

# Reductions and NP

## Lecture 21

November 13, 2014

# Part I

## Reductions Continued

# Polynomial Time Reduction

## Karp reduction

A **polynomial time reduction** from a *decision* problem  $X$  to a *decision* problem  $Y$  is an *algorithm*  $\mathcal{A}$  that has the following properties:

- 1 given an instance  $I_X$  of  $X$ ,  $\mathcal{A}$  produces an instance  $I_Y$  of  $Y$
- 2  $\mathcal{A}$  runs in time polynomial in  $|I_X|$ . This implies that  $|I_Y|$  (size of  $I_Y$ ) is polynomial in  $|I_X|$
- 3 Answer to  $I_X$  YES *iff* answer to  $I_Y$  is YES.

Notation:  $X \leq_P Y$  if  $X$  reduces to  $Y$

## Proposition

If  $X \leq_P Y$  then a polynomial time algorithm for  $Y$  implies a polynomial time algorithm for  $X$ .

Such a reduction is called a **Karp reduction**. Most reductions we will need are Karp reductions.

# A More General Reduction

## Turing Reduction

### Definition (Turing reduction.)

Problem  $X$  polynomial time reduces to  $Y$  if there is an algorithm  $\mathcal{A}$  for  $X$  that has the following properties:

- 1 on any given instance  $I_x$  of  $X$ ,  $\mathcal{A}$  uses polynomial in  $|I_x|$  “steps”
- 2 a step is either a standard computation step, or
- 3 a sub-routine call to an algorithm that solves  $Y$ .

This is a **Turing reduction**.

**Note:** In making sub-routine call to algorithm to solve  $Y$ ,  $\mathcal{A}$  can only ask questions of size polynomial in  $|I_x|$ . Why?

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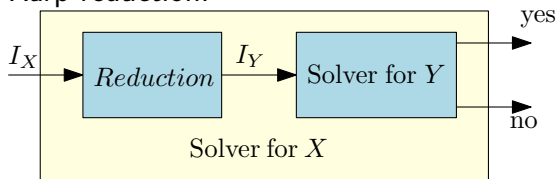
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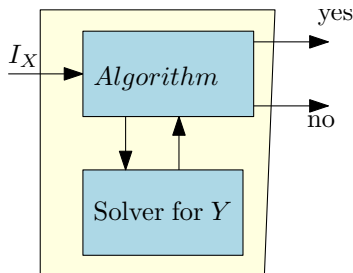
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# Comparing reductions

## 1 Karp reduction:



## 2 Turing reduction:



## Turing reduction

- 1 Algorithm to solve **X** can call solver for **Y** many times.
- 2 Conceptually, every call to the solver of **Y** takes constant time.

# Relation between reductions

Consider two problems  $X$  and  $Y$ . Which of the following statements is correct?

- (A) If there is a Turing reduction from  $X$  to  $Y$ , then there is a Karp reduction from  $X$  to  $Y$ .
- (B) If there is a Karp reduction from  $X$  to  $Y$ , then there is a Turing reduction from  $X$  to  $Y$ .
- (C) If there is a Karp reduction from  $X$  to  $Y$ , then there is a Karp reduction from  $Y$  to  $X$ .
- (D) If there is a Turing reduction from  $X$  to  $Y$ , then there is a Turing reduction from  $Y$  to  $X$ .
- (E) All of the above.

# Example of Turing Reduction

**Problem** (Independent set in circular arcs graph.)

**Input:** *Collection of arcs on a circle.*

**Goal:** *Compute the maximum number of non-overlapping arcs.*

Reduced to the following problem:?

**Problem** (Independent set of intervals.)

**Input:** *Collection of intervals on the line.*

**Goal:** *Compute the maximum number of non-overlapping intervals.*

How? Used algorithm for interval problem multiple times.



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How? Used algorithm for interval problem multiple times.

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How? Used algorithm for interval problem multiple times.

# Turing vs Karp Reductions

- 1 Turing reductions more general than Karp reductions.
- 2 Turing reduction useful in obtaining algorithms via reductions.
- 3 Karp reduction is simpler and easier to use to prove hardness of problems.
- 4 Perhaps surprisingly, Karp reductions, although limited, suffice for most known **NP-Completeness** proofs.
- 5 Karp reductions allow us to distinguish between **NP** and **co-NP** (more on this later).

