## CS 473: Fundamental Algorithms, Fall 2014

## More NP-Complete Problems

Lecture 23 November 20, 2014

#### NP: languages that have polynomial time certifiers/verifiers

A language L is NP-Complete iff

- L is in NP
- ullet for every L' in NP,  $L' \leq_P L$

**L** is NP-Hard if for every L' in NP, L'  $\leq_P$  L.

Theorem (Cook-Levin)

Circuit-SAT and SAT are NP-Complete.

**NP**: languages that have polynomial time certifiers/verifiers

A language L is NP-Complete iff

- L is in NP
- for every L' in NP,  $L' \leq_P L$

**L** is NP-Hard if for every L' in NP, L'  $\leq_P$  L.

Theorem (Cook-Levin)

Circuit-SAT and SAT are NP-Complete.

**NP**: languages that have polynomial time certifiers/verifiers

A language L is NP-Complete iff

- L is in NP
- for every L' in NP,  $L' \leq_P L$

**L** is NP-Hard if for every L' in NP, L'  $\leq_P$  L.

Theorem (Cook-Levin)

Circuit-SAT and SAT are NP-Complete.

**NP**: languages that have polynomial time certifiers/verifiers

A language L is NP-Complete iff

- L is in NP
- for every L' in NP, L'  $\leq_{P}$  L

**L** is NP-Hard if for every L' in NP, L'  $\leq_P$  L.

#### Theorem (Cook-Levin)

Circuit-SAT and SAT are NP-Complete.

Alexandra (UIUC) CS473 Fall 2014 2 / 51

## Recap contd

#### Theorem (Cook-Levin)

Circuit-SAT and SAT are NP-Complete.

#### Establish NP-Completeness via reductions:

- SAT  $\leq_{P}$  3-SAT and hence 3-SAT is **NP**-complete
- 3-SAT ≤<sub>P</sub> Independent Set (which is in NP) and hence Independent Set is NP-Complete
- Vertex Cover is NP-Complete
- Clique is NP-Complete
- Set Cover is NP-Complete

## Today

#### Prove

- 3-Coloring is **NP-Complete**
- Hamiltonian Cycle Problem is NP-Complete

#### Part I

# NP-Completeness of Graph Coloring

**Problem: Graph Coloring** 

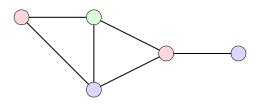
**Instance:** G = (V, E): Undirected graph, integer k. Question: Can the vertices of the graph be colored using k colors so that vertices connected by an edge do not get the same color?

#### **Problem: 3 Coloring**

**Instance:** G = (V, E): Undirected graph.

**Question:** Can the vertices of the graph be colored using **3** colors so that vertices connected by an edge do

not get the same color?

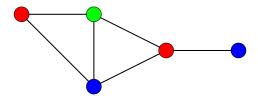


#### **Problem: 3 Coloring**

**Instance:** G = (V, E): Undirected graph.

Question: Can the vertices of the graph be colored using 3 colors so that vertices connected by an edge do

not get the same color?



Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph 2-Coloring can be decided in polynomial time.

**G** is **2**-colorable iff **G** is bipartite! There is a linear time algorithm to check if **G** is bipartite using **BFS** (we saw this earlier).

Alexandra (UIUC) CS473 8 Fall 2014 8 / 5.

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph 2-Coloring can be decided in polynomial time.

**G** is **2**-colorable iff **G** is bipartite! There is a linear time algorithm to check if **G** is bipartite using **BFS** (we saw this earlier).

Alexandra (UIUC) CS473 8 Fall 2014 8 / 5.

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph 2-Coloring can be decided in polynomial time.

**G** is **2**-colorable iff **G** is bipartite! There is a linear time algorithm to check if **G** is bipartite using **BFS** (we saw this earlier).

Alexandra (UIUC) CS473 8 Fall 2014 8 / 5.

Observation: If G is colored with k colors then each color class (nodes of same color) form an independent set in G. Thus, G can be partitioned into k independent sets iff G is k-colorable.

Graph **2**-Coloring can be decided in polynomial time.

**G** is **2**-colorable iff **G** is bipartite! There is a linear time algorithm to check if **G** is bipartite using **BFS** (we saw this earlier).

