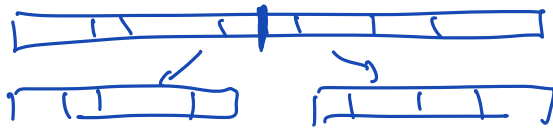


HW2 (and in general): It's enough for full credit to compute the cost of optimal structure.

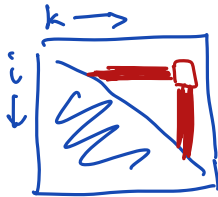
HW3 regrade requests → due in two weeks

Woodcutter's problem



$$\text{Min Cost}(i, k) = \text{Length}(i, k) + \min_{i < j < k} (\text{Min Cost}(i, j) + \text{Min Cost}(j, k))$$

$\text{Length}(i, k) = x[k] - x[i]$



$O(n^3)$ time ⇒ $O(n^2)$ time

Common subproblem:

Find the smallest entry in each row of an $m \times n$ array

3	1	4	8	9
6	7	8	2	4
20	-1	2	π	e
⋮	⋮	⋮	⋮	⋮
⋮	⋮	⋮	⋮	⋮

Brute force: $O(mn)$ time is optimal!

A 2d array is monotone

if min elements in earlier rows above/left of min elements in later rows

12	21	38	76	27
74	14	14	29	60
21	8	25	10	71
68	45	29	15	76
97	8	12	2	6

Totally monotone if every submatrix/minor is monotone

□ ≤ □

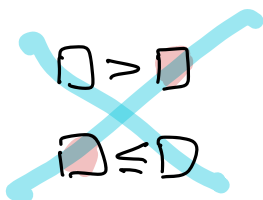
□ ≤ □

□ > □

□ ≤ □

□ > □

□ > □



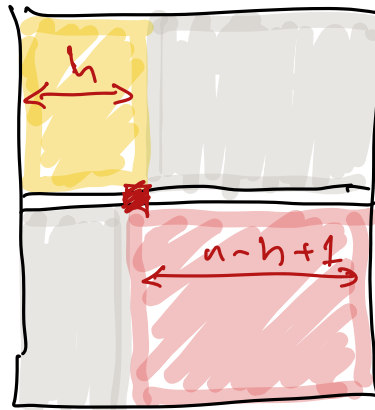
12	21	38	76	89
47	14	14	29	60
21	8	20	10	71
68	16	29	15	76
97	8	12	2	6

Row minima in monotone array

$m = \#rows$ $n = \#cols$

FILTER: $O(m + n \log m)$ time

Top Down



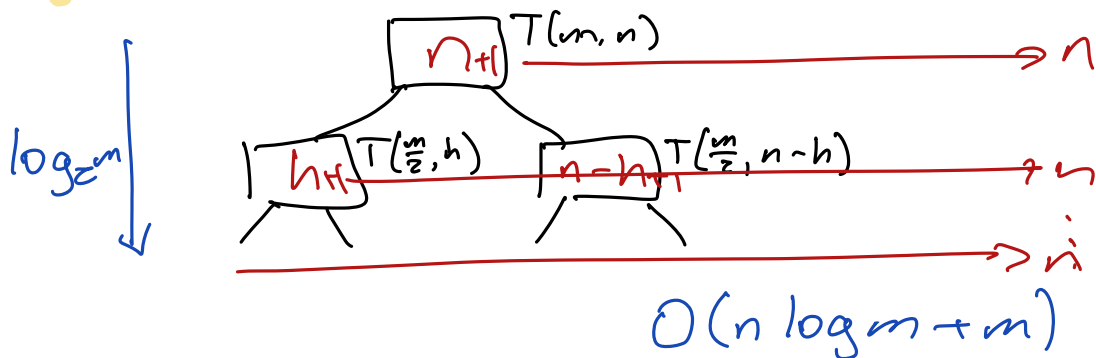
① Find min entry in middle row

$$M\left[\frac{m}{2}, h\right]$$

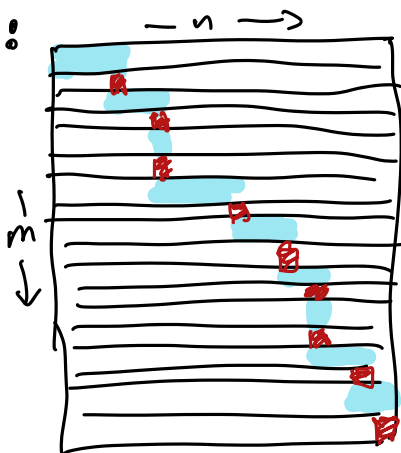
② Recurse in $M[1..m/2-1, 1..h]$

③ Recurse in $M[m/2+1..m, h..n]$

$$T(m, n) = O(n) + T\left(\frac{m}{2}, h\right) + T\left(\frac{m}{2}, n-h\right)$$



Bottom-up:



Recursively!

