CS447: Natural Language Processing

http://courses.engr.illinois.edu/cs447

Lecture 15: Transformers

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Where are we at?

Neural architectures:

Basic feedforward nets CNNs RNNs (LSTMs, GRUs)

Today:

Transformers (in more detail than LSTMs, GRUs)

Next:

Using Transformers in large language models, for MT, etc



Encoder-Decoder (seq2seq) model

The **decoder** is a language model that generates an output sequence **conditioned on the input** sequence.

- Vanilla RNN: condition on the last hidden state
- Attention: condition on all hidden states



Attention weights

We want to feed a **weighted average** of all encoder **hidden states** into the decoder **at each decoding time step**

Weighted average: $\sum_{n=1}^{N} \alpha_n \mathbf{h}_n \text{ with } \sum_{n=1}^{N} \alpha_n = 1 \text{ and } \forall n : 0 \le \alpha_n \le 1$

The attention weights α_n form a probability distribution over the *N* elements of the encoder.

We can use a different set of weights at each decoder time step

Adding attention to the decoder

Basic idea: Feed a *d*-dimensional representation of the entire (arbitrary-length) input sequence into the decoder *at each time step during decoding.*

This representation of the input can be a **weighted average of the encoder's representation of the input** (i.e. hidden states)

The **averaging weights** associated with each encoder element specify how much attention to pay to that element

Since different parts of the input may be more or less important for different parts of the output, we want to **vary the weights** over the input during the decoding process.

(Cf. Word alignments in machine translation)

Adding attention to the decoder

We want to **condition the output** generation of the decoder on a **context-dependent representation of the input** sequence.

Attention computes a probability distribution over the encoder's hidden states that depends on the decoder's current hidden state

(This distribution is computed anew for each output symbol)

This attention distribution is used to compute **a weighted average of the encoder's hidden state vectors**.

This **context-dependent embedding of the input sequence** is fed into the output of the decoder RNN.

Attention, more formally

Define a probability distribution $\alpha^{(t)} = (\alpha_1^{(t)}, \dots, \alpha_S^{(t)})$ over the *S* elements of the input sequence that depends on the current output element *t*





Vashwani et al. Attention is all Vashwani et al. NIPS 2017

Transformers

Sequence transduction model based on **attention** (**no convolutions or recurrence**)

- easier to parallelize than recurrent nets
- faster to train than recurrent nets
- captures more long-range dependencies than CNNs with fewer parameters

Transformers use stacked self-attention and position-wise, fully-connected layers for the encoder and decoder

Transformers form the basis of BERT, GPT(2-3), and other state-of-the-art neural sequence models.

Seq2seq attention mechanisms

Define a probability distribution $\alpha^{(t)} = (\alpha_1^{(t)}, \dots, \alpha_S^{(t)})$

over the **S** elements of the input sequence that depends on the current output element t



Self-Attention

Attention so far (in seq2seq architectures):

In the *decoder* (which has access to the complete input sequence), compute attention weights over *encoder* positions that depend on each *decoder* position

Self-attention:

If the *encoder* has access to the complete input sequence, we can also compute attention weights over *encoder* positions that depend on each *encoder* position

self-attention:

For each *decoder* position *t*...,

...Compute an attention weight for each *encoder* position *s* ...Renormalize these weights (that depend on *t*) w/ softmax to get a new weighted avg. of the input sequence vectors

Self-attention: Simple variant

Given *T k*-dimensional *input* vectors $\mathbf{x}^{(1)}...\mathbf{x}^{(i)}...\mathbf{x}^{(T)}$, compute *T k*-dimensional *output* vectors $\mathbf{y}^{(1)}...\mathbf{y}^{(i)}...\mathbf{y}^{(T)}$ where each **output** $\mathbf{y}^{(i)}$ is a weighted average of the input vectors, and where the weights w_{ij} depend on $\mathbf{y}^{(i)}$ and $\mathbf{x}^{(j)}$

$$\mathbf{y}^{(i)} = \sum_{j=1..T} w_{ij} \mathbf{x}^{(j)}$$

Computing weights w_{ij} naively (no learned parameters) Dot product: $w'_{ij} = \sum_{k} x_k^{(i)} x_k^{(j)}$ Followed by softmax: $w_{ij} = \frac{\exp(w'_{ij})}{\sum_{j} \exp(w'_{ij})}$

Towards more flexible self-attention

To compute $\mathbf{y}^{(i)} = \sum_{j=1..T} w_{ij} \mathbf{x}^{(j)}$, we must...

 \dots take the element $\mathbf{X}^{(i)}$ \dots

...decide the weight w_{ij} of each $\mathbf{x}^{(j)}$ depending on $\mathbf{x}^{(i)}$

 \dots average all elements $\mathbf{x}^{(j)}$ according to their weights

Observation 1: Dot product-based weights are large when $\mathbf{x}^{(i)}$, $\mathbf{x}^{(j)}$ are similar. But we may want a more flexible approach.