## Graph Coloring and Register Allocation

#### Register Allocation

Assign variables to (at most) k registers such that variables needed at the same time are not assigned to the same register

#### Interference Graph

Vertices are variables, and there is an edge between two vertices, if the two variables are "live" at the same time.

#### **Observations**

- [Chaitin] Register allocation problem is equivalent to coloring the interference graph with k colors
- Moreover, 3-COLOR  $\leq_{P}$  k-Register Allocation, for any k > 3

CS473 9 Fall 2014

## Class Room Scheduling

Given **n** classes and their meeting times, are **k** rooms sufficient?

Reduce to Graph k-Coloring problem

- a node v; for each class i
- ullet an edge between  $oldsymbol{v_i}$  and  $oldsymbol{v_i}$  if classes  $oldsymbol{i}$  and  $oldsymbol{j}$  conflict

Exercise: G is k-colorable iff k rooms are sufficient.

Alexandra (UIUC) CS473 Fall 2014 10 / 51

## Class Room Scheduling

Given  $\mathbf{n}$  classes and their meeting times, are  $\mathbf{k}$  rooms sufficient?

Reduce to Graph k-Coloring problem

Create graph **G** 

- a node v<sub>i</sub> for each class i
- ullet an edge between  $oldsymbol{v}_i$  and  $oldsymbol{v}_j$  if classes i and j conflict

Exercise: **G** is **k**-colorable iff **k** rooms are sufficient

## Class Room Scheduling

Given  $\mathbf{n}$  classes and their meeting times, are  $\mathbf{k}$  rooms sufficient?

Reduce to Graph k-Coloring problem

Create graph **G** 

- a node v<sub>i</sub> for each class i
- ullet an edge between  $oldsymbol{v}_i$  and  $oldsymbol{v}_j$  if classes i and j conflict

Exercise: G is k-colorable iff k rooms are sufficient

## Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

- Breakup a frequency range [a, b] into disjoint bands of frequencies [a<sub>0</sub>, b<sub>0</sub>], [a<sub>1</sub>, b<sub>1</sub>], ..., [a<sub>k</sub>, b<sub>k</sub>]
- Each cell phone tower (simplifying) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

Problem: given **k** bands and some region with **n** towers, is there a way to assign the bands to avoid interference?

Can reduce to **k**-coloring by creating intereference/conflict graph on towers.

## Frequency Assignments in Cellular Networks

Cellular telephone systems that use Frequency Division Multiple Access (FDMA) (example: GSM in Europe and Asia and AT&T in USA)

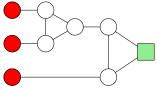
- Breakup a frequency range [a, b] into disjoint bands of frequencies [a<sub>0</sub>, b<sub>0</sub>], [a<sub>1</sub>, b<sub>1</sub>], ..., [a<sub>k</sub>, b<sub>k</sub>]
- Each cell phone tower (simplifying) gets one band
- Constraint: nearby towers cannot be assigned same band, otherwise signals will interference

Problem: given k bands and some region with n towers, is there a way to assign the bands to avoid interference?

Can reduce to  $\mathbf{k}$ -coloring by creating intereference/conflict graph on towers.

## 3 color this gadget.

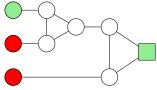
You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming the two nodes are already colored as indicated).



- (A) Yes.
- **(B)** No.

## 3 color this gadget II

You are given three colors: red, green and blue. Can the following graph be three colored in a valid way (assuming the two nodes are already colored as indicated).



- (A) Yes.
- **(B)** No.

## 3-Coloring is NP-Complete

- 3-Coloring is in NP.
  - Certificate: for each node a color from  $\{1, 2, 3\}$ .
  - Certifier: Check if for each edge (u, v), the color of u is different from that of v.
- Hardness: We will show 3-SAT  $\leq_P$  3-Coloring.

