# CS 466 Introduction to Bioinformatics

Instructor: Jian Peng Teaching Assistant: Baqiao Liu & Shayan Tabe Bordbar

# Introduction

Instructor:

• Jian Peng

Office hour: Mon, 3:00pm-4:00pm Zoom link: Same as the class link Email: *jianpeng@illinois.edu* 

 My own research: Computational Biology and Machine Learning

Teaching Assistants:

- Baqiao Liu, PhD student
  Office hour: TBD
  Email: *baqiaol2@illinois.edu*
- Shayan Tabe Bordbar, PhD student Office hour: TBD Email: <u>tabebor2@illinois.edu</u>

# Prerequisites

- Programming skills (equivalent to CS 225) for doing the mini-project.
- Knowledge of basic probability and statistics for understanding several lectures.
- No biology background is necessary.

# Course logistics

- Course website: https://courses.engr.illinois.edu/cs466/sp2021/
- Piazza website: https://piazza.com/illinois/spring2021/cs466/home

- Lecture slides will be released before each class.
- Participation is encouraged.
- Come to class having read the day's lecture slides and reading assignments, if any.

# **Course Objectives**

Introduction to bioinformatics

- Basic problems in computational biology
- Statistics and machine learning for data analysis
- Algorithms for data processing
- Advanced applications to biology

# Assignments

- See the University Policy on Academic Integrity, especially the section on plagiarism.
- Late submission within 3 days (72 hours) is worth 80% credit.
- A student may request an extension of 3 days at most once in the semester.

# Grading

- Five problem sets (30%)
- Midterm (30%)
- Final (40%)

Approximate data from a recent offering:

- Enrollment (who completed course): 43
- 27 A grades (2 A+, 23 A, 2 A-)
- 16 B grades (10 B+, 6 B)

This is not a statement about what the distribution this semester will be.

# Questions about the course logistics?

# Introduce yourself

# Bioinformatics

- Is not about one problem (e.g., designing better computer chips, better compilers, better graphics, better networks, better operating systems, etc.)
- Is about a family of very different problems, all related to biology, all related to each other
- How can computers help solve any of this family of problems ?

# **Bioinformatics and You**

- You can learn the tools of bioinformatics
- These tools owe their origin to computer science, information theory, probability theory, statistics, etc.
- You can learn the language of biology, enough to understand what the problems are
- You can apply the tools to these problems and contribute to science

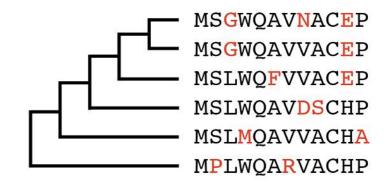
## Important Biological Questions?

"Why do humans have so few genes?" "Can we understand DNA code?" "Can we understand gene function?" "How did cooperative behavior evolve?"

"Can we cure cancer?"

# What does biological data look like?

Sequence data



- Protein/DNA sequence
- Probabilistic models for sequences
- Dynamic programming

Matrix data

- Gene expression
- Dimensionality reduction and feature selection
- PCA and clustering

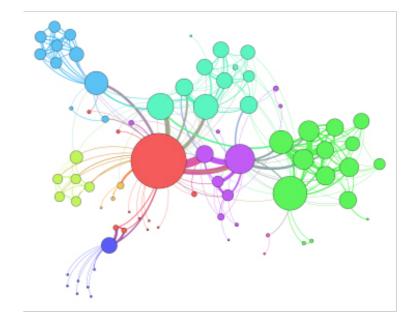
# **Biological Data**

Graph data

- Molecular interaction networks
- Graph algorithms

Heterogeneous data

- Dimensionality reduction
- Probabilistic models for data integration
- Network-based data integration

