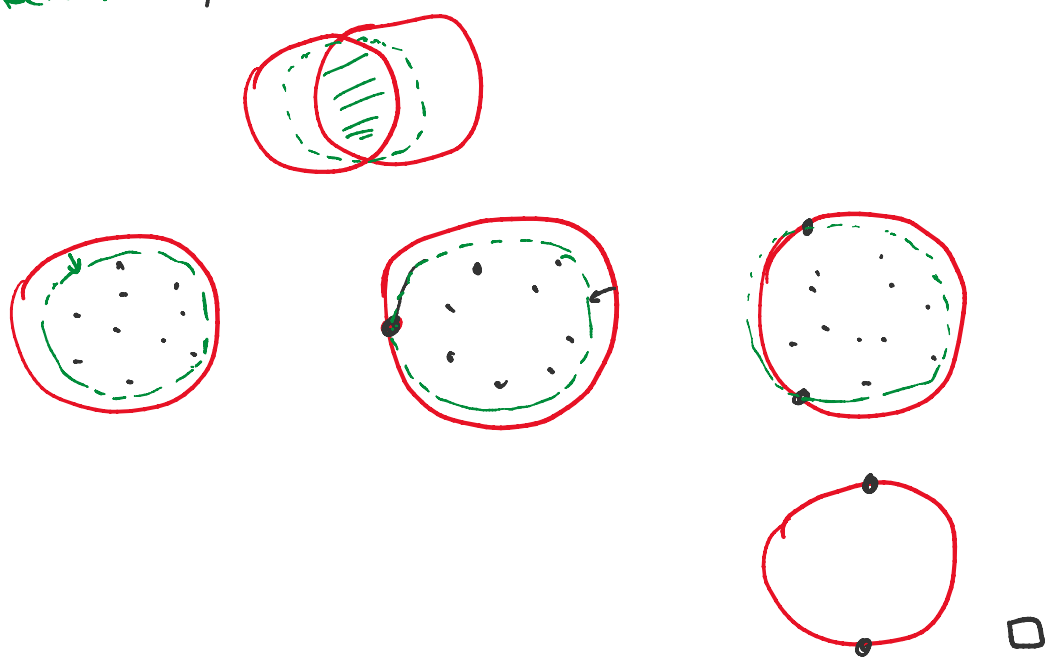
Appls. - bounding objects ...
 - facility location ...



Obs C^* is unique & must have ≥ 3 pts on boundary & 2 pts as diameter

... note //

UVS (1) unique \rightarrow & 2 pts as diameter
 $O(n^4)$ time \leftarrow brute force
 Pf Sketch: By contradiction.



- Known - $O(n^4)$ by brute force
- Compute convex hull $\leftarrow O(n \log n)$
then solve prob for convex polygon? how?
 - Compute a "Voronoi diagram" $\leftarrow O(n \log n)$
 - Megiddo / Dyer '83:
 $O(n)$ time! COMPLICATED...
- Stuipker rand. $O(n)$ alg'm ...

Subproblem (in 1D) Given n ^{distinct} numbers $S = \{x_1, \dots, x_n\}$,
 find the min.

Standard "Incremental" alg'm:
 randomly permute x_1, \dots, x_n

Standard "Incremental" algm:

0. randomly permute x_1, \dots, x_n
1. $ans = \infty$
2. for $i = 1$ to n do
3. if $x_i < ans$ then
4. $ans = x_i$ (*)

Question: how many switches (*)?

Ans: n in worst-case.

New Question: expected # switches?

Rewrite algm:

$\min(S)$: // "backwards" version

0. if $S = \emptyset$ return ∞
1. pick $x \in S$ randomly
2. $ans = \min(S - \{x\})$
3. if $x < ans$ then
4. $ans = x$ (*)
5. return ans

for any fixed S ,

$$\begin{aligned} \Pr[(*) \text{ is done}] &= \Pr(x = \min(S)) \\ &= \frac{1}{n} \end{aligned}$$

Expected total # switches satisfies

$$T(n) = T(n-1) + \frac{1}{n}$$

$$\Rightarrow T(n) = \frac{1}{n} + \frac{1}{n-1} + \frac{1}{n-2} + \dots + \frac{1}{3} + \frac{1}{2} + \frac{1}{1}$$

Harmonic number!

$$\Rightarrow T(n) = \frac{1}{n} + \frac{1}{n-1} + \frac{1}{n-2} + \dots + 3 + 2 + 1$$

Harmonic number!

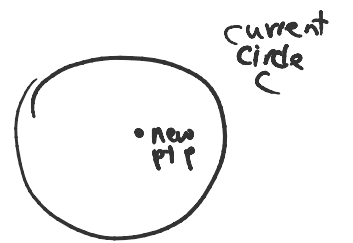
$$\leq \ln n + 1$$

$$= \boxed{O(\log n)}$$

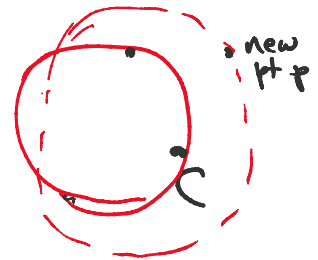
Back to 2D...

Seidel-Welzl's Las Vegas Alg'm ('91)

idea - incrementally add pts
 if p is inside current circle
 unchanged
 else new circle must have
 p on boundary



→



PF Sketch: by contra.

□