Start with **3SAT** formula (i.e., **3**CNF formula)  $\varphi$  with **n** variables  $\mathbf{x_1}, \ldots, \mathbf{x_n}$  and **m** clauses  $\mathbf{C_1}, \ldots, \mathbf{C_m}$ . Create graph  $\mathbf{G}_{\varphi}$  such that  $\mathbf{G}_{\varphi}$  is 3-colorable iff  $\varphi$  is satisfiable

- need to establish truth assignment for  $x_1, \ldots, x_n$  via colors for some nodes in  $G_{\varphi}$ .
- create triangle with node True, False, Base
- for each variable  $x_i$  two nodes  $v_i$  and  $\bar{v}_i$  connected in a triangle with common Base
- If graph is 3-colored, either  $\mathbf{v_i}$  or  $\mathbf{\bar{v_i}}$  gets the same color as True. Interpret this as a truth assignment to  $\mathbf{v_i}$
- Need to add constraints to ensure clauses are satisfied (next phase)

Start with **3SAT** formula (i.e., **3**CNF formula)  $\varphi$  with **n** variables  $\mathbf{x_1}, \ldots, \mathbf{x_n}$  and **m** clauses  $\mathbf{C_1}, \ldots, \mathbf{C_m}$ . Create graph  $\mathbf{G}_{\varphi}$  such that  $\mathbf{G}_{\varphi}$  is 3-colorable iff  $\varphi$  is satisfiable

- need to establish truth assignment for  $x_1, \ldots, x_n$  via colors for some nodes in  $G_{\varphi}$ .
- create triangle with node True, False, Base
- for each variable  $x_i$  two nodes  $v_i$  and  $\bar{v}_i$  connected in a triangle with common Base
- If graph is 3-colored, either  $\mathbf{v_i}$  or  $\mathbf{\bar{v_i}}$  gets the same color as True. Interpret this as a truth assignment to  $\mathbf{v_i}$
- Need to add constraints to ensure clauses are satisfied (next phase)

Start with **3SAT** formula (i.e., **3**CNF formula)  $\varphi$  with **n** variables  $\mathbf{x_1}, \ldots, \mathbf{x_n}$  and **m** clauses  $\mathbf{C_1}, \ldots, \mathbf{C_m}$ . Create graph  $\mathbf{G}_{\varphi}$  such that  $\mathbf{G}_{\varphi}$  is 3-colorable iff  $\varphi$  is satisfiable

- need to establish truth assignment for  $x_1, \ldots, x_n$  via colors for some nodes in  $G_{\varphi}$ .
- create triangle with node True, False, Base
- for each variable  $\mathbf{x_i}$  two nodes  $\mathbf{v_i}$  and  $\mathbf{\bar{v_i}}$  connected in a triangle with common Base
- If graph is 3-colored, either  $\mathbf{v_i}$  or  $\mathbf{\bar{v_i}}$  gets the same color as True. Interpret this as a truth assignment to  $\mathbf{v_i}$
- Need to add constraints to ensure clauses are satisfied (next phase)

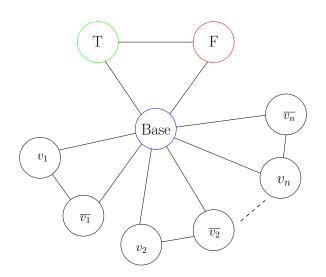
Start with **3SAT** formula (i.e., **3**CNF formula)  $\varphi$  with **n** variables  $\mathbf{x_1}, \ldots, \mathbf{x_n}$  and **m** clauses  $\mathbf{C_1}, \ldots, \mathbf{C_m}$ . Create graph  $\mathbf{G}_{\varphi}$  such that  $\mathbf{G}_{\varphi}$  is 3-colorable iff  $\varphi$  is satisfiable

- need to establish truth assignment for  $x_1, \ldots, x_n$  via colors for some nodes in  $G_{\varphi}$ .
- create triangle with node True, False, Base
- for each variable  $x_i$  two nodes  $v_i$  and  $\bar{v_i}$  connected in a triangle with common Base
- If graph is 3-colored, either  $\mathbf{v_i}$  or  $\overline{\mathbf{v_i}}$  gets the same color as True. Interpret this as a truth assignment to  $\mathbf{v_i}$
- Need to add constraints to ensure clauses are satisfied (next phase)