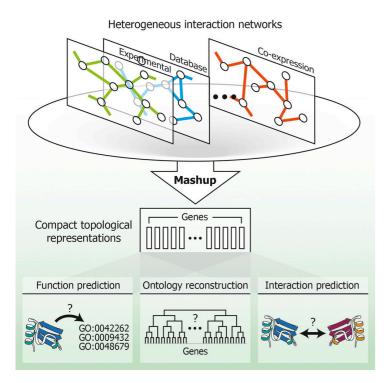


### TODO after this class

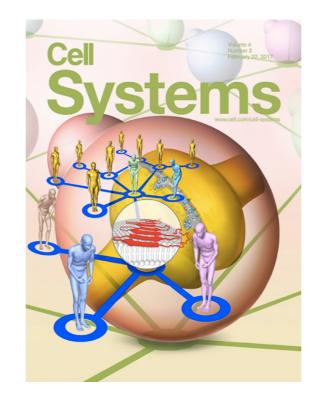
#### Please read "Molecular Biology for Computer Scientists" by Lawrence Hunter

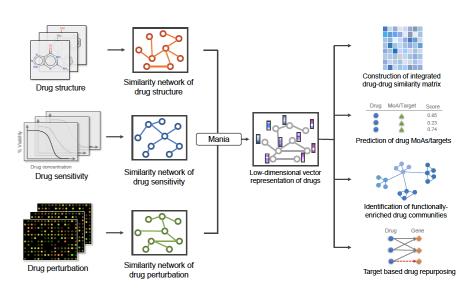
## Examples of my research projects

#### Recent research



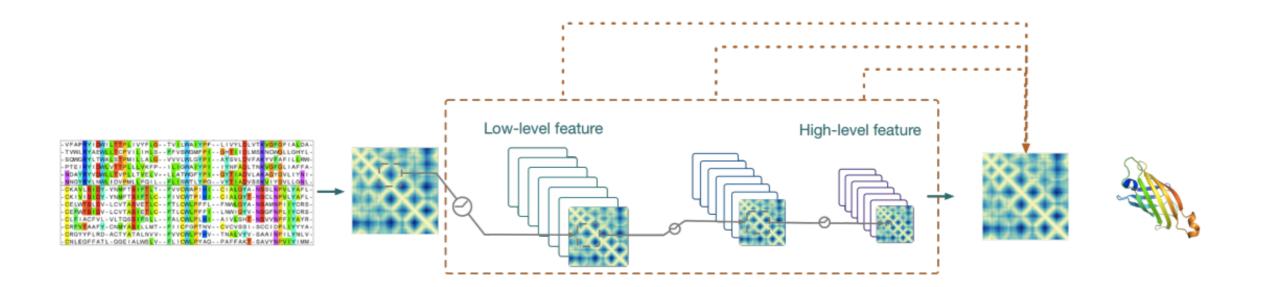
