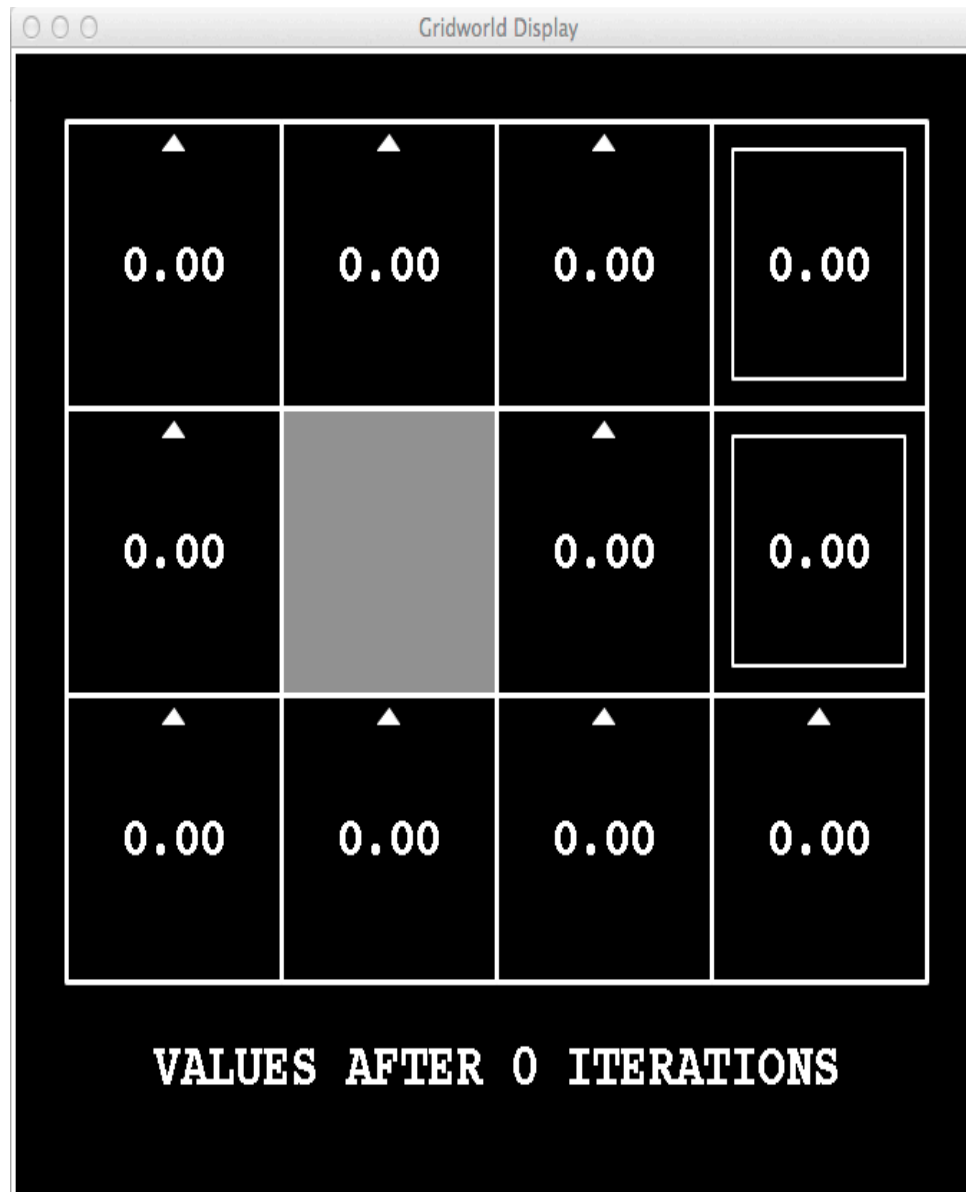


Value iteration demo