Start with **3SAT** formula (i.e., **3**CNF formula)  $\varphi$  with **n** variables  $\mathbf{x_1}, \ldots, \mathbf{x_n}$  and **m** clauses  $\mathbf{C_1}, \ldots, \mathbf{C_m}$ . Create graph  $\mathbf{G}_{\varphi}$  such that  $\mathbf{G}_{\varphi}$  is 3-colorable iff  $\varphi$  is satisfiable

- need to establish truth assignment for  $x_1, \ldots, x_n$  via colors for some nodes in  $G_{\varphi}$ .
- create triangle with node True, False, Base
- for each variable  $\mathbf{x_i}$  two nodes  $\mathbf{v_i}$  and  $\mathbf{\bar{v_i}}$  connected in a triangle with common Base
- If graph is 3-colored, either  $\mathbf{v_i}$  or  $\overline{\mathbf{v_i}}$  gets the same color as True. Interpret this as a truth assignment to  $\mathbf{v_i}$
- Need to add constraints to ensure clauses are satisfied (next phase)

## Figure

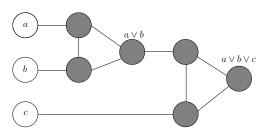


## Clause Satisfiability Gadget

For each clause  $C_i = (a \lor b \lor c)$ , create a small gadget graph

- gadget graph connects to nodes corresponding to a, b, c
- needs to implement OR

OR-gadget-graph:



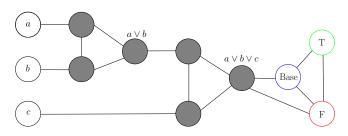
## **OR-Gadget Graph**

Property: if **a**, **b**, **c** are colored False in a 3-coloring then output node of OR-gadget has to be colored False.

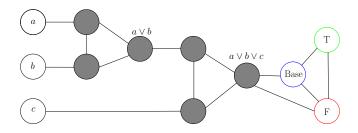
Property: if one of **a**, **b**, **c** is colored True then OR-gadget can be 3-colored such that output node of OR-gadget is colored True.

#### Reduction

- create triangle with nodes True, False, Base
- for each variable  $x_i$  two nodes  $v_i$  and  $\bar{v_i}$  connected in a triangle with common Base
- for each clause  $C_j = (a \lor b \lor c)$ , add OR-gadget graph with input nodes a, b, c and connect output node of gadget to both False and Base



#### Reduction

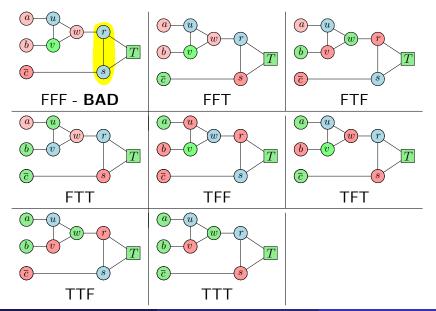


#### Claim

No legal **3**-coloring of above graph (with coloring of nodes T, F, B fixed) in which a, b, c are colored False. If any of a, b, c are colored True then there is a legal **3**-coloring of above graph.

Alexandra (UIUC) CS473 20 Fall 2014 20 / 51

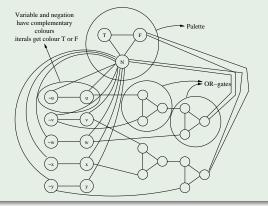
## 3 coloring of the clause gadget



#### Reduction Outline

## Example

$$\varphi = (\mathbf{u} \vee \neg \mathbf{v} \vee \mathbf{w}) \wedge (\mathbf{v} \vee \mathbf{x} \vee \neg \mathbf{y})$$



Alexandra (UIUC) CS473 Fall 2014 22 / 51

#### $\varphi$ is satisfiable implies $\mathbf{G}_{\varphi}$ is 3-colorable

- if  $x_i$  is assigned True, color  $v_i$  True and  $\bar{v_i}$  False
- for each clause  $C_i = (a \lor b \lor c)$  at least one of a, b, c is

- arphi is satisfiable implies  $\mathbf{G}_{arphi}$  is 3-colorable
  - ullet if  $x_i$  is assigned True, color  $v_i$  True and  $\overline{v}_i$  False
  - for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.
- $\mathbf{G}_{\varphi}$  is 3-colorable implies  $\varphi$  is satisfiable
  - ullet if  $v_i$  is colored True then set  $x_i$  to be True, this is a legal truthh assignment
    - consider any clause  $C_j = (a \lor b \lor c)$ . it cannot be that all a, b, c are False. If so, output of OR-gadget for  $C_j$  has to be colored False but output is connected to Base and False!