① Find min elements in every even row

② Search in each odd row only between mins above and below
 $\hookrightarrow O(m+n)$

$$\begin{aligned} T(m, n) &= T\left(\frac{m}{2}, n\right) + O(m+n) \\ &= O(m + n \log m) \end{aligned}$$

Totally monotone

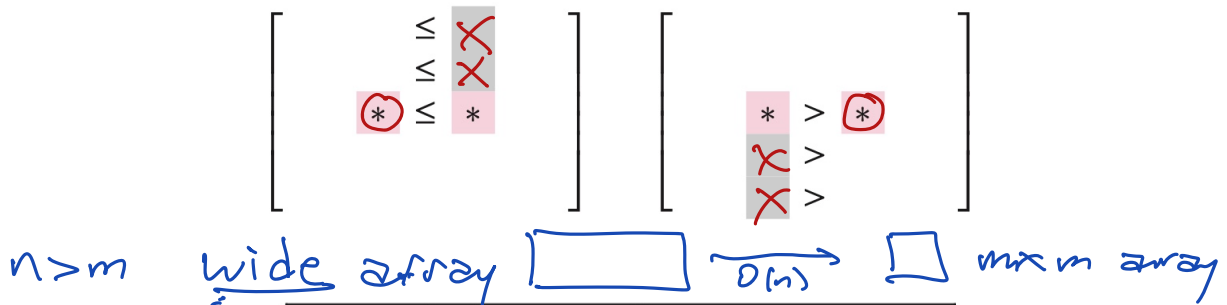
SMAWK

Shor
Moran
Aggarwal
Wilber
→ Kluge

□ □
□ ▽

every 2×2 minor is monotone

One comparison kills a bunch of entries in one column

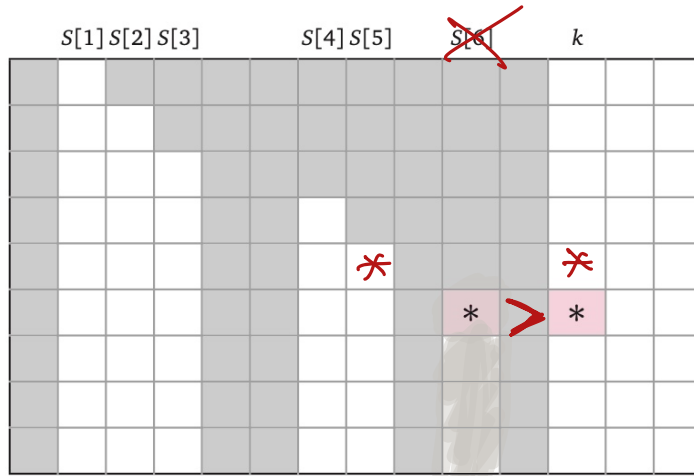
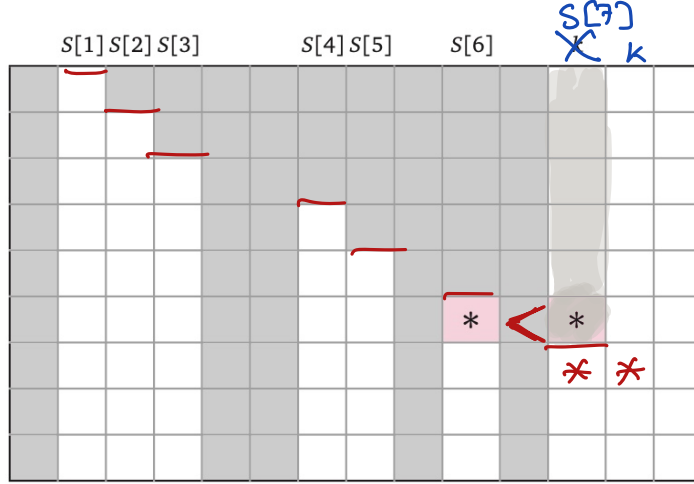


```

REDUCE( $M[1..m, 1..n]$ ):
   $t \leftarrow 1$ 
   $S[t] \leftarrow 1$ 
  for  $k \leftarrow 1$  to  $n$ 
    while  $t > 0$  and  $M[t, S[t]] \geq M[t, k]$ 
       $t \leftarrow t - 1$    $\langle\langle \text{pop} \rangle\rangle$ 
    if  $t < m$ 
       $t \leftarrow t + 1$ 
       $S[t] \leftarrow k$    $\langle\langle \text{push } k \rangle\rangle$ 
  return  $S[1..t]$ 
  
```

Figure D.10. The SMAWK algorithm to REDUCE wide arrays

- $S[1..t]$ is a stack of column indices sorted increasing order
- For all $1 \leq j \leq t$, top $j-1$ entries in column $S[j]$ are dead
- If $j < k$ and j not in S , column j is dead.



$\Rightarrow \leq 2n$ comparisons

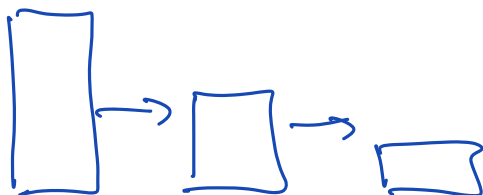
Find row minima in a totally monotone array $m \times n$

① if $m \leq O(1)$ brute force $O(n)$ time

② if $m < n$ REDUCE to $m \times m$ subarray and recurse



③ if $m \geq n$, FILTER to $\frac{m}{2} \times n$ minor and recurse and then scan



$$T(m, n) = \begin{cases} O(n) & \text{if } m = O(1) \\ O(n) + T(m, m) & \text{if } m < n \\ O(m) + T(\frac{n}{2}, m) & \text{if } m \geq n \end{cases}$$

↓

$O(n+m)$