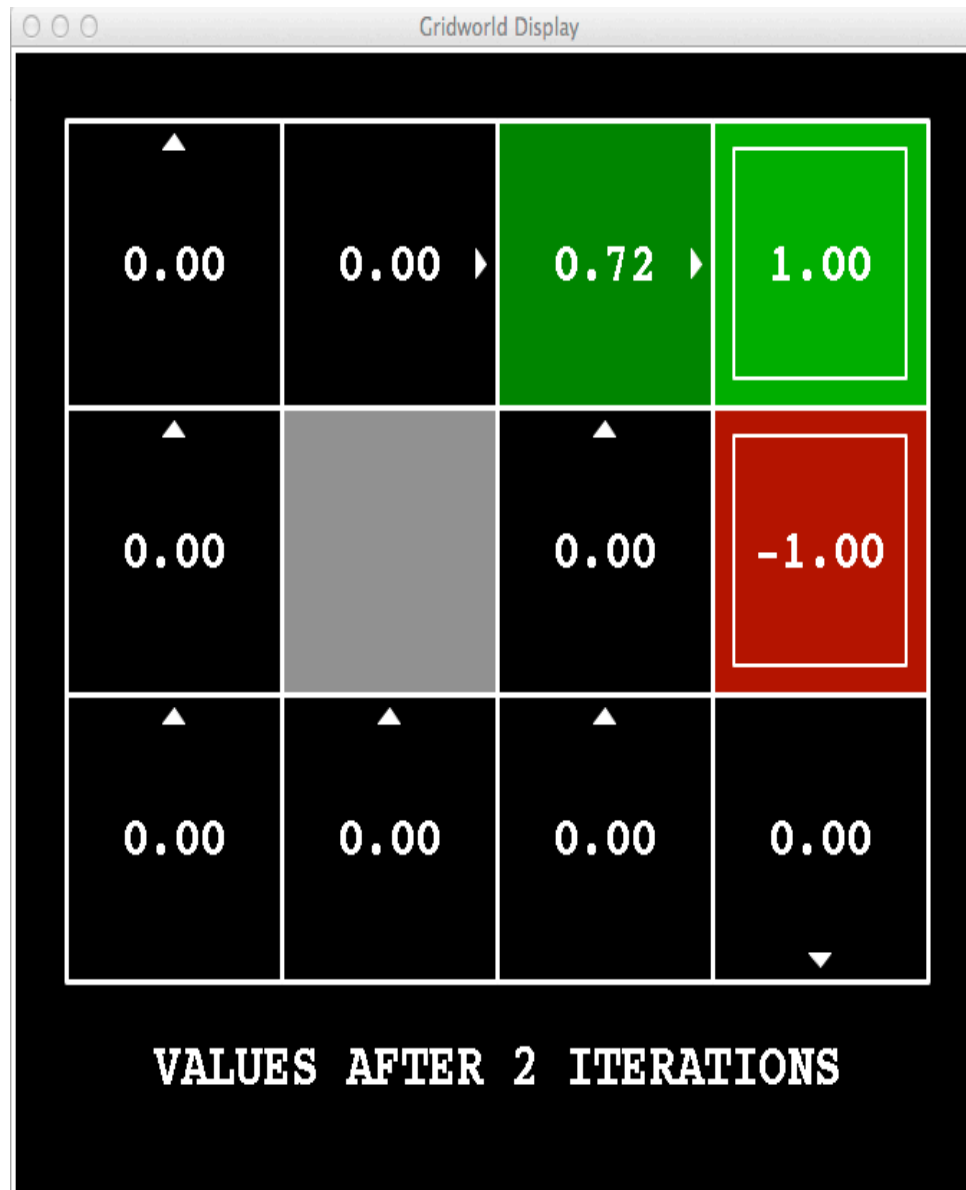
Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