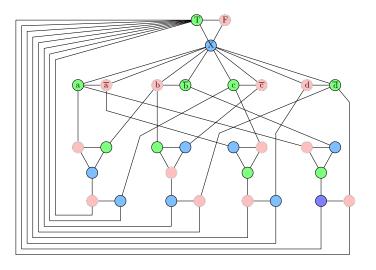
- arphi is satisfiable implies  $\mathbf{G}_{arphi}$  is 3-colorable
  - ullet if  $x_i$  is assigned True, color  $v_i$  True and  $\overline{v}_i$  False
  - for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.
- $\mathbf{G}_{\varphi}$  is 3-colorable implies  $\varphi$  is satisfiable
  - ullet if  $v_i$  is colored True then set  $x_i$  to be True, this is a legal truthh assignment
    - consider any clause  $C_j = (a \lor b \lor c)$ . it cannot be that all a, b, c are False. If so, output of OR-gadget for  $C_j$  has to be colored False but output is connected to Base and False!

- arphi is satisfiable implies  $\mathbf{G}_{arphi}$  is 3-colorable
  - ullet if  $x_i$  is assigned True, color  $v_i$  True and  $\overline{v}_i$  False
  - for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.
- $\mathbf{G}_{\varphi}$  is 3-colorable implies  $\varphi$  is satisfiable
  - $\bullet$  if  $\textbf{v}_i$  is colored True then set  $\textbf{x}_i$  to be True, this is a legal truth assignment
  - consider any clause  $C_j = (a \lor b \lor c)$ . it cannot be that all a, b, c are False. If so, output of OR-gadget for  $C_j$  has to be colored False but output is connected to Base and False!

- arphi is satisfiable implies  $\mathbf{G}_{arphi}$  is 3-colorable
  - ullet if  $x_i$  is assigned True, color  $v_i$  True and  $\overline{v}_i$  False
  - for each clause  $C_j = (a \lor b \lor c)$  at least one of a, b, c is colored True. OR-gadget for  $C_j$  can be 3-colored such that output is True.
- $\mathbf{G}_{\varphi}$  is 3-colorable implies  $\varphi$  is satisfiable
  - $\bullet$  if  $\textbf{v}_i$  is colored True then set  $\textbf{x}_i$  to be True, this is a legal truth assignment
  - consider any clause  $C_j = (a \lor b \lor c)$ . it cannot be that all a, b, c are False. If so, output of OR-gadget for  $C_j$  has to be colored False but output is connected to Base and False!

### Graph generated in reduction...

... from 3SAT to 3COLOR



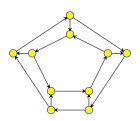
### Part II

NP-Completeness of Hamiltonian Cycle

### Directed Hamiltonian Cycle

# Input Given a directed graph G = (V, E) with n vertices Goal Does G have a Hamiltonian cycle?

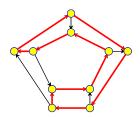
 A Hamiltonian cycle is a cycle in the graph that visits every vertex in G exactly once



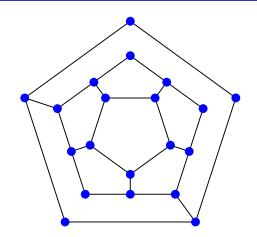
### Directed Hamiltonian Cycle

Input Given a directed graph G = (V, E) with n vertices Goal Does G have a Hamiltonian cycle?

 A Hamiltonian cycle is a cycle in the graph that visits every vertex in G exactly once



### Does the following graph has a Hamiltonian Cycle?



- (A) Yes.
- (B) No.