# Propositional Formulas

## Definition

Consider a set of boolean variables  $x_1, x_2, \dots, x_n$ .

① A **literal** is either a boolean variable  $x_i$  or its negation  $\neg x_i$ .

② A **clause** is a disjunction of literals.

For example,  $x_1 \vee x_2 \vee \neg x_4$  is a clause.

③ A **formula in conjunctive normal form (CNF)** is propositional formula which is a conjunction of clauses

①  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is a **CNF** formula.

④ A formula  $\varphi$  is a **3CNF**:

A **CNF** formula such that every clause has **exactly** 3 literals.

①  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3 \vee x_1)$  is a **3CNF** formula, but  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is not.

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# Satisfiability

## Problem: SAT

**Instance:** A CNF formula  $\varphi$ .

**Question:** Is there a truth assignment to the variables of  $\varphi$  such that  $\varphi$  evaluates to true?

## Problem: 3SAT

**Instance:** A 3CNF formula  $\varphi$ .

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# Satisfiability

## SAT

Given a **CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

## Example

- 1  $(x_1 \vee x_2 \vee \neg x_4) \wedge (x_2 \vee \neg x_3) \wedge x_5$  is satisfiable; take  $x_1, x_2, \dots, x_5$  to be all true
- 2  $(x_1 \vee \neg x_2) \wedge (\neg x_1 \vee x_2) \wedge (\neg x_1 \vee \neg x_2) \wedge (x_1 \vee x_2)$  is not satisfiable.

## 3SAT

Given a **3CNF** formula  $\varphi$ , is there a truth assignment to variables such that  $\varphi$  evaluates to true?

(More on **2SAT** in a bit...)

# Importance of **SAT** and **3SAT**

- 1 **SAT** and **3SAT** are basic constraint satisfaction problems.
- 2 Many different problems can be reduced to them because of the simple yet powerful expressiveness of logical constraints.
- 3 Arise naturally in many applications involving hardware and software verification and correctness.
- 4 As we will see, it is a fundamental problem in theory of **NP-Completeness**.



$$z = \bar{x}$$

Given two bits  $x, z$  which of the following **SAT** formulas is equivalent to the formula  $z = \bar{x}$ :

(A)  $(\bar{z} \vee x) \wedge (z \vee \bar{x})$ .

(B)  $(z \vee x) \wedge (\bar{z} \vee \bar{x})$ .

(C)  $(\bar{z} \vee x) \wedge (\bar{z} \vee \bar{x}) \wedge (\bar{z} \vee \bar{x})$ .

(D)  $z \oplus x$ .

(E)  $(z \vee x) \wedge (\bar{z} \vee \bar{x}) \wedge (z \vee \bar{x}) \wedge (\bar{z} \vee x)$ .

$$z = x \wedge y$$

Given three bits  $x, y, z$  which of the following **SAT** formulas is equivalent to the formula  $z = x \wedge y$ :

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(B)  $(\bar{z} \vee x) \wedge (\bar{z} \vee y) \wedge (z \vee \bar{x} \vee \bar{y})$ .

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(E)  $(\bar{z} \vee x \vee y) \wedge (z \vee \bar{x} \vee y) \wedge (z \vee x \vee \bar{y}) \wedge (z \vee \bar{x} \vee \bar{y})$ .

# SAT $\leq_p$ 3SAT

## How SAT is different from 3SAT?

In SAT clauses might have arbitrary length: 1, 2, 3, ... variables:

$$(x \vee y \vee z \vee w \vee u) \wedge (\neg x \vee \neg y \vee \neg z \vee w \vee u) \wedge (\neg x)$$

In 3SAT every clause must have **exactly 3** different literals.

To reduce from an instance of SAT to an instance of 3SAT, we must make all clauses to have exactly 3 variables...

## Basic idea

- 1 Pad short clauses so they have 3 literals.
- 2 Break long clauses into shorter clauses.
- 3 Repeat the above till we have a 3CNF.

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# 3SAT $\leq_P$ SAT

① 3SAT  $\leq_P$  SAT.

② Because...

A 3SAT instance is also an instance of SAT.