Idea 1: Learn attention weights w_{ij} that depend on $\mathbf{x}^{(i)}$ and $\mathbf{x}^{(j)}$ in a manner that works best for the task

Observation 2: This weighted average is still just a simple function of the original $\mathbf{x}^{(j)}$ s

Idea 2: Learn weights that re-weight the elements of x^(j) in a manner that works best for the task

Self-attention with queries, keys, values

Let's add learnable parameters (three $k \times k$ weight matrices **W**), that allow us turn any input vector $\mathbf{x}^{(i)}$ into **three versions**:

- Query vector $\mathbf{q}^{(i)} = \mathbf{W}_q \mathbf{x}^{(i)}$ to compute averaging weights *at* pos. i
- Key vector: $\mathbf{k}^{(i)} = \mathbf{W}_k \mathbf{x}^{(i)}$ to compute averaging weights *of* pos. i
- Value vector: $\mathbf{v}^{(i)} = \mathbf{W}_{v} \mathbf{x}^{(i)}$ to compute the *value* of pos. i to be averaged

The **attention weight** of the *j*-th position used in the weighted average at the *i*-th position depends on the **query of** *i* and the **key of** *j*:

$$w_j^{(i)} = \frac{\exp\left(\mathbf{q}^{(i)}\mathbf{k}^{(j)}\right)}{\sum_j \exp\left(\mathbf{q}^{(i)}\mathbf{k}^{(j)}\right)} = \frac{\exp\left(\sum_l q_l^{(i)}k_l^{(j)}\right)}{\sum_j \exp\left(\sum_l q_l^{(i)}k_l^{(j)}\right)}$$

The **new output vector for the** *i*-th **position** depends on the **attention weights** and **value** vectors of all **input positions j**:

$$\mathbf{y}^{(i)} = \sum_{j=1..T} w_j^{(i)} \mathbf{v}^{(j)}$$

Transformer Architecture

Non-Recurrent Encoder-Decoder architecture

- No hidden states
- Context information captured via attention and positional encodings
- Consists of stacks of layers
 with various sublayers





A stack of **N=6 identical layers** All layers and sublayers are 512-dimensional

Each layer consists of two sublayers

- one multi-head self attention layer
- one position-wise feed forward layer



- Each sublayer is followed by an "Add & Norm" layer:
- ... a **residual connection** \mathbf{x} + Sublayer(\mathbf{x})

(the input \mathbf{x} is added to the output of the sublayer)

... followed by a normalization step

(using the mean and standard deviation of its activations)

LayerNorm(x + Sublayer(x))

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Decoder

A stack of N=6 identical layers All layers and sublayers are 512-dimensional

Each layer consists of three sublayers

- one masked multi-head self attention layer
 over decoder output
 (masked, i.e. ignoring future tokens)
- one multi-headed attention layer over encoder output
- one position-wise feed forward layer

Each sublayer has a residual connection and is normalized: LayerNorm(x + Sublayer(x))



Multi-head attention

Just like we use **multiple filters (channels)** in CNNs, we can use **multiple attention heads** that each have their own sets of key/value/query matrices.

Multi-Head attention

- Learn *h* different
 linear projections of *Q*, *K*, *V*
- Compute attention separately on each of these *h* versions
- Concatenate the resultant vectors
- Project this concatenated vector back down to a lower dimensionality with a weight matrix W
- Each attention head can use relatively low dimensionality

MultiHead $(Q, K, V) = \text{Concat}(\text{head}_1, ..., \text{head}_h)\mathbf{W}$



Scaling attention weights

Value of dot product grows with vector dimension kTo scale back the dot product, divide the weights by \sqrt{k} before normalization:

Scaled Dot-Product Attention

$$w_{j}^{(i)} = \frac{\exp(\mathbf{q}^{(i)}\mathbf{k}^{(j)})/\sqrt{k}}{\sum_{j} \left(\exp(\mathbf{q}^{(i)}\mathbf{k}^{(j)})/\sqrt{k}\right)}$$



Position-wise feedforward nets

Each layer in the encoder and decoder contains a feedforward sublayer FFN(**x**) that consists of...

- ... one fully connected layer with a ReLU activation (that projects the 512 elements to 2048 dimensions),
- ... followed by **another fully connected layer** (that projects these 2048 elements back down to 512 dimensions)

$$FFN(\mathbf{x}) = \max(0, \mathbf{x}\mathbf{W}_1 + b_1) + \mathbf{W}_2 + b_2$$

Here \mathbf{x} is the vector representation of the current position. This is similar to 1x1 convolutions in a CNN.

Positional Encoding

How does this model capture sequence order?



Positional encodings have the same dimensionality as word embeddings (512) and are added in.

Each dimension *i* is a sinusoid whose frequency depends on *i*, evaluated at position *j* (sinusoid = a sine or cosine function with a different frequency) $PE_{(j,2i)} = sin\left(\frac{j}{10000^{2i/d}}\right)$ $PE_{(j,2i+1)} = cos\left(\frac{j}{10000^{2i/d}}\right)$