### Directed Hamiltonian Cycle is NP-Complete

- Directed Hamiltonian Cycle is in NP
  - Certificate: Sequence of vertices
  - Certifier: Check if every vertex (except the first) appears exactly once, and that consecutive vertices are connected by a directed edge
- Hardness: We will show
  - 3-SAT  $\leq_P$  Directed Hamiltonian Cycle

#### Reduction

Given 3-SAT formula  $\varphi$  create a graph  $\mathbf{G}_{\varphi}$  such that

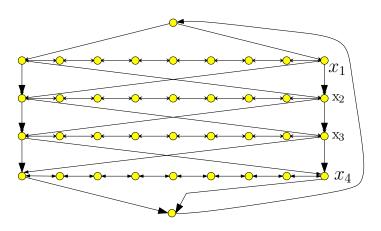
- ullet  ${f G}_{arphi}$  has a Hamiltonian cycle if and only if  ${oldsymbol{arphi}}$  is satisfiable
- ullet ullet ullet should be constructible from arphi by a polynomial time algorithm  ${\mathcal A}$

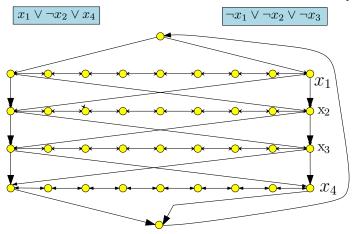
Notation:  $\varphi$  has  $\mathbf{n}$  variables  $\mathbf{x}_1, \mathbf{x}_2, \ldots, \mathbf{x}_n$  and  $\mathbf{m}$  clauses  $C_1, C_2, \ldots, C_m$ .

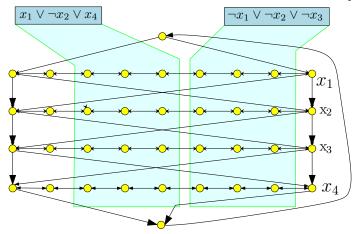
#### Reduction: First Ideas

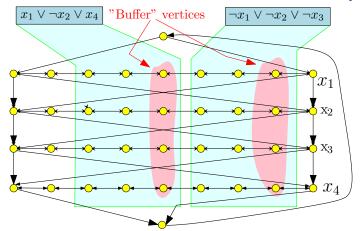
- Viewing SAT: Assign values to n variables, and each clauses has 3 ways in which it can be satisfied.
- Construct graph with 2<sup>n</sup> Hamiltonian cycles, where each cycle corresponds to some boolean assignment.
- Then add more graph structure to encode constraints on assignments imposed by the clauses.

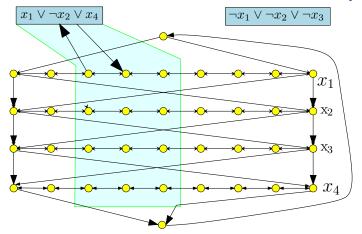
- ullet Traverse path ullet from left to right iff  $x_i$  is set to true
- Each path has 3(m + 1) nodes where m is number of clauses in  $\varphi$ ; nodes numbered from left to right (1 to 3m + 3)

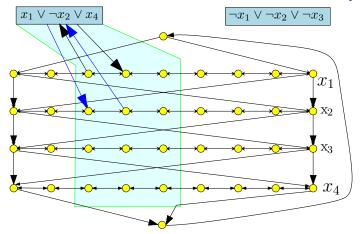


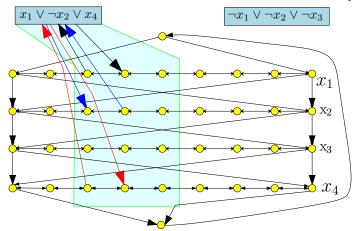


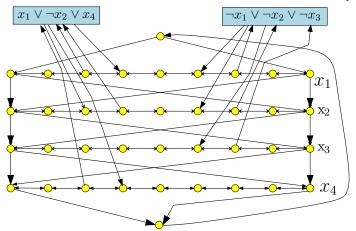












### Correctness Proof

#### Proposition

 $\varphi$  has a satisfying assignment iff  $\mathbf{G}_{\varphi}$  has a Hamiltonian cycle.