# SAT $\leq_p$ 3SAT

## Claim

**SAT  $\leq_p$  3SAT.**

Given  $\varphi$  a **SAT** formula we create a **3SAT** formula  $\varphi'$  such that

- 1  $\varphi$  is satisfiable iff  $\varphi'$  is satisfiable.
- 2  $\varphi'$  can be constructed from  $\varphi$  in time polynomial in  $|\varphi|$ .

**Idea:** if a clause of  $\varphi$  is not of length **3**, replace it with several clauses of length exactly **3**.

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# $SAT \leq_p 3SAT$

A clause with a single literal

## Reduction Ideas

**Challenge:** Some of the clauses in  $\varphi$  may have less or more than **3** literals. For each clause with  $< 3$  or  $> 3$  literals, we will construct a set of logically equivalent clauses.

- 1 **Case clause with one literal:** Let  $c$  be a clause with a single literal (i.e.,  $c = \ell$ ). Let  $u, v$  be new variables. Consider

$$c' = (\ell \vee u \vee v) \wedge (\ell \vee u \vee \neg v) \\ \wedge (\ell \vee \neg u \vee v) \wedge (\ell \vee \neg u \vee \neg v).$$

Observe that  $c'$  is satisfiable iff  $c$  is satisfiable

# SAT $\leq_p$ 3SAT

A clause with two literals

## Reduction Ideas: 2 and more literals

- 1 **Case clause with 2 literals:** Let  $\mathbf{c} = \ell_1 \vee \ell_2$ . Let  $\mathbf{u}$  be a new variable. Consider

$$\mathbf{c}' = (\ell_1 \vee \ell_2 \vee \mathbf{u}) \wedge (\ell_1 \vee \ell_2 \vee \neg \mathbf{u}).$$

Again  $\mathbf{c}$  is satisfiable iff  $\mathbf{c}'$  is satisfiable

# Breaking a clause

## Lemma

For any boolean formulas  $\mathbf{X}$  and  $\mathbf{Y}$  and  $\mathbf{z}$  a new boolean variable.  
Then

$\mathbf{X} \vee \mathbf{Y}$  is satisfiable

if and only if,  $\mathbf{z}$  can be assigned a value such that

$(\mathbf{X} \vee \mathbf{z}) \wedge (\mathbf{Y} \vee \neg \mathbf{z})$  is satisfiable

(with the same assignment to the variables appearing in  $\mathbf{X}$  and  $\mathbf{Y}$ ).

# $SAT \leq_p 3SAT$ (contd)

Clauses with more than 3 literals

Let  $c = l_1 \vee \dots \vee l_k$ . Let  $u_1, \dots, u_{k-3}$  be new variables. Consider

$$\begin{aligned}c' = & (l_1 \vee l_2 \vee u_1) \wedge (l_3 \vee \neg u_1 \vee u_2) \\ & \wedge (l_4 \vee \neg u_2 \vee u_3) \wedge \\ & \dots \wedge (l_{k-2} \vee \neg u_{k-4} \vee u_{k-3}) \wedge (l_{k-1} \vee l_k \vee \neg u_{k-3}).\end{aligned}$$

## Claim

$c$  is satisfiable iff  $c'$  is satisfiable.

Another way to see it — reduce size of clause by one:

$$c' = (l_1 \vee l_2 \dots \vee l_{k-2} \vee u_{k-3}) \wedge (l_{k-1} \vee l_k \vee \neg u_{k-3}).$$

# An Example

## Example

$$\begin{aligned}\varphi = & \left( \neg x_1 \vee \neg x_4 \right) \wedge \left( x_1 \vee \neg x_2 \vee \neg x_3 \right) \\ & \wedge \left( \neg x_2 \vee \neg x_3 \vee x_4 \vee x_1 \right) \wedge \left( x_1 \right).\end{aligned}$$

Equivalent form:

$$\begin{aligned}\psi = & \left( \neg x_1 \vee \neg x_4 \vee z \right) \wedge \left( \neg x_1 \vee \neg x_4 \vee \neg z \right) \\ & \wedge \left( x_1 \vee \neg x_2 \vee \neg x_3 \right) \\ & \wedge \left( \neg x_2 \vee \neg x_3 \vee y_1 \right) \wedge \left( x_4 \vee x_1 \vee \neg y_1 \right) \\ & \wedge \left( x_1 \vee u \vee v \right) \wedge \left( x_1 \vee u \vee \neg v \right) \\ & \wedge \left( x_1 \vee \neg u \vee v \right) \wedge \left( x_1 \vee \neg u \vee \neg v \right).\end{aligned}$$