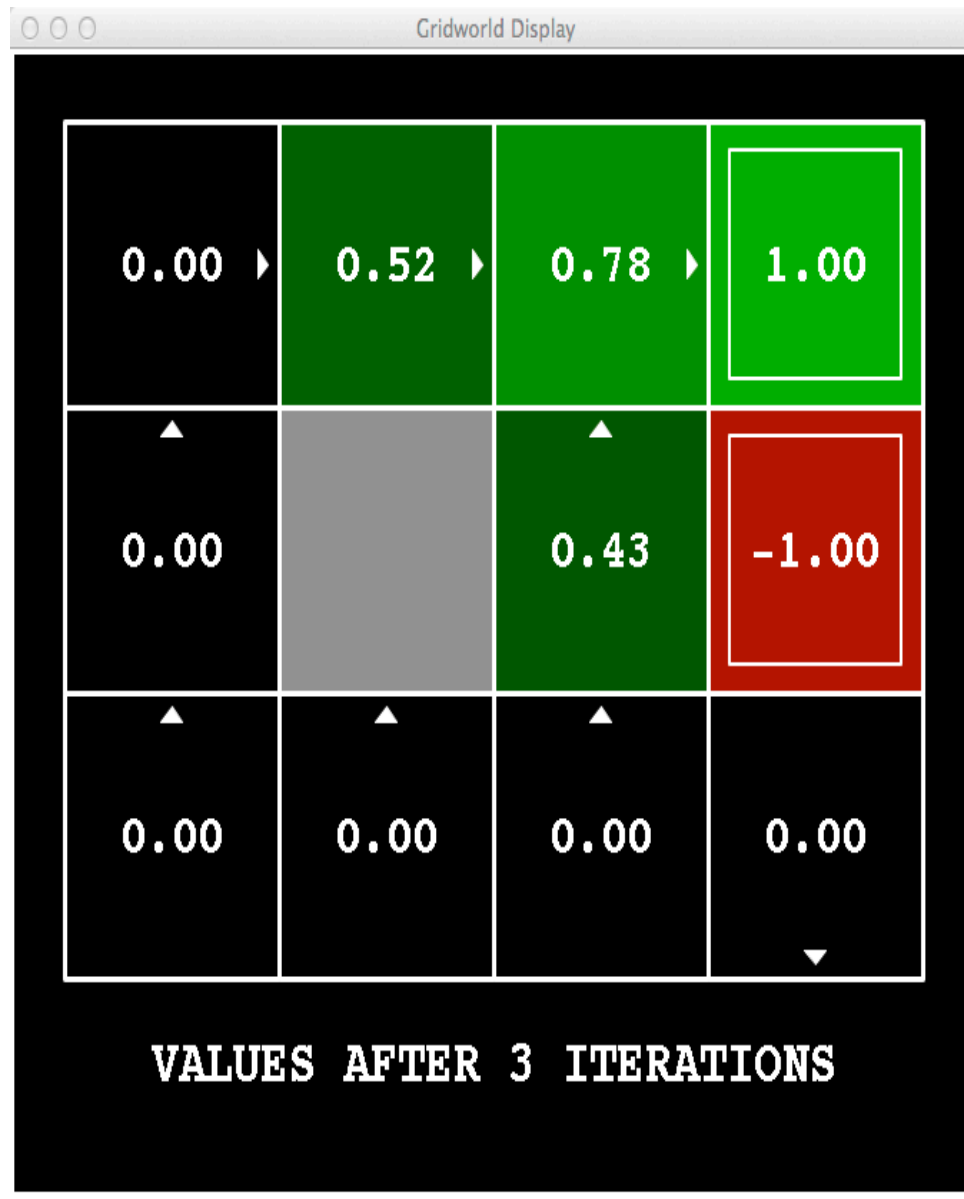
Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



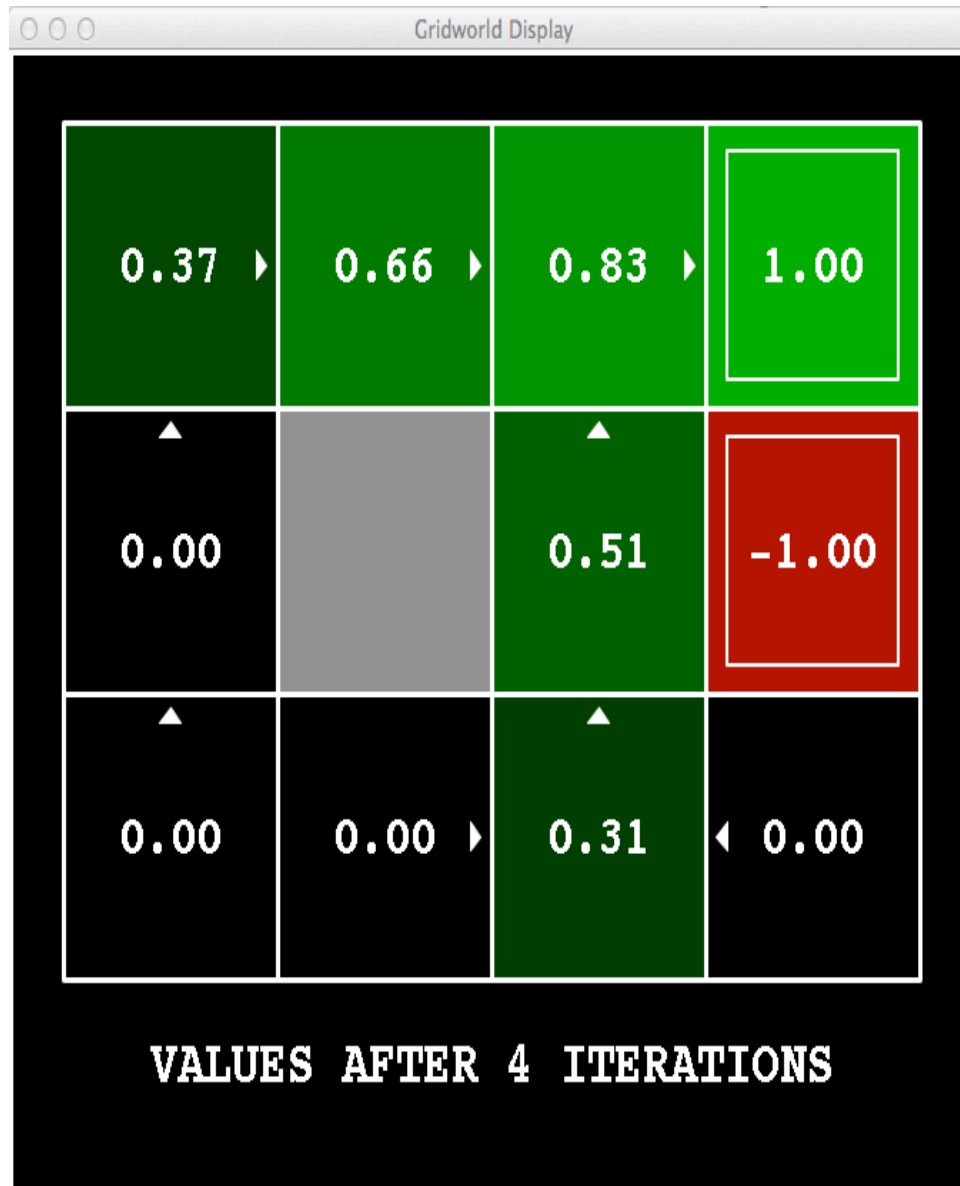
Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