#### Proof.

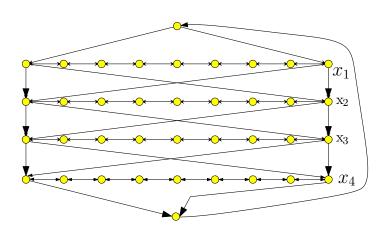
- $\Rightarrow$  Let **a** be the satisfying assignment for  $\varphi$ . Define Hamiltonian cycle as follows
  - If  $a(x_i) = 1$  then traverse path i from left to right
  - If  $a(x_i) = 0$  then traverse path i from right to left
  - For each clause, path of at least one variable is in the "right" direction to splice in the node corresponding to clause

### Hamiltonian Cycle ⇒ Satisfying assignment

Suppose  $\Pi$  is a Hamiltonian cycle in  $\mathbf{G}_{\varphi}$ 

- If  $\Pi$  enters  $c_j$  (vertex for clause  $C_j$ ) from vertex 3j on path i then it must leave the clause vertex on edge to 3j+1 on the same path i
  - If not, then only unvisited neighbor of 3j+1 on path i is 3j+2
  - Thus, we don't have two unvisited neighbors (one to enter from, and the other to leave) to have a Hamiltonian Cycle
- Similarly, if  $\Pi$  enters  $c_j$  from vertex 3j+1 on path i then it must leave the clause vertex  $c_j$  on edge to 3j on path i

### Example



## Hamiltonian Cycle $\Longrightarrow$ Satisfying assignment (contd)

- Thus, vertices visited immediately before and after C; are connected by an edge
- We can remove  $c_i$  from cycle, and get Hamiltonian cycle in  $G - c_i$
- Consider Hamiltonian cycle in  $G \{c_1, \ldots c_m\}$ ; it traverses each path in only one direction, which determines the truth assignment

Alexandra (UIUC) CS473 36 Fall 2014 36 / 51

### Is covering by cycles hard?

Given a directed graph G, deciding if G can be covered by vertex disjoint cycles (each of length at least two) is

- (A) NP-Hard.
- (B) NP-Complete.
- (C) P.
- **(D)** IDK.

### Hamiltonian Cycle

#### **Problem**

Input Given undirected graph G = (V, E)

Goal Does **G** have a Hamiltonian cycle? That is, is there a cycle that visits every vertex exactly one (except start and end vertex)?

### NP-Completeness

#### <sup>-</sup>heorem

Hamiltonian cycle problem for undirected graphs is **NP-Complete**.

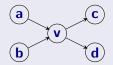
#### Proof.

- The problem is in **NP**; proof left as exercise.
- Hardness proved by reducing Directed Hamiltonian Cycle to this problem

Alexandra (UIUC) CS473 39 Fall 2014 39 / 51

Goal: Given directed graph **G**, need to construct undirected graph **G**' such that **G** has Hamiltonian Path iff **G**' has Hamiltonian path

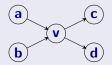
- Replace each vertex  $\mathbf{v}$  by 3 vertices:  $\mathbf{v}_{in}$ ,  $\mathbf{v}$ , and  $\mathbf{v}_{out}$
- A directed edge (a, b) is replaced by edge (a<sub>out</sub>, b<sub>in</sub>)





Goal: Given directed graph G, need to construct undirected graph G' such that G has Hamiltonian Path iff G' has Hamiltonian path

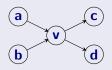
- Replace each vertex v by 3 vertices: v<sub>in</sub>, v, and v<sub>out</sub>
- A directed edge (a, b) is replaced by edge (a<sub>out</sub>, b<sub>in</sub>)





Goal: Given directed graph **G**, need to construct undirected graph **G**' such that **G** has Hamiltonian Path iff **G**' has Hamiltonian path

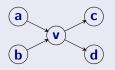
- Replace each vertex v by 3 vertices: v<sub>in</sub>, v, and v<sub>out</sub>
- A directed edge (a, b) is replaced by edge (a<sub>out</sub>, b<sub>in</sub>)





Goal: Given directed graph **G**, need to construct undirected graph **G**' such that **G** has Hamiltonian Path iff **G**' has Hamiltonian path

- Replace each vertex v by 3 vertices: v<sub>in</sub>, v, and v<sub>out</sub>
- A directed edge (a, b) is replaced by edge (a<sub>out</sub>, b<sub>in</sub>)





### Reduction: Wrapup

- The reduction is polynomial time (exercise)
- The reduction is correct (exercise)

Alexandra (UIUC) CS473 41 Fall 2014 41 / 51

### Other **NP-Complete** Problems

- 3-Dimensional Matching
- Subset Sum

Read book.