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# Overall Reduction Algorithm

Reduction from **SAT** to **3SAT**

```
ReduceSATto3SAT( $\varphi$ ):
```

```
//  $\varphi$ : CNF formula.
```

```
for each clause  $c$  of  $\varphi$  do
```

```
    if  $c$  does not have exactly 3 literals then  
        construct  $c'$  as before
```

```
    else
```

```
         $c' = c$ 
```

```
 $\psi$  is conjunction of all  $c'$  constructed in loop
```

```
return Solver3SAT( $\psi$ )
```

## Correctness (informal)

$\varphi$  is satisfiable iff  $\psi$  is satisfiable because for each clause  $c$ , the new **3CNF** formula  $c'$  is logically equivalent to  $c$ .

# What about **2SAT**?

**2SAT** can be solved in polynomial time! (specifically, linear time!)

No known polynomial time reduction from **SAT** (or **3SAT**) to **2SAT**. If there was, then **SAT** and **3SAT** would be solvable in polynomial time.

## Why the reduction from **3SAT** to **2SAT** fails?

Consider a clause  $(x \vee y \vee z)$ . We need to reduce it to a collection of **2CNF** clauses. Introduce a fresh variable  $\alpha$ , and rewrite this as

$$\begin{array}{ll} (x \vee y \vee \alpha) \wedge (\neg\alpha \vee z) & \text{(bad! clause with 3 vars)} \\ \text{or } (x \vee \alpha) \wedge (\neg\alpha \vee y \vee z) & \text{(bad! clause with 3 vars).} \end{array}$$

(In animal farm language: **2SAT** good, **3SAT** bad.)

# What about **2SAT**?

A challenging exercise: Given a **2SAT** formula show to compute its satisfying assignment...

(Hint: Create a graph with two vertices for each variable (for a variable  $x$  there would be two vertices with labels  $x = 0$  and  $x = 1$ ). For every **2CNF** clause add two directed edges in the graph. The edges are implication edges: They state that if you decide to assign a certain value to a variable, then you must assign a certain value to some other variable.

Now compute the strong connected components in this graph, and continue from there...)

# Independent Set

**Problem:** Independent Set

**Instance:** A graph  $G$ , integer  $k$ .

**Question:** Is there an independent set in  $G$  of size  $k$ ?

# 3SAT $\leq_P$ Independent Set

## The reduction 3SAT $\leq_P$ Independent Set

**Input:** Given a 3CNF formula  $\varphi$

**Goal:** Construct a graph  $G_\varphi$  and number  $k$  such that  $G_\varphi$  has an independent set of size  $k$  if and only if  $\varphi$  is satisfiable.

$G_\varphi$  should be constructable in time polynomial in size of  $\varphi$

**Importance of reduction:** Although 3SAT is much more expressive, it can be reduced to a seemingly specialized Independent Set problem.

**Notice:** We handle only 3CNF formulas – reduction would not work for other kinds of boolean formulas.

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# Interpreting 3SAT

There are two ways to think about **3SAT**

- 1 Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true.
- 2 Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in **conflict**, i.e., you pick  $x_i$  and  $\neg x_i$

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There are two ways to think about **3SAT**

- 1 Find a way to assign 0/1 (false/true) to the variables such that the formula evaluates to true, that is each clause evaluates to true.
- 2 Pick a literal from each clause and find a truth assignment to make all of them true. You will fail if two of the literals you pick are in **conflict**, i.e., you pick  $x_i$  and  $\neg x_i$

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# The Reduction

- 1  $G_\varphi$  will have one vertex for each literal in a clause
- 2 Connect the 3 literals in a clause to form a triangle; the independent set will pick at most one vertex from each clause, which will correspond to the literal to be set to true
- 3 Connect 2 vertices if they label complementary literals; this ensures that the literals corresponding to the independent set do not have a conflict
- 4 Take  $k$  to be the number of clauses