#### Cell Systems, 2016





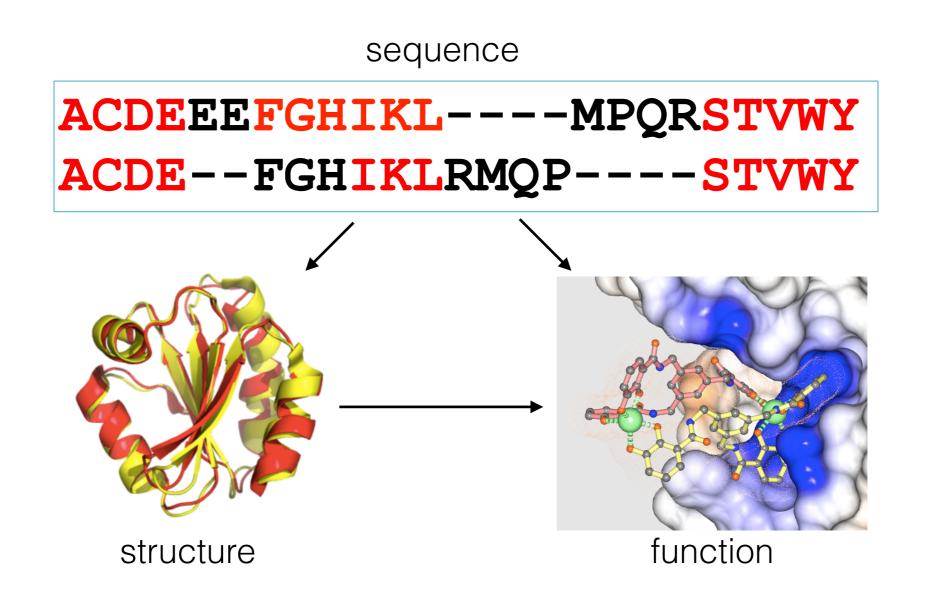
#### Cell Systems, 2017

#### Nature Communications, 2017

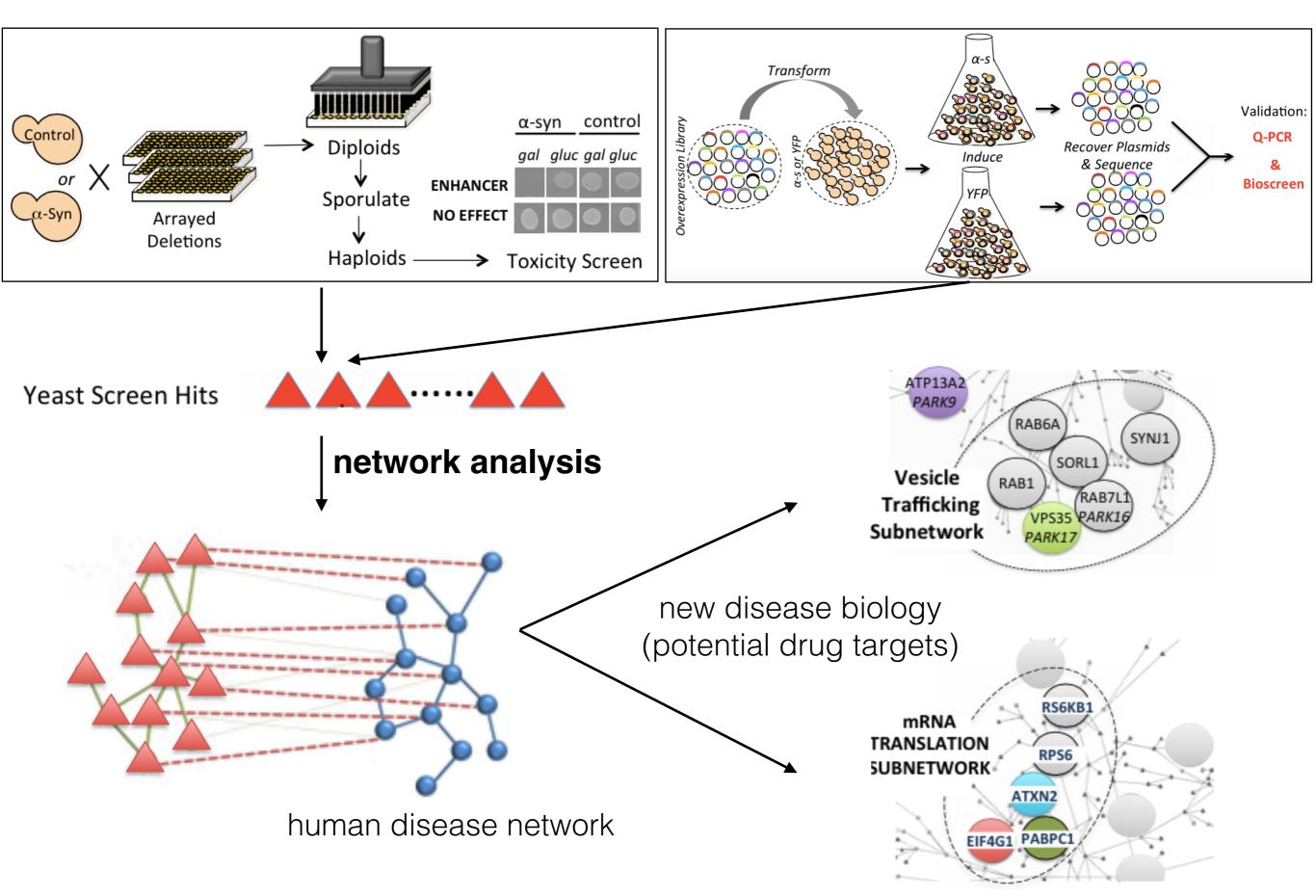


Cell Systems, 2018

#### Protein sequence, structure and function



# Network analysis for disease modeling



# Pharmacogenomics and cancer genomics