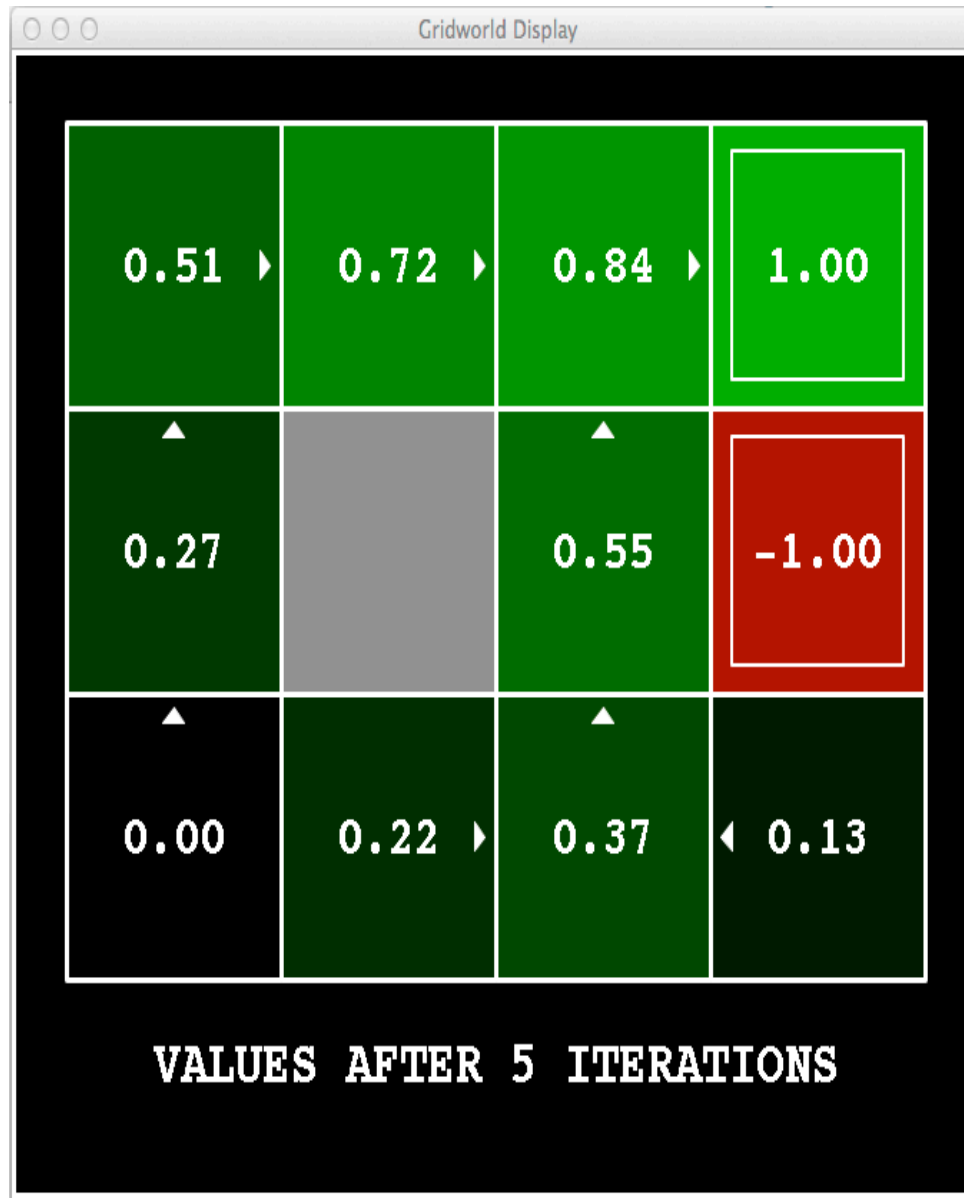
Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