### Need to Know NP-Complete Problems

- 3-SAT
- Circuit-SAT
- Independent Set
- Vertex Cover
- Clique
- Set Cover
- Hamiltonian Cycle in Directed/Undirected Graphs
- 3-Coloring
- 3-D Matching
- Subset Sum

Subset Sum Problem: Given n integers  $a_1, a_2, \ldots, a_n$  and a target B, is there a subset of S of  $\{a_1, \ldots, a_n\}$  such that the numbers in S add up *precisely* to B?

Subset Sum is NP-Complete— see book.

Knapsack: Given  $\mathbf{n}$  items with item  $\mathbf{i}$  having size  $\mathbf{s}_i$  and profit  $\mathbf{p}_i$ , a knapsack of capacity  $\mathbf{B}$ , and a target profit  $\mathbf{P}$ , is there a subset  $\mathbf{S}$  of items that can be packed in the knapsack and the profit of  $\mathbf{S}$  is at least  $\mathbf{P}$ ?

Show Knapsack problem is **NP-Complete** via reduction from Subset Sum (exercise).

Alexandra (UIUC) CS473 44 Fall 2014 44 / 51

Subset Sum Problem: Given n integers  $a_1, a_2, \ldots, a_n$  and a target B, is there a subset of S of  $\{a_1, \ldots, a_n\}$  such that the numbers in S add up *precisely* to B?

Subset Sum is **NP-Complete**— see book.

Knapsack: Given n items with item i having size  $s_i$  and profit  $p_i$ , a knapsack of capacity B, and a target profit P, is there a subset S of items that can be packed in the knapsack and the profit of S is at least P?

Show Knapsack problem is **NP-Complete** via reduction from Subset Sum (exercise).

Alexandra (UIUC) CS473 44 Fall 2014 44 / 51

Subset Sum Problem: Given n integers  $a_1, a_2, \ldots, a_n$  and a target B, is there a subset of S of  $\{a_1, \ldots, a_n\}$  such that the numbers in S add up *precisely* to B?

Subset Sum is **NP-Complete**— see book.

Knapsack: Given n items with item i having size  $s_i$  and profit  $p_i$ , a knapsack of capacity B, and a target profit P, is there a subset S of items that can be packed in the knapsack and the profit of S is at least P?

Show Knapsack problem is **NP-Complete** via reduction from Subset Sum (exercise).

Subset Sum Problem: Given n integers  $a_1, a_2, \ldots, a_n$  and a target B, is there a subset of S of  $\{a_1, \ldots, a_n\}$  such that the numbers in S add up *precisely* to B?

Subset Sum is NP-Complete— see book.

Knapsack: Given n items with item i having size  $s_i$  and profit  $p_i$ , a knapsack of capacity B, and a target profit P, is there a subset S of items that can be packed in the knapsack and the profit of S is at least P?

Show Knapsack problem is **NP-Complete** via reduction from Subset Sum (exercise).

Subset Sum can be solved in **O(nB)** time using dynamic programming (exercise).

Implies that problem is hard only when numbers  $a_1, a_2, \ldots, a_n$  are exponentially large compared to n. That is, each  $a_i$  requires polynomial in n bits.

Number problems of the above type are said to be weakly NPComplete.

Subset Sum can be solved in **O(nB)** time using dynamic programming (exercise).

Implies that problem is hard only when numbers  $a_1, a_2, \ldots, a_n$  are exponentially large compared to n. That is, each  $a_i$  requires polynomial in n bits.

Number problems of the above type are said to be **weakly NPComplete**.

Subset Sum can be solved in **O(nB)** time using dynamic programming (exercise).

Implies that problem is hard only when numbers  $a_1, a_2, \ldots, a_n$  are exponentially large compared to n. That is, each  $a_i$  requires polynomial in n bits.

Number problems of the above type are said to be **weakly NPComplete**.



Alexandra (UIUC) CS473 47 Fall 2014 47 / 51





S. Even, A. Itai, and A. Shamir. On the complexity of timetable and multicommodity flow problems. *SIAM J. Comput.*, 5(4):691–703, 1976.