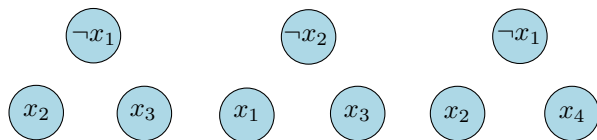


Figure : Graph for

$$\varphi = (\neg x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee \neg x_2 \vee x_3) \wedge (\neg x_1 \vee x_2 \vee x_4)$$

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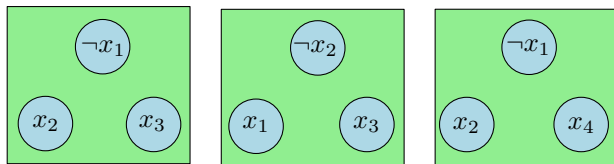


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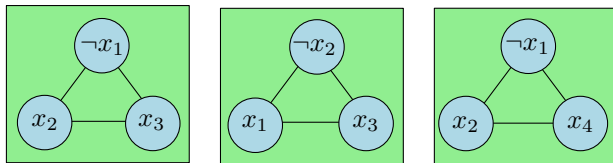


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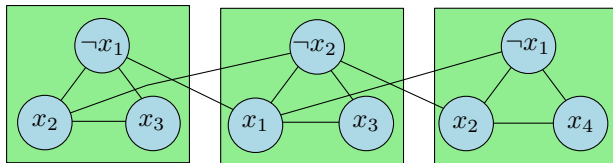


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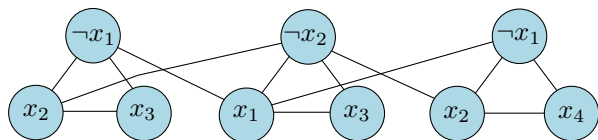


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## Proposition

$\varphi$  is satisfiable iff  $G_\varphi$  has an independent set of size  $k$  (= number of clauses in  $\varphi$ ).

## Proof.

$\Rightarrow$  Let  $\mathbf{a}$  be the truth assignment satisfying  $\varphi$

- ① Pick one of the vertices, corresponding to true literals under  $\mathbf{a}$ , from each triangle. This is an independent set of the appropriate size □

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# Correctness (contd)

## Proposition

$\varphi$  is satisfiable iff  $\mathbf{G}_\varphi$  has an independent set of size  $\mathbf{k}$  (= number of clauses in  $\varphi$ ).

## Proof.

← Let  $\mathbf{S}$  be an independent set of size  $\mathbf{k}$

- 1  $\mathbf{S}$  must contain exactly one vertex from each clause
- 2  $\mathbf{S}$  cannot contain vertices labeled by conflicting clauses
- 3 Thus, it is possible to obtain a truth assignment that makes in the literals in  $\mathbf{S}$  true; such an assignment satisfies one literal in every clause □

# Transitivity of Reductions

## Lemma

$X \leq_P Y$  and  $Y \leq_P Z$  implies that  $X \leq_P Z$ .

**Note:**  $X \leq_P Y$  does not imply that  $Y \leq_P X$  and hence it is very important to know the FROM and TO in a reduction.

To prove  $X \leq_P Y$  you need to show a reduction FROM  $X$  TO  $Y$   
In other words show that an algorithm for  $Y$  implies an algorithm for  $X$ .

# Part II

## Definition of NP

# Clique?

Given a graph  $G$  with  $n$  vertices and  $m$  edges, consider a certificate (i.e., proof) that  $G$  indeed has a clique of size  $k$ . We have that:

- (A) There is such a certificate of length  $t = O(n)$ , and it can be verified in  $O(2^t)$  time.
- (B) There is such a certificate of length  $t = O(n2^n)$ , and it can be verified in  $O(t)$  time.
- (C) There is such a certificate of length  $t = O(k)$ , and it can be verified in  $O(n^2)$  time.
- (D) There is no certificate for this problem.
- (E) If there was such a certificate, then we could solve the problem in polynomial time.