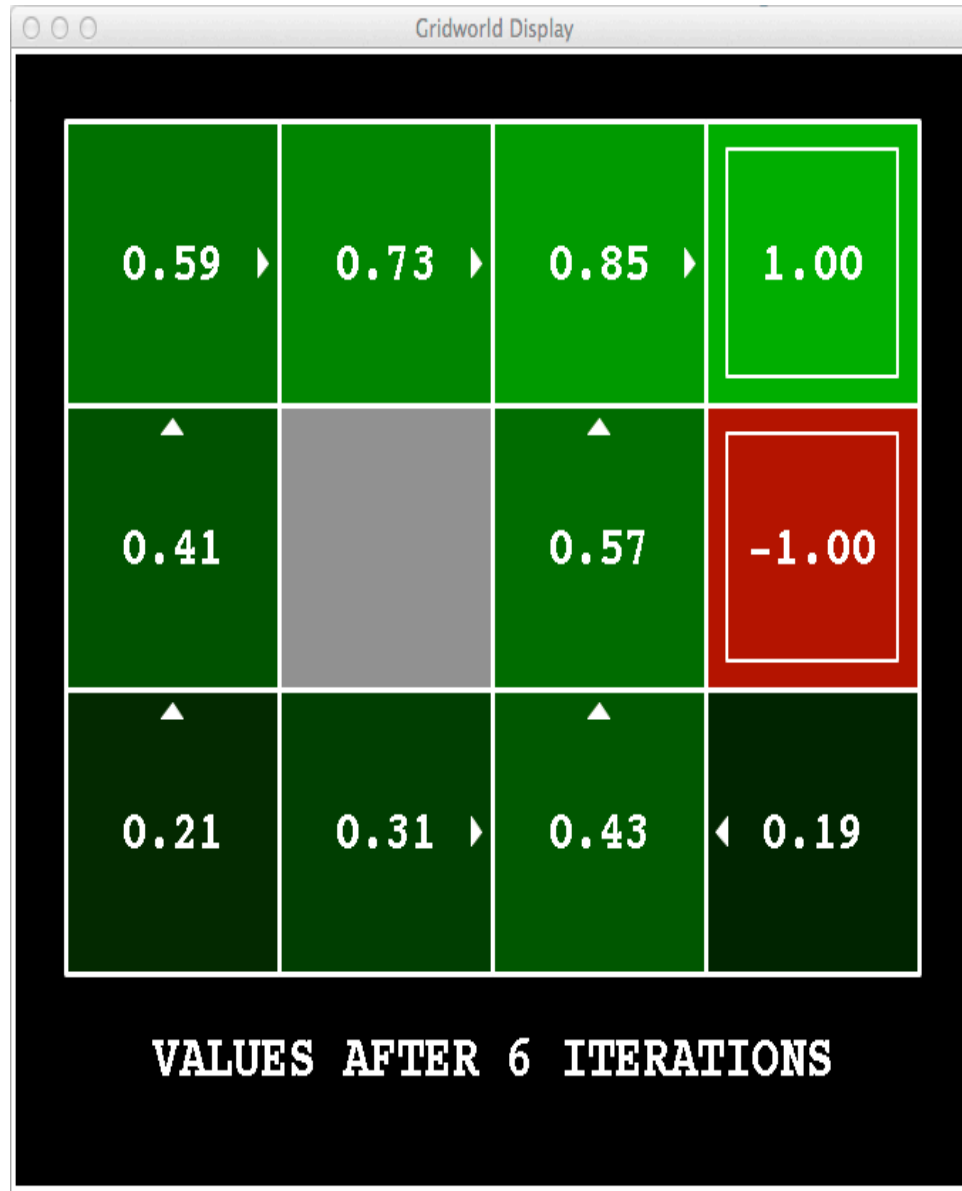
Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0

