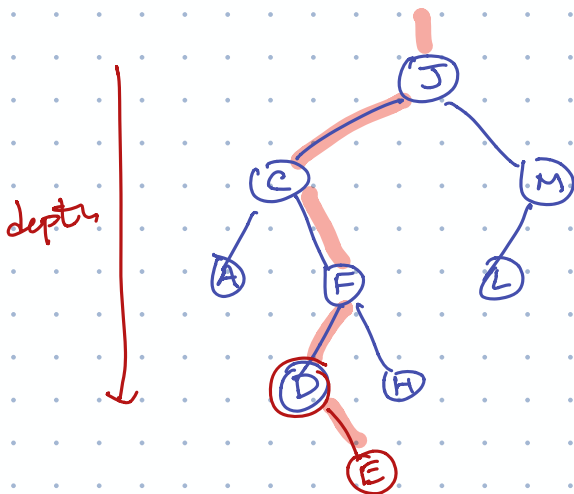


Binary Search Tree



$\text{Find}(x) \begin{cases} \text{Pred}(x) \\ \text{Succ}(x) \end{cases}$
 $\text{Insert}(x)$
 $\text{Delete}(x)$
 $T_1, T_2 \leftarrow \text{Split}(x)$
 $T \leftarrow \text{Join}(T_1, T_2)$

BSTs have depth $O(n)$ — we want $O(\log n)$

Treap — binary search tree \times min-heap

Binary tree
 BST for keys
 and min-heap
 for priorities

E_6 letter = key
 number = priority



A_1

$E_{\sqrt{2}}$

L_2

O_4

G_3

M_9

R_5

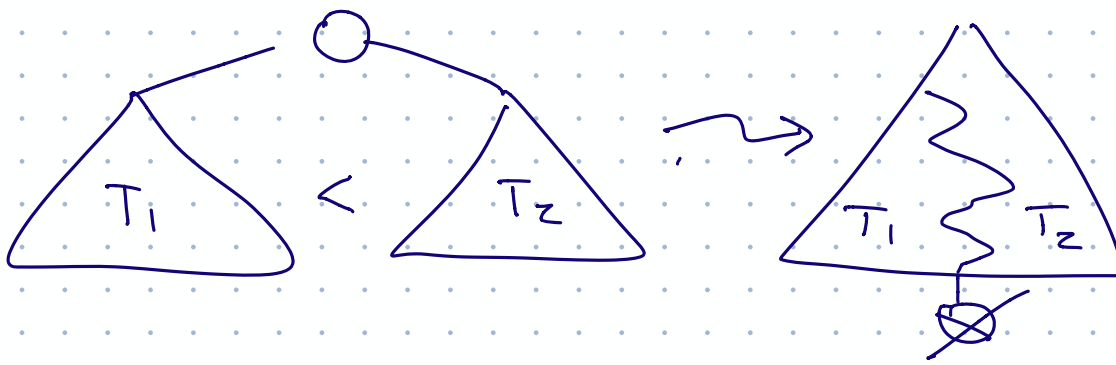
I_6

T_7

H_8

Random priorities

\Downarrow
 $E(\text{depth}(v)) = O(\log n)$



$$E[\text{depth}(k)] = \text{[# proper ancestors of } k]$$

$$= \sum_{i=1}^n \Pr[i \uparrow k]$$

$i \uparrow k = i$ is a proper ancestor of k .

Lemma: $i \uparrow k$ iff $\text{priority}(i) = \min \{ \text{priority}(j) \mid i \leq j \leq k \}$
 For all $i < k$

Proof: Several cases:

- $\text{root} = i$ $i \uparrow k$ $\text{priority}(i)$ is min
- $\text{root} = k$ $i \not\uparrow k$ $\text{priority}(i)$ is not min
- $\text{root} < i$ i and k in right subtree IH ✓

- $i < \text{root} < k$  $i \not\uparrow k$ $\text{priority}(i)$ is not min

- $\text{root} > k$ i and k in left subtree IH ✓

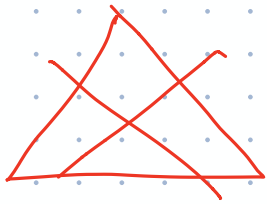
□

$$\Pr[i \uparrow k] = \frac{[k \neq i]}{|k - i| + 1}$$

$$E[\text{depth}(k)] = \sum_{i=1}^n \Pr[i \uparrow k]$$

$$= \sum_{i < k} \Pr[i \uparrow k] + \Pr[k \uparrow k] + \sum_{i > k} \Pr[i \uparrow k]$$

$$= \sum_{i=1}^{k-1} \frac{1}{k-i+1} + \sum_{i=k+1}^n \frac{1}{i-k+1}$$



$$\sum_{j=k-i+1}^k \frac{1}{j} + \sum_{j=2}^{n-k+1} \frac{1}{j}$$

$$H_k - 1 + H_{n-k+1} - 1 \leq 2 \ln n - 2$$



Treap = BST obtained by inserting keys in increasing priority order

Treap = recursion tree for randomized quicksort
pivot = min priority

RANDOM QUICKSORT ($A[1..n]$):

$T \leftarrow$ empty BST

for $i \leftarrow 1$ to n in random order

 Insert($A[i]$)

return inorder(T)

For all k , $E[\text{depth}(k)] = O(\log n)$

Not yet: $E[\max_k \text{depth}(k)] = O(\log n)$