# Not Clique?

Given a graph  $G$  with  $n$  vertices and  $m$  edges, consider a certificate (i.e., proof) that  $G$  has **NO** clique of size  $k$ . We have that:

- (A) There is such a certificate of length  $t = O(n)$ , and it can be verified in  $O(2^t)$  time.
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## Problems

- 1 Independent Set
- 2 Vertex Cover
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# Problems and Algorithms: Formal Approach

## Decision Problems

- 1 **Problem Instance:** Binary string  $s$ , with size  $|s|$
- 2 **Problem:** A set  $X$  of strings on which the answer should be "yes"; we call these YES instances of  $X$ . Strings not in  $X$  are NO instances of  $X$ .

## Definition

- 1  $A$  is an **algorithm for problem  $X$**  if  $A(s) = \text{"yes"}$  iff  $s \in X$ .
- 2  $A$  is said to have a **polynomial running time** if there is a polynomial  $p(\cdot)$  such that for every string  $s$ ,  $A(s)$  terminates in at most  $O(p(|s|))$  steps.

# Polynomial Time

## Definition

**Polynomial time** (denoted by **P**) is the class of all (decision) problems that have an algorithm that solves it in polynomial time.

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## Example

Problems in **P** include

- 1 Is there a shortest path from **s** to **t** of length  $\leq k$  in **G**?
- 2 Is there a flow of value  $\geq k$  in network **G**?
- 3 Is there an assignment to variables to satisfy given linear constraints?



# Efficiency Hypothesis

*A problem  $X$  has an efficient algorithm iff  $X \in P$ , that is  $X$  has a polynomial time algorithm.*

Justifications:

- 1 Robustness of definition to variations in machines.
- 2 A sound theoretical definition.
- 3 Most known polynomial time algorithms for “natural” problems have small polynomial running times.

# Problems with no known polynomial time algorithms

## Problems

- 1 **Independent Set**
- 2 **Vertex Cover**
- 3 **Set Cover**
- 4 **SAT**
- 5 **3SAT**

There are of course undecidable problems (no algorithm at all!) but many problems that we want to solve are of similar flavor to the above.

**Question:** What is common to above problems?

# Efficient Checkability

Above problems share the following feature:

## Checkability

*For any YES instance  $I_X$  of  $X$  there is a proof/certificate/solution that is of length  $\text{poly}(|I_X|)$  such that given a proof one can efficiently check that  $I_X$  is indeed a YES instance.*

Examples:

- 1 **SAT** formula  $\varphi$ : proof is a satisfying assignment.
- 2 **Independent Set** in graph  $G$  and  $k$ : a subset  $S$  of vertices.

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An algorithm  $C(\cdot, \cdot)$  is a **certifier** for problem  $X$  if for every  $s \in X$  there is some string  $t$  such that  $C(s, t) = \text{"yes"}$ , and conversely, if for some  $s$  and  $t$ ,  $C(s, t) = \text{"yes"}$  then  $s \in X$ .  
The string  $t$  is called a **certificate** or **proof** for  $s$ .

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## Definition (Efficient Certifier.)

A certifier  $\mathbf{C}$  is an **efficient certifier** for problem  $\mathbf{X}$  if there is a polynomial  $\mathbf{p}(\cdot)$  such that for every string  $\mathbf{s}$ , we have that

- ★  $\mathbf{s} \in \mathbf{X}$  if and only if
- ★ there is a string  $\mathbf{t}$ :
  - 1  $|\mathbf{t}| \leq \mathbf{p}(|\mathbf{s}|)$ ,
  - 2  $\mathbf{C}(\mathbf{s}, \mathbf{t}) = \text{"yes"}$ ,
  - 3 and  $\mathbf{C}$  runs in polynomial time.

# Example: Independent Set

- 1 **Problem:** Does  $\mathbf{G} = (\mathbf{V}, \mathbf{E})$  have an independent set of size  $\geq \mathbf{k}$ ?
  - 1 **Certificate:** Set  $\mathbf{S} \subseteq \mathbf{V}$ .
  - 2 **Certifier:** Check  $|\mathbf{S}| \geq \mathbf{k}$  and no pair of vertices in  $\mathbf{S}$  is connected by an edge.

# Example: Vertex Cover

- ① **Problem:** Does  $G$  have a vertex cover of size  $\leq k$ ?
- ① **Certificate:**  $S \subseteq V$ .
- ② **Certifier:** Check  $|S| \leq k$  and that for every edge at least one endpoint is in  $S$ .



# Example: SAT

- 1 **Problem:** Does formula  $\varphi$  have a satisfying truth assignment?
  - 1 **Certificate:** Assignment  $\mathbf{a}$  of **0/1** values to each variable.
  - 2 **Certifier:** Check each clause under  $\mathbf{a}$  and say “yes” if all clauses are true.

# Example: Composites

**Problem:** Composite

**Instance:** A number  $s$ .

**Question:** Is the number  $s$  a composite?

- 1 **Problem:** Composite.
  - 1 **Certificate:** A factor  $t \leq s$  such that  $t \neq 1$  and  $t \neq s$ .
  - 2 **Certifier:** Check that  $t$  divides  $s$ .

# Not composite?

## Problem: **Not Composite**

**Instance:** A number  $s$ .

**Question:** Is the number  $s$  not a composite?

The problem **Not Composite** is

- (A) Can be solved in linear time.
- (B) in **P**.
- (C) Can be solved in exponential time.
- (D) Does not have a certificate or an efficient certifier.
- (E) The status of this problem is still open.

# Nondeterministic Polynomial Time

## Definition

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## Example

**Independent Set**, **Vertex Cover**, **Set Cover**, **SAT**, **3SAT**, and **Composite** are all examples of problems in **NP**.

# Why is it called...

## Nondeterministic Polynomial Time

A certifier is an algorithm  $C(I, c)$  with two inputs:

- 1  $I$ : instance.
- 2  $c$ : proof/certificate that the instance is indeed a YES instance of the given problem.

One can think about  $C$  as an algorithm for the original problem, if:

- 1 Given  $I$ , the algorithm guess (non-deterministically, and who knows how) the certificate  $c$ .
- 2 The algorithm now verifies the certificate  $c$  for the instance  $I$ .

Usually **NP** is described using Turing machines (gag).

# Asymmetry in Definition of NP

Note that only YES instances have a short proof/certificate. NO instances need not have a short certificate.

## Example

**SAT** formula  $\varphi$ . No easy way to prove that  $\varphi$  is NOT satisfiable!

More on this and **co-NP** later on.

# P versus NP

## Proposition

$P \subseteq NP$ .

For a problem in  $P$  no need for a certificate!

## Proof.

Consider problem  $X \in P$  with algorithm  $A$ . Need to demonstrate that  $X$  has an efficient certifier:

- 1 Certifier  $C$  on input  $s, t$ , runs  $A(s)$  and returns the answer.
- 2  $C$  runs in polynomial time.
- 3 If  $s \in X$ , then for every  $t$ ,  $C(s, t) = \text{"yes"}$ .
- 4 If  $s \notin X$ , then for every  $t$ ,  $C(s, t) = \text{"no"}$ . □



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# Exponential Time

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**Exponential Time** (denoted **EXP**) is the collection of all problems that have an algorithm which on input  $s$  runs in exponential time, i.e.,  $O(2^{\text{poly}(|s|)})$ .

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# NP versus EXP

## Proposition

$\text{NP} \subseteq \text{EXP}$ .

## Proof.

Let  $X \in \text{NP}$  with certifier  $C$ . Need to design an exponential time algorithm for  $X$ .

- 1 For every  $t$ , with  $|t| \leq p(|s|)$  run  $C(s, t)$ ; answer “yes” if any one of these calls returns “yes”.
- 2 The above algorithm correctly solves  $X$  (exercise).
- 3 Algorithm runs in  $O(q(|s| + |p(s)|)2^{p(|s|)})$ , where  $q$  is the running time of  $C$ . □

# Examples

- 1 **SAT**: try all possible truth assignment to variables.
- 2 **Independent Set**: try all possible subsets of vertices.
- 3 **Vertex Cover**: try all possible subsets of vertices.

# Is **NP** efficiently solvable?

We know  $\mathbf{P} \subseteq \mathbf{NP} \subseteq \mathbf{EXP}$ .

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## Big Question

Is there are problem in **NP** that **does not** belong to **P**? Is  $\mathbf{P} = \mathbf{NP}$ ?

# If $P = NP$ . . .

Or: If pigs could fly then life would be sweet.

- 1 Many important optimization problems can be solved efficiently.
- 2 The **RSA** cryptosystem can be broken.
- 3 No security on the web.
- 4 No e-commerce . . .
- 5 Creativity can be automated! Proofs for mathematical statement can be found by computers automatically (if short ones exist).



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If  $P = NP$  this implies that...

- (A) **Vertex Cover** can be solved in polynomial time.
- (B)  $P = EXP$ .
- (C)  $EXP \subseteq P$ .
- (D) All of the above.

# P versus NP

## Status

Relationship between **P** and **NP** remains one of the most important open problems in mathematics/computer science.

**Consensus:** Most people feel/believe **P**  $\neq$  **NP**.

Resolving **P** versus **NP** is a Clay Millennium Prize Problem. You can win a million dollars in addition to a Turing award and major fame!

## Part III

Not for lecture: Converting any  
boolean formula into CNF

# The dark art of formula conversion into CNF

Consider an arbitrary boolean formula  $\phi$  defined over  $k$  variables. To keep the discussion concrete, consider the formula  $\phi \equiv x_k = x_i \wedge x_j$ . We would like to convert this formula into an equivalent **CNF** formula.



# Formula conversion into CNF

## Step 1

Build a truth table for the boolean formula.

$x_k$	$x_i$	$x_j$	value of $x_k = x_i \wedge x_j$
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	1

# Formula conversion into CNF

## Step 1.5 - understand what a single CNF clause represents

Given an assignment, say,  $x_k = 1$ ,  $x_i = 1$  and  $x_j = 0$ , consider the CNF clause  $x_k \vee x_i \vee \overline{x_j}$  (you negate a variable if it is assigned zero). Its truth table is

$x_k$	$x_i$	$x_j$	$x_k \vee x_i \vee \overline{x_j}$
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	1

Observe that a single clause assigns zero to one row, and one everywhere else. A conjunction of several such clauses, as such, would result in a formula that is 0 in all the rows that corresponds to these clauses, and one everywhere else.

# Formula conversion into CNF

## Step 2

Write down the **CNF** clause for every row in the table that is zero.

$x_k$	$x_i$	$x_j$	$x_k = x_i \wedge x_j$	CNF clause
0	0	0	1	
0	0	1	1	
0	1	0	1	
0	1	1	0	$\overline{x_k} \vee x_i \vee x_j$
1	0	0	0	$x_k \vee \overline{x_i} \vee \overline{x_j}$
1	0	1	0	$x_k \vee \overline{x_i} \vee x_j$
1	1	0	0	$x_k \vee x_i \vee \overline{x_j}$
1	1	1	1	

The conjunction (i.e., and) of all these clauses is clearly equivalent to the original formula. In this case

$$\psi \equiv (\overline{x_k} \vee x_i \vee x_j) \wedge (x_k \vee \overline{x_i} \vee \overline{x_j}) \wedge (x_k \vee \overline{x_i} \vee x_j) \wedge (x_k \vee x_i \vee \overline{x_j})$$

# Formula conversion into CNF

## Step 3 - simplify if you want to

Using that  $(x \vee y) \wedge (x \vee \bar{y}) = x$ , we have that:

①  $(x_k \vee \bar{x}_i \vee \bar{x}_j) \wedge (x_k \vee \bar{x}_i \vee x_j)$  is equivalent to  $(x_k \vee \bar{x}_i)$ .

②  $(x_k \vee \bar{x}_i \vee \bar{x}_j) \wedge (x_k \vee x_i \vee \bar{x}_j)$  is equivalent to  $(x_k \vee \bar{x}_j)$ .

Using the above two observations, we have that our formula

$$\psi \equiv (\bar{x}_k \vee x_i \vee x_j) \wedge (x_k \vee \bar{x}_i \vee \bar{x}_j) \wedge (x_k \vee \bar{x}_i \vee x_j) \wedge (x_k \vee x_i \vee \bar{x}_j)$$

is equivalent to

$$\psi \equiv (\bar{x}_k \vee x_i \vee x_j) \wedge (x_k \vee \bar{x}_i) \wedge (x_k \vee \bar{x}_j).$$

We conclude:

### Lemma

The formula  $x_k = x_i \wedge x_j$  is equivalent to the CNF formula

$$\psi \equiv (\bar{x}_k \vee x_i \vee x_j) \wedge (x_k \vee \bar{x}_i) \wedge (x_k \vee \bar{x}_j).$$



# Notes

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