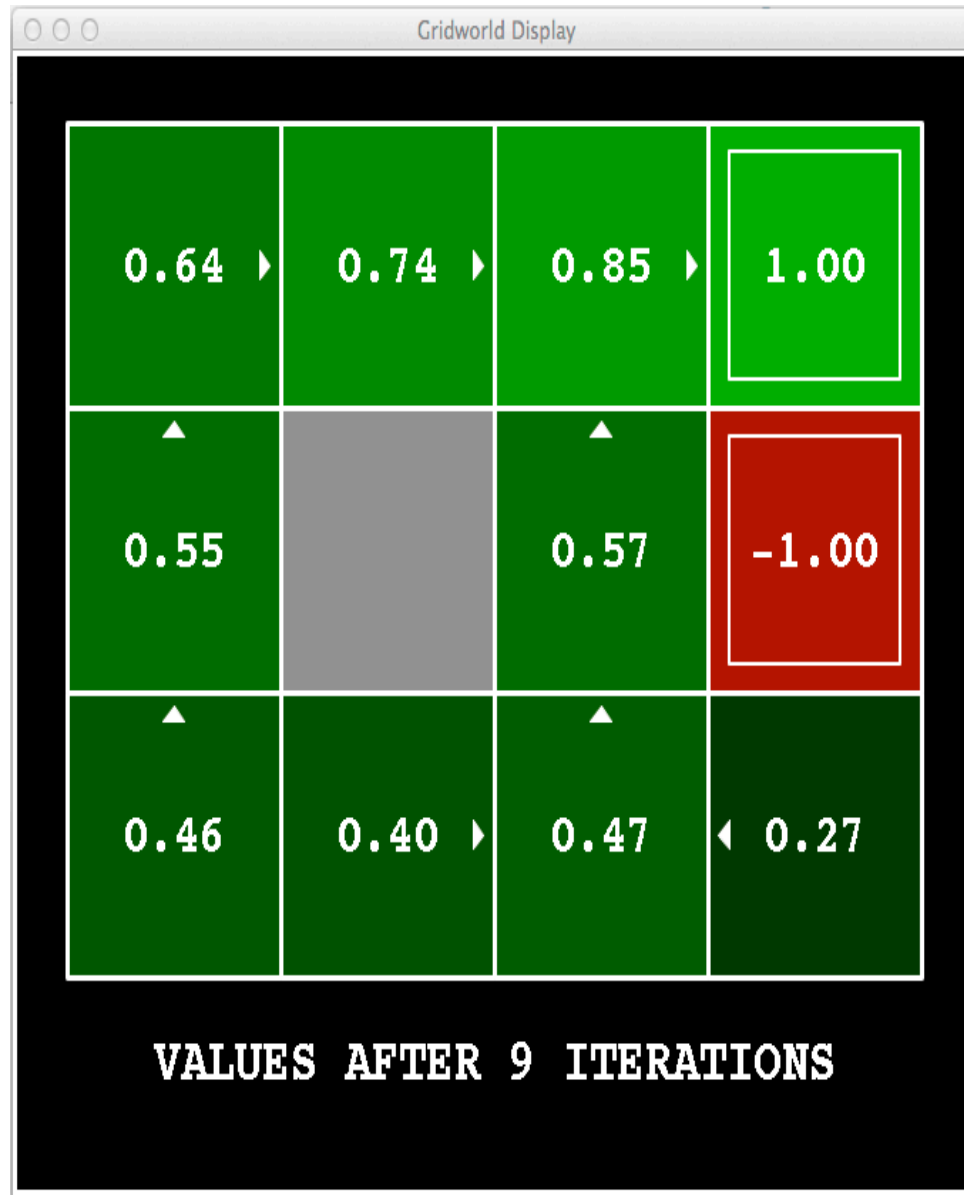
Value iteration demo



Value iteration demo



Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0

Value iteration demo



Noise = 0.2
Discount = 0.9
Living